

Spaceship Overview

This is, representing CSS Atlas' radar and library, a knowledge base for all known human spaceships and invader spaceships (also referred as "their" spaceships or attacking spaceships).

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Human Spaceships

All available spaceships of the last human fleet.

Spaceship "Fire"

Spaceship "Fire" defends with red colored shields (wavelength 700nm). It is equipped with heat-dispersing armor, enabling close-range combat against energy-based weapons. "Fire" also possesses rapid-fire plasma cannons, making it an ideal ship for frontal assaults.



Spaceship "Ice"

Spaceship "Ice" defends with blue colored shields (wavelength 475nm). Advanced cryogenic generators allow it to freeze enemy systems, temporarily disabling incoming projectiles. The ship boasts exceptional agility, using graviton thrusters to outmaneuver threats in battle.



Spaceship "Solar"

Spaceship "Solar" defends with yellow colored shields (wavelength 580nm). Its hull is lined with energy-absorbing nanofibers that can convert enemy attacks into extra shield strength. "Solar" supports the fleet with advanced scanning arrays for reconnaissance and target acquisition.



“Their” Spaceships

All known invader spaceships.

“Their” Spaceship “Python”

Spaceship “Python” attacks with green laser. Its segmented, flexible hull allows it to change shape mid-battle, making it difficult to target. “Python” emits toxic nanoclouds that disrupt both organic and electronic systems of nearby opponents.



“Their” Spaceship “Fox”

Spaceship “Fox” attacks with purple laser. This vessel relies on stealth technology, making it nearly invisible to standard human sensors. “Fox” features automated decoy drones that confuse enemy targeting systems during engagements.



“Their” Spaceship “Monarch”

Spaceship “Monarch” attacks with orange laser. It can temporarily cloak itself using shimmering energy fields, reappearing with a devastating opening attack. “Monarch” leads invader formations, coordinating complex maneuvers via quantum communication arrays.



“Their” Spaceship “Siren”

Spaceship “Siren” attacks with turquoise laser. Its sleek, reflective hull shimmers like liquid metal, bending light around it and rendering the vessel nearly invisible. “Siren” emits rhythmic harmonic waves across its surface, creating ghost-like distortions as it glides through space. When the ship fires, its beam resonates through surrounding space like an otherworldly song, disorienting pilots before striking.



"Their" Spaceship "Hydra"

Spaceship "Hydra" attacks with pink laser. Its segmented, rotating hull continuously shifts shape, confusing targeting systems and scattering sensor readings. "Hydra" can detach smaller autonomous attack modules from its front section, creating the illusion of a multi-headed war machine. Its armor glows with pulsing crimson-violet energy veins, making it appear almost alive as it ripples through space.

