

Ansible – PLAYBOOK YAML Explained

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What is YAML?

YAML, which stands for Yet Another Markup Language or
YAML Ain't Markup Language (depending who you ask)

Using YAML for definitions gives you a number of advantages, including:

- **Convenience:** You'll no longer have to add all of your parameters to the command line
- **Maintenance:** YAML files can be added to source control, so you can track changes
- **Flexibility:** You'll be able to create much more complex structures using YAML than you can on the command line

What is YAML?

- The YAML is a scripting language, means we can communicate with other languages using yaml.
- Strictly speaking YAML is a superset of JSON with additional features like **new line** and **indentation**.
- YAML is a case sensitive scripting language
- YAML does not allow the use of **tabs for indentation like python**.
- Alternatively **space** is used for indentation.
- There are three editions in YAML scripting:

What is YAML?

- There are three editions in YAML scripting:
 - 1.2 → third edition
 - 1.1 → second edition
 - 1.0 → first edition
- YAML script extension:
 - .yaml
 - .yml

What is Data Types?

- Data Types also called as Key.
- Key is used to store any value
- Value can change depending on condition
- Example:
 - `xyz:340`
 - `test_int: 59`
 - `testname: "vishwacloudlab"`
 - `test_name: vishwacloudlab`
 - `testfloat: 39.0`
 - `testboolean: true`
 - `null_value: null`

Data Types Continued...

- These type of Data collections are called **Scalar** representation of data.
- These are rarely used in real time
- Commonly used is Multiple Key value pair
- Two types are
 - Sequential Data Collection.
 - Map data Collection

Data Types - Sequential Data Collection.

Sequential Data collection are also called YAML lists.

Example1 representation:

Chess players:

- player1
- "player2"
- player3

Data Types - Map Data Collection.

Map Data collection are also called YAML MAPS.

Example2 representation:

Chess_players_age:

- player1: 56
- player2: 33
- player3: 42

Example3 representation:

Chess_players_Details:

player1:

- Expert Level
- age: 56

player2:

- Beginner Level
- age: 33

player3:

- Legend Level
- age:42

Data Types Conclusion:

There are only **two** types of structures you need to know about in YAML:

- Lists
- Maps

That's it. You might have maps of lists and lists of maps and so on.....

Review on YAML

- Maps, which are groups of name-value pairs
- Lists, which are individual items
- Maps of maps
- Maps of lists
- Lists of lists
- Lists of maps

Basic Steps to write playbook

- 1) Starts with `---` → This Represents the beginning of the script
- 2) Target selection list (Like hosts, user etc)
- 3) Variable List (optional)
- 4) Tasks list
 - 1) List all the modules that needs to run in the particular order

Note: These are steps for one play

Each play is a sequence and sequence values have maps.

YAML Playbook example

```
---
- name: Install httpd
  hosts: web
  become: true

  tasks:
  - name: Install httpd on web server
    yum:
      name: httpd
      state: present
  - name: Insert index page
    template:
      src: index.html
      dest: /var/www/html/index.html
  - name: start the httpd service
    service:
      name: httpd
      state: started
```

Now lets understand
the playbook in parts

Let's look at each piece closer

```
---  
- name: Install httpd  
  hosts: web  
  become: true  
  tasks:  
    - name: Install httpd  
      yum:  
        name: httpd  
        state: present
```

← Delimiter between sets of YAML script

← Description

← Define the hosts

← Run as root

POINTS TO REMEMBER FOR YAML SCRIPTS

Indenting the lines are important

Min is “1” space

Indenting should be CONSISTENT

*****NEVER USE TABS in a YAML file*****

Let's look at each piece closer

```
- name: Install httpd
```

```
hosts: web
```

```
become: true
```

```
tasks:
```



Define tasks to be executed

```
- name: Install httpd on web server
```

```
yum:
```



Yum module

```
  name: httpd
```

Name of the App to be installed

```
  state: present
```

Present , latest, absent

Let's look at each piece closer

tasks:

- name: Install httpd on web server

yum:

name: httpd

state: present

- name: Insert index page

template:

src: index.html

dest: /var/www/html/index.html

- name: start the httpd service

service:

name: httpd

state: started

This would copy the file from the Ansible server to the destination Host in the particular folder



Let's look at each piece closer

tasks:

.....

- name: Insert index page

template:

src: index.html

dest: /var/www/html/index.html

- **name: start the httpd service**

service:

name: httpd

state: started



Service module in linux,
to start, enable, stop ,
restart the app/service.

Running the Ansible Playbook

```
$ ansible-playbook <filename.yml>
```

Now that we have learned the playbook to be executed on a single group of host.

Let's further understand a complex playbook with multiple group and failure conditions.

Tasks and Play

Example

```
---  
- name: Create a file  
  hosts: app_server  
  tasks:  
    - command: touch file1.txt  
  
- name: install web server  
  hosts: web  
  tasks:  
    - yum:  
      name: httpd  
      state: present
```

The diagram illustrates the structure of Ansible plays and tasks. A green bracket labeled "Tasks" groups the tasks within the first play. Two blue brackets labeled "Play - 1" and "Play - 2" group the entire first and second plays, respectively.

Questions.....

