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Container Checkpoint/Restore at Scale for Fast Pod Startup Time

Ritesh Naik

About Me



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Ritesh Naik, MathWorks

- Senior Software Engineer
- Passionate about distributed system and cloud native applications



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During this talk...

- Motivation
- Checkpoint/Restore introduction
- Checkpoint/Restore in Kubernetes Demo
- Q/A

Our goal is to create a scalable system...

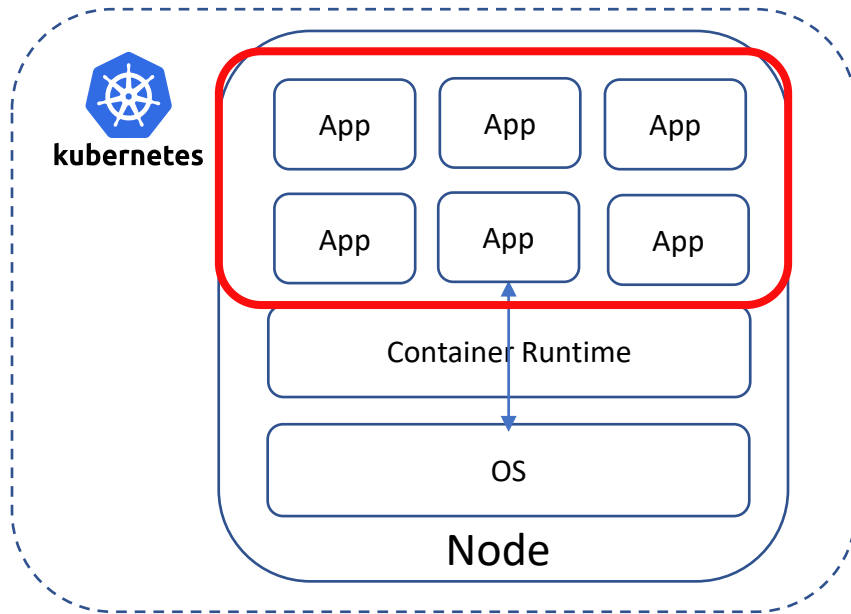


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Our Goals:

1. Fast scale out time (for bursty workloads)
2. Fast performance on first use of a pod or container (no cold start pains)
3. Great utilization (low-cost waste)

...But achieving all three goals is challenging

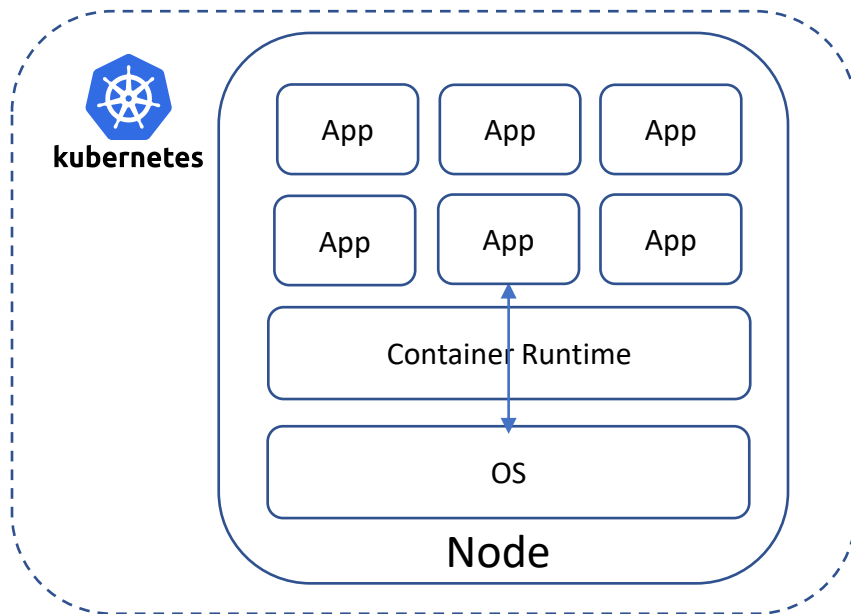


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Our Goals:

1. Fast scale out time (for bursty usage)
2. Fast performance on first use of a pod or container (no cold start pains)
3. Great utilization (low-Cost waste)

The Challenge:

- Container/application cold start time makes it difficult to get all three goals at the same time
- Note: A similar challenge may also come up in FaaS/Serverless use cases

Option 1: Scale out on-demand with usage

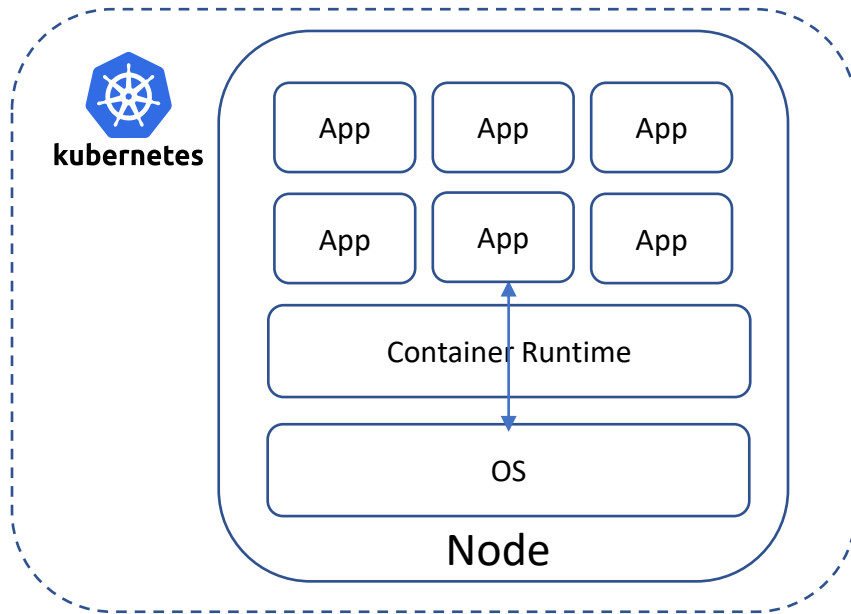


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- Wait for the usage demand
- Scale up the workload

	On-Demand Scaling
Fast performance on first use of a pod or container (no cold start pains)	✗
Fast Scale Out Time (for bursty workload)	✗
Great utilization (low-cost waste)	✓

Option 2: Create pre-warmed standby pool

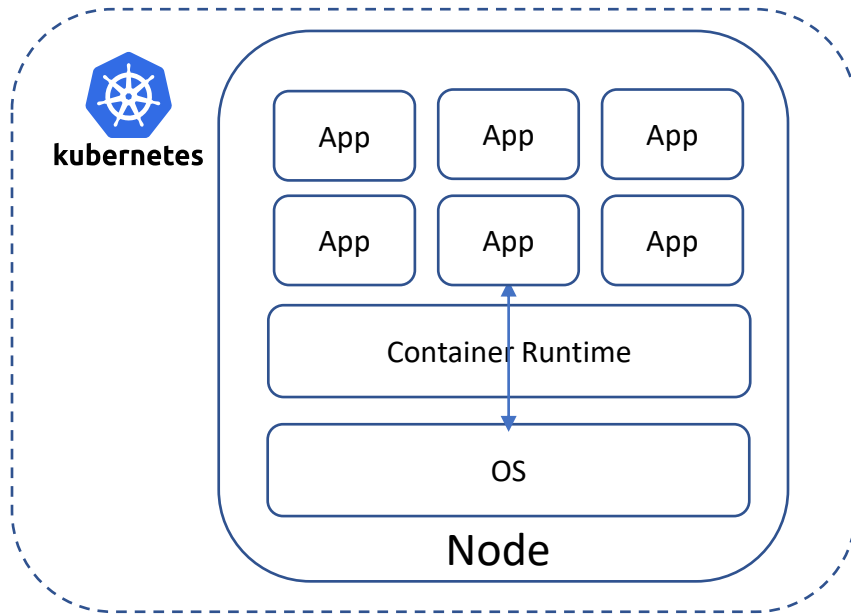


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- Maintain a pool of pre-warmed containers
- Size of the pool could be calculated based on the historical traffic trend

	Pre-Warm Standby Pool
Fast performance on first use of a pod or container (no cold start pains)	✓
Fast Scale Out Time (for bursty workload)	✗
Great utilization (low-cost waste)	✗

Is there a way to achieve all goals?



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	On-Demand Scaling	Pre-Warm Standby Pool	???
Fast performance on first use of a pod or container (no cold start pains)	✗	✓	✓
Fast Scale Out Time (for bursty workload)	✗	✗	✓
Great utilization (low-cost waste)	✓	✗	✓

Yes, we can!!! Checkpoint/Restore



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	On-Demand Scaling	Pre-Warm Standby Pool	Checkpoint/Restore
Fast performance on first use of a pod or container (no cold start pains)	✗	✓	✓
Fast Scale Out Time (for bursty usage)	✗	✗	✓
Great Utilization (Low-Cost Waste)	✓	✗	✓

Checkpoint/Restore:

- Leverage CRIU project (Checkpoint Restore in Userspace)
- We can achieve all three goals by trading off a little on complexity
- Take runtime snapshot of process state of warmed container
- Restore as needed for scale

Checkpoint/Restore: Behind the Scenes



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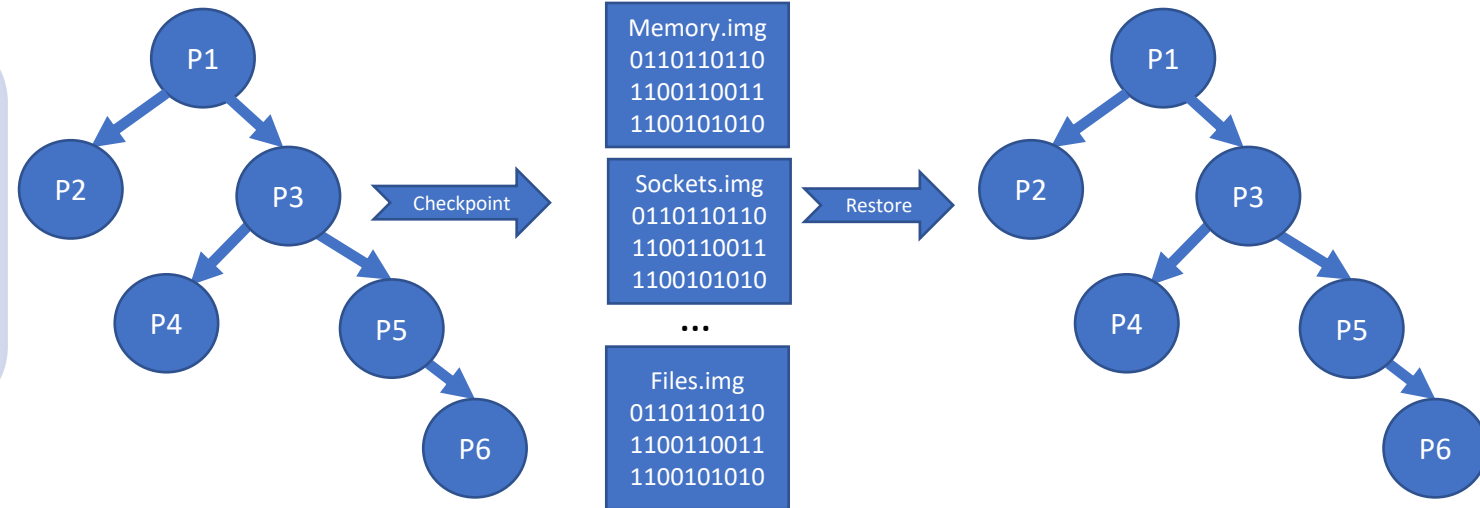


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Checkpoint:

- Freeze process tree (i.e. ptrace)
- Collect memory contents, sockets, & other state (i.e. read /proc)
- Serialize state to image files



Restore:

- Read image files
- Create process tree scaffold (i.e. fork)
- Restore basic process state (fds, sockets, namespaces, cwd)
- Restore other process state (memory, timers, credentials)

Demo: Checkpoint/Restore of Containers

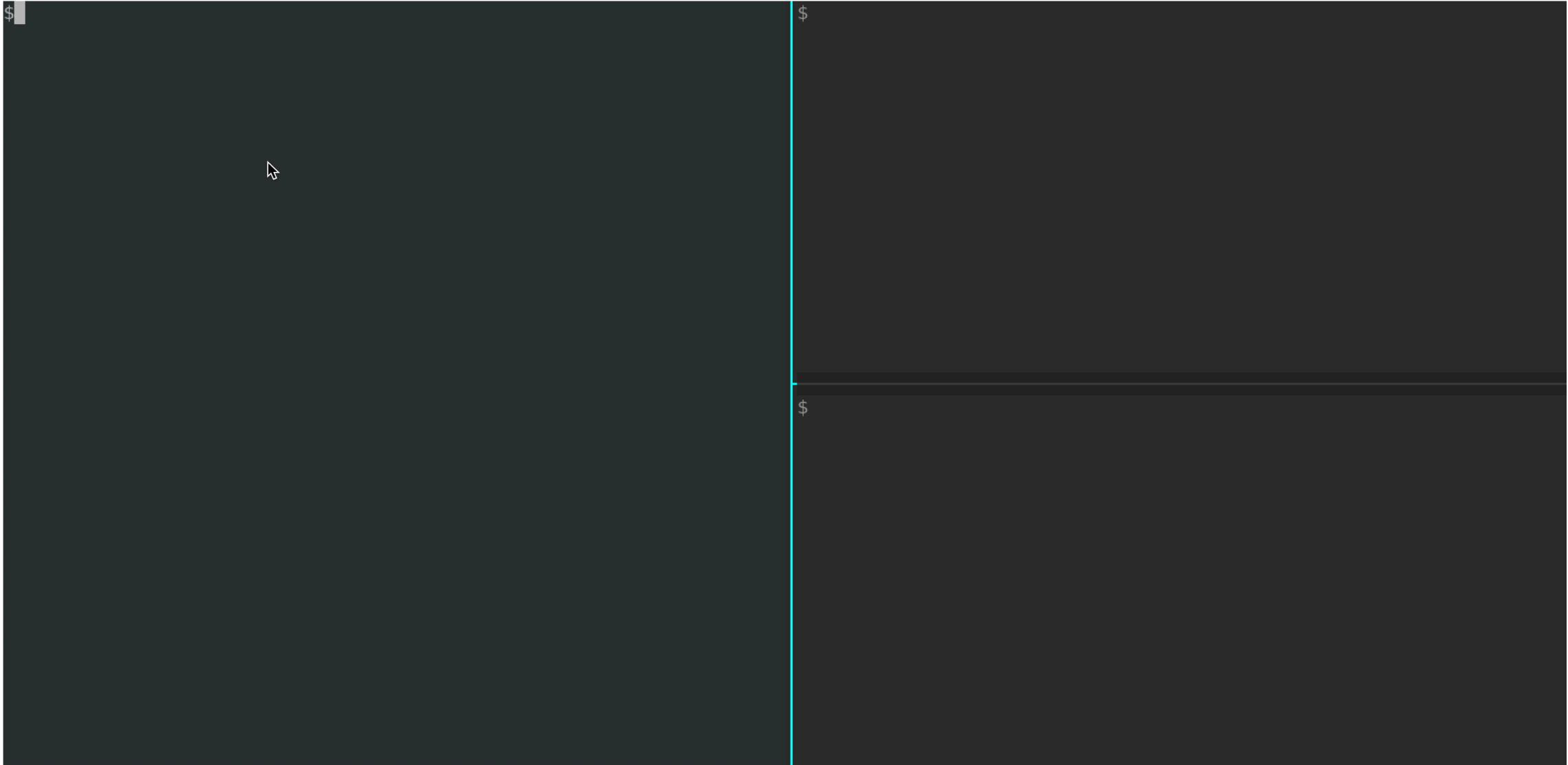


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Eliminating Cold Starts with Checkpoint Restore

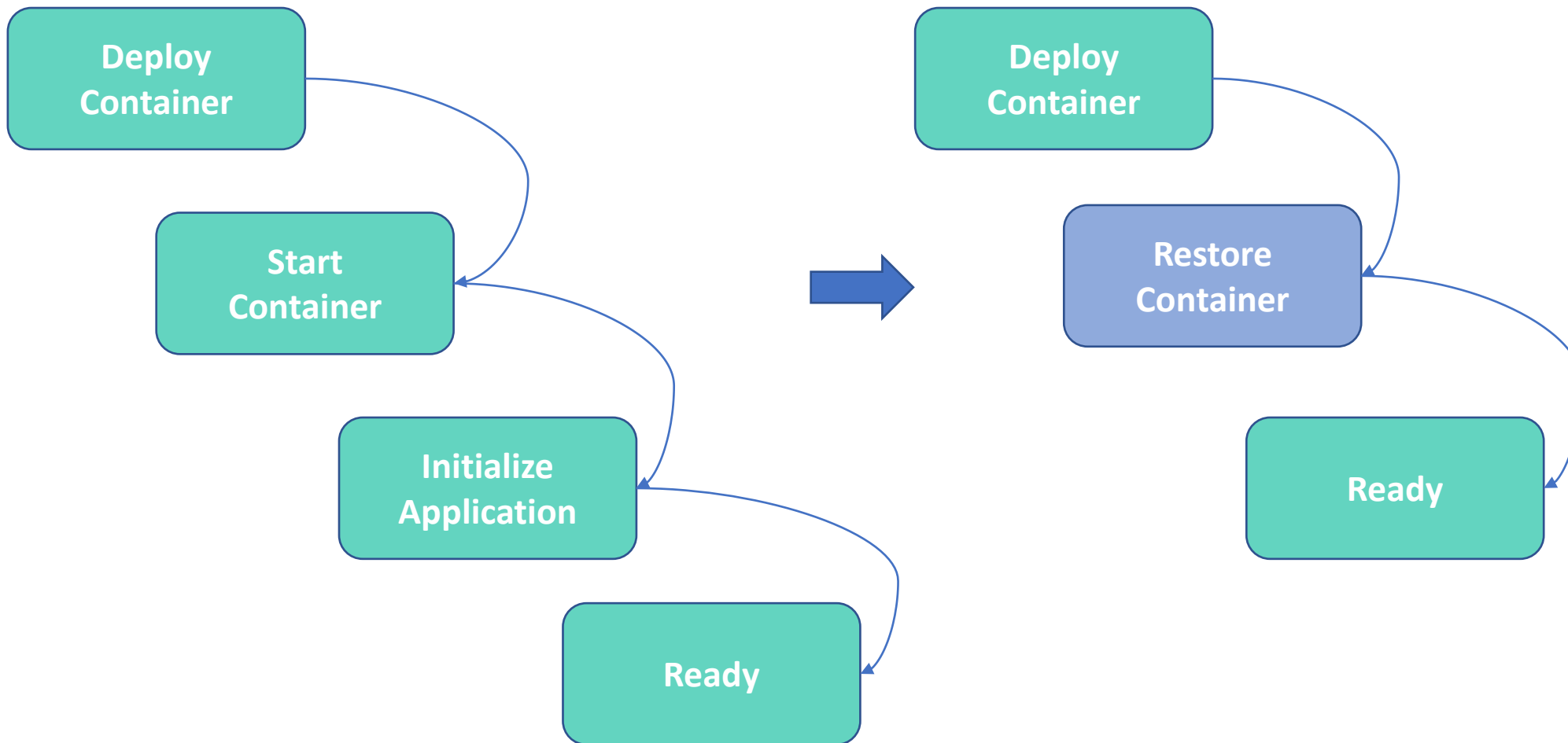


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Kubernetes and Checkpoint/Restore

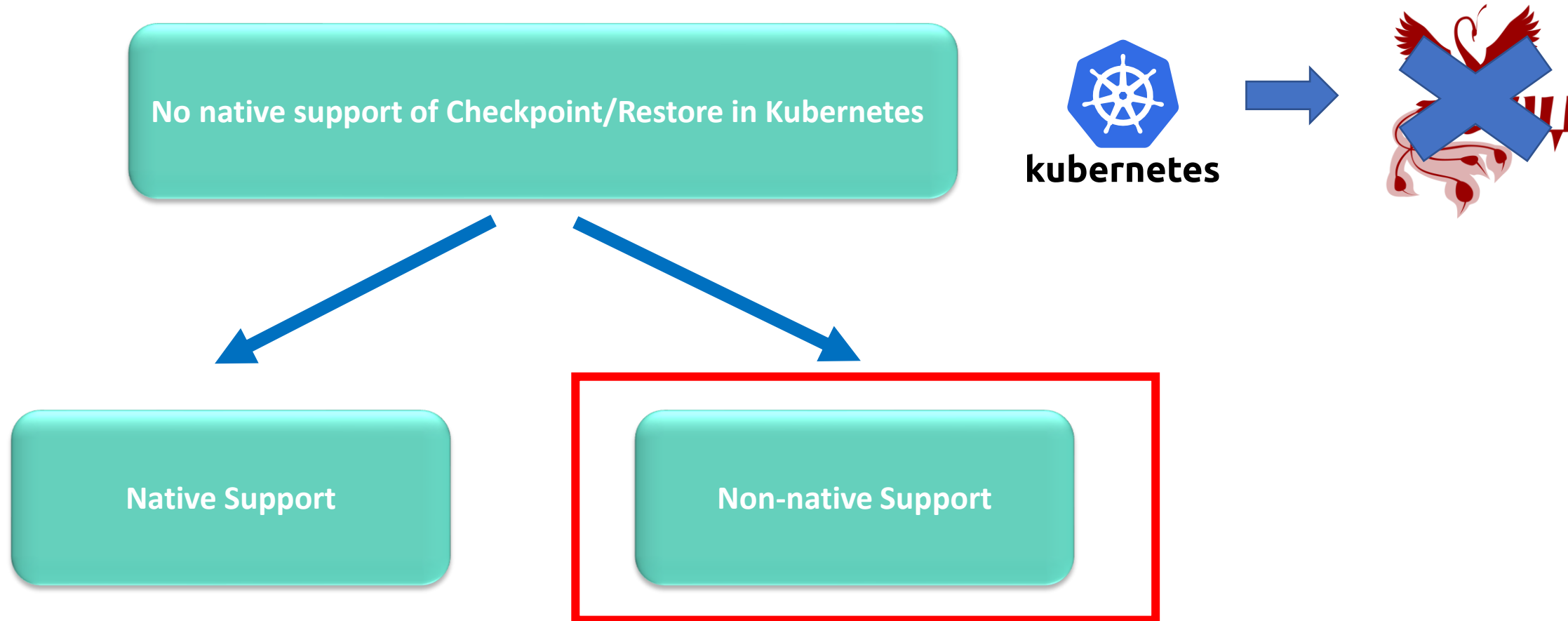


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Our Approach of Non-Native support

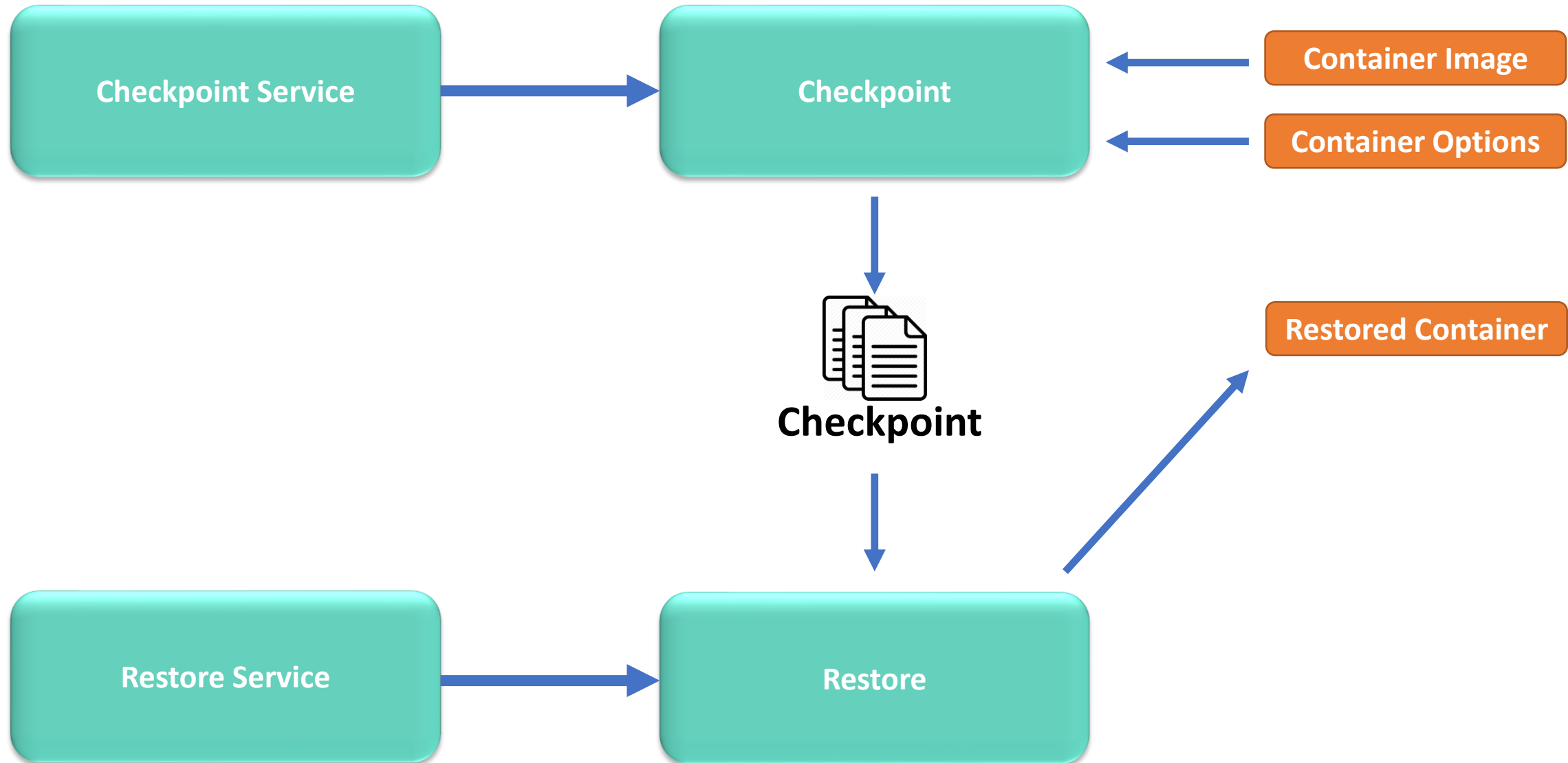


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Container Runtime in Container Runtime

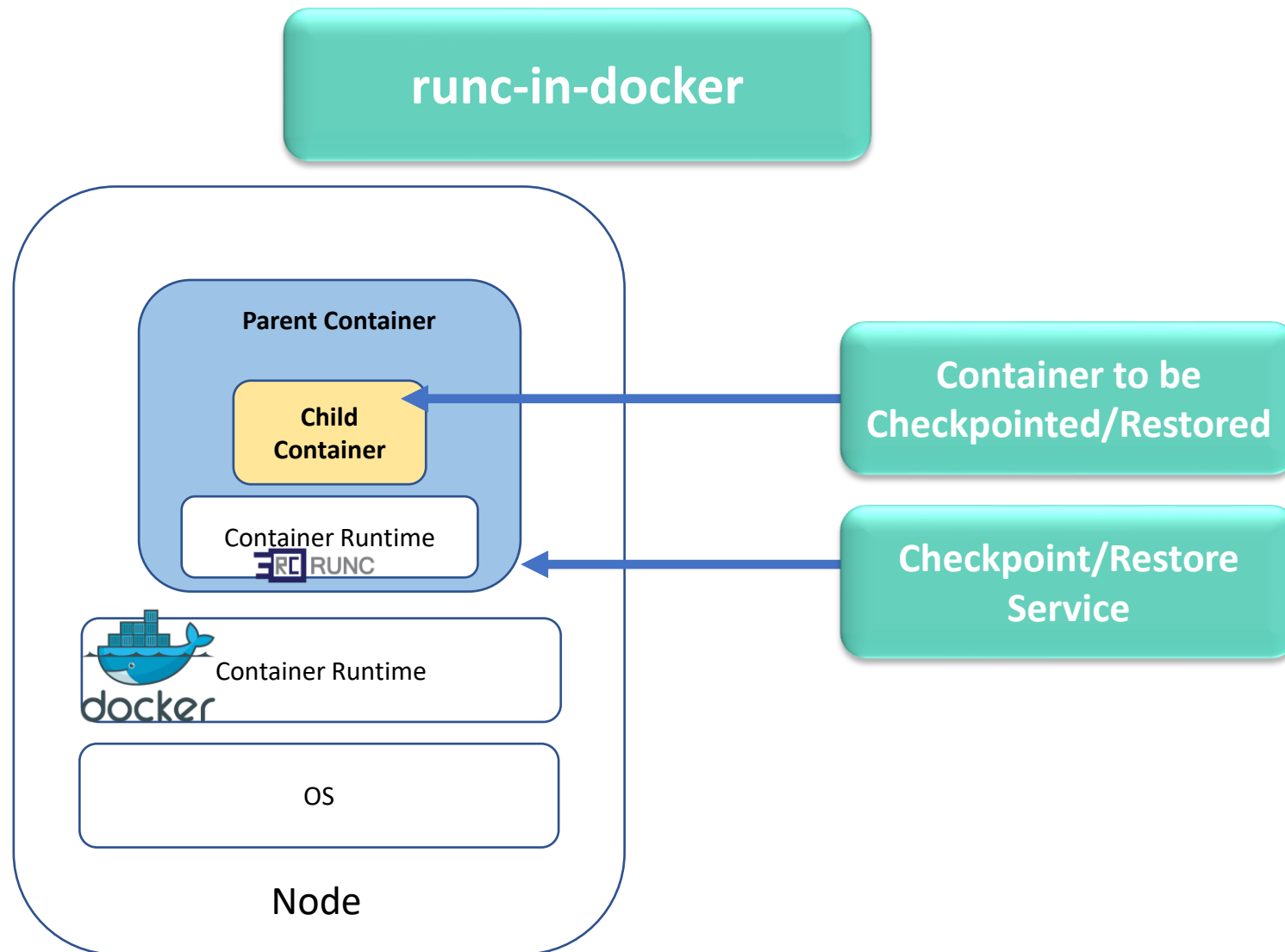


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Container Runtime in Container Runtime

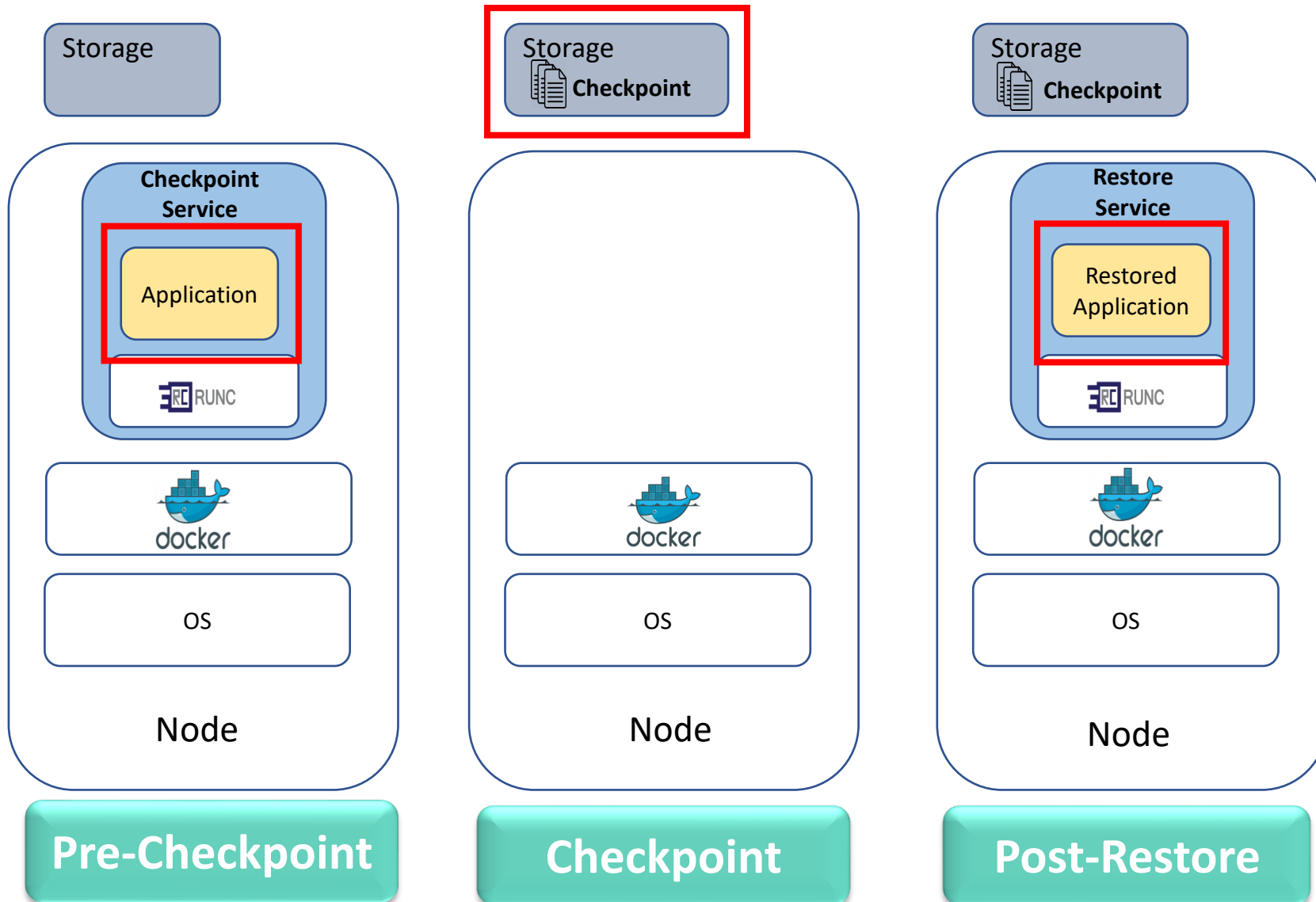


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Checkpoint sequence

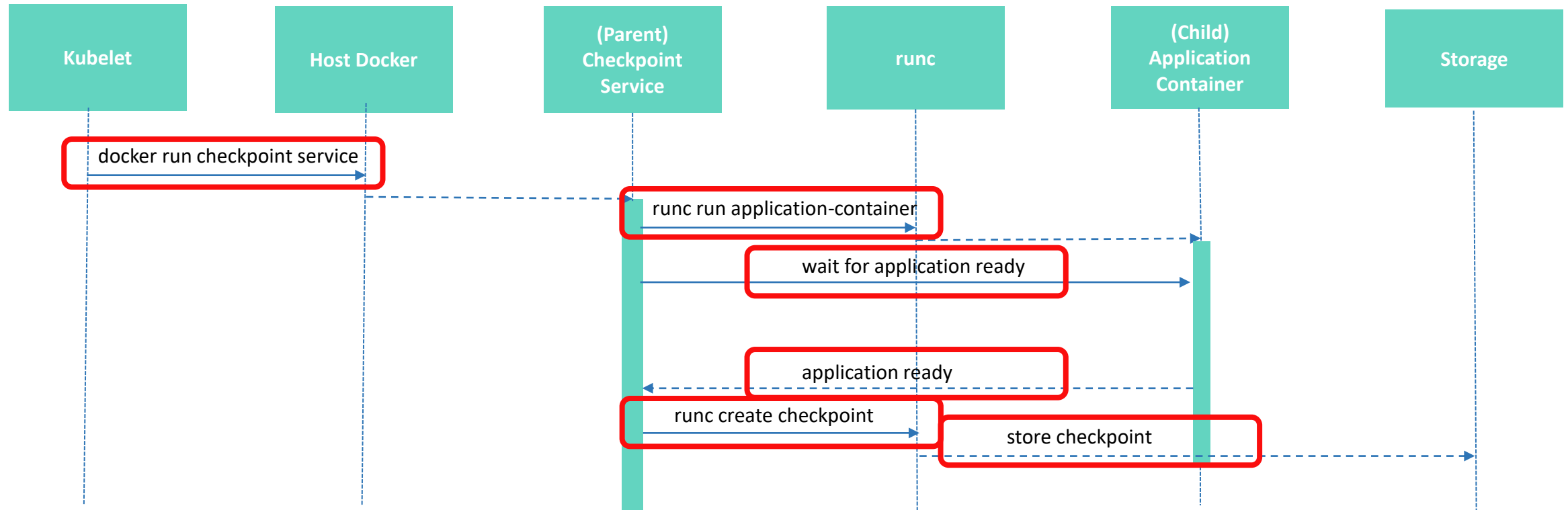


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Restore Sequence

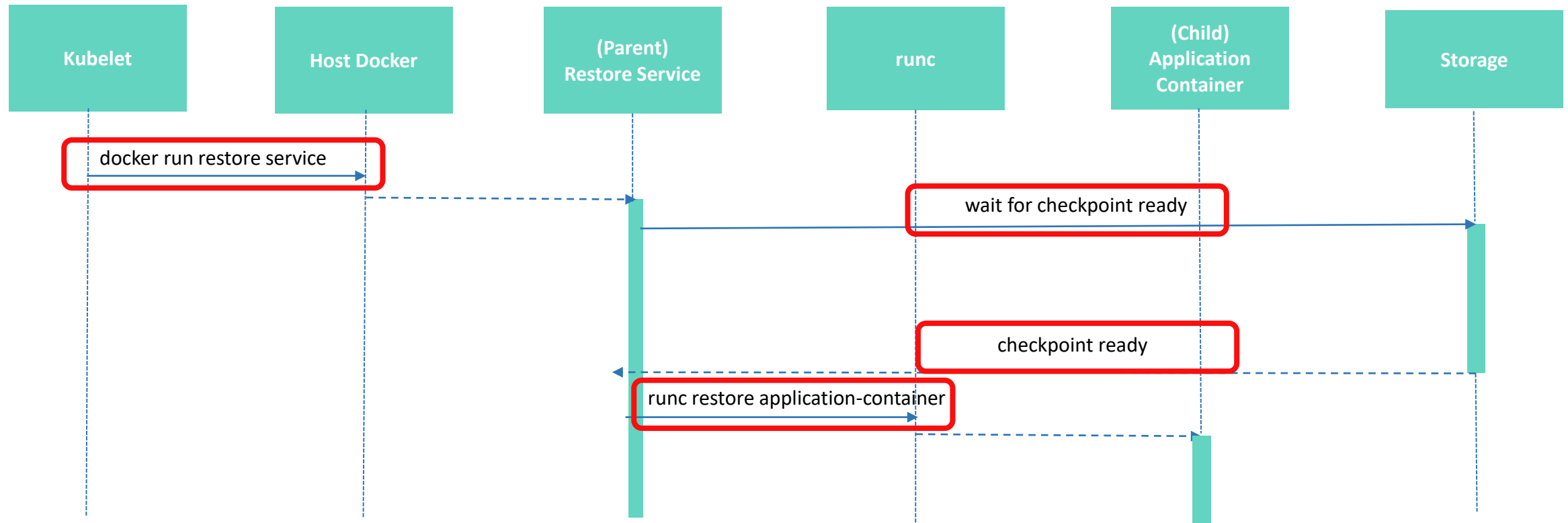


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Cluster Architecture with CR

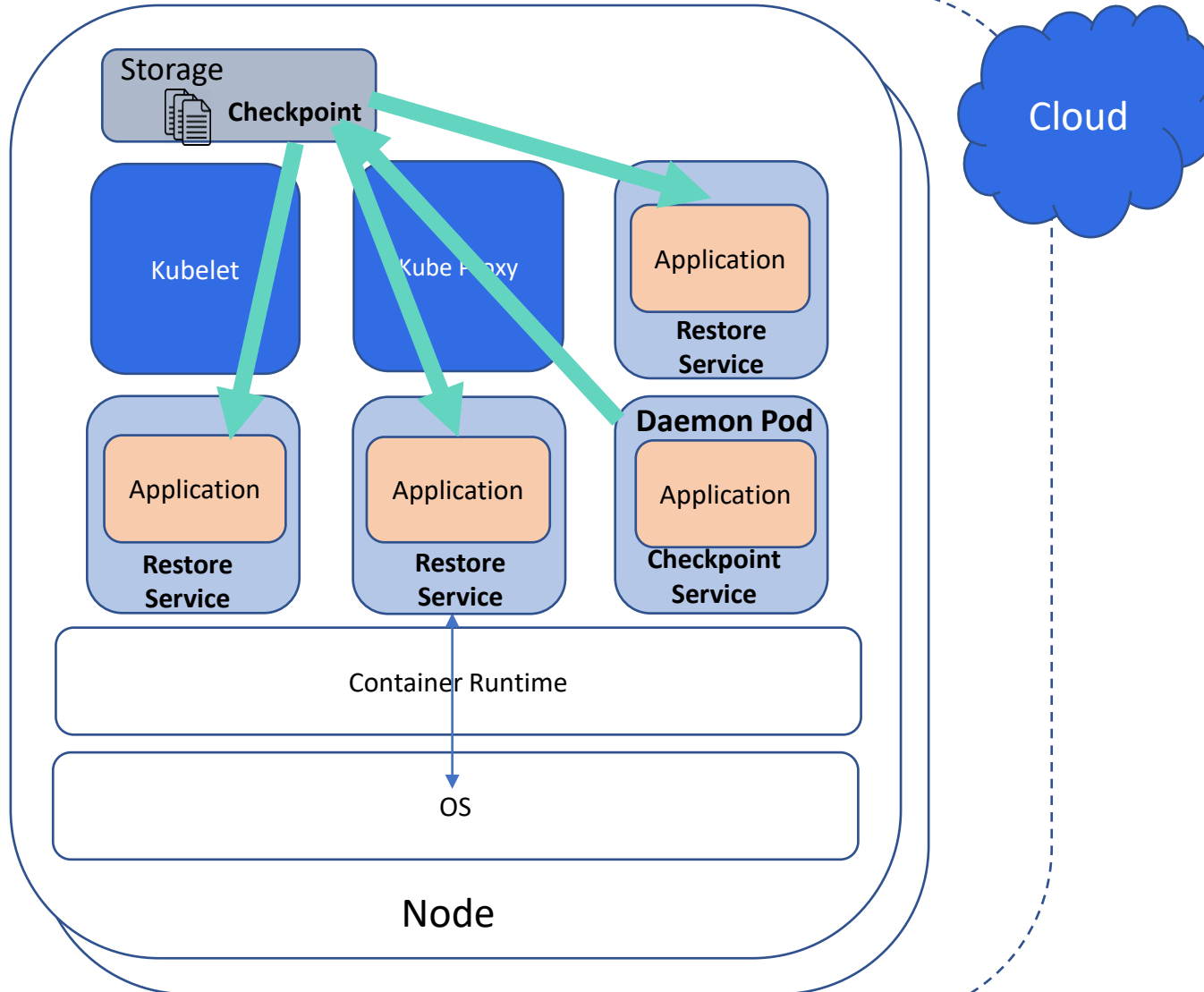
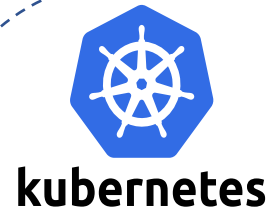


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Checkpoint Restore Service: Demo

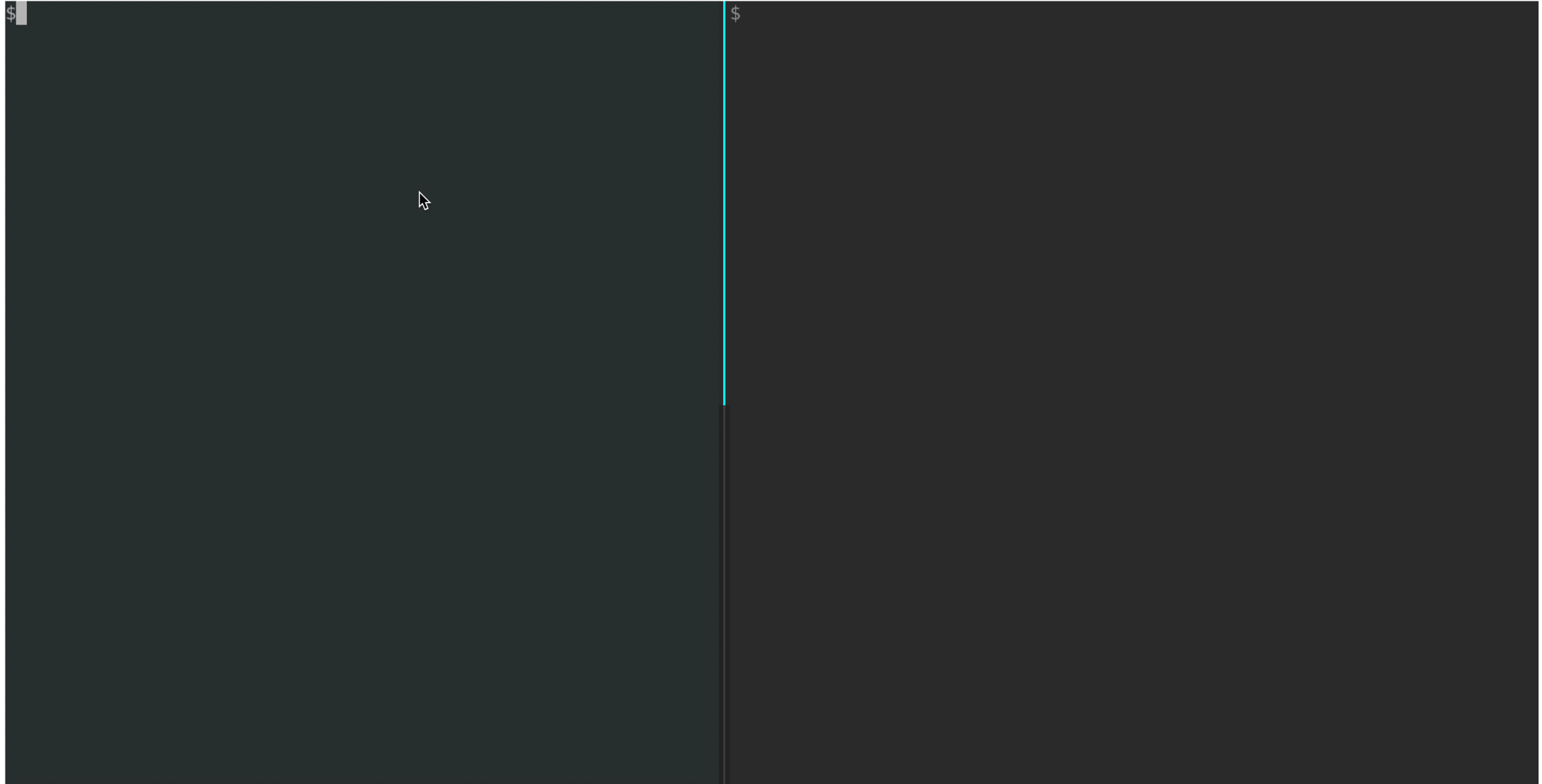


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Zero to Checkpoint Restore in Kubernetes

FROM ubuntu:18.04
CMD ["/app/main"]



FROM runc-base-image:latest as build
FROM go_app:latest
COPY --from=build /runc /runc
COPY config.json.template /runc/container/
USER root
CMD ["/bin/sh", "-c", "/runc/run.sh"]



```
...  
kind: Deployment  
...  
spec:  
  containers:  
  - name: application  
    image: go_app:latest  
  ...
```

apiVersion: v1
kind: ConfigMap
metadata:
 name: cr-demo
data:

```
cr-properties: |  
  cr.checkpoint.name=checkpoint  
  cr.checkpoint.directory=demo  
  cr.container.readiness=curl -s -o /dev/null localhost:4000
```



```
...  
kind: Daemonset  
...  
spec:  
  containers:  
  - name: checkpoint  
    image: go_app_checkpoint:latest  
    securityContext:  
      privileged: true  
    volumeMounts:  
    - name: checkpoint-restore  
      mountPath: /cr  
    - name: cr-properties  
      mountPath: /etc/cr.properties  
      subPath: cr.properties  
  volumes:  
  - name: checkpoint-restore  
    hostPath:  
      path: /tmp  
      type: Directory  
  - name: cr-properties  
    configMap:  
      name: cr-demo  
      items:  
      - key: cr-properties  
        path: cr.properties
```

```
...  
kind: Deployment  
...  
spec:  
  containers:  
  - name: restore  
    image: go_app_restore:latest  
    securityContext:  
      privileged: true  
    volumeMounts:  
    - name: checkpoint-restore  
      mountPath: /cr  
    - name: cr-properties  
      mountPath: /etc/cr.properties  
      subPath: cr.properties  
  volumes:  
  - name: checkpoint-restore  
    hostPath:  
      path: /tmp  
      type: Directory  
  - name: cr-properties  
    configMap:  
      name: cr-demo  
      items:  
      - key: cr-properties  
        path: cr.properties
```

Kubernetes and Checkpoint/Restore



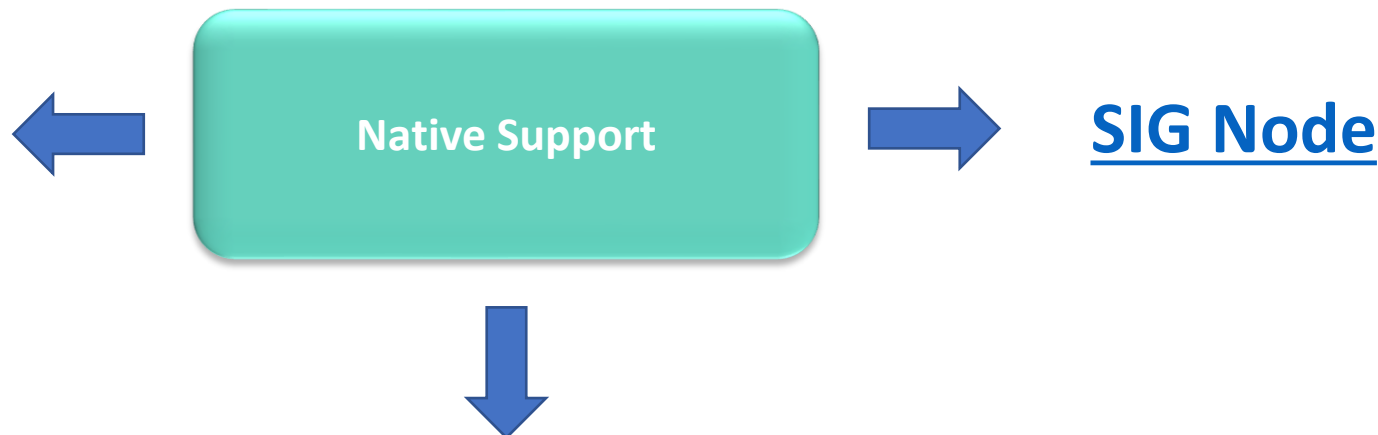
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Kubernetes
Enhancement
Proposal



Kubernetes and Checkpoint/Restore – Adrian Reber, Red Hat
Thursday, October 14 • 11:00am - 11:35am

Over 6 years ago a ticket (#3949) was opened asking for Pod migration in Kubernetes and until now there is no support in Kubernetes to migrate a container. Container migration is based on checkpointing and restoring containers and checkpointing and restoring containers is one the main reasons Checkpoint/Restore in User-Space (CRIU) exists. Although container migration is always viewed as an outlier or corner case of containers, because containers are supposed to be stateless, CRIU continues to get better at container migration and even if containers are supposed to be stateless, CRIU still sees growing interest in its container migration features and especially the integration in container runtimes. This talk wants to present the multiple use cases for checkpointing and restoring containers. The talk wants to give a technical background how CRIU is enabling container runtimes to checkpoint and restore containers and the plan how to integrate checkpoint and restore into Kubernetes.

- Checkpoint/Restore behavior is sensitive to changes in the process tree
- Checkpoint/Restore failure could be due to issues in different layers of technological stack
- Avoid optimizing to the container runtime
- Trading off portability vs. optimizations



- Enhance observability by enabling logs and metrics around Checkpoint/Restore
- Shift left in the CI/CD pipeline for quicker detection of any failures
- Make sure to keep CRIU packages and auxiliary components up to date
- Know the limitations and boundaries of CRIU

Future Enhancements

- Make the checkpoint accessible centrally across nodes
- Make the checkpoint part of CI pipeline
- Extend the support to other use cases like Pod Migration
- Extend the native support in Kubernetes to include the fast pod startup time use case

MathWorks is hiring....



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