

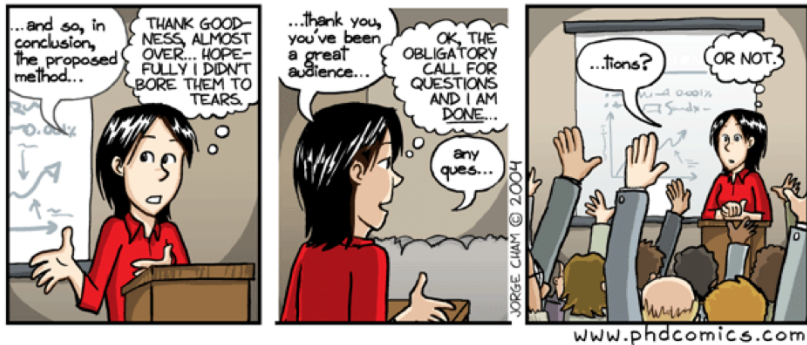
# Nuclear Quantum Monte Carlo at SUU

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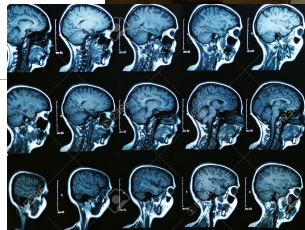
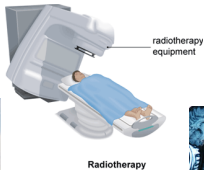
- What problems I work on + background
- Method I use to solve problems
- Specific work I've done
- Results I've gotten
- Future work/Conclusion

# Questions



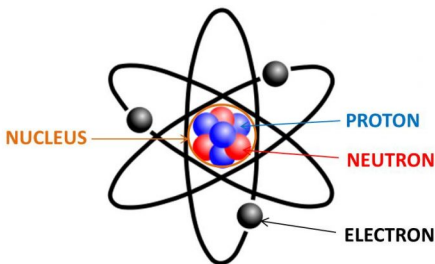
# Why Nuclear Physics?

- Nuclear physics has been an important topic to study for over a century
    - Nuclear energy
    - Radiotherapy to kill cancer cells
    - Nuclear Magnetic Resonance (MRI imaging)
    - Radioactive dating
- to name a few ...



# Why Nuclear Physics?

- Much of this was done without a good understanding of how nuclear particles interact with each other.
- My research has to do with understanding that fundamental interaction between nuclear particles (called nucleons).



- We want to solve for the ground state energy of nuclei. This is also called the **binding energy**,  $B$ .

$$B = Zm_p c^2 + Nm_n c^2 - m_{\text{nuclei}} c^2$$

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$$B = Zm_p c^2 + Nm_n c^2 - m_{\text{nuclei}} c^2$$

- Quantum Mechanics tells us that this energy is equal to

$$E_0 = -B = \int d\mathbf{r}_1 \dots d\mathbf{r}_A \Psi_0^*(\mathbf{r}_1, \dots, \mathbf{r}_A) \hat{H} \Psi_0(\mathbf{r}_1, \dots, \mathbf{r}_A)$$

But let's break this down a bit.

$$E_0 = \int d\mathbf{r}_1 \dots d\mathbf{r}_A \Psi_0^*(\mathbf{r}_1, \dots, \mathbf{r}_A) \hat{H} \Psi_0(\mathbf{r}_1, \dots, \mathbf{r}_A)$$

- $d\mathbf{r}_i = dx_i dy_i dz_i$  so really it's a  $3A$  dimensional integral.



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- $\hat{H}$  is called the Hamiltonian. This is just a fancy way of saying the thing that tells us what the energy is. For the EM force it's something like

$$H_{\text{EM}} = \sum_{i=1}^N \frac{p_i^2}{2m} + \sum_{i < j} k \frac{q_1 q_2}{r_{ij}}$$

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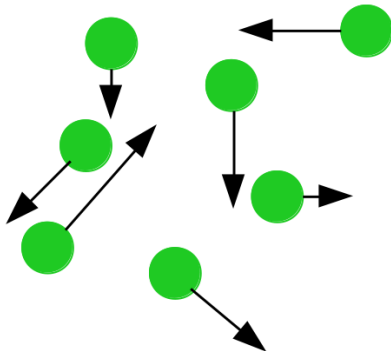
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- The last part,  $\Psi_0$ , is called the wave function, and it deserves it's own slide.

# Wave Function

- Ingredients to describe the state of a classical system:
  - Position and momentum (velocity) of each particle.
- If we knew those things for every particle we could (classically) predict everything in the universe.



# Wave Function

- Quantum Mechanics tells us that particles don't have just a single position, but they can be in multiple places at the same time. The probability of finding a particle in a given place is given by the square of the **wave function**,  $|\Psi(\mathbf{R})|^2$ .
- You've probably seen this idea before:

	s ( $\ell = 0$ )	p ( $\ell = 1$ )			d ( $\ell = 2$ )					f ( $\ell = 3$ )						
	$m = 0$	$m = 0$	$m = \pm 1$		$m = 0$	$m = \pm 1$		$m = \pm 2$		$m = 0$	$m = \pm 1$		$m = \pm 2$		$m = \pm 3$	
	s	$p_z$	$p_x$	$p_y$	$d_{z^2}$	$d_{xz}$	$d_{yz}$	$d_{xy}$	$d_{x^2-y^2}$	$f_{z^3}$	$f_{xz^2}$	$f_{yz^2}$	$f_{xyz}$	$f_{z(x^2-y^2)}$	$f_{x(x^2-3y^2)}$	$f_{y(3x^2-y^2)}$
$n = 1$																
$n = 2$																
$n = 3$																
$n = 4$																
$n = 5$										...	...	...	...	...	...	...
$n = 6$					...	...	...	...	...	...	...	...	...	...	...	...
$n = 7$		...	...	...	...	...	...	...	...	...	...	...	...	...	...	...

- The state that has the lowest energy is called the **ground state**.
- All we need to do now is plug in the ground state  $\Psi_0(\mathbf{r}_1, \dots, \mathbf{r}_A)$ , the nuclear Hamiltonian  $\hat{H}$ , and solve the integral... that's it!

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# Wave Functions

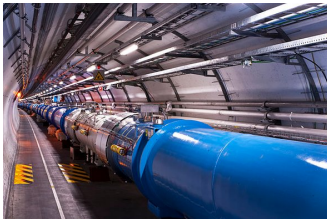
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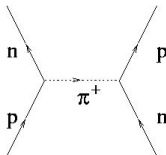
- There are only a couple of small problems:
  - We don't actually know a great way to write  $\hat{H}$  for nuclear physics.
  - We don't know what the ground state is.
  - The integrals are too big and complicated for our computers to solve using normal numerical integration methods.

# Solving the Problems - $\hat{H}$

- Two methods we use to get approximations to  $\hat{H}$ :
  - **Phenomenological Approach:** Make an educated guess and then smash particles together and fit the guess to the data.



- **Quantum Field Theory Approach:** Make approximations to the “true” theory to determine what the interaction will look like.



# Solving the Problems - $\Psi_0(\mathbf{r}_1, \dots, \mathbf{r}_A)$

- One guess for the wave function would be to find “single particle” states and put each particle in one of those;

$$\Psi_0(\mathbf{r}_1, \dots, \mathbf{r}_A) = \phi_1(\mathbf{r}_1)\phi_2(\mathbf{r}_2) \dots \phi_A(\mathbf{r}_A)^1$$

---

<sup>1</sup>We technically antisymmetrize this with respect to particle exchange.

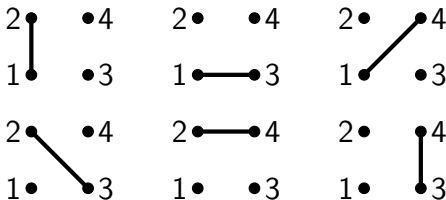
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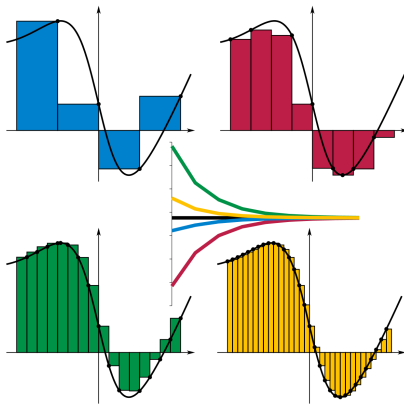
- This is a good start but notice that the particles don't interact in this wave function. Let's force this in.

$$\Psi_0(\mathbf{r}_1, \dots, \mathbf{r}_A) = \left[ 1 + \sum_{i < j} \mathcal{O}_{ij} \right] \Phi(\mathbf{r}_1, \dots, \mathbf{r}_A)$$



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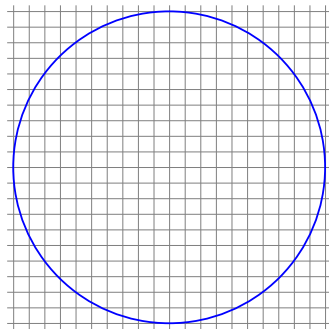
# Solve the Problems - Monte Carlo Integration



- At 1000 samples per dimension that's  $10^{15}$ ,  $10^{51}$ , and  $10^{123}$  samples just to calculate the intergral for  $^4\text{He}$ ,  $^{16}\text{O}$ , and  $^{40}\text{Ca}$  respectively.
- That's infeasible! We need something else.

# Solve the Problems - Monte Carlo Integration

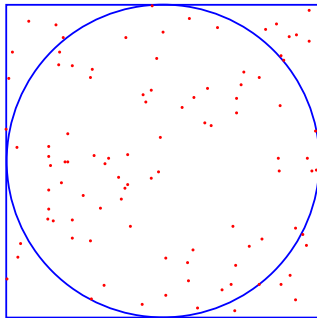
- Let's try the Monte Carlo method. Monte Carlo uses random samples instead of a defined number of grid points. Let's integrate to find the area of a circle.



$$A_{\text{circle}} = \sum_i \sum_j dx_i dy_j$$

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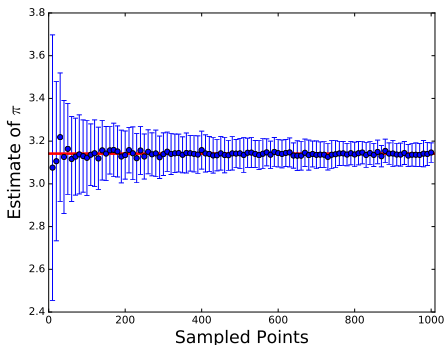
$$\frac{A_{\text{circle}}}{A_{\text{box}}} = \frac{\# \text{ points in the circle}}{\# \text{ points in the box (total)}}$$

# Monte Carlo Example

- You can estimate  $\pi = 3.14159$  using the method above.

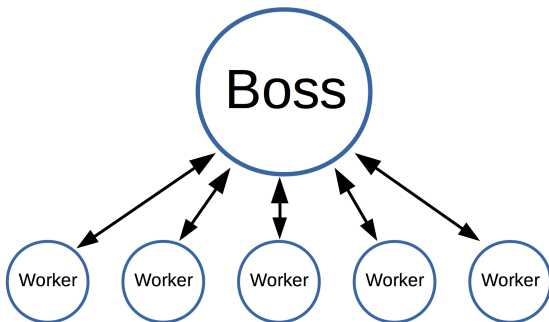
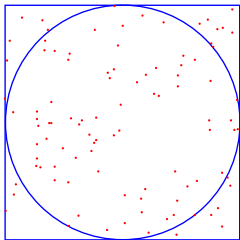
$$\frac{A_{\text{circle}}}{A_{\text{box}}} = \frac{\pi r^2}{(2r)(2r)} = \frac{\pi}{4} = \frac{\# \text{ points in the circle}}{\# \text{ points in the box (total)}}$$

$$\pi = 4 \frac{\# \text{ points in the circle}}{\# \text{ points in the box (total)}}$$





# Monte Carlo on a Supercomputer



$$E = \int \Psi^*(\mathbf{R}) H \Psi(\mathbf{R}) d\mathbf{r}_1 d\mathbf{r}_2 \dots d\mathbf{r}_N$$

$\Psi^*(\mathbf{R}) H \Psi(\mathbf{R})$  at each point

- We call our “guess” for the wave function the **trial wave function**,  $\Psi_T(\mathbf{R})$ .
- It is a combination of the ground state and higher energy states.

$$\Psi_T(\mathbf{R}) = c_0\Psi_0(\mathbf{R}) + \sum_n c_n\Psi_n(\mathbf{R})$$

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$$E_V = \int \Psi_T^*(\mathbf{R})H\Psi_T(\mathbf{R})d\mathbf{r}_1d\mathbf{r}_2\dots d\mathbf{r}_N \geq E_0$$

- This idea is called the **variational principle**.
- It's very powerful because it guarantees an upper bound on the ground state energy.

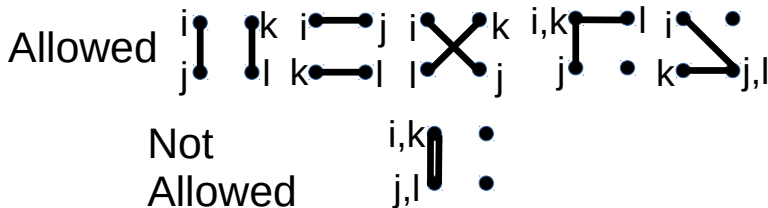
$$E_V = \int \Psi_T^*(\mathbf{R}) H \Psi_T(\mathbf{R}) d\mathbf{r}_1 d\mathbf{r}_2 \dots d\mathbf{r}_N$$

- Guess  $\Psi_T(\mathbf{R})$
- Get a good guess for  $\hat{H}$  from somebody else
- Put it on a supercomputer
- Change  $\Psi_T(\mathbf{R})$  until you get the lowest energy you can (Variational Monte Carlo)

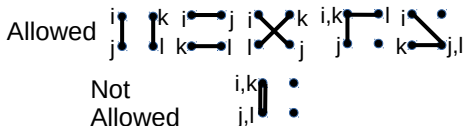
# Improved Trial Wave Function - Quadratic Correlations

- In the past the wave function we use only “correlates” 2 nucleons at a time. I added correlations that correlated 4 nucleons at a time.

$$\Psi_0(\mathbf{r}_1, \dots, \mathbf{r}_A) = \left[ 1 + \sum_{i < j} \mathcal{O}_{ij} + \sum_{i < j} \sum_{\substack{k < l \\ ij \neq kl}} \mathcal{O}_{ij} \mathcal{O}_{kl} \right] \Phi(\mathbf{r}_1, \dots, \mathbf{r}_A)$$

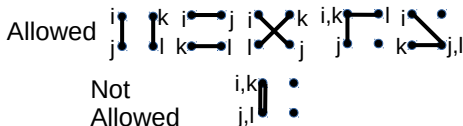


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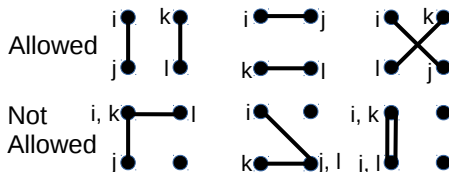
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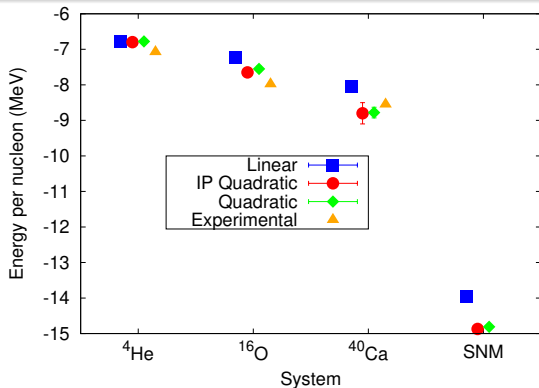
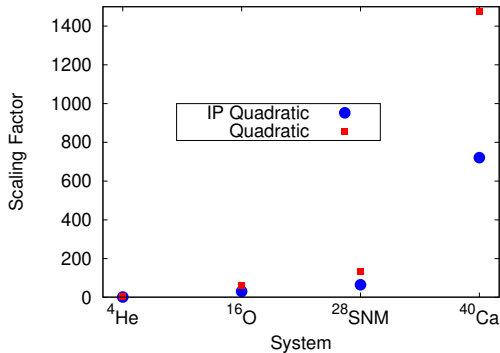


Table: Energy (\*per nucleon) in MeV

System	Linear	IP Quadratic	Quadratic	Experimental
$^4\text{He}$	-27.14(4)	-27.19(3)	-27.11(3)	-28.296
$^{16}\text{O}$	-115.7(9)	-122.4(1.5)	-120.8(1.3)	-127.62
$^{40}\text{Ca}$	-322(3)	-350(10)	-351(6)	-342.1
SNM*	-13.97(3)	-14.87(4)	-14.81(3)	



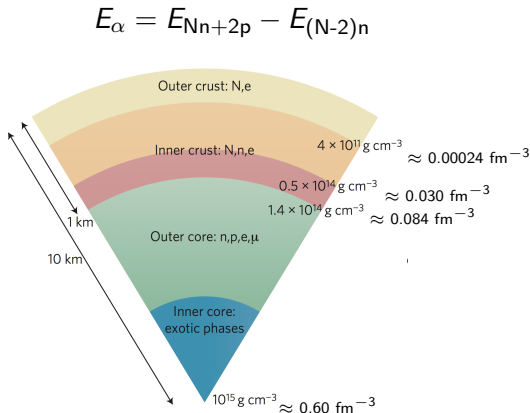
# Quadratic Correlation Cost



	$^4\text{He}$	$^{16}\text{O}$	$^{28}\text{Si}$	$^{40}\text{Ca}$
IP Quadratic	1.73	30.7	64.8	720.9
Quadratic	2.00	58.8	133.6	1473.9

# Neutron Stars - Preliminary

- Use new wave function to study  $\alpha$  formation in the inner crust of neutron stars.



W. Newton *Nature Physics* **9**, 396-397 (2013)

# Alpha Particle Clustering in Mostly Neutron Matter - Preliminary

- If alpha particles form in nearly neutron matter then we should be able to estimate their energy by

$$E_{\alpha} = E_{14n+2p} - E_{12n}$$

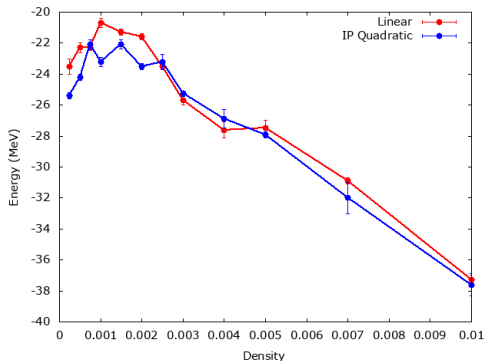
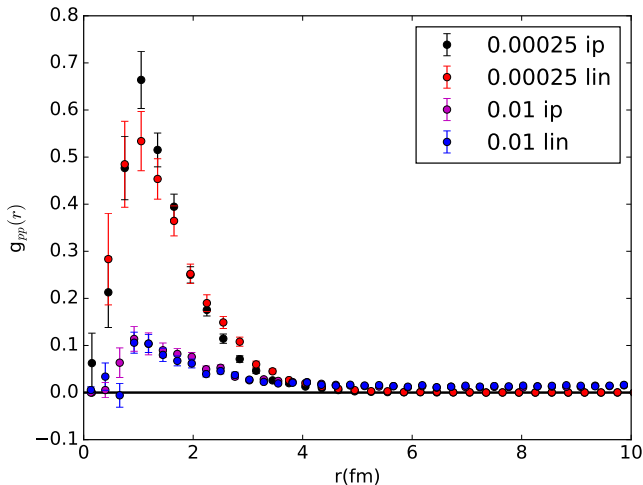


Table: Alpha energy in MeV

$\rho$ ( $\text{fm}^{-3}$ )	lin	ip
0.00025	-23.5(5)	-25.4(2)
0.0005	-22.3(3)	-24.2(2)
0.001	-20.7(3)	-23.2(3)
0.002	-21.6(2)	-23.5(3)
0.003	-25.7(3)	-25.26(18)
0.005	-27.5(5)	-27.9(2)
0.01	-37.3(3)	-37.6(7)

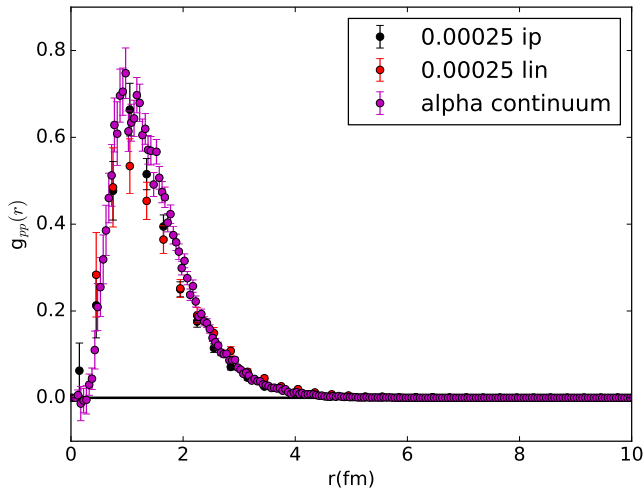
# Pair Correlation Function - Preliminary

$$g_{pp}(r) = \frac{1}{4\pi r^2} \langle \Psi | \sum_{i < j} \hat{p}_i \hat{p}_j \delta(r - r_{ij}) | \Psi \rangle$$



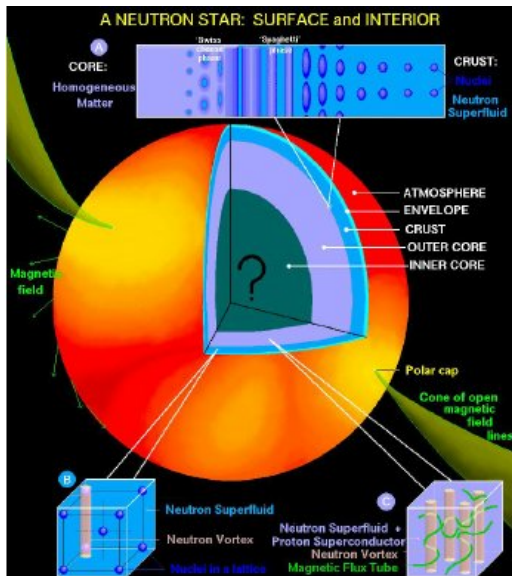
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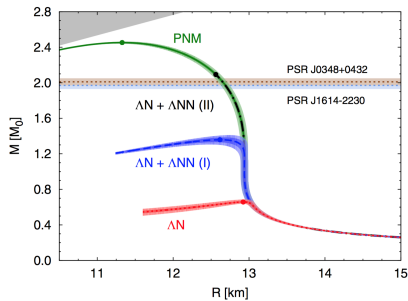
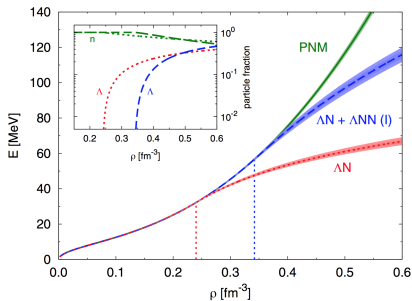
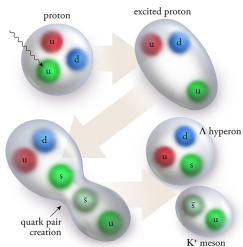


- Other improvements to trial wave function
- Neutron star equation of state,  $E(\rho)$ 
  - Using  $\chi$ EFT interaction
  - Understanding the hyperon problem
- Understand what is happening at higher nuclear densities
- Other interesting projects that push our understanding and application of nuclear physics
- Any interesting physics, especially with applications to computation

# Future Work - Neutron Stars



# Future Work - Hyperon Problem



Diego Lonardonì et al. *Phys. Rev. Lett.*, **114**, 092301, 2015.



- Quantum Monte Carlo is a powerful method for studying nuclear systems.
- We need to improve the wave function to study larger, more interesting systems.
- There are a variety of interesting problems that would be fun to do in collaboration with SUU students and faculty.

PhD Advisor: Kevin Schmidt (ASU)

Collaborators: Stefano Gandolfi (LANL) and Joe Carlson (LANL)



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