

Bayesian Knowledge Tracing and Other Predictive Models

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Ph.D. Committee

Dr. Neil Heffernan, Advisor, WPI - Computer Science

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Outline of Talk

- Introduction to Knowledge Tracing
 - History
 - Intuition
 - Generative example
 - Influence of parameters
 - Demo?
 - Prior Per Student model
 - Variations (and other models)
 - MATLAB Code demo

Knowledge Tracing

History in the literature

- Introduced in 1995 (Corbett & Anderson)
- Four parameter simplification of ACT-R theory of skill acquisition (Anderson 1993)
- Computations based on a variation of Bayesian calculations proposed in 1972 (Atkinson)
- Formalized as equivalent to a Dynamic Bayesian Network (Rye, 2004) “Student modeling based on belief networks”

Knowledge Tracing

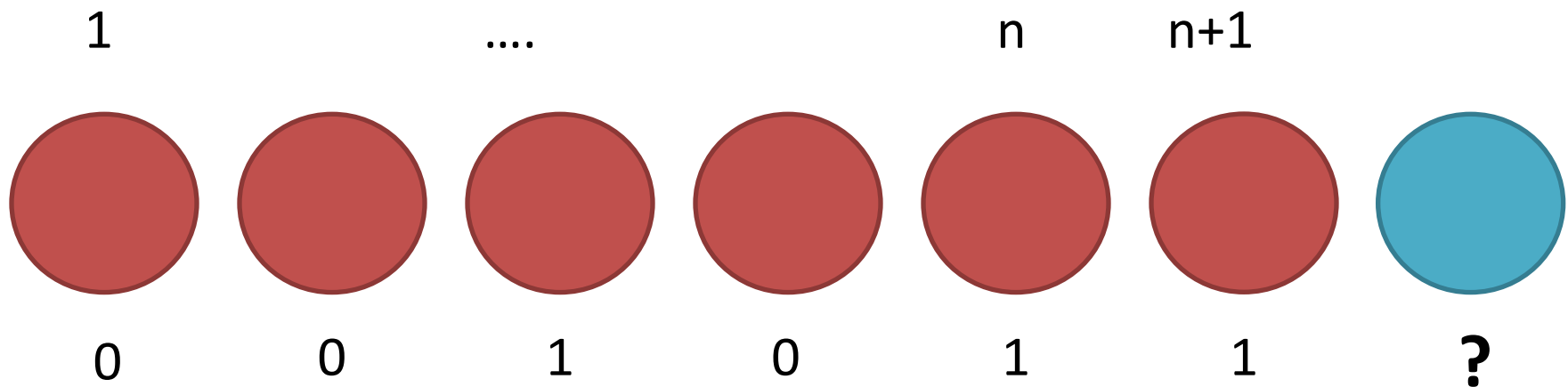
Real world deployment

- Used in the Cognitive Tutors (Carnegie Learning) to determine when a student has mastered a skill and can move on in the curriculum
- Relies on a skill model (tagging of skills to items)
- Parameters of the model can be learned with Expectation Maximization (EM) or grid search

Intro to Knowledge Tracing

For some Skill K:

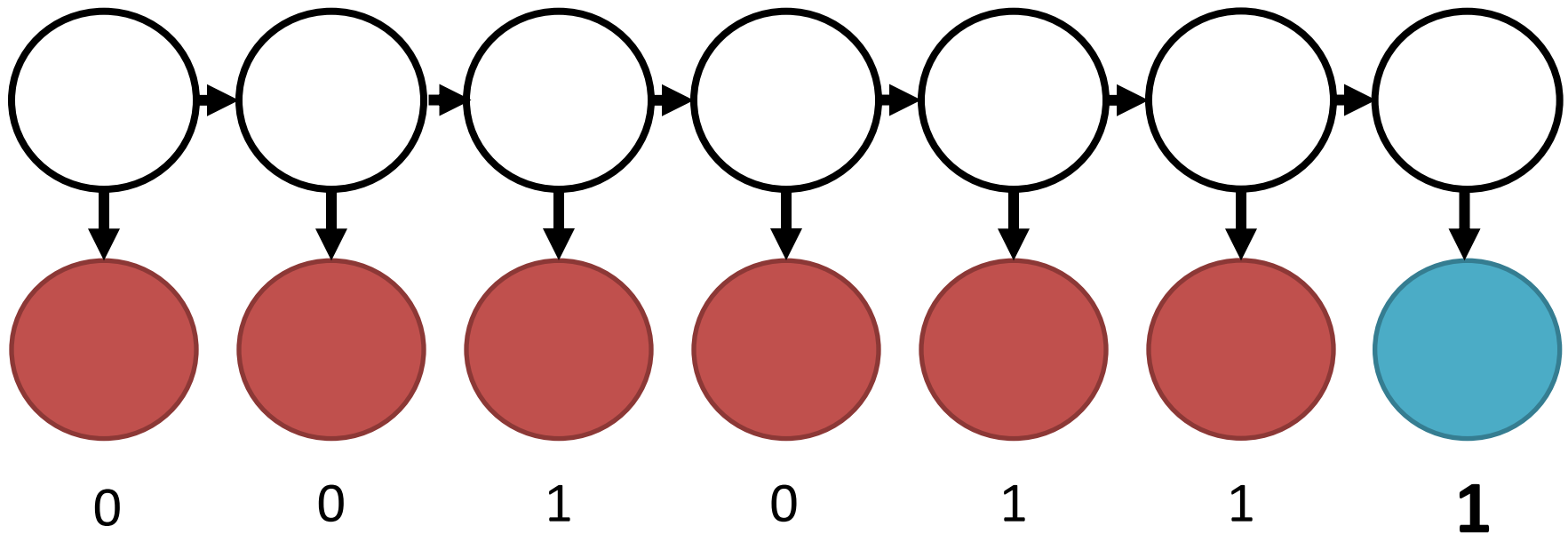
Given a student's response sequence 1 to n, predict n+1



Chronological response sequence for student Y
[0 = Incorrect response 1 = Correct response]

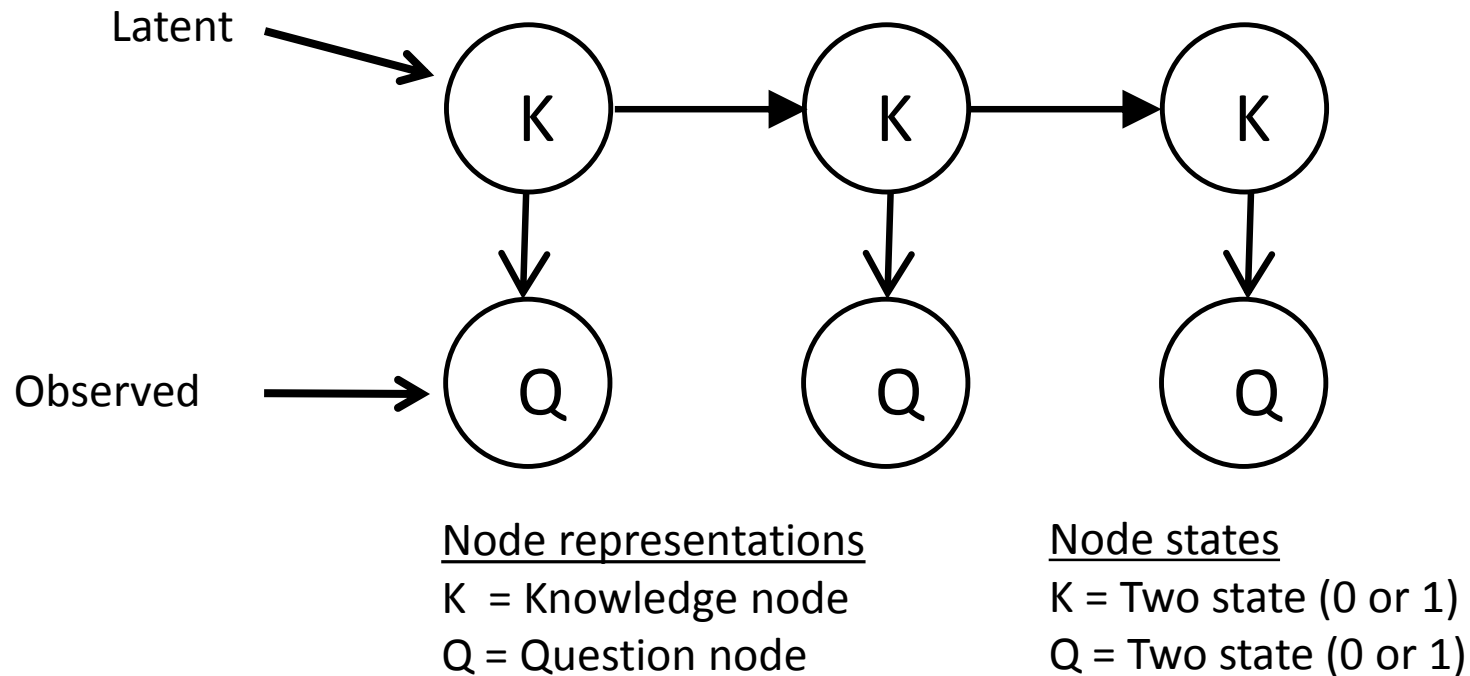
Intro to Knowledge Tracing

Track knowledge over time
(*model of learning*)



Intro to Knowledge Tracing

Knowledge Tracing (KT) can be represented as a simple HMM



Intro to Knowledge Tracing

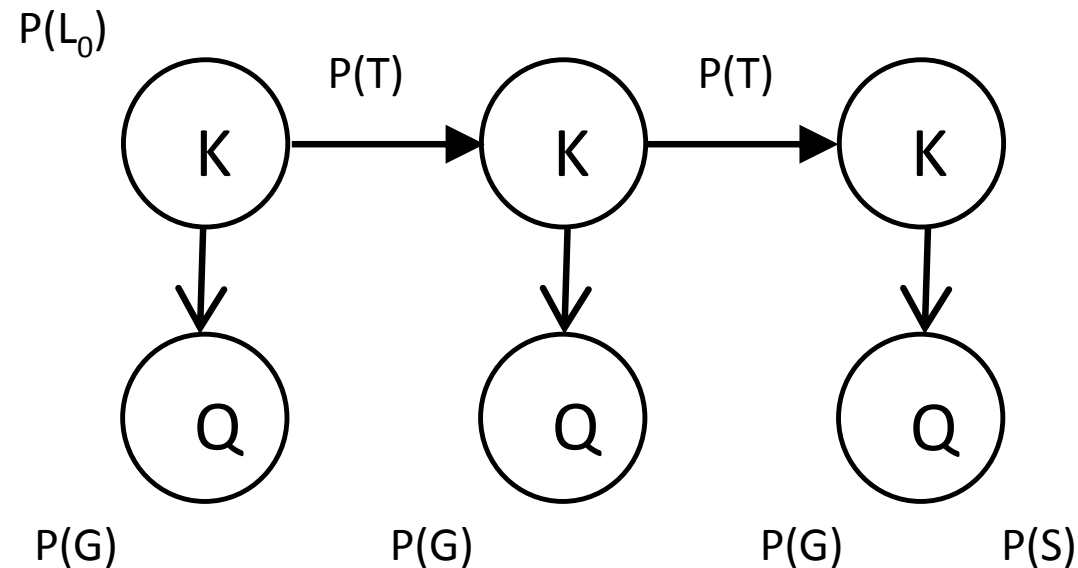
Four parameters of the KT model:

$P(L_0)$ = Probability of initial knowledge

$P(T)$ = Probability of learning

$P(G)$ = Probability of guess

$P(S)$ = Probability of slip



Probability of forgetting assumed to be zero (fixed)

Intro to Knowledge Tracing

Formulas for inference and prediction

If Correct_n

$$P(L_{n-1}) = \frac{P(L_{n-1}) * (1 - P(S))}{P(L_{n-1}) * (1 - P(S)) + (1 - P(L_{n-1})) * (P(G))} \quad (1)$$

Incorrect_n

$$P(L_{n-1}) = \frac{P(L_{n-1}) * P(S)}{P(L_{n-1}) * P(S) + (1 - P(L_{n-1})) * (1 - P(G))} \quad (2)$$

$$P(L_n) = P((L_{n-1}) * (1 - P(F)) + ((1 - P(L_{n-1})) * P(T)) \quad (3)$$

- Derivation (Reye, JAIED 2004):

$$p(L_{n-1} | C_n) = \frac{p(C_n | L_{n-1})p(L_{n-1})}{p(C_n | L_{n-1})p(L_{n-1}) + p(\neg L_{n-1})p(C_n | \neg L_{n-1})}$$

- Formulas use Bayes Theorem to make inferences about latent variable

Knowledge Tracing

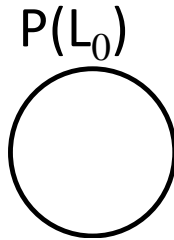
How a Bayesian Knowledge Tracing World Works

Generative - Example

Knowledge Tracing

How a Bayesian Knowledge Tracing World Works

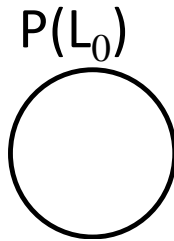
Prior = 0.40



Knowledge Tracing

How a Bayesian Knowledge Tracing World Works

Prior = 0.40



Knowledge Tracing

How a Bayesian Knowledge Tracing World Works

Prior = 0.40

knowledge

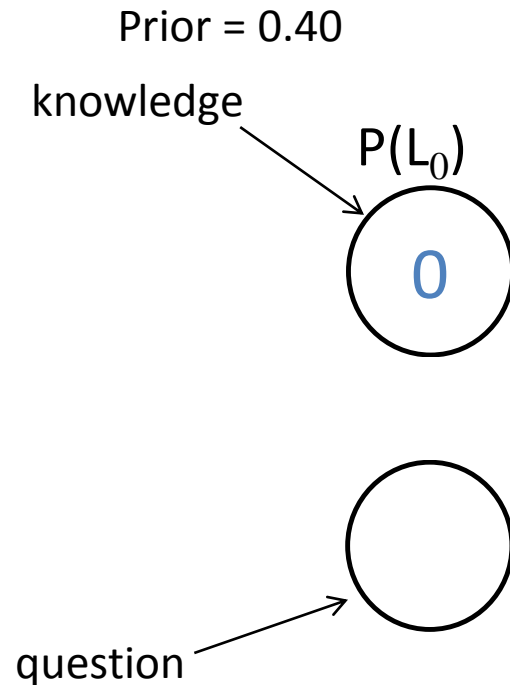
$P(L_0)$

0



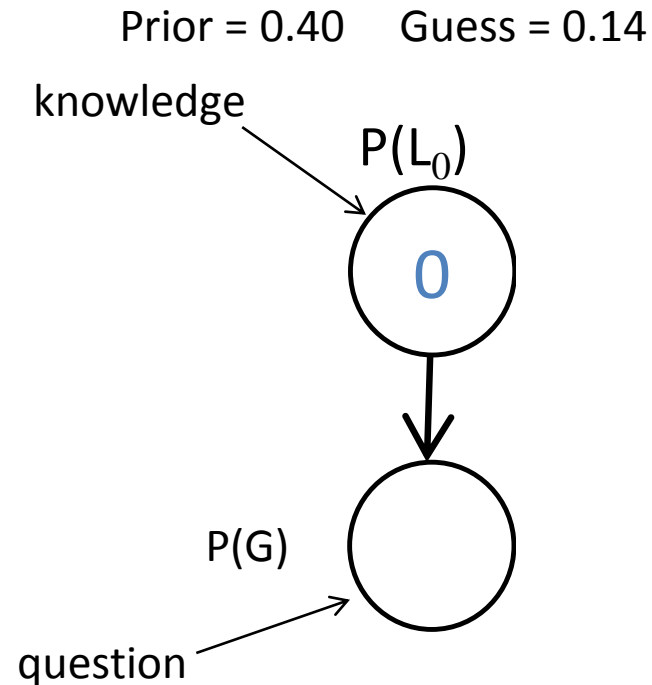
Knowledge Tracing

How a Bayesian Knowledge Tracing World Works



Knowledge Tracing

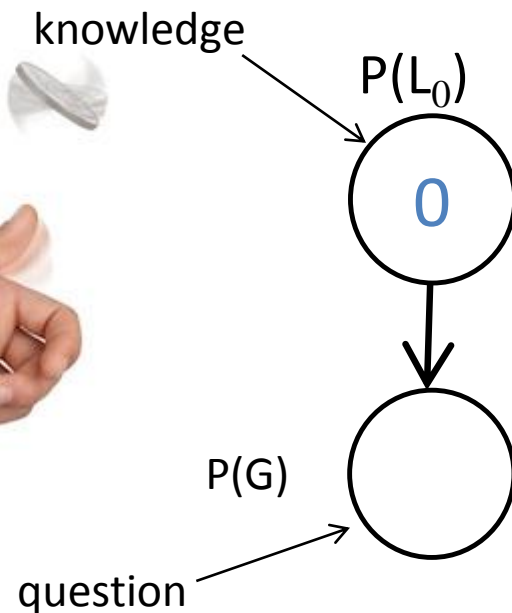
How a Bayesian Knowledge Tracing World Works



Knowledge Tracing

How a Bayesian Knowledge Tracing World Works

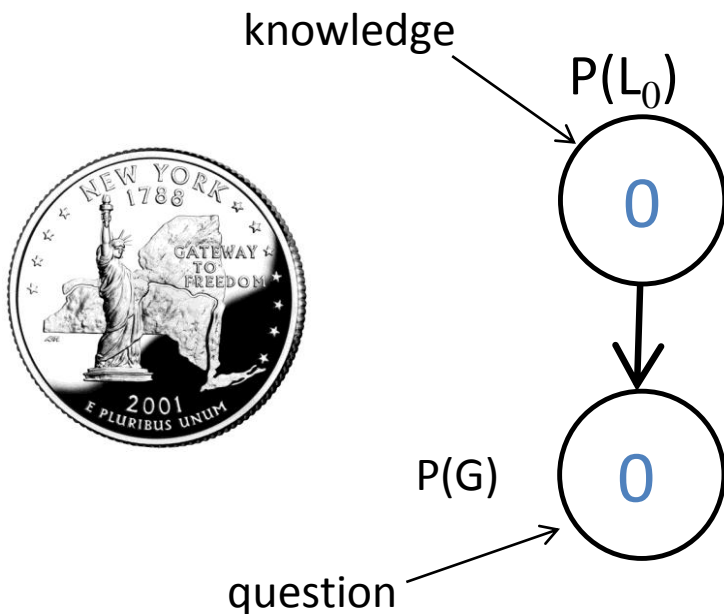
Prior = 0.40 Guess = 0.14



Knowledge Tracing

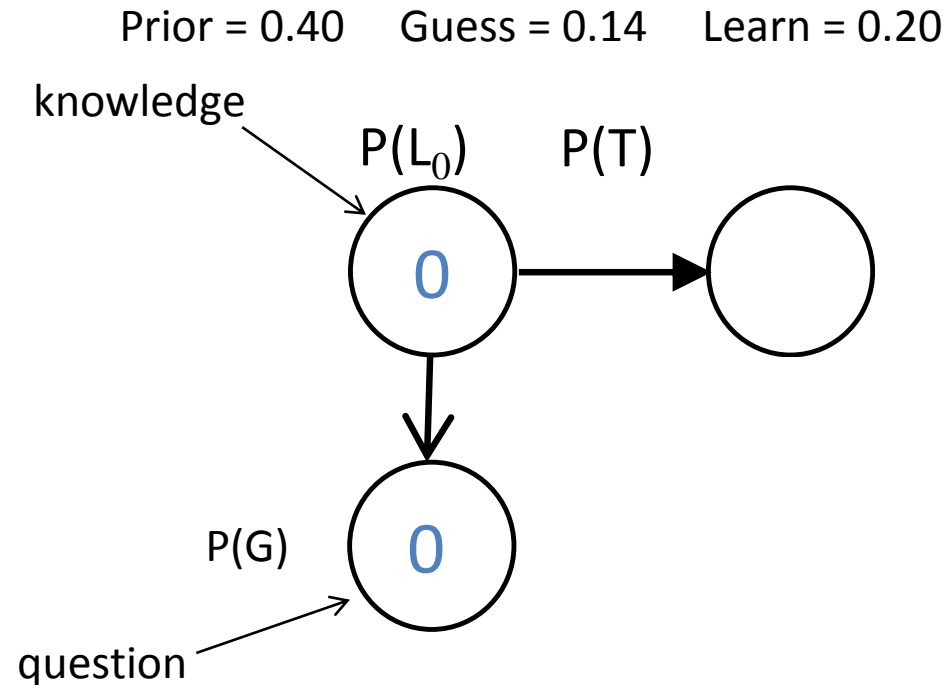
How a Bayesian Knowledge Tracing World Works

Prior = 0.40 Guess = 0.14



Knowledge Tracing

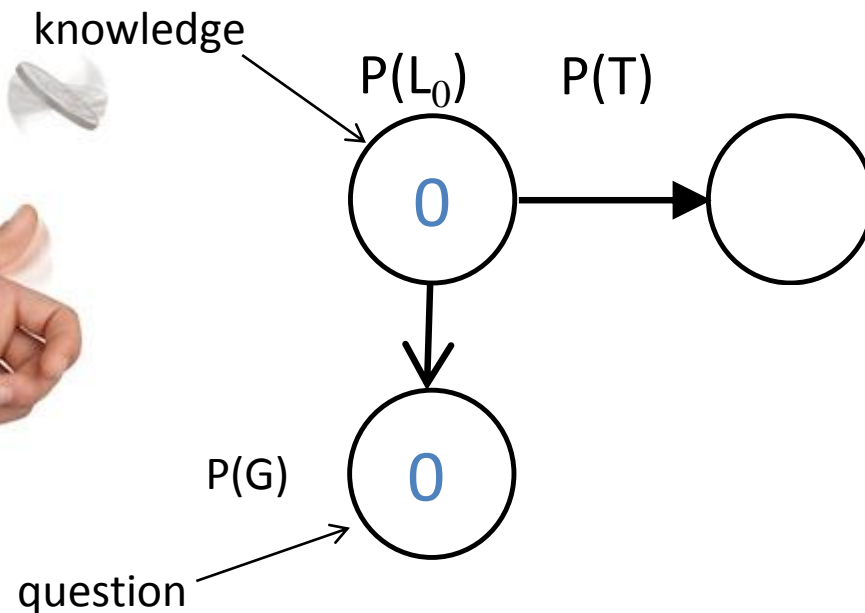
How a Bayesian Knowledge Tracing World Works



Knowledge Tracing

How a Bayesian Knowledge Tracing World Works

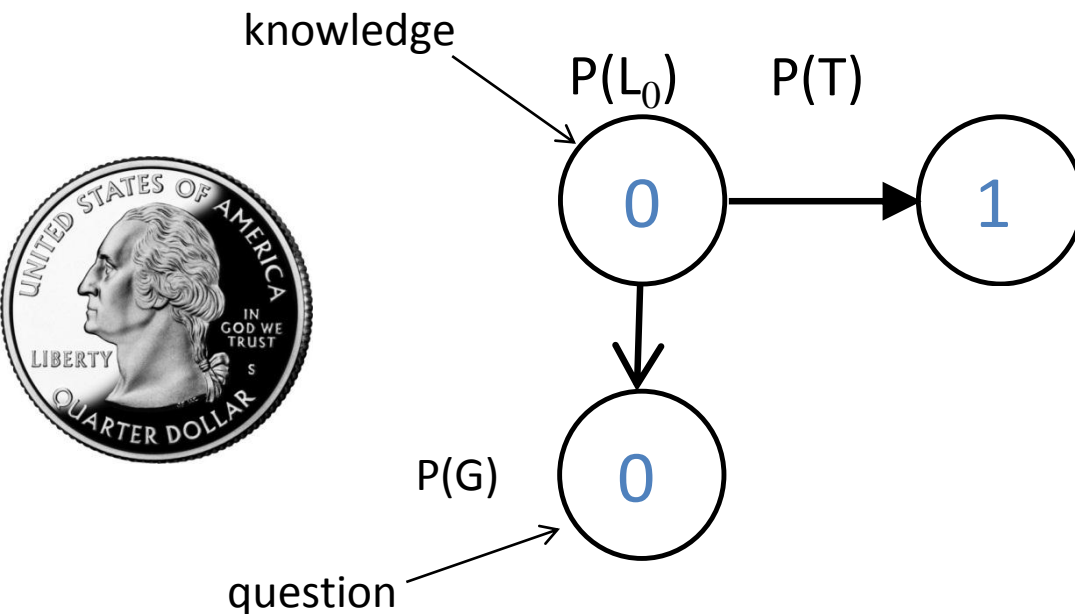
Prior = 0.40 Guess = 0.14 Learn = 0.20



Knowledge Tracing

How a Bayesian Knowledge Tracing World Works

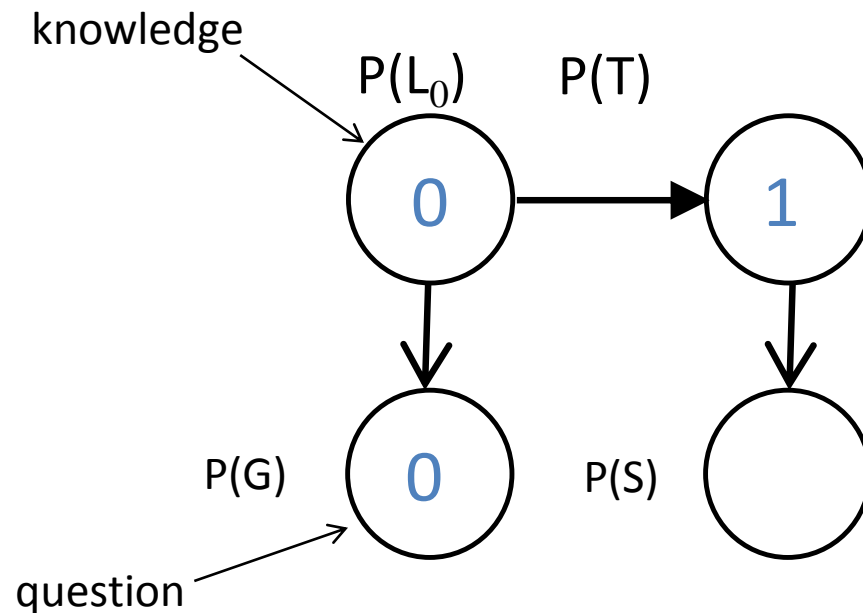
Prior = 0.40 Guess = 0.14 Learn = 0.20



Knowledge Tracing

How a Bayesian Knowledge Tracing World Works

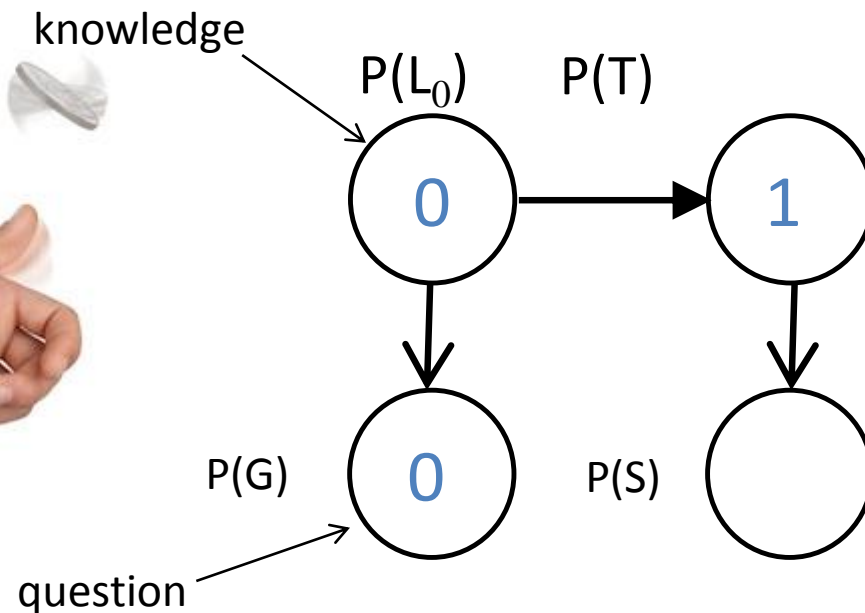
Prior = 0.40 Guess = 0.14 Learn = 0.20 Slip = 0.05



Knowledge Tracing

How a Bayesian Knowledge Tracing World Works

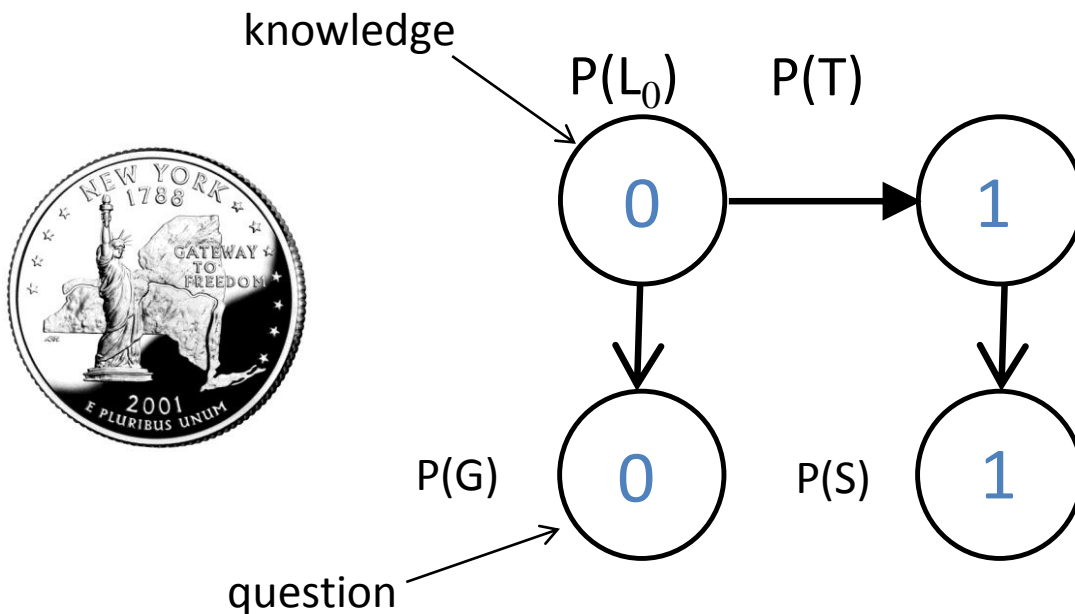
Prior = 0.40 Guess = 0.14 Learn = 0.20 Slip = 0.05



Knowledge Tracing

How a Bayesian Knowledge Tracing World Works

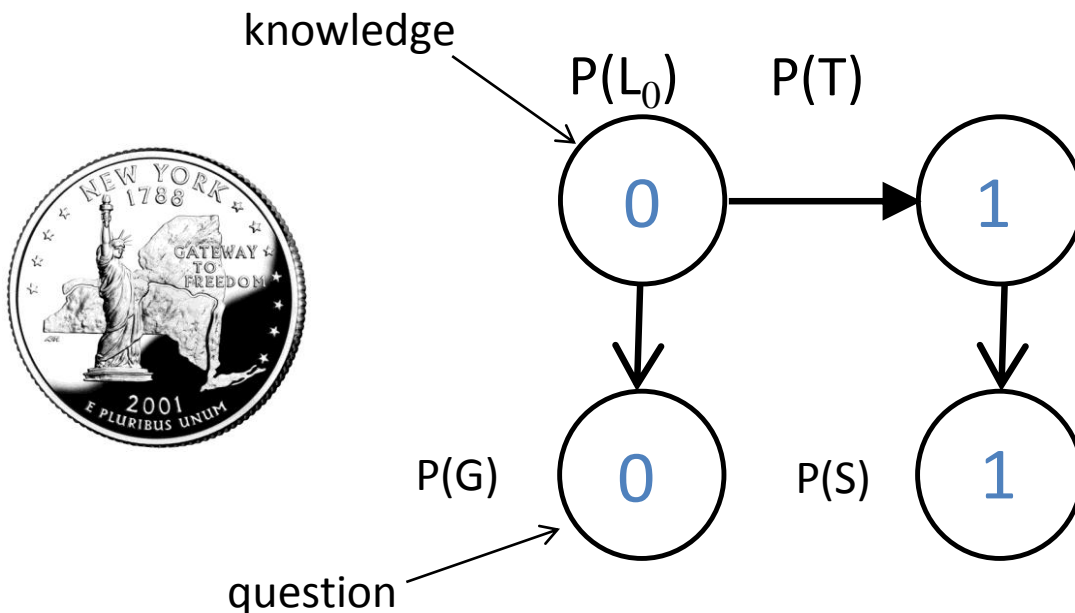
Prior = 0.40 Guess = 0.14 Learn = 0.20 Slip = 0.05



Knowledge Tracing

How a Bayesian Knowledge Tracing World Works

Prior = 0.40 Guess = 0.14 Learn = 0.20 Slip = 0.05



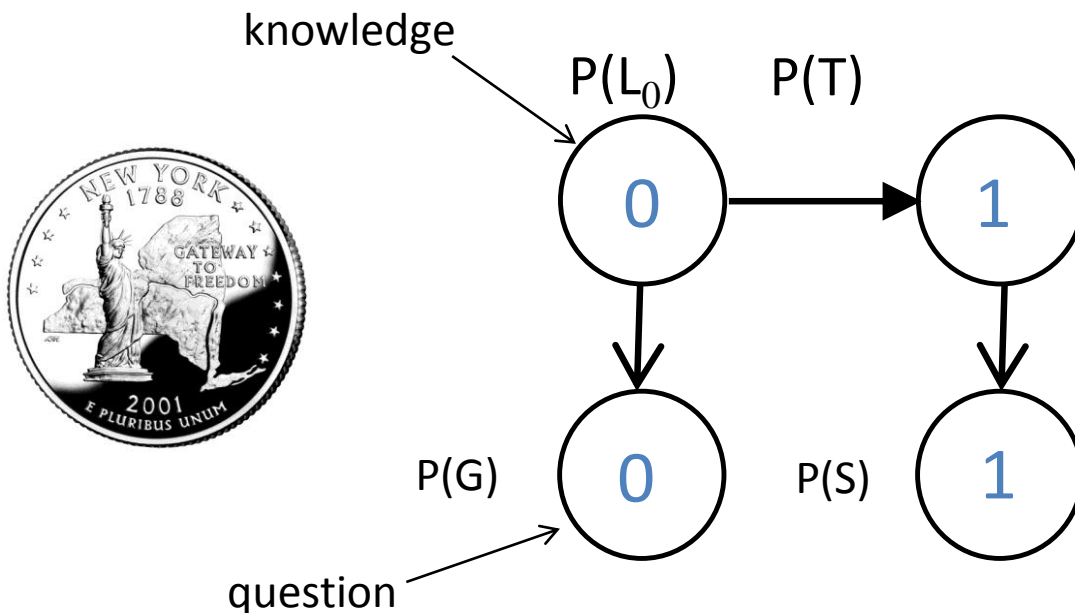
Generalization of the response prediction calculation:

$$P(\text{Correct}_n) = P(L_n)(1 - P(S)) + (1 - P(L_n))P(G)$$

Knowledge Tracing

How a Bayesian Knowledge Tracing World Works

Prior = 0.40 Guess = 0.14 Learn = 0.20 Slip = 0.05

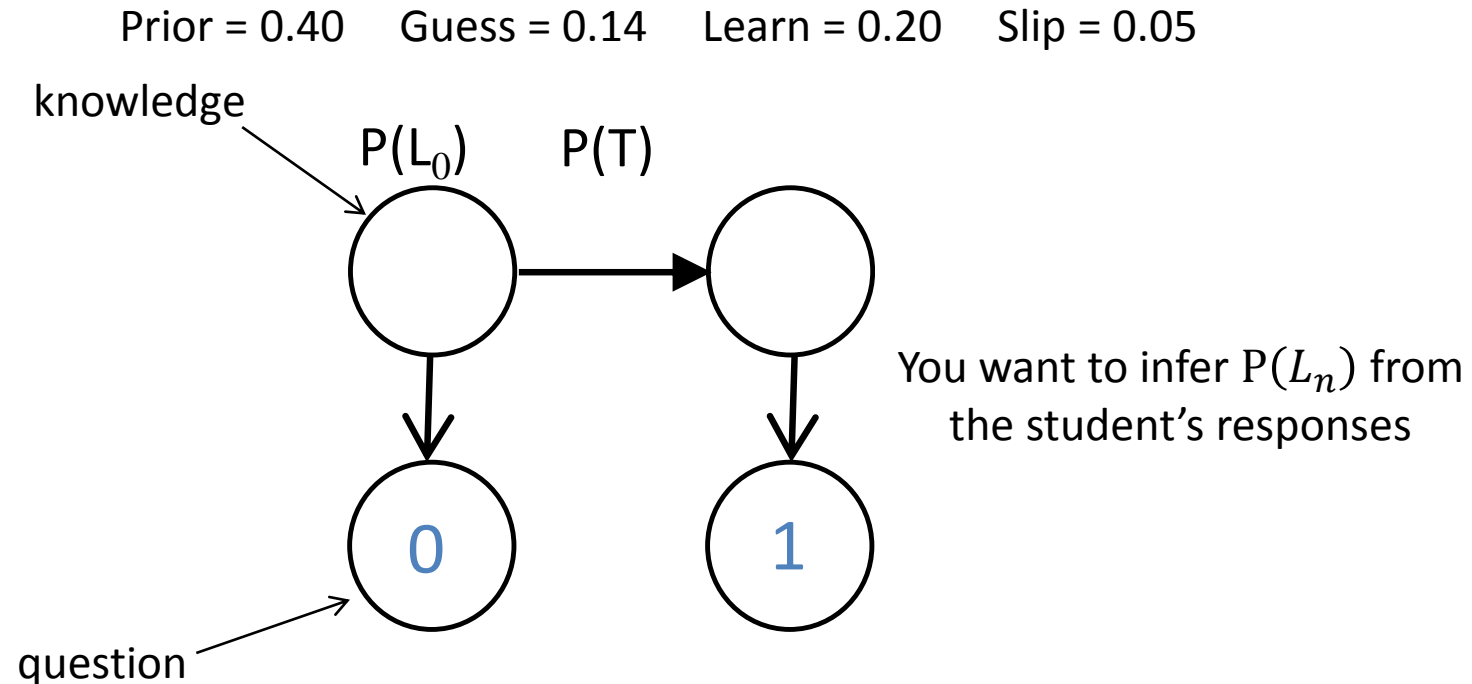


Generalization of the probability of learning calculation:

$$P(L_{n+1}) = P(L_n) + (1 - P(L_n))P(T)$$

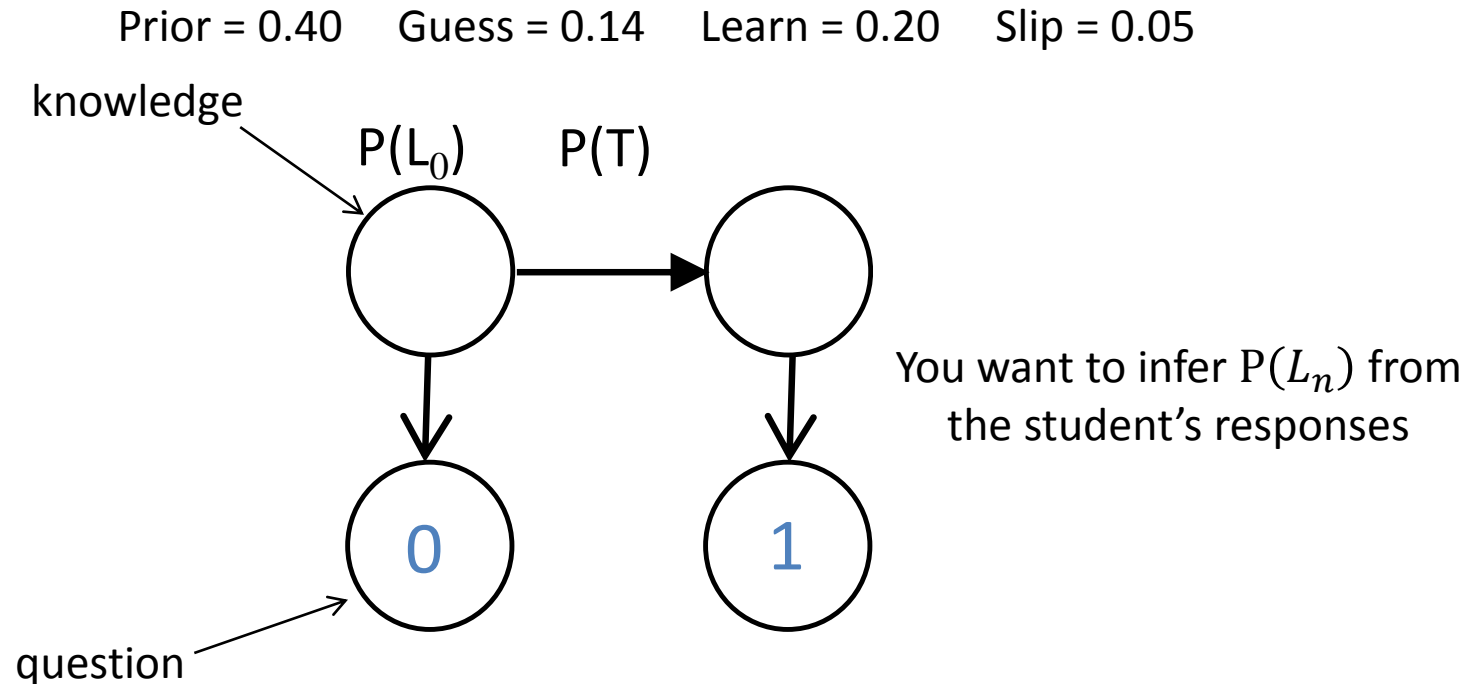
Knowledge Tracing

How a Bayesian Knowledge Tracing World Works



Knowledge Tracing

How a Bayesian Knowledge Tracing World Works

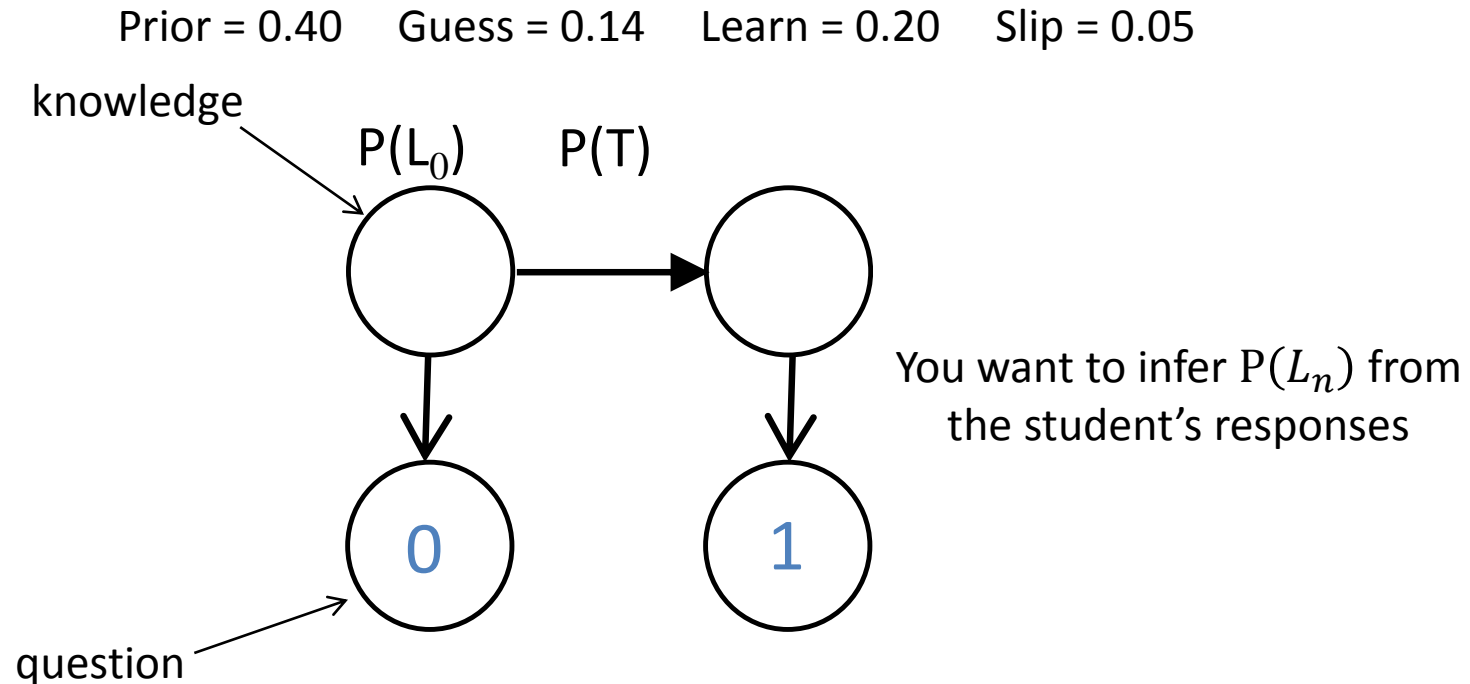


First, infer the knowledge at the first opportunity:

$$P(\text{Knowledge} | \text{Response} = 0) = \frac{P(L_0)P(S)}{P(L_0)P(S) + (1 - P(L_0))(1 - P(G))}$$

Knowledge Tracing

How a Bayesian Knowledge Tracing World Works

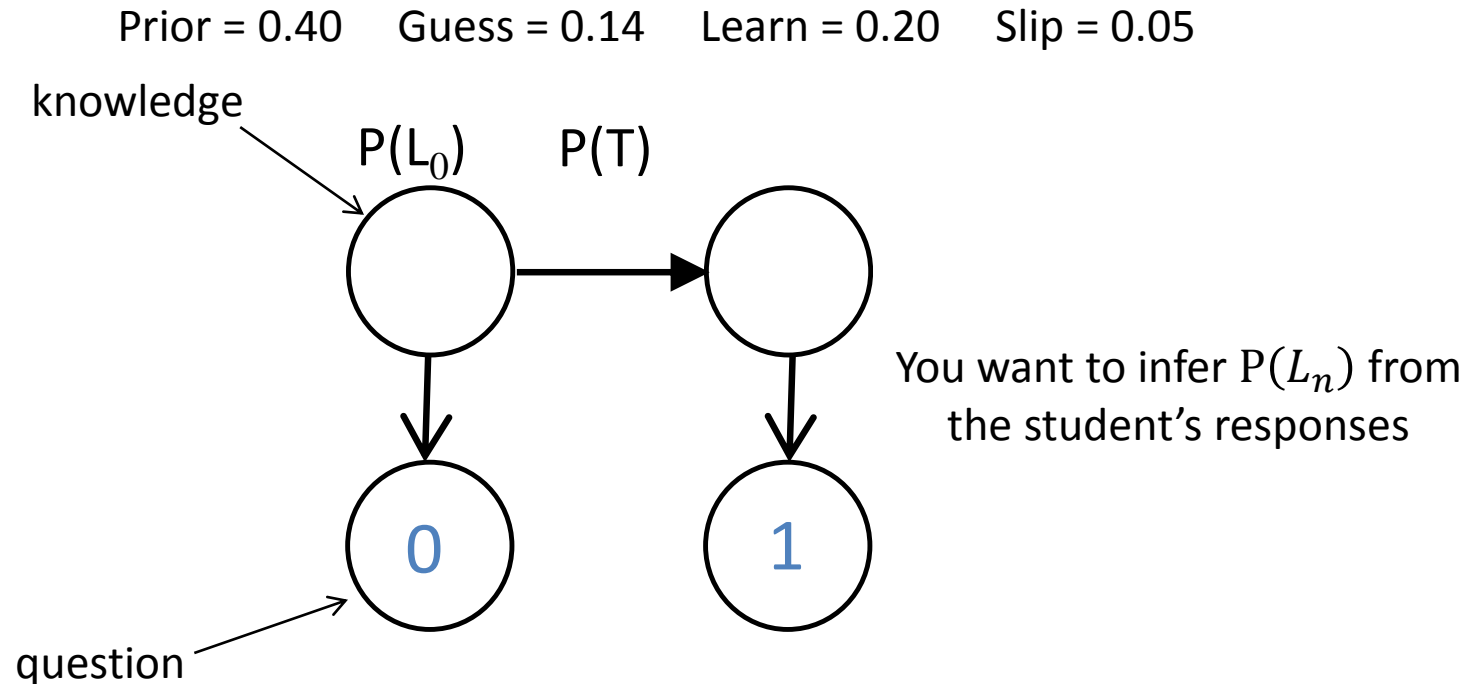


First, infer the knowledge at the first opportunity:

$$P(\text{Knowledge} | \text{Response} = 0) = \frac{0.40 \cdot P(S)}{0.40 \cdot P(S) + (1 - 0.40)(1 - P(G))}$$

Knowledge Tracing

How a Bayesian Knowledge Tracing World Works

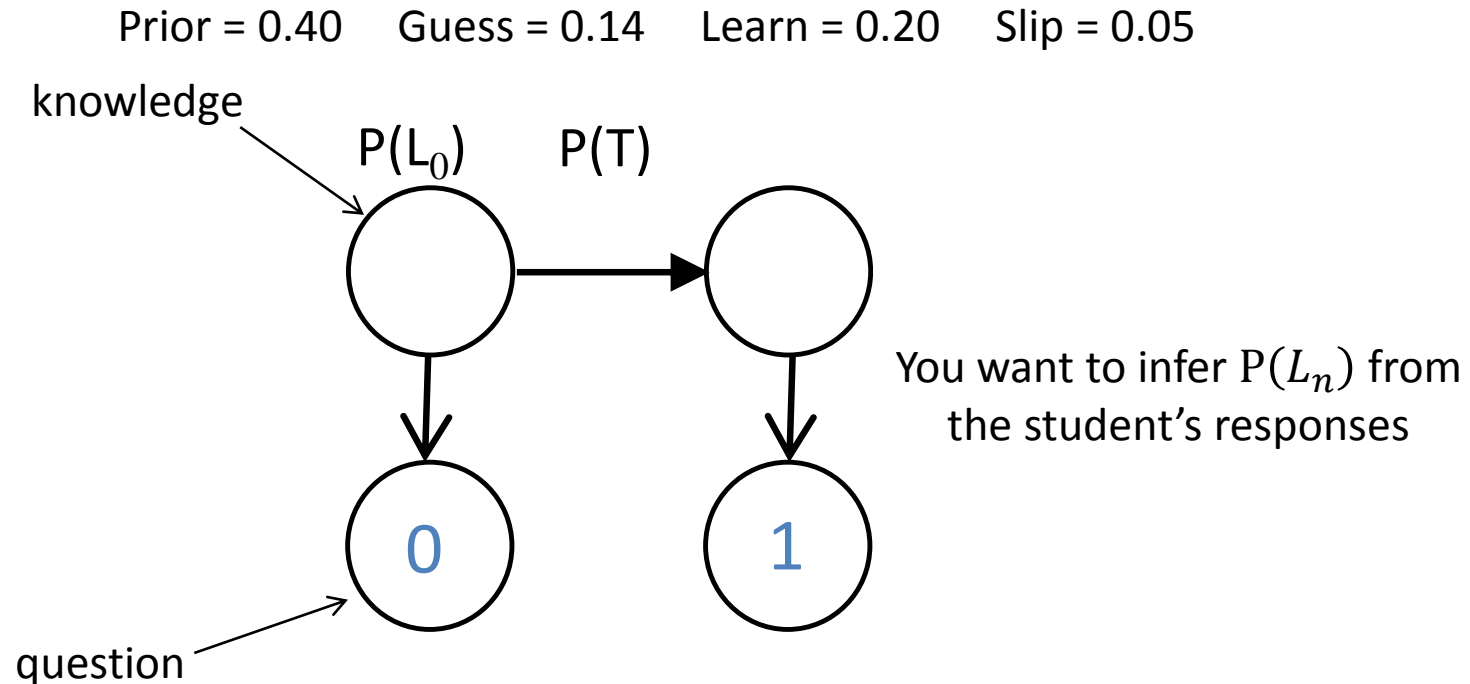


First, infer the knowledge at the first opportunity:

$$P(\text{Knowledge} | \text{Response} = 0) = \frac{0.40 \cdot 0.05}{0.40 \cdot 0.05 + (1 - 0.40)(1 - P(G))}$$

Knowledge Tracing

How a Bayesian Knowledge Tracing World Works

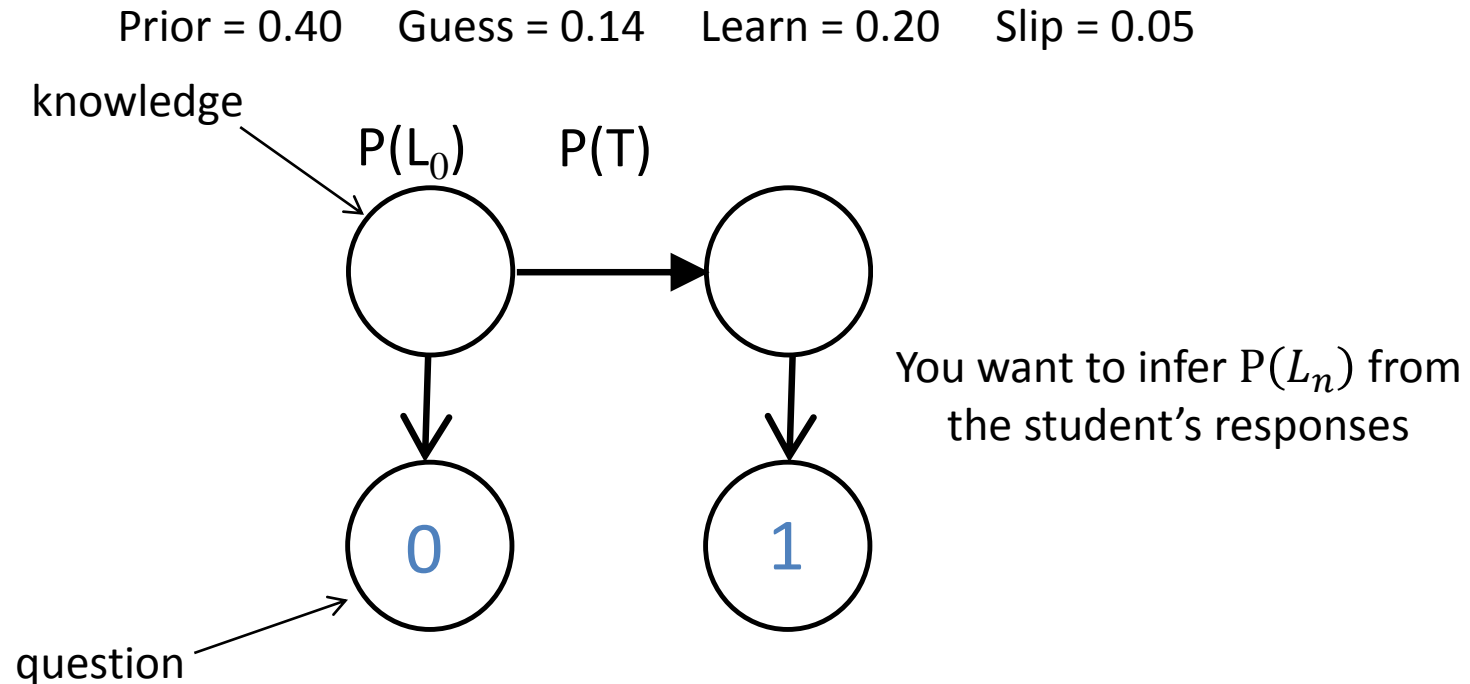


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Knowledge Tracing

How a Bayesian Knowledge Tracing World Works

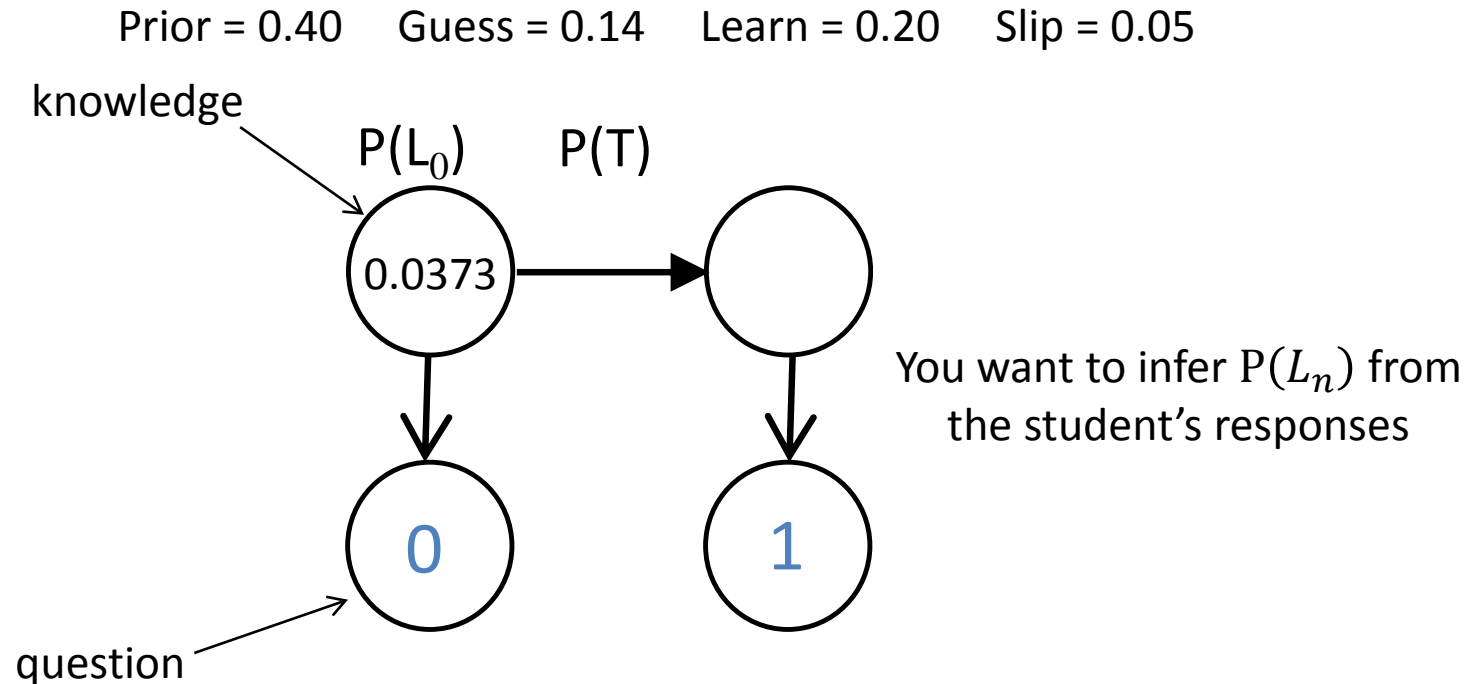


First, infer the knowledge at the first opportunity:

$$P(\text{Knowledge} | \text{Response} = 0) = \frac{0.40 \cdot 0.05}{0.40 \cdot 0.05 + (1 - 0.40)(1 - 0.14)} =$$

Knowledge Tracing

How a Bayesian Knowledge Tracing World Works

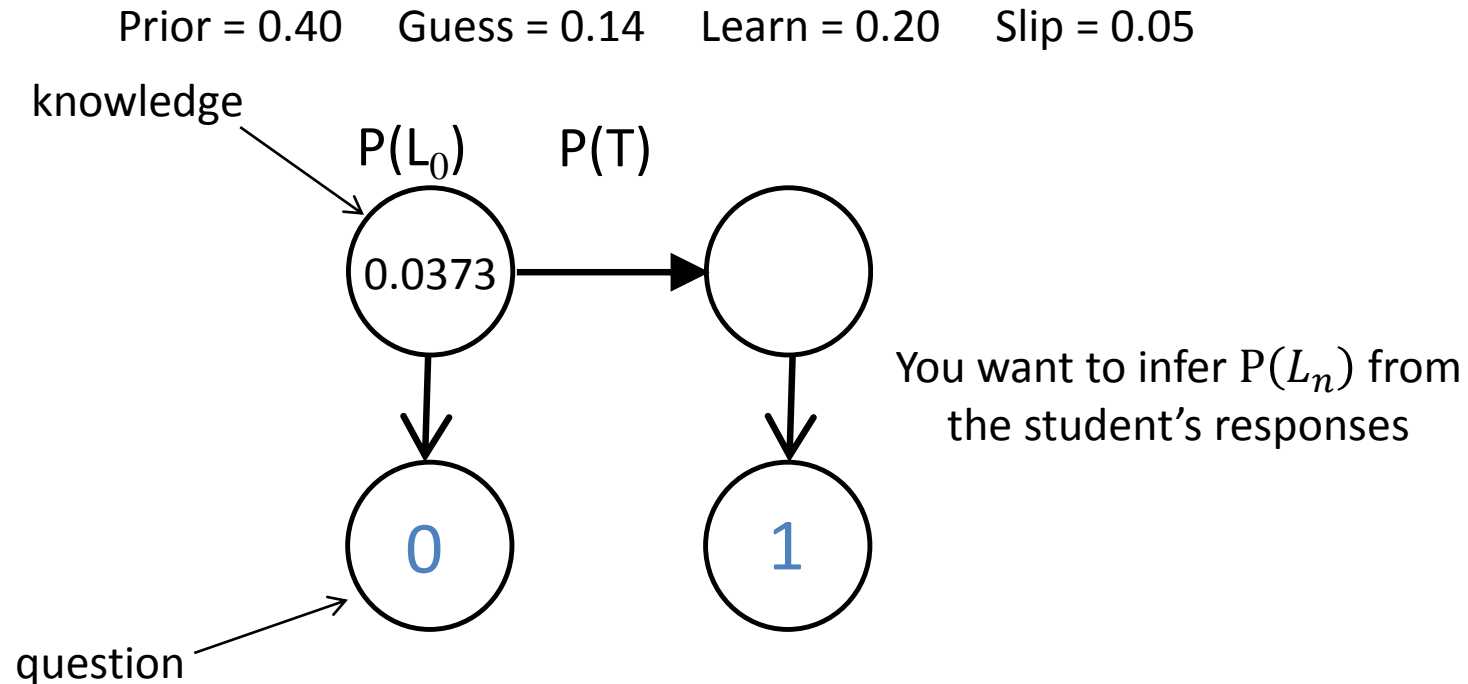


First, infer the knowledge at the first opportunity: Posterior probability of knowledge

$$P(\text{Knowledge} | \text{Response} = 0) = \frac{0.40 \cdot 0.05}{0.40 \cdot 0.05 + (1 - 0.40)(1 - 0.14)} = 0.0373$$

Knowledge Tracing

How a Bayesian Knowledge Tracing World Works

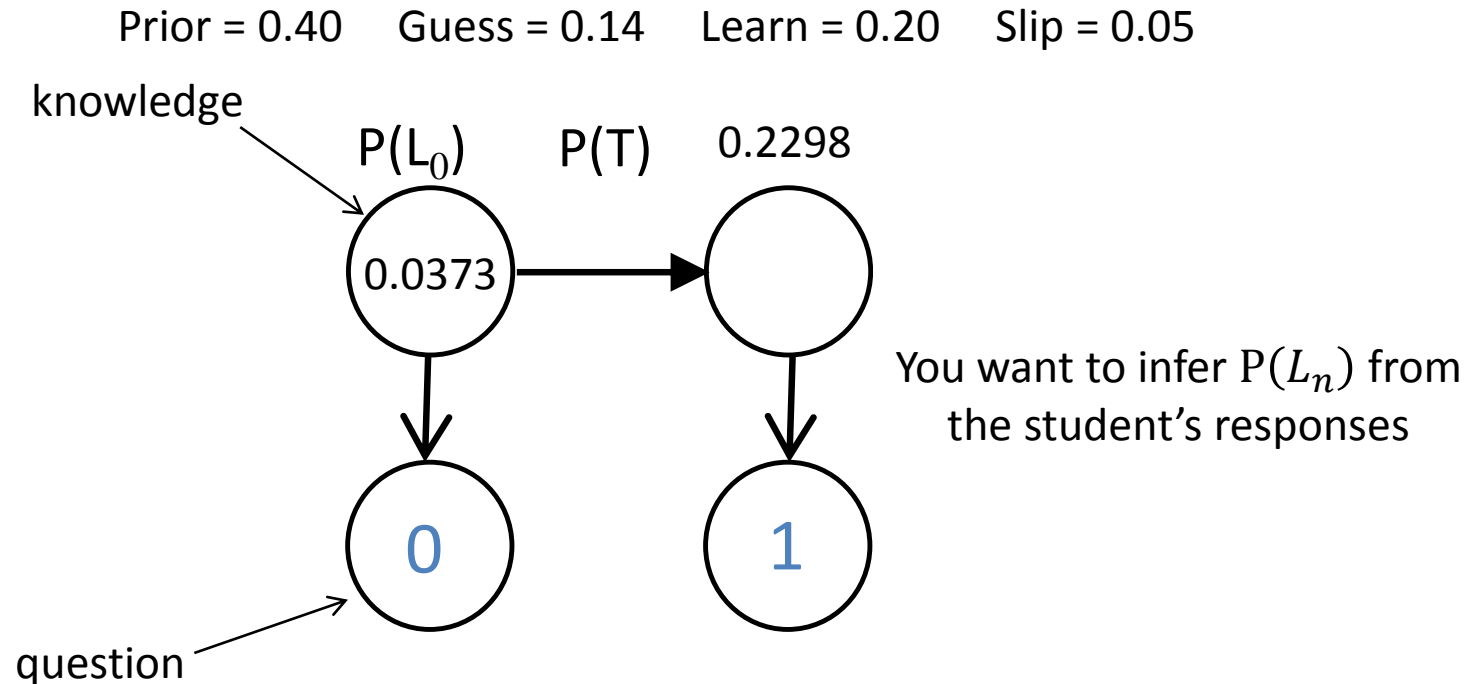


Next, apply the learning transition formula:

$$P(L_{n+1}) = 0.0373 + (1 - 0.0373)(0.20) =$$

Knowledge Tracing

How a Bayesian Knowledge Tracing World Works

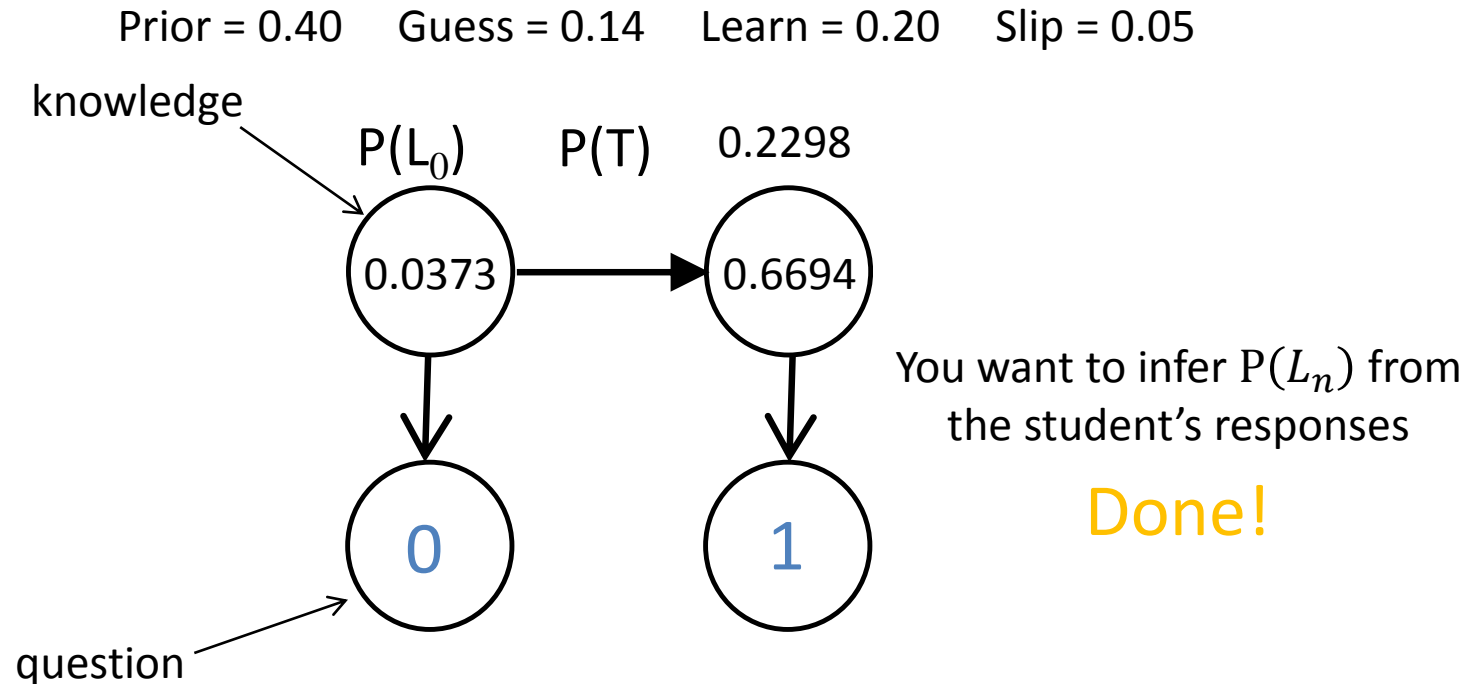


Next, apply the learning transition formula:

$$P(L_{n+1}) = 0.0373 + (1 - 0.0373)(0.20) = 0.2298 \quad \text{New prior for } L_{n+1}$$

Knowledge Tracing

How a Bayesian Knowledge Tracing World Works

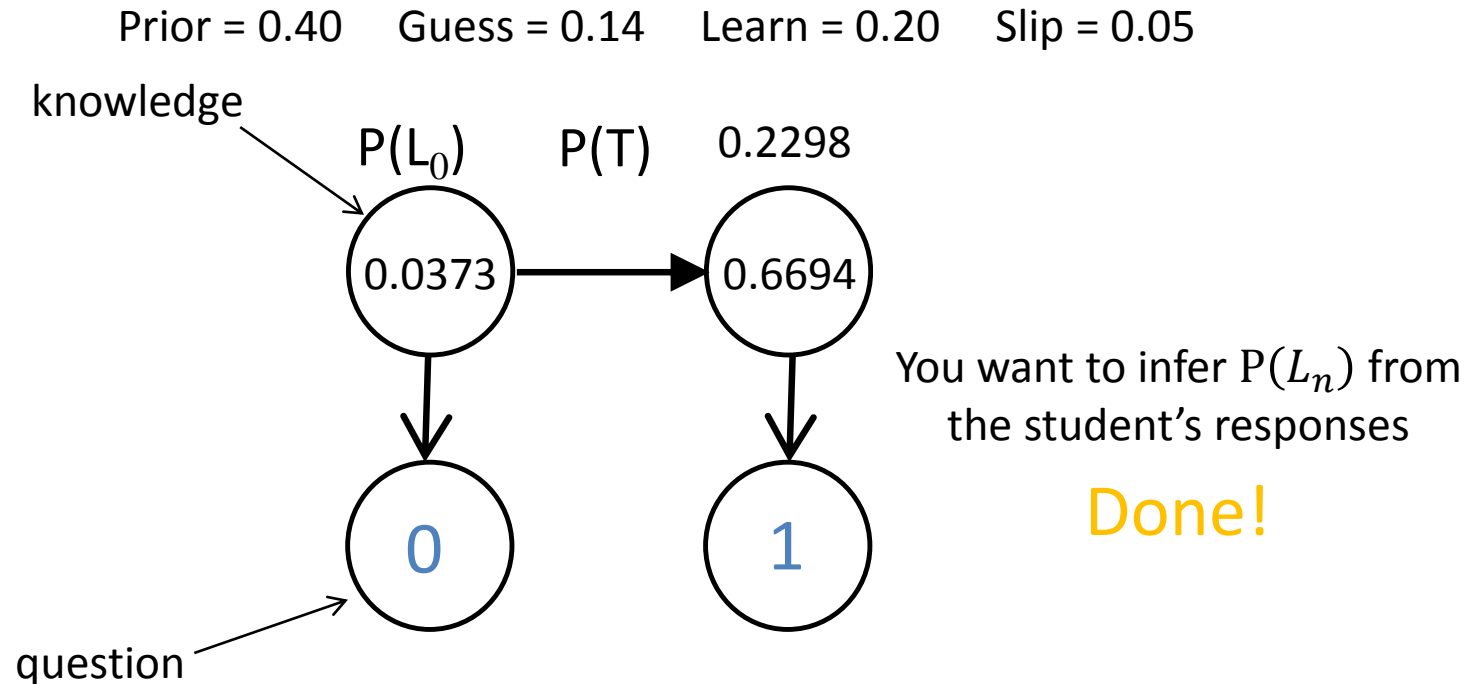


Lastly, infer the knowledge at the second opportunity:

$$P(\text{Knowledge} | \text{Response} = 1) = \frac{0.2298 \cdot (1 - 0.05)}{0.2298 \cdot (1 - 0.05) + (1 - 0.2298) \cdot 0.14} = 0.6694$$

Knowledge Tracing

How a Bayesian Knowledge Tracing World Works

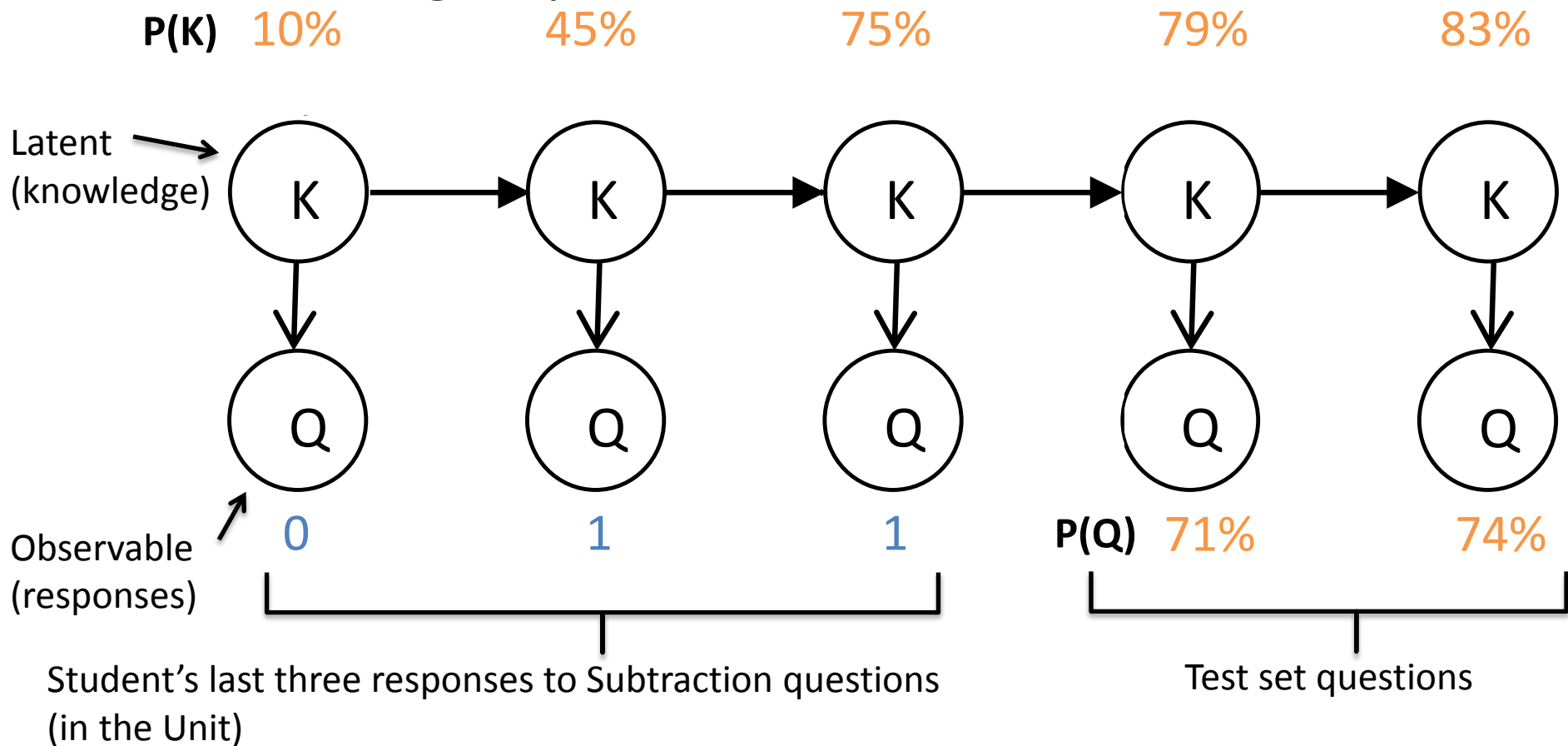


Inference calculations are applications of Bayes theorem: $P(K|Q) = \frac{P(Q|K)P(K)}{P(Q)}$

Intro to Knowledge Tracing

Model Prediction

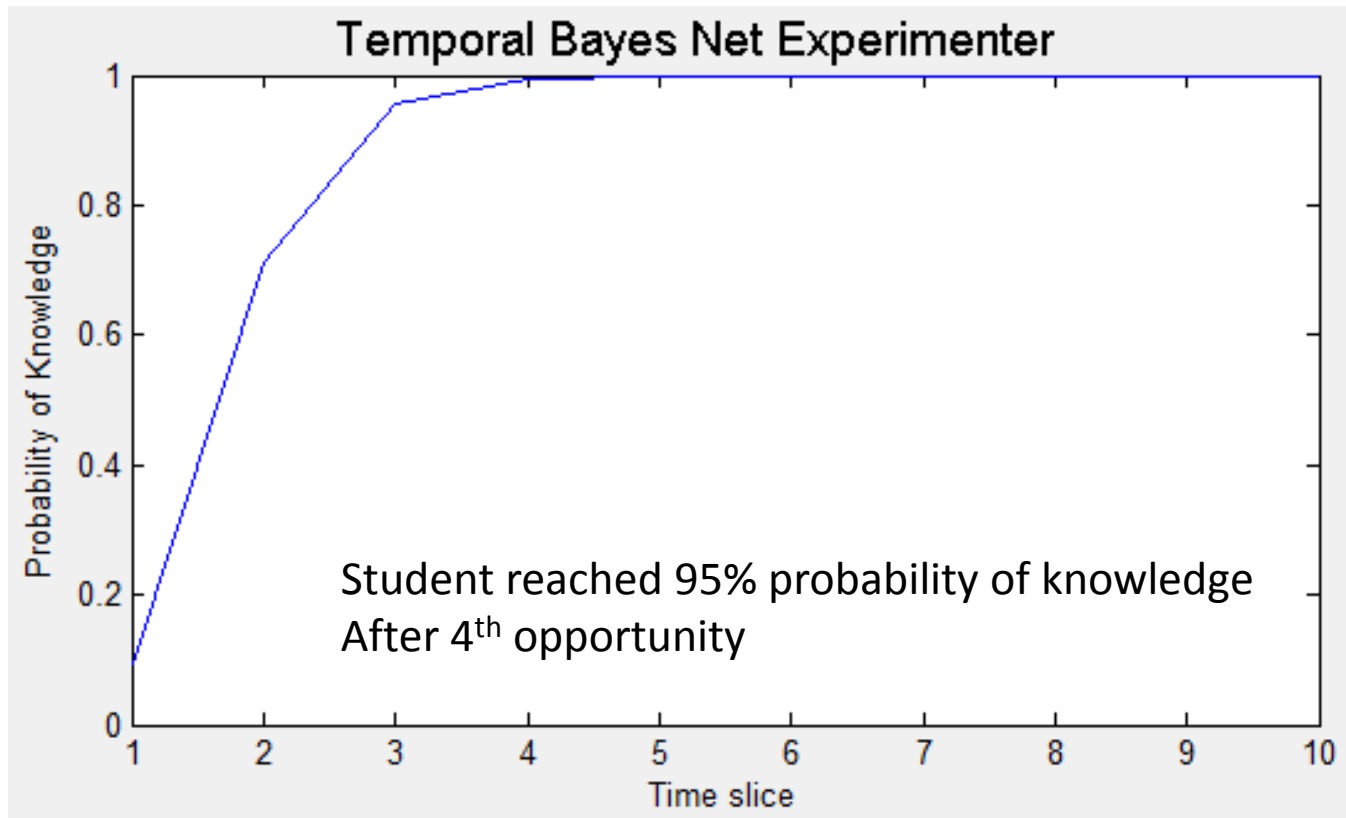
Model Tracing Step – Skill: Subtraction



Intro to Knowledge Tracing

Influence of parameter values

Estimate of knowledge for student with response sequence: 0 1 1 1 1 1 1 1 1 1

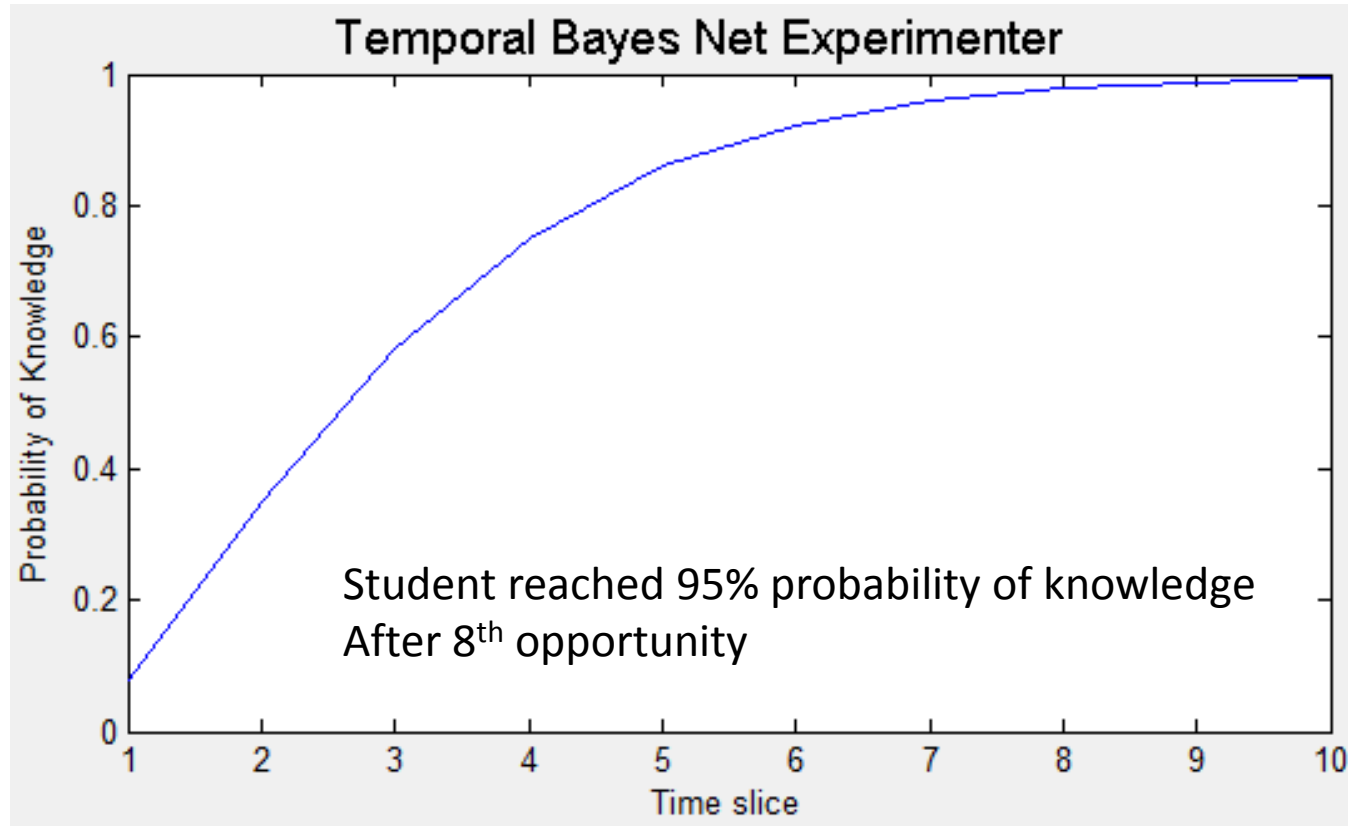


$P(L_0): 0.50$ $P(T): 0.20$ $P(G): 0.14$ $P(S): 0.09$

Intro to Knowledge Tracing

Influence of parameter values

Estimate of knowledge for student with response sequence: 0 1 1 1 1 1 1 1 1 1



$P(L_0): 0.50$ $P(T): 0.20$ $P(G): 0.14$ $P(S): 0.09$

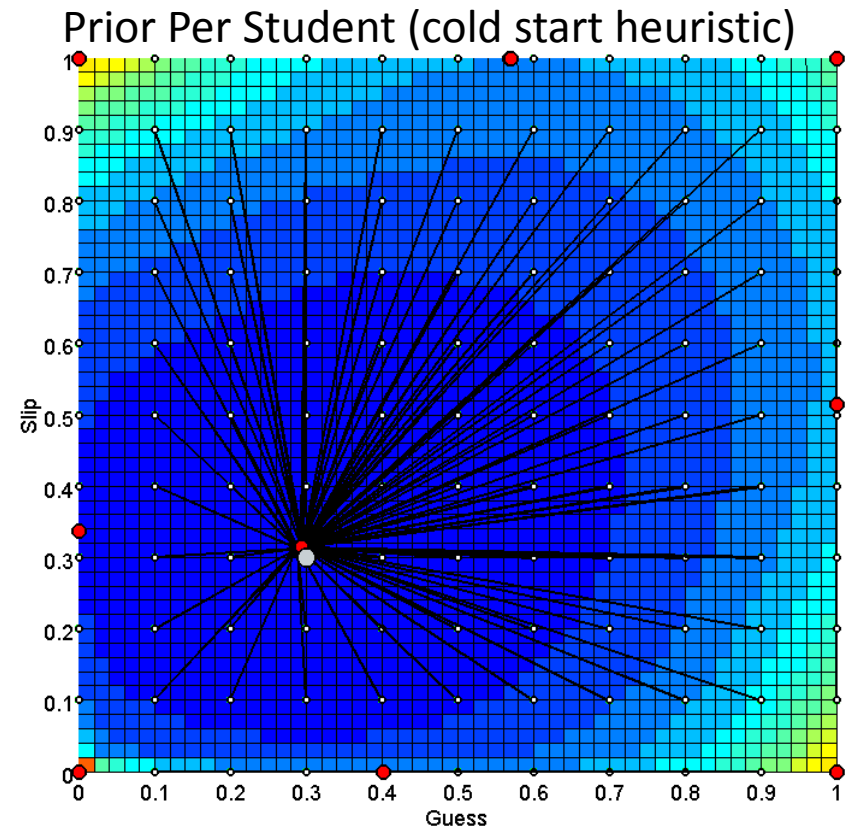
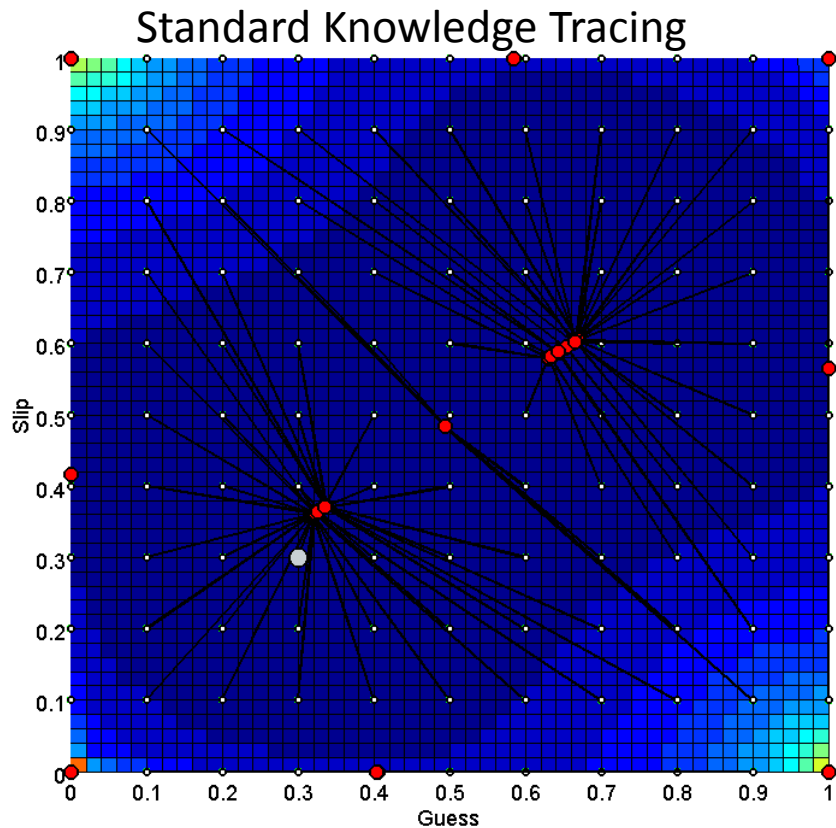
$P(L_0): 0.50$ $P(T): 0.20$ **$P(G): 0.64$** **$P(S): 0.03$**

Intro to Knowledge Tracing

(Demo)

Parameter fitting

-EM, Grid-search, Spectral DS (Gordon)
-1st workshop on Parameter fitting (ITS 2012)



Pardos, Z. A., Heffernan, N. T. In Press (2010) **Navigating the parameter space of Bayesian Knowledge Tracing models: Visualizations of the convergence of the Expectation Maximization algorithm.** In *Proceedings of the 3rd International Conference on Educational Data Mining*. Pittsburg

Prior Per Student Model

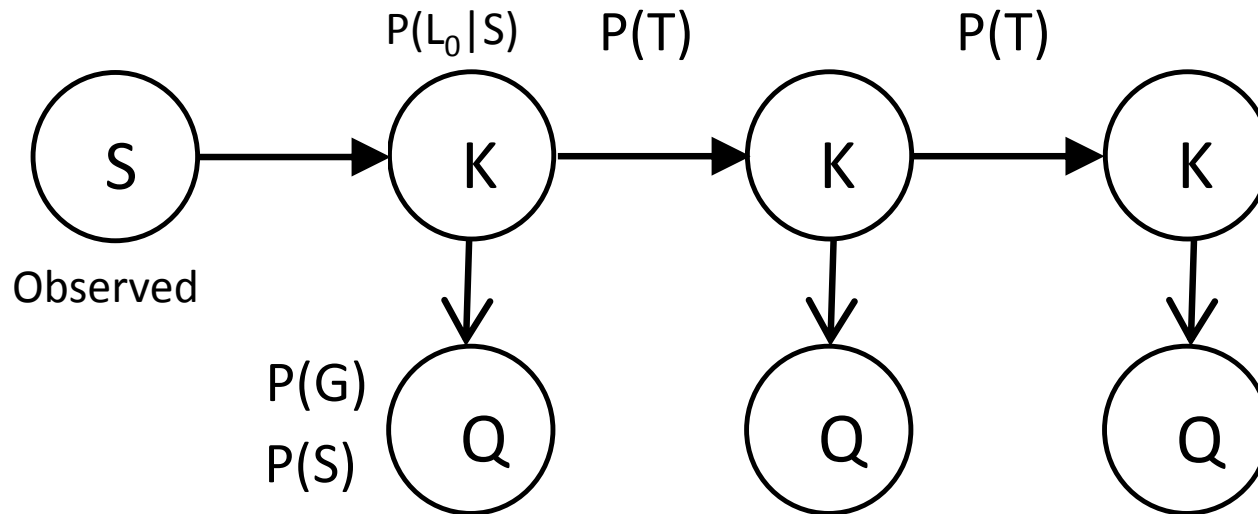
Student Individualization

- Knowledge Tracing, the current state of the art in knowledge assessment
 - Has no student specific parameters
 - Individual prior knowledge
 - Individual learn rates
 - Research objective is to add individualization to improve knowledge assessment and prediction accuracy.

Prior Per Student Model

Prior Individualization Approach

Do all students enter a lesson with the same background knowledge?



Node representations

K = Knowledge node

Q = Question node

S = Student node

Node states

K = Two state (0 or 1)

Q = Two state (0 or 1)

S = Multi state (1 to N)

Prior Per Student Model

Prior Individualization Approach

Conditional Probability Table of Student node and Individualized Prior node

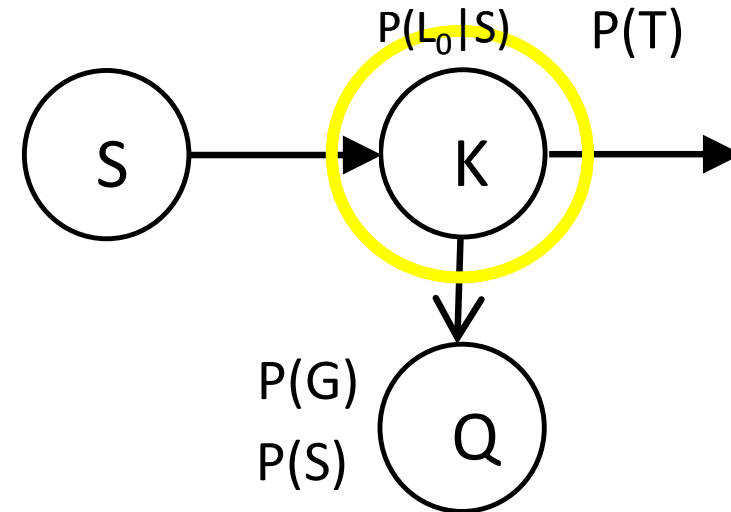
- Now that the model enables a prior parameter per student, how are these parameters going to be learned?

CPT of Individualized Prior node

S value	$P(L_0 S)$
1	0.05
2	0.30
	.95
	:

Several strategies tried

	Most accurate predictor (of 42)		Avg. Correlation	
$P(L_0)$ Strategy	PPS	KT	PPS	KT
Percent correct heuristic	33	8	0.3515	0.1933
Cold start heuristic	30	12	0.3014	0.1726
Random parameter values	26	16	0.2518	0.1726



(Pardos & Heffernan, 2010a)

Prior Per Student Model

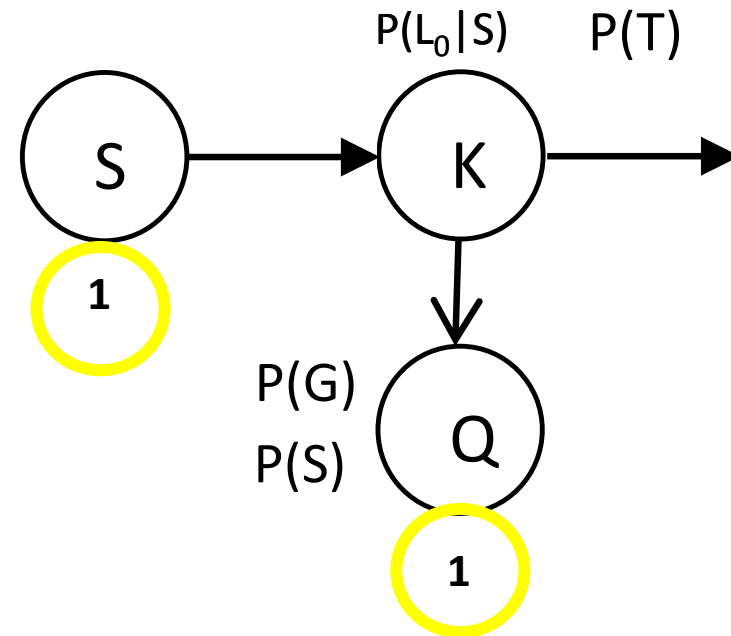
Prior Individualization Approach

Conditional Probability Table of Student node and Individualized Prior node

- Cold Start Heuristic

CPT of Individualized Prior node

S value	$P(L_0 S)$
0	0.05
1	0.30



Prior Per Student Model

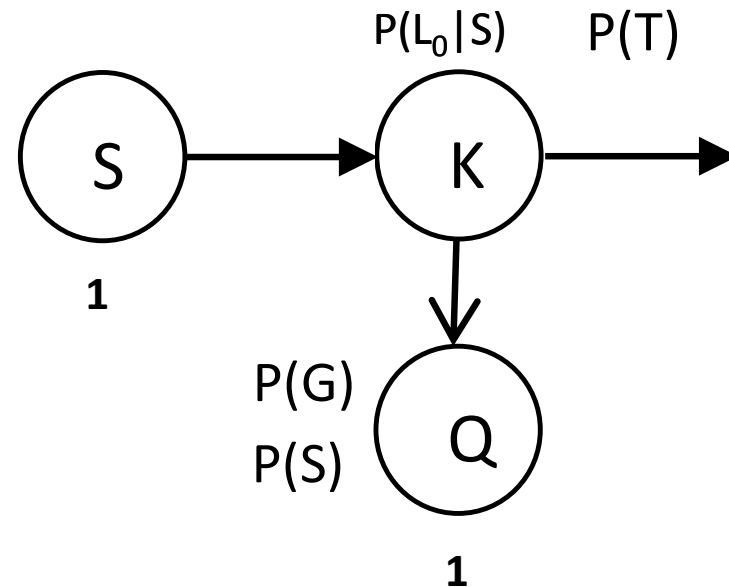
Prior Individualization Approach

What values to use for the two priors?

What values to use for the two priors?

CPT of Individualized Prior node

S value	$P(L_0 S)$
0	0.05
1	0.30



Prior Per Student Model

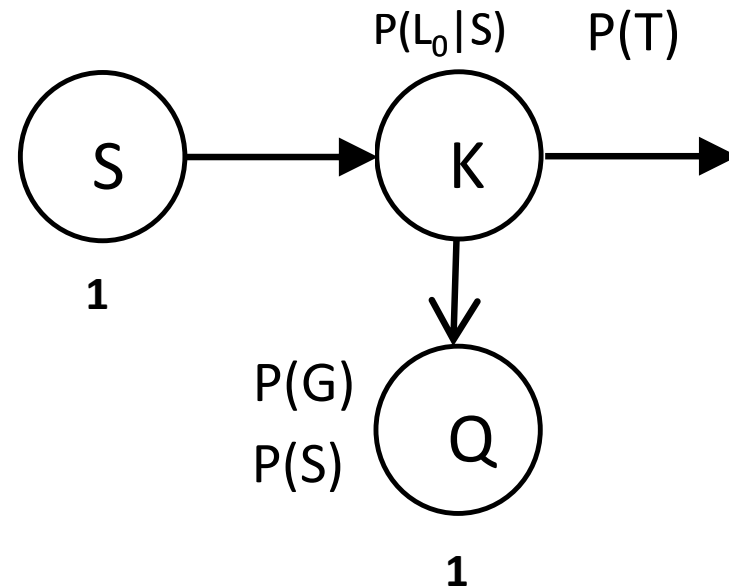
Prior Individualization Approach

What values to use for the two priors?

1. Use ad-hoc values

CPT of Individualized Prior node

S value	$P(L_0 S)$
0	0.10
1	0.85



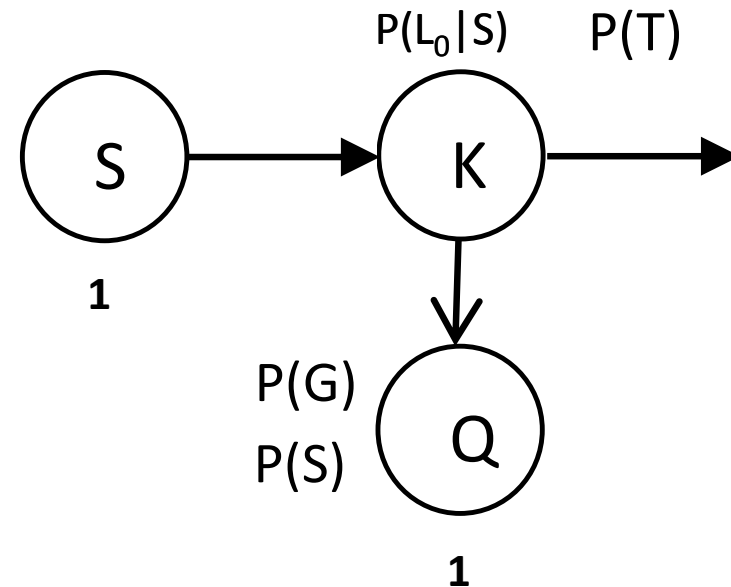
Prior Per Student Model

Prior Individualization Approach

What values to use for the two priors?

CPT of Individualized Prior node

S value	$P(L_0 S)$
0	EM
1	EM



1. Use ad-hoc values
2. **Learn the values**

Prior Per Student Model

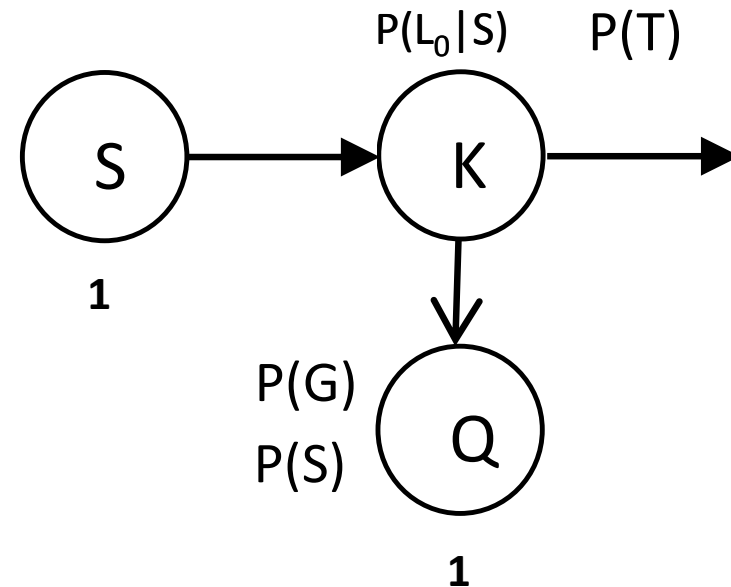
Prior Individualization Approach

What values to use for the two priors?

1. Use ad-hoc values
2. Learn the values
3. **Link with the guess/slip CPT**

CPT of Individualized Prior node

S value	$P(L_0 S)$
0	<i>Slip</i>
1	<i>1-Guess</i>



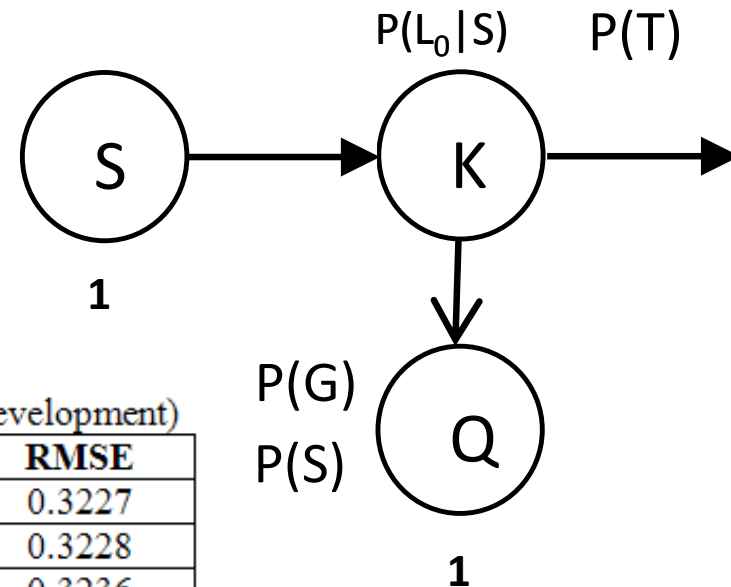
Prior Per Student Model

Prior Individualization Approach

What values to use for the two priors?

CPT of Individualized Prior node

S value	$P(L_0 S)$
0	<i>Slip</i>
1	<i>1-Guess</i>



Algebra (development)

	Strategy	RMSE
1	adjustable	0.3659
2	guess/slip	0.3660
3	<i>Ad-hoc</i>	0.3662

Bridge to Algebra (development)

	Strategy	RMSE
1	guess/slip	0.3227
2	adjustable	0.3228
3	<i>Ad-hoc</i>	0.3236

(Pardos & Heffernan, JMLR In Press)

With an ASSISTments Platform dataset, PPS (ad-hoc) achieved an R^2 of 0.301 (0.176 with KT)

(Pardos & Heffernan, UMAP 2010)

Prior Per Student Model

Cold start heuristic was a success

- Performed well, improvement in prediction over KT in 30/42 problem sets
- Requires no extra information outside of the responses in the problem set being predicted
- Reduces the free parameters to three instead of four
 - Faster parameter training time with more accurate prediction
- The most simple individualization technique to add to existing KT models
 - One binary node addition and one arc
- Parameters can be learned from one population of students to predict another

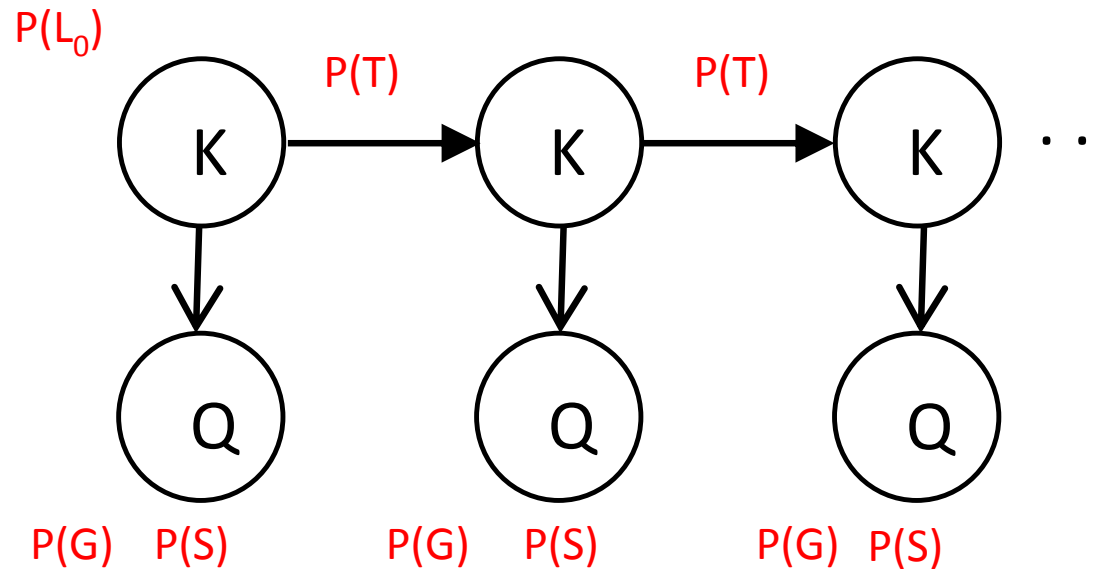
Variations on Knowledge Tracing (and other models)

Intro to Knowledge Tracing

1. BKT-BF

Learns values for **these parameters** by performing a grid search (0.01 granularity) and chooses the set of parameters with the best squared error

$P(L_0)$ = Probability of initial knowledge
 $P(T)$ = Probability of learning
 $P(G)$ = Probability of guess
 $P(S)$ = Probability of slip



(Baker et al., 2010)

Intro to Knowledge Tracing

2. BKT-EM

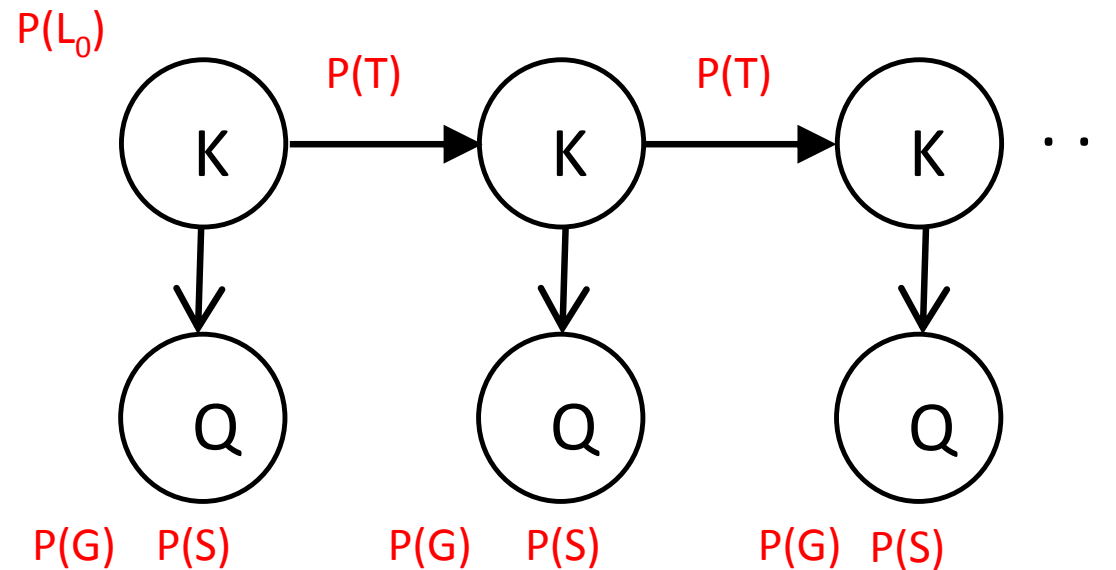
Learns values for **these parameters** with Expectation Maximization (EM). Maximizes the log likelihood fit to the data

$P(L_0)$ = Probability of initial knowledge

$P(T)$ = Probability of learning

$P(G)$ = Probability of guess

$P(S)$ = Probability of slip



(Chang et al., 2006)

Intro to Knowledge Tracing

3. BKT-CGS

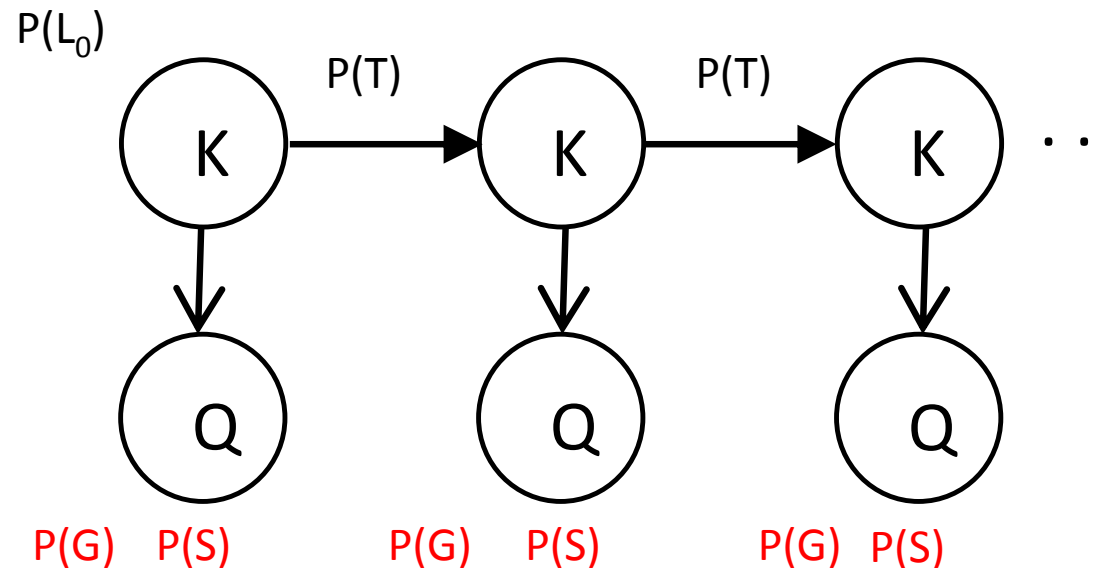
Guess and slip parameters are assessed contextually using a regression on features generated from student performance in the tutor

$P(L_0)$ = Probability of initial knowledge

$P(T)$ = Probability of learning

$P(G)$ = Probability of guess

$P(S)$ = Probability of slip



(Baker, Corbett, & Aleven, 2008)

Intro to Knowledge Tracing

4. BKT-CSlip

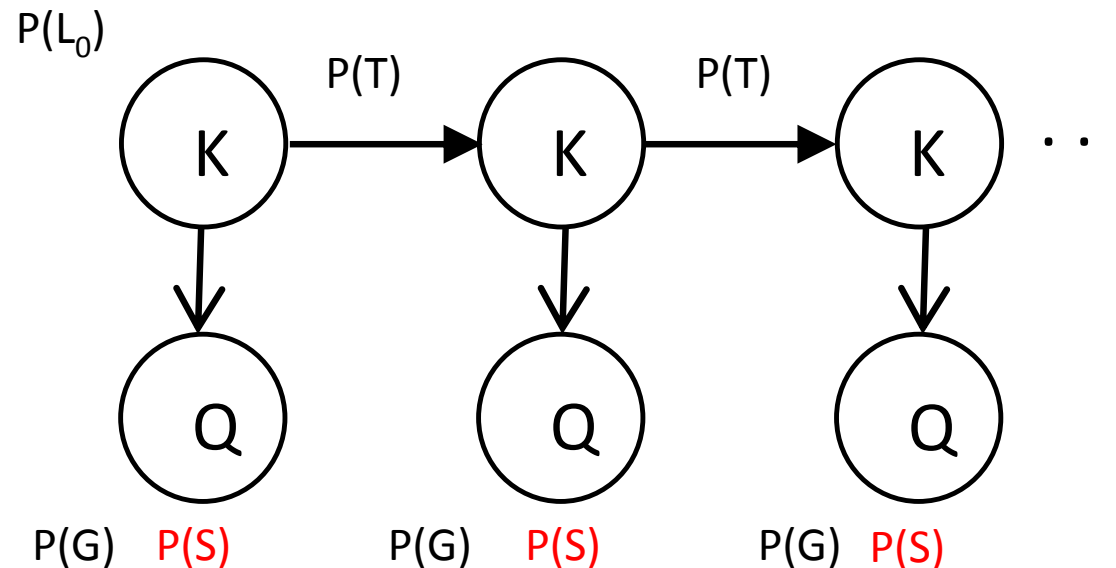
Uses the student's averaged contextual **Slip parameter** learned across all incorrect actions.

$P(L_0)$ = Probability of initial knowledge

$P(T)$ = Probability of learning

$P(G)$ = Probability of guess

$P(S)$ = Probability of slip



(Baker, Corbett, & Aleven, 2008)

Intro to Knowledge Tracing

5. BKT-LessData

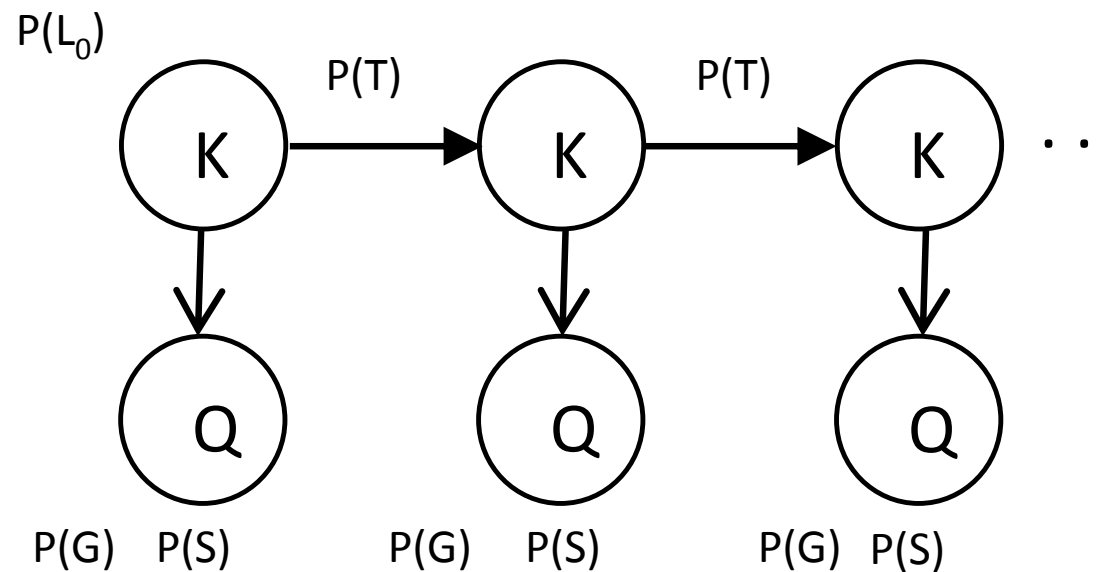
Limits students **response sequence length** to the most recent 15 during EM training.

$P(L_0)$ = Probability of initial knowledge

$P(T)$ = Probability of learning

$P(G)$ = Probability of guess

$P(S)$ = Probability of slip



Most recent 15 responses used (max)

(Nooraiei et al, 2011)

Intro to Knowledge Tracing

6. BKT-PPS

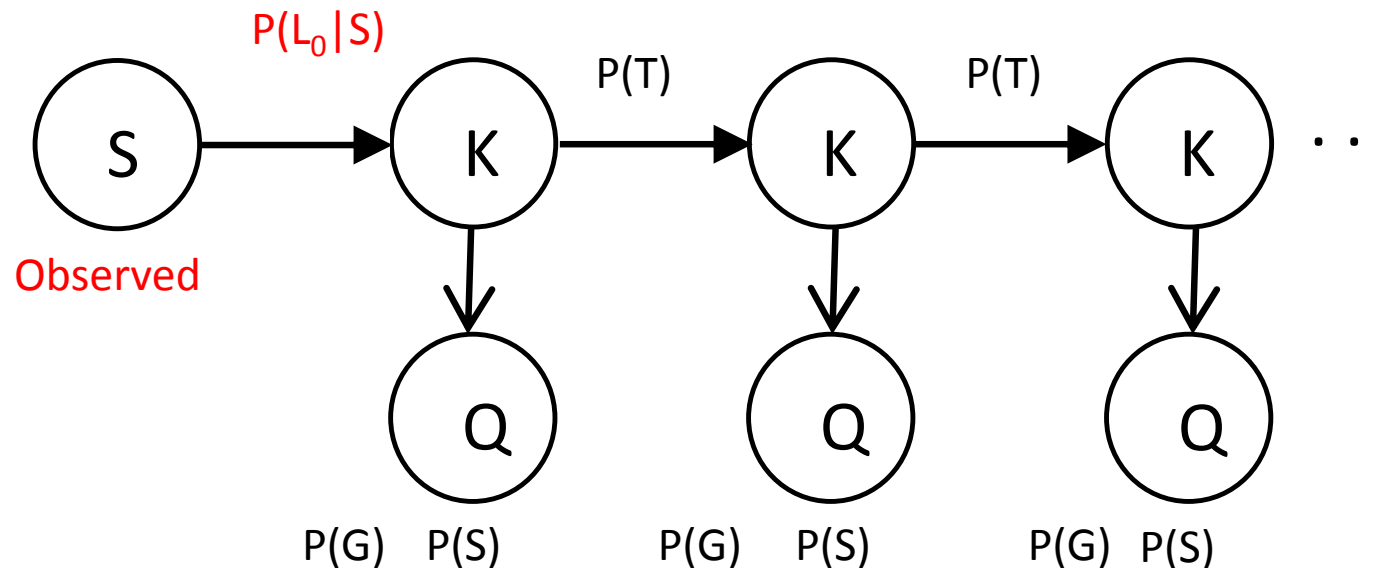
Prior per student (PPS) model which individualizes the **prior parameter**. Students are assigned a prior based on their response to the first question.

$P(L_0)$ = Probability of initial knowledge

$P(T)$ = Probability of learning

$P(G)$ = Probability of guess

$P(S)$ = Probability of slip



(Pardos & Heffernan, 2010)

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7. CFAR

Correct on First Attempt Rate (CFAR)
calculates the student's **percent correct** on
the current skill up until the question being
predicted.

Student responses for Skill X: **0 1 0 1 0 1**

Predicted next response would be 0.50



(Yu et al., 2010)

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8. Tabling

Uses the student's response sequence (max length 3) to predict the next response by looking up the **average next response** among student with the same sequence in the training set

Training set

Student A: 0 1 1 0

Student B: 0 1 1 1

Student C: 0 1 1 1

Max table length set to 3:

Table size was $2^0 + 2^1 + 2^2 + 2^3 = 15$

Test set student: 0 0 1 _

Predicted next response would be 0.66



(Wang et al., 2011)

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9. IRT

Item response theory (IRT) the standard assessment tool used for GRE testing.

$$p(+|v, i) = \frac{\exp(\theta_v - \sigma_i)}{1 + \exp(\theta_v - \sigma_i)} = \frac{1}{1 + e^{-(\theta_v - \sigma_i)}}$$

Where $p(+|v, i)$ is the probability of positive performance of student v on test item i and σ_i is the difficulty of item i .

Extension which breaks down an item into cognitive operations (Scheiblechner, 1972)

$$\sigma_i = \sum_{j=1}^m q_{ij} n_j + c$$

Where j is a cognitive operation, q_{ij} is the number of times the operation occurs in item i , n_j is the difficulty of cognitive operation j and c is a scaling constant

Learning from the test addition:

$$\sigma = \sum_{j=1}^m q_{ij} n_j - q_{uj} h^*_{ij} \beta_j + c$$

Intro to Knowledge Tracing

10. PFA

Performance Factors Analysis (PFA). Logistic regression model which elaborates on the Rasch IRT model. Predicts performance based on **the count of student's prior failures and successes** on the current skill.

An overall difficulty parameter β is also fit for each skill or each item in this formula the variant of PFA that fits β for each skill is shown. The PFA equation is:

$$m(i, j \in KCs, s, f) = \beta_j + \sum(\gamma_j S_{ij} + \rho_j F_{ij})$$

(Pavlik et al., 2009)

Conclusion

Time Left? If yes then KT-IDEM / IEM
Else
next slide

Demo

Bayesian Knowledge Tracing
MATLAB Demo / code

Thank you

Questions?

Thesis

Pardos, Z.A., Heffernan, N.T. (2012) Tutor Modeling vs. Student Modeling. In *Proceedings of the 25th annual Florida Artificial Intelligence Research Society Conference* *Invited paper



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