Physics 121: Newton's 1/2 Laws, Free Body Diagrams

Cody Petrie

Mesa Community College

Reminder

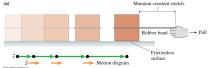
• Next HW is due next Thursday (28th of September). Covers chapter 5 on Forces.

• We have established that a force causes an object to change it's motion (acceleration). But by how much and how is that manifest?

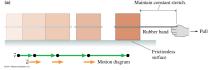
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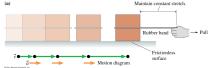


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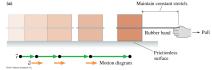


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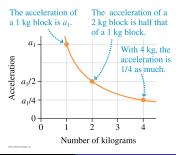
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What does **proportional** mean? but what is *c*?

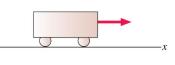
 What if I were to double the mass of the block (say from 1kg to 2kg), what would happen to the acceleration? Think of pushing a broken down car vs a broken down semi . . .

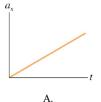
- What if I were to double the mass of the block (say from 1kg to 2kg), what would happen to the acceleration? Think of pushing a broken down car vs a broken down semi ...
- It's harder to change the motion of an object with large mass.
 In fact it turns out that the acceleration is inversely proportional to the mass of the object.

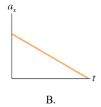
$$a = \frac{F}{m}$$

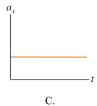


A cart is pulled to the right with a constant, steady force. How will its acceleration graph look?

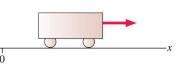


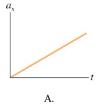


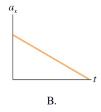


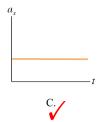


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Newton - units

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Force Unit = kg
$$\times \frac{m}{s^2} = \frac{kg \ m}{s^2} = N$$

• This is called a **newton**, so $1 \text{ N} = 1 \text{ kg m/s}^2$.

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- However, now we have another way (more precise way) to define the mass of an object. If the same force causes one object to accelerate twice as much as another object then it must have half as much mass.
- Mass resists acceleration due to a force, this is called inertia and so we call this mass inertial mass.

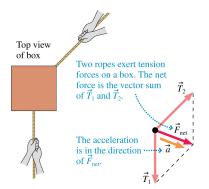
Newton's 2nd Law

 When there are multiple forces acting on an object the amount and direction of the acceleration is dictated by the net force.

$$\vec{a} = \frac{\vec{F}_{net}}{m}$$

more commonly seen as

$$\vec{F}_{net} = m\vec{a}$$



The acceleration is **NOT** $(T_1 + T_2)/m$ but

$$\vec{a} = \frac{\vec{T}_1 + \vec{T}_2}{m}$$

Newton's Laws

- Forces don't *overcome* eachother, they simply add together to create a net force. Forces don't compete.
- One more interesting aspect of forces is that when an agent exerts a force on an object, the object exerts a force on agent as well. This is called **Newton's third law** and we'll talk more about it later. Think of hitting a solid brick wall ... your hand exerted the force, but clearly the wall exerted one back.

A constant force causes an object to accelerate at 4 m/s^2 . What is the acceleration of an object with twice the mass that experiences the same force?

- A. 1 m/s^2
- B. 2 m/s^2
- C. 4 m/s^2
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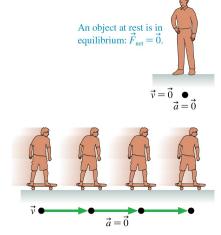
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- An object in motion tends to ... stay in motion.
- This is also called the law of inertia and is fully stated as

Newton's first law An object that is at rest will remain at rest, or an object that is moving will continue to move in a straight line with constant velocity, if and only if the net force acting on the object is zero.

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 An object on which the net force is zero and thus is either at rest or moving in a straight line with constant velocity is said to be in mechanical equilibrium and thus has zero acceleration.



An object moving in a straight line at constant velocity is also in equilibrium: $\vec{F}_{\rm net} = \vec{0}$.

An object on a rope is lowered at constant speed. Which is true?



- A. The rope tension is greater than the object's weight.
- B. The rope tension equals the object's weight.
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- Is there a force that throws this dummy into the windshield?
- No, it just seems like it. What is the acceleration of the dummy relative to the car?
 - Large and positive
- What is the acceleration of the dummy relative to the earth?
 - Zero

- An inertial reference frame is a reference frame in which Newton's laws are valid ... unlike the "car" reference frame in the dummy in the car situation.
- Inertial reference frames are non-accelerating reference frames.

(a) Cruising at constant speed.



The ball stays in place; the airplane is an inertial reference frame.

(b) Accelerating during takeoff.



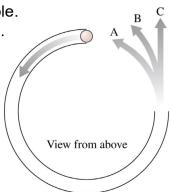
The ball accelerates toward the back even though there are no horizontal forces; the airplane is *not* an inertial reference frame.

Forces

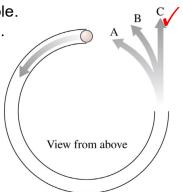
- Every force has an agent which causes the force.
- Forces exist at the point of contact between the agent and the object (except for the few special cases of long-range forces).
- Forces exist due to interactions happening now, not due to what happened in the past.
- Consider a flying arrow.
 - A pushing force was required to accelerate the arrow as it was shot.
 - However, no force is needed to keep the arrow moving forward as it flies.
 - It continues to move because of inertia.



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A ball is shot through the tube.
As the ball emerges from the other end, which path does it follow?



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Free-Body Diagrams

TACTICS BOX 5.3



Drawing a free-body diagram

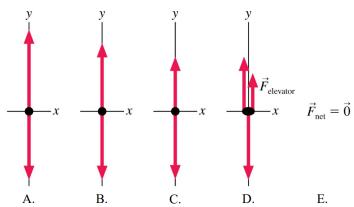
- **1 Identify all forces acting on the object.** This step was described in Tactics Box 5.2.
- **2)** Draw a coordinate system. Use the axes defined in your pictorial representation.
- Represent the object as a dot at the origin of the coordinate axes. This is the particle model.
- ② Draw vectors representing each of the identified forces. This was described in Tactics Box 5.1. Be sure to label each force vector.
- **5 Draw and label the** *net force* **vector** \vec{F}_{net} **.** Draw this vector beside the diagram, not on the particle. Or, if appropriate, write $\vec{F}_{net} = \vec{0}$. Then check that \vec{F}_{net} points in the same direction as the acceleration vector \vec{a} on your motion diagram.

Exercises 24-29

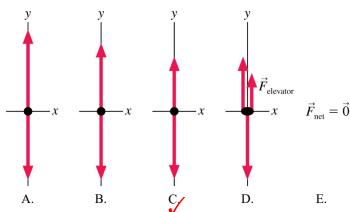


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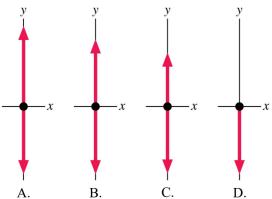
An elevator, lifted by a cable, is moving upward and slowing. Which is the correct free-body diagram?



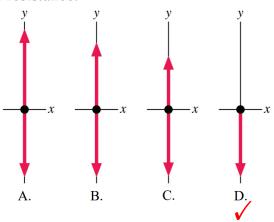
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A ball has been tossed straight up. Which is the correct free-body diagram just after the ball has left the hand? Ignore air resistance.



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A ball, hanging from the ceiling by a string, is pulled back and released. Which is the correct free-body diagram just after its release?

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Picture References

Consider the Following (accessed 25 Sep 2017) https://i.ytimg.com/vi/71VT6oTto1g/maxresdefault.jpg