



#### // GITOPS REPO STRUCTURES AND PATTERNS

Johannes Schnatterer, Cloudogu GmbH

@ @schnatterer@floss.social

Version: 202311131217-a946ac0

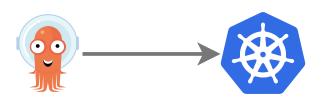
# **Categories of patterns**

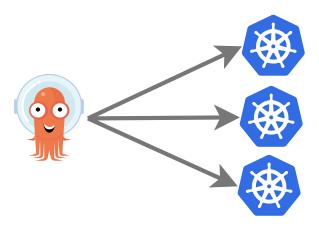
- Operator deployment: GitOps operators Clusters/Namespaces
- Repository: How many repos?
- Promotion: How to model environments/stages?
- Wiring: Bootstrapping operator, linking repos and folders

# GitOps Operator deployment patterns

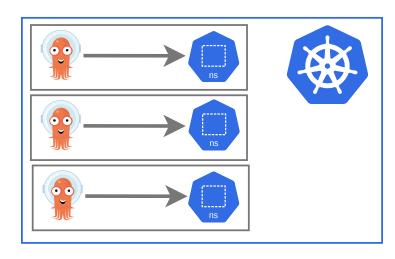
How many GitOps operators per cluster?

### Instance per Cluster Hub and Spoke





#### Instance per Namespace



### **Repository patterns**

How many config repos?

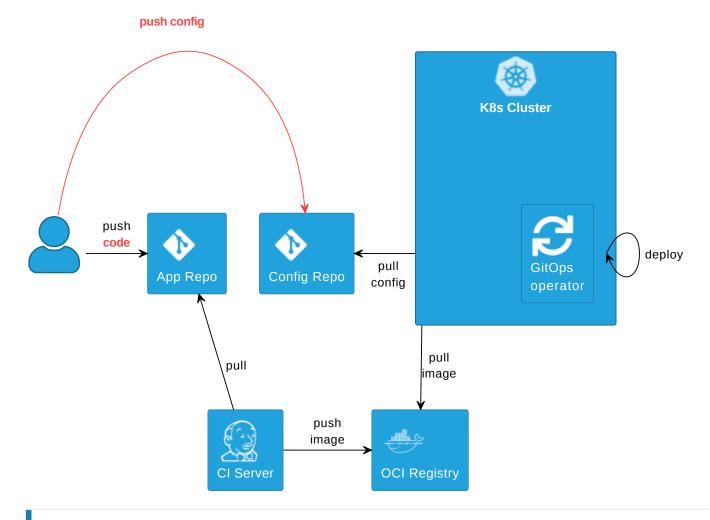
- Monorepo (opposite: polyrepo)
- Repo per Team / Tenant
- Repo per App
  - Repo Separation
  - Config replication
  - Repo pointer
  - Config Split
- Repo per environment 🕒



# **Repository types**

	Config repo	App repo
Content	Config/Manifests/YAMLs (IaC)	Application source code
Synonyms	<ul> <li>GitOps repo</li> </ul>	<ul> <li>Source code repo</li> </ul>
	<ul> <li>Infra repo</li> </ul>	<ul> <li>Source repo</li> </ul>
	<ul> <li>Environment repo</li> </ul>	
	<ul> <li>Payload repo</li> </ul>	
Example	config-repo app1 deployment.yaml service.yaml app2 values.yaml	<pre>app-repo     src     test     Dockerfile     package.json     pom.xml     some-ci.yaml</pre>

# **Repo Separation**



Recommendation: Keep config separate from code

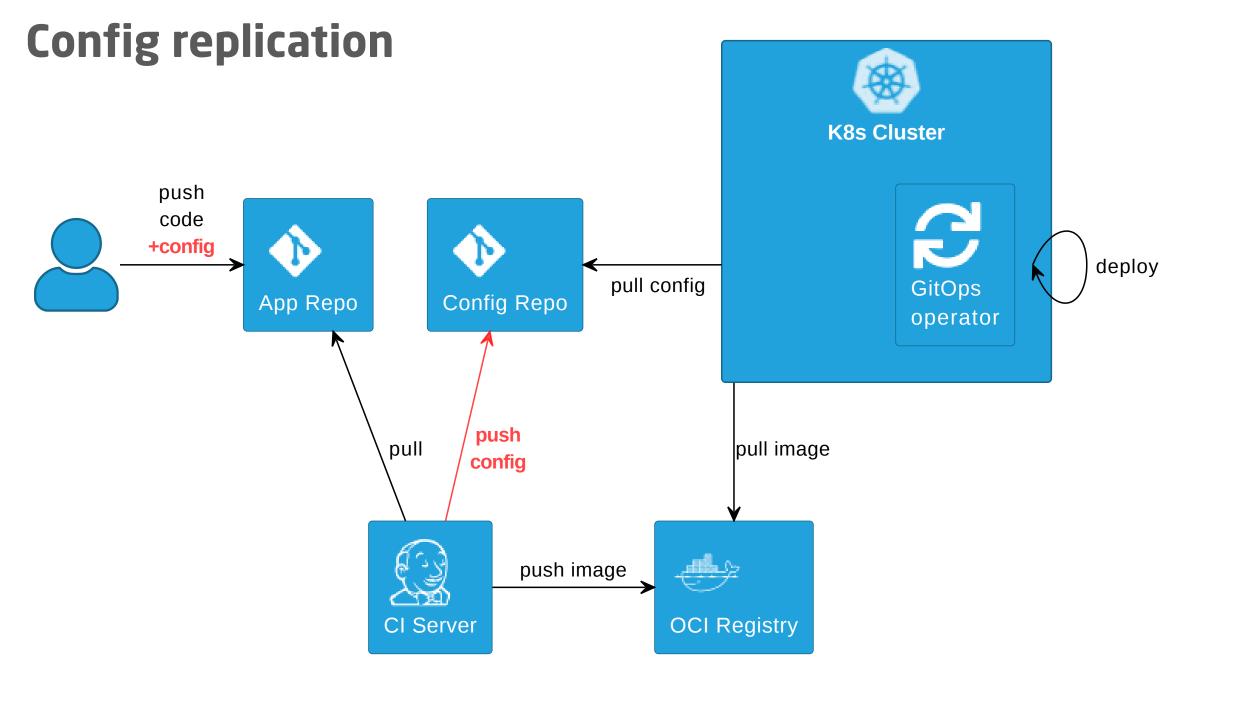


argo-cd.readthedocs.io/en/release-2.8/user-guide/best\_practices

### **Disadvantages**

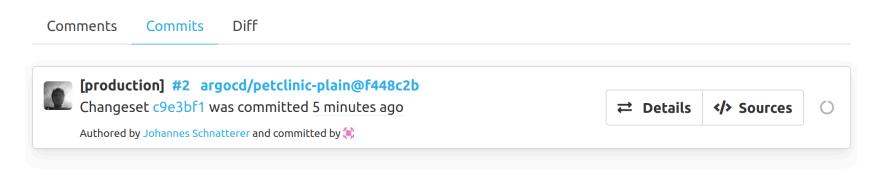
- Separated maintenance & versioning of app and infra code
- Review spans across multiple repos
- Local dev more difficult
- No static code analysis on config repo

# How to avoid those?



# **Advantages**

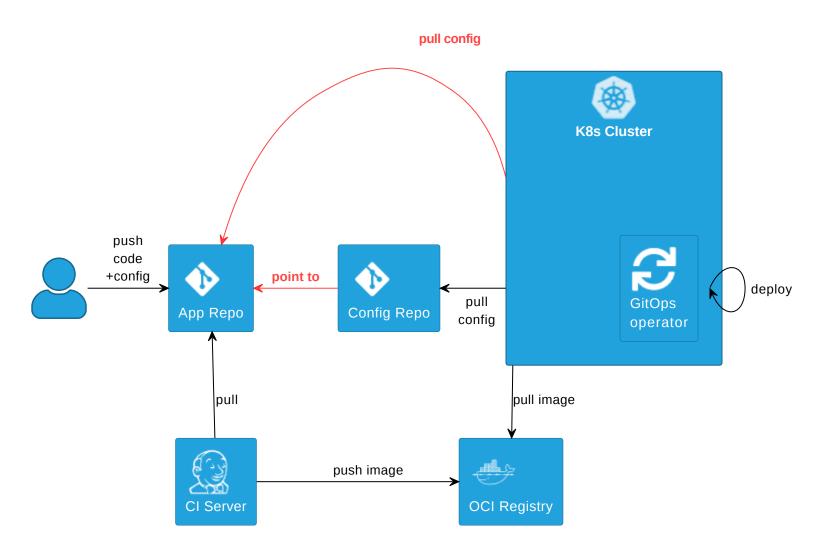
- Single repo for development: higher efficiency
- Shift left: static code analysis + policy check on Cl server,
   e.g. yamlint, kubeconform, helm lint, conftest, security scanners
- Automate config update (image tag + PR creation)
- Simplify review by adding info to PRs



### Disadvantages

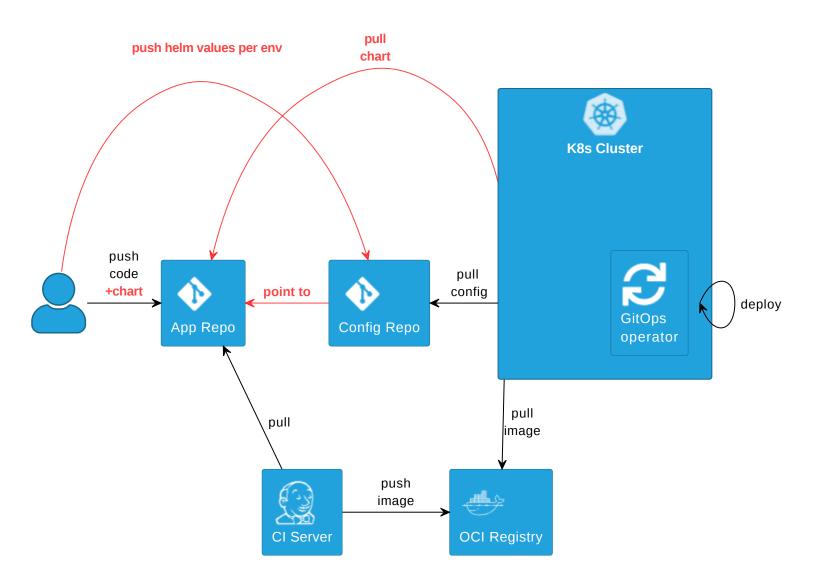
- Complexity in CI pipelines
  - Recommendation: Use a plugin or library, e.g.
  - Cloudogu/gitops-build-lib
- Redundant config (app repo + config repo)

# **Avoid Redundancy: Repo pointer**



e.g. fluxcd.io/flux/guides/repository-structure

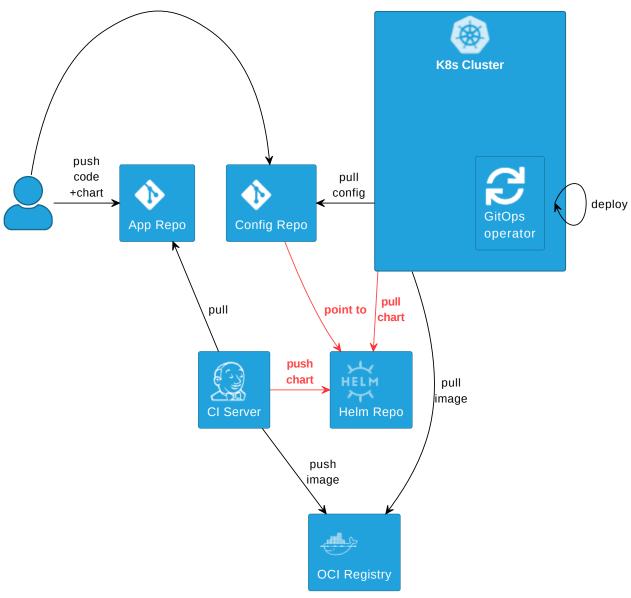
# Middle ground: Config Split



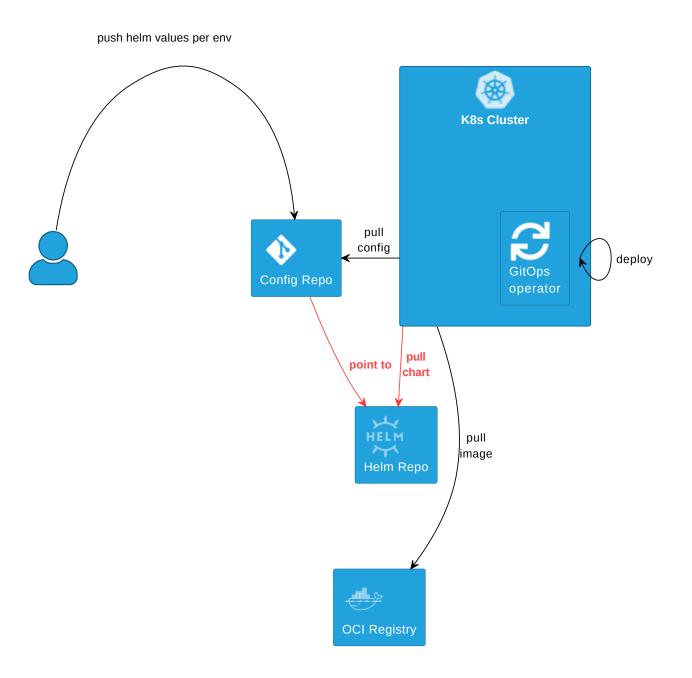




# push helm values per env



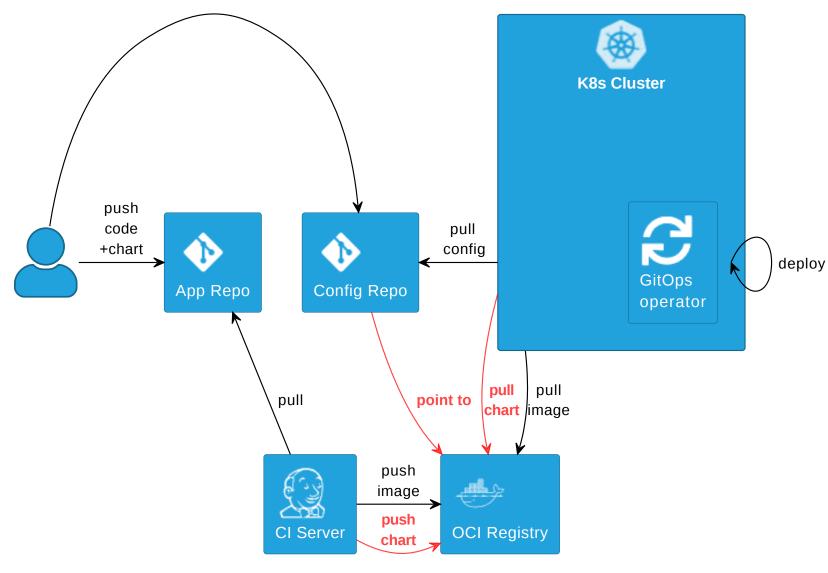
# Alternative: Helm repo

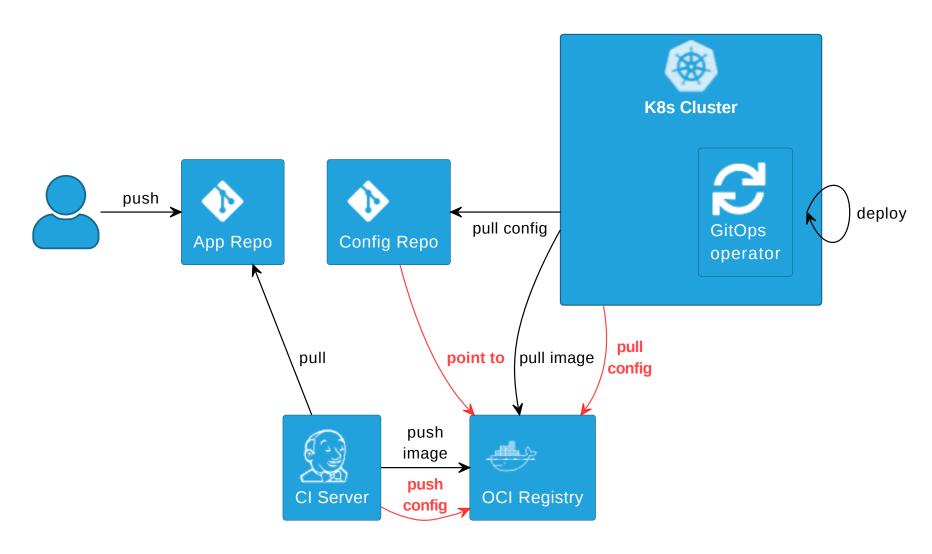




#### push helm values per env

#### **Alternative 2: Helm in OCI**





# Alternative 3: OCI artifacts









fluxcd.io/flux/cheatsheets/oci-artifacts

# **Promotion patterns**

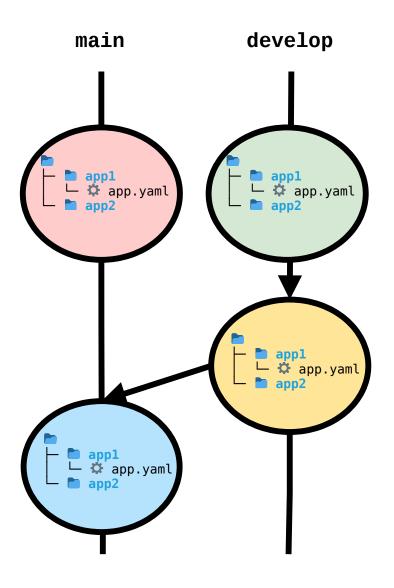
How to model environments/stages?

- Branch per environment
- Folder/Directory per environment
- Repo per environment (edge case)
- Preview environments

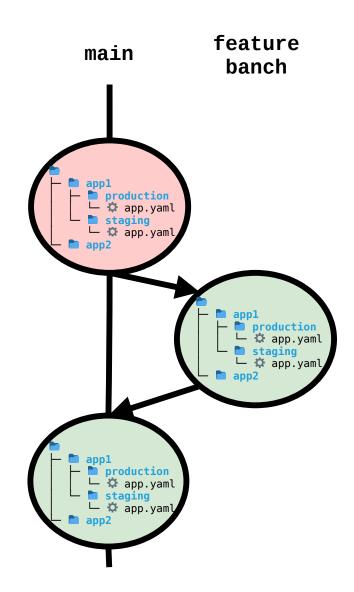
# **Branch vs folder per Environment**

	Branch per env	Folder per env
envs	permanent branches	trunk-based folders
mapping example		<pre>■ staging → Staging ■ production → Production</pre>
promotion	merge	copy (+merge short-lived branches)

# Branch per env



# Folder per env



#### Branch per env Folder per env Avoids conflicts/drift Forces PRs pros Feels natural for Copy vs cherry pick Scales with envs devs CM tool support (DRY) shared.yaml overlavs HELM K production └ 🌣 specific.yaml staging └ 🌣 specific.yaml references 1, 2, 3, 4, ...

20

Branches = anti-

pattern

# Repo per environment

Why would you want to use one repo per env?

- Access to folders more difficult to constrain than repos
- Organizational constraints, e.g.
  - "devs are not allowed to acces prod"
  - security team needs to approve releases
- Repos more complicated than folders. Use only when really necessary.

# Preview environments

- An environment that is created with a pull request
- and deleted on merge/close
- ApplicationSet, using the PullRequest generator



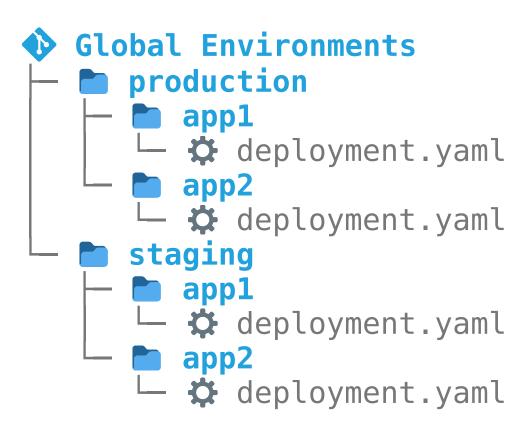


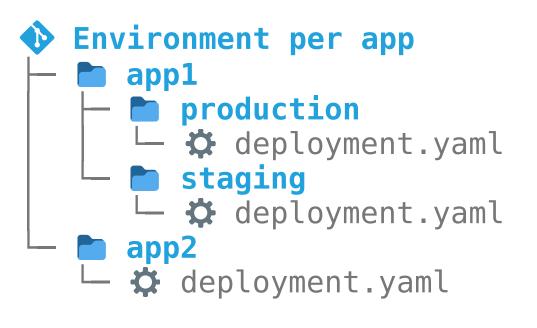
## **Configuration Management tools**

Tools for separating config of envs, keeping them DRY

- Kustomize
  - plain kustomization.yaml \* plain kustomization.yaml
  - ≠ Flux CRD 🎎 Kustomization
  - kustomize build/kubectl kustomize via Cl server 🧟
- Helm
  - CRD ( Application, HelmRelease)
  - Umbrella Chart
  - helm template via Cl server

#### Global envs vs. env per app



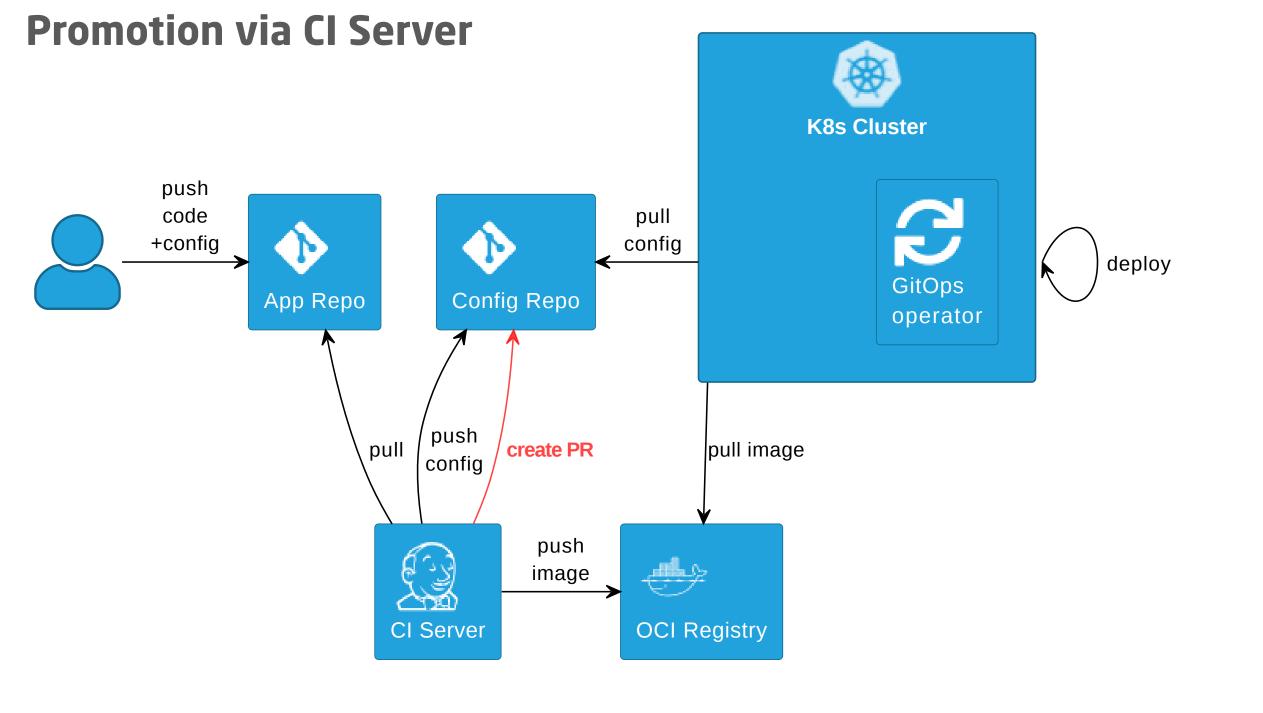


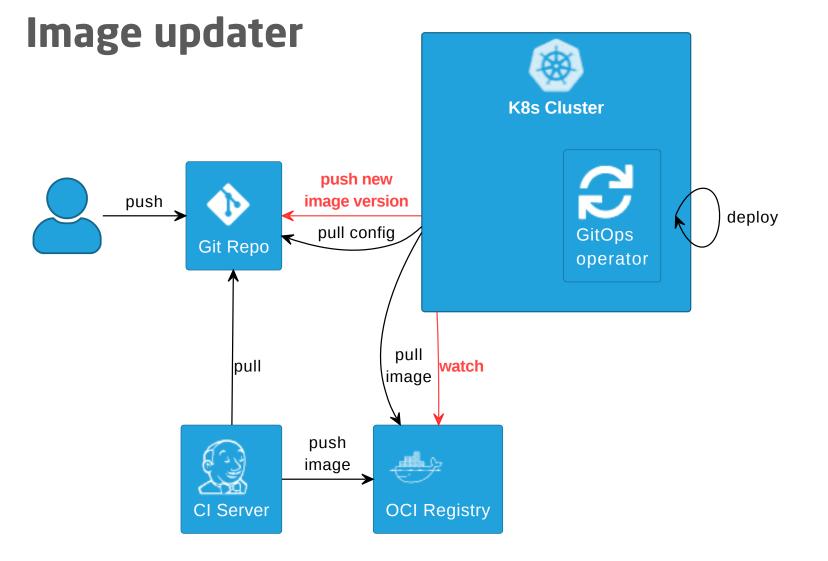
e.g. Preview Envs

#### **Config update**

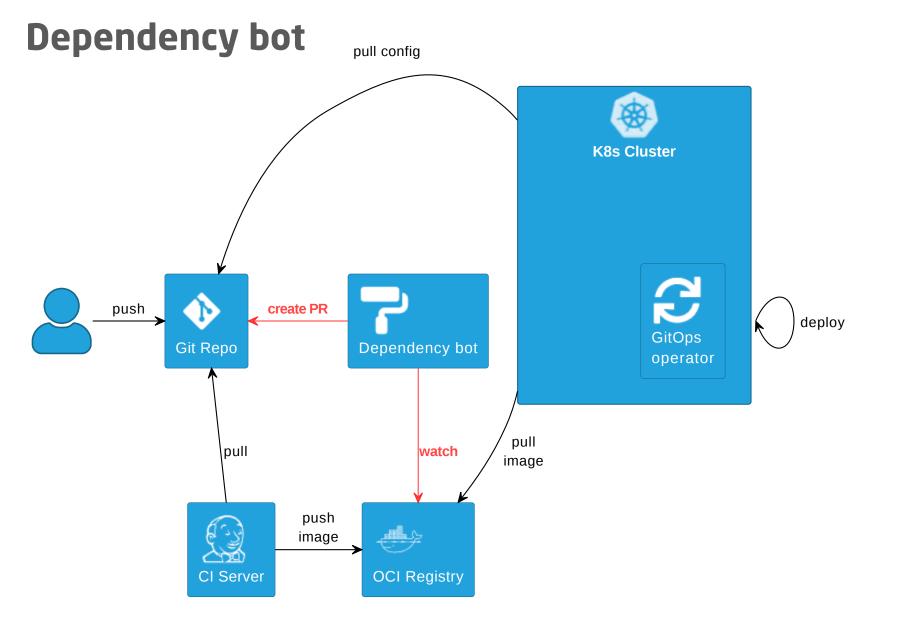
Who updates image version in config repo, creates branch and PR?

- Manual: Human pushes branch and create PR 🐯
- CI Server: Build job pushes branch, creates PR
- Image Updater: Operator pushes branch, create PR manually
- Dependency Bot: Bot pushes branch, creates PR





- github.com/argoproj-labs/argocd-image-updater
- fluxcd.io/docs/guides/image-update



e.g. github.com/renovatebot/renovate

#### **Pull Requests**

GitOps - Operations by Pull Request



weave.works/blog/gitops-operations-by-pull-request

But: avoid cargo cult





# Wiring patterns

Wiring up operator, repos, folders, envs, etc.

- Bootstrapping: kubectl, operator-specific CLI
- Linking/Grouping:
  - Operator-specific CRDs
    - **\*** Kustomization
    - Application

  - **Templating**: ② ApplicationSets folders, lists, config files, PRs

# **Example + Demo**















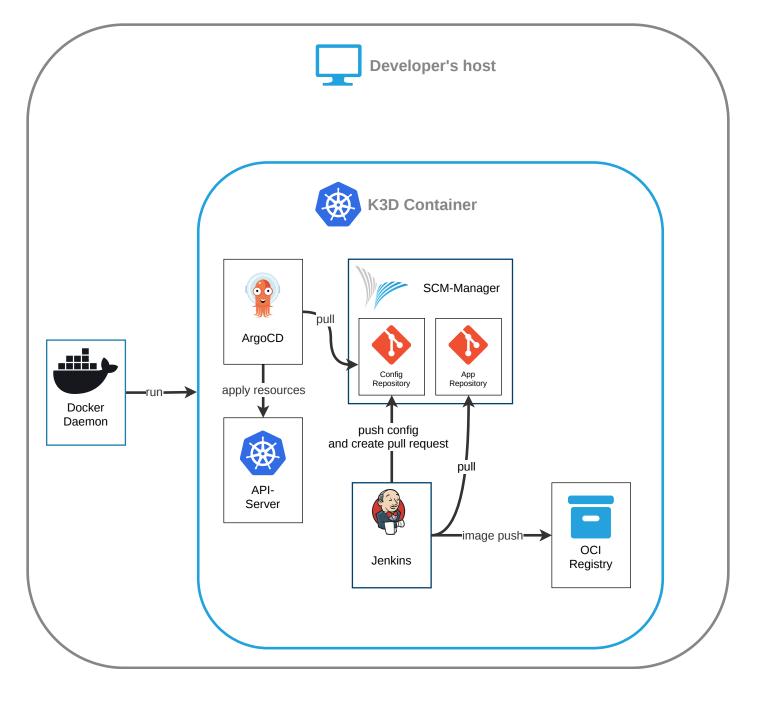


# GitOps playground



- Repo pattern: Per team 🎛 per app
- Operator pattern: Instance per Cluster
   (Hub and Spoke)
- Operator:
- Boostrapping: Helm, kubectl
- Linking: 🏠 Application
- Features:
  - Operate ArgoCD with GitOps
  - Solution for cluster resources
  - Config update + replication via Cl
  - Mixed repo patterns
  - Env per app pattern
- **Source:** Cloudogu/gitops-playground



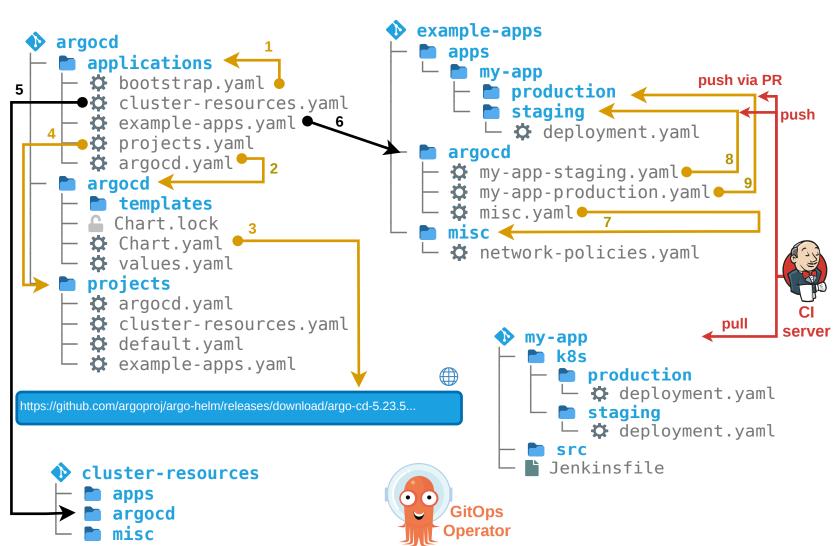




```
COMMIT='8e21bd4'
bash <(curl -s \
    "https://raw.githubusercontent.com/cloudogu/gitops-playground/$COMMIT/scripts/init-cluster.sh") \
    --bind-ingress-port=80 \
    && sleep 2 && docker run --rm -it --pull=always -u $(id -u) \
    -v ~/.config/k3d/kubeconfig-gitops-playground.yaml:/home/.kube/config \
    --net=host \
        ghcr.io/cloudogu/gitops-playground:$COMMIT --yes --argocd --base-url=http://local.gd
# Other interesting options --monitoring --vault=dev
```

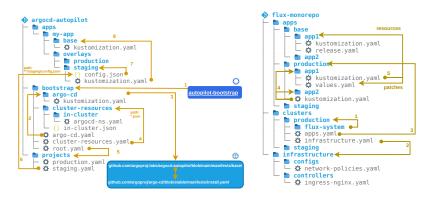


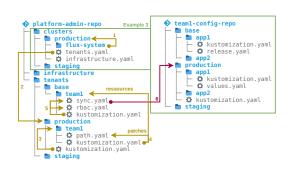


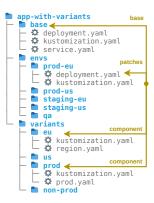


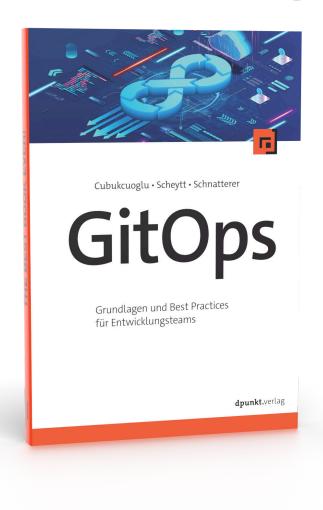
# More examples + further reading

# Cloudogu/gitops-patterns















Join my team: cloudogu.com/join/cloud-engineer

- @ @schnatterer@floss.social
- in in/jschnatterer
- @jschnatterer

Wir entwickeln einen open source GitOps-Stack für K8s

Sag uns wie wir GitOps für dich leichter machen können



# **Image sources**

- Implementation
   https://unsplash.com/photos/selective-focus-photography-blue-and-black-makita-power-drill-KlbyOnxseY8
- Demo
   https://unsplash.com/photos/assorted-color-hot-air-balloons-during-daytime-DuBNA1QMpPA
- coloured-parchment-paper background by brgfx on Freepik https://www.freepik.com/free-vector/coloured-parchment-paper-designs\_1078492.htm
- Question mark
   https://pixabay.com/illustrations/question-mark-question-response-1020165/