Lab manual – Jenkins First Job

Objective.

To create an Job that need to be executed every 3 min.

Action performed – on the linux Jenkins master server.

cd/

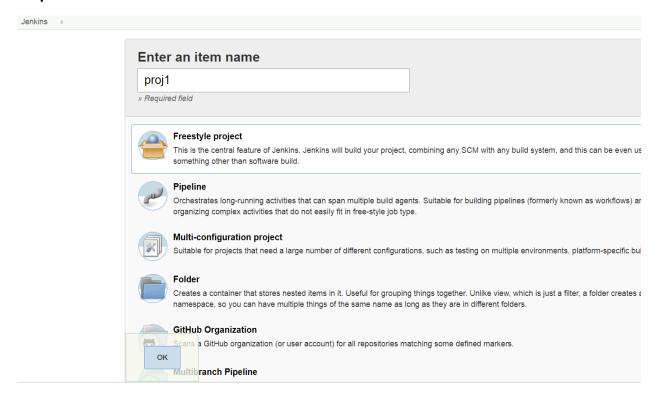
cd sbin

ls -l

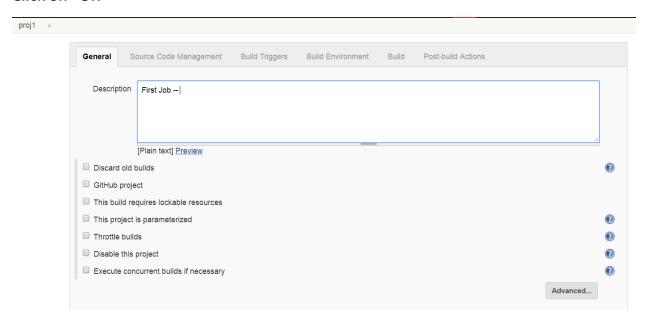
Steps:

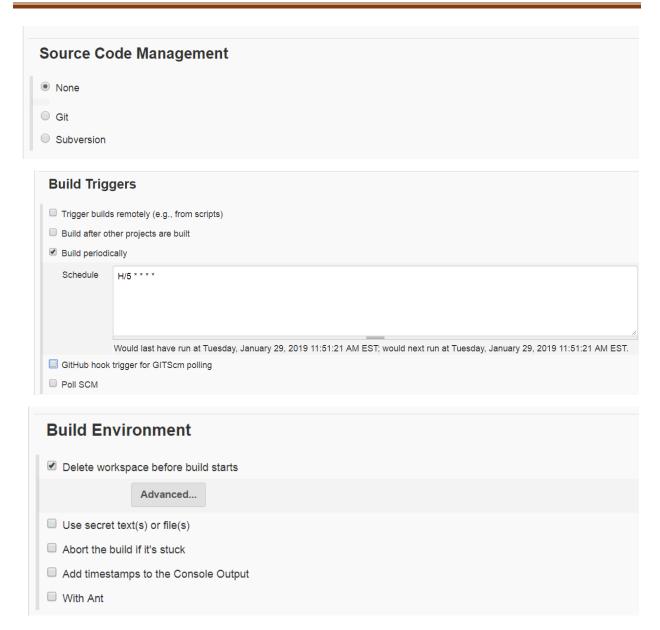
- 1. Create the Job
- 2. Trigger the JOB manually.
- 3. See the outputs.
- 4. Check the workspace.
- 5. Stop the Builds.
- 6. Delete the builds
- 7. Delete the project

Step1: - Create the Job



Click on "OK"





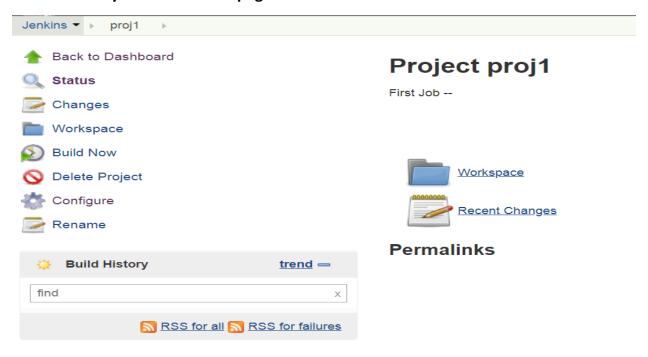
In the Build Env, "We would be deleting workspace before build starts".



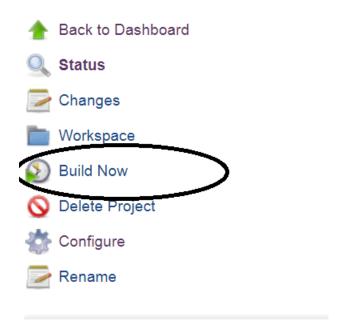
We would be creating an build with above Shell commands to be executed on the Jenkins master itself.

Click on "Save".

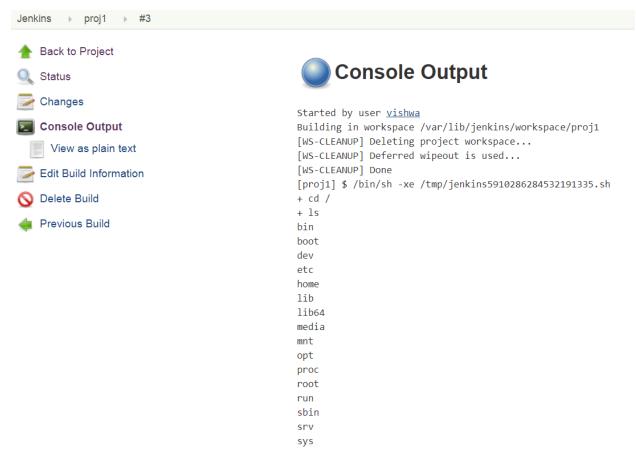
It would take you to the below page.



Step2: Trigger the JOB manually.



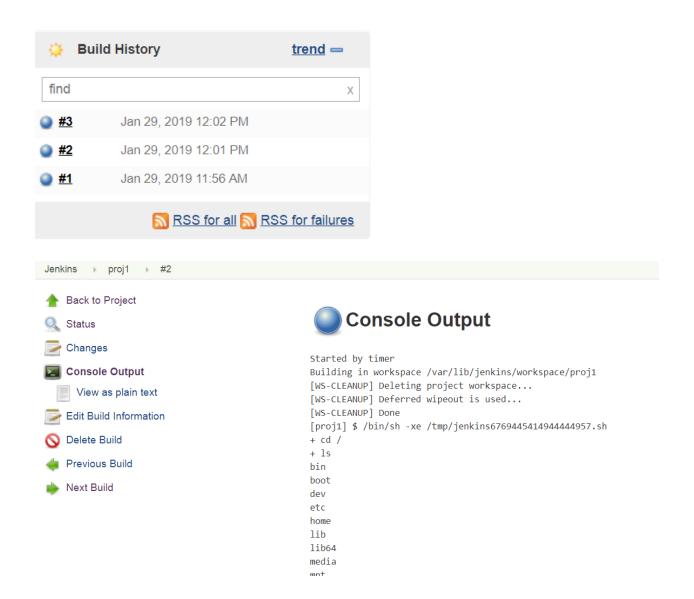
Click on 'Build now" to trigger the JOB manually.



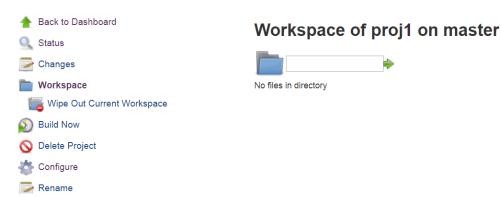
This is output of the Build that was created manually.

Step3: See the outputs.

As we have scheduled the build for this job to be 5 min. Below its visible that the job is created automatically.



Step4: Check the workspace.

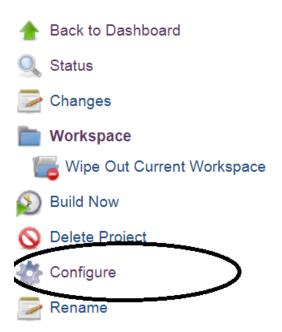


The workspace is the collective of all the temp files that is used during the Build.

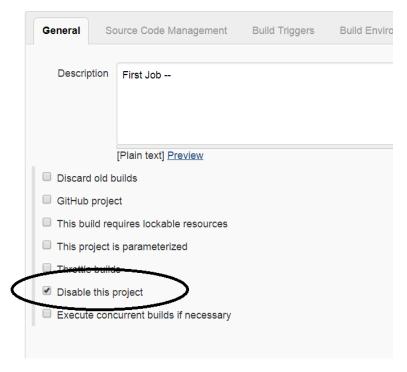


The above image shows, that the workspace for this build would be deleted once the build is complete. Wheather success or Failure.

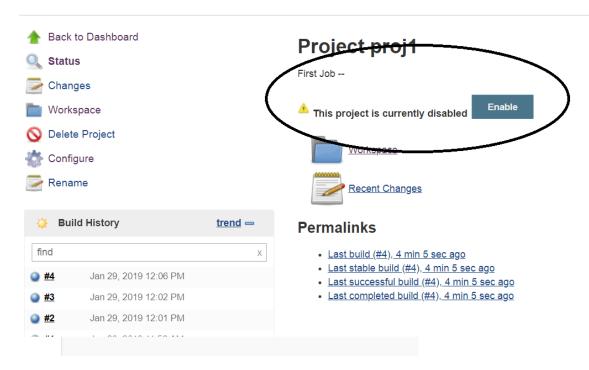
Step5: Stop the Builds.



Click on the "Configure" under the Project.



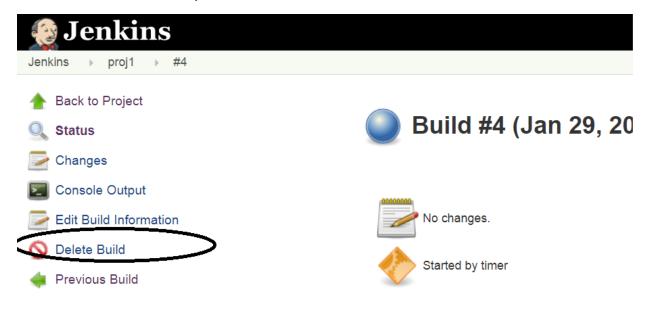
Put a tick on the "Disable this project". To stop the project, click Save.



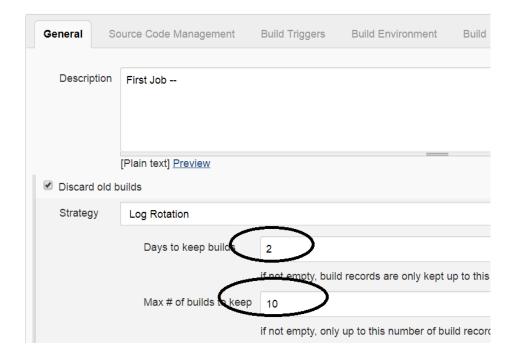
This would stop the Builds of the Project, until enabled Manually.

Step6: Delete the builds

The build can be manually deleted after the builds are created as below.



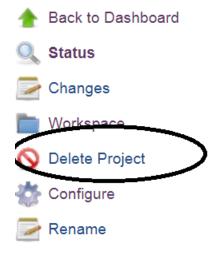
The Delete of the Builds can also be triggered during the build of the projects.



This would delete the old builds, with 2 options.

- 1. Based on Days means 2 days max the builds will be there.
- 2. Max # of builds to keep means max of 10 builds will be retained.

Step7: Delete the project



Clicking on "Delete Project".

This would delete the entire project, along with all the builds under that.