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A Guided Tour of Cilium Service Mesh

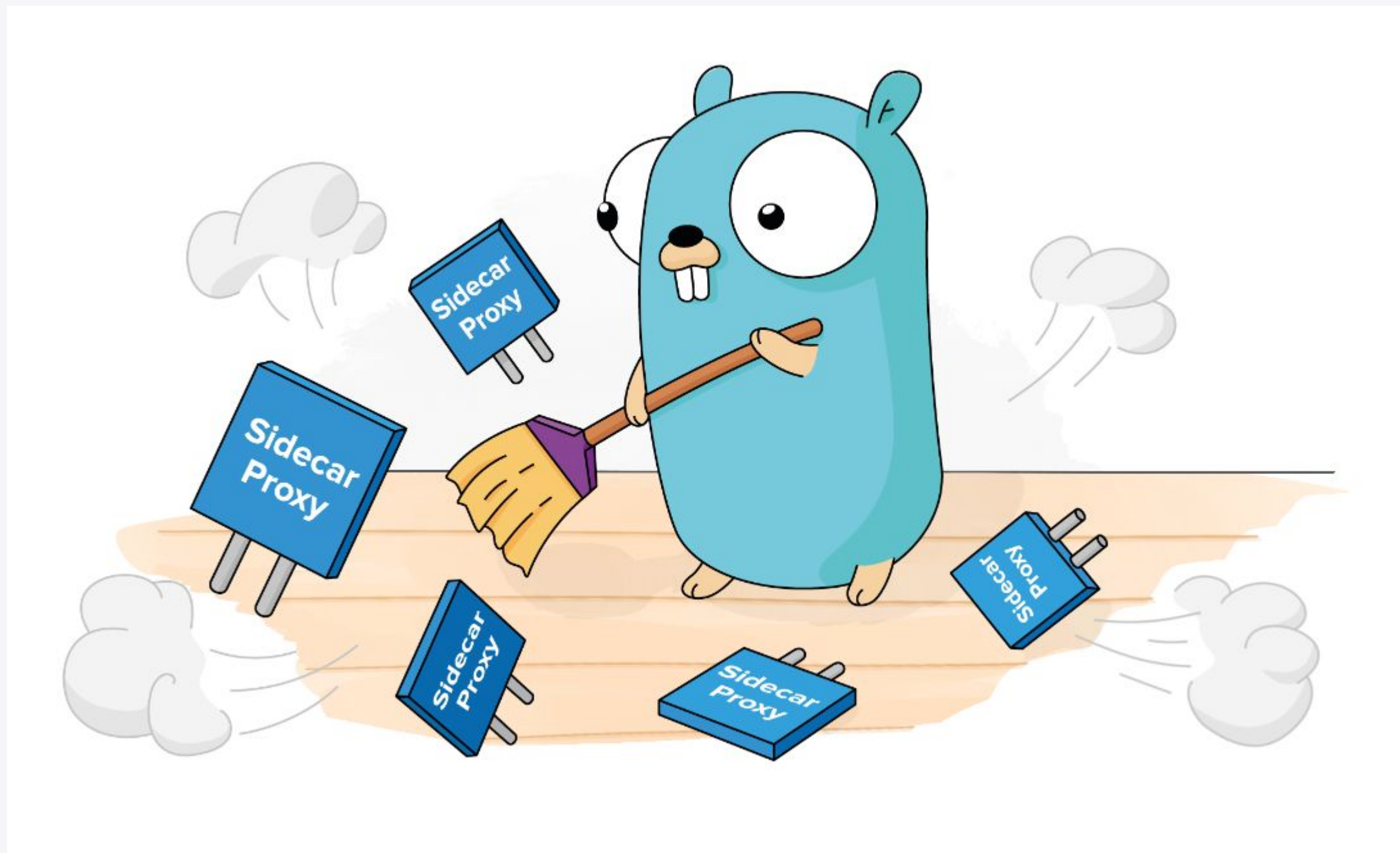


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Chief Open Source Officer, Isovalent

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Goodbye Sidecars





Cilium CNI Overview



Efficient and scalable Kubernetes CNI

- IPv4, IPv6, NAT46, SRv6, ...
- Overlays, BGP, Cloud Provider SDNs

High performance load-balancing

- Kubernetes proxy replacement
- North-South load-balancer

Security

- Kubernetes Network Policy
- Cilium Network Policy (FQDN, L7, ...)
- Transparent Encryption

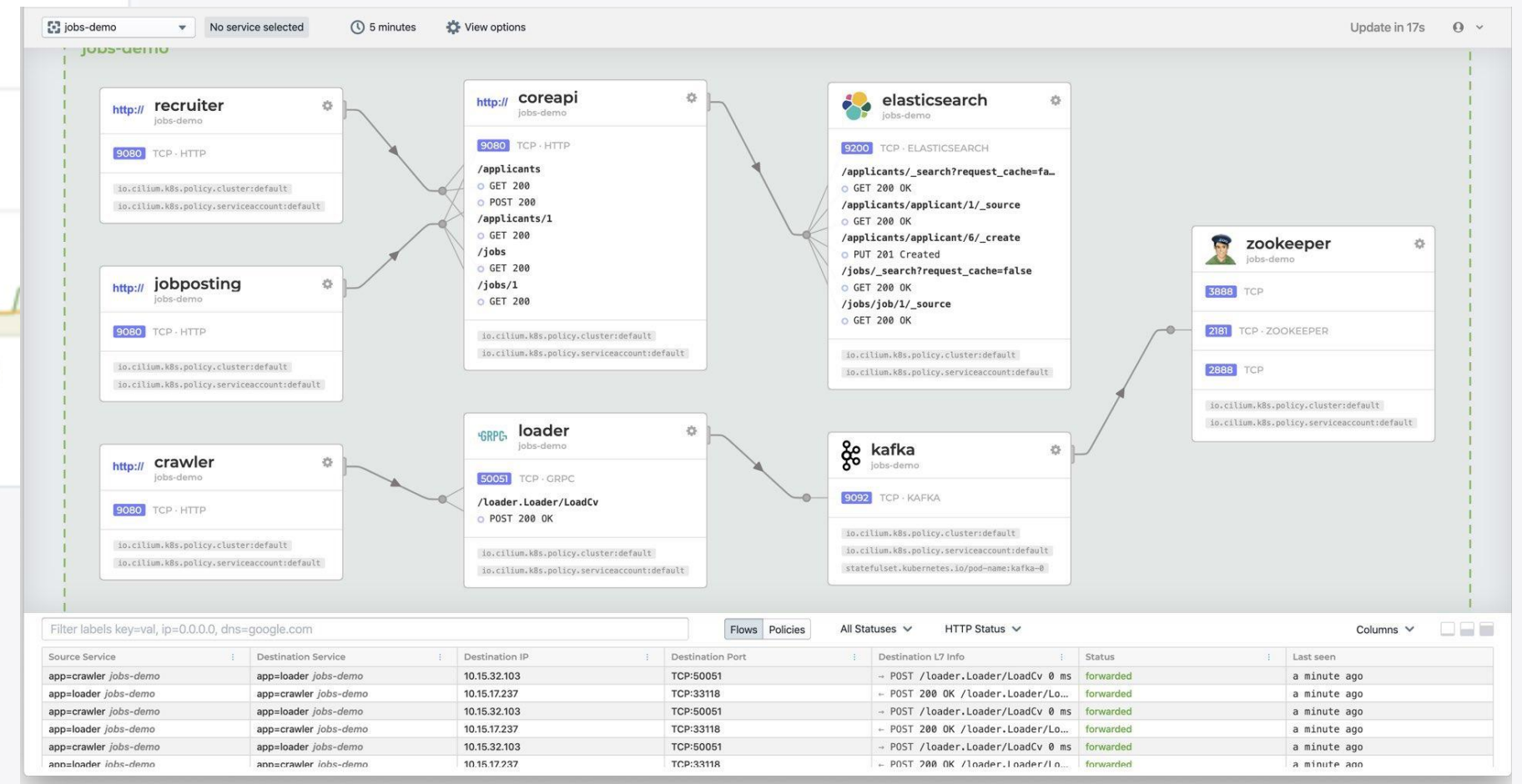
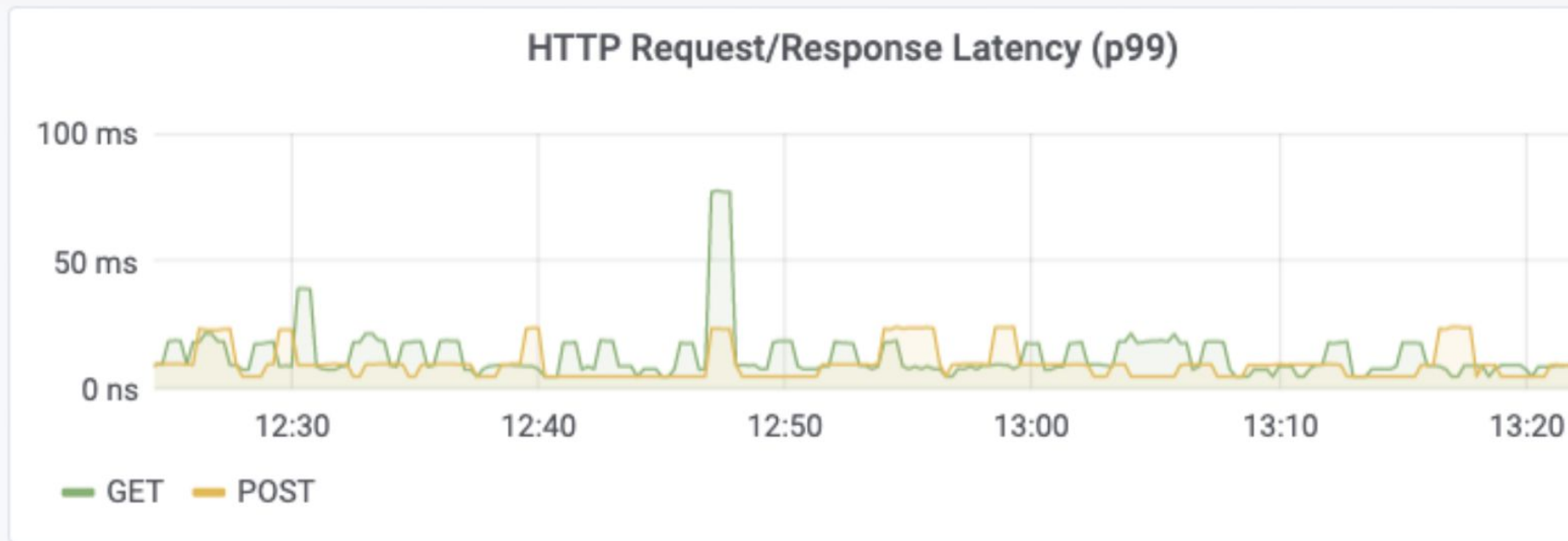
Multi-Cluster & external workloads

- Global Services, Service Discovery...
- Integration of Metal & VMs
- Egress Gateway

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Cilium Hubble observability



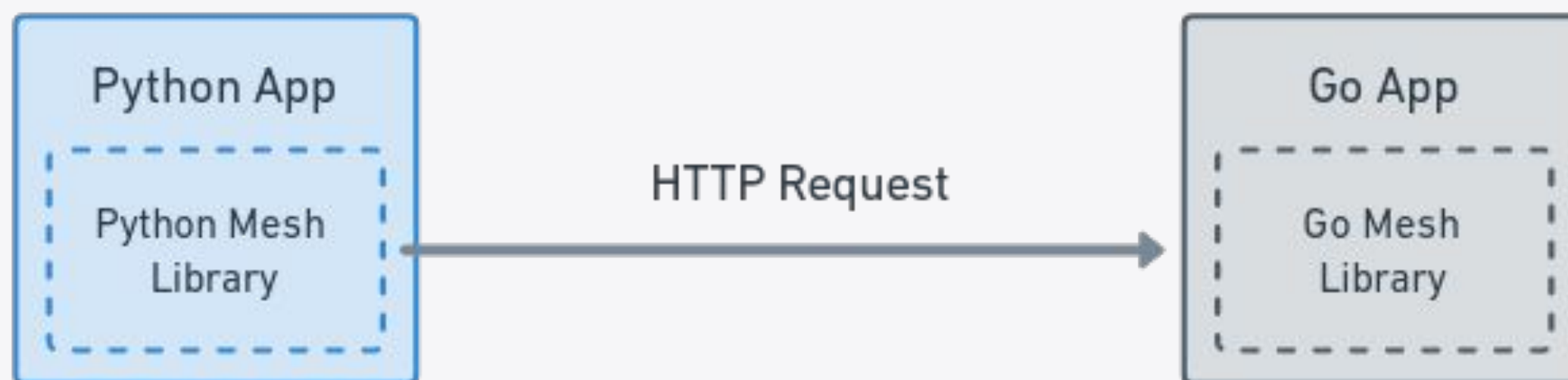
Identity-aware visibility

- Network flow logs
- Metrics
- Service map
- L3/4 & L7 (HTTP, DNS, Kafka, ...)

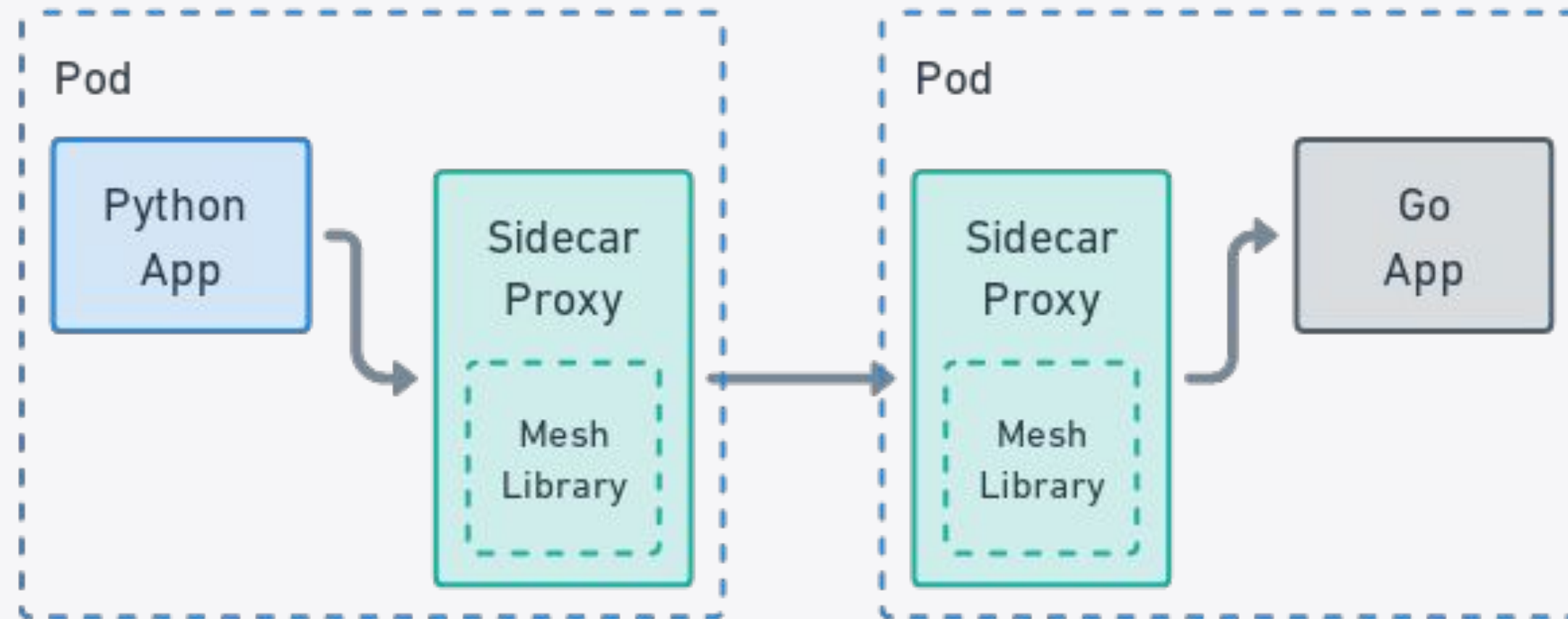


@lizrice

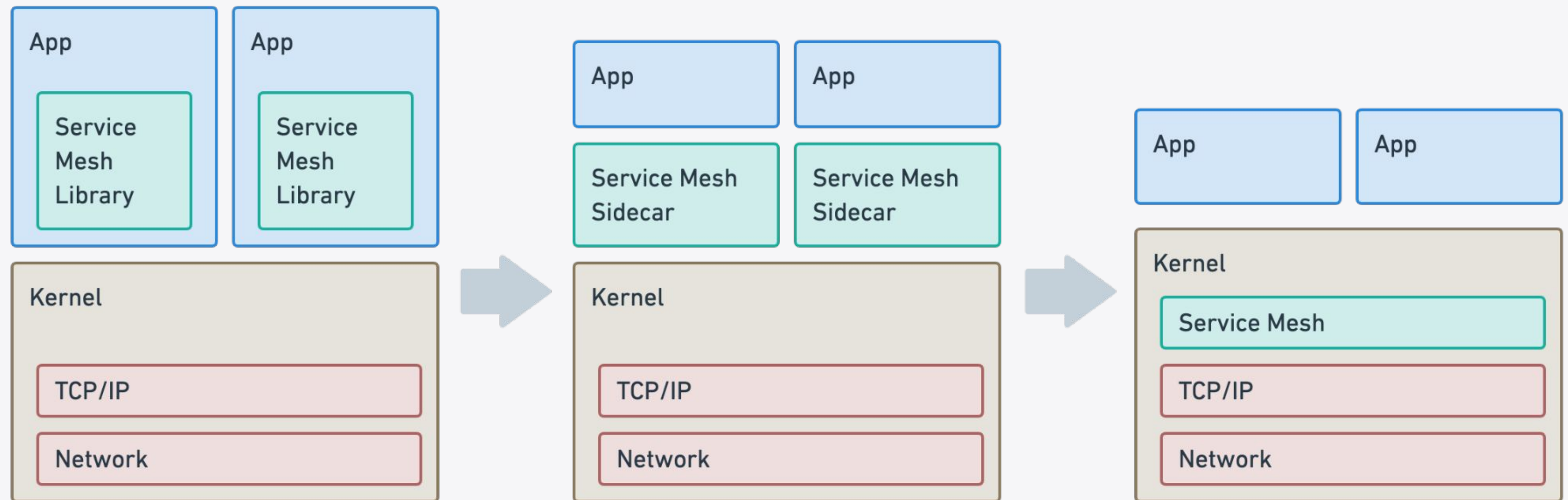
Service Mesh origins



Service Mesh with Sidecars

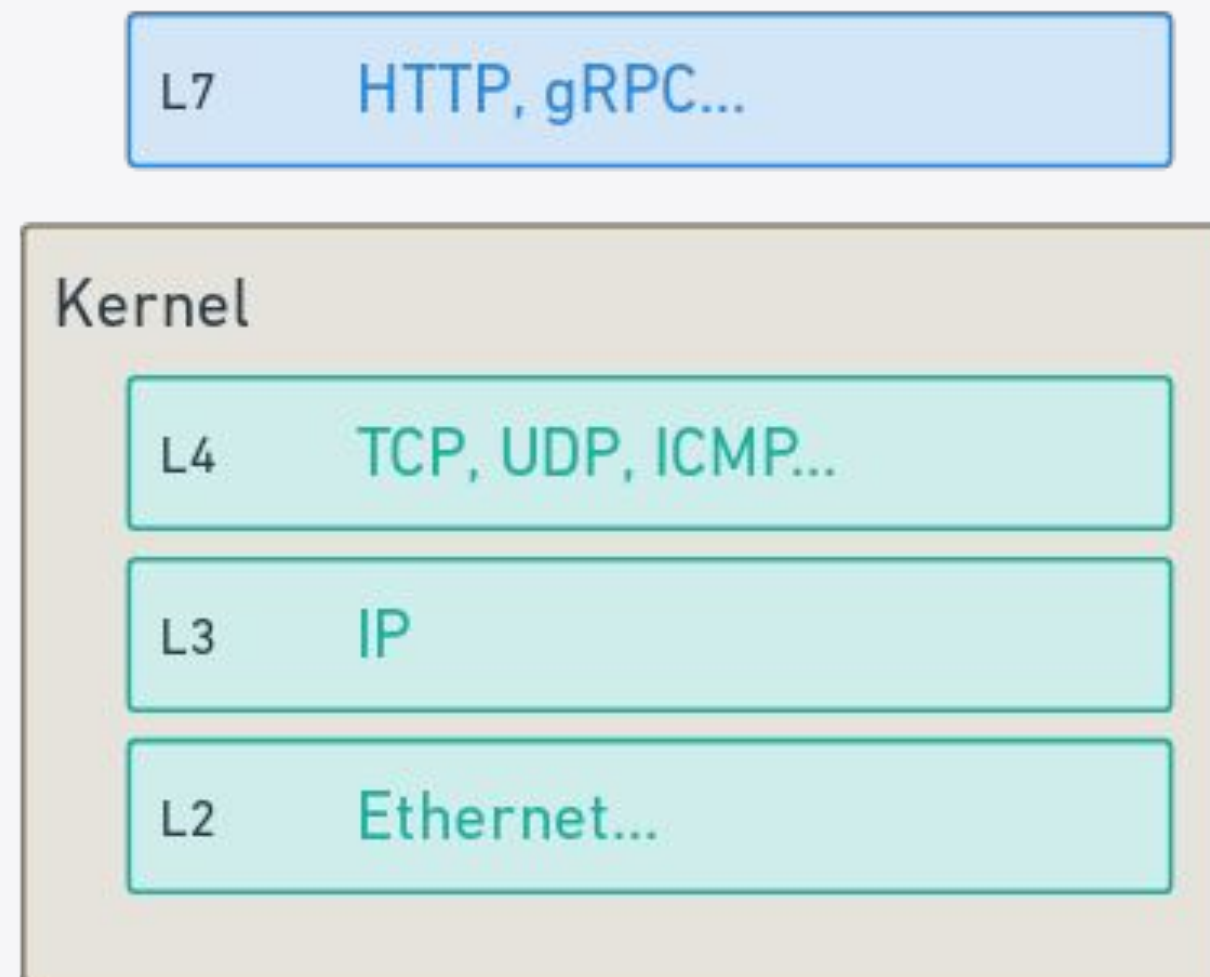


Can we move Service Mesh to the kernel?

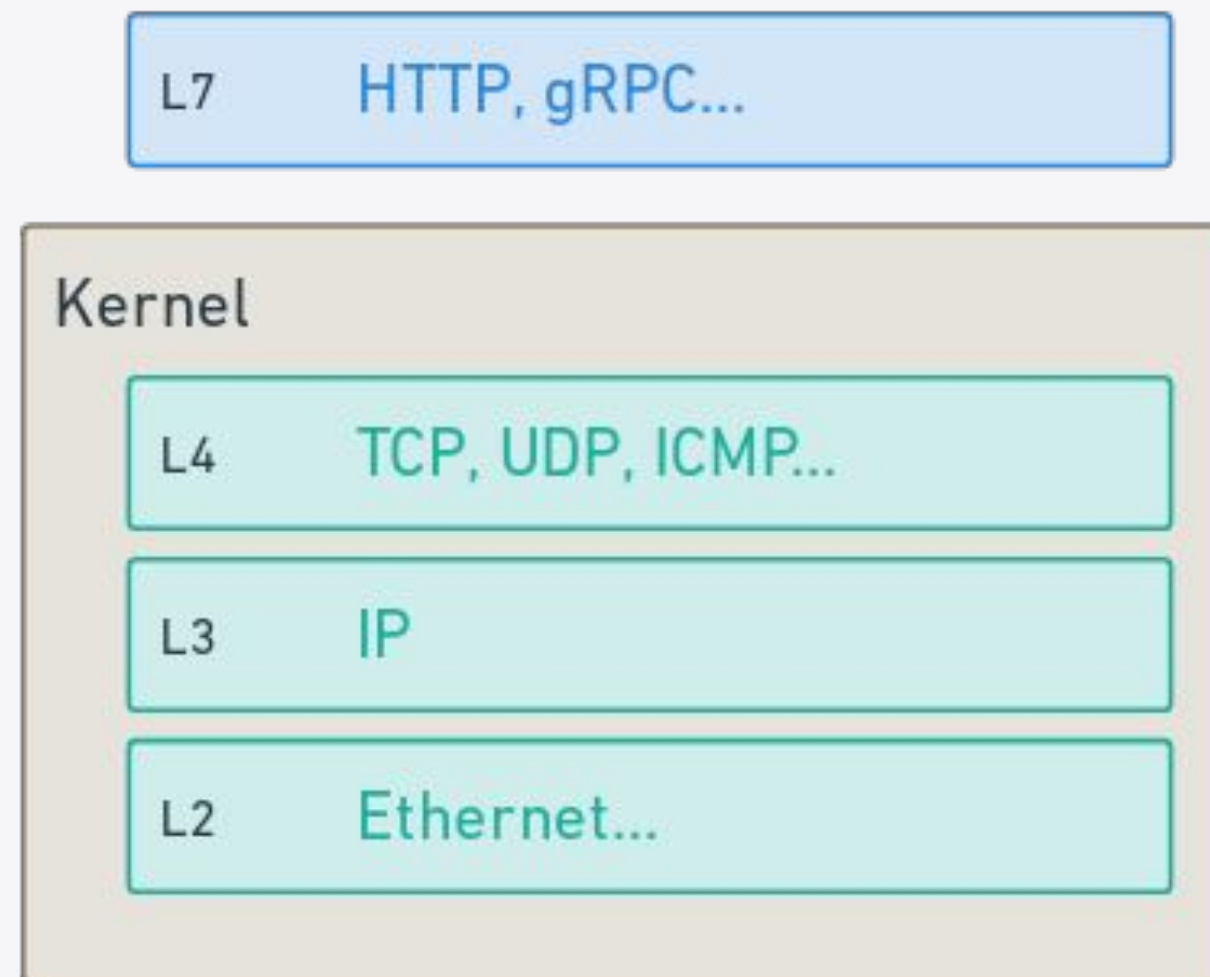


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L7 is the only part that is not already there

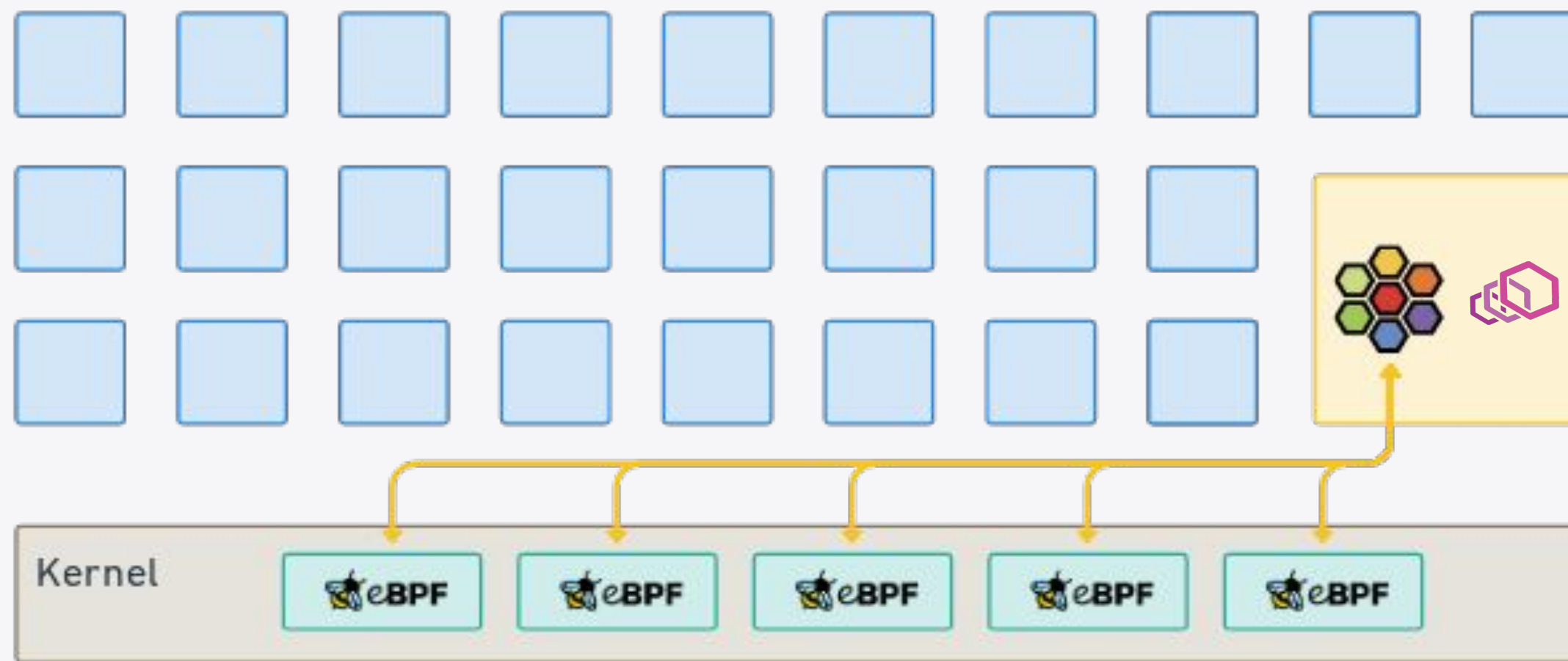


Yet, Cilium already has L7 network policies and visibility



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Cilium architecture



- Agent per node
- Dynamic eBPF programs
- Envoy for L7

Demo - L7 visibility & policy

- Hubble flow shows HTTP
- Policy for allowing / denying traffic based on headers / path
- Prometheus & Grafana metrics

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```
May 20 10:27:21.409: 192.168.170.229:58932 ← farfaraway/deathstar-6f87496b94-pxcp2:80 to-stack FORWARDED (TCP Flags: SYN, ACK)
May 20 10:27:21.409: 192.168.170.229:58932 → farfaraway/deathstar-6f87496b94-pxcp2:80 to-endpoint FORWARDED (TCP Flags: ACK)
May 20 10:27:21.409: 192.168.170.229:58932 → farfaraway/deathstar-6f87496b94-pxcp2:80 to-endpoint FORWARDED (TCP Flags: ACK, FIN)
May 20 10:27:21.410: 10.0.3.133:50714 → farfaraway/deathstar-6f87496b94-pxcp2:80 http-request DROPPED (HTTP/1.1 GET http://deathstar.farfarawa
y.svc.cluster.local/v1)
May 20 10:27:21.410: 192.168.170.229:58934 → farfaraway/deathstar-6f87496b94-pxcp2:80 L3-L4 FORWARDED (TCP Flags: SYN)
May 20 10:27:21.410: 192.168.170.229:58934 → farfaraway/deathstar-6f87496b94-pxcp2:80 to-endpoint FORWARDED (TCP Flags: SYN)
May 20 10:27:21.410: 192.168.170.229:58934 ← farfaraway/deathstar-6f87496b94-pxcp2:80 to-stack FORWARDED (TCP Flags: SYN, ACK)
May 20 10:27:21.410: 192.168.170.229:58934 → farfaraway/deathstar-6f87496b94-pxcp2:80 to-endpoint FORWARDED (TCP Flags: ACK)
May 20 10:27:21.410: farfaraway/deathstar-6f87496b94-pxcp2:80 ◇ 10.0.3.133:50714 to-overlay FORWARDED (TCP Flags: ACK, PSH)
May 20 10:27:21.410: 10.0.3.133:50714 ◇ farfaraway/deathstar-6f87496b94-pxcp2:80 to-overlay FORWARDED (TCP Flags: ACK)
May 20 10:27:21.411: 192.168.170.229:58932 ← farfaraway/deathstar-6f87496b94-pxcp2:80 to-stack FORWARDED (TCP Flags: ACK, FIN)
```

X Default (-zsh)

Description: L7 policy to restrict access to specific HTTP call

Endpoint Selector:

Match Labels:

Class: deathstar

Org: empire

Ingress:

From Endpoints:

Match Labels:

Org: empire

To Ports:

Ports:

Port: 80

Protocol: TCP

Rules:

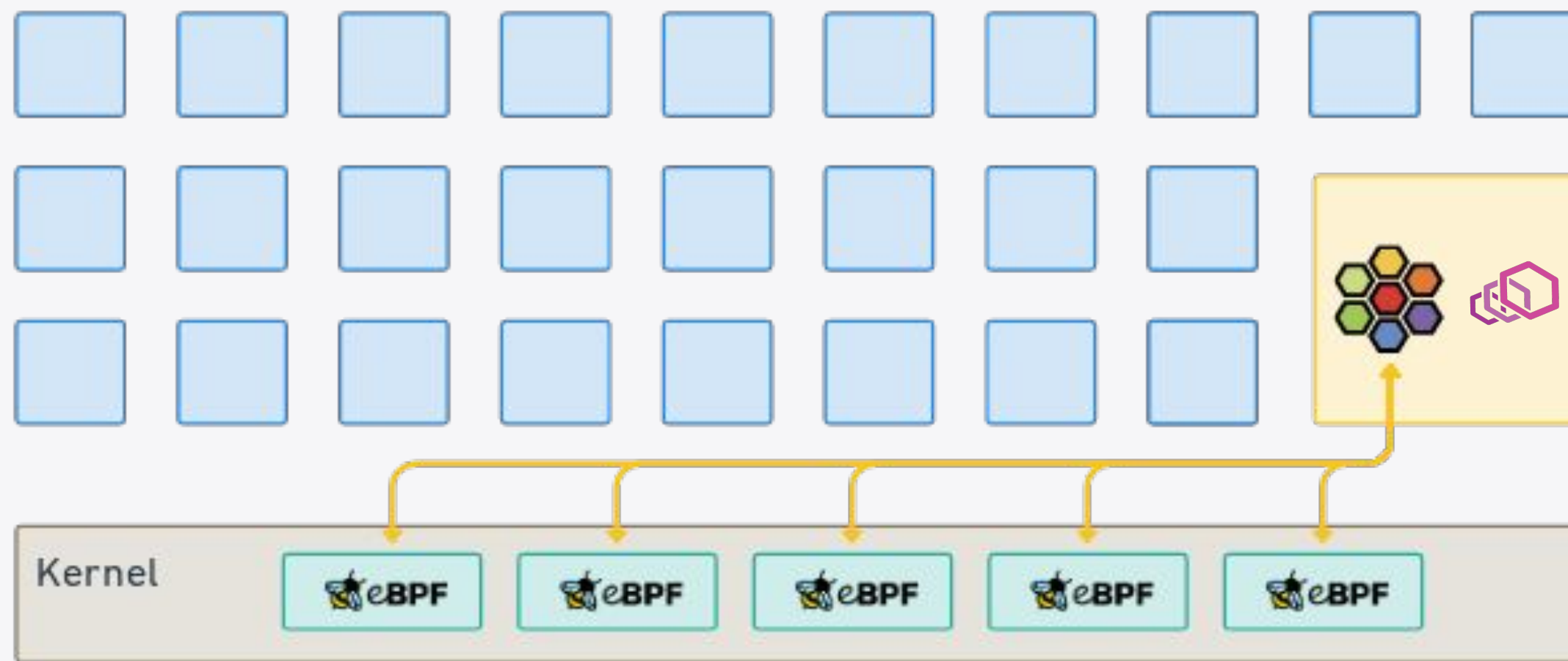
Http:

Method: POST

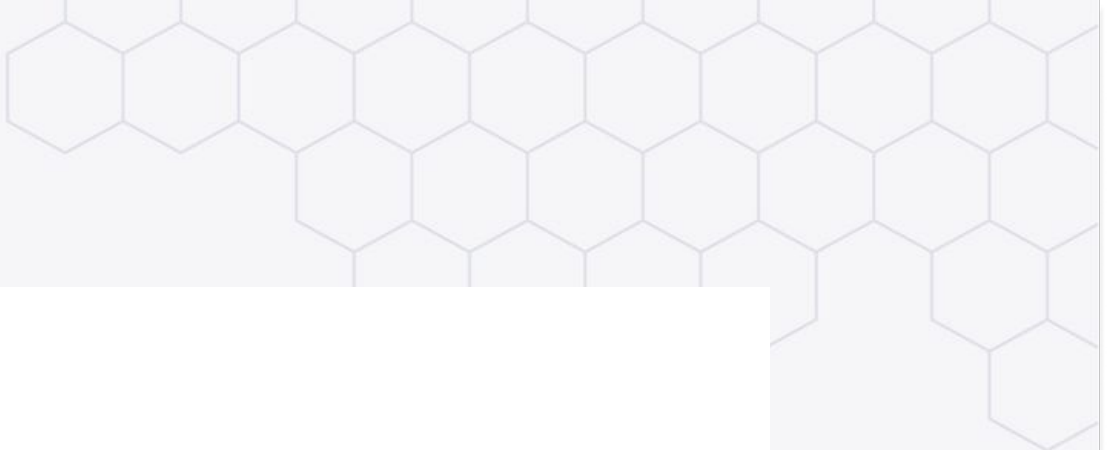
Path: /v1/request-landing

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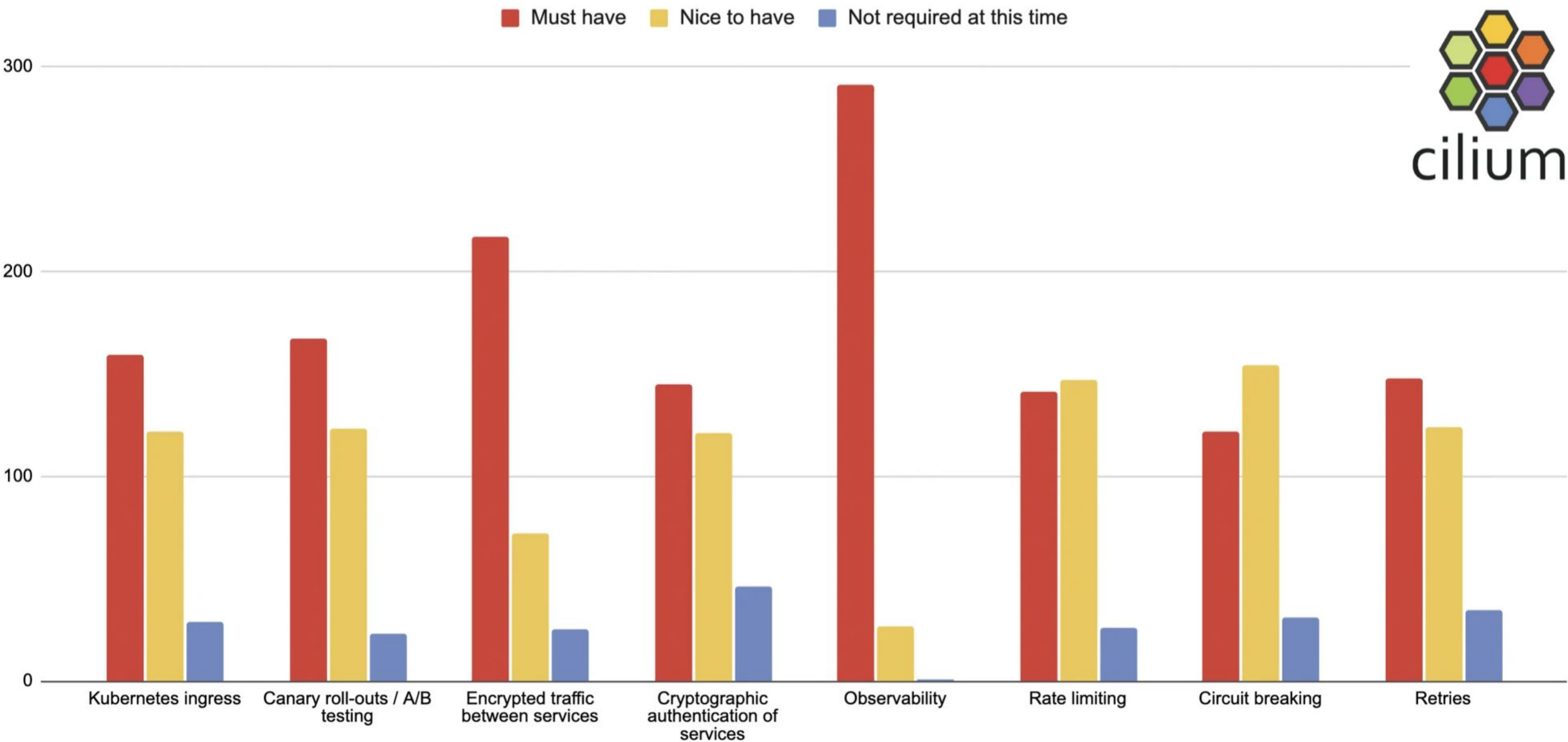
Cilium architecture



- Agent per node
- Dynamic eBPF programs
- Envoy for L7



What features of a Service Mesh interest you most?



What is a Service Mesh?

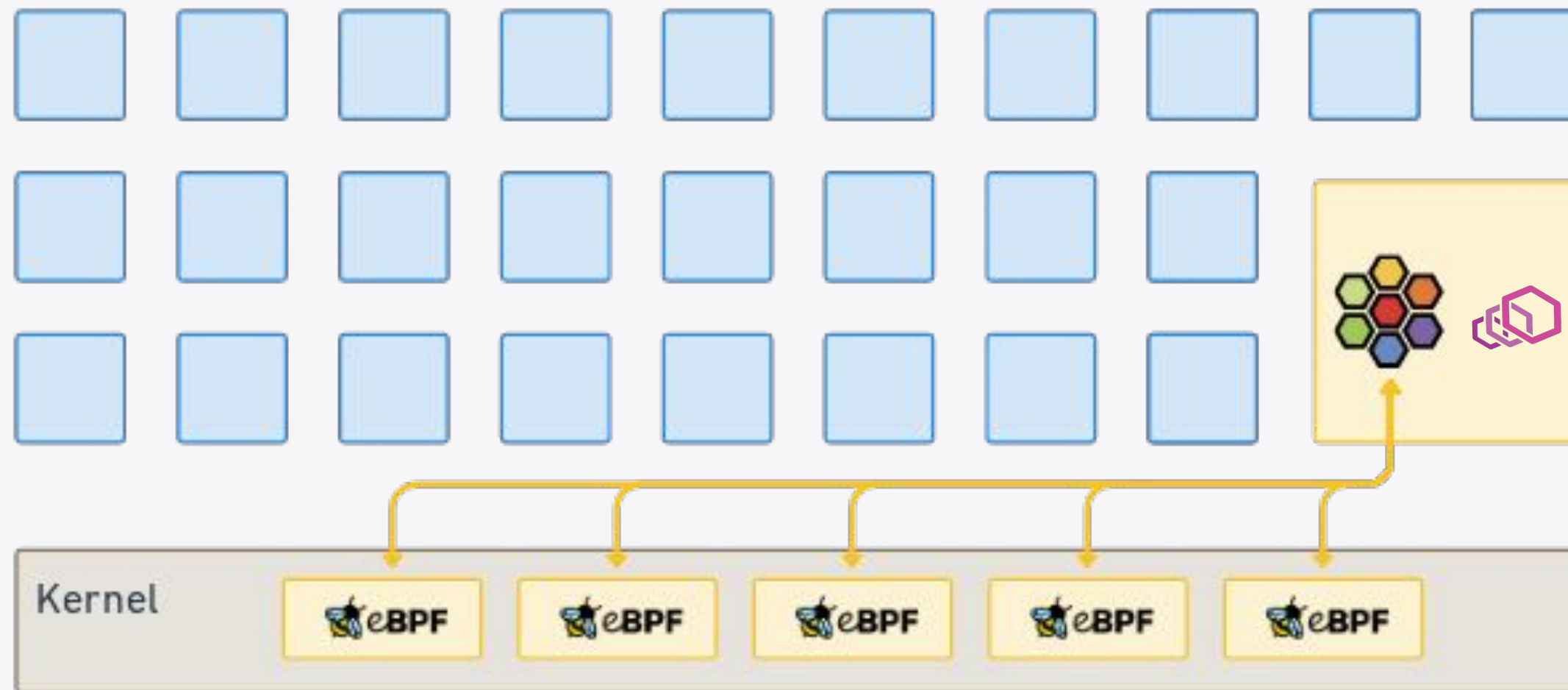
- Observability
- Ingress
 - Load balancing (N-S)
 - Protocol parsing
 - Path-based routing
- L7 traffic management
 - Service load balancing (E-W)
 - Rules (canary rollouts, retries etc)
- Identity-based security

What is a Service Mesh?

- **Observability**
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 - **Load balancing** (N-S)
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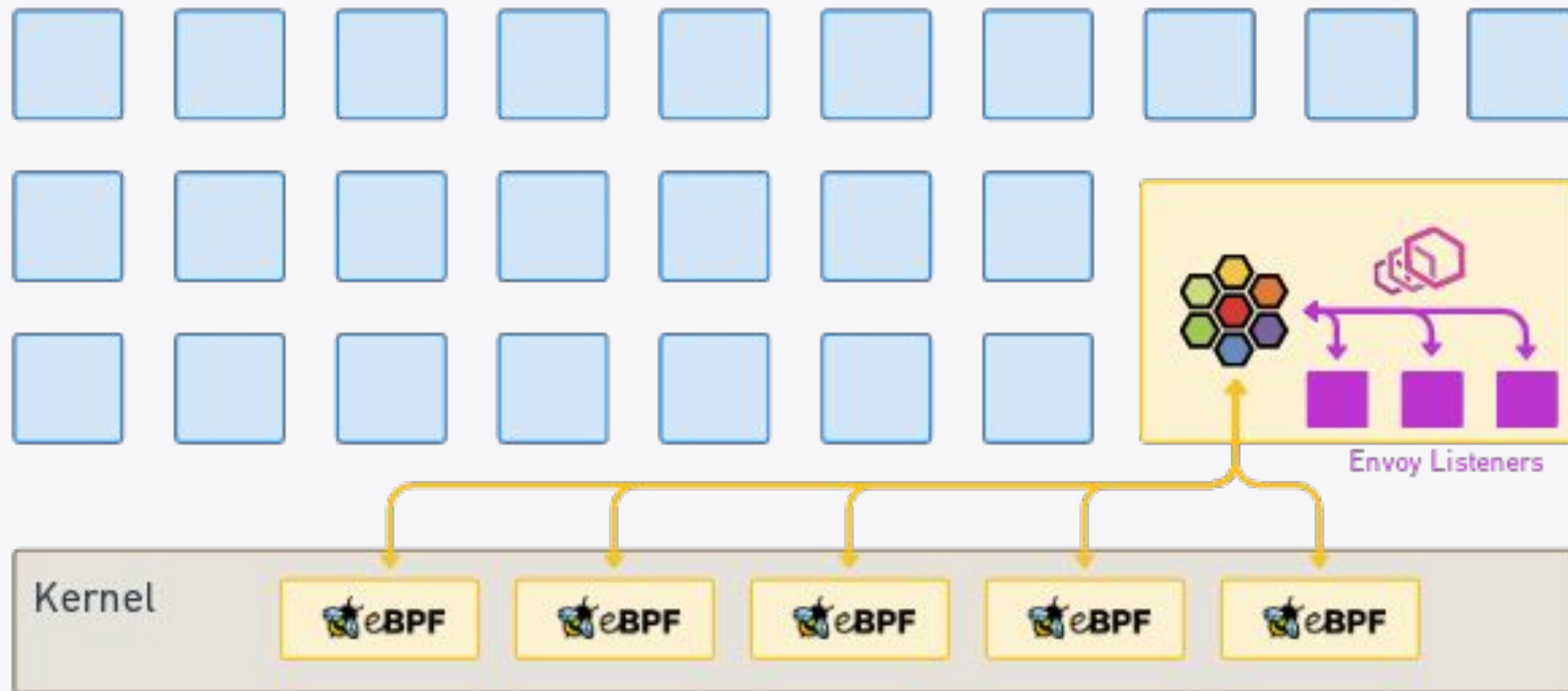
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Cilium agent per node



- Dynamic eBPF programs
- Envoy for L7 policies & observability

Cilium for sidecarless service mesh



- Dynamic eBPF programs
- Envoy for L7 policies & observability and **traffic management rules** etc

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Ingress Demo

- Kubernetes ingress support
- Creates underlying CiliumEnvoyConfig

Beta tester comments

“ While we're big fans of Envoy we're not hugely fond of the sidecar model and the extra latency & complexity involved ”

Beta tester comments

“ We've always avoided traditional service mesh as it seemed like too much overhead/complexity compared to the value it provided, however with Cilium it could be the best of both worlds ”

Beta tester comments

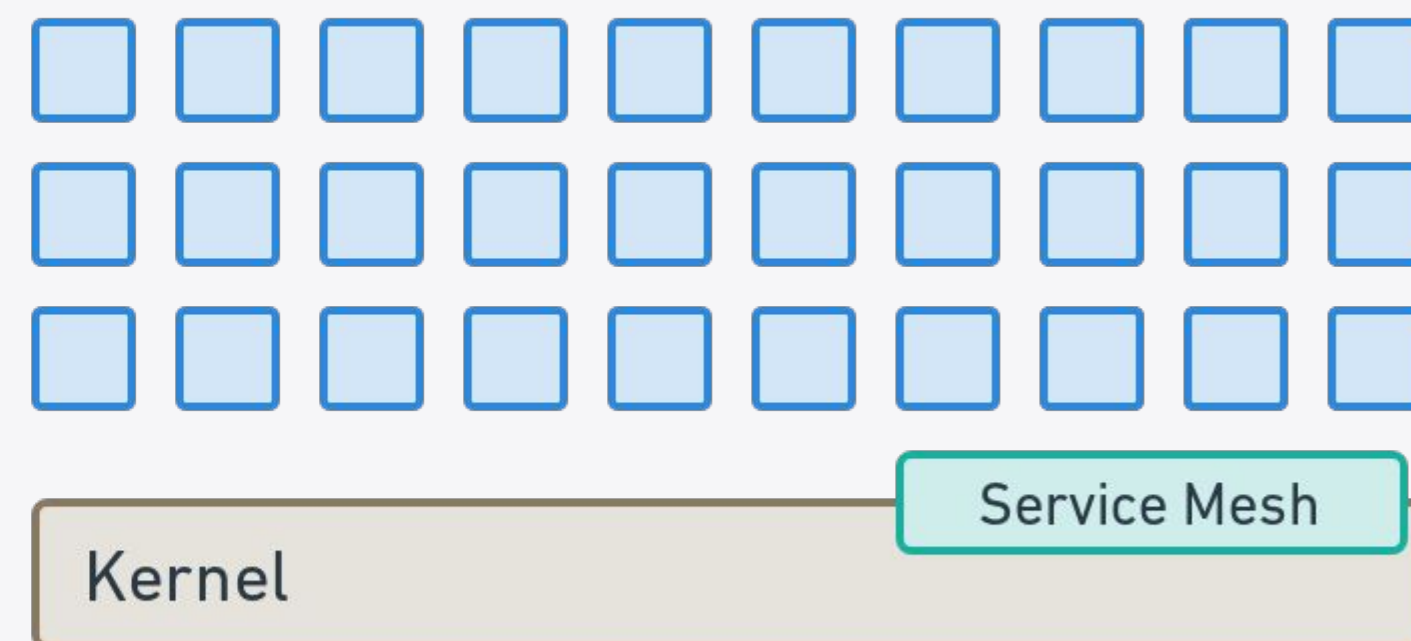
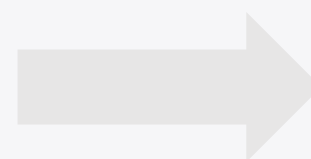
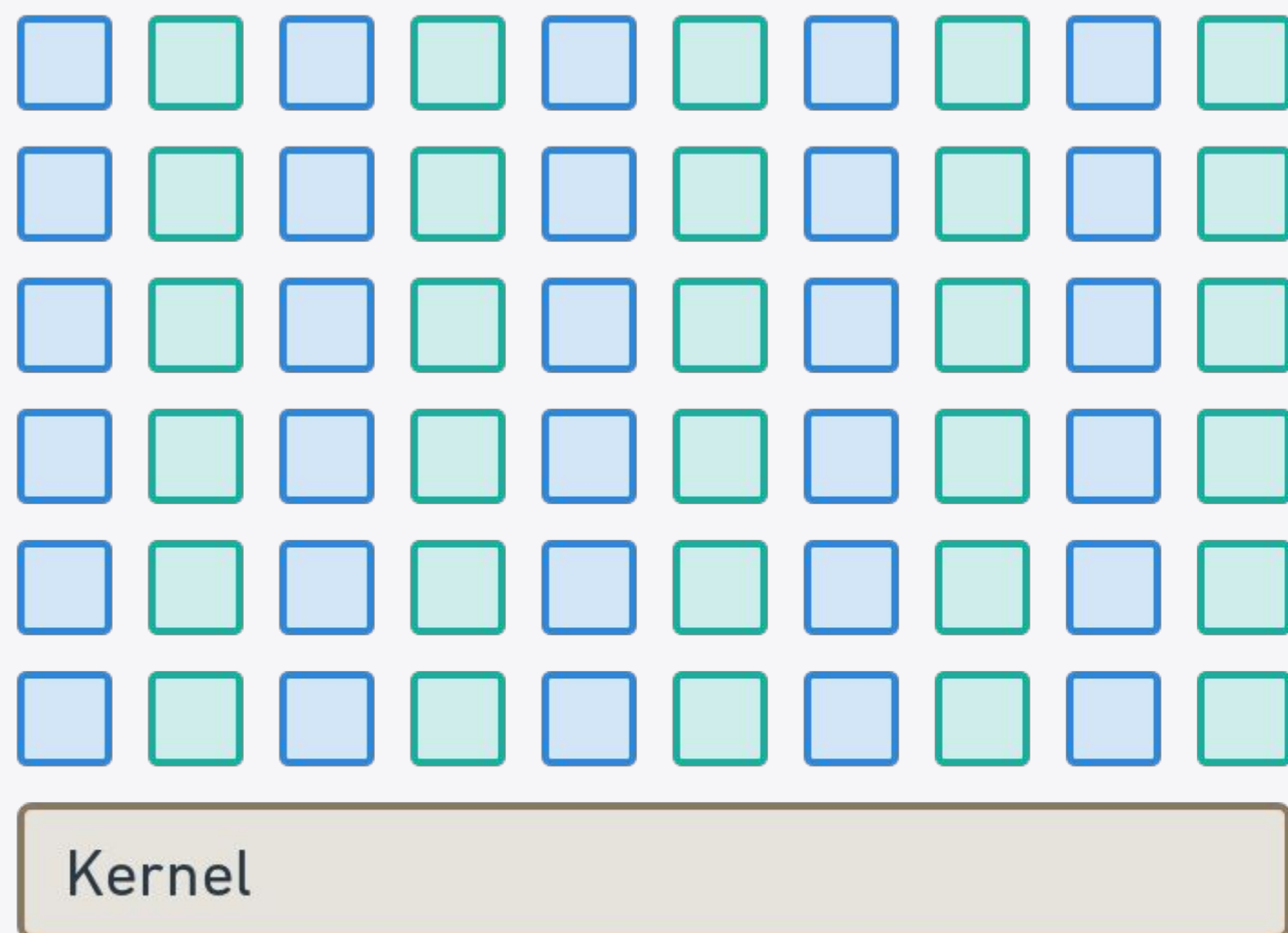
“ Service meshes provide plenty of good features, but most of them also add a lot of complexity and overhead. Having a sidecarless service mesh together with a CNI sounds like a perfect solution ”

Why are you interested in Cilium Service Mesh?

- Reducing operational complexity
- Reduced resource usage
- Better performance
- Avoid sidecar start-up/shut-down race conditions

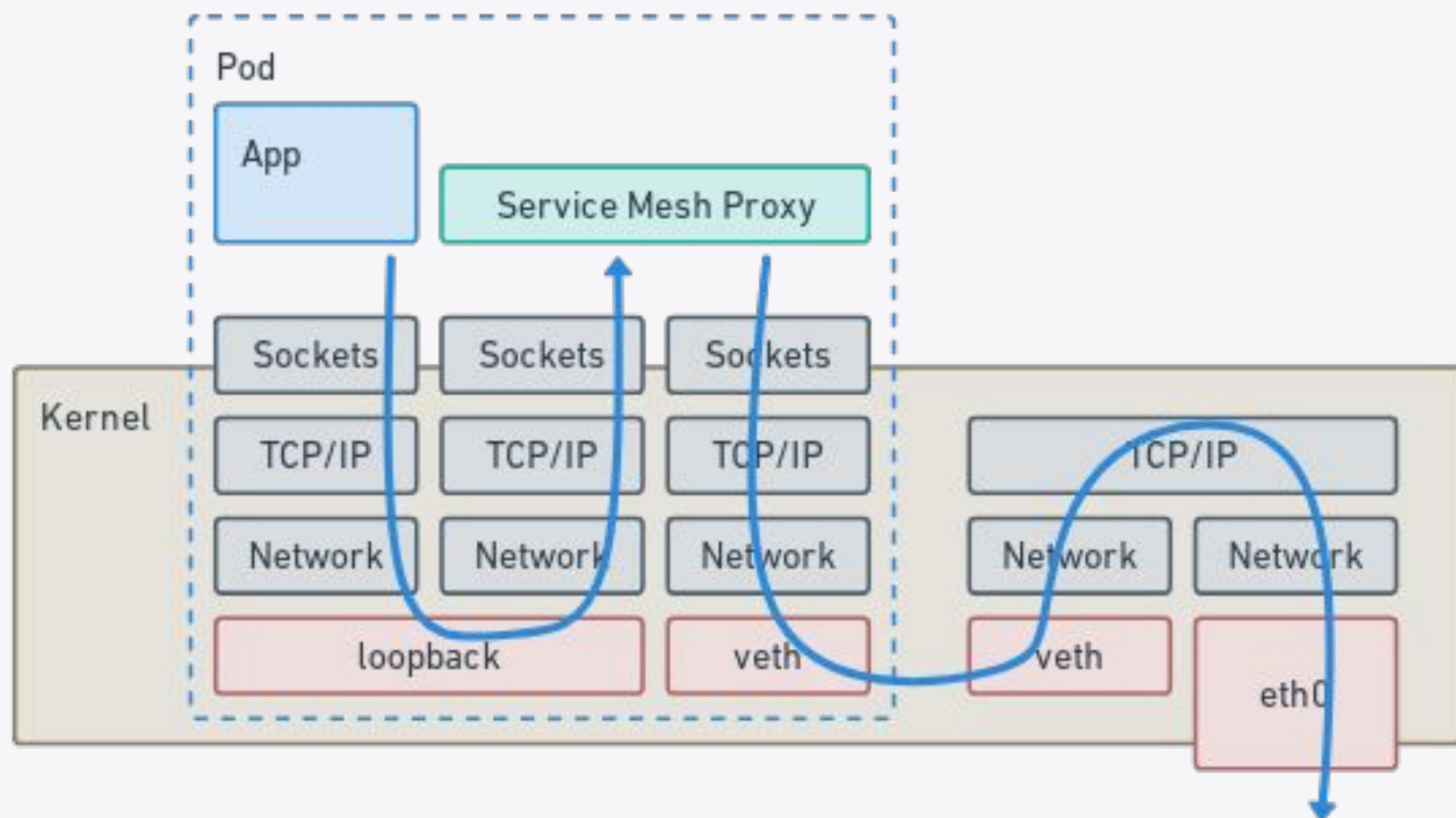
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Reduce resource usage



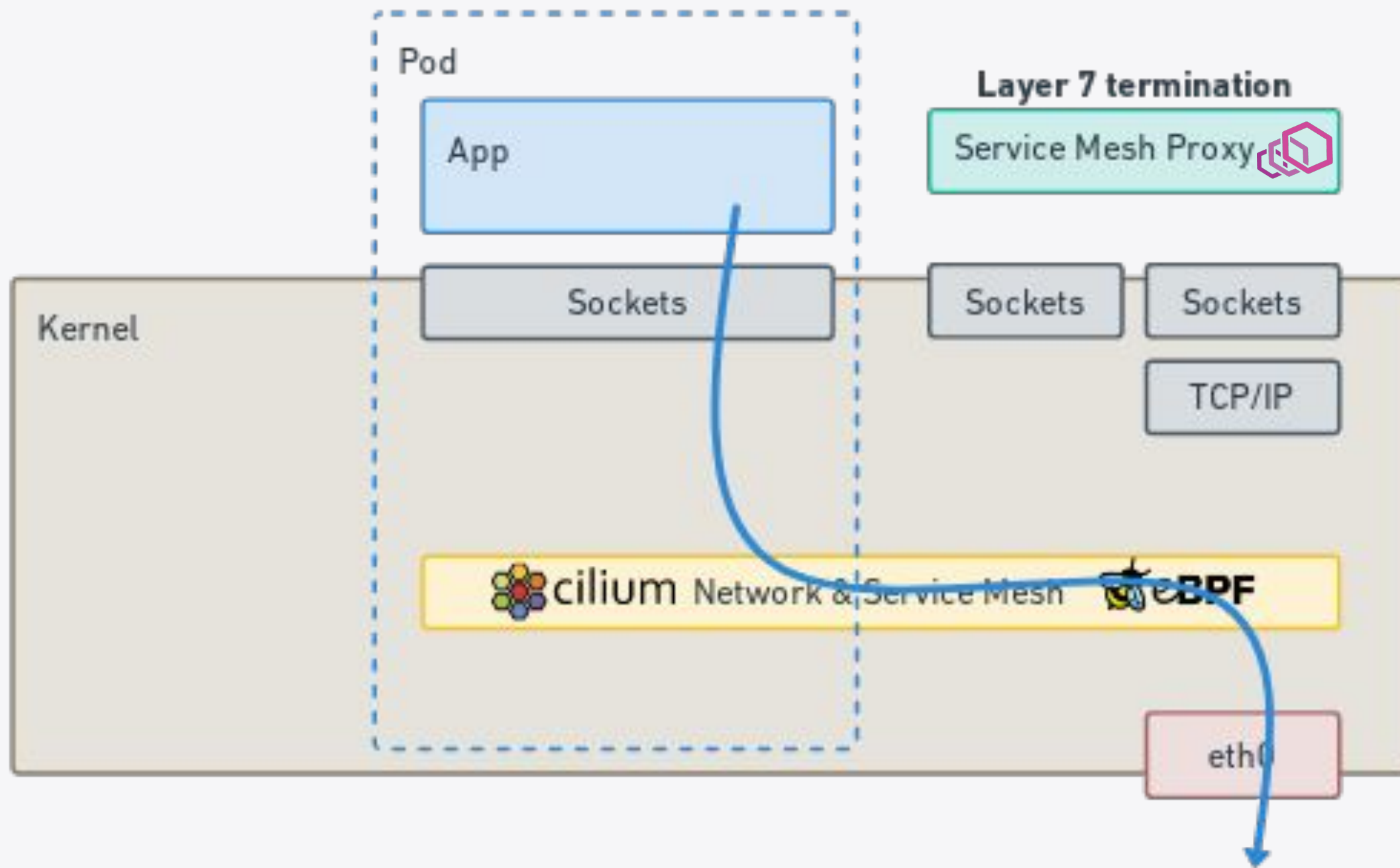
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Network path with sidecar

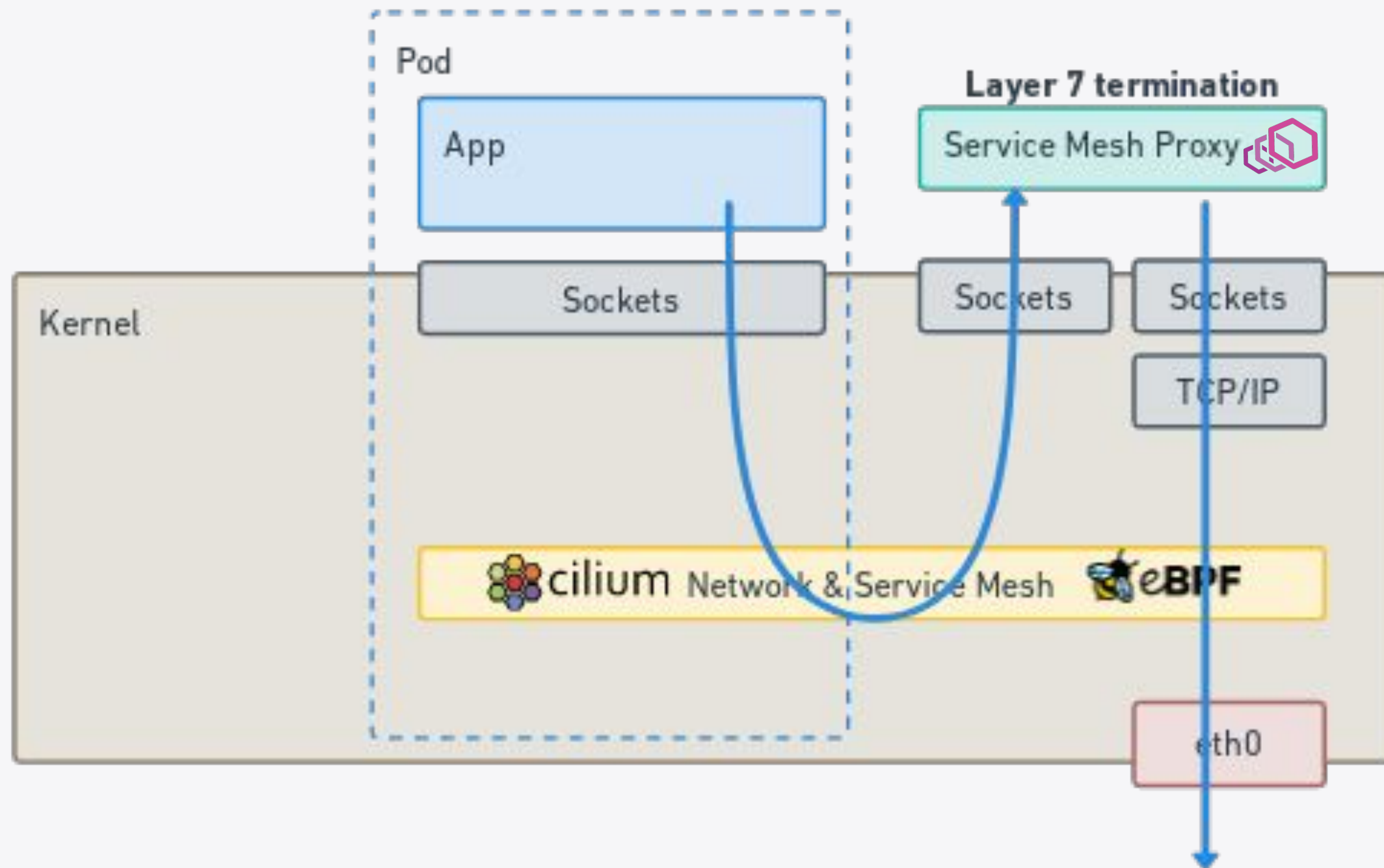


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Network path for L3/4 traffic



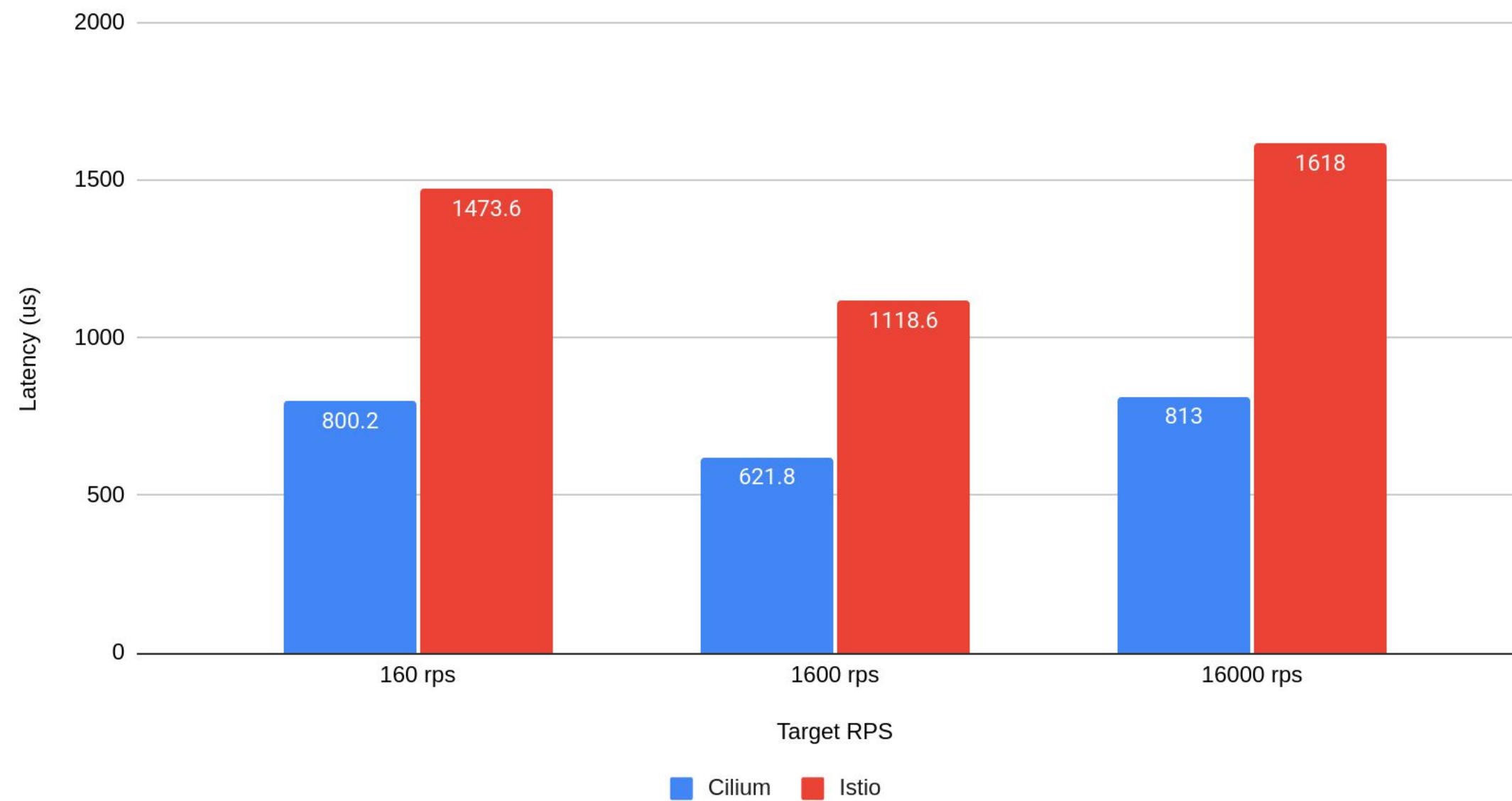
Envoy for Layer 7 terminations when needed



Latency performance

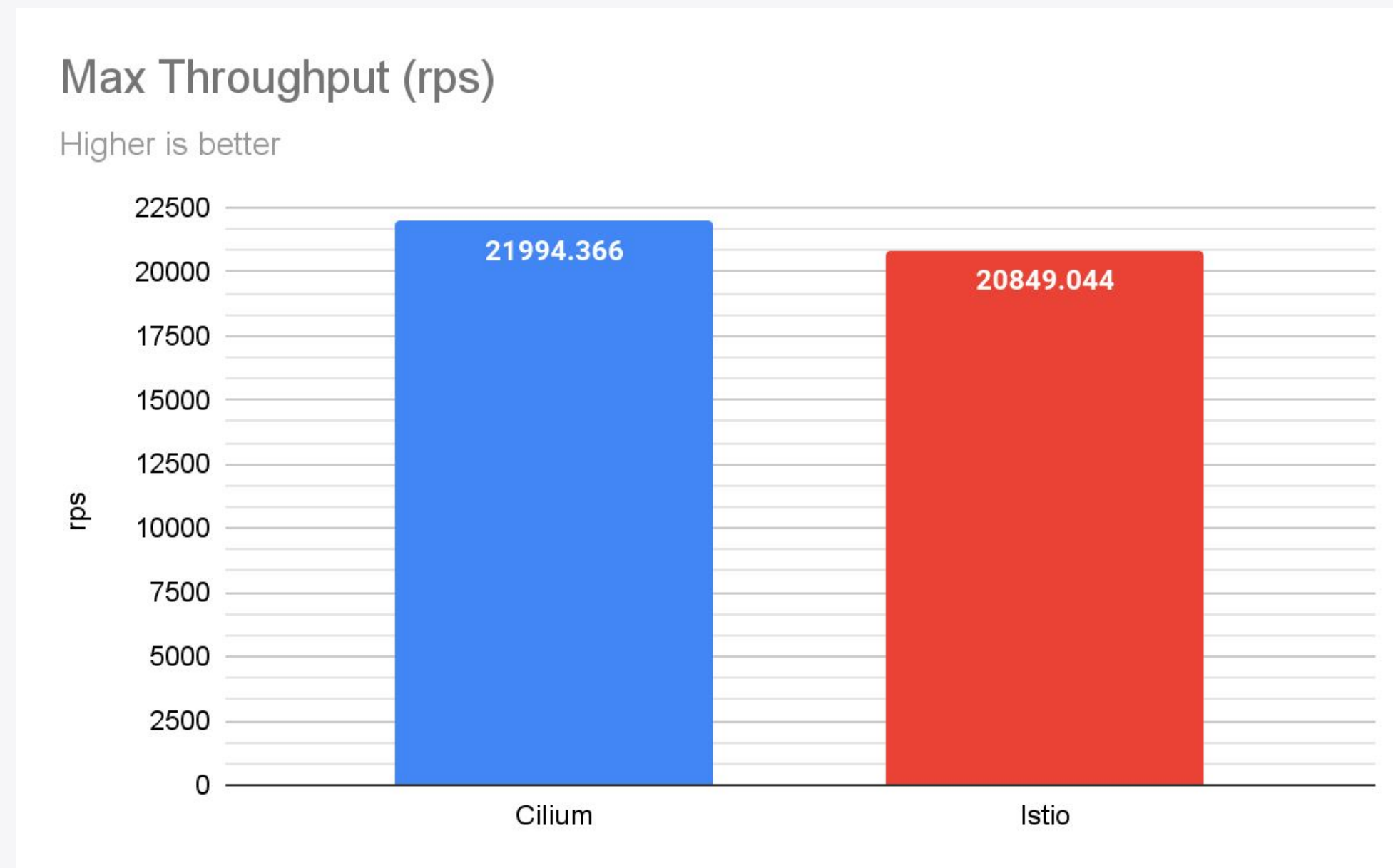
Latency at different target request per second (rps)

Lower is better



All data & Scripts: <https://isovalent.com/blog/post/2022-05-03-servicemesh-security>

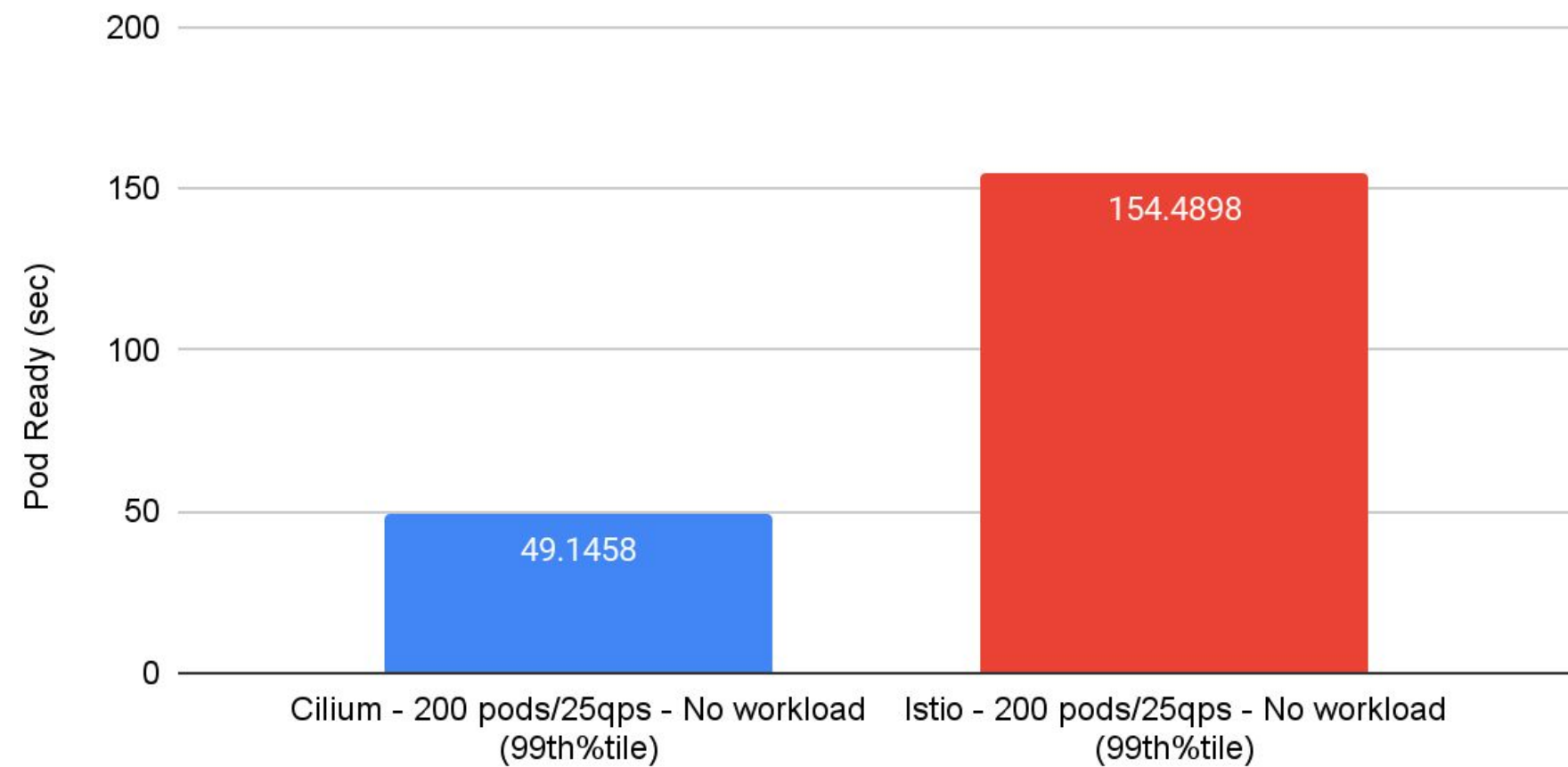
Throughput performance



Pod ready performance

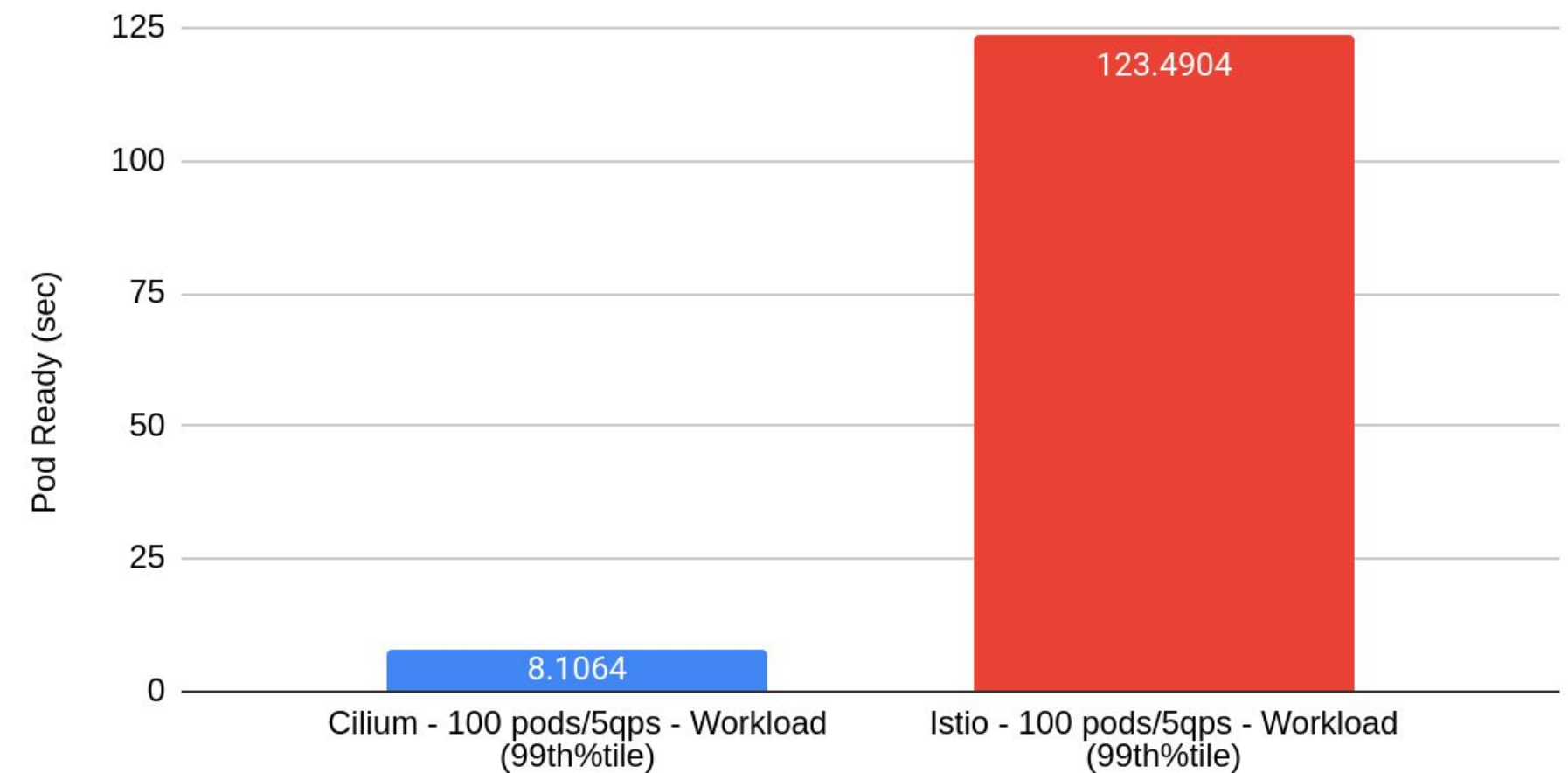
Time it takes for naked pods to become Ready

Lower is better



Time it takes for Job & Deployment pods to become Ready

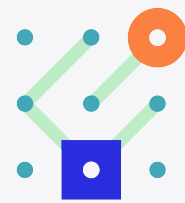
Lower is better



Control plane integrations

CiliumEnvoyConfig (CEC) enables direct configuration of Envoy listeners and rules

Integrations create CEC based on control plane abstractions



SMI



Istio



Ingress /
Services

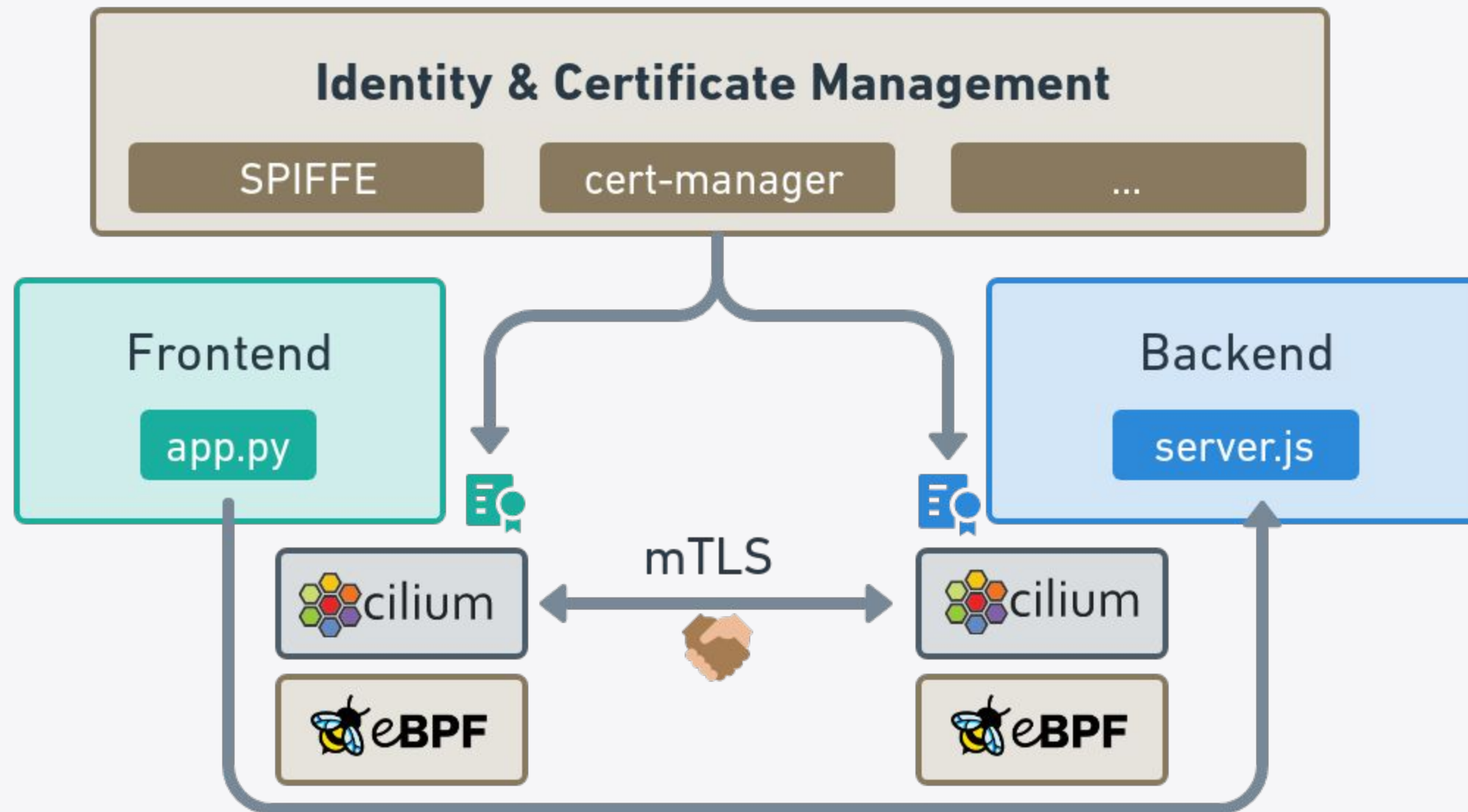


Gateway
API



Linkerd

Cilium next-gen mutual authentication & encryption



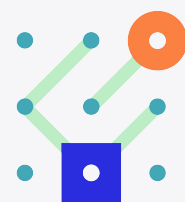


Cilium Service Mesh with eBPF

Best possible datapath:

- eBPF where possible, fallback to Envoy as needed
- Native performance & latency
- Support any network traffic (UDP, SCTP, Multicast, ...)

Control plane of your choice:



SMI



Istio



Ingress /
Services



Gateway
API



SPIFFE



Linkerd

Observability integrations (Hubble + Tetragon):



fluentd



Grafana



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Cilium
CNI

Scalable, Secure,
High Performance
CNI Plugin



Cilium
Service Mesh

Sidecar-free Mesh &
Ingress



Hubble

Network
Observability



Tetragon

Security Observability &
Runtime Enforcement



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Thank you KubeCon!



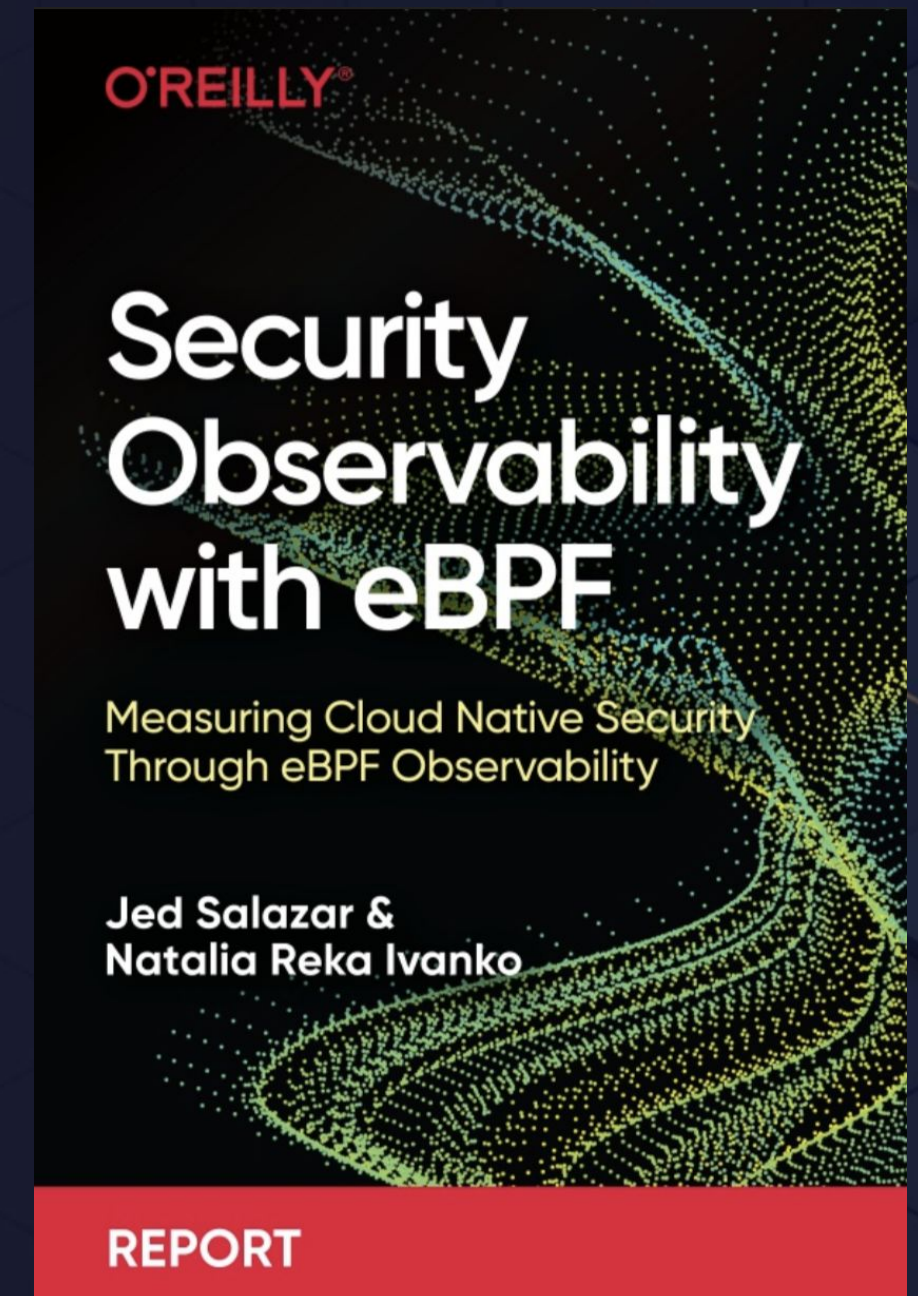
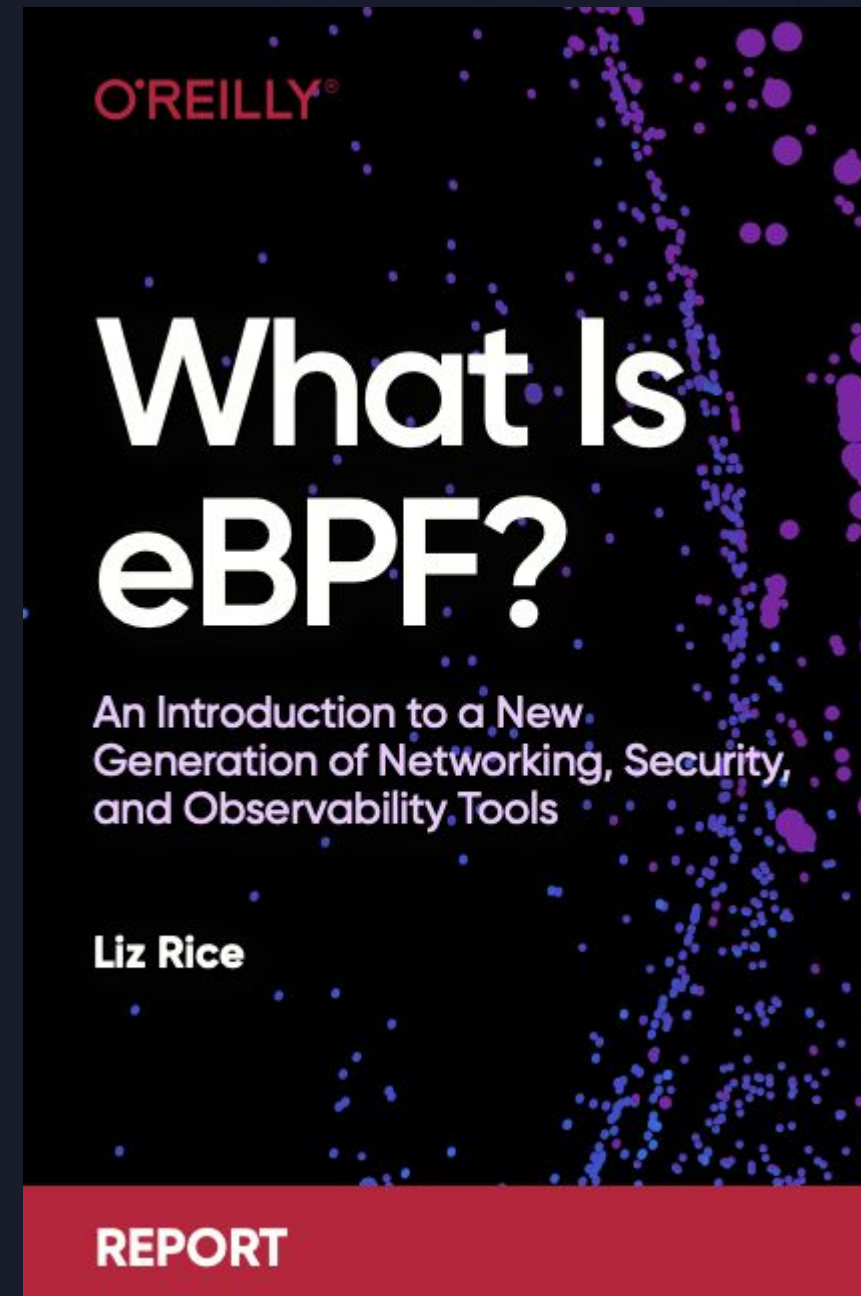
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