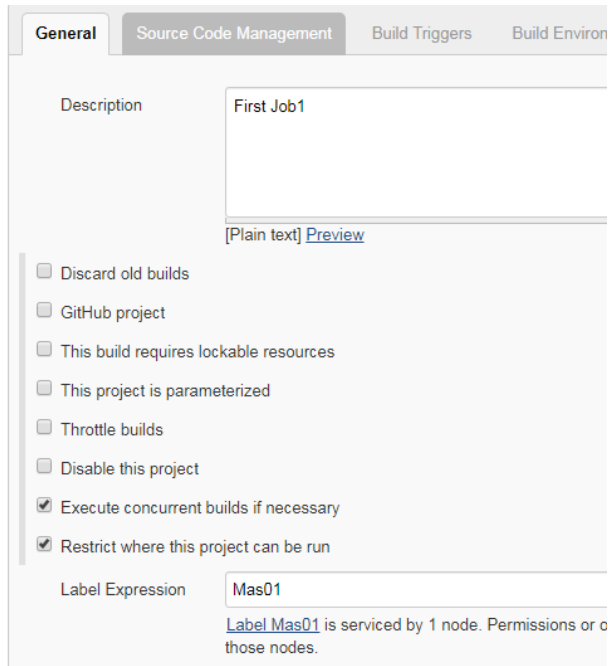


Objective

1. How to **link** the jobs
2. How to run the jobs with **Labels**
3. Execute **Concurrent** builds
4. **Trigger Remotely**

Steps:

A. Create the first Job with

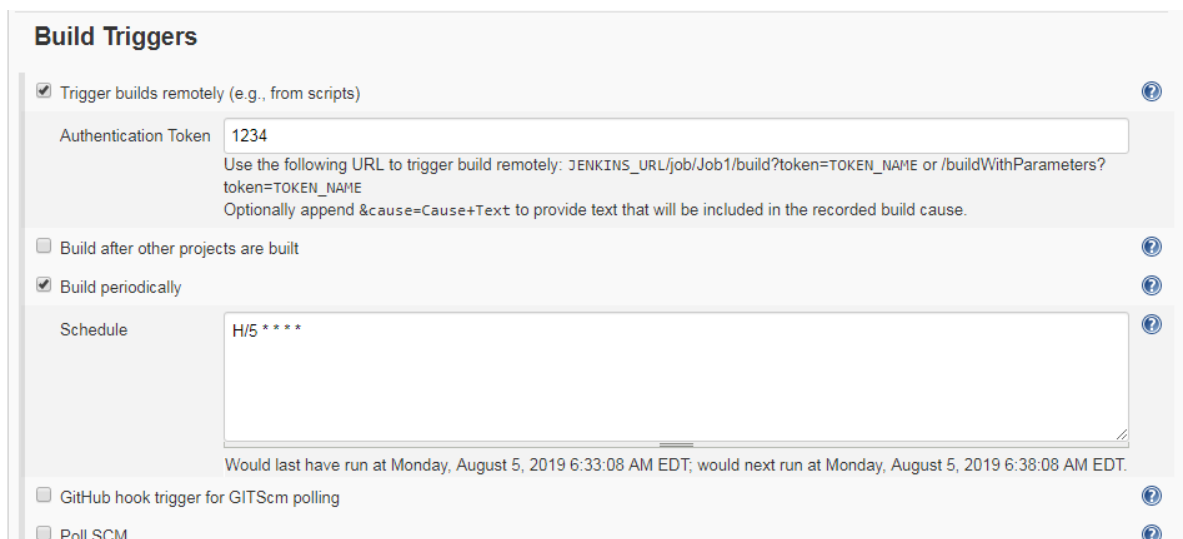


The screenshot shows the Jenkins Job Configuration page for a job named "First Job1". The "General" tab is selected. The "Description" field contains "First Job1". Below the description, there are several checkboxes for job configuration: "Discard old builds", "GitHub project", "This build requires lockable resources", "This project is parameterized", "Throttle builds", "Disable this project", "Execute concurrent builds if necessary" (checked), and "Restrict where this project can be run" (checked). The "Label Expression" field contains "Mas01". Below this field, a message states: "Label Mas01 is serviced by 1 node. Permissions or c those nodes."

Here, we are allowing the job to run “Concurrently” if required.

Also, we are specifying the Job to run only on the “master” node.

Under the trigger part



The screenshot shows the Jenkins Job Configuration page for the "Build Triggers" tab. The "Trigger builds remotely (e.g., from scripts)" checkbox is checked. The "Authentication Token" field contains "1234". Below this field, a message states: "Use the following URL to trigger build remotely: JENKINS_URL/job/Job1/build?token=TOKEN_NAME or /buildWithParameters? token=TOKEN_NAME. Optionally append &cause=Cause+Text to provide text that will be included in the recorded build cause." The "Build after other projects are built" checkbox is unchecked. The "Build periodically" checkbox is checked. The "Schedule" field contains "H/5 * * * *". Below this field, a message states: "Would last have run at Monday, August 5, 2019 6:33:08 AM EDT; would next run at Monday, August 5, 2019 6:38:08 AM EDT." The "GitHub hook trigger for GITScm polling" checkbox is unchecked. The "Poll SCM" checkbox is unchecked.

Jenkins-Job-Linking, Remote Trigger

Here we are creating, 2 kinds of trigger.

1. Trigger remotely -> we can use a link and trigger this job remotely any whr in the network.
Eg: -- **http://192.168.1.5:8080/job/Job1/build?token=1234**
2. Build Periodically – H/5 * * * * → means automatically trigger every 5 min

Finally the build part



Save and apply.

B. Create another Job “Job2” and link this to Job1.

Enter an item name

job2

Required field

Freestyle project
This is the central feature of Jenkins. Jenkins will build your project, combining something other than software build.

Pipeline
Orchestrates long-running activities that can span multiple build agents. Suitable for organizing complex activities that do not easily fit in free-style job type.

External Job
This type of job allows you to record the execution of a process run outside Jenkins. Use Jenkins as a dashboard of your existing automation system.

Multi-configuration project
Suitable for projects that need a large number of different configurations, such as different build configurations.

Folder
Creates a container that stores nested items in it. Useful for grouping things together in a namespace, so you can have multiple things of the same name as long as they are in different folders.

OK

Build Triggers

☐ Trigger builds remotely (e.g., from scripts)

☒ Build after other projects are built

Projects to watch: Job1

☒ Trigger only if build is stable

☐ Trigger even if the build is unstable

☐ Trigger even if the build fails

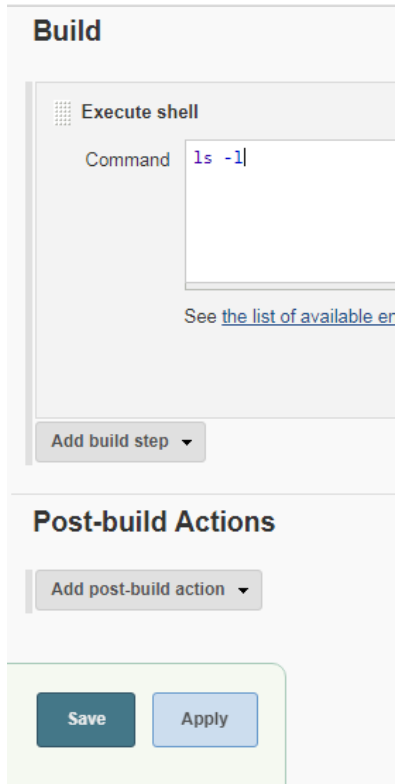
☐ Build periodically

☐ GitHub hook trigger for GITScm polling

on the Job2, under the Build Trigger option, Select the “Job1” to link it.

Which means, the Job2 would get triggered automatically, when ever the Job1 is completed successfully.

Then under the “Build” , give some sample build like below



Build

Execute shell

Command `ls -l`

See [the list of available er](#)

Add build step ▾

Post-build Actions

Add post-build action ▾

Save Apply

Save and Apply.

Jenkins-Job-Linking, Remote Trigger

C. Test the above setup.

1. Trigger the build remotely.

Use the link previously generated and run it on any browser other than the current Jenkins browser.



Let observe the Build that got triggered.

Under the console, it would say “started by remote” which shows clearly that it would triggered remotely.

Jenkins > Job1 > #3

[Back to Project](#)
[Status](#)
[Changes](#)
Console Output
[View as plain text](#)
[Edit Build Information](#)
[Delete build '#3'](#)
[Previous Build](#)
[Next Build](#)

Console Output

```
16:02:38 Started by remote host 192.168.1.3
16:02:38 Running as SYSTEM
16:02:38 Building in workspace /var/lib/jenkins/workspace/Job1
16:02:38 [Job1] $ /bin/sh -xe /tmp/jenkins2601977815781154190.sh
16:02:38 + ls -l
16:02:38 total 4
16:02:38 -rw-r--r--. 1 jenkins jenkins 34 Aug  5 06:29 file1
16:02:38 + touch file1
16:02:38 + echo 'THIS IS TEST FILE CREATED IN JOB1'
16:02:38 Triggering a new build of Job2
16:02:38 Finished: SUCCESS
```

Timestamps [View as plain text](#)

- ☐ System clock time
- ☒ Use browser timezone
- ☐ Elapsed time

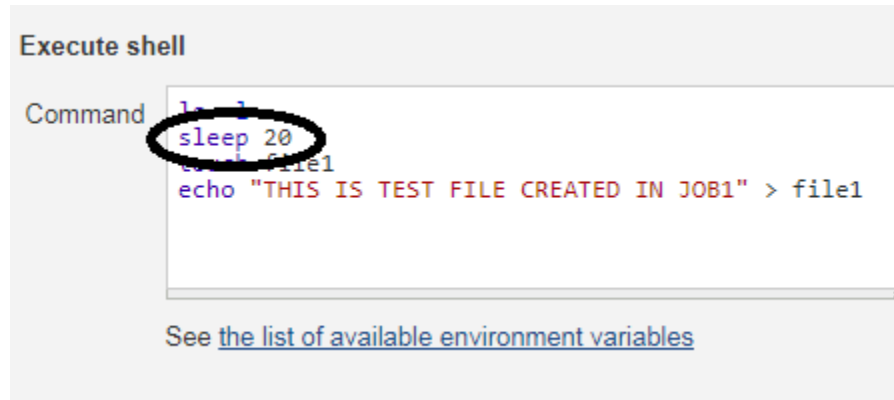
Triggered the JOB2

In turn, this job1 has triggered the “Job2” .

This is how you can link a job and create a chain of reactions of the jobs, which is the precise way that is done in the production.

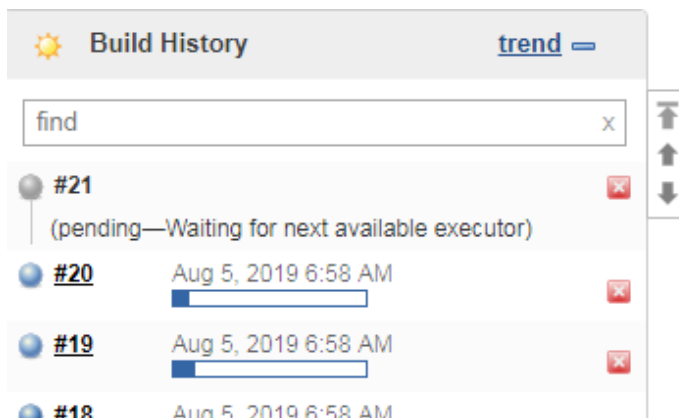
2. Execute the builds for the same job simultaneously.

For this edit the build and add **“sleep 20”**



So that the build waits for 20 sec before it completes it.

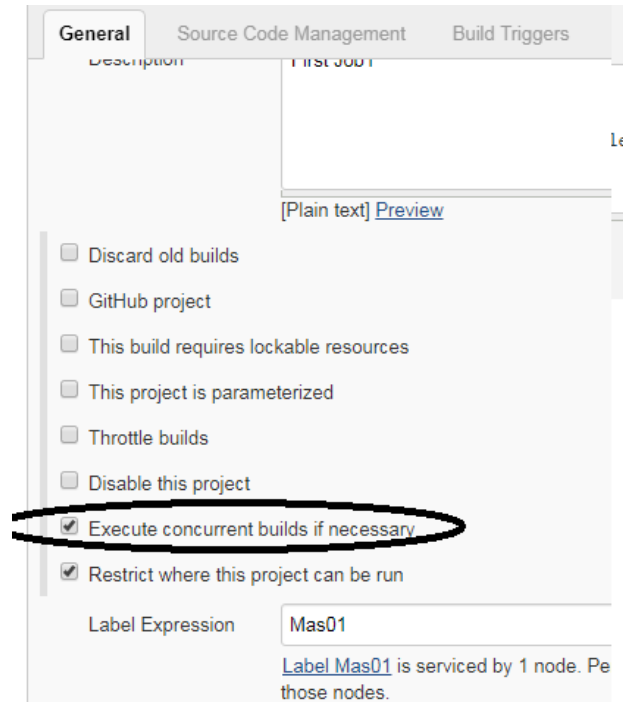
Now, click on the build multiple times.



Two build for the same job is executed parallely but the 3rd build is waiting because the Jenkins master has the “executor” limitation of ‘2’.

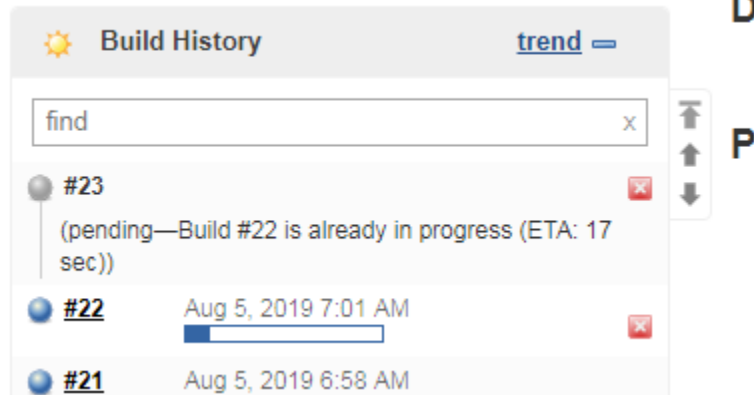
Now, lets disable the “concurrent build” by unticking the below option.

Jenkins-Job-Linking, Remote Trigger



Untick the one in the circle.

And now, if you try to click on the build multiple times.



The wait message is very clear that the other build is in progress before it can start the next build.