APPENDIX

A. MCMF algorithm

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Algorithm 1 MCMF algorithm

Input: G = (V, E, C, W, s, t)
Output: Minimum cost minCost and maximum flow f
Initialize flow f \leftarrow 0
Initialize cost \ minCost \leftarrow 0
repeat

path \leftarrow \text{find an augmenting path from source } s \text{ to } \text{sink } t

if path \neq \varnothing then

rc \leftarrow \text{calculate the minimum residual capacity on } path

f \leftarrow f + rc

minCost \leftarrow minCost + (rc \times W(path))
end if

until path = \varnothing
return minCost, f
```

Algorithm 1 describes the process of the MCMF algorithm, which solves the problem by searching for augmenting paths and gradually increasing the flow. The input to the algorithm is a directed graph G=(V,E,C,W,s,t), where V denotes the set of nodes, E denotes the set of edges, C denotes the set of each edge's capacity, W denotes the set of each edge's cost, s denotes the source node, and t denotes the sink node. The output of the algorithm is the minimum cost minCost and the maximum flow f. The time complexity of this algorithm is $O(N^2M)$, where N denotes the count of nodes and M denotes the count of edges.