

CTSDK For Mopub

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Preparation items

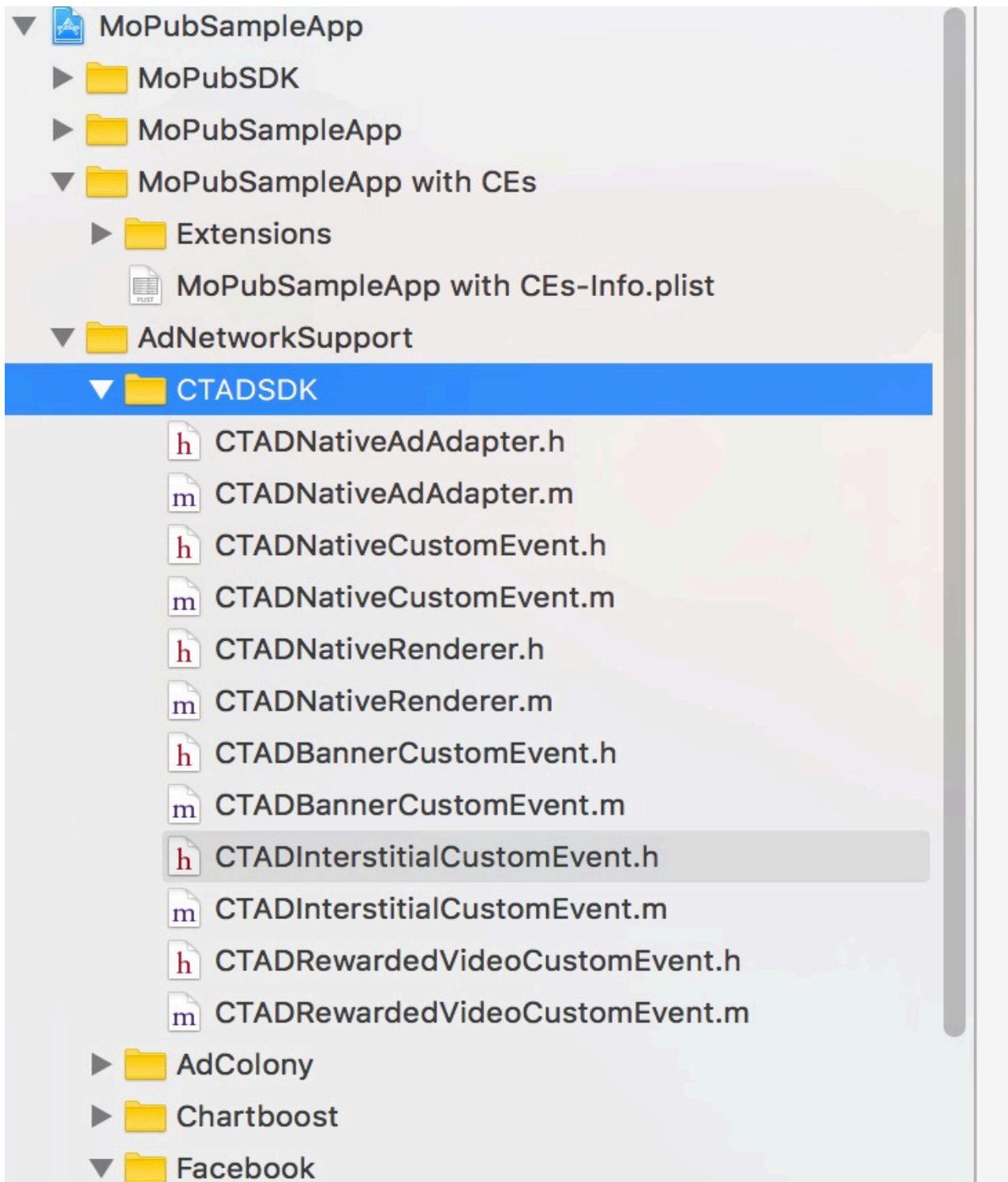
1.First of all, you need a mopub Platform account. you can create one.Hyperlink address:
<https://app.mopub.com>. then, you should create app and Ad position.

2.Download CTSDKForMopub:

<https://github.com/cloudmobi/CloudmobiSSP/raw/master/CTADSDKForMopub.zip> Download CTSDK:
[https://github.com/cloudmobi/CloudmobiSSP/raw/master/\(CT\)iOS-SDK.zip](https://github.com/cloudmobi/CloudmobiSSP/raw/master/(CT)iOS-SDK.zip)

Docking

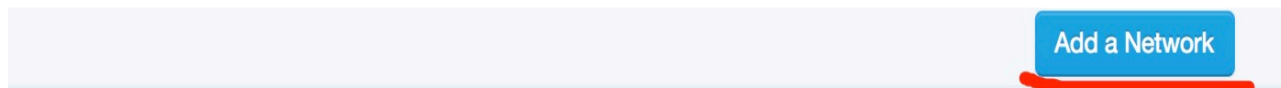
1.Drag the CTADSDK folder into the project.



Introduce CTSDK.Framework into your project.

PROJECT	+ Filter	
MoPubSampleApp		
TARGETS	▼ Link Binary With Libraries (21 items)	
MoPubSampleApp	Name	Status
MoPubSampleApp...	CTSDK.framework	Required ↕
	MediaPlayer.framework	Required ↕
	SystemConfiguration.framework	Required ↕
	QuartzCore.framework	Required ↕
	CoreData.framework	Required ↕
	CoreTelephony.framework	Required ↕
	SafariServices.framework	Optional ↕
	WebKit.framework	Optional ↕
	CoreMedia.framework	Required ↕
	CoreGraphics.framework	Required ↕
	Security.framework	Required ↕
	MessageUI.framework	Required ↕
	AVFoundation.framework	Required ↕
	AudioToolbox.framework	Required ↕
	libz.dylib	Required ↕
	libsqlite3.dylib	Required ↕
	Foundation.framework	Required ↕
	CoreLocation.framework	Required ↕
	StoreKit.framework	Optional ↕

2.to mopub Platform ,create a NetWorks.



next:

\$0.00 REVENUE	\$0.00 ECPM	10 IMPRESSIONS	19% NETWORK FILL RATE	50.00% CTR
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Additional Networks

The following networks are supported by MoPub but are not fully certified. If you work with a network not shown here, you can set up these networks as a Custom Native Network or Custom Network. Note that these networks may require an adapter and network reporting data will not be available.

next:




- [AdSense >](#)
- [Custom Network >](#)
- [Custom Native Network >](#)
- [TapIt! >](#)

next: setting and change 260 into your slotid.

Native Ad	Native	No Custom Content Entered	CTADNativeCustomEvent	<code>{"slotid": "260"}</code>
Fullscreen Ad	Fullscreen	No Custom Content Entered	CTADInterstitialCustomEvent	<code>{"slotid": "260"}</code>
Rewarded Video Ad	Rewarded Video	No Custom Content Entered	CTADRewardedVideoCustomEvent	<code>{"slotid": "260"}</code>
Banner Ad	Banner	No Custom Content Entered	CTADBannerCustomEvent	<code>{"slotid": "260"}</code>

3.change mopub Ad unit id. get mopub Ad unit id:



AD UNITS	AD FORMAT	REQUESTS	IMPRESSIONS	FILL RATE	CLICKS	CTR	CONV	ACTIONS
Banner Ad	320x50	5	5	100.00%	1	20.00%	0	
Native Ad	native	42	3	7.14%	2	66.67%	0	
Fullscreen Ad	full	1	1	100.00%	1	100.00%	0	
Rewarded Video Ad	rewarded_video	4	1	25.00%	1	100.00%	0	

Updated 25th July 2017 at 22:29

next:

View Code Integration

next:



Banner - (320x50)

Your Ad Unit ID

8d1ec8cffe3448fd8a14b290524766f8

use Ad unit id.

```

device MoPubSampleApp | Build Succeeded | 17/7/16 at 下午3:55
MoPubSampleApp > MoPubSampleApp > Domain > MPAdInfo.m > +bannerAds
15
16 + (NSArray *)bannerAds
17 {
18     NSMutableArray *ads = [NSMutableArray array];
19
20     [ads addObjectsFromArray:@[
21         [MPAdInfo infoWithTitle:@"HTML Banner Ad"
22          ID:@"8d1ec8cffe3448fd8a14b290524766f8"/
23          *@"0ac59b0996d947309c33f59d6676399f"*/ type:MPAdInfoBanner],
24         [MPAdInfo infoWithTitle:@"MRAID Banner Ad"
25          ID:@"23b49916add211e281c11231392559e4" type:MPAdInfoBanner],
26         [MPAdInfo infoWithTitle:@"HTML MRECT Banner Ad"
27          ID:@"2aae44d2ab91424d9850870af33e5af7" type:MPAdInfoMRectBanner],
28     ]];
29

```

4. NativeAd note:

The NativeAdView provided to the mopub framework needs to inherit CTNativeAd.