

# Quantum Computing

“Master Vector Algebra before exploring quantum reality”

## Day 2 – Vector Algebra

# Complex Numbers

- Imaginary unit:  $i = \sqrt{-1}$
- Complex number:  $z = a + bi$ , where  $a, b \in \mathbb{R}$ .
- Euler's formula:

$$e^{i\vartheta} = \cos \vartheta + i \sin \vartheta$$

- Polar form:  $z = re^{i\vartheta}$ , where  $r = |z|$ ,  $\vartheta = \arg(z)$ .
- Example:  $e^{i\pi} + 1 = 0$  (Euler's Identity)

# Vectors and Inner Product

- Vector in  $\mathbb{C}^2$ :

$$v = \begin{pmatrix} a \\ b \end{pmatrix}, \quad a, b \in \mathbb{C}.$$

- Hermitian conjugate:  $v^\dagger = \begin{pmatrix} a^* & b^* \end{pmatrix}$ .

- Inner product:

$$\langle u, v \rangle = u^\dagger v$$

- Properties:

- $\langle u, v \rangle = \langle v, u \rangle^*$
- $\langle u, u \rangle \geq 0$ , equality if  $u = 0$ .

- Example: For  $v = \begin{pmatrix} a \\ b \end{pmatrix}$ , norm:

$$\boxed{\langle v, v \rangle = |a|^2 + |b|^2}$$

# Explanation

## 1.Hermitian Conjugate:

$$((u)^*)^T = ((u)^T)^*$$

Ex:  $\begin{bmatrix} 1 \\ 0 \end{bmatrix} = [1 \ 0]$

## 2.Inner Product:

$$\langle u, v \rangle = u^\dagger v$$

Ex:  $U = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, v = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \Rightarrow U^+ = [1 \ 0], v = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

$$\langle u, v \rangle = [1 \ 0] \begin{bmatrix} 0 \\ 1 \end{bmatrix} = 0 + 0 = 0$$

Note : After inner product the output should always be scalar.

# Matrix Multiplication

For  $A$  ( $m \times n$ ) and  $B$  ( $n \times p$ ), the product  $AB$  is  $m \times p$ :

$$(AB)_{ij} = \sum_{k=1}^n A_{ik} B_{kj}$$

Example:

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}, \quad B = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

then

$$AB = \begin{bmatrix} (1)(0) + (2)(1) & (1)(1) + (2)(0) \\ (3)(0) + (4)(1) & (3)(1) + (4)(0) \end{bmatrix} = \begin{bmatrix} 2 & 1 \\ 4 & 3 \end{bmatrix}$$

# Tensor Product

- Combines vector spaces.
- For  $v = \begin{matrix} v_0 \\ v_1 \end{matrix}$ ,  $w = \begin{matrix} w_0 \\ w_1 \end{matrix}$

$$v \otimes w = \begin{matrix} v_0w_0 \\ v_0w_1 \\ v_1w_0 \\ v_1w_1 \end{matrix}$$

- Example:

$$\begin{matrix} 1 \\ 0 \end{matrix} \otimes \begin{matrix} 0 \\ 1 \end{matrix} = \begin{matrix} 0 \\ 1 \\ 0 \\ 0 \end{matrix}$$

## Eigen values and Eigen vectors

For square matrix  $A$ , eigenvector  $v$  satisfies:

$$Av = \lambda v.$$

Solve:  $\det(A - \lambda I) = 0$ .

Example:

$$A = \begin{pmatrix} 2 & 0 \\ 0 & 3 \end{pmatrix}$$

Eigenvalues:  $\lambda_1 = 2, \lambda_2 = 3$ . Eigenvectors:  $v_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, v_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$ .

# Trace of a Matrix

- Trace of square matrix  $A$ :

$$\text{Tr}(A) = \sum_{i=1}^n A_{ii}$$

- Properties:

- $\text{Tr}(A + B) = \text{Tr}(A) + \text{Tr}(B)$
- $\text{Tr}(cA) = c\text{Tr}(A)$
- $\text{Tr}(AB) = \text{Tr}(BA)$

- Example:

$$\text{Tr} \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} = 1 + 4 = 5.$$

# Types of Matrices

- **Hermitian:**  $H^\dagger = H$ . Real eigenvalues.
- **Unitary:**  $U^\dagger U = I$ . Preserves norms.
- **Pauli Matrices** (Note:  $\sigma_x = X$ , etc.):

- $\sigma_x = X = \begin{matrix} 0 & 1 \\ 1 & 0 \end{matrix}$

- $\sigma_y = Y = \begin{matrix} 0 & -i \\ i & 0 \end{matrix}$

- $\sigma_z = Z = \begin{matrix} 1 & 0 \\ 0 & -1 \end{matrix}$

All are unitary and Hermitian.

# Positive Definite Matrices

A Hermitian matrix  $A$  is positive definite if for every non-zero vector  $x \in \mathbb{C}^n$ :

$$x^\dagger A x > 0.$$

Equivalently, all eigenvalues of  $A$  are strictly positive.

Q. Find Positive Definite Or Not?

$$A = \begin{pmatrix} 2 & 0 \\ 0 & 3 \end{pmatrix}$$

# Orthonormality

Vectors  $\{u_1, \dots, u_n\}$  are orthonormal if:

$$\langle u_i, u_j \rangle = \delta_{ij}.$$

Example: In  $\mathbb{R}^2$ ,  $e_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ ,  $e_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$ .

$$\langle e_1, e_1 \rangle = 1, \quad \langle e_2, e_2 \rangle = 1, \quad \langle e_1, e_2 \rangle = 0.$$

# Take Away

- ✓ Vectors in Hilbert space represent quantum states
- ✓ Matrices as operators: gates, observables, transformations
- ✓ Eigenvalues = measurement outcomes; eigenvectors = states
- ✓ Orthonormal bases = computational basis for qubits