

# Telemetry Showdown



VS



Press start

Henrik Rexed  
CloudNative Advocate

# Henrik Rexed

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Cloud Native Advocate, CNCF Ambassador

- 15+ years of Performance engineering
- Owner of : IsitObservable

Producer of : Perfbytes



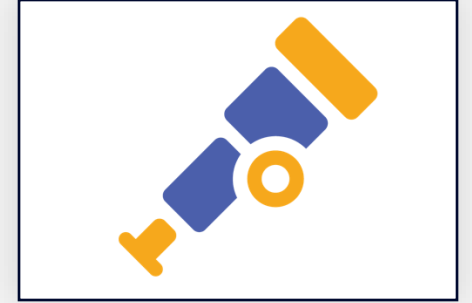
## DISCLAIMER

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- No birds or telescopes were harmed in the making of this presentation
- The intention behind this talk track is not to assign blame to any CNCF project.
- This session is made to help the community in choosing their telemetry agent.



# Observability fighter

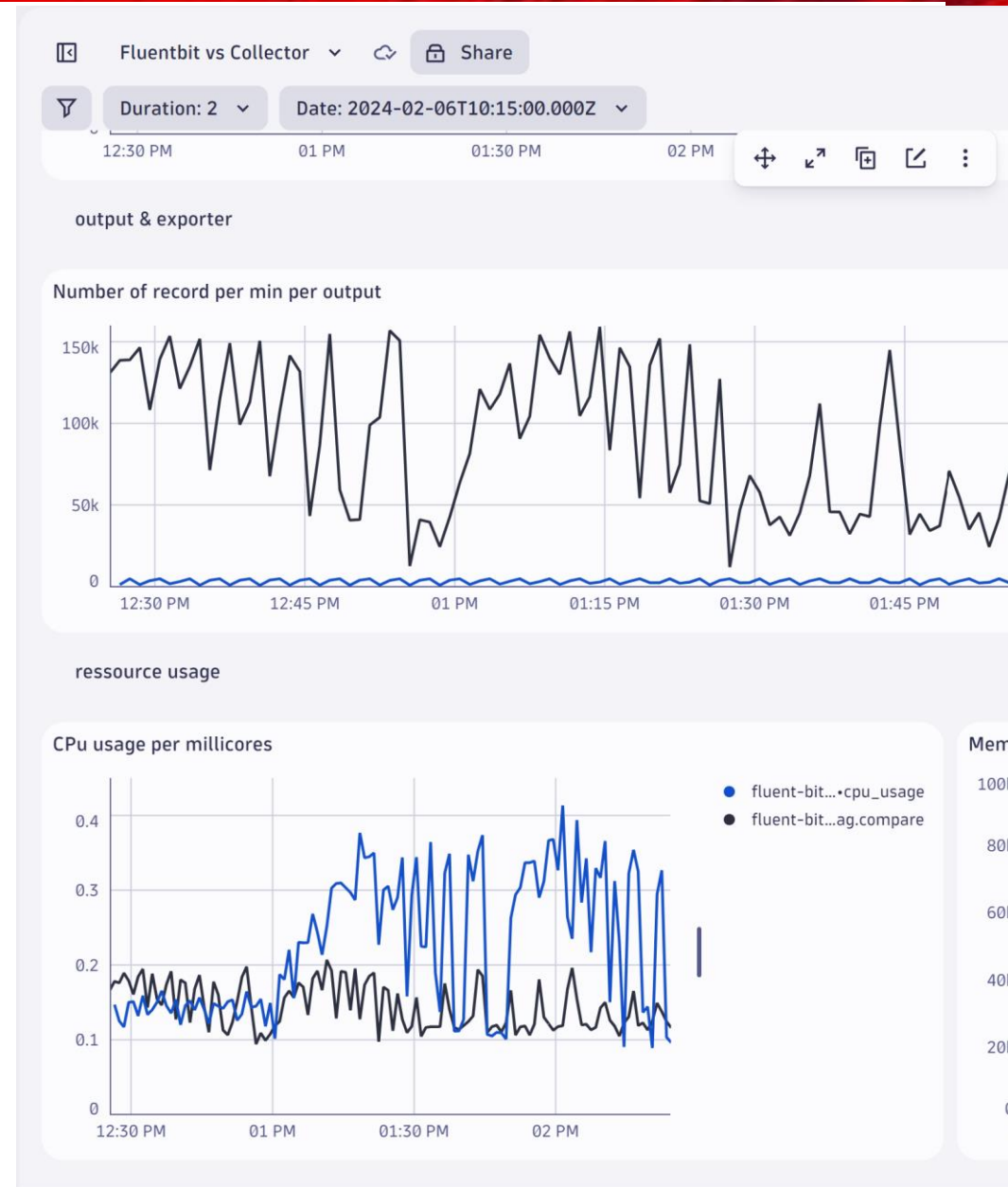


## Player Select



# If you stay with me you will ...

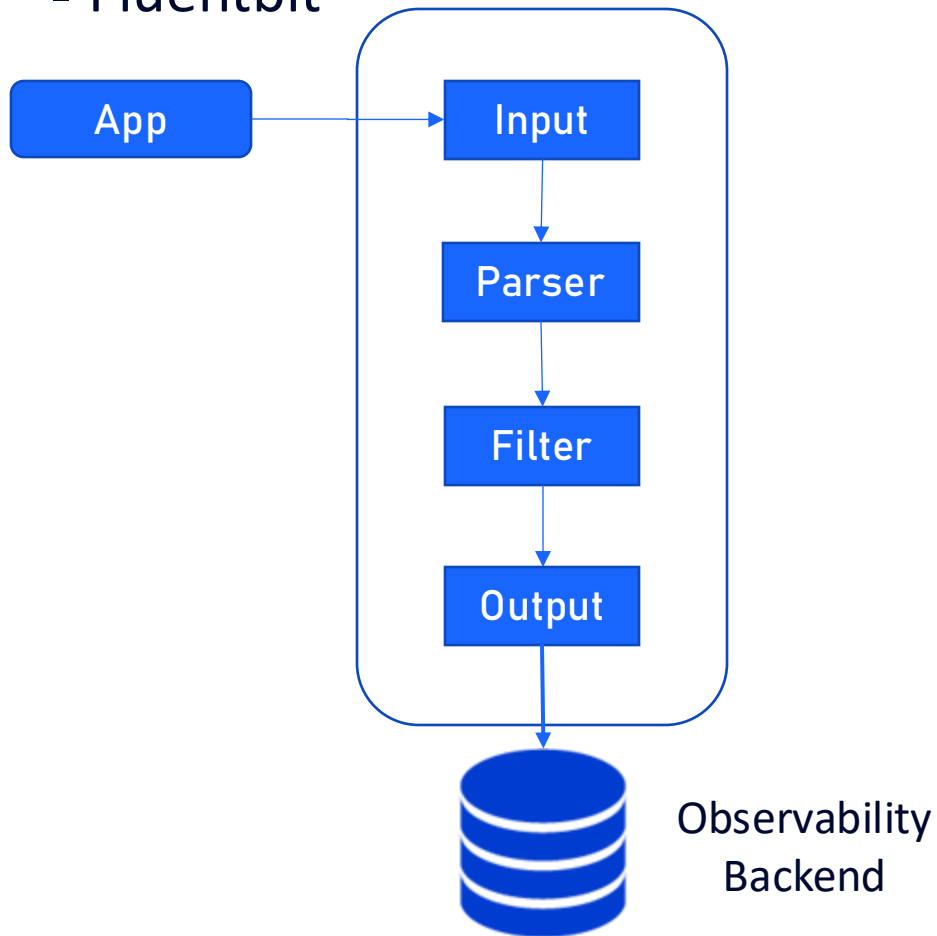
- Understand the difference between fluentbit and the OpenTelemetry collector by comparing :
  - Desing Experience
  - The plugins for :
    - Logs
    - Metrics
    - Traces
- See various Benchmarking results
- Recommendation on which agents needs to used under specific conditions



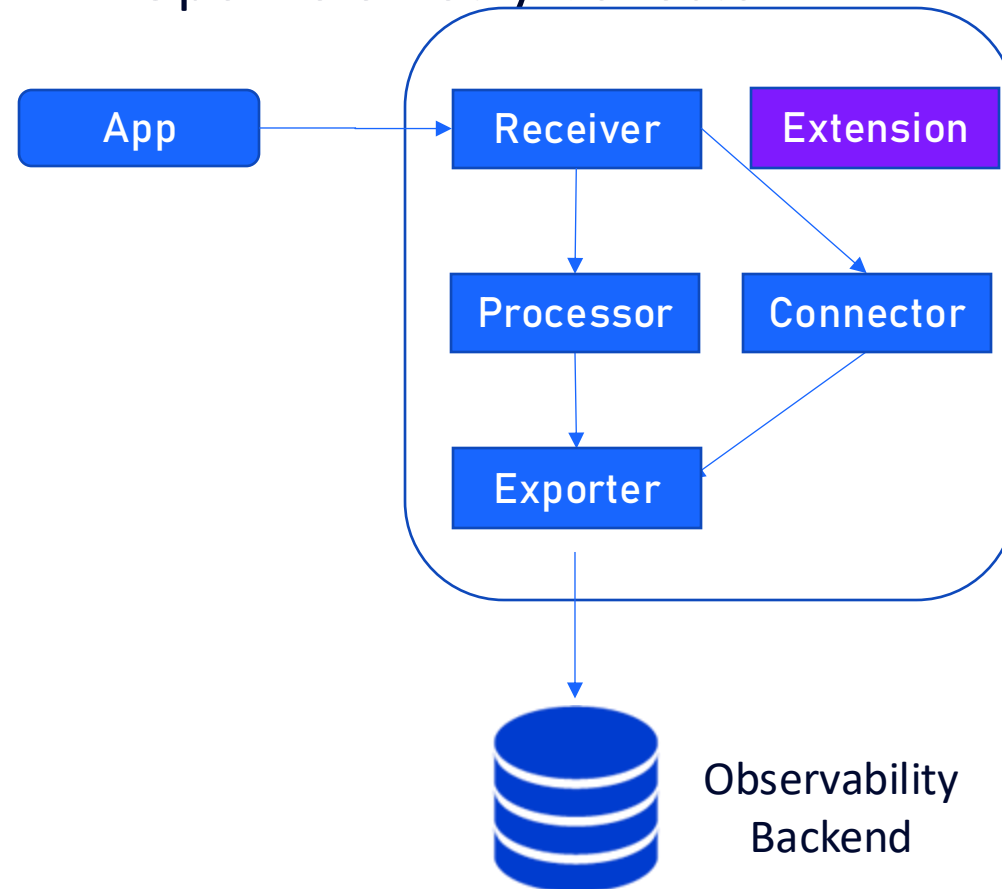
# Round 1 Design

# Design Patterns

## ▪ Fluentbit

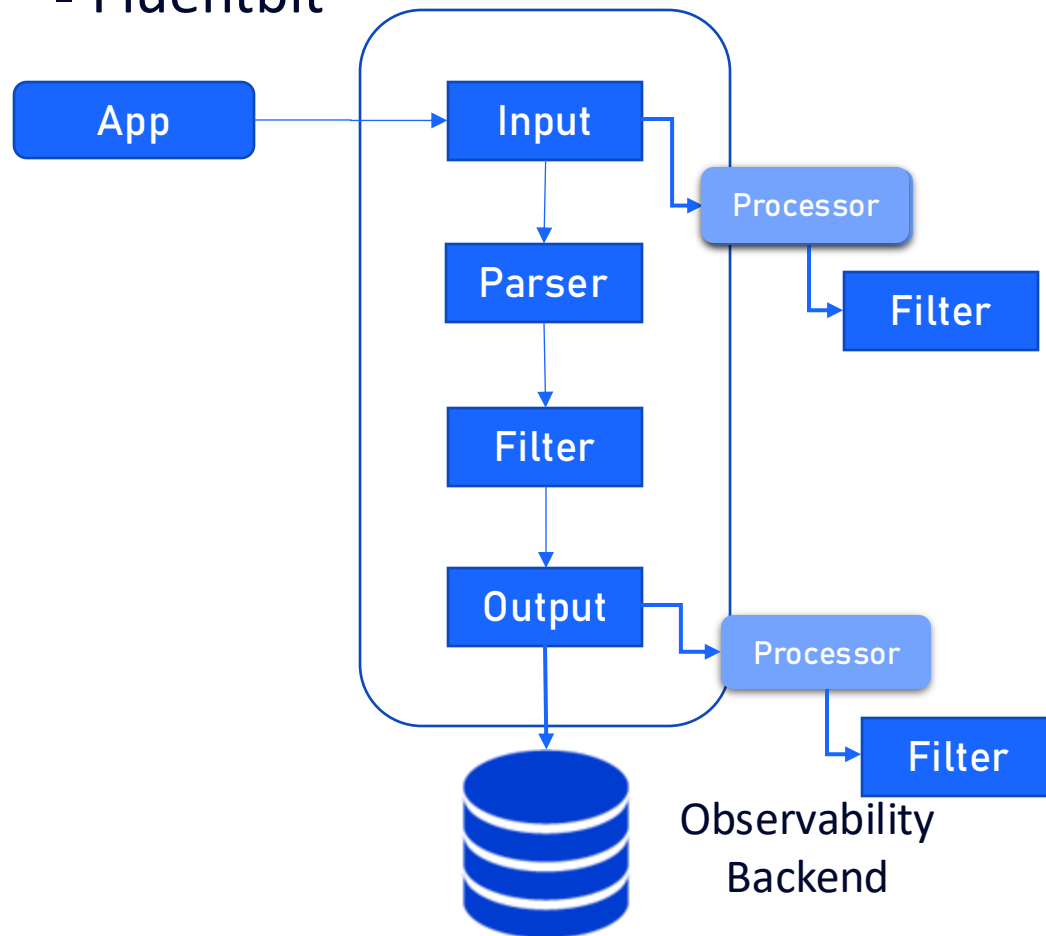


## ▪ OpenTelemetry Collector

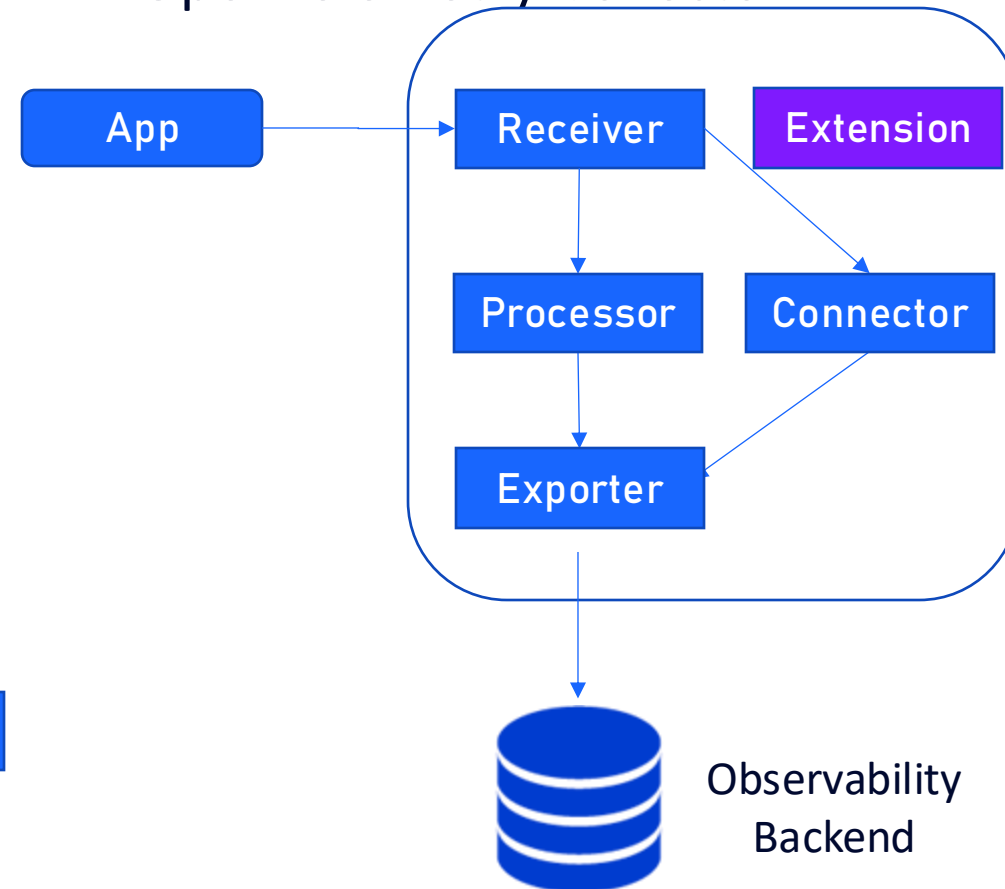


# Design Patterns since Fluentbit 2.x

## ▪ Fluentbit



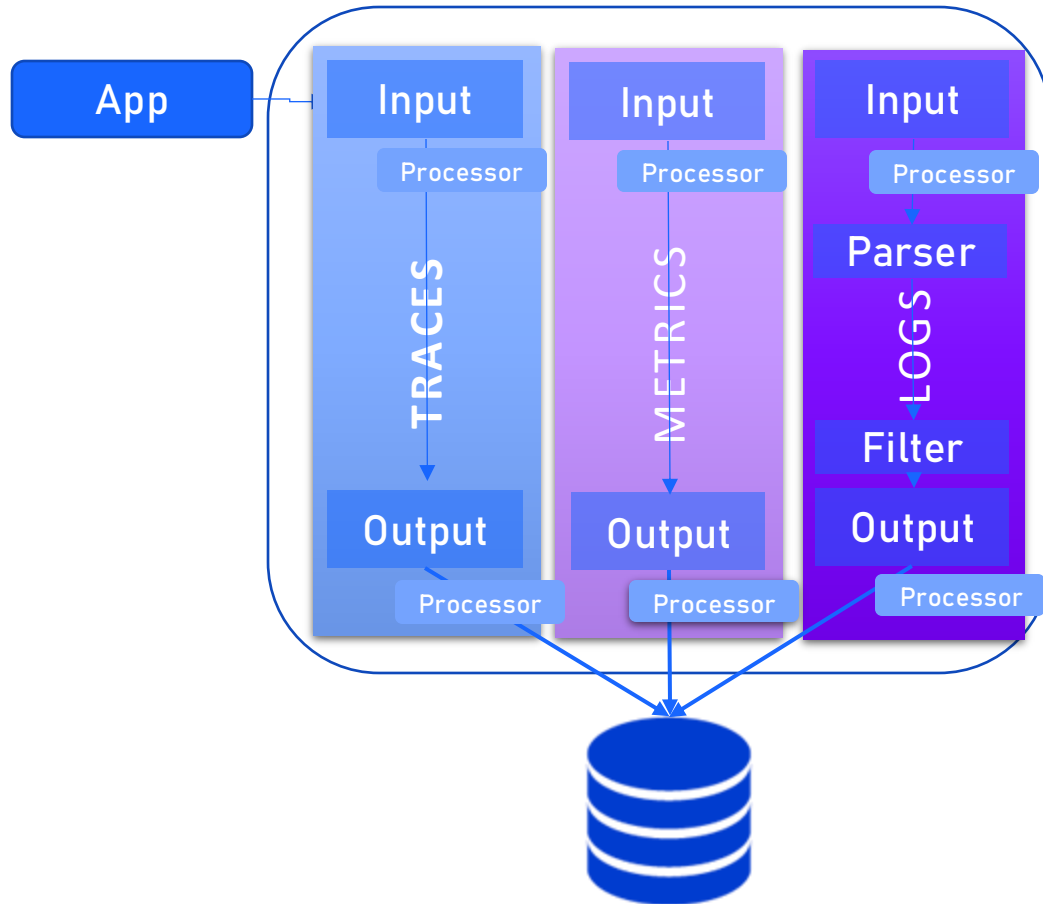
## ▪ OpenTelemetry Collector



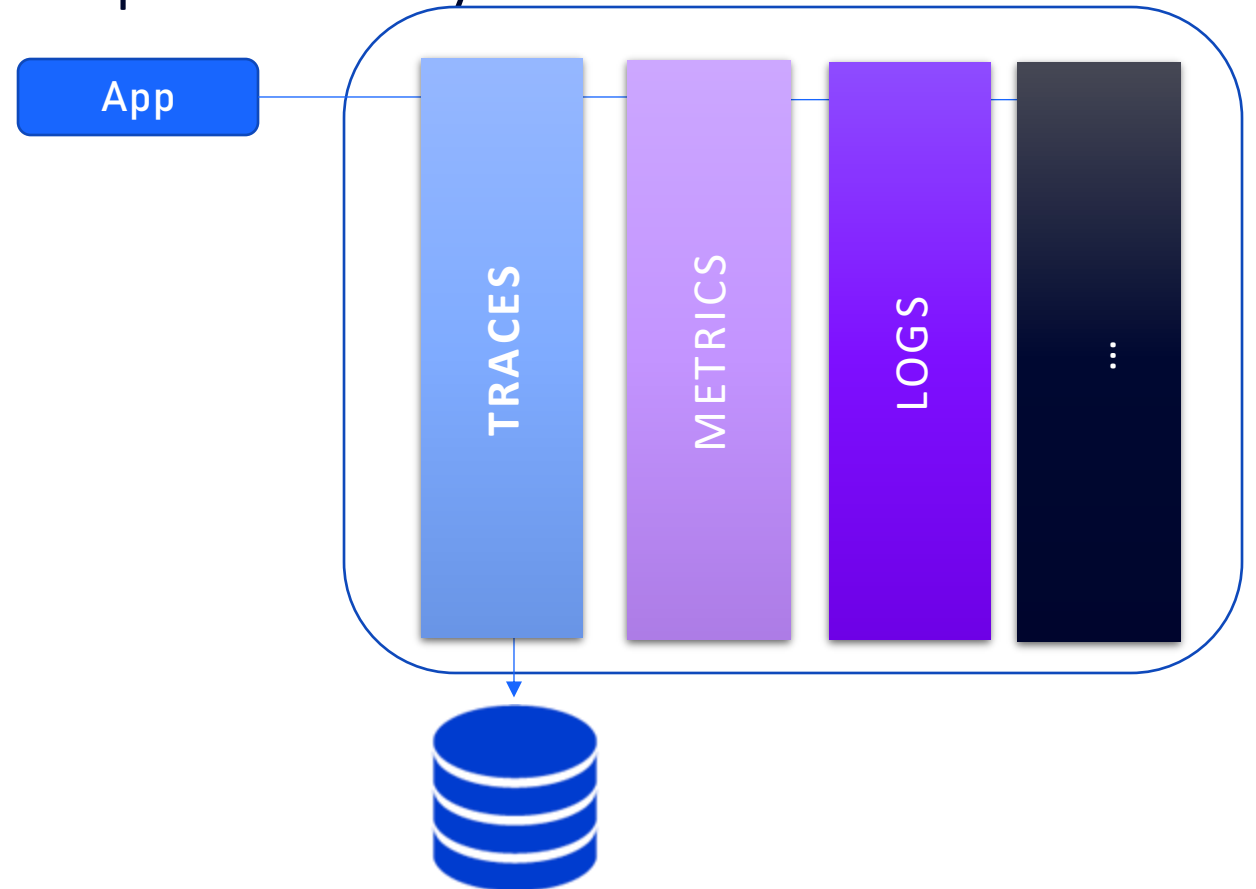


# Design Patterns

## ▪ Fluentbit

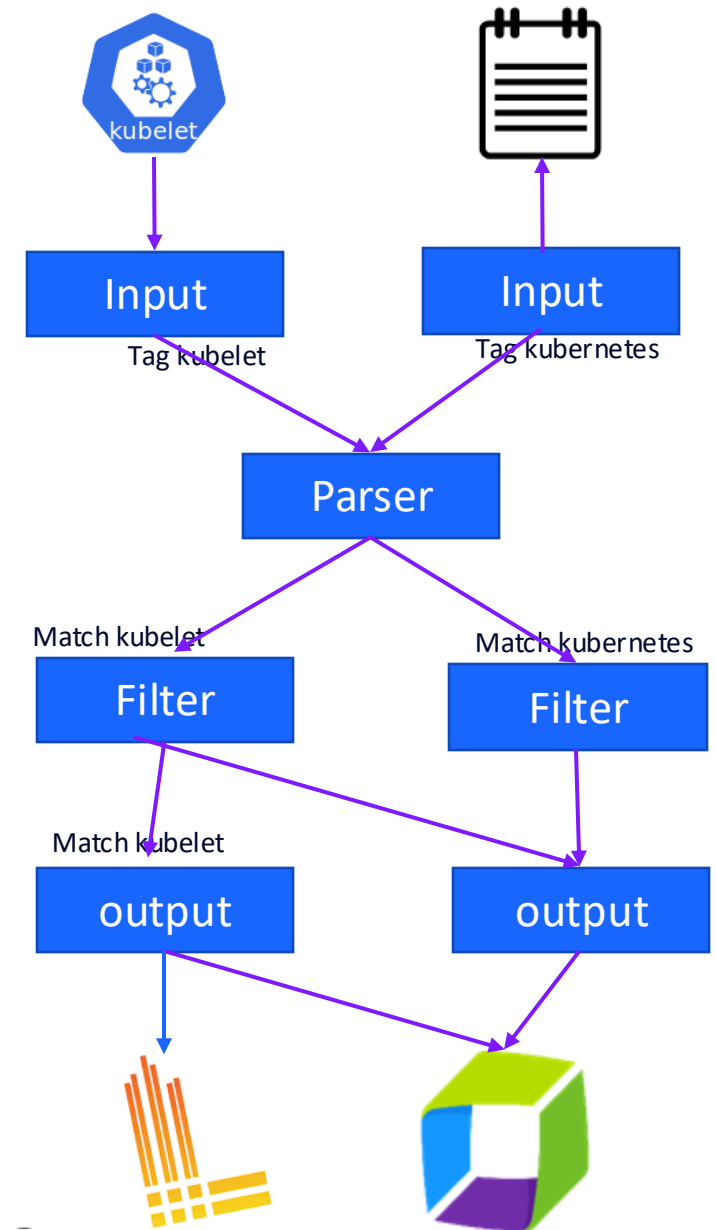


## ▪ OpenTelemetry Collector



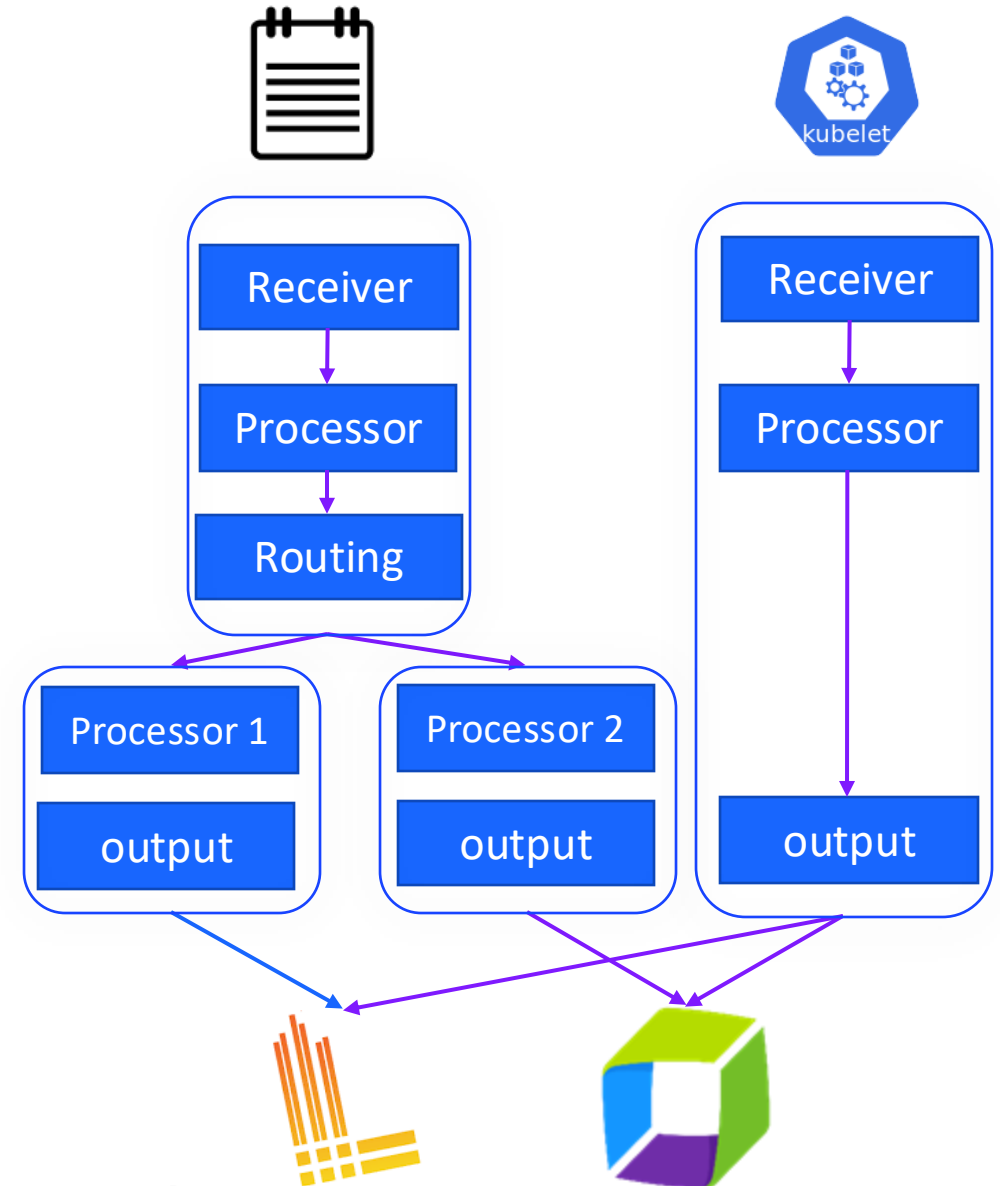
## Fluentbit : Tag is key

- In Fluentbit the pipeline flow rely on Tag
- Input plugins will assign a Tag
- Tag will determine witch content will be routed to specific filter, parser, output plugins
- Tag is the key concept to define your pipeline flow



# OpenTelemetry Collector: Connector

- The collector provides features helping us to build complex pipeline. The flow would be different based on the content by :
  - Building separate pipelines for specific format
  - Or taking advantage of the routing connector ( and probably transform)



# Fluentbit Pipeline format

## ■ Before

### [INPUT]

Name tail  
Path /var/log/containers/\*.log  
Parser docker  
Tag kube.\*  
Mem\_Buf\_Limit 5MB  
Skip\_Long\_Lines On

### [FILTER]

Name Kubernetes  
Match kube.\*  
Merge\_Log On  
Merge\_Log\_Trim On

### [FILTER]

Name modify  
Match kube.\*  
Rename log content  
Rename kubernetes\_pod\_name k8s.pod.name  
Rename kubernetes\_namespace\_name k8s.namespace.name  
Remove time Remove kubernetes\_container\_hash  
Add k8s.cluster.name Onlineboutique

### [OUTPUT]

Name http  
Match kube.\*  
host <HOST OF THE DYNATRACE ACTIVE GATE>  
port 9999  
Retry\_Limit false



## ■ After

### pipeline:

#### inputs:

```
- name: tail
  path: /var/log/containers/*.log
  multiline.parser: docker, cri
  tag: kube.*
  mem_buf_limit: 5MB
  skip_long_lines: On
processors:
  logs:
    - name: modify
      match: "kube.*"
      add:
        - k8s.cluster.name ${CLUSTERNAME}
        - dt.kubernetes.cluster.id ${CLUSTER_ID}
```

#### filters:

```
- name: kubernetes
  match: kube.*
  merge_log: on
  keep_log: off
  k8s_logging.parser: on
  k8s_logging.exclude: on

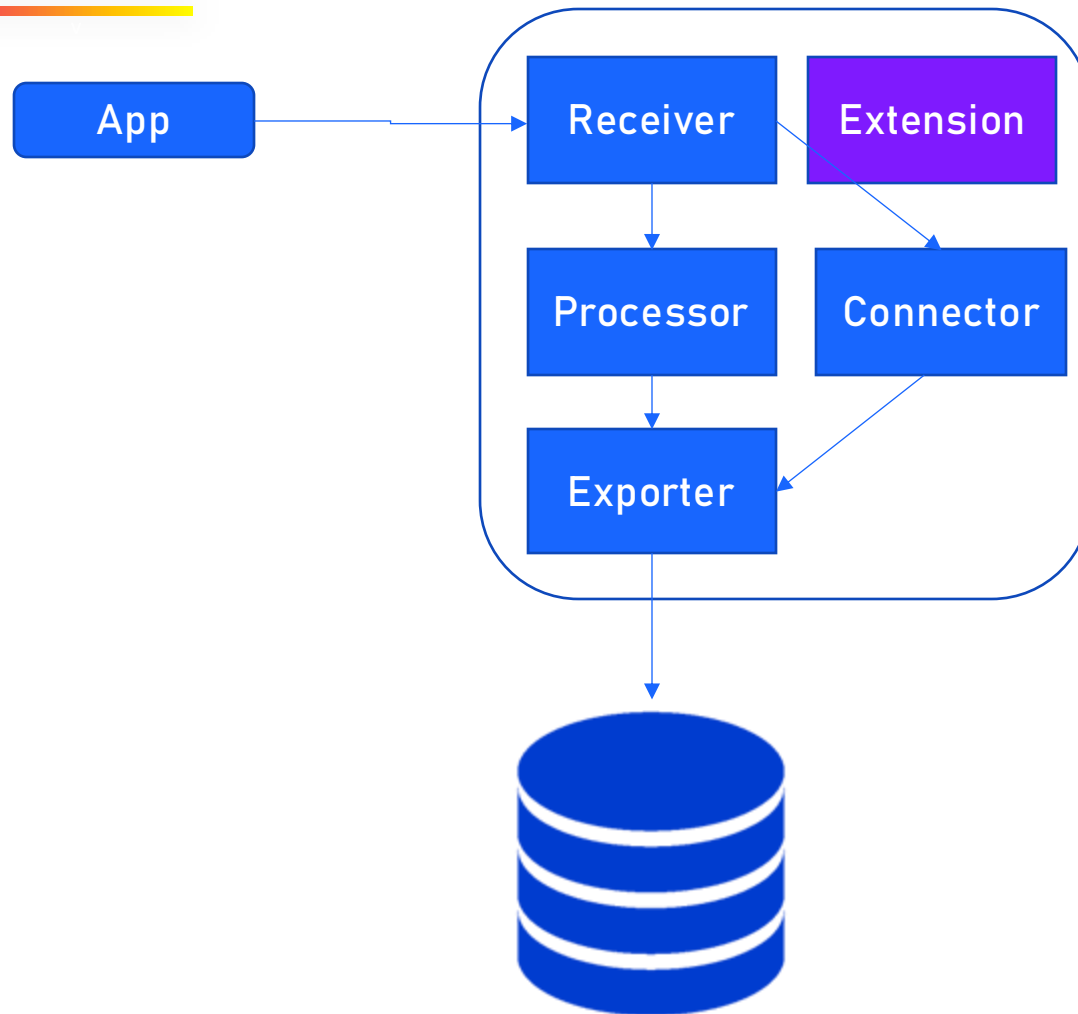
- name: modify
  match: kube.*
  rename:
    - log content
    - kubernetes_pod_name k8s.pod.name
    - kubernetes_namespace_name k8s.namespace.name
  remove:
    - kubernetes_container_image
    - kubernetes_container_hash
```

#### outputs:

```
- name: http
  host: ${DT_ENDPOINT_HOST}
  port: 443
  match: "kube.*"
```



# Collector Pipeline format





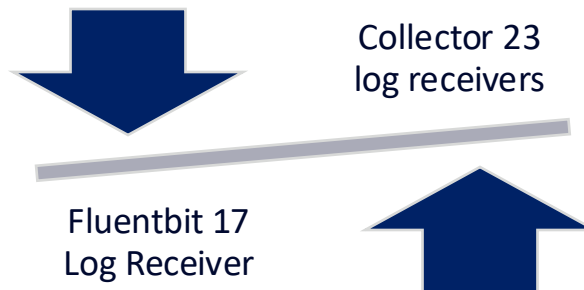
```
receivers:
filelog:
  include:
    - /var/log/pods/*/*/*.log
  start_at: beginning
  include_file_path: true
  include_file_name: false
processors:
batch:
  send_batch_max_size: 1000
  timeout: 30s
  send_batch_size: 800
k8sattributes:
  auth_type: "serviceAccount"
  passthrough: false
  filter:
    node_from_env_var: K8S_NODE_NAME
memory_limiter:
  check_interval: 1s
  limit_percentage: 70
  spike_limit_percentage: 30
exporters:
otlphttp:
  endpoint: $DT_ENDPOINT/api/v2/otlp
  headers:
    Authorization: "Api-Token $DT_API_TOKEN"
service:
pipelines:
  logs:
    receivers: [filelog]
    processors: [memory_limiter,k8sattributes,batch]
    exporters: [otlphttp]
telemetry:
metrics:
  address: $MY_POD_IP:8888
```

# Round 2 Logging

## Plugins Required to receive Logs



- To receive logs we need the following plugins :
  - UDP
  - TCP
  - FluentForward
  - OpenTelemetry
  - Syslog
  - Kafka
  - And of course Read from a file

		
UDP	✓	✓
TCP	✓	✓
Fluent	✓	✓
Syslog	✓	✓
File	✓	✓
OpenTelemetry	✓	✓
Kafka	✓	✓



## Plugins Required to Process Logs

- To process logs we need the following plugins :
  - Enrich the logs with:
    - Extra resources
    - Kubernetes metadata
  - Parse the content
  - Drop
  - Batch the logs
  - ...etc



		
Resource	Modify	resource
Kubernetes	✓	✓
Filter	grep	filter
Parse	Regex, json, parser...etc	Transform ( with OTTL)
Batch	Throttle	Batch



# Round 3 Metrics



## Plugins required to receive metrics

- To receive metrics we mainly need the following plugins :
  - Collectd
  - Statsd
  - OpenTelemetry
  - Prometheus
  - Host Metrics ( Windows, Mac, Linux)

		
Collectd	✓	✓
Statsd	✓	✓
Prometheus	✓	✓
OpenTelemetry	✓	✓
Host	✓	✓

## Plugins required to Process metrics

- To process metrics we mainly need the following plugins :
  - Enrich the metric with:
    - Extra resources
    - Kubernetes metadata
  - Drop
  - Convert

		
Ressource	labels	✓
Transform		✓
Filter	metric_selector	✓
CumulativetoDelta		✓
DeltaToRate		✓
kubernetes		✓



Impossible to convert metrics with Fluentbit



# Round 4 Traces



# Plugins required to receive traces



- To receive traces we mainly need the following plugins :

- OpenTelemetry
- Zipkin
- OpenCensus
- Kafka
- ..Etc

		
OpenTelemetry	✓	✓
zipkin		✓
OpenCensus		✓
Kafka		✓

# Plugins required to Process traces

- To process traces we mainly need the following plugins :
  - Enrich the trace with:
    - Extra resources
    - Kubernetes metadata
  - Manage the sampling decisions
  - Drop

		
Kubernetes		✓
Ressource	Content_modifier	✓
TailSampling		✓
probabilisticSampling		✓
Filter		✓
Transform		✓

# Round 5 Performance

# The various tests required to compare

- Fluentbit

- Collecting logs
- Collecting logs , traces
- Collecting Logs, traces and metrics

- Collector with processing at the receiver

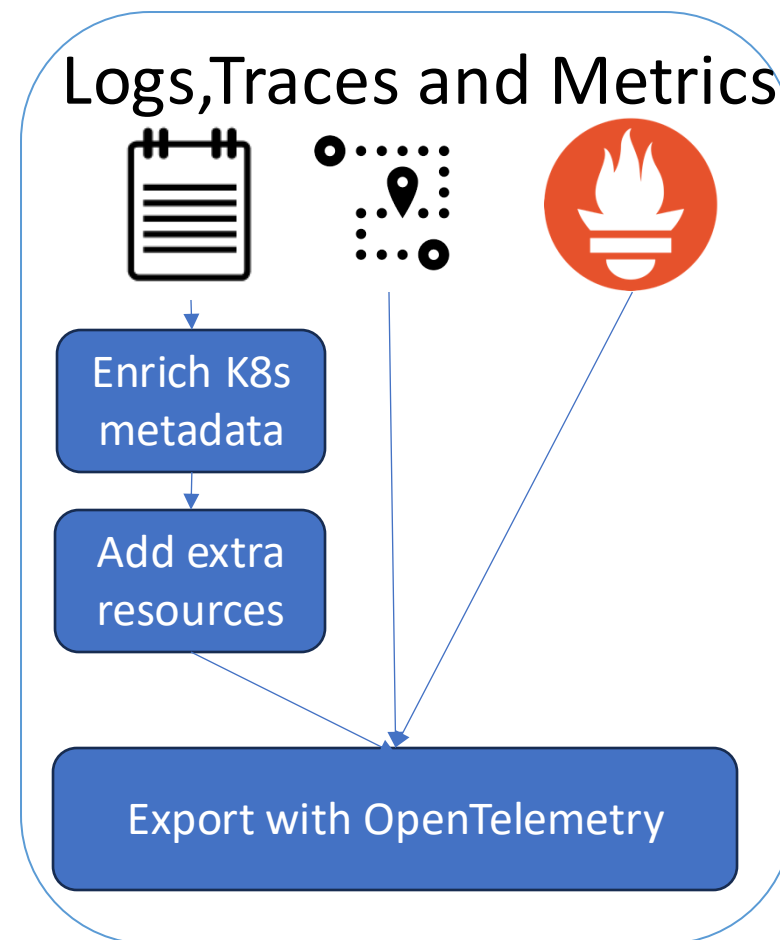
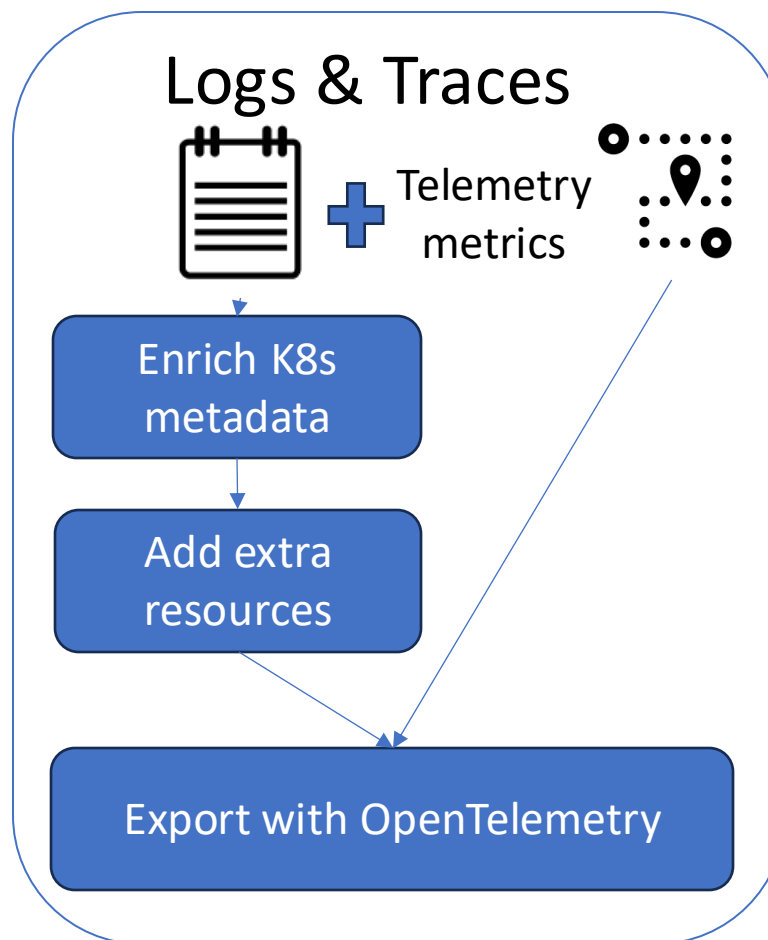
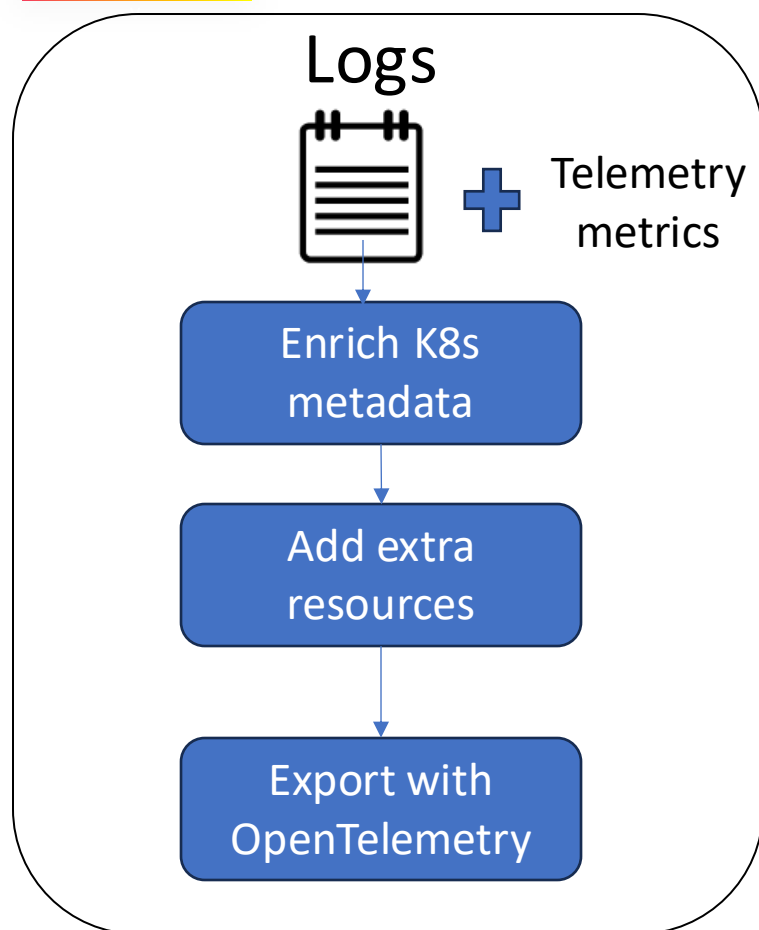
- Collecting logs
- Collecting logs , traces
- Collecting Logs, traces and metrics

- Collector with processing after receiving

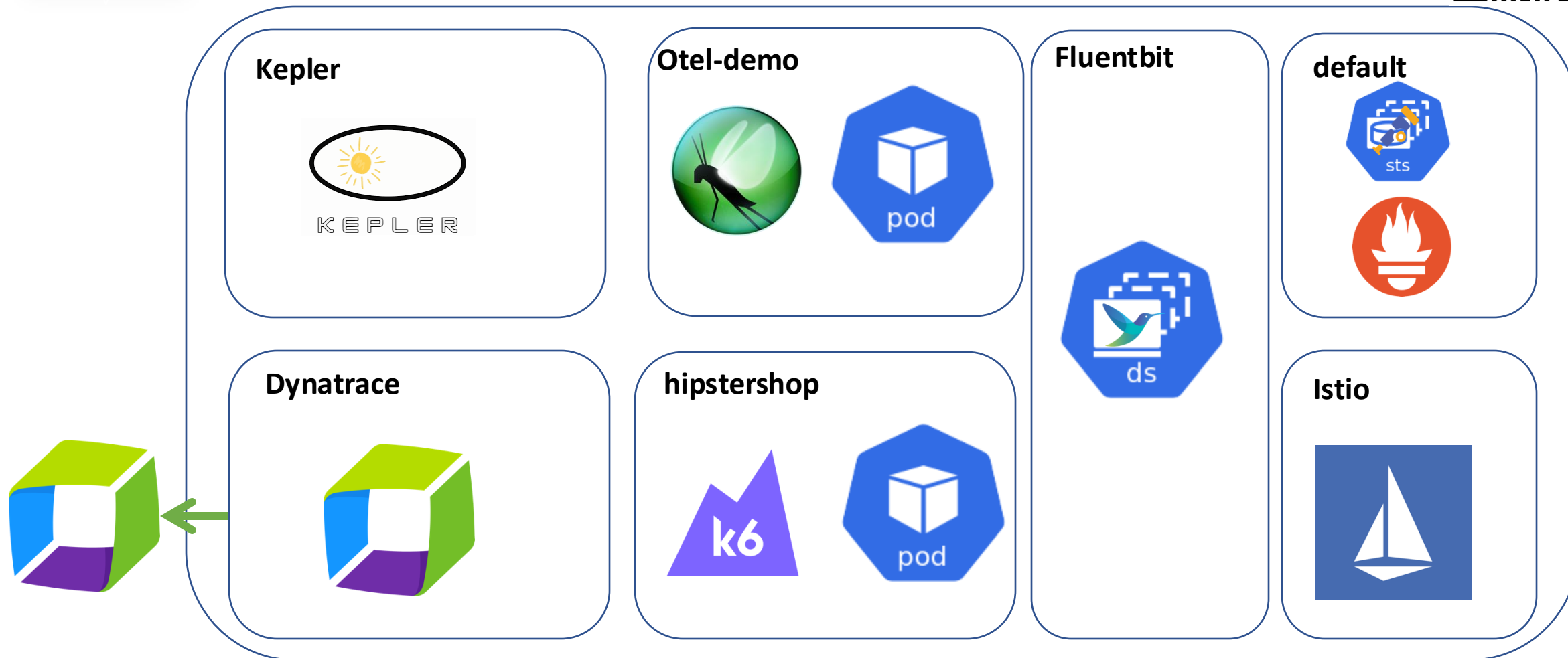
- Collecting logs
- Collecting logs , traces
- Collecting Logs, traces and metrics



# The pipelines



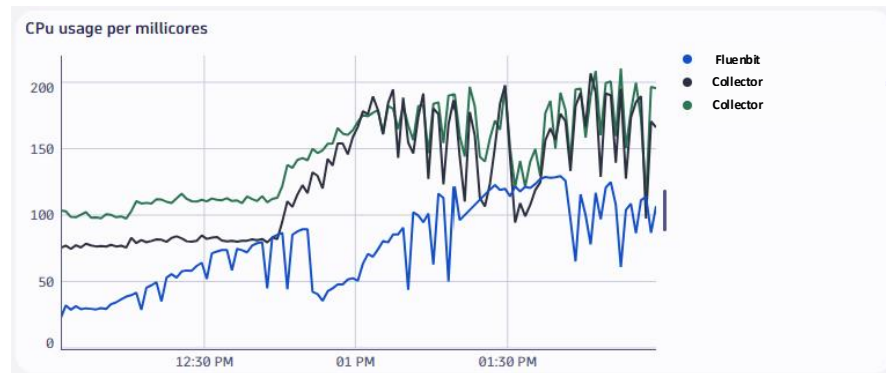
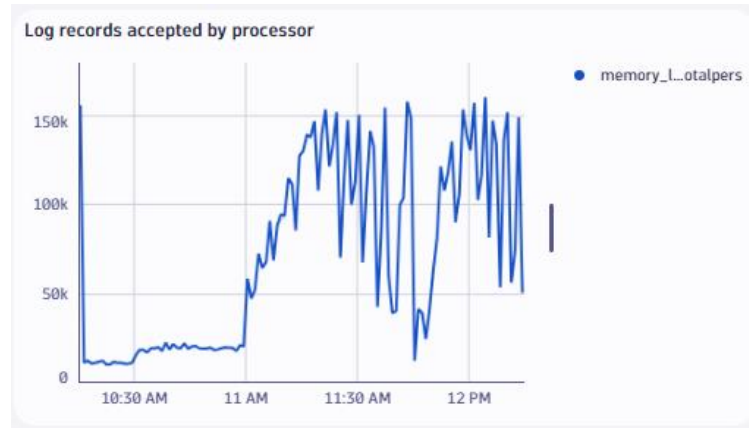
# Fluentbit Test Architecture



# Collector Test Architecture

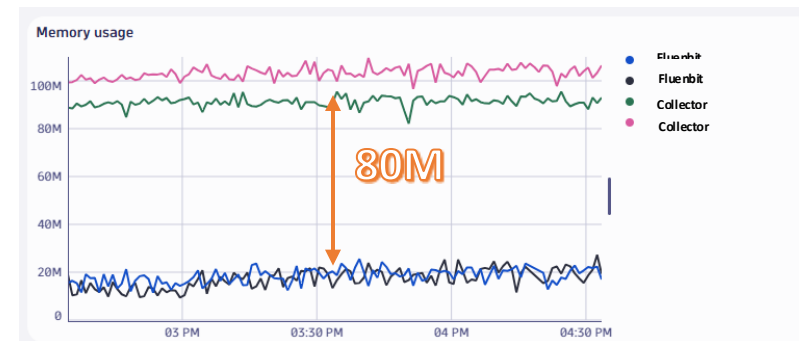
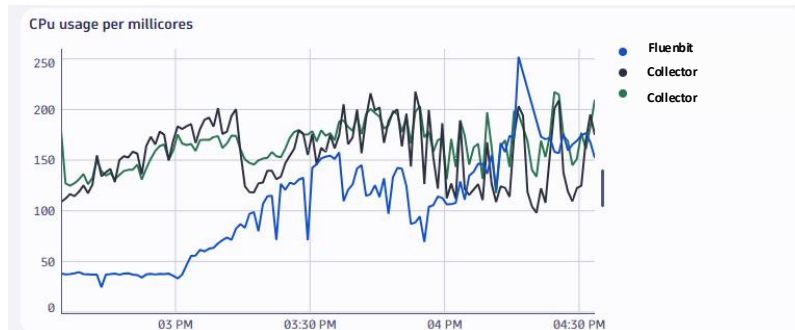
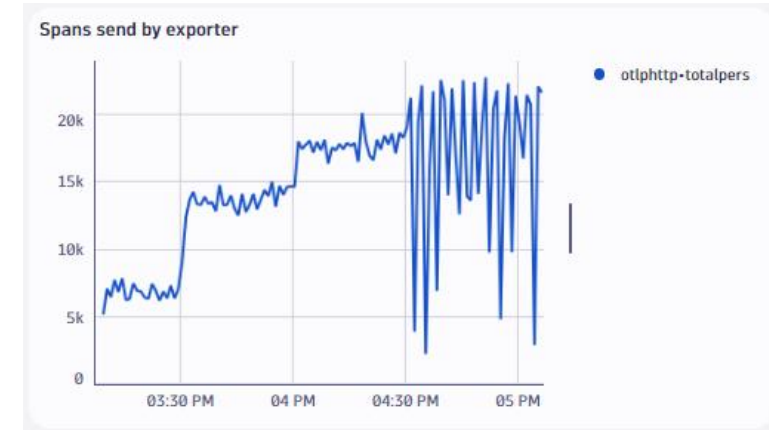
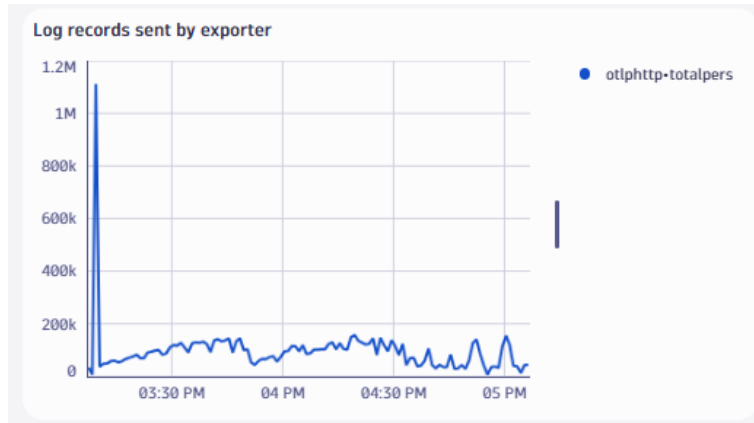


# Rampup Tests ( 2hours) - Logs



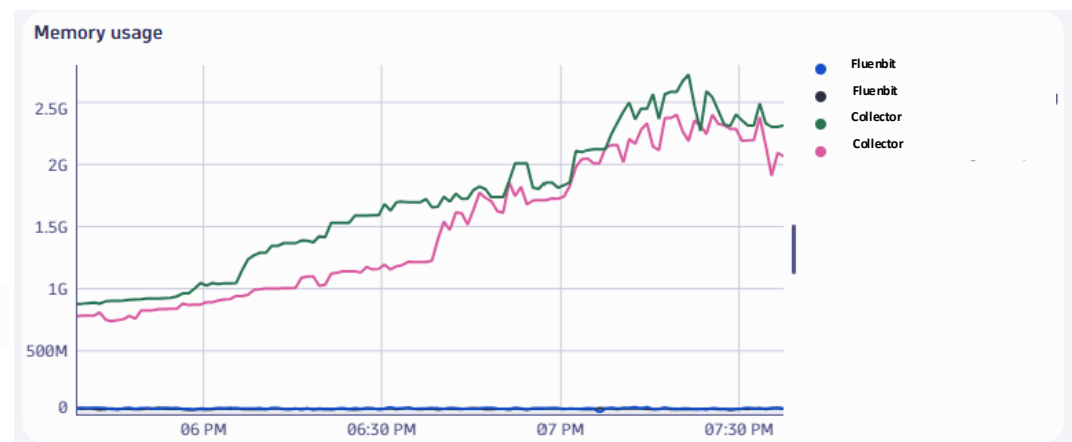
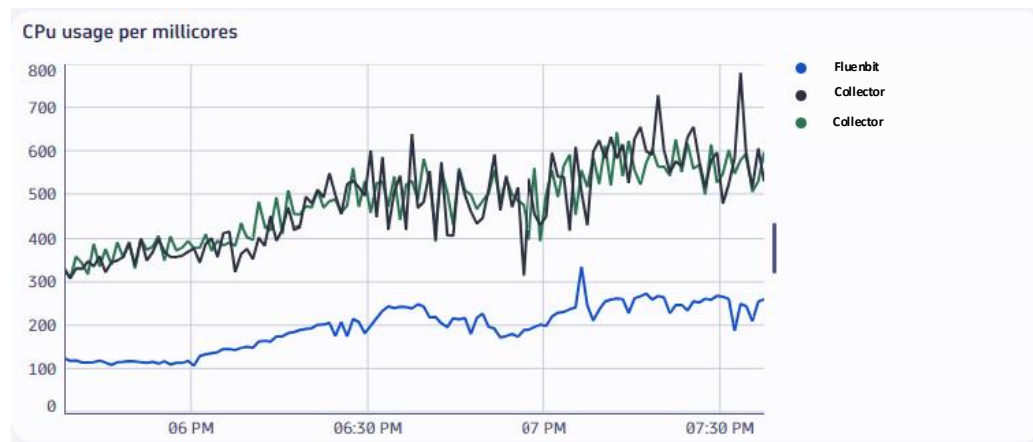
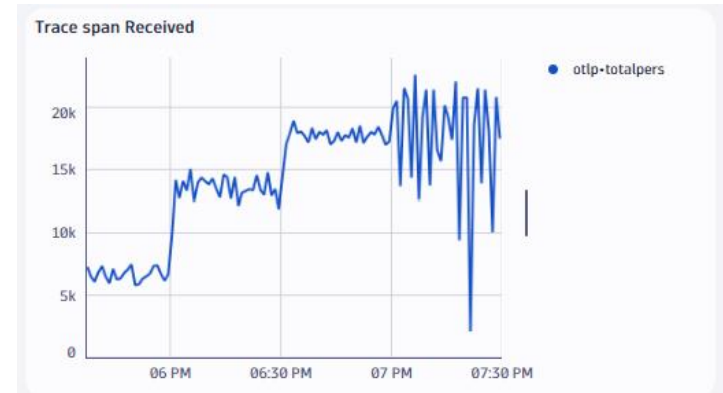
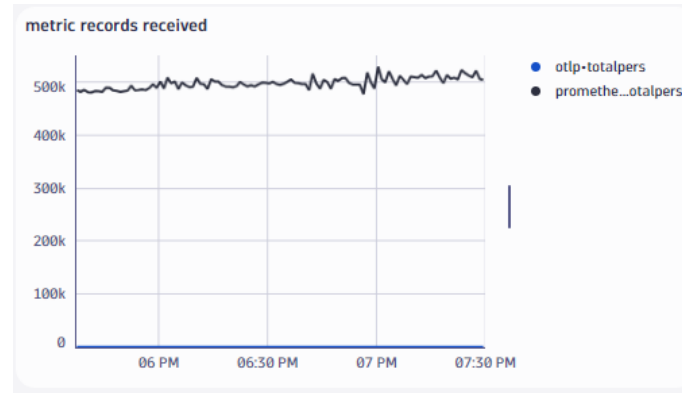
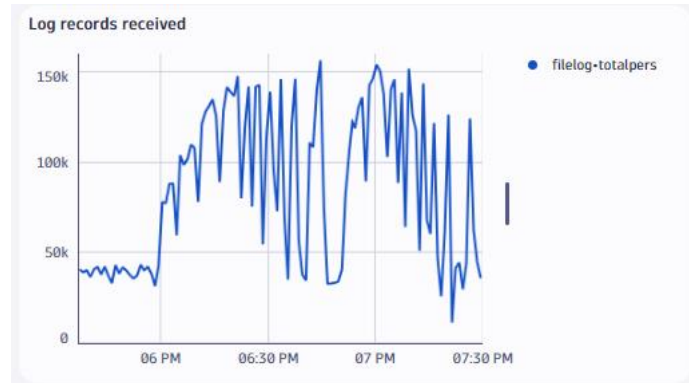


# Rampup Tests ( 2hours) – Logs, Traces





# Rampup Tests ( 2hours) – Logs, Traces & Metrics



# Soak Test (24h) – Logs, Metrics & Traces

## prometheus receiver: Memory Leak #31591

[Edit](#)[New issue](#)[Open](#)

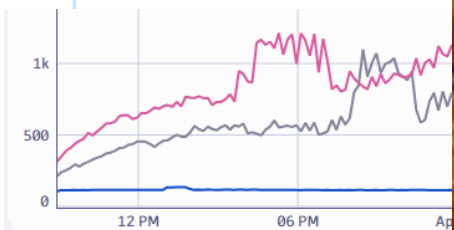
henrikrexed opened this issue



henrikrexed commented 1 min

**Component(s)**

No response

**What happened?****Description****Assignees**

No one assigned

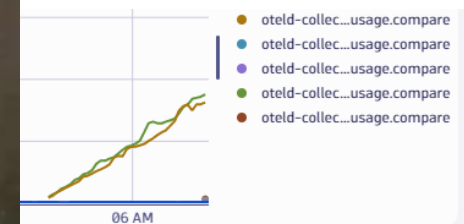
**Labels**

bug

needs triage

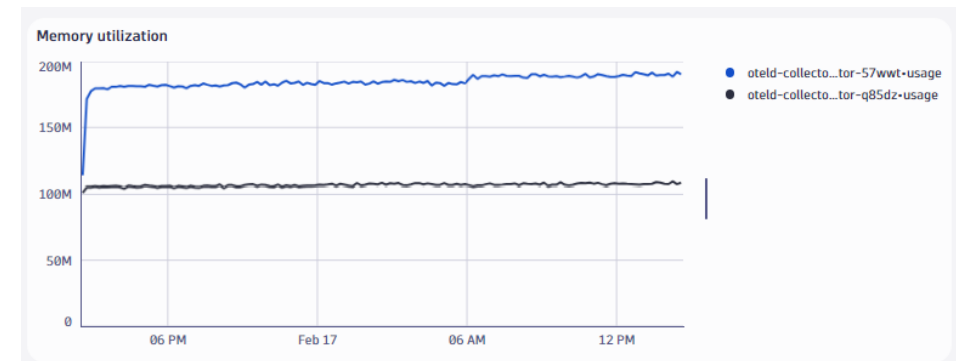
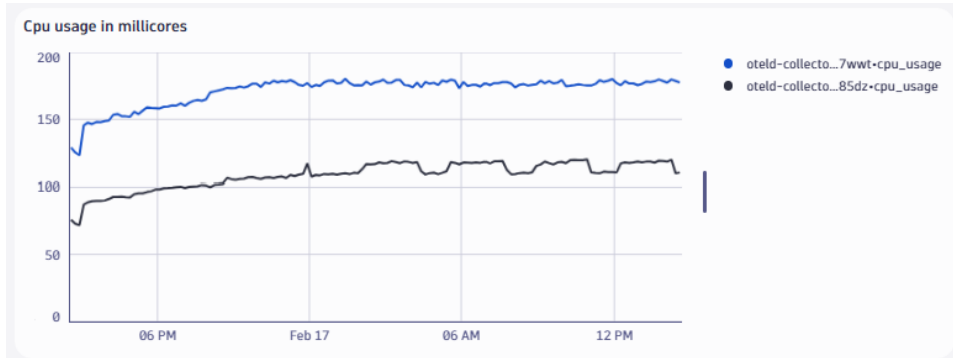
**Projects**

None yet

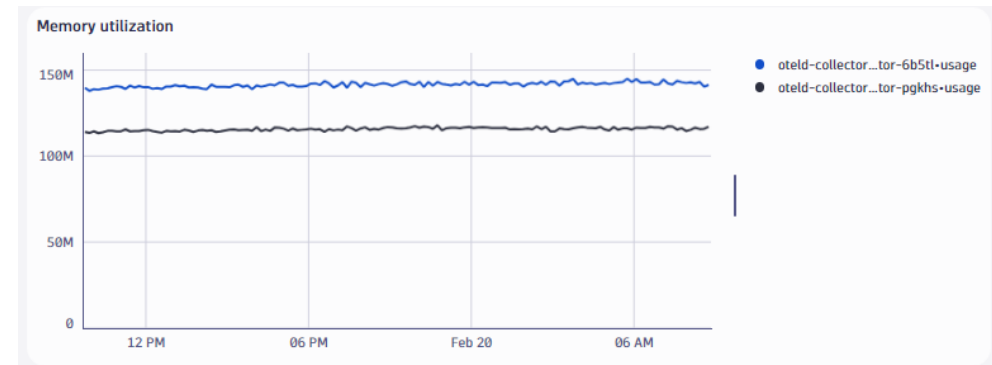
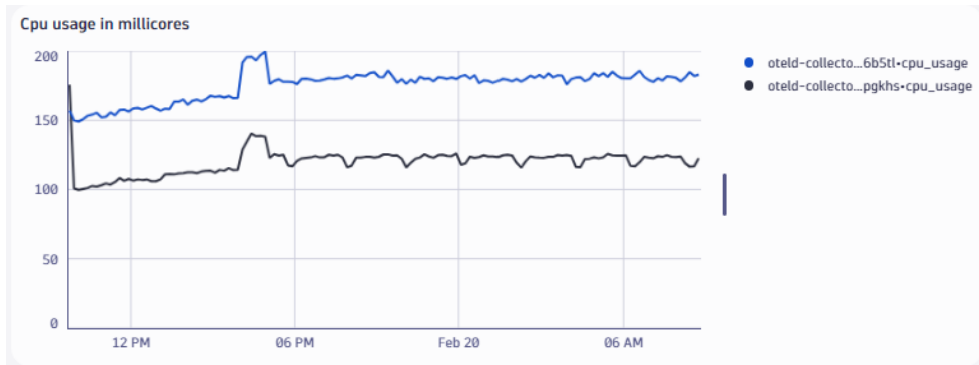


# What signal is causing this memory leak

- Collector Soak test with only logs

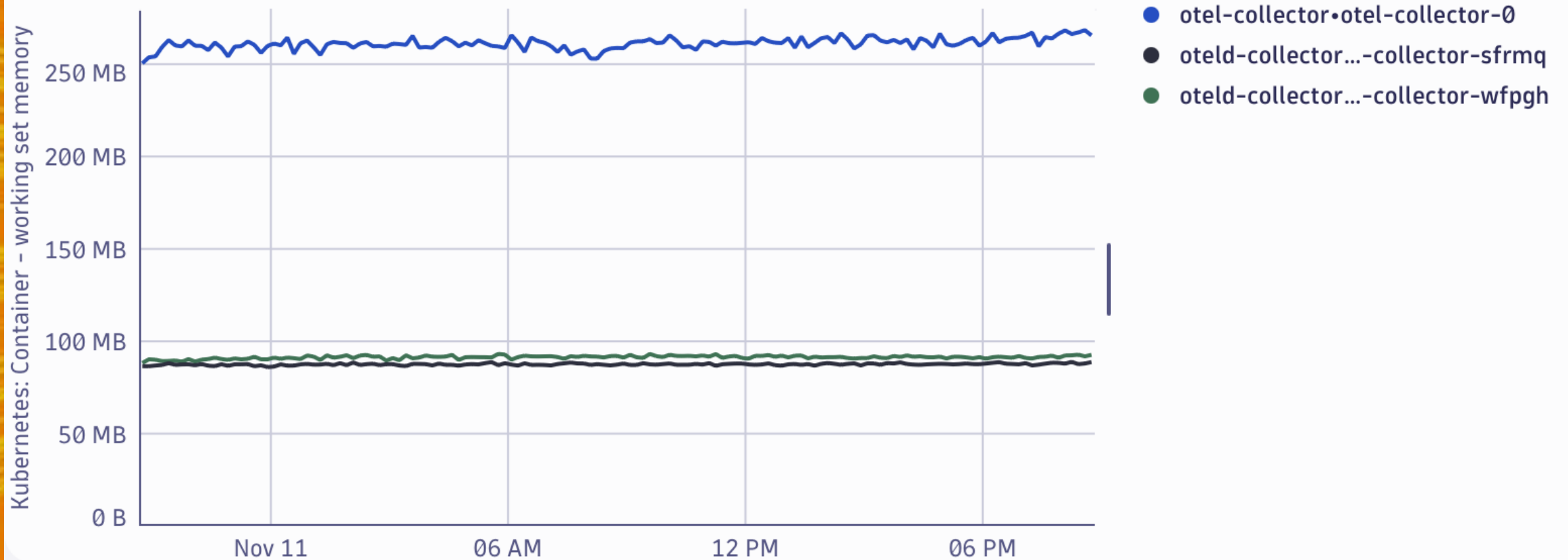


- Collector soak test with logs and traces:



# But what is the actual reason?

Memory utilization





How can we delegate the metric collection?

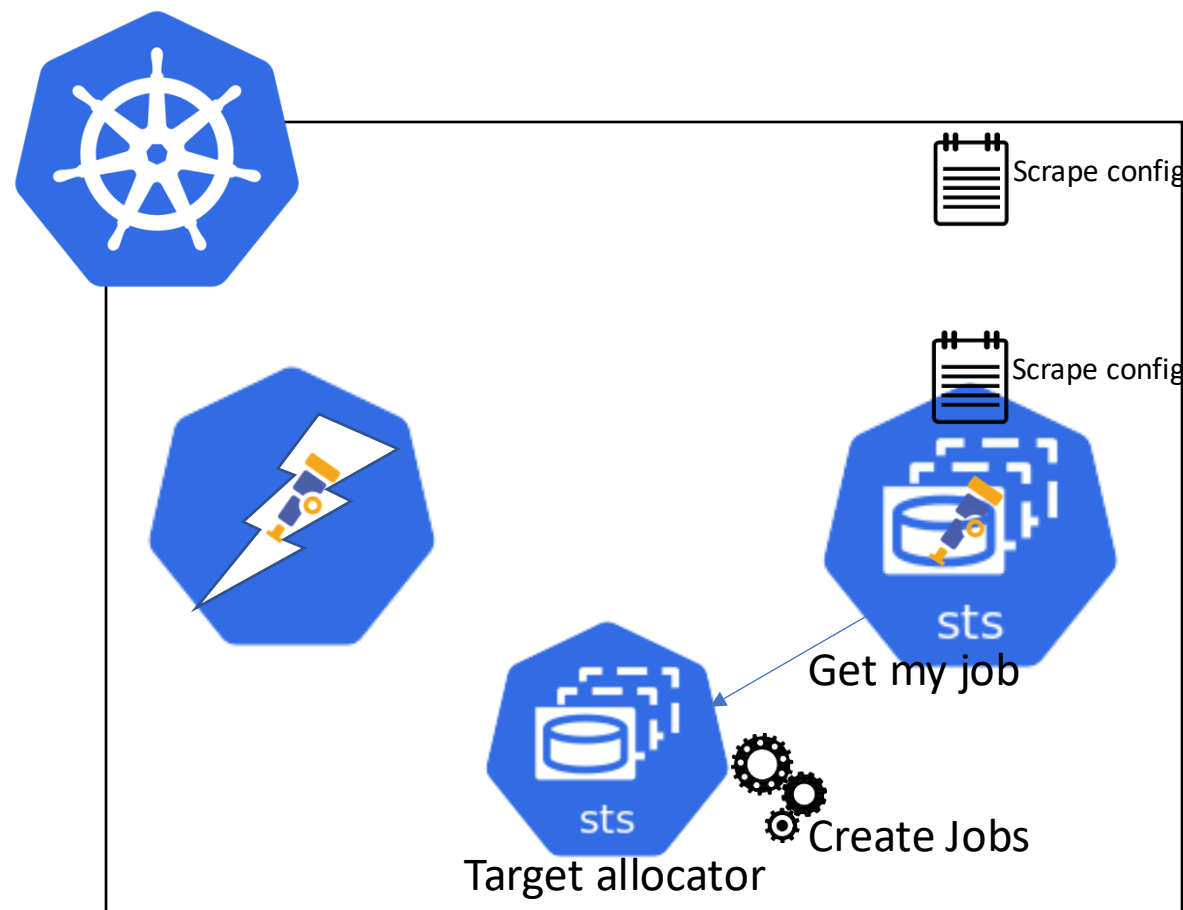
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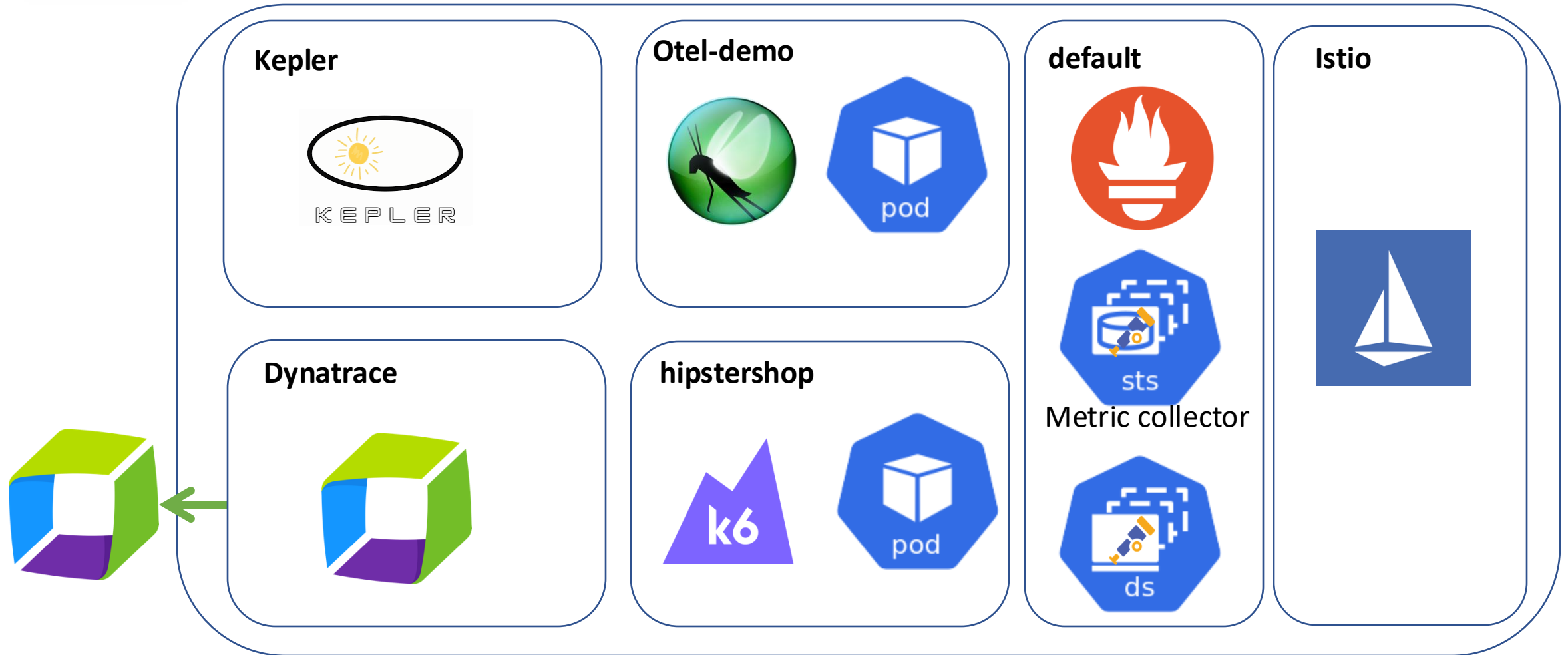


# The Target Allocator

- The OpenTelemetry Operator provides a Target Allocator
- The Target Allocator takes the scrape config defined in the pipeline and runs it in a separate workload.
- The TargetAllocator creates Prometheus Jobs for each collector



# Collector Test Architecture



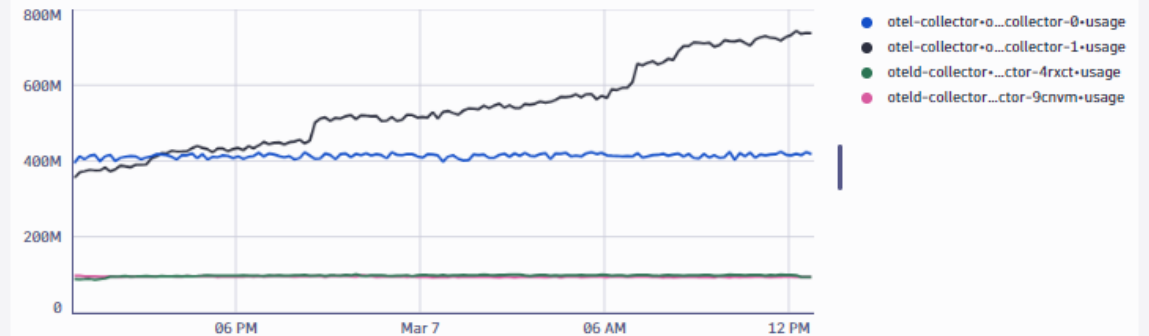
# Would the target Allocator reduce the memory usage?

- Collector usage

Cpu usage in millicores



Memory utilization



- Target Allocator usage

Cpu usage in millicores



Memory utilization



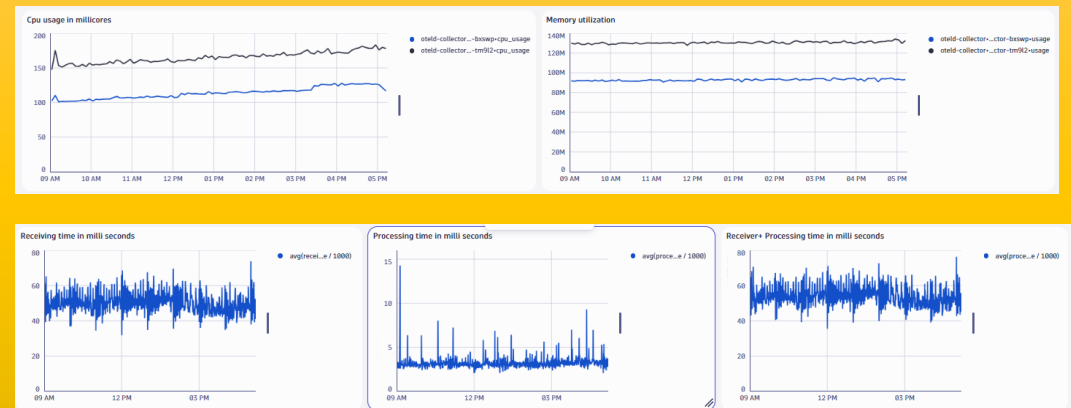
# Where should we process our data in the collector?

- When collecting data , it is always recommended to:
  - Filter at the source
  - Transform local details at source
- Let's compare the behavior of processing at the receiver vs doing it with the transform processor:

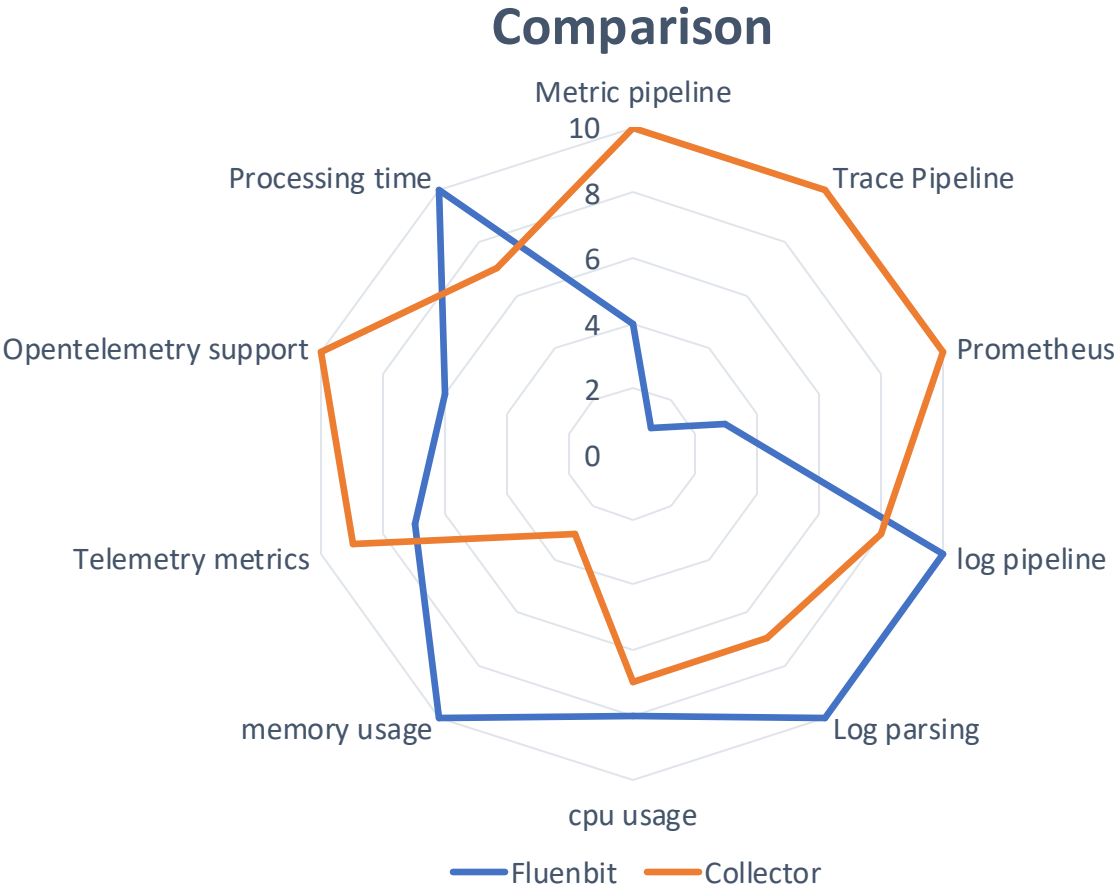
Filelog



Transform



# Conclusion





# Is it observable

- Looking for educational content on Observability , Checkout the YouTube Channel :

## Is It Observable

