

Coordinating multiple environments with Flux and Kustomizations

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Overview

"The Plan"

1. Rolling out changes with Flux

2. Structuring configuration for multiple environments

3. Getting visibility into projected changes



Intro

What we do

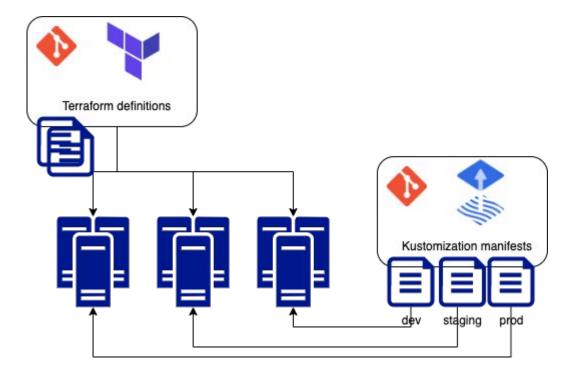
- SaaS platform for stateful application management on Kubernetes
- Users attach their cluster to our control plane fleet
- Self-sufficient team with our own infra

- 20-30 active clusters
- 5-6 cluster subtypes (release stages, development flavors)

How it runs

Structure of our infrastructure

- Terraform-defined system-level infra
- Flux-defined cluster internals
- Multiple overlay profiles to differentiate stages and cluster types





Core principles

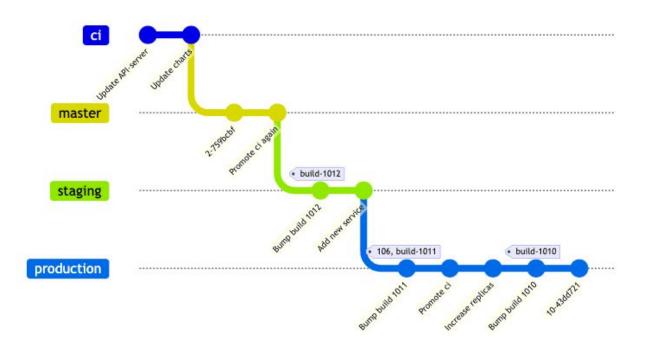
- 1. Clusters are cattle
 - Don't get attached
- 2. Self-contained definitions, repeatability
 - Keep it simple
 - Avoid configuration leaks
- 3. Everything is codified
 - Avoid manual intervention (outside of incidents)



Change rollout with Flux

Letting Git and Flux do the work

- Cluster state determined by root kustomization + branch
- Git operations lead to auto-reconciliation of affected profiles
- Kustomizations persistent differences between environments
- Branches Intrinsic time delay in propagation of changes







Environment separation

Kustomization structure

Structural concepts

- Bases define standalone manifests, main building blocks
- Components extract small, focused, reusable aspects patches focused on a limited subset of fields
- Overlays combine base resources, can pick and choose components and apply their own targeted patches (e.g. resource/replica overrides)
- Profiles package overlays into Flux-specific semantics (Flux kustomizations)

Simplified directory tree

```
apps
    base
      - api-server
     -- ingress
    L— ui
    components
     --- api-profiler
    - ingress-permissive-cors
  - overlays
     -- development
     --- development-light
     --- staging
    -- production
profiles # Flux kustomizations
   development
  - development-light
  production
L- staging
```

```
apiVersion: kustomize.config.k8s.io/v1beta1
kind: Kustomization
- ../../base/api-server
- ../../base/api-workers
- ../../base/ingress
- ../../base/ui
- ../../base/teleport
- ../../base/observability
components:
```

Uncomplicate Data Storage, Forever



Change transparency

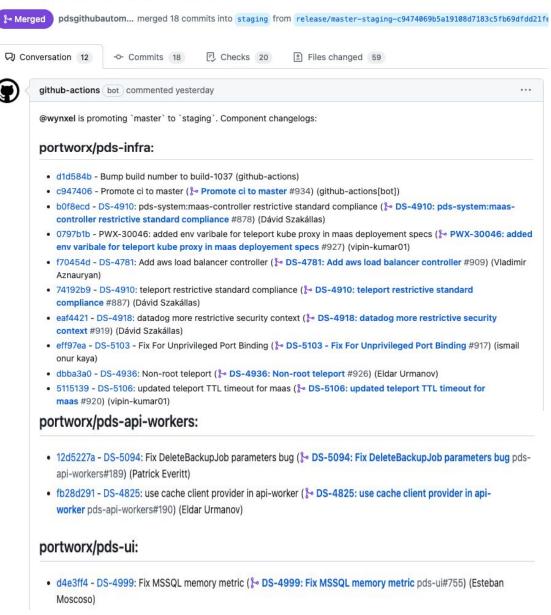
Making sense of the structure

Environment promotions

Visibility into changes

- Promotions are git operations fast-forward merges
- Infrastructural changes local git log
- Changes in component (service)
 versions git logs from their respective
 repos
- → Collect into PR descriptions

Promote build-1037 #935

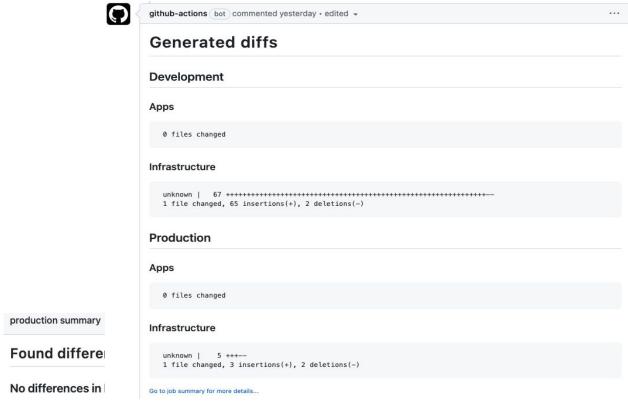


Regular changes

Visibility into changes

 How to determine scope of changes? Which profiles will be affected?

- Render all kustomizations for every profile on base+head branches
- Output diffs



Found differences in infrastructure kustomization

Job summary generated at run-time





Q&A