



Europe 2022

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Getting the optimal service efficiency that autoscalers won't give you

Mauro Pessina

OVICI



Agenda & Speaker



- The problem
- Kubernetes challenges
- Al-powered optimization: a real-world case
- Conclusions and Q&A



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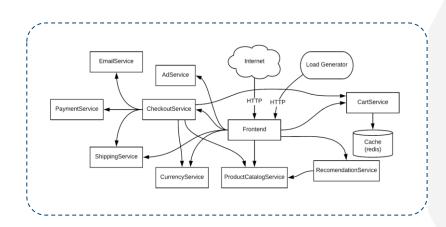
The problem



New challenges for modern apps



cloud-native applications



dozens or hundreds of microservices













tunables parameters and options

- Application Runtime (each microservice)
- Resource requests (each microservice)
- Resource limits (each microservice)
- Replicas & Auto-Scaling policies
- Cloud instance options
- ...

hundreds or thousands configurations

Kubernetes challenges are real

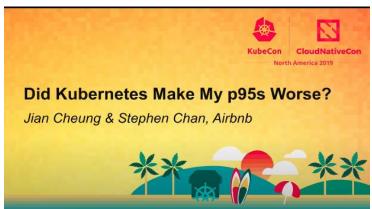


Kubernetes failure stories

(https://k8s.af)



https://www.youtube.com/watch?v=4CT0cl62YHk



https://youtu.be/QXApVwRBeys

growing Kubernetes costs

(https://www.cncf.io/wpcontent/uploads/2021/06/FINOPS_Kuberne tes_Report.pdf)





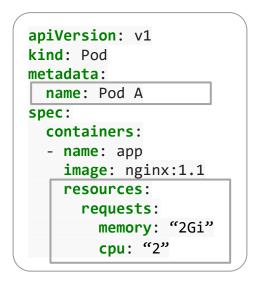
Kubernetes challenges

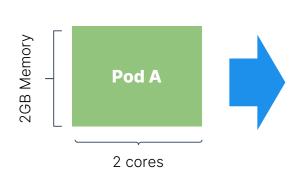


Fact #1: Resource requests make cluster capacity

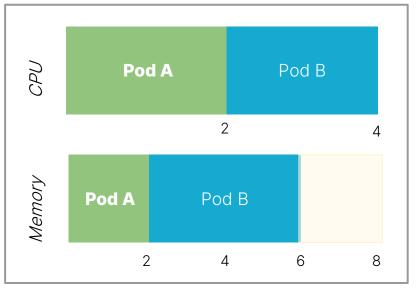


Resource Requests from Pod Manifest





Node (4 CPU, 8 GB Memory)

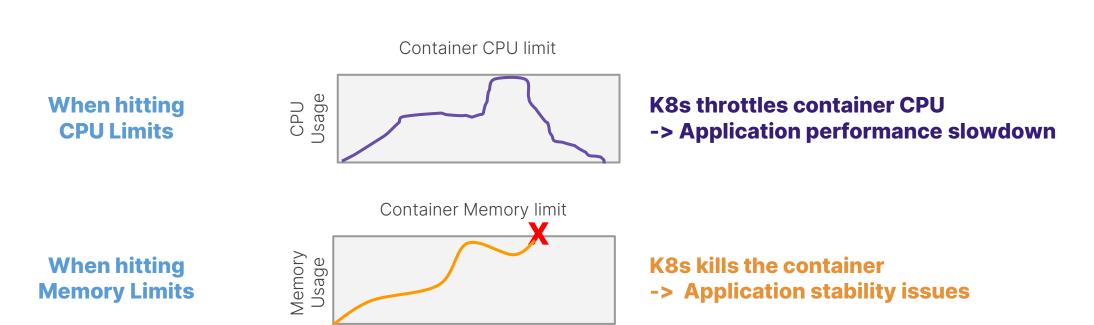


- Requests are resources the container is guaranteed to get
- Cluster capacity is based on pod resource requests there is no overcommitment!
- Resource requests is not equal to utilization: a cluster can be full even if utilization is 1%

Fact #2: Resource limits may strongly impact application performance and stability



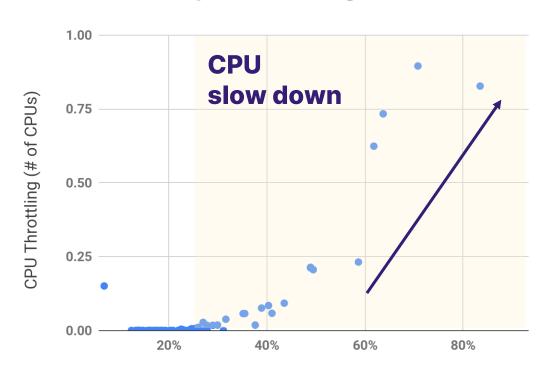
- A container can consume more resources than it has requested
- **Resource limits** allow to specify the maximum resources a container can use (e.g. CPU = 2)
- When a container hits its resource limits bad things can happen



Fact #3: CPU limits may disrupt service performance, even when CPU used << limit



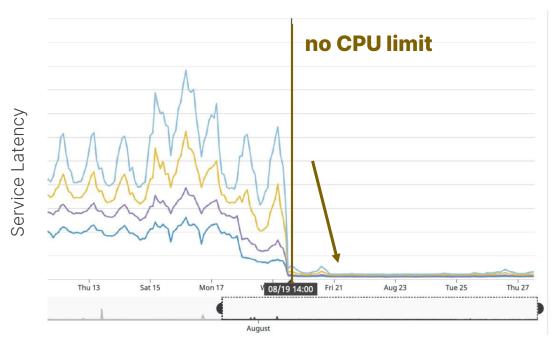
Limits restrict CPU speed at very low CPU usage (~30%)



Container CPU utilization % (CPU used / CPU limit)

Source: Moviri Research

22x faster services with no CPU limits (Buffer Inc.)

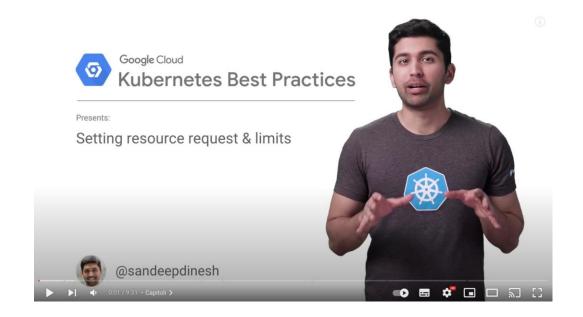


Time

https://erickhun.com/posts/kubernetes-faster-services-no-cpulimits

Fact #4: Setting resource requests and limits is required to ensure K8s stability





without setting resource requests and limits, you will start running into stability issues as your teams and projects grow"

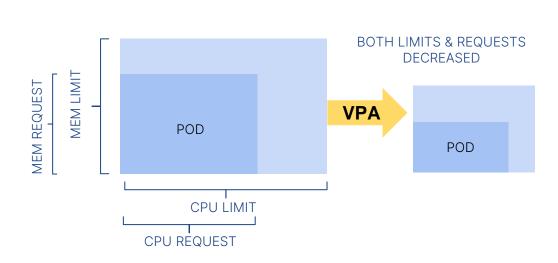
"While your Kubernetes cluster might work fine

- Developer Advocate, Google

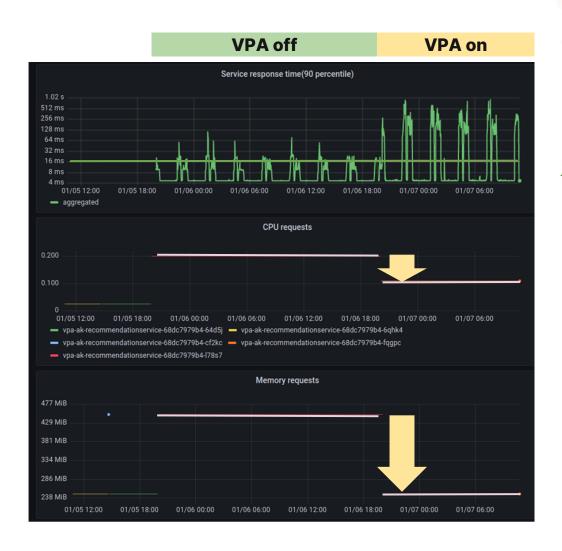
https://www.youtube.com/watch?v=xjpHggHKm78&t=18s

Fact #5: K8s Vertical Pod Autoscaler do not address service reliability





Vertical Pod Autoscaling IS NOT service aware -> SLOs can be breached

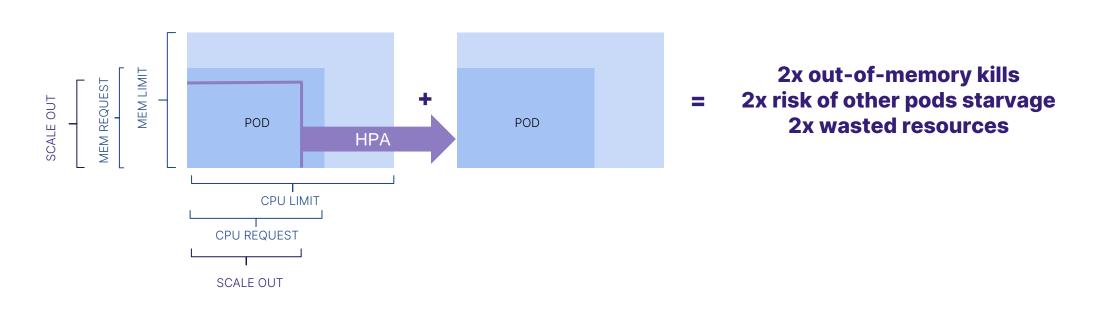


sLO: response time (p90) < 16ms





With HPA inefficiencies of a single pod get multiplied when new replicas are added



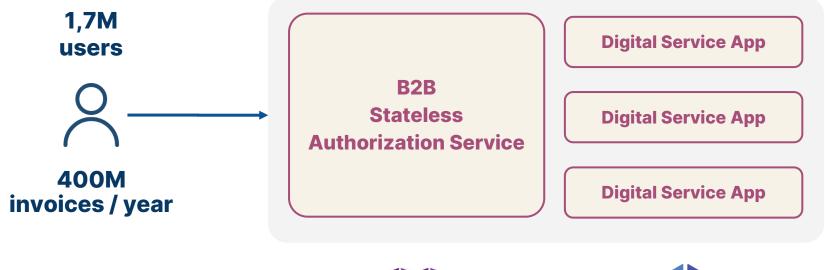


Al-powered optimization: a real-world case



A real-world case: European SaaS provider of financial services











The customer tuning practice





Over-provisioning by dev team to avoid risks



Manual tuning approach



About 2 months to tune one single microservice



Hard to find tradeoffs among performance, resilience and cost



IT Overspending



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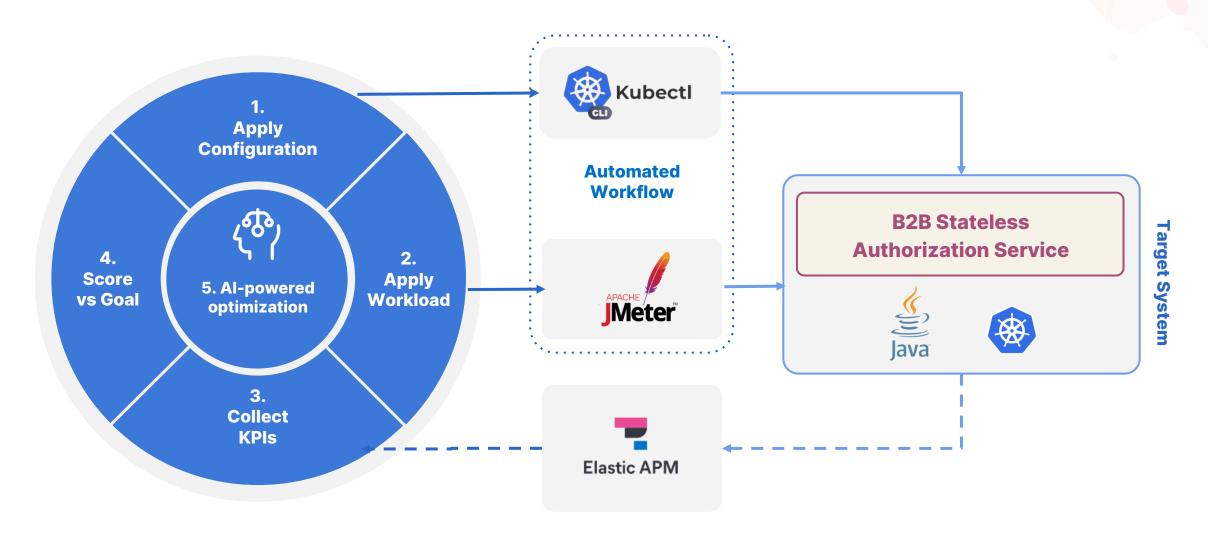
Low operational efficiency



Low Business Agility

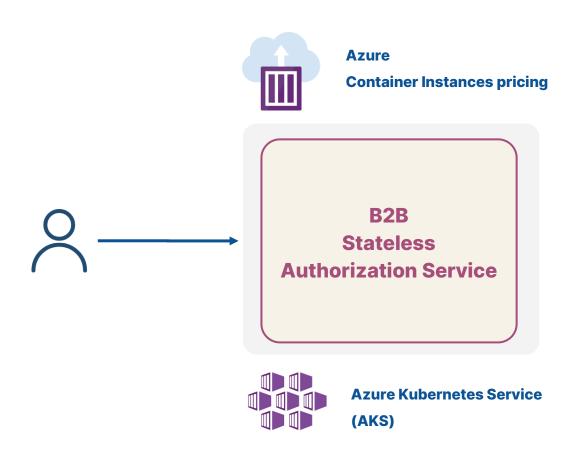
Moviri optimization methodology applied





Stating optimization goals & constraints (SLOs)





Optimization goal & constraints

MINIMIZE

application_cost

WITH

transaction_throughput > baseline - 10%

AND

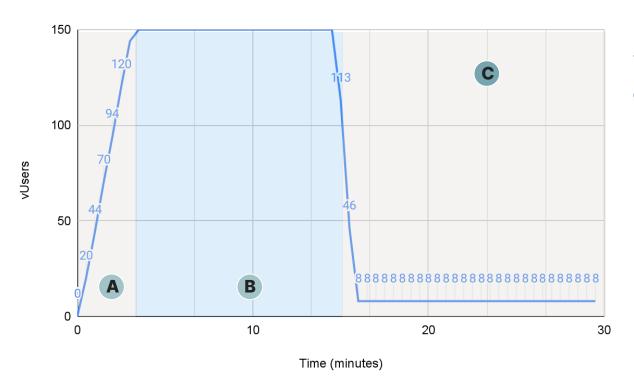
transaction_errore_rate < baseline + 10%

AND

transaction_response_time < baseline + 10%

Defining Load Testing scenarios





The **load scenario** was designed to replicate the daily behavior in a 30m time window:

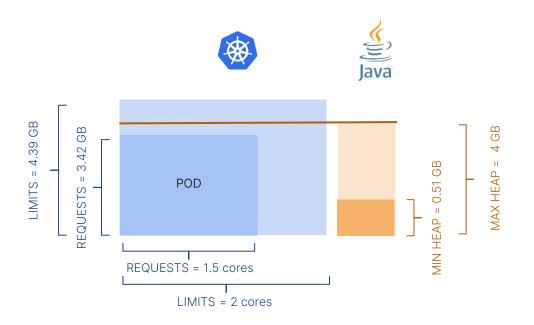
- A ramp-up [3m]
- B steady state with 150 Users and ~1200 requests/s [~12m] corresponding to productive hours of the day
- c steady state with 8 Users and ~65
 requests/s [~14m] corresponding to out of
 working hours

The **testing script** was also designed to respect the **user distribution** (as provided by a dataset is composed by 20K unique credentials) and the **API calls distribution** (as calculated from production log analysis) with each API call delayed from the previous one by a random pause (think time) between 250ms and 750ms.

The starting configuration aka Baseline

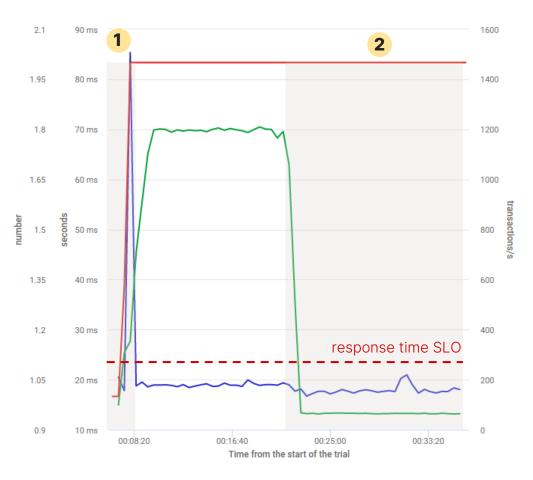


Component	Paramete	r	‡	BASELINE
container	limits_cpu	l		2 cores
container	limits_me	mory		4.39 GB
container	requests_	ери		1.5 cores
container	requests_	memory		3.42 GB
jvm	jvm_active	eProcessorCount		1 CPUs
jvm	jvm_gcTyţ	ре		G1
y jvm	jvm_maxF	leapSize		4 GB
ý, jvm	jvm_minH	eapSize		512 MB
y jvm	jvm_newS	ize		300 MB



How the Baseline was behaving





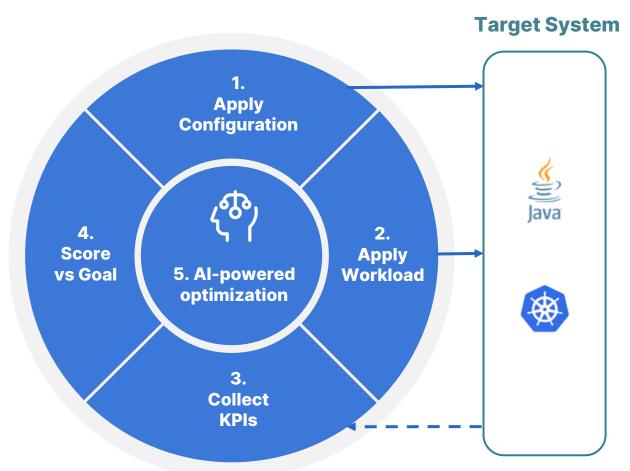
- Baseline, Trial 1, webapp.transactions_response_time
- Baseline, Trial 1, webapp.transactions_throughput
- Baseline, Trial 1, container, replicas

- Response time peak breaching service

 1 reliability SLO due to high CPU usage and throttling during the scale out (JVM startup)
- When load drops the number of replicas didn't scale down, despite low resource use (CPU) this clearly impacted cloud bill

Applying Al-powered optimization





Goal: application_cost



34 experiments (< 24 hours elapsed time)





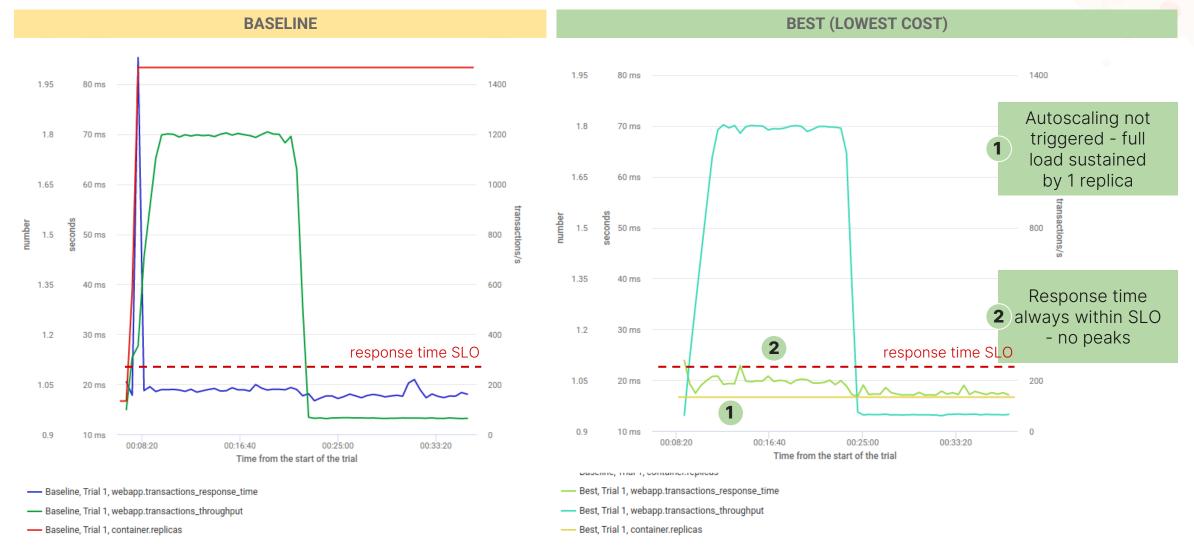
CONFIGURATION #34 (after 19h)

-49.1%

Parameter	Relevance \$	BEST	BASELINE
container requests_cpu •		2.77 cores (+84.9%)	1.5 cores
container limits_cpu	•	3.67 cores (+83.3%)	2 cores
container limits_memory	•	5.16 GB (+17.5%)	4.39 GB
container requests_memory organisation requests_memory organisation container representation container requests_memory organisation container requests_memory o	•	5.08 GB (+48.8%)	3.42 GB
jvm jvm_activeProcessorCount	•	1 CPUs	-
jvm jvm_gcType 19	•	G1	-
jvm jvm_maxHeapSize •	•	4.76 GB (+19%)	4 GB
jvm jvm_minHeapSize ®	•	4.37 GB (+774%)	512 MB
jvm jvm_newSize 10	•	1.71 GB	-

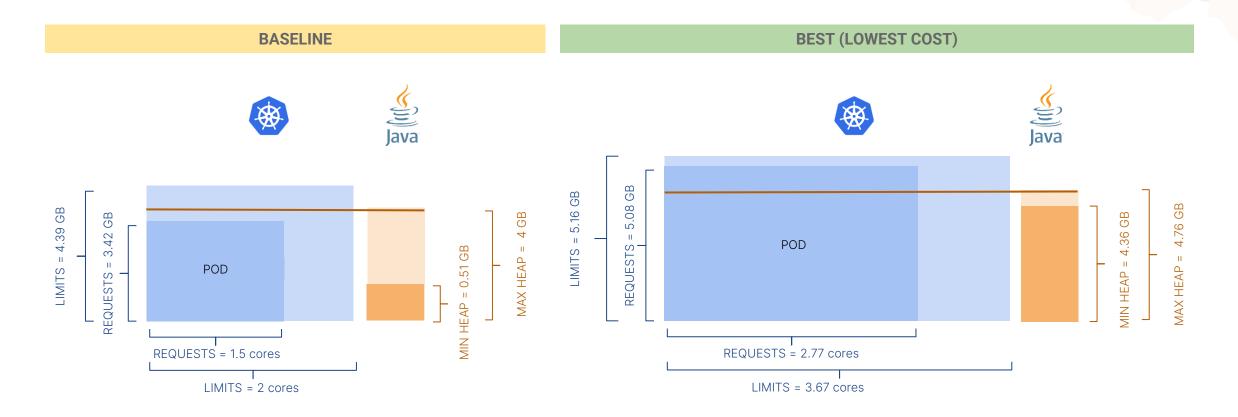
Al-driven results: Best vs Baseline behaviour





Al-driven results: Best vs Baseline analysis





larger pod (higher fixed cost but less scaling) + container & runtime aligned conf

Al-driven results: High Resilience configuration



CONFIGURATION #14 (after 8h)

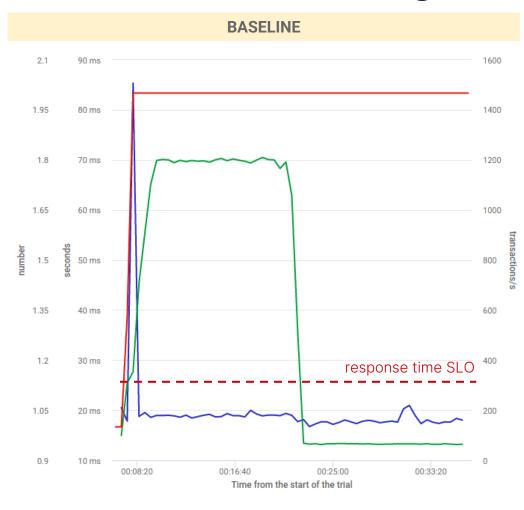
-15.9%

Component	Parameter \$	HIGH RESILIENCE	BEST	BASELINE
container	limits_cpu	3.7 cores	3.67 cores	2 cores
container	limits_memory	5.69 GB	5.16 GB	4.39 GB
container	requests_cpu	1.17 cores	2.77 cores	1.5 cores
container	requests_memory	5.6 GB	5.08 GB	3.42 GB
ý jvm	jvm_activeProcessorCount	6 CPUs	1 CPUs	-
y jvm	jvm_gcType	Parallel	G1	-
jvm	jvm_maxHeapSize	3.45 GB	4.76 GB	4 GB
ý jvm	jvm_minHeapSize	1.94 GB	4.37 GB	512 MB
y jvm	jvm_newSize	1,000 MB	1.71 GB	-

Al-driven results: High-Resilience conf



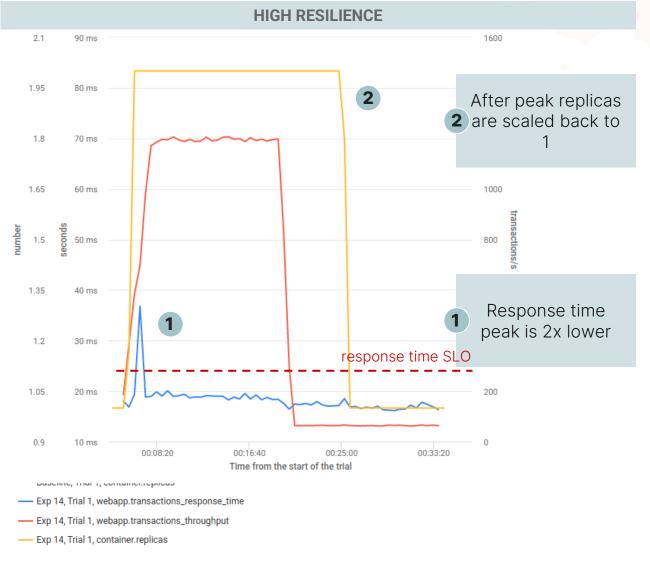
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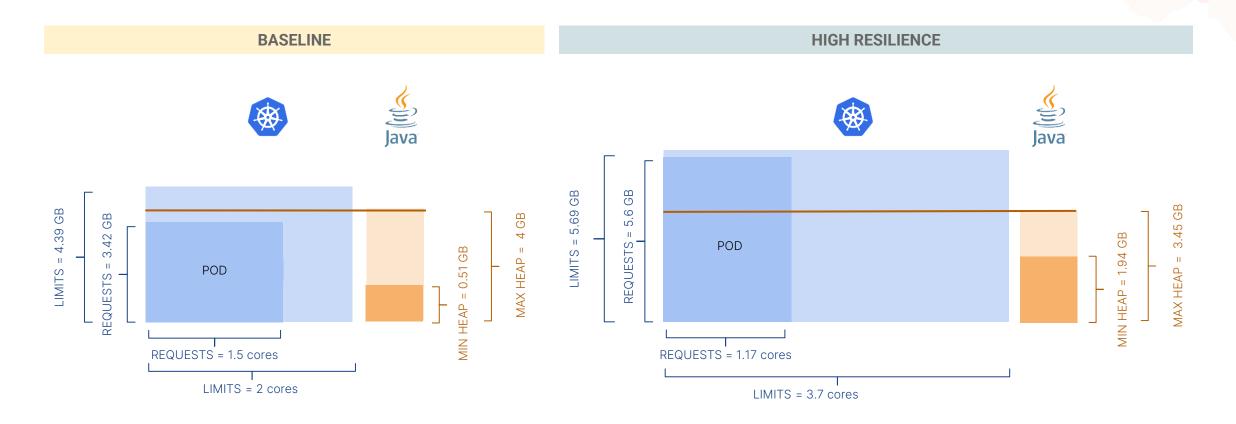
⁻ Baseline, Trial 1, webapp.transactions_throughput

- Baseline, Trial 1, container.replicas



Al-driven results: High Resilience vs Baseline





higher memory requests and lower CPU requests (but higher limits) than baseline

Customer results





Right-sizing of service pods
- no overprovisioning



Automated tuning approach



<1 day vs 2 months to tune a critical microservice



Zero degradation on service quality wrt baseline



Cost Reduction



Lower application latency



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Better User Experience



Higher Op Efficiency



Conclusions and Q&A



Key takeaways



Tune, tune, tune - any (cost) inefficiency is not going to be addressed by K8s

Al-powered optimization enables experts to deal with today's complex apps





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