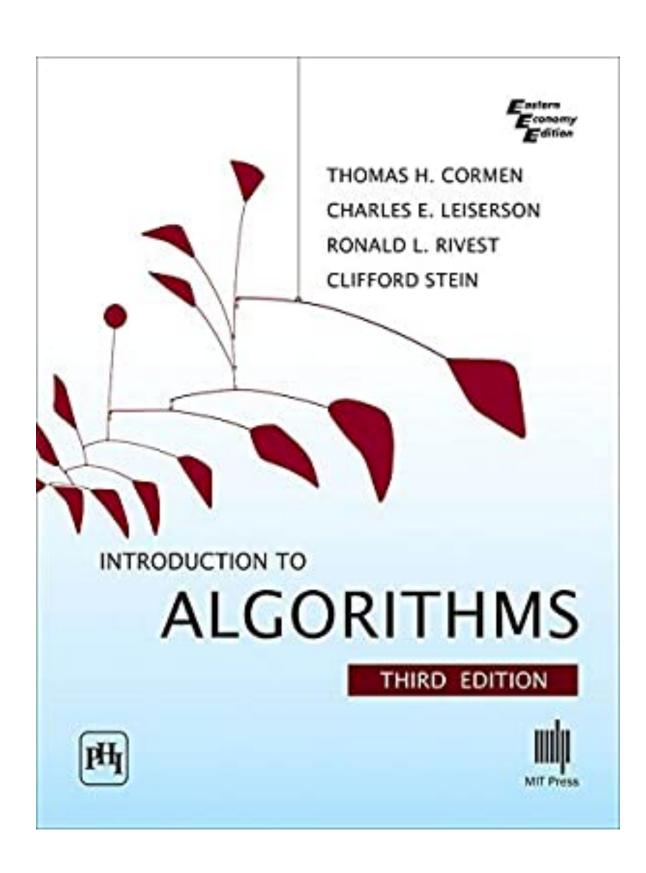
Lecture 4: Shortest Paths II - Dijkstra

Overview

- Review
- Shortest paths in DAGs
- Shortest paths in graphs without negative edges
- Dijkstra's Algorithm

Readings



CLRS, Sections 24.2-24.3

Shortest path weight

Notation:

 $v_0 \xrightarrow{p} v_k$ means p is a path from v_0 to v_k . (v_0) is a path from v_0 to v_0 of weight 0.

Definition:

Shortest path weight from u to v as

$$\delta(u,v) = \left\{ \begin{array}{ccc} \min \left\{ w(p) : & p \\ \infty & v \end{array} \right\} & \text{if } \exists \text{ any such path} \\ \text{otherwise} & (v \text{ unreachable from } u) \end{array} \right.$$

General structure of S.P. Algorithms

Relaxation is Safe

Basic operation in shortest path computation is the relaxation operation:

```
RELAX(u, v, w)

if d[v] > d[u] + w(u, v)

then d[v] \leftarrow d[u] + w(u, v)

\Pi[v] \leftarrow u
```

Lemma: The relaxation algorithm maintains the invariant that $d[v] \ge \delta(s, v)$ for all $v \in V$.

Proof: By induction on the number of steps. Consider RELAX(u, v, w). By induction $d[u] \ge \delta(s, u)$. By the triangle inequality, $\delta(s, v) \le \delta(s, u) + \delta(u, v)$. This means that $\delta(s, v) \le d[u] + w(u, v)$, since $d[u] \ge \delta(s, u)$ and $w(u, v) \ge \delta(u, v)$. So setting d[v] = d[u] + w(u, v) is safe.

DAGs

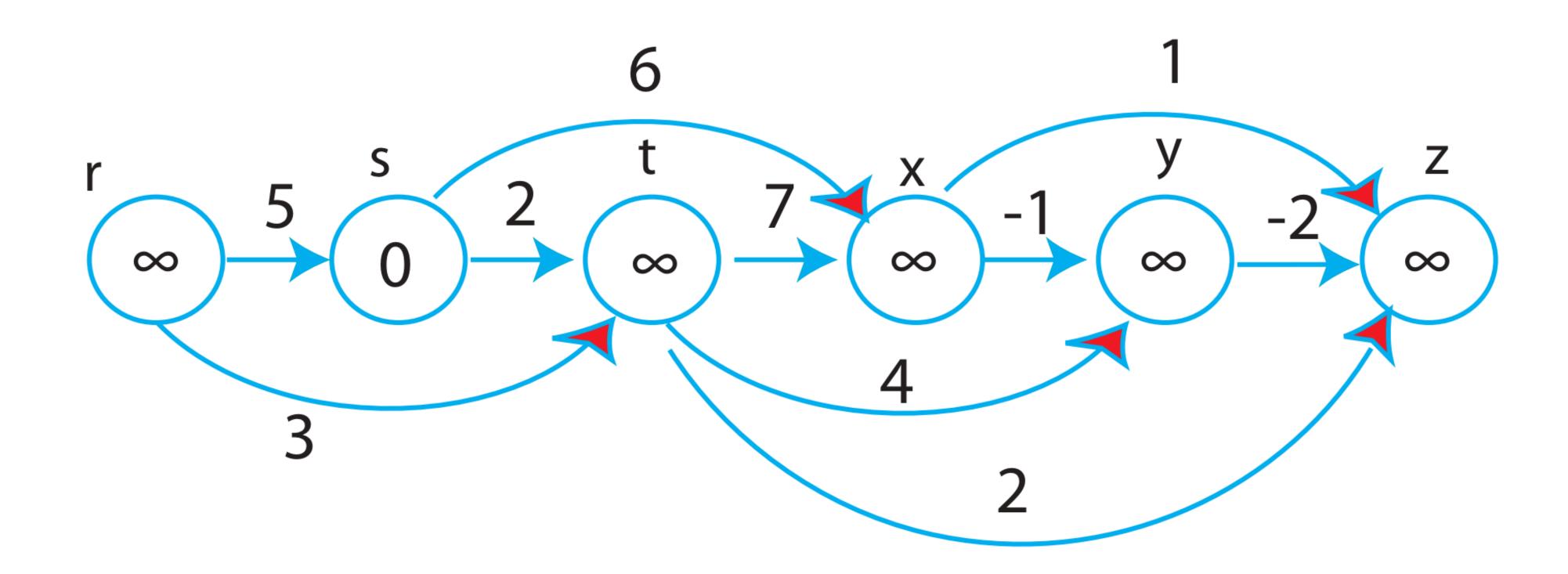
Can't have negative cycles because there are no cycles!

1. Topologically sort the DAG. Path from u to v implies that u is before v in the linear ordering.

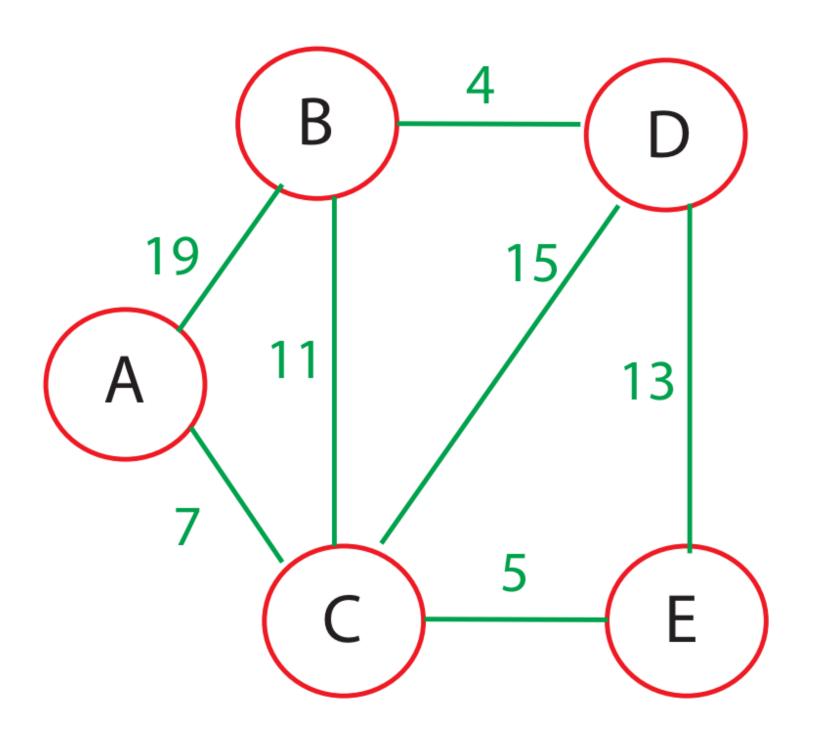
2. One pass over vertices in topologically sorted order relaxing each edge that leaves each vertex.

 $\Theta(V + E)$ time

Example DAG



Dijkstra Example:



ACEBD DBECA ECADB 7 12 18 22

4 13 15 22

5 12 13 16

Dijkstra's Algorithm

For each edge (u, v) ϵ E, assume $w(u, v) \geq 0$, maintain a set S of vertices whose final shortest path weights have been determined. Repeatedly select $u \epsilon V - S$ with minimum shortest path estimate, add u to S, relax all edges out of u.

Pseudo-code

```
Dijkstra (G, W, s) //uses priority queue Q Initialize (G, s) S \leftarrow \phi Q \leftarrow V[G] //Insert into Q while Q \neq \phi do u \leftarrow \text{EXTRACT-MIN}(Q) //deletes u from Q S = S \cup \{u\} for each vertex v \in \text{Adj}[u] do RELAX (u, v, w) \leftarrow this is an implicit DECREASE_KEY operation
```

Example

```
Dijkstra (G, W, s) //uses priority queue Q

Initialize (G, s)

S \leftarrow \phi

Q \leftarrow V[G] //Insert into Q

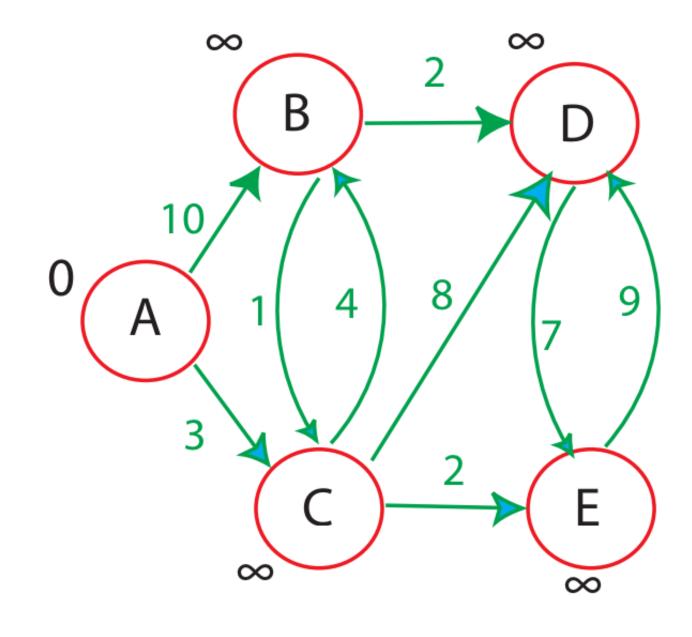
while Q \neq \phi

do u \leftarrow \text{EXTRACT-MIN}(Q)

S = S \cup \{u\}

for each vertex v \in \text{Adj}[u]

do RELAX (u, v, w)
```



```
S = \{ \}  { A B C D E } = Q 

S = \{A\} 0 \infty \infty \infty \infty \infty \infty
S = \{A,C\} 0 10 3 \infty \infty \infty after relaxing edges from A after relaxing edges from C 

S = \{A,C,E\} 0 7 3 11 5
S = \{A,C,E\} 0 7 3 9 5 after relaxing edges from B
```

Dijkstra Algorithm Summary

Strategy: Dijkstra is a greedy algorithm: choose closest vertex in V – S to add to set S.

Correctness: We know relaxation is safe. The key observation is that each time a vertex u is added to set S, we have $d[u] = \delta(s, u)$.

Dijkstra Complexity

- $\Theta(v)$ inserts into priority queue
- Θ(v) EXTRACT MIN operations
- Θ(E) DECREASE KEY operations

Dijkstra Algorithm Summary

Dijkstra Complexity

Θ(v) inserts into priority queue

Θ(v) EXTRACT MIN operations

Θ(E) DECREASE KEY operations

Array impl:

 $\Theta(v)$ time for extra min

 $\Theta(1)$ for decrease key

Total: $\Theta(V \cdot V + E \cdot 1) = \Theta(V^2 + E) = \Theta(V^2)$

Binary min-heap:

 $\Theta(\lg V)$ for extract min

 $\Theta(\lg V)$ for decrease key

Total: $\Theta(V \lg V + E \lg V)$