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# **Argo And Tekton:**

Pushing The Boundaries Of The Possible On Kubernetes

Alex Collins (Intuit) and Jason Hall (Red Hat)

## Who are we?



#### **Alex Collins**

- Intuit
- Kubernetes and OLTP
- Lead Engineer on Argo
- Likes coffee and cycling



#### **Jason Hall**

- Red Hat
- Devtools for ~8 years
- Co-founded Tekton
- Likes pizza and sitting



## What do we do?



## **Argo Workflows**

- General-purpose workflows
- Steps run sequentially
- Tasks run in a DAG
- Built on Kubernetes
- Cute logo



#### **Tekton**

- CD-focused workflows
- Steps run sequentially
- Tasks run in a DAG
- Build on Kubernetes
- Cute logo

# Why build on Kubernetes?





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- Node management
- Workload scheduling
- Custom resources: flexible, extensible API (w/ "free" RBAC)

#### • 🥰 Community! 🥰

- security
- performance
- observability
- portability
- client tooling
- multi-tenancy
- policy enforcement
- o ...and tons more!

#### However...

- Kubernetes was designed for running apps
  - Deployments, Services, Ingress, etc.
- Assumes long-running pods → we need short-running pods
- Assumes long-running containers → short-running containers
- No control over container lifecycle → we need to start/stop processes
- No convention for communication between containers or pods
  - → we need to pass data around efficiently

# For Example



- Container Lifecycle (start/stop, sidecars).
- Container IPC.
- Cross-Pod communication.
- Custom Resource Proliferation.

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# Container Lifecycle

# **Container Lifecycle**

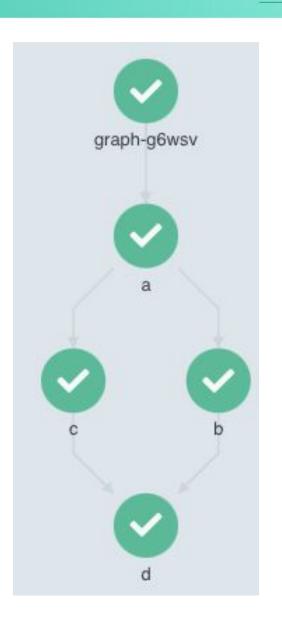




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#### What we'd like:

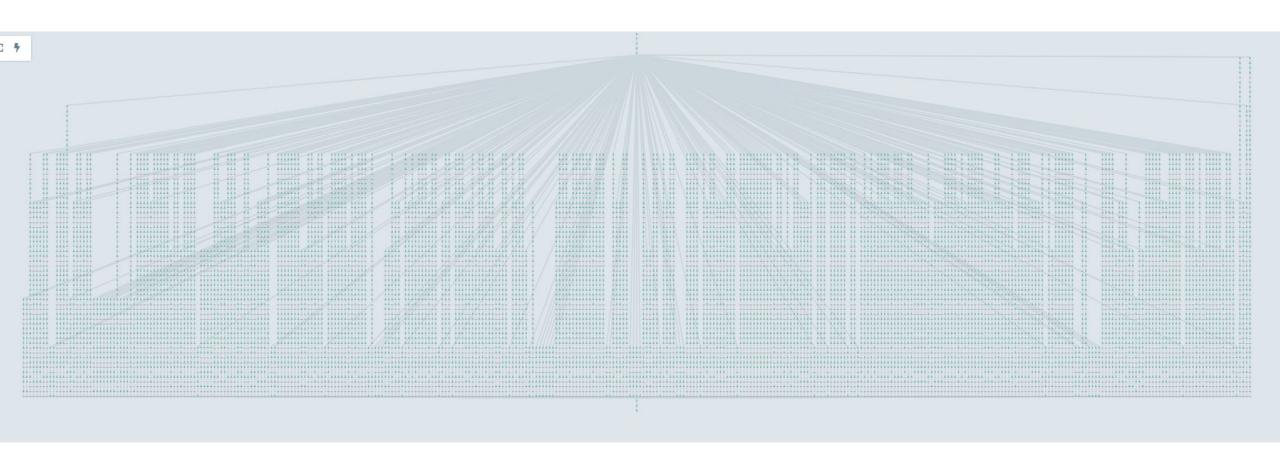
- Execute processes in a graph
- Graph maybe dynamic,
   can change at runtime.



# **Container Lifecycle**



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# **Ordering Container Start-Up**





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#### Ordering options out of the box:

- Init containers.
- One container per pod.





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#### What we'd like:

- Shutdown containers in a controlled order.
- Containers must be allowed to complete work on shutdown.
- Must work with pod deletion (SIGTERM).

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"Commandlet" Pattern aka Entrypoint Rewriting aka Emissary Executor

# **Entrypoint Rewriting**



- Binary is mounted on an shared volume.
- New entrypoint command that runs the original command as a sub-process.

```
apiVersion: v1
kind: Pod
spec:
volumes:
   - name: var
     emptyDir: { }
 initContainers:
   - name: init.
     volumeMounts:
       - mountPath: /var/run/app
         name: var
     command: [cp]
     args: [ entrypoint, /var/run/app/entrypoint ]
 containers:
   - name: main
     volumeMounts:
       - mountPath: /var/run/app
         name: var
     command: [ /var/run/app/entrypoint ]
     args: [ original command... ]
```

# **Ordering Container Start-Up**



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- Wait for some condition before starting the sub-process.
- Signal the sub-process.
- Capture the sub-processes' stdout, exit code, etc.
- Wait for some condition before exiting.
- Directly access the container file system.

# Ordering Container Start-Up





#### But...

- Requires the container to be running while waiting to start sub-process
  - → resource requests can be set to mitigate cost
- Cannot dynamically add containers to the graph.

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# Shutdown with SIGTERM





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Containers should gracefully exit on SIGTERM

How to send SIGTERM?

- Delete the pod
- Use `kubectl exec -- kill 1`





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`kubectl exec -c main -- /bin/kill 1` does not work if:

- No kill binary: Debian (builtin), scratch, or distroless.
- If you're running a shell script.
- If you're running as PID != 1 (e.g. as non-root).





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#### Mitigations:

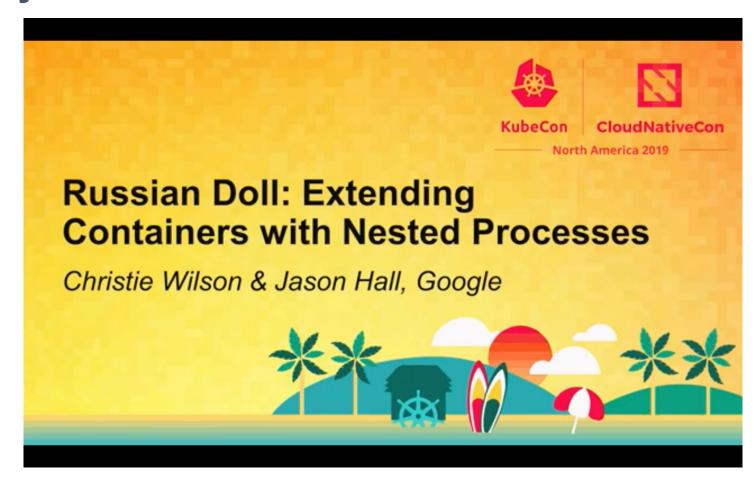
- Use "dumb-init" to handle SIGTERM.
- Like entrypoint, mount /var/run/app/kill.
- Use \$(pidof command)

# **Entrypoint Rewriting**





Previously...



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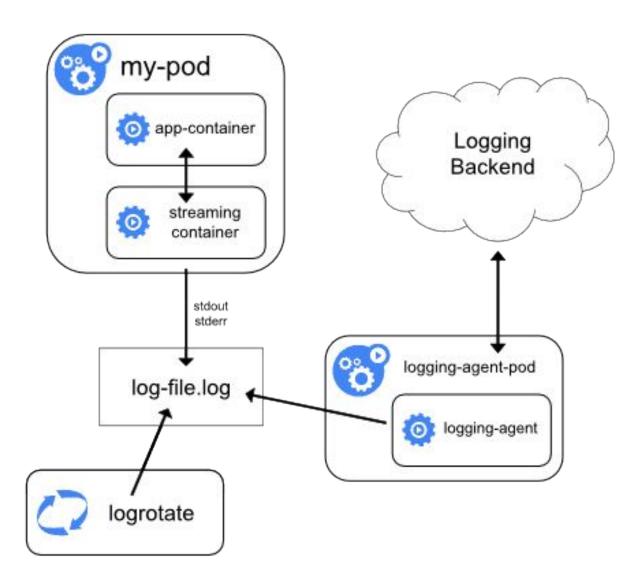
# Sidecars

# **Sidecars**





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## **Sidecars**





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- We don't control:
  - The APIs they expose,
  - how they behave,
  - or if they have an init on them.



# Inject Sidecars: Istio or Vault



- We don't even know about injected sidecars:
   so no entrypoint re-writing, and no shared empty dir.
- "/quitquitquit" is not a standard.

Today's solution:

Disable Istio or Vault :(



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# Container Inter-Process Communication (C-IPC)

## Container IPC





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#### What we'd like to do between containers:

- Share data/files.
- Remote procedure call (RPC).
- Streaming data.

# Container IPC is just \*nix IPC





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Shared files

Memory mapped files

Shared memory

Semaphores

Pipes (named and unnamed)

Message queues (POSIX/Sys-V)

Sockets

Signals

## Container IPC





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#### Call the **Kubernetes API**:

- Limited in what you can do, e.g. delete/log/exec.
- Needs escalated permissions.
- Network requests exit the host.

## Container IPC





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#### Call the **Kubelet API**:)

- Network requests stay on localhost.
- God mode.
- Esoteric and not well understood.

## **Container IPC - Docker API**





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#### Call the **Docker API**:

- Basically `docker cp` and `docker kill`
- God mode.
- Deprecated.



**Kubernetes Docker Deprecated** 

Wait, Docker is deprecated in Kubernetes now? What do I do?

## **Container IPC - PNS**





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#### Use Process Namespace Sharing (PNS):

- Mount procfs (i.e. /proc).
- Access to both processes and file handles.
- User mode PID != 1.
- Does not work well with:
  - Run-as-non-root (UNIX file permissions).
  - Short-lived process (<10s).</li>
  - Complex.

```
in ~> blog on ~> master
                                       keys
                                       key-users
                                        kpagecgroup
                                       kpagecount
                                        kpageflags
                                       latency stats
                                       loadavg
                                       locks
                                       mdstat
                                       meminfo
                                       misc
                                       modules
                                       mounts
                                       mtrr
                                       pagetypeinfo
                                       partitions
                                       sched debug
                                       schedstat
                                       self
                                       slabinfo
                                       softirgs
                                       stat
                                       sysrq-trigger
                         diskstats
                                       thread-self
                                       timer list
                                       uptime
                                        version
                                       vmallocinfo
                         interrupts
                                       zoneinfo
                          ioports
                         kallsyms
```

## **Container IPC**



#### Use **shared empty-dir volumes**:

- Communicate using marker files (e.g. /var/run/app/data).
- Process polls for file changes (slow).
- We think you can use FIFOs too (fast, but unproven).
- Simple, secure, and robust.

Great for "slow IPC".

## **Container IPC**





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#### Use **HTTP**:

- Well-known and easy to implement.
- You must define an API contact.
- Secure (own network namespace).
- Fast (when using HTTP keep-alives or Unix Domain Sockets).

Great for "fast IPC".

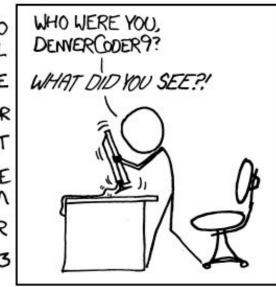
# Other ways?



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Internet sockets (TCP)	70,221 msg/s	67,901 msg/s
Domain sockets	130,372 msg/s	127,582 msg/s
Pipes	162,441 msg/s	155,404 msg/s
Message Queues	232,253 msg/s	213,796 msg/s
FIFOs (named pipes)	265,823 msg/s	254,880 msg/s
Shared Memory	4,702,557 msg/s	1,659,291 msg/s
Memory-Mapped Files	5,338,860 msg/s	1,701,759 msg/s

NEVER HAVE I FELT SO
CLOSE TO ANOTHER SOUL
AND YET SO HELPLESSLY ALONE
AS WHEN I GOOGLE AN ERROR
AND THERE'S ONE RESULT
A THREAD BY SOMEONE
WITH THE SAME PROBLEM
AND NO ANSWER
LAST POSTED TO IN 2003



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# **Cross-Pod Communication**

#### **Cross-Pod Communication**



- Need to pass data between Tasks (Pods)
  - o e.g., built container image digest, fetched git commit SHA
  - One Task's results is another Task's inputs
- Need to expose results to users through Kubernetes API
- Short-lived containers, that we don't control
  - No HTTP communication built in

### terminationMessage



- Your container, when it exits, can write data that kubelet collects
  - .status.containerStatuses[].terminationMessage
  - /dev/termination-log by default
  - Configurable with .spec.containers[].terminationMessagePath



### terminationMessage



- TaskRun Pod writes to /tekton/results/blah
- Injected entrypoint sees that and writes to the Pod's terminationMessagePath as JSON
- Tekton controller sees it in the Pod, extracts it to TaskRun status
- Passes TaskRun results to other TaskRun inputs at startup
- Also use this to report step start times, etc.

### terminationMessage

#### • Limits:

The termination message is intended to be brief final status, such as an assertion failure message. The kubelet truncates messages that are longer than 4096 bytes. The total message length across all containers will be limited to 12KiB. The default termination message path is <a href="https://dev/termination-log">/dev/termination-log</a>. You cannot set the termination message path after a Pod is launched

### Write to ConfigMap / other CRD



- Write to a temporary "scratchpad" ConfigMap or custom resource
- Read it from the controller, then delete it
- Scope RBAC down as narrowly as possible
- That's what Argo does!

### Write to ConfigMap / other CRD





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#### Disadvantages:

- Define and maintain this type
- API server load: create and delete objects, define RBAC for them

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## **Custom Resource Proliferation**

#### **Custom Resource Proliferation**





- CRDs are great
  - o ...but they're not magic.
- It's all etcd in the end
  - Bytes stored
  - Objects stored
  - Update QPS
- Destabilizing etcd is bad

### Mitigations

- Don't use Jobs when you only need Pods
- Avoid unnecessary updates
  - Batch updates at the end of a reconcile loop
- Avoid duplicating info across multiple objects (QPS)
- Avoid monolithic mega-objects (QPS, size)
- Avoid lots of little objects (QPS, # of objects)
- Offloading into another database
  - with a pointer in your resource

### Mitigations





- Enforce ResourceQuota
- Prune old resources
  - By age?
  - Our By # of resources?
  - o Lose history :(
- Tekton Results / Argo Workflow Archive
  - Copy execution results to separate DB, then prune ~immediately
  - Better indexing and search
  - Needs CLI + UI integration

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What can we do?

### What can we do?





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Do nothing; keep hacking around it



#### KEPs!





- Container start/stop API?
  - or declare container DAG dependencies?
- Standardize commandlet pattern?
- ResourceQuota improvements
  - o deleteOldest:true?

### Standardize Commandlet Pattern





- Standard HTTP and `kubectl exec` APIs
- Tried and tested
- Security?

### Container DAG API (sketch)



```
spec:
  containers:
  - name: step-1
  - name: step-2
    waitForTermination: ['step-1']
  - name: step-3
    waitForTermination: ['step-2']
    timeout: 30s
```

### Container DAG API (sketch)





```
spec:
   containers:
   - name: step-1
   - name: step-2
     status: Stopped
   - name: step-3
     status: Killed!
```

## Containers sub-resource (sketch)



```
Start a container:
POST /api/v1/namespace/my-ns/pods/my-pod/containers -d { 'name:
'main',...}
PATCH /api/v1/namespace/my-ns/pods/my-pod -d {'spec':
'containers': [{'name': 'main',...}]}
Send a signal to the root process:
POST /api/v1/namespace/my-ns/pods/my-pod/containers/main/signal
-d {'signal': 'SIGTERM'}
Just some ideas.
What about injected sidecars?
```

## **Custom Resource pruning**





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Add to ResourceQuota?

```
apiVersion: v1
kind: ResourceQuota
metadata:
  name: prune-taskruns
  namespace: my-ns
spec:
  hard:
    count/taskruns.tekton.dev: 100
  deleteOldest: true
  # TODO: limit to finished TaskRuns
```

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# Questions!

#### Find out more...



- The Intuit booth (Zone Sage).
- RedHat booth.
- Argo booth in CNCF Pavilion.











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