# 5.STL

#### 1、一维vector的使用

```
vector<int> vec;
vec.push_back(1);
vec.pop_back();
for(int i = 0; i < vec.size(); i++) ......
vec[1] = 3;</pre>
```

#### 2、vector的高级用法

```
struct Student

{
    string name;
    int age;
};

vector<Student> class1;

Student stu1,stu2;

stu1.name = "xiaohong";

stu1.age = 12;
class1.push_back(stu1);
```

## 3、构造函数

```
vector<int> vec(n,1); //长度为n,全是1
vector<int> vec(n); //长度为n,全是0
```

# 4、二维vector的使用

```
#include <iostream>
#include <vector>
using namespace std;

int main()
{
    vector<vector<int>> v2d;
    for (int i = 0; i < 5; i++)
    {
        v2d.push_back(vector<int>());
    }

for (int i = 0; i < v2d.size(); i++)
    {
        for (int j = 0; j <= i; j++)
}</pre>
```

### 2、set

```
set<string> country;
country.insert("China"); //注意如果集合中已经存在了某个元素,
//再次插入不会重复出现

if(country.count("China")) ...... //判断元素是否存在

for (set<string>::iterator it = country.begin(); it != country.end(); it++)
//遍历
```

## 3、set基础使用

```
#include <iostream>
   #include <set>
   using namespace std;
   int main()
   {
       set<string> country;
       country.insert("China");
       country.insert("America");
10
       country.insert("France");
       set<string>:: iterator it;
       for ( it = country.begin(); it != country.end(); it++)
14
           cout << *it << " ";
       }
       cout << endl;</pre>
       country.erase("America");
18
       country.erase("England");
       if (country.count("China"))
20
       {
           cout << "China in country." <<endl;</pre>
```

```
22     }
23     country.clear();
24     return 0;
25  }
```

#### 4、map

#### 5、映射表

#### 6、打印锯齿矩阵

```
#include <iostream>
#include <vector>
  using namespace std;
   vector<int> mat[10005];
   int main()
   {
       int n,m,x,y;
       cin >> n >> m;
       for (int i = 0; i < m; i++)
10
           cin >>x >>y;
           mat[x].push_back(y);
14
       for (int i = 1; i<=n;i++)
           for (int j = 0; j <mat[i].size();j++)</pre>
           {
               if (j != mat[i].size()-1)
20
                  cout <<mat[i][j] << " ";
               }
               else
               {
24
                  cout <<mat[i][j];</pre>
               }
          }
          cout <<endl;
29
       return 0;
30 }
```

## 6、蒜头君破案?

```
#include <iostream>
#include <set>
using namespace std;
struct people

int h;
```

```
int w;
8
       int age;
9
       people(int _h, int _w, int _age)
10
           h = _h;
           w = _w;
           age = _age;
14
       }
       bool operator<(const people &rhs) const{</pre>
16
        if(h != rhs.h)
            return h < rhs.h;
        if( w != rhs.w)
18
19
             return w < rhs.w;
20
        return age < rhs.age;
      }
   };
   set<people> s;
24
   int main()
       int n,m,h,w,age ;
28
       cin >>n >>m;
       for (int i = 0; i < n; i++)
30
           cin >> h >> w >>age;
           s.insert(people(h,w,age));
       }
34
       for (int i = 0; i <m; i++)
           cin >> h >>w >>age;
           if (s.count(people(h,w,age)))
               cout <<"yes" <<endl;</pre>
40
           }
41
           else
42
           {
43
               cout <<"no" <<endl;</pre>
44
           }
45
       }
46
       return 0;
47 }
```

### 7、蒜头君的藏书?

```
main.cpp
#incluae <lostream>
2 #include <map>
3 #include <string>
 4 #include <cstdio>
5 using namespace std;
6 map<string, int> mp;
7 char name[105];
8 int main() {
9
       int n;
10
       scanf("%d", &n);
11
       for (int i = 0; i < n; i++) {
           scanf("%s", name);
12
13
           mp[name]++;
14
       printf("%d\n", mp.size());
       for (map<string, int>::iterator it = mp.begin(); it != mp.end(); it++) {
16
           printf("%s %d\n", (it -> first).c_str(), it -> second)
17
18
       3
19
       return 0;
```

#### 8、堆积木

```
#include <iostream>
   #include <vector>
   using namespace std;
   vector<int> v[10005];
   int main()
6
   {
       int n, m,a,b;
       scanf("%d%d",&n,&m);
        for (int i = 1; i<=n;i++)
10
        {
            v[i].push_back(i);
        for (int i = 0; i <m; i++)
            scanf("%d%d",&a,&b);
16
            if (a== b)
                continue;
            for (int j = 0; j < v[b].size();j++)</pre>
            {
                v[a].push_back(v[b][j]);
            }
            vector<int>().swap(v[b]);
       }
        for(int i = 1; i<=n; i++)
        {
            for (int j = 0; j <v[i].size();j++)</pre>
                printf("%d",v[i][j]);
            }
30
        return 0;
```