### **Education**

**University of Michigan School of Information** | Ann Arbor, MI | 2018 *Master of Science in Information specializing in Human Computer Interaction* 

**University of Pennsylvania School of Education** | Philadelphia, PA | 2016 *Master of Science in Education in Intercultural Communication* 

Peking University | China | 2014

Bachelor of Art in Chinese Linguistics and Literature | Minor in German

## **Experience**

**UX Designer**, Advance Program University of Michigan

Ann Arbor, MI January 2017 - Current

- Reviewed and proposed improvement plans for the information architecture and aesthetics of the current website by conducting user interviews and analyzing work flows
- Implemented the improvements by updating the front-end code

Co-chair, I-TESOL@Penn University of Pennsylvania

Philadelphia, PA December 2014 - May 2016

 Designed posters and a Wordpress website to promote the organization and documented activities with photographs and videos

# **Selected Projects**

**UX/UI Designer**, Interactive Museum App for Smithsonian Institution Ann Arbor, MI | January 2017 - Current

- Conducted competitor research and user interviews to form innovative ideas of an interactive mobile app for an upcoming art exhibition
- Created storyboards to translate the sponsors and users' needs into interactions

**UX/UI Designer**, Beauty Organizer App

Ann Arbor, MI January 2017 - Current

 Conducted market research and user interviews to design an app that solves the problem of digitally recording one's makeup collection

**UX Researcher**, "Yin Yang Shi" game in collaboration with NetEase Gaming Ann Arbor, MI | December 2016 - Current

 Conducted user interviews to gain insights regarding the feasibility of promoting the Chinese mobile game "Yin Yang Shi" in North America

**UX Designer**, Haley Tricycles

Philadelphia, PA | January 2016 - May 2016

- Used card sorting, personas, and story boards to find user pain points and conceptualized ideas for improving client's website
- Demonstrated the solutions by creating wireframes, prototypes, and mockups for the redesigned website

**Game & UI Designer**, The Dragon Scrolls Philadelphia, PA | January 2016 - May 2016

- Designed a mobile role playing game for learning Chinese
- Created a high-fidelity prototype and presented to the class



## **Skills**

### **Design**

Storyboarding Personas Wireframing Prototyping

#### Research

Interviewing
Card sorting
Usability Testing
Survey Design
Affinity Mapping
Heuristic Evaluation

#### **Software**

Illustrator Photoshop InDesign Sketch InVision

#### **Programming**

HTML/CSS Python Javascript R SQL

#### Languages

Chinese German Japanese