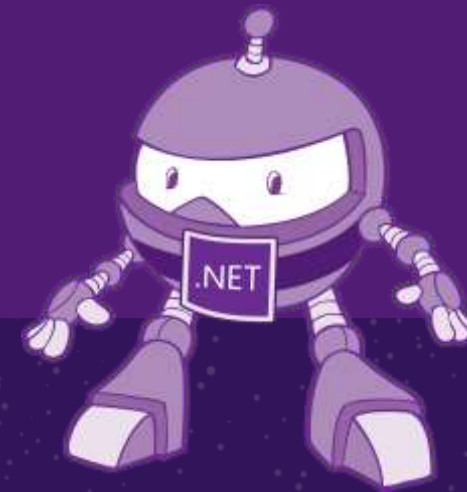


# .NET Core 3, C#, EF, Desktop, IoT

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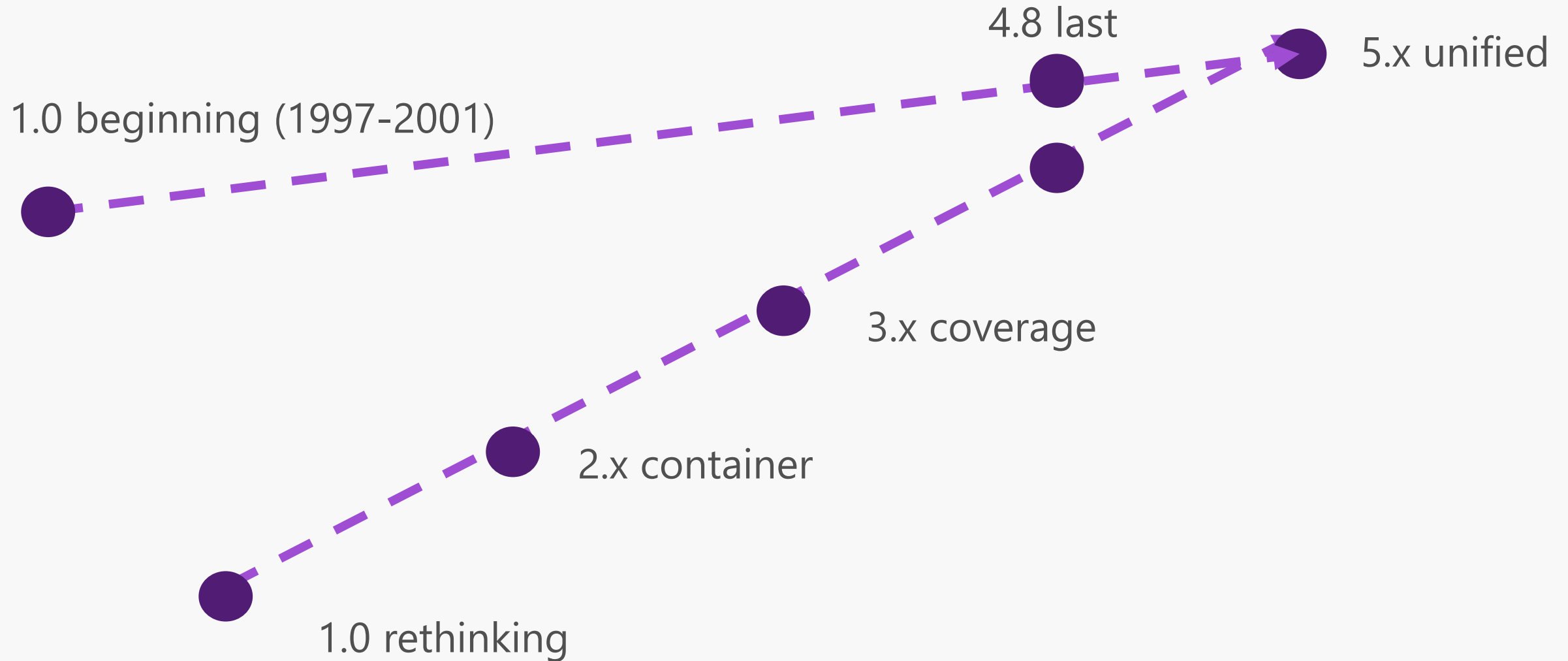


# .NET Core 3.0

# .NET



# The .NET and .NET Core Path



# What's new in .NET Core 3.0

- C# 8.0
- .NET Standard 2.1
- Improved .NET Core Version APIs
- .NET Platform-Dependent Ininsics
- Default executables
- Single-file executables
- Assembly linking
- Tiered compilation
- ReadyToRun images
- Build copies dependencies
- Local tools
- Major-version Roll Forward
- Windows desktop
- COM-callable components - Windows Desktop
- MSIX Deployment - Windows Desktop
- WinForms high DPI
- Ranges and indices
- Async streams
- IEEE Floating-point improvements
- Fast built-in JSON support
- Interop improvements
- HTTP/2 support
- TLS 1.3 & OpenSSL 1.1.1 on Linux
- Cryptography ciphers
- Cryptographic Key Import/Export
- SerialPort for Linux
- Docker and cgroup memory Limits
- Smaller Garbage Collection heap sizes
- Garbage Collection Large Page support
- GPIO Support for Raspberry Pi

# .NET – A unified platform



# .NET Schedule



- .NET Core 3.0 released today!
- .NET Core 3.1 = Long Term Support (LTS)
- .NET 5.0 release in November 2020
- Major releases every year, LTS for even numbered releases
- Predictable schedule, minor releases if needed

# .NET Core SDK Windows Installer

- The MSI installer for Windows has changed starting with .NET Core 3.0. The SDK installers will now upgrade SDK feature-band releases in place. Feature bands are defined in the *hundreds* groups in the *patch* section of the version number. For example, *3.0.101* and *3.0.201* are versions in two different feature bands while *3.0.101* and *3.0.199* are in the same feature band. And, when .NET Core SDK *3.0.101* is installed, .NET Core SDK *3.0.100* will be removed from the machine if it exists. When .NET Core SDK *3.0.200* is installed on the same machine, .NET Core SDK *3.0.101* won't be removed.

# .NET Standard 2.1

- Span<T>
- Index and Range
- IEnumerable<T>
- Reflection emit and capability APIs
- Hardware Intrinsics API [[post](#)]
- DbProviderFactories
- No support in full .NET Framework

	.NET Framework 4.8	.NET Core 3.0
Install	Global	Side-by-Side or In-app
.NET Native Compilation	No	Yes
Async Streams	No	Yes
Indexers	No	Yes
Ranges	No	Yes
.NET Standard 2.1	No	Yes
Default Interface Implementations	No	Yes
Nullable Reference Types	Yes	Yes
Recursive Patterns	Yes	Yes
Switch Expressions	Yes	Yes
Target-typed new-expressions	Yes	Yes



# JSON

- System.Text.Json
  - Utf8JsonReader
  - Utf8JsonWriter
  - JsonDocument
  - JsonSerializer

Microsoft.Data.SqlClient package

# C# 8.0

# .NET



# C# language evolution

- C# 1.0 was a new managed language
- C# 2.0 introduced generics
- C# 3.0 enabled LINQ
- C# 4.0 was all about interoperability with dynamic non-strongly typed languages.
- C# 5.0 simplified asynchronous programming with the `async` and `await` keywords.
- C# 6.0 the language has been increasingly shaped by conversation with the community, now to the point of taking language features as contributions from outside Microsoft
- C# 7.x will be no exception, with tuples and pattern matching as the biggest features, transforming and streamlining the flow of data and control in code. Point releases
- C# 7.1, 7.2, 7.3 Safe Efficient Code, More Freedom, Less Code
- C# 8.x ("unicorn") running in the function path

# C# 7 objectives

- Working with data
  - Pattern Matching
  - Tuples
  - Deconstruction
  - Discards
- Code Simplification
  - Expression Bodied Properties, Constructor Finalizer
  - Throw expression
  - Out Variables
  - Binary Literals and Digit separator
- Improved Performances
  - Local Functions
  - Return values and local variables by reference

# What's new in C# 8

- Default interface methods
- Pattern matching enhancements:
  - Switch expressions
  - Property patterns
  - Tuple patterns
  - Positional patterns
- Using declarations
- Static local functions
- Indices and ranges
- Null-coalescing assignment
- stackalloc in nested expressions

# Two more C# 8 enhancement

- Better to see with EF3.0

# Entity Framework Core 3.0 .NET





# Two more C# 8 enhancement

- Nullable reference types
  - I call it my billion-dollar mistake (Tony Hoare)
  - It's a breaking change for the semantics of C#
- Asynchronous streams

# Entity Framework Core

- C# 8 support
  - like **async streams** and **nullable reference types**
- EF 6.3 ported to .NET Core
- Lots of [breaking changes](#)
- LINQ improvements
- Cosmos DB support
- Microsoft.Data.SqlClient
- Database views reverse engineering
  - **using ~~Query types~~ Entities without keys**
- EF Core no longer part of ASP.NET Core shared framework
- Targets .NET Standard 2.1

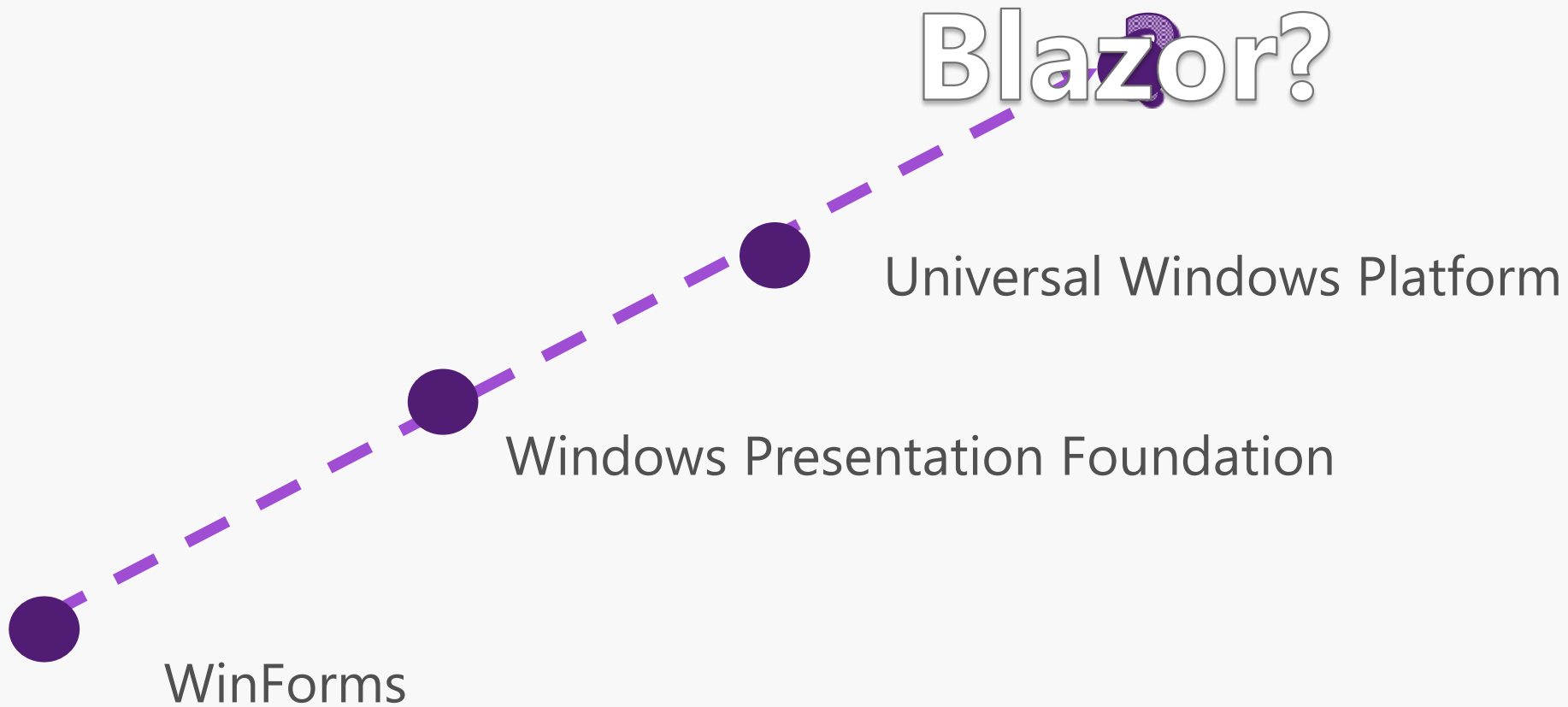
# What's new in EF Core 3.0

- Relational SQL
  - Nullable reference types
  - LINQ overhaul
    - New architecture
    - Constrained client evaluation
    - Single SQL query per LINQ query
  - Reverse engineering of views
  - Microsoft.Data.SqlClient
- Cosmos DB provider
  - Async streams

# Desktop Applications in .NET Core 3.0



# The .NET Desktop Development evolution



# Windows Desktop

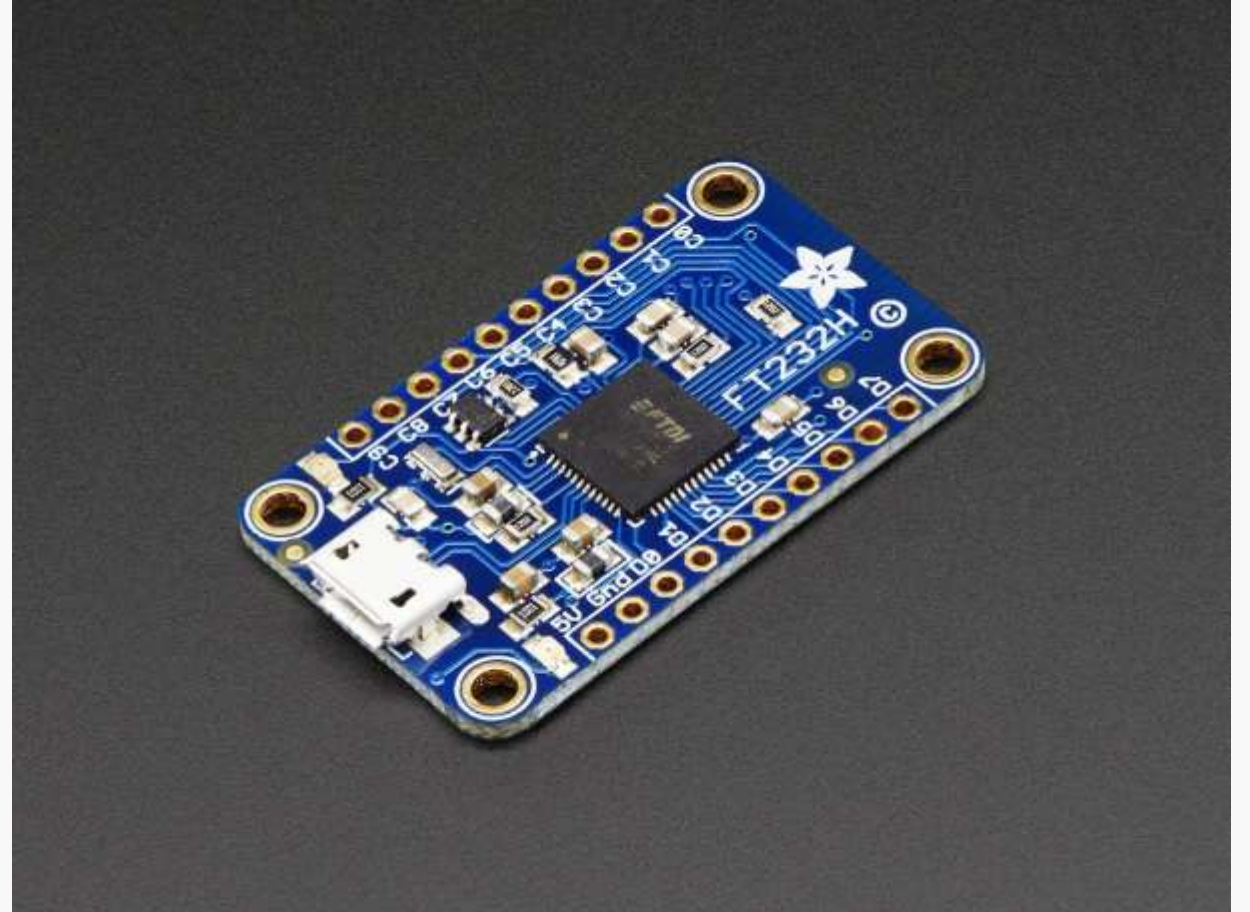
- Windows Forms
- WPF
- UWP
- Open-source

# IoT in .NET Core 3.0

# IoT in .NET Core 3

Raspberry Pi

Windows 10 IoT Core





# Questions and Answers



.NET