Embedded System Lab 08 (CS-16203)

Note: In case, the problem can have multiple solutions please explore each of them.

To be done in Edsim51 Simulator:

1. Suppose you are given 16 bit binary data, you are required to compute the number of 1's that the binary data have and display on a seven segment display.

Solution:

```
ORG 0
MOV R0,#0FFH;MSB
MOV R1,#0FFH;LSB
MOV R2,#08
MOV R3,#08
MOV R4,#0
```

```
MOV A,R1
LSBCOUNT: RLC A
JNC TEMP
INC R4
TEMP:DJNZ R2,LSBCOUNT
```

```
MOV A,R0
MSBCOUNT: RLC A
JNC TEMP1
INC R4
TEMP1:DJNZ R3,MSBCOUNT
```

```
MOV B,#10
MOV A,R4
DIV AB
SETB P3.3
SETB P3.4
LCALL DISPLAY
```

MOV A,B MOV P1,#255 CLR P3.3 SETB P3.4 LCALL DISPLAY

SJMP FINISH

DISPLAY:CJNE A,#0,C1

MOV P1,#192

RET

C1:CJNE A,#01,C2

MOV P1,#249

RET

C2:CJNE A,#02,C3

MOV P1,#164

RET

C3:CJNE A,#03,C4

MOV P1,#176

RET

C4:CJNE A,#04,C5

MOV P1,#153

RET

C5:CJNE A,#05,C6

MOV P1,#146

RET

C6:CJNE A,#06,C7

MOV P1,#130

RET

C7:CJNE A,#07,C8

MOV P1,#248

RET

C8:CJNE A,#08,C9

MOV P1,#128

RET

C9:CJNE A,#09,OVERFLOW

MOV P1,#144

RET

OVERFLOW:RET

FINISH:

END

1. Write a simple program to generate a square wave with some delay using Edsim51 simulator

Solution:

CLR P0.7

BACK: MOV A,#00H;

CALL DELAY

MOV A,#0FFH;

MOV P1,A;

CALL DELAY

LJMP BACK

DELAY:MOV R2,#02FH;

UP:DJNZ R2,UP

RET

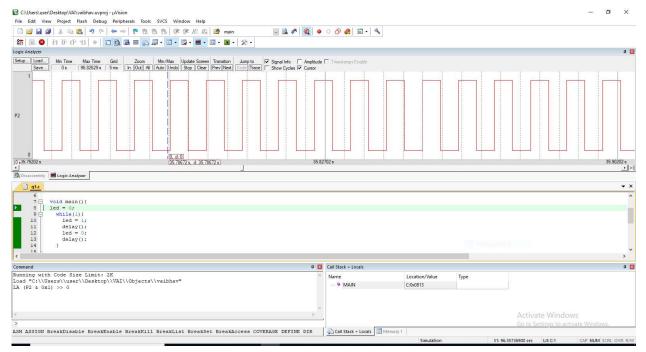


2. Write a program to generate a square wave of 2 KHz frequency on Pin

1.5. You are required to use a timer in mode 1. Assume that XTAL=11.0592MHz.

```
Solution:
```

```
#include<reg51.h>
     sbit led = P1^5;
     void delay(void);
void main(){
     led = 0;
           while(1){
            led=~led;
}
void delay(){
     TMOD = 0x01;
     TH0 = 0xDc;
     TL0 = 0x00;
     TR0 = 1;
     while (TF0 == 0);
     TR0 = 0;
     TF0 = 0;
}
```



3. Write a program that continuously gets 8-bit data from P0 and sends it to P1 while simultaneously creating a square wave of 200 micro sec period on pin P2.1. Use timer1 to create the square wave. Assume that XTAL=11.0592MHz.

Solution:

;Upon wake-up go to main avoid using memory space ;allocated to Interrupt Vector Table

ORG 0000H

LJMP MAIN ; bypass interrupt vector table

;ISR for Timer 0 to generate square wave

ORG 000BH ;Timer 0 interrupt vector table

CPL p2.1 ;toggle p2.1 pin RETI ;return from ISR

;The main program for initialization

ORG 0030H ; after vector table space

MAIN:MOV TMOD,#02H ;Timer 0,mode 2(auto-reload)

MOV p0,#0FFH ;make P0 an input port

MOV TH0,#-92 ;TH- = A4H FOR -92

MOV IE,#82H ;IE = 10000010(bin) enable Timer 0

SETB TR0 ;Start Timer 0

BACK:MOV A,P0 ;get data from p0

MOV P1,A ;issue it to p1

SJMP BACK ;keep doing it

END

REF:

 $\underline{https://microcontrollerslab.com/8051\text{-}timer-generate-delay/}$

http://galia.fc.uaslp.mx/~cantocar/microcontroladores/TUTORIAL 8051/TI

MERS.HTM