

Carolyn: In your progress report, give updates like 'we made the MVP'

Carolyn: Could you elaborate more on the agenda?

Christian: Should we spend some more time implementing a long form vs a multi form?

Carolyn: Have separate pages for different fields. Providing the best user experience is the best way. It would be really nice extra addition. Can't have enough emphasis on usability!

Carolyn:

Carolyn: Feedback. You want to make sure it's more styled and doesn't feel empty, for the final project.

Carolyn: Why is this image not showing anything. Did you guys set up s3?

Vikas: You can't store stuff locally on heroku. You need some kind of remote data storage. Easiest one is Amazon AWS.

Carolyn: What are you guys using for the carousel?

EJ: Bootstrap

Carolyn: Delete the scaffold generated sass files. It would mess with your other css such as fonts.

Vikas: Same goes for deleting needless routes.

Carolyn: In general, don't use scaffolding. It takes more time removing unwanted stuff.

Carolyn: Make solid sample, demo data, especially for edge cases.. Spacing, alignments, etc.

Carolyn: What's your difficulty with Stripe?

Richard: When making payments, should we redirect users to other page to specify the amount?

Carolyn: You can have a text field you can type in something like \$50.00, and have a button next to it 'Pay with stripe', and an error message box.

Richard: Kickstarter have different page when you specify the amount and then another page to make the payment. Any reasons behind that?

Carolyn: I guess they want to make sure an alumni backs a project. It's up to you.

Carolyn: Maybe you can have a button on the project page 'Back this project' and that will take you to the payment page.

Dongyoung: Should we guide users through our project?

Carolyn: The goal of 170 is to have production quality. If you have time, definitely do it.

Richard: How do we make the students responsible? What about you post bogus projects to squander money.

Carolyn: List faculty mentors. Make the alum able to send emails. That's as far as you need to be concerned about this.

Christian: We want to implement some kind of notification. Our design option: email vs notification on the nav bar.

Christian: It definitely not that easy. Rails isn't awesome for notifications.

Carolyn: You can have a separate page for notification. But wait, that's not usable. Email doesn't seem too good.. You may not want thousand emails when you wake up. Handle what kind of emails are sent? Ultimately up to you.

Carolyn: Handling graduation?

Carolyn: Think about different cases. When they become an alum, they should still be able to post updates to the project they created as a student. Maybe this is something that can go on your FAQ page.

Carolyn: Maybe you can shut down their student account and force them to create an alum account, which is not the best usable option.

Christian: Maybe remove access when they graduate, and after two years, destroy the account.

Carolyn: You don't necessarily want to destroy the account. Maybe just lock it down.

Vikas: What problems are you having with Stripe?

Richard:

EJ: Do the students have to create the Stripe account to receive money?

Vikas: We said that we give the money, we handle the money once it's been paid. And then give it to the user at the appropriate time.

Vikas: On kickstarter, none of the money gets transferred until the goal is met. Don't do that. It's legally complicating. For example, you hold the money until the students ask for it, or the balances reaches some kind of threshold. It can also be something negotiated offline.

Carolyn: Or you can follow Venmo. Have a 'bank account' in your app until you cash out.

EJ: We have a custom set of tags in the project. When we implementing customizing your own tags

Carolyn: Follow the gmail label model. You type a new label, if it doesn't exist, and then ask the user if you are going to create a new one.