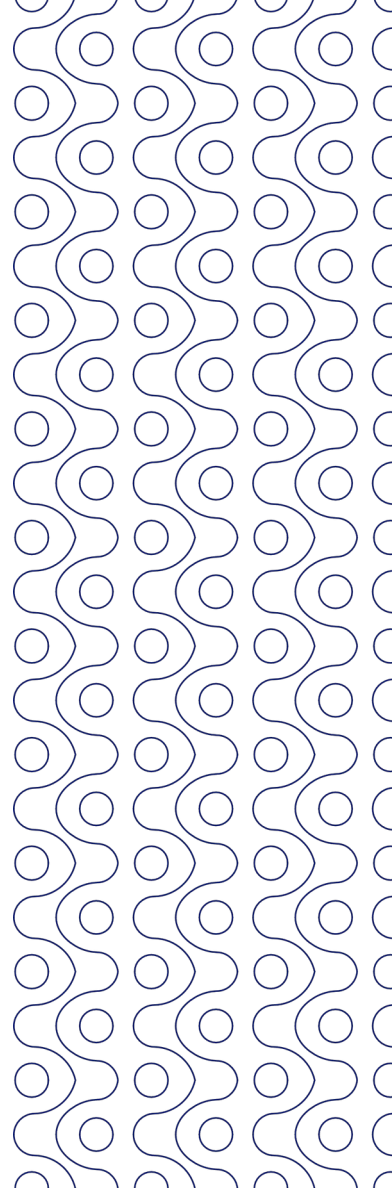




Building a company on producing Open Source

Klavs Klavsen
Founder of Obmondo



What you'll hear today

- **Something about me**
- **The idea of Obmondo**
 - The view as a consultant
 - The reality of "modern", open source based operations
- **A possible solution**
- **Building a company**
 - Putting a price on open source
 - Financing open source
 - Hiring the right people
 - Remote work?
 - Scaling the company
- **Obmondo today**

About me – Klavs Klavsen

- **Founder and CEO of Obmondo**
- Been **helping companies build Open Source** based operations for 25+ years
- **Contributed mostly to Open Source** by way of bug reporting, helping online and doing small PRs everywhere I had to fix something
 - Dpkg – small c code fix
 - Kernel SACK bug reporter – officially in kernel as reporter
 - Recompiling apache to go above 256 max children
 - A million other things :)
- Used Linux since 1997, full time desktop user since ~2000
- When I am not working, I try to get time for my wife, my kids, exercise and going to meet and listen to interesting people at meetups

The view as a consultant

- I Helped build operations envs for many large orgs, for 20+ years
- Had to redo every time as copyright disallows sharing
- No backports/sharing of features – reimplement
- Operations solutions are custom and diverges over time
- Everyone is using 80-90% of the same software to solve the same needs
- Very expensive – Not something smaller orgs can afford
- Everyone is behind – and I felt frustrated
- CIS18, regular security scans and recovery tests – only some large orgs did some
- Sad to see such an ineffective model and yet its everywhere
- I really wanted a more fulfilling day, and to give others the same

“Modern operations”

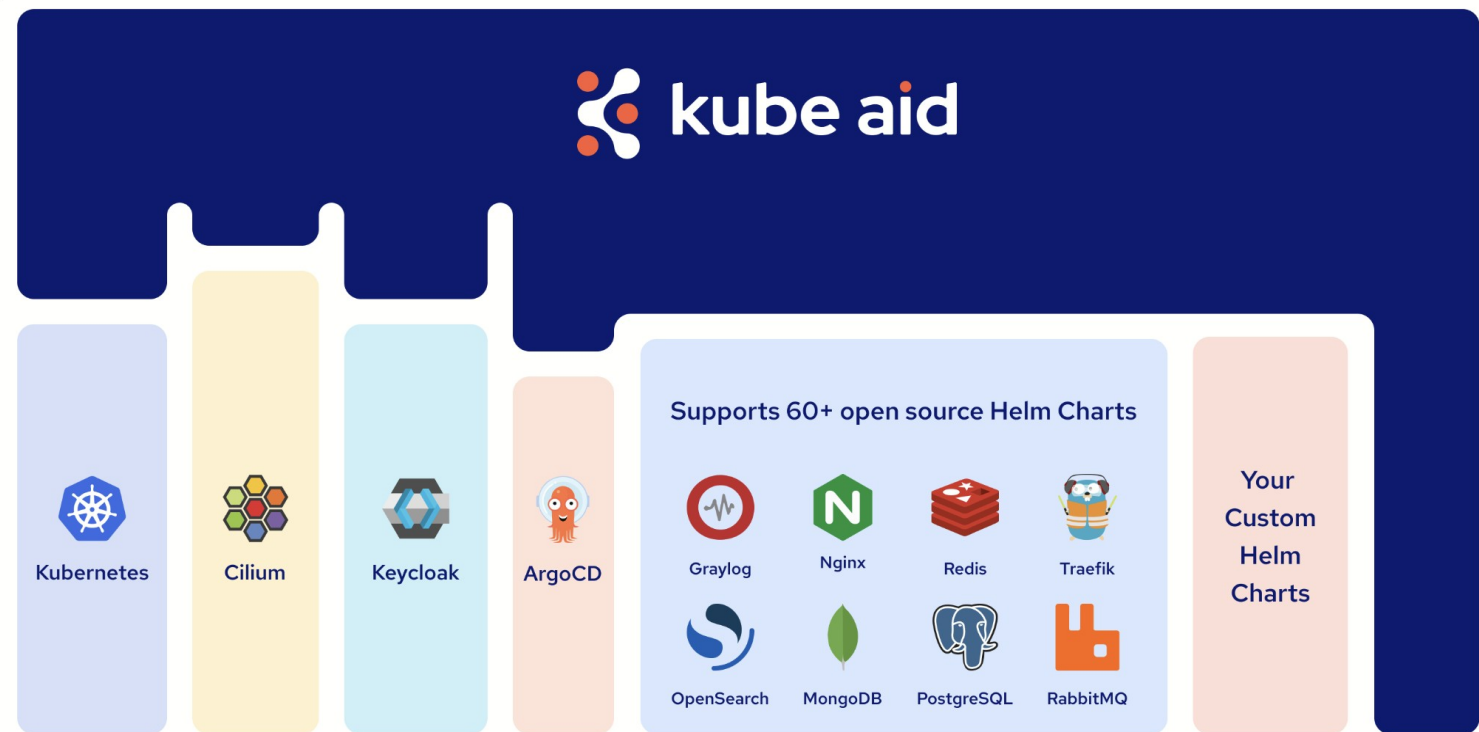
- **Operations is a lot of work**, and req. skills few have
 - Understand security, network and OS/code
 - Understaffed.. - if you are developer doing ops == less time to do ops – you have features to build
- **Problem is managing all these open source components** - ensuring: security updates, secure config, central identity management, supply chain security, backup, recovery tests, network monitoring, network security, storage monitoring etc.
- **Big orgs struggle** to do all this
- **Startups, Individual developers and small orgs** can rarely do all this
- **Collaborating via Open source** does not get done, beyond existing individual projects - everyone builds their own operational setup from zero.

A possible solution?

- **Complete Operations setup - as open source**
 - GitOps - Git has amazing features
 - Used Puppet, to manage Linux since 2008 (GitOps+ Hiera)
 - ArgoCD - K8s GitOps + hack until v2.6
- **Verifying the solution**
 - We build Puppet based solution (LinuxAid) first
 - Then ArgoCD based solution (KubeAid)
- **Solution worked**
 - Git tags allows to pin to tags for specific applications,
 - Hiera (Puppet/LinuxAid) & Argocd (k8s/KubeAid)
 - merging configs (global + customer specific)

A possible solution (concept)

So our KubeAid and LinuxAid projects adds all the stuff you build in ops, adjustments and extensions etc. and the documentation needed.



A possible solution (example)

- Show <https://github.com/obmondo/kubeaid>
- Helm umbrella chart – show Firewall + docs (graylog f.ex.)
- Kube-prometheus build and mixins
- Cluster api

Putting a price on open source?

Dual-licensing/OpenCore/UI closed/support?

We choose support & services model, with a little bit of UI/api for large enterprises

Price model – subscription/consulting/incentives?

- **low-cost subscription** – including the “normally expected hours of work” – and extra hours billed at discount rates – after experience of person (level 1/2/3)
- **Varying cost consulting rates:** allows for training and lower cost
 - Level 1: go developer with 1-2 year exp, level 2: go developer with 2+ years, level 3: 7+ years exp
- **Sharing costs:** We have copyright of work – so everything we build, everyone gets – and we automatically cost-share across customers – which actually covers upto 90% of the work we do for customers.
 - We share maintenance costs, so that smaller customers pay % matching their node size. We offer an equal share cost division of features all parties want

Financing open source

- **Investors/self-funded/consulting** – I ended up living off savings and doing consultancy, and slowly building the product, and then getting customers who were willing to get in early on a discounted consulting rate
- **Startup helpers** – you can apply for grants I'm told.. and there's "startup incubators" places
- **Copyright** is important. Be sure that contracts state you (also) have copyright over your work on the open source project and thus may release it as open source.

Hiring the right people

Hire people - Once you start to earn money (or have investment capital). Finding the right applicants is really hard.

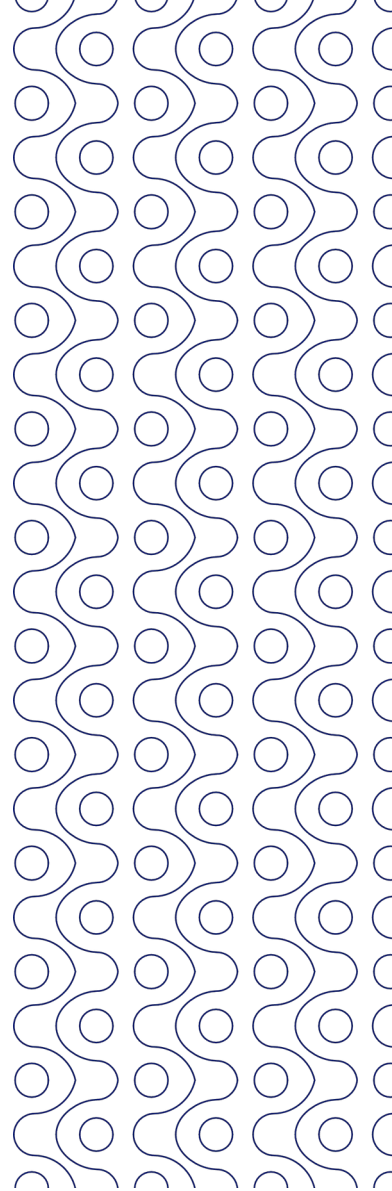
- Give an initial “test task of 2-4h work” and Interview with screen share, let them walk you through their code and ask them why they did what they did (or didn’t do something)
- Have maybe an extra 5-10 min. improvement task to do live coding – help as needed
- Hiring the more experienced – you’ll need to actually do some work with them to ascertain

Hiring the right people (continued) ...

Contracts & laws – You'll need an employment contract that follows the law in your applicants country and verify you can hire them directly – Denmark doesn't allow it beyond the first employee (ambassador rule)

- Avoid solutions where they don't work directly for you
- Only hire from democracies without draconian laws (GDPR) – ie. the US is not allowed
- If they invoice you, they're subcontractors and must be listed on GDPR agreement with customers

Keep them happy – You need good people. They only stay if you have a high focus on their happiness. Work with your employees to build a handbook on how you work, teach etc. This gets harder as you scale and will need continuous adjustment.

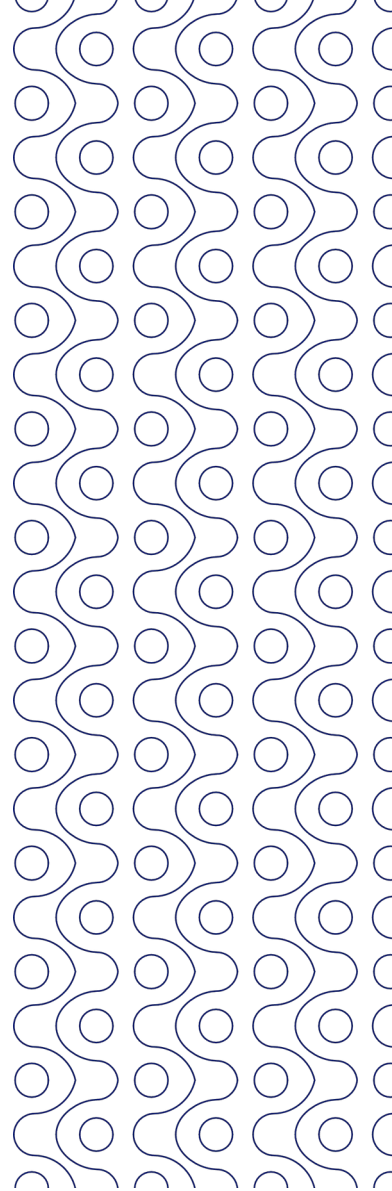


Remote work?

- **Remote & asynchronous is a great** – but you need to structure your company after 100% remote work – or those remote will lose out and not feel a part of the company
- **Chat communication** – must be primary way of communicating
 - We use self-hosted Mattermost (slack alternative) and signal as fallback
 - Create a culture, with braindump and standup – online
- **Meeting in person** – is very important
 - We get everyone to a new place, every 6 months and have a work-week together
 - Typically we go to a city where a colleague lives.

Scaling the company

- **Teams** – You'll need to divide people into teams
 - No matter the size, make sure you have at least 2-3 who can lead, plan and review code
 - Figure out how they can share planning – we went with extending gitea with a 4-week planning mode, improving its Kanban to help with label automation and adding global milestones
- **Listen** – Remember everyone else won't be you
 - Have an open dialogue in your daily communication
 - Schedule team and 1 on 1's talks regularly
 - Work to solve the challenges, with them
- **Finances is important** – you need to be sure you have margins on income vs. expense – the more employees – the more margins.
 - We went with developing our own tools for internal financial overview



About Obmondo

- **Founded in 2018** – now a team of 30+ people
 - With employees in Denmark, Kenya and India
- **Make high quality operations shareable and affordable**
 - Lowering costs, improving security and hopefully the life of every Developer/SRE :)
- **Make a living supporting and building Open Source** by offering
 - Infrastructure maintenance through collaboration
 - Minimizing operational costs through cost-sharing and consultant levels(1/2/3)
 - 24/7 monitoring and incident handling
- **Focus on what we're good at** – Linux and Kubernetes
- **Developers first** – we develop primarily in Golang – which helps us fix and improve anything – automation first :)

Thank You.



linuxaid