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Systems Engineer & Developer

















Hi Instrugt Team!

I saw your posting for a Full-Stack Developer and was really excited by your values and stack as they overlap heavily with my own. I've been working in the tech industry for 10+ years with experience ranging from Help Desk and Automation engineering, to Game Devleopment, DevOps and more.

I really enjoy working with GCP, Kubernetes, Unity 3D, Linux, Terraform/Ansible, Docker and Bash in my current role, but the chance to to dust off my JavaScript and increase my golang usage at Instruct would be a welcome and exciting change!

I'm also very much a believer in the value of gamification as a teaching and learning tool. My experience as a game developer with Unity 3D has been instrumental in creating empathetic and effective features that make a real difference to users in their daily work. I'd be very excited to speak with you all further about your needs for this role and your goals for the future of gamified learning!

Cheers!
-Max