

REALIZING END TO END REPRODUCIBLE MACHINE LEARNING ON KUBERNETES

Suneeta Mall
Senior Data Scientist
Nearmap

nearmap



An aerial photograph of the Sydney skyline, featuring the central business district with its dense cluster of skyscrapers, the harbor to the west, and the surrounding urban sprawl. The image is captured from a high vantage point, looking down at the city.

OUR MISSION
IF WE CHANGE THE WAY PEOPLE VIEW
THE WORLD,
WE TRANSFORM THE WAY THEY WORK

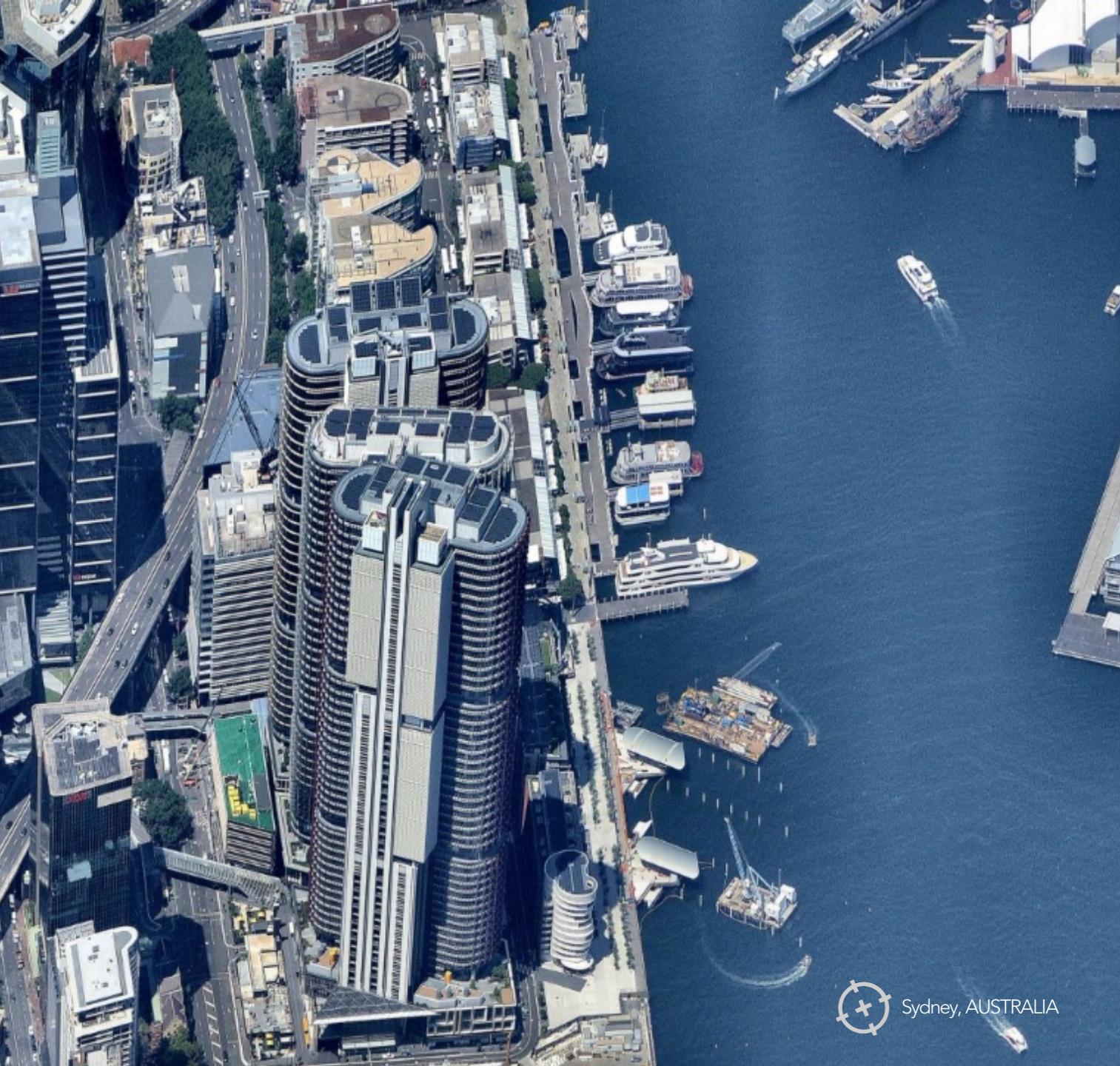


Captured: 13 Jun 2018
Sydney NSW

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NEARMAP

- Founded in 2006 as a technology and innovation company
- Specialize in high definition aerial imagery delivered via cloud – 2D, 3D, AI and more
- Regularly capture large land areas in US, AU, NZ + CA
- 10,000+ companies leveraging service across the globe
- NEA is a publicly traded stock on the ASX



Sydney, AUSTRALIA

AI @ NEARMAP

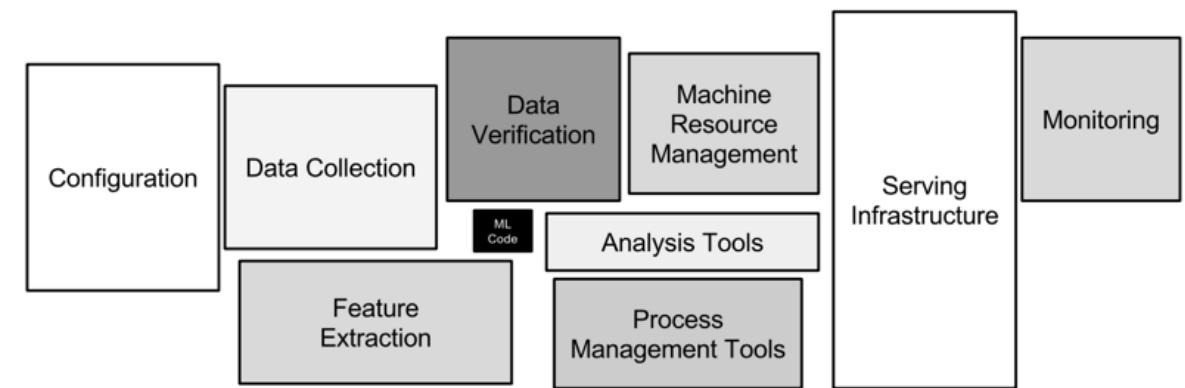
Our team has been doing lots of exciting work building derived content

- Building outlines
- Things and stuff detection

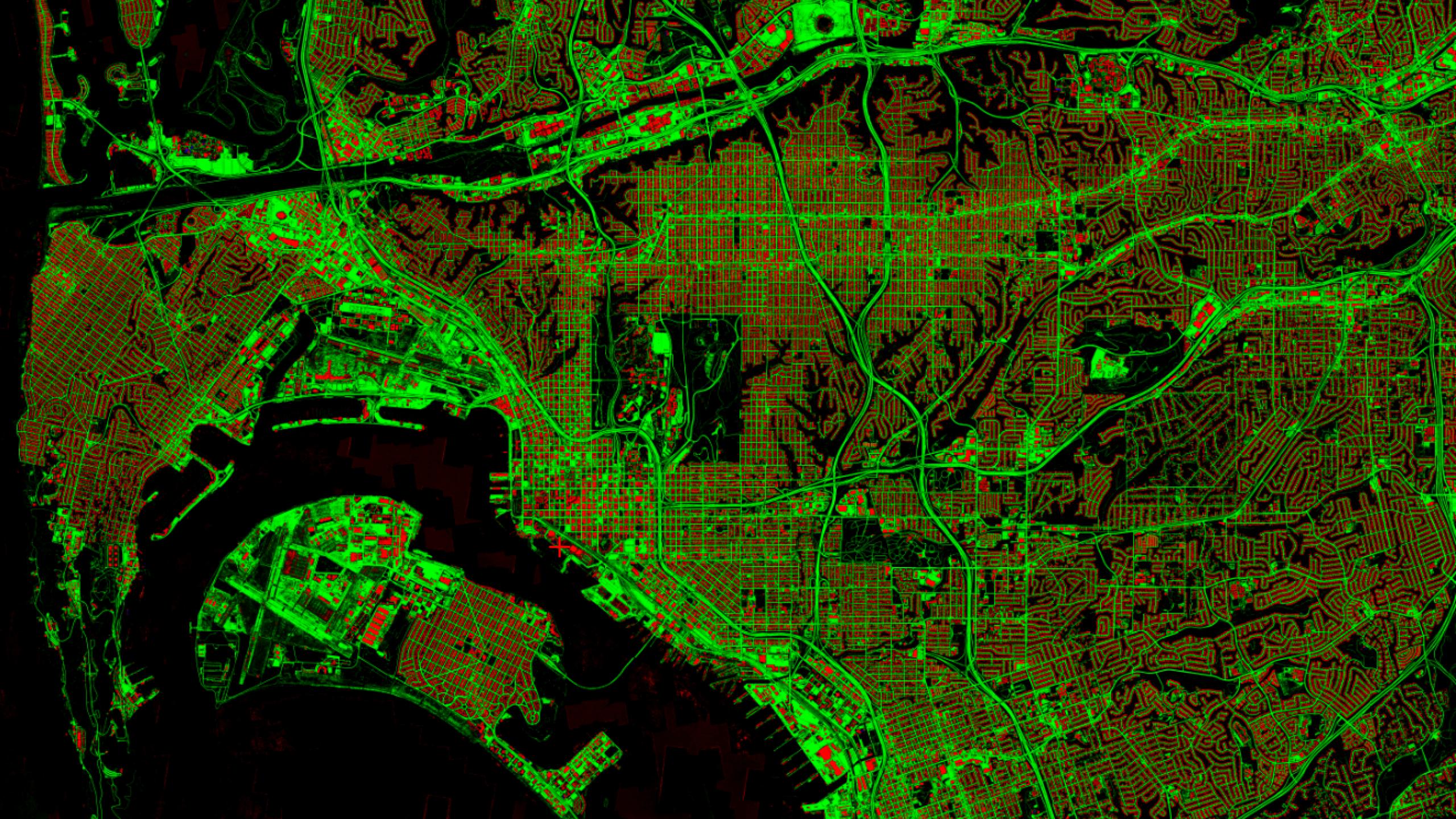


KUBERNETES: AI PLATFORM

- AI system IS NOT just about model
- Joint effort of Data Scientists, Statisticians, Engineering, Devops & DataOps (MLOps)
- Resiliency, Scale, Platform abstraction and Agnosticism is desired
- Need to simplify orchestration & operations
- Need to provide a declarative ML platform



Sculley et al. Hidden Technical Debt in Machine Learning Systems. NIPS (2015)



Rancho Santa Fe
Pool Ownership = 70%

National City
Pool Ownership = 3%

AI @ SCALE

Crunching through petabytes size data, exhausting all K80 spot GPUs across all US data centers of AWS for weeks to produce semantic content on over a million km² area at resolution as high as 5cm/pixel in just 2 weeks.

Thursday, December 12 • 10:30 - 10:55

Running Massively Parallel Deep-learning Inference Pipelines on Kubernetes -
Suneeta Mall & Martin Abeleda, Nearmap



AGENDA

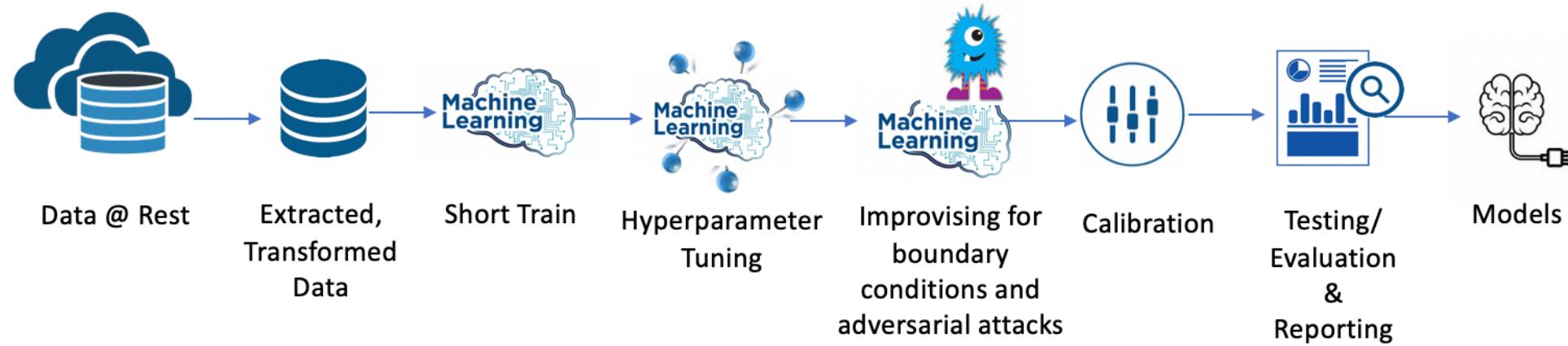
- Machine learning
- Why reproducibility
- Challenges in reproducible AI/ML
- How much reproducibility do we need
- What are some of the tools and techniques
- Realizing reproducible AI/ML seamlessly on K8s
- Robust models: replicability an extension to reproducibility
- Questions



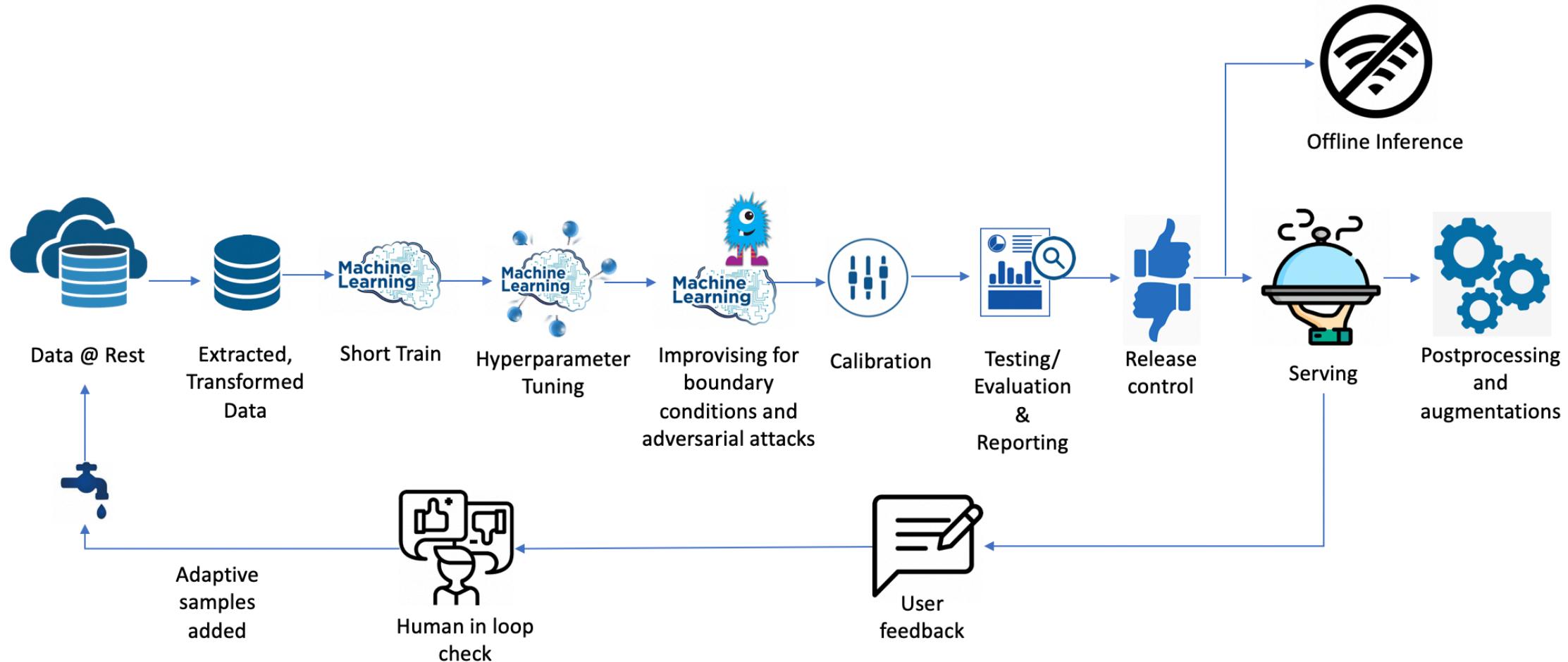
MACHINE LEARNING



STANDARD ML WORKFLOW



REALITY



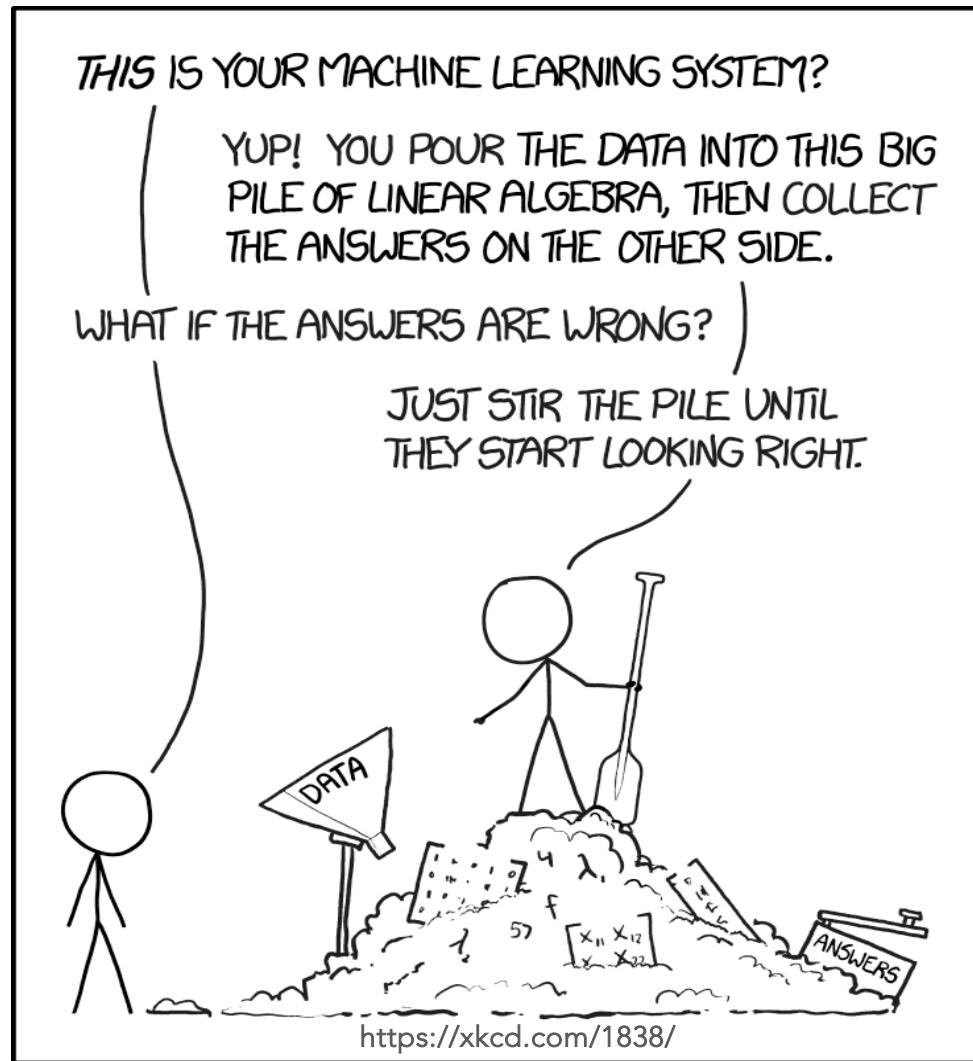
WHY REPRODUCIBILITY?



Sun City, Arizona, USA

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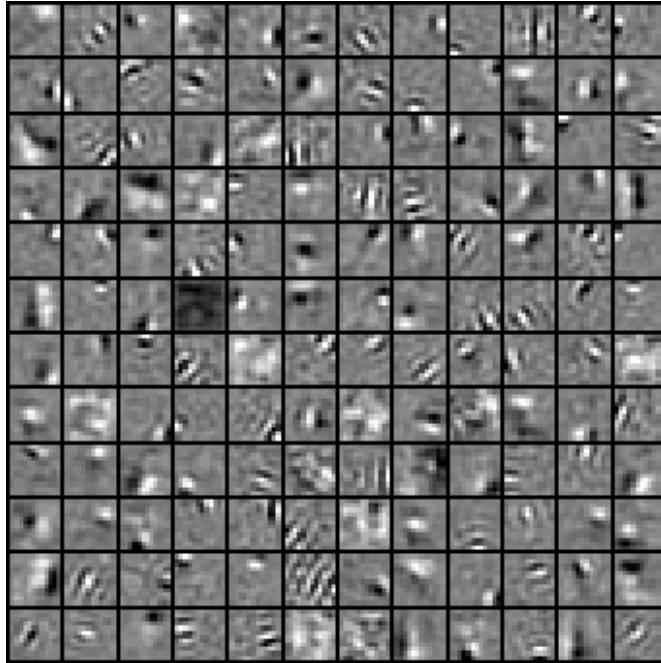
WHY REPRODUCIBILITY: TO UNDERSTAND



To debug, understand and explain the deductions

WHY REPRODUCIBILITY: TO UNDERSTAND

- To debug, understand and explain the deductions
- Hello Deep learning



Erhan et al. "Visualizing higher-layer features
of a deep network"
2009

10 Years of research →



Olah et al. "The Building Blocks of
Interpretability"
2018

WHY REPRODUCIBILITY: CREDIBILITY

- Users expectations: End user expects answers to verifiable, reliable, unbiased and ethical
- Governance: reproducible, traceable, and verifiable

"Good results are not enough, Making them easily reproducible also makes them credible"

- Lecun @ International Solid State Circuit Conference in San Francisco, 2019

WHY REPRODUCIBILITY: CORRECTNESS

If anything can go wrong, it will Murphy's law

Amazon scraps secret AI recruiting tool that showed bias against women



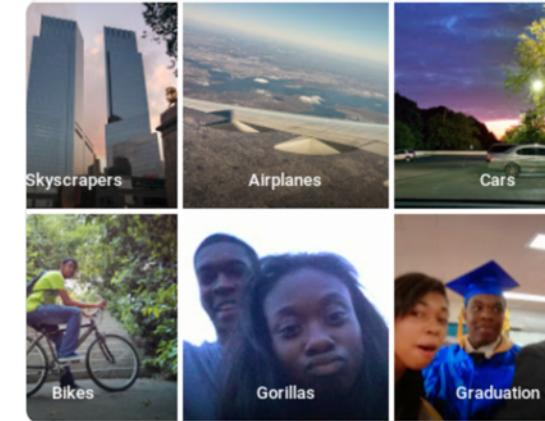
IBM's Watson gave unsafe recommendations for treating cancer



jackyalcine really couldn't give a...
@jackyalcine

Follow

Google Photos, y'all fucked up. My friend's not a gorilla.



6:22 pm - 28 Jun 2015

WHY REPRODUCIBILITY: EXTENSIBILITY

The Foundation need be reproducible & reliable!



→
Roofs
Trees
Driveways
Pools



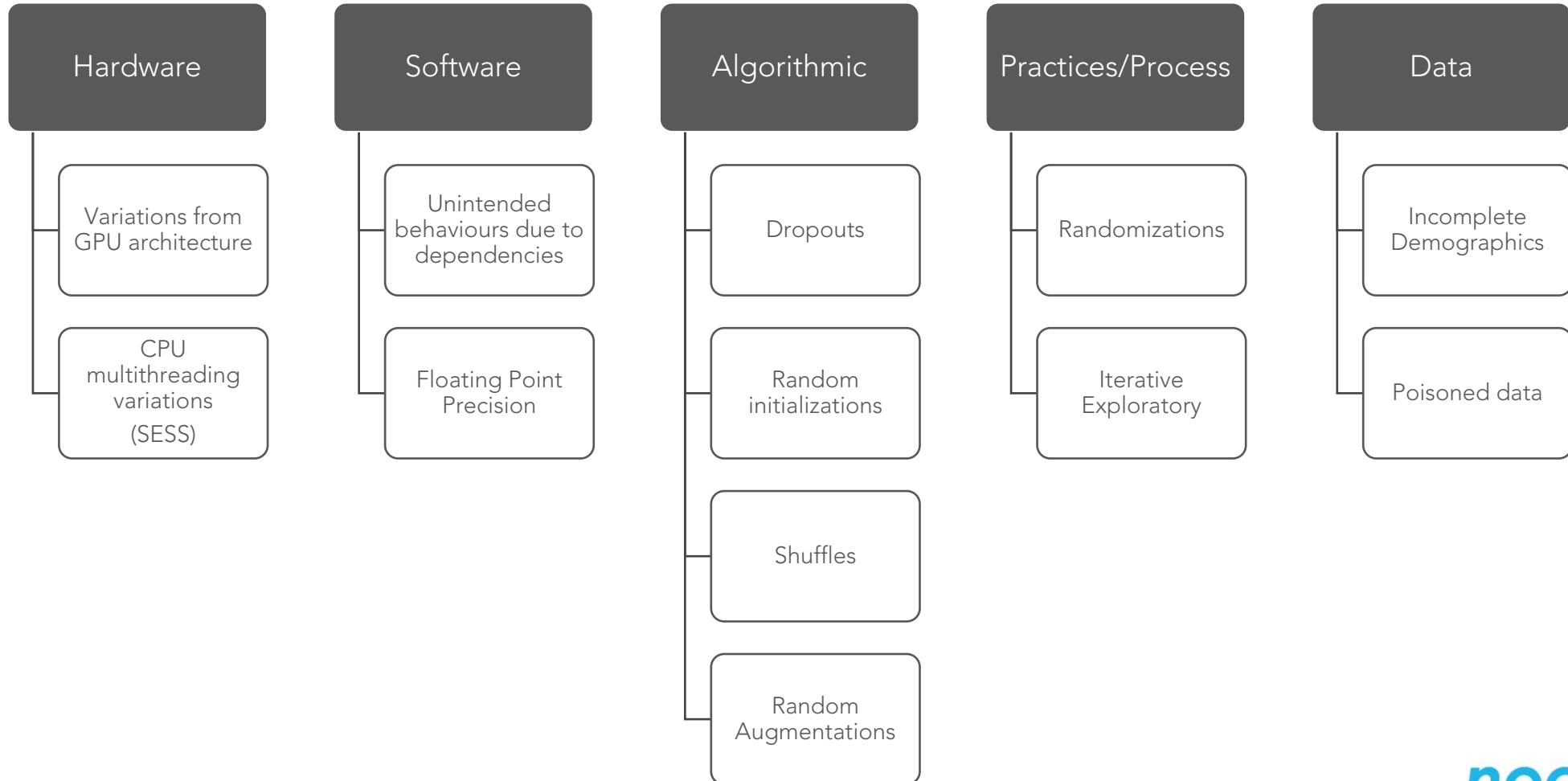
→
 4942.57 m^2

CHALLENGES IN REPRODUCIBLE ML?



Captured: Niagara Falls, CANADA

CHALLENGES IN REPRODUCIBLE AI/ML



CHALLENGES: HARDWARE

- Different GPU architectures (Stream Multiprocessing)
- Even parallelism on CPU may give different results
 - Intra and Inter ops threads parallelism

“Consistency of Floating Point Results or Why doesn’t my application always give the same answer?”

https://www.nccs.nasa.gov/images/FloatingPoint_consistency.pdf
Corden (2008) Intel

CHALLENGES: SOFTWARE

2.7. Reproducibility (determinism)

By design, most of cuDNN's routines from a given version generate the same bit-wise results across runs when executed on GPUs with the same architecture and the same number of SMs. However, bit-wise reproducibility is not guaranteed across versions, as the implementation of a given routine may change. With the current release, the following routines do not guarantee reproducibility because they use atomic operations:

- `cudnnConvolutionBackwardFilter` when `CUDNN_CONVOLUTION_BWD_FILTER_ALGO_0` or `CUDNN_CONVOLUTION_BWD_FILTER_ALGO_3` is used
- `cudnnConvolutionBackwardData` when `CUDNN_CONVOLUTION_BWD_DATA_ALGO_0` is used
- `cudnnPoolingBackward` when `CUDNN_POOLING_MAX` is used
- `cudnnSpatialTfSamplerBackward`

<https://docs.nvidia.com/deeplearning/sdk/cudnn-developer-guide/index.html#reproducibility>

“Determinism in deep learning” By Duncan Riach @ GTC 2019

<https://drive.google.com/file/d/18pmjeiXWqzHWB8mM2mb3kjN4JSOZBV4A/view>

CHALLENGES: SOFTWARE

Story of Pyproj (a geospatial transform library) upgrade from V1.9.6 to V2.4.0

Location calculation for San Diego Convention Centre = Somewhere in Miramar off golf course



True story: <https://github.com/pyproj4/pyproj/issues/470>



CHALLENGES: ALL THE THINGS RANDOMNESS

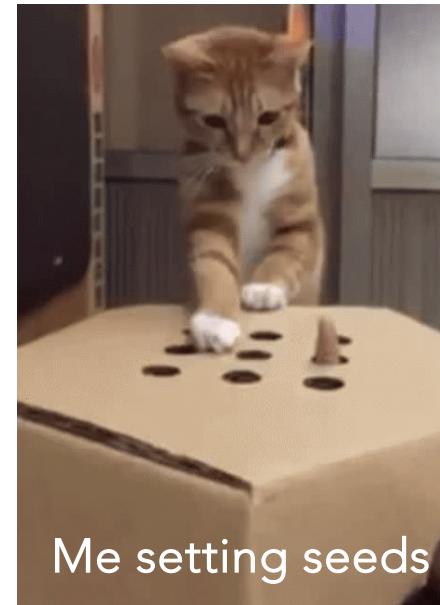
- Algorithmic
- Dropouts
- Random initializations
- Random augmentations
- Random noise introduction (adversarial robustness)
- Shuffles

Get a grip with the (random) seed!

```
os.environ['PYTHONHASHSEED'] = str(seed)
random.seed(seed)
tf.random.set_seed(seed)
np.random.seed(seed)
tf.keras.layers.Dropout(x, seed=SEED)
```

```
int getRandomNumber()
{
    return 4; // chosen by fair dice roll.
              // guaranteed to be random.
}
```

<https://xkcd.com/221>



Me setting seeds

CHALLENGES: DATA

- Change Anything Changes Everything principle
- No inputs are ever really independent

(Scully, 2015)
- How to get back to same data in exact same sequence to diagnose & resolve:
 - Data poisoning
 - Under/Over-represented data (inappropriate demographic)



THEN WE HAVE ...

- A model is rarely deployed twice (Talby, 2018)*
- Concept drift
- Continual learning – full automation and governance



First prototype car



First car to do road trip



Automobiles



1980



Self driving Solar powered cars

1807

1858

1909



*<https://www.oreilly.com/radar/lessons-learned-turning-machine-learning-models-into-real-products-and-services/>

HOW MUCH REPRODUCIBILITY DO YOU NEED?

As long as it can be explained, understood, reclaimed!

"...offers a road map to reach the same conclusions "

*Dodge**



or



*<https://www.wired.com/story/artificial-intelligence-confronts-reproducibility-crisis/>

HOW TO REALIZE REPRODUCIBILITY

Because CACE is real

- 1) Reproducible ML code
- 2) Don't change anything
- 2) Version Control everything!

THIS IS GIT. IT TRACKS COLLABORATIVE WORK ON PROJECTS THROUGH A BEAUTIFUL DISTRIBUTED GRAPH THEORY TREE MODEL.

COOL. HOW DO WE USE IT?

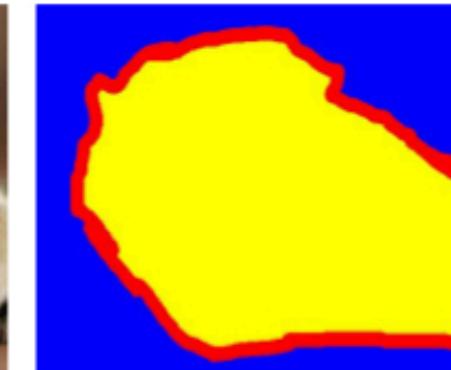
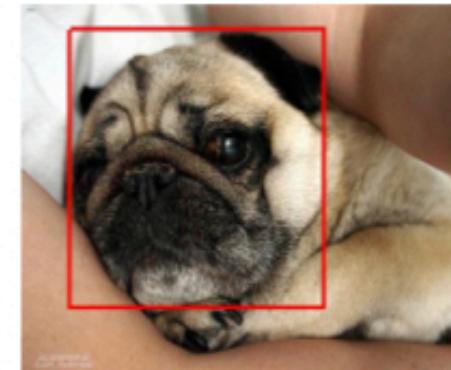
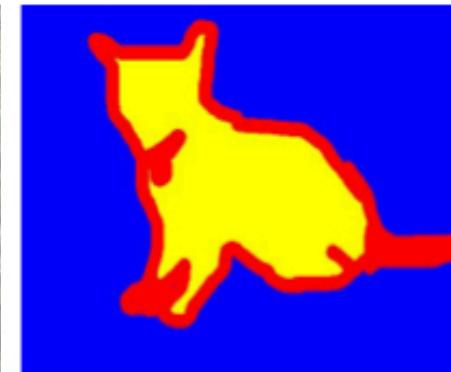
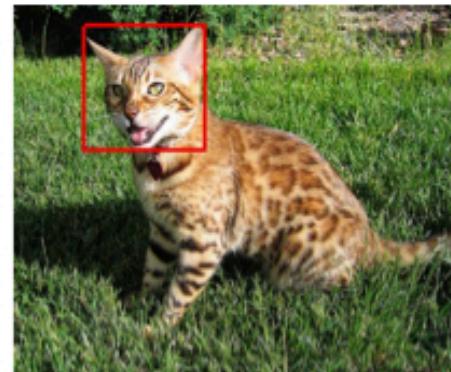
NO IDEA. JUST MEMORIZIZE THESE SHELL COMMANDS AND TYPE THEM TO SYNC UP. IF YOU GET ERRORS, SAVE YOUR WORK ELSEWHERE, DELETE THE PROJECT, AND DOWNLOAD A FRESH COPY.



REFERENCE EXAMPLE APP: END TO END ML ON KUBERNETES

Sample app: <https://github.com/suneeta-mall/e2e-ml-on-k8s.git>

Oxford Pet Dataset:



<https://www.robots.ox.ac.uk/~vgg/data/pets/>

1. REPRODUCIBLE ML CODE

Algorithmic

Software



Captured: Washington, USA

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GOTCHAS OF CODE



- Code is *version controlled*
- Reproducible runtime – pinned libraries
- Smart randomness
- Rounding precision & overflows
- Dependent library's behavior aware

"Backward pass of broadcasting on GPU is non-deterministic"
<https://github.com/tensorflow/tensorflow/issues/2652>

ACHIEVING 100% REPRODUCIBILITY

See train.py and stack:

@ <https://github.com/suneeta-mall/e2e-ml-on-k8s.git>

1. Every randomness is seeded
2. Libraries pinned
3. And I have

```
def set_seeds(seed=SEED):
    os.environ['PYTHONHASHSEED'] = str(seed)
    random.seed(seed)
    tf.random.set_seed(seed)
    np.random.seed(seed)
```

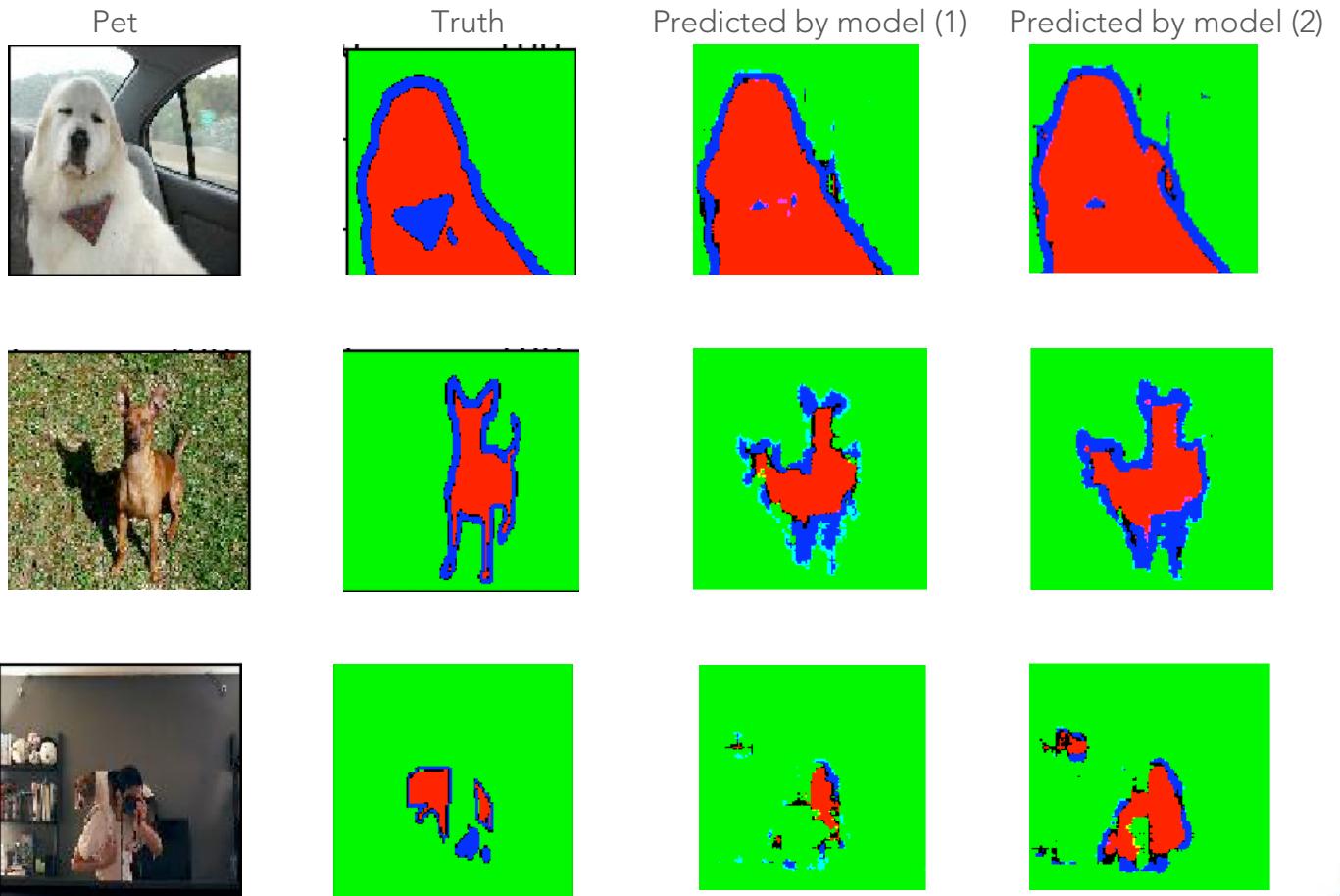
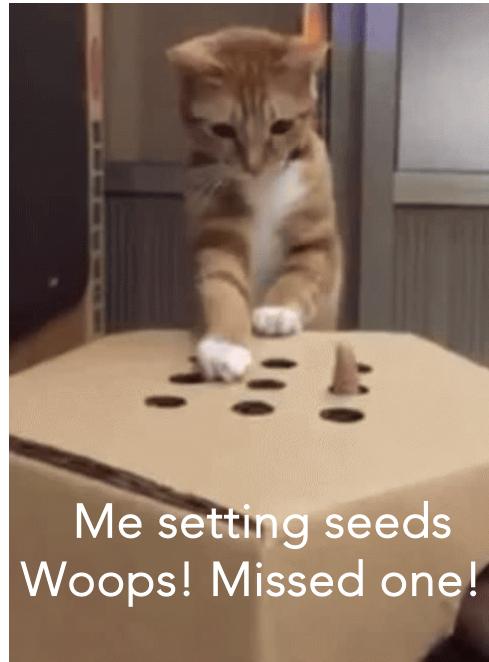
```
def set_global_determinism(seed=SEED, fast_n_close=False):
    set_seeds(seed)
    if fast_n_close:
        return
    os.environ['TF_DETERMINISTIC_OPS'] = '1'
    os.environ['TF_CUDNN_DETERMINISTIC'] = '1'
    tf.config.threading.set_inter_op_parallelism_threads(1)
    tf.config.threading.set_intra_op_parallelism_threads(1)
    from tfdeterminism import patch
    patch()
```

But saying training is snail-ish is an understatement

28 mins vs 1 hr 45 mins

FORGETTING TO SET A SEED

1. Trained with reproducible code (train.py)*
2. Trained with same code as (1) but unseeded dropout layer



* <https://github.com/suneeta-mall/e2e-ml-on-k8s.git>

2 VERSIONING CONTROL

Hardware

Software

Algorithmic

Process

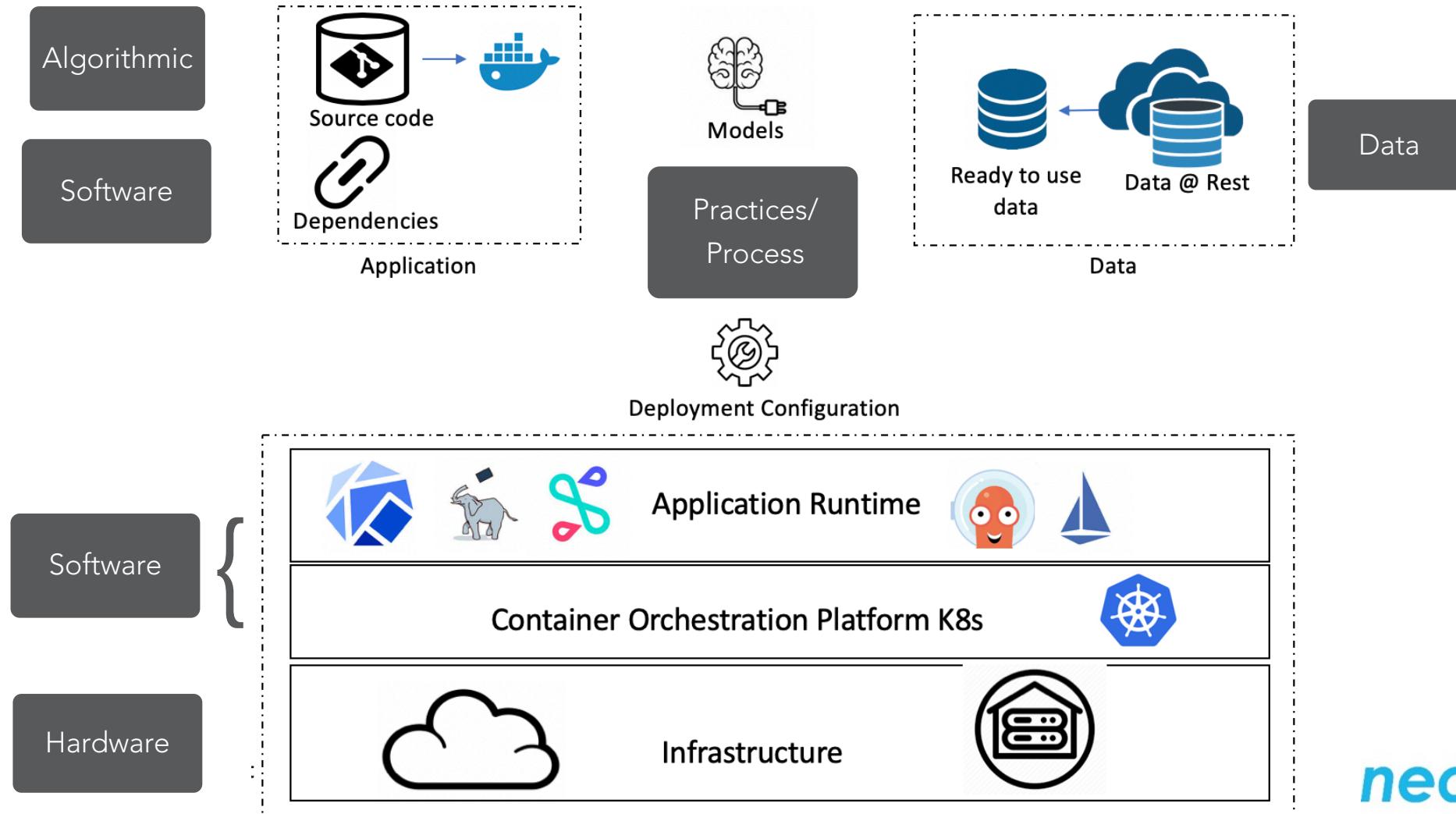
Data



Captured: Perth, AUSTRALIA

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WHAT TO VERSION CONTROL?



2.1 VERSIONING ENVIRONMENT

Hardware

Software

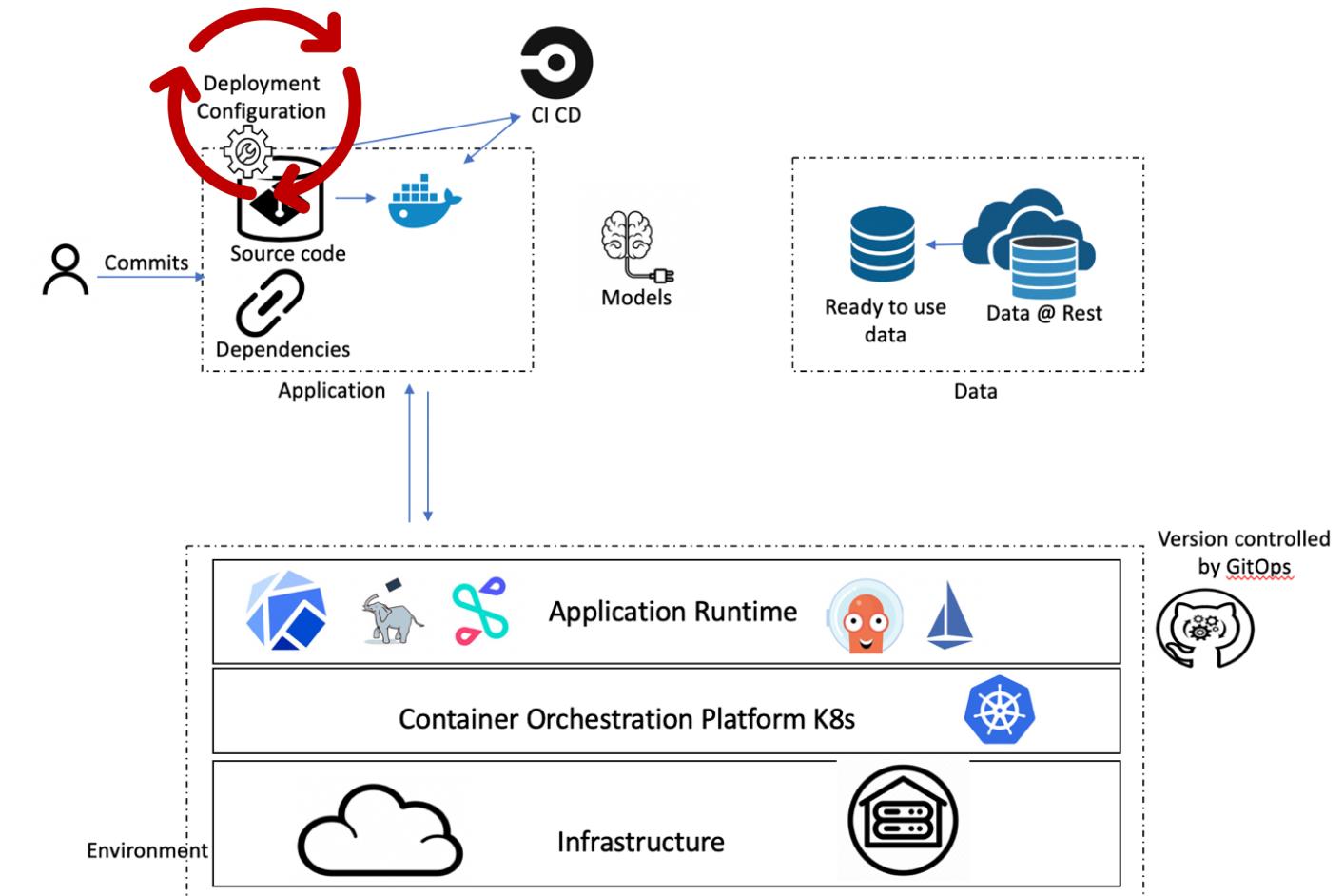


Captured: Perth, AUSTRALIA

nearmap

GITOPS: VERSIONING ENVIRONMENT

Standard continuous integration and continuous delivery flow with gitops

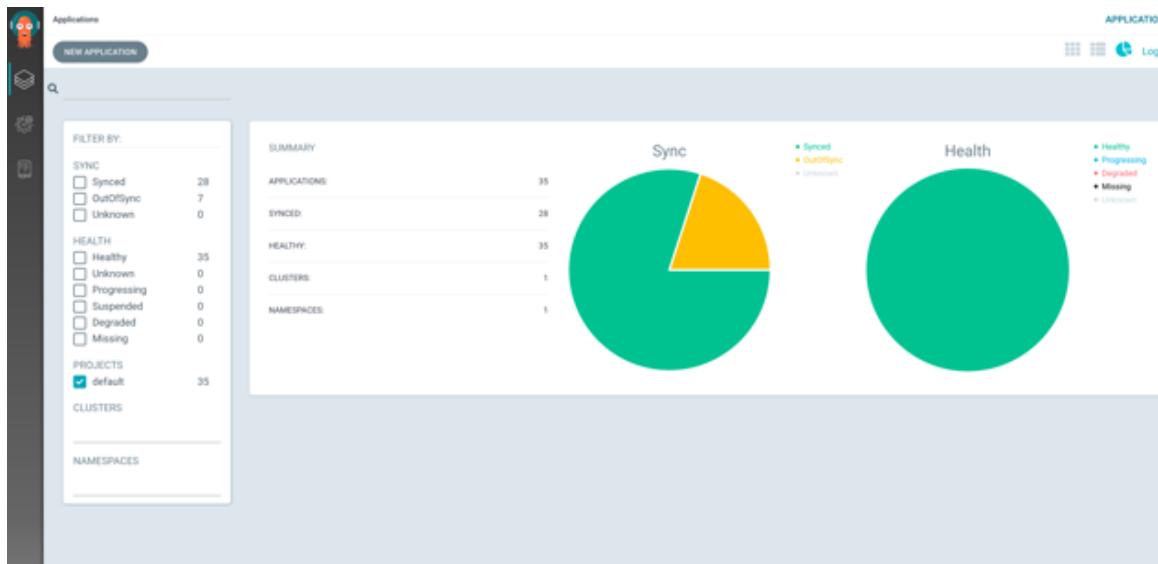


GITOPS WITH ARGOCD



BYO Kubernetes cluster, install Argo CD & then:

```
$ kubectl apply -f cluster-conf/e2e-ml-argocd-app.yaml*
```



Using Kustomize, configures cluster for:

- Jupyter
- Training frameworks TFPJob, TorchJob etc.
- DAG pipelines Kubeflow, Pachyderm, Argo
- HP Tuning: Katib, Ray
- Serving (Seldon, TFServe etc.)
- Istio (Service Mesh)

* <https://github.com/suneeta-mall/e2e-ml-on-k8s.git>

2.2 VERSIONING: WORKFLOW & DATA

Algorithmic

Software

Process

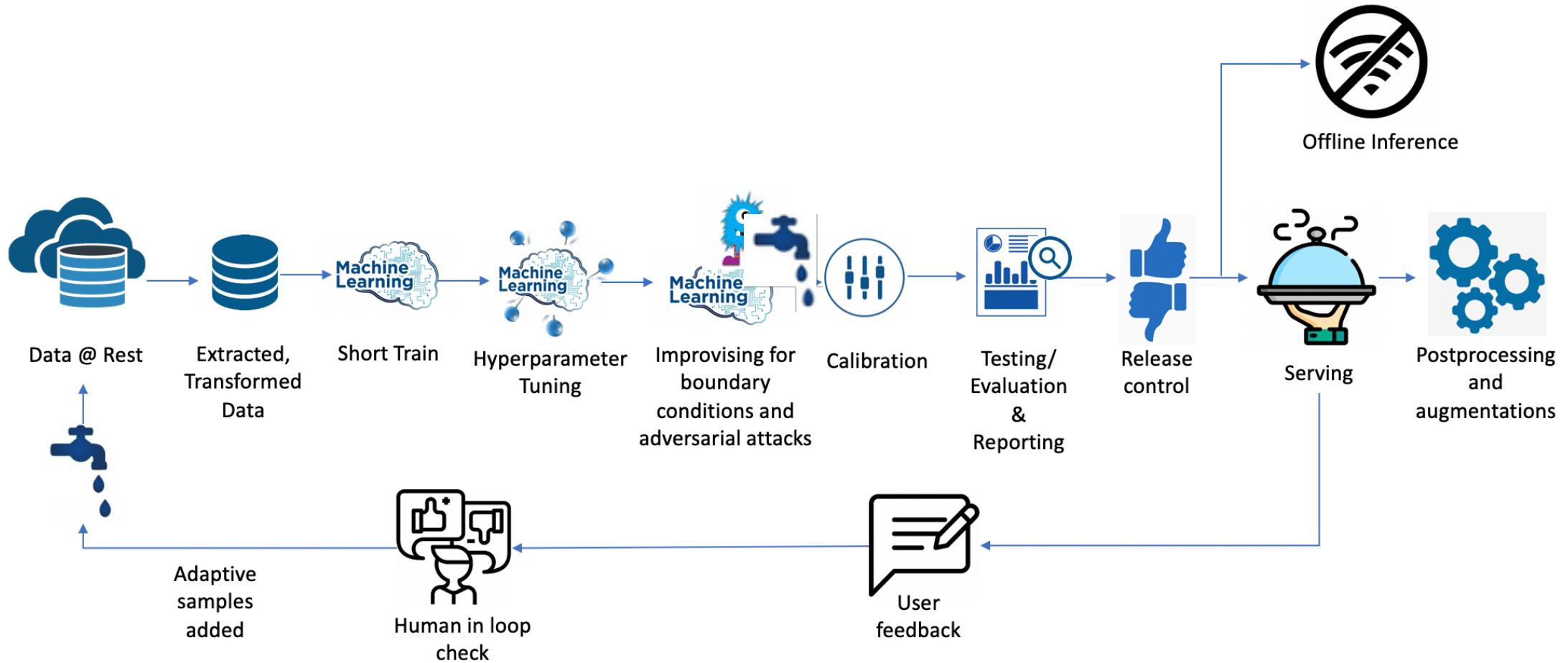
Data

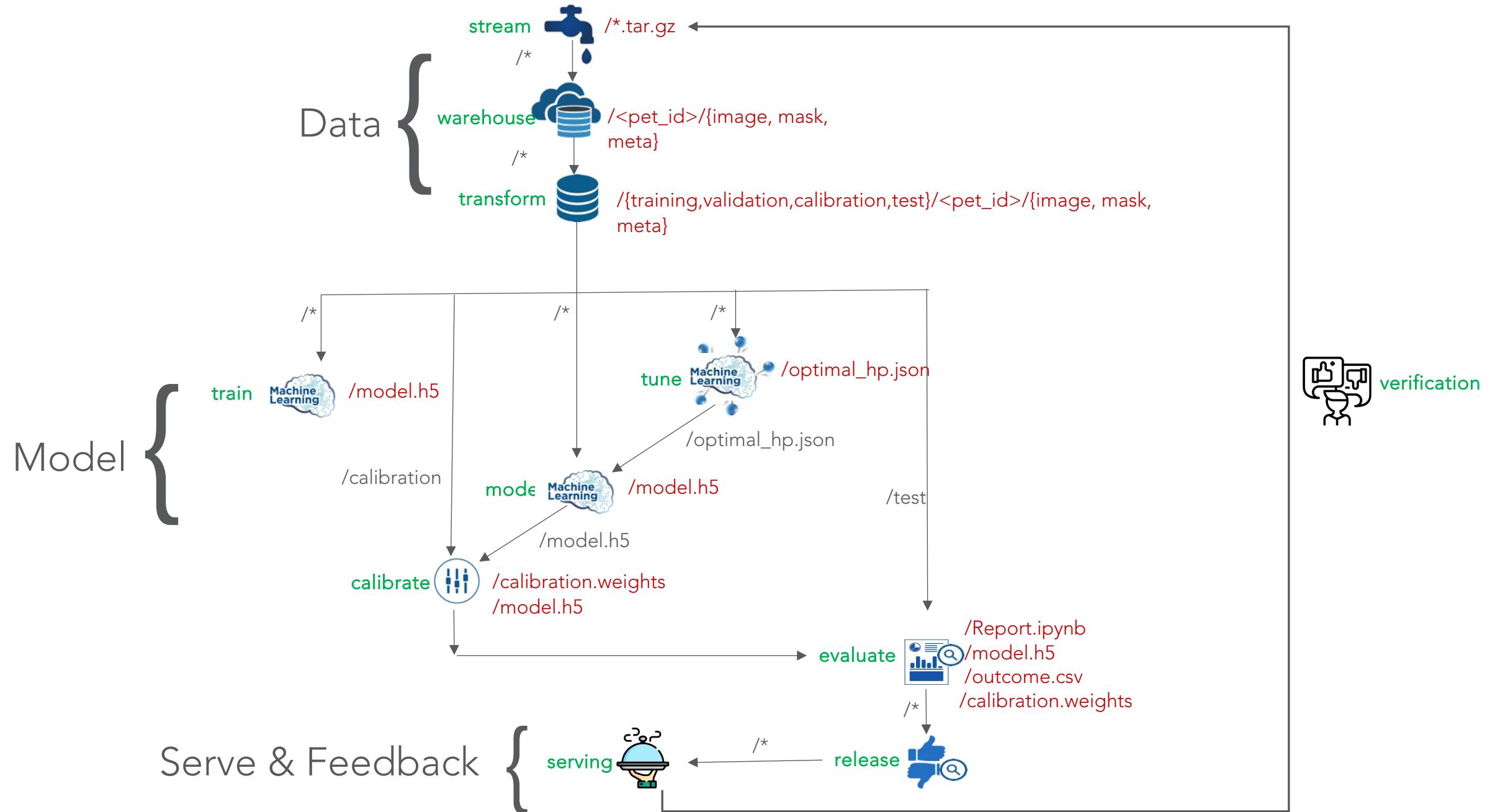


Captured: Dallas, USA

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REALITY



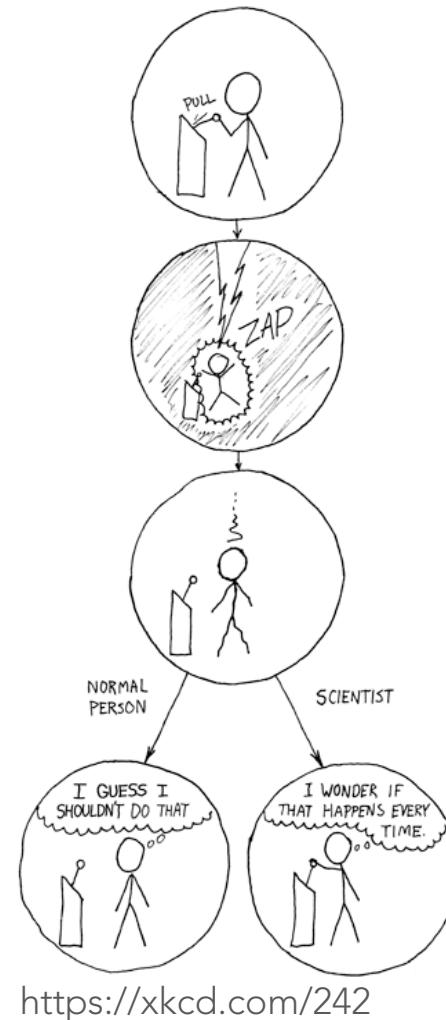


PACHYDERM: FOR PROVENANCE



- Git like data repository
- Automated repositories that `act`
- Pipeline DAG like processes with provenance across graph input, transformation spec, output
- Runs on K8s as backbone

Ref <https://github.com/pachyderm/pachyderm>



KUBEFLOW: ML TOOLKIT



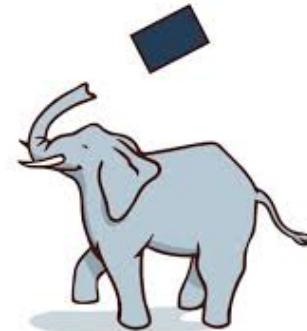
- Take away the pain of infrastructure
- Deployments of machine learning (ML) workflows on Kubernetes simple, portable and scalable
- Enables declarative ML bringing together open source ML framework.
 - Training
 - Tuning (Katib)
 - Serving
 - Pipelines
 - Notebook (Jupyter)

DON'T GEL WELL - YET

- Kubeflow is native K8s but Pachyderm is not!
- Lack of operator supports makes their integration harder



vs



TUNING WITH PACHYDERM



In container tuning:

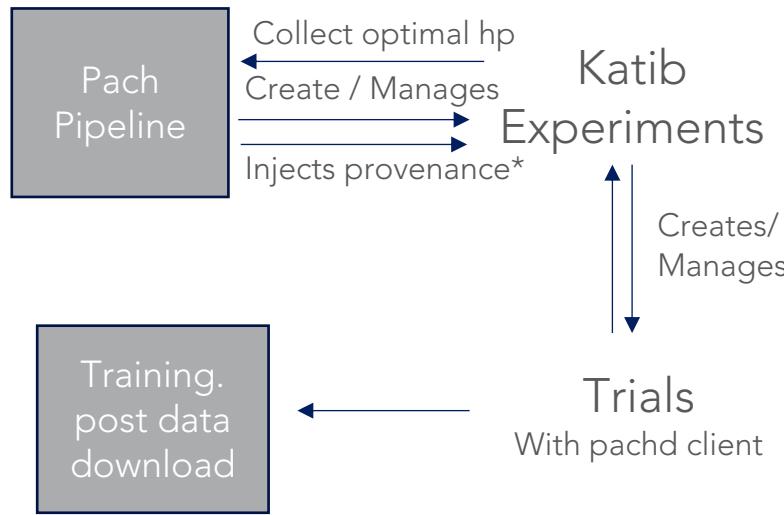
```
  `input:  
    pfs:  
      glob: "/"  
      repo: transform  
  pipeline:  
    name: tune  
  transform:  
    cmd:  
    - "/bin/bash"  
    image: suneetamall/e2e-ml-on-k8s:6  
    stdin:  
    - "python tune.py --input /pfs/transform --output /pfs/out"  
  resource_requests:  
    memory: 4G  
    cpu: 1  
  datum_tries: 2
```

*cluster-conf/k8s/pipelines/pachyderm-specs.yaml

PACHYDERM IN CONJUNCTION WITH KUBEFLOW



HP Tune with Katib



```
input:
  pfs:
    glob: "/"
    empty_files: true
    repo: transform
  pipeline:
    name: tune-kf
  transform:
    cmd:
      - "/bin/bash"
    image: suneetamall/e2e-ml-on-k8s:1
    stdin:
      - "python tune_katib.py --input /pfs/transform --output /pfs/out"
  pod_spec: '{"serviceAccount": "ml-user", "serviceAccountName": "ml-user"}'
  datum_tries: 2
```

e2e-ml-on-k8s@extend_pachyderm-specs-with-kubeflow.yaml

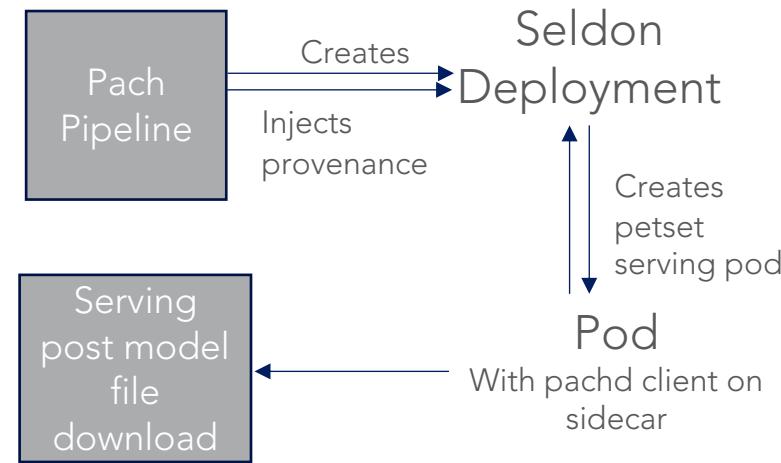
- PACH_JOB_ID
- PACH_OUTPUT_COMMIT_ID
- <input>_COMMIT

* https://docs.pachyderm.com/reference/pipeline_spec/#environment-variables

RELEASE & SERVING WITH SELDON

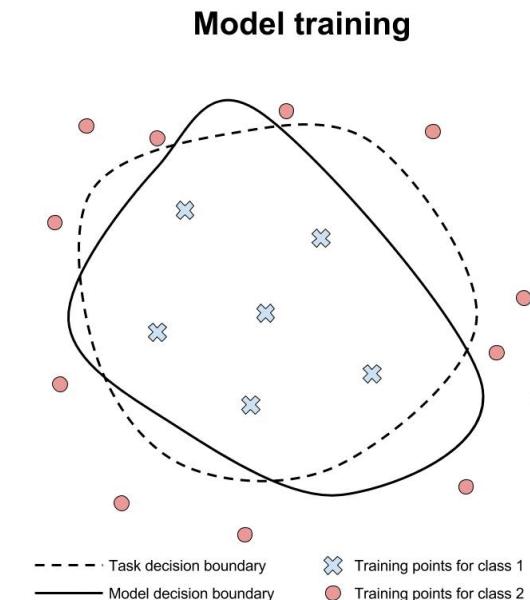


- Push model for serving based on evaluation report (release.py)



REPLICABILITY: MODEL ROBUSTNESS

- Robust model
 - Cleverhans
 - NSL
 - Foolbox and more ..
- Models generalization across architectures and training sets
(Explaining and harnessing adversarial examples - Szegedy et al.)
- Not make confident mistakes
(Unrestricted Adversarial Examples - Goodfellow et al.)



<http://www.cleverhans.io>

SOME TOOLS



<https://dvc.org/>

<https://mlflow.org/>

<https://martinfowler.com/articles/cd4ml.html>

THANK YOU

IS MAYONNAISE

AN INSTRUMENT?



CAREERS

WE'RE BUILDING SOMETHING THAT HASN'T BEEN BUILT BEFORE

Put yourself on the map at a world-class location tech company that's fast-paced, challenging, and truly disruptive.

VIEW OPEN POSITIONS



19 APRIL 2018 | ADELAIDE, SA

<https://www.nearmap.com/au/en/aerial-view-maps-about-us/geospatial-data-careers>

PERTH

WESTERN AUSTRALIA

SURVEY DATE

2019-04-01

SCANNING....
CONSTRUCTION

