

Juanlu Castro

Front End Developer

JavaScript ES6, MongoDB, Express.is, React, Node.js, HTML5 & CSS3

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// PROFILE

Front End Developer. Love developing web apps from scratch. Also have been formed as a visual and motion grapher which makes a versatile profile and helps to find the most efficient and intuitive way to develop projects.

// SKILLS



// SOFT SKILLS



// LANGUAGES

English: fluent. Spanish: native.

// WEB DEV PROJECTS

- > Graf Cómic https://graf-next.vercel.app
- Mobile web application for GRAF, the comic and self-publishing festival.
- JavaScript, NextJs, MongoDB, Mongoose, HTML5, CSS, TailwindCss.
- > What the food!— https://whatthefood-app.herokuapp.com
- · Mobile web app for search cooking recipes.
- · JavaScript, React, ExpressJs, MongoDB, Mongoose, HTML5, CSS.
- > Duga https://duga-app.herokuapp.com
- · Mobile web app for making playlists based on a related artist.
- · JavaScript, ExpressJs, MongoDB, Mongoose, Handlebars, HTML5, CSS, spotifyAPI.
- > Pizza Party https://clorodino.github.io/pizza_party
- Puzzle game where the player catches the right items.
- · JavaScript, HTML5, CSS, HTML Canvas.

// WORK EXPERIENCE

> Full Stack Developer — Bubbo App.

February 2022 - March 2022. Barcelona.

Full Development of React Native Mobile App.

- · Build the basis: design the database and components styles.
- · JavaScript, React Native, Expo, ExpressJs, MongoDB, Mongoose, Tailwind React Native Classnames and Test Flight.
- > Motion Grapher, Illustrator & Graphic Designer Freelance. July 2007 - October 2021. Barcelona.

Motion graphics, illustration and design for clients like Ogilvy, Tous or Wallapop.

- Full Development of projects from scratch.
- · Created Motion graphics, illustration, graphic design, modelling and render 3D, video editing and audio recording.
- · Developed self-management, teamwork, project organisation and timings.

> Motion and Visual Designer — PresBiz.

January 2018 - February 2019. Barcelona.

Presentations and explained videos for marketing and corporate projects.

- · Summarized and ordered concepts for a clear exposition.
- · Managed a 3-member team and coordinated with clients a successful presentation for the launch of a new drink.
- · Handled diary graphs and data.

> Art Director — 16 Escalones Prod.

September 2015 - March 2017. Sevilla.

Production for TV and other shows.

- · Managed short timings and hard situations.
- · Team management and organisation with other departments.

> Visual & Web Designer — Onírica Publicidad.

December 2005 - November 2008. Sevilla.

Graphic and web design for corporate projects.

- · Coordination of the web department.
- · Created Webs from design to development (HTML, CSS and ActionScript).

// EDUCATION

- > Full Stack Web Developer Bootcamp Ironhack Tech School. October 2021 - December 2021. Barcelona.
- 9 week intensive web development boot camp.
- Front end projects using HTML, CSS, Bootstrap.
- Full stack project using Express.js, Node.js, Handlebars, MongoDb and Axios.
- · Web App using React.js and Material UI.
- > Graphic Designer Sevilla Art School.

October 2003 - June 2005. Sevilla.