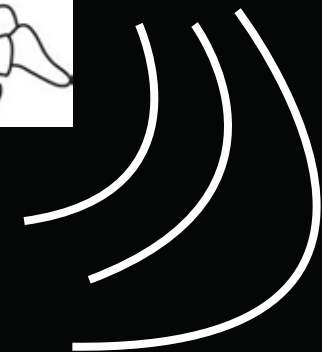
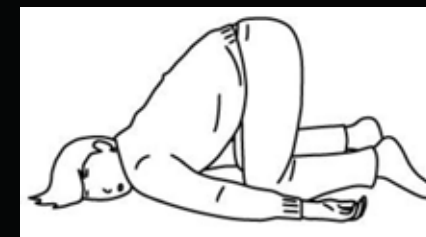
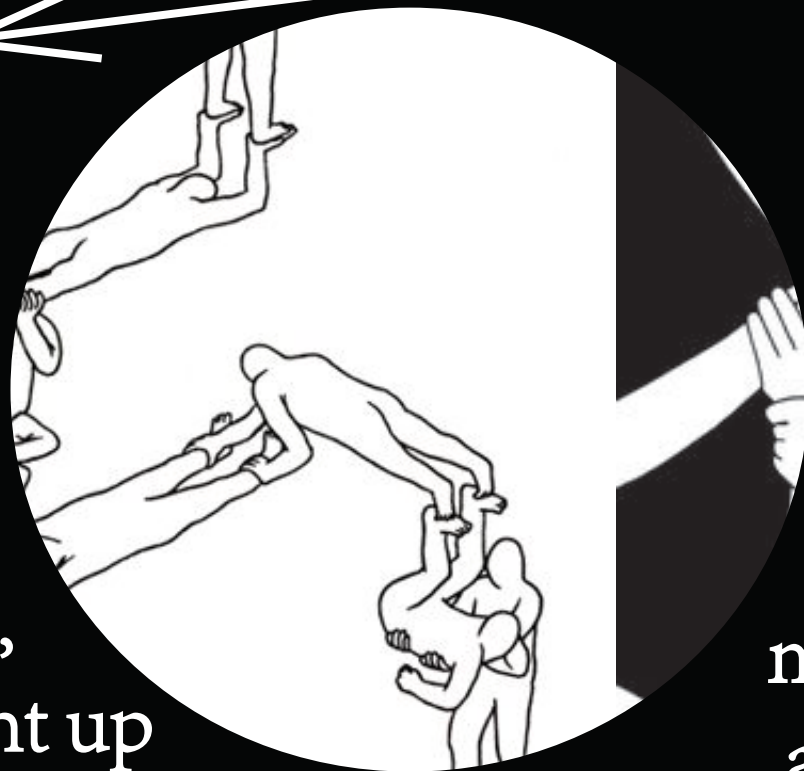
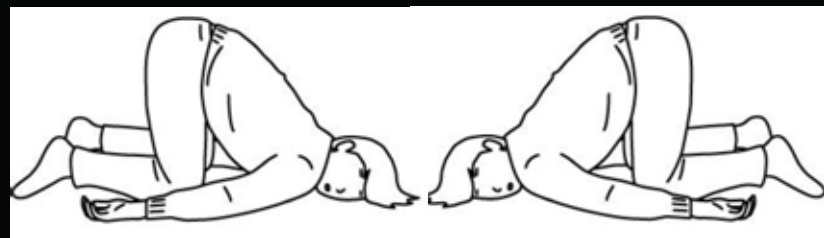


Instruction: Since you can't see, you need to find another person through sound

When you meet another guy,  
part of the area will be light up, and you two need to stay together  
to keep exploring the map

unit

Player two



When two people meet,  
part of the darkness will light up

move the character with key  
and the two user get closer,  
sound louder

Player one

