Smashmouth Football – OOP Assignment

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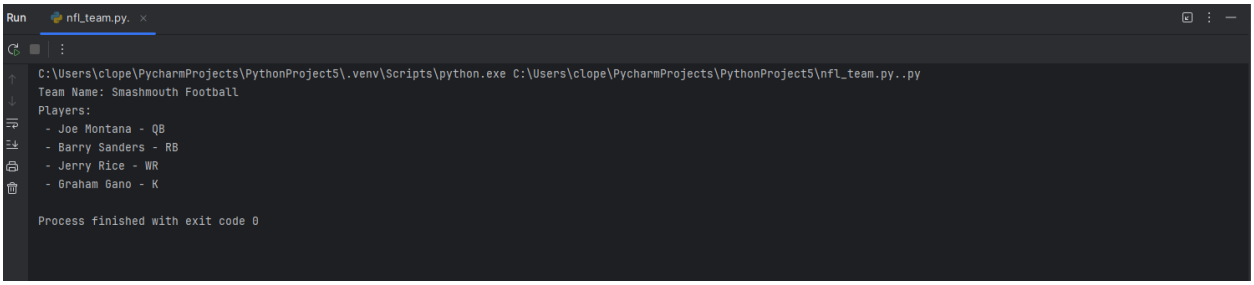

The Player and NFLTeam classes are used in this Python program to illustrate object-oriented programming.
The NFLTeam class keeps the team name and a list of players, whereas each Player object contains the name and position of a player.
Four players are created by the computer and added to a single team named Smashmouth Football: Joe Montana (QB), Barry Sanders (RB), Jerry Rice (WR), and Graham Gano (K).
When it is executed, the console output shows the name of the team and every player.