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--- Day 23: Category Six ---

The droids have finished repairing as much of the ship as they can. Their
report indicates that this was a Category 6 disaster - not because it was
that bad, but because it destroyed the stockpile of Category 6 network
cables as well as most of the ship's network infrastructure.

You'll need to rebuild the network from scratch.

The computers on the network are standard Intcode computers that
communicate by sending packets to each other. There are 50 of them in
total, each running a copy of the same Network Interface Controller (NIC)
software (your puzzle input). The computers have network addresses 0
through 49; when each computer boots up, it will request its network
address via a single input instruction. Be sure to give each computer a
unique network address.

Once a computer has received its network address, it will begin doing work
and communicating over the network by sending and receiving packets. All
packets contain two values named X and Y. Packets sent to a computer are
queued by the recipient and read in the order they are received.

To send a packet to another computer, the NIC will use three output
instructions that provide the destination address of the packet followed by
its X and Y values. For example, three output instructions that provide the
values 10, 20, 30 would send a packet with X=20 and Y=30 to the computer
with address 10.

To receive a packet from another computer, the NIC will use an input
instruction. If the incoming packet queue is empty, provide -1. Otherwise,
provide the X value of the next packet; the computer will then use a second
input instruction to receive the Y value for the same packet. Once both
values of the packet are read in this way, the packet is removed from the
queue.

Note that these input and output instructions never block. Specifically,
output instructions do not wait for the sent packet to be received - the
computer might send multiple packets before receiving any. Similarly, input
instructions do not wait for a packet to arrive - if no packet is waiting,
input instructions should receive -1.

Boot up all 50 computers and attach them to your network. What is the Y
value of the first packet sent to address 255?

To begin, get your puzzle input.

Answer: [   ] [Submit]

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