Algorithms & Data Structures III: Prim's Algorithm

Plan

» MST

a Primis Algorithm

Definit; ons

· Tree is connected orcyclic graph

Spanning tree of a graph G is
a subset of edges of 6 that form
a tree and include all vertices of

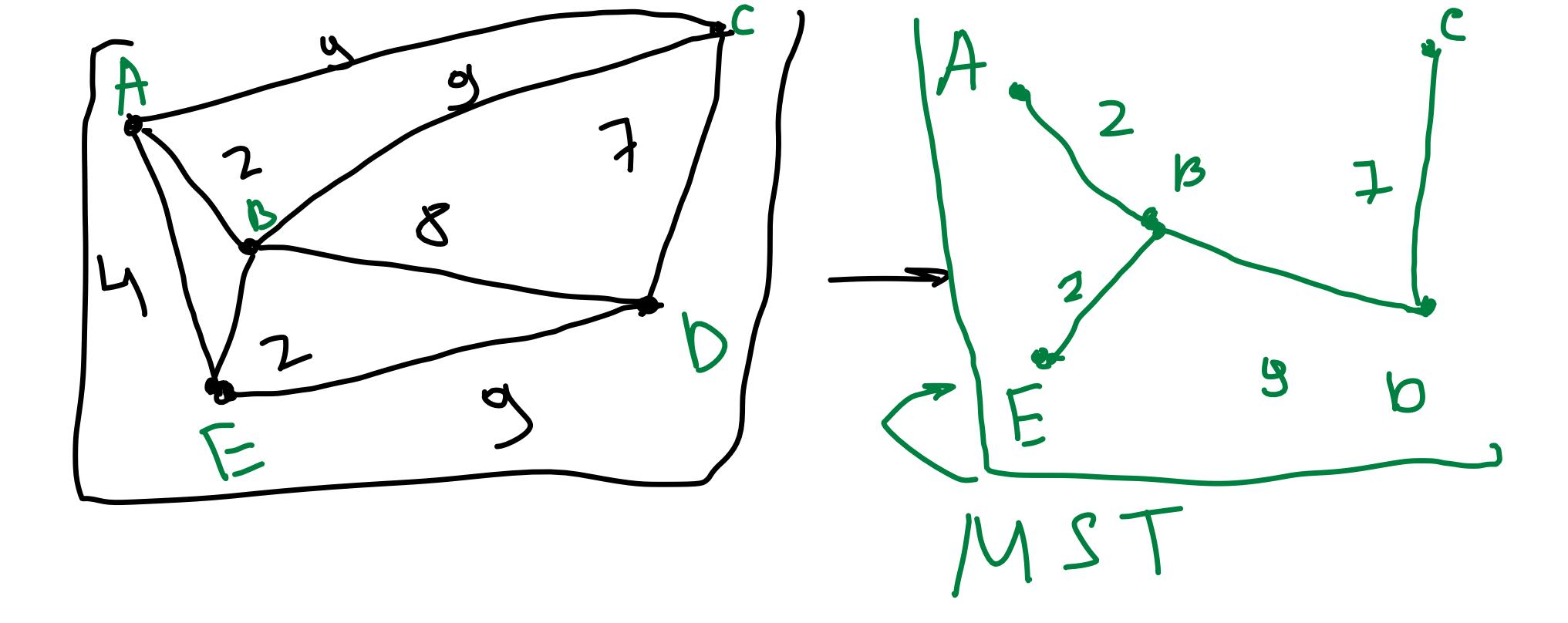
Minimum Spanning tree problem:

Given a graph G = (V,E) edges W:E>R

find a spanning tree Twith min weight

Zule) - min





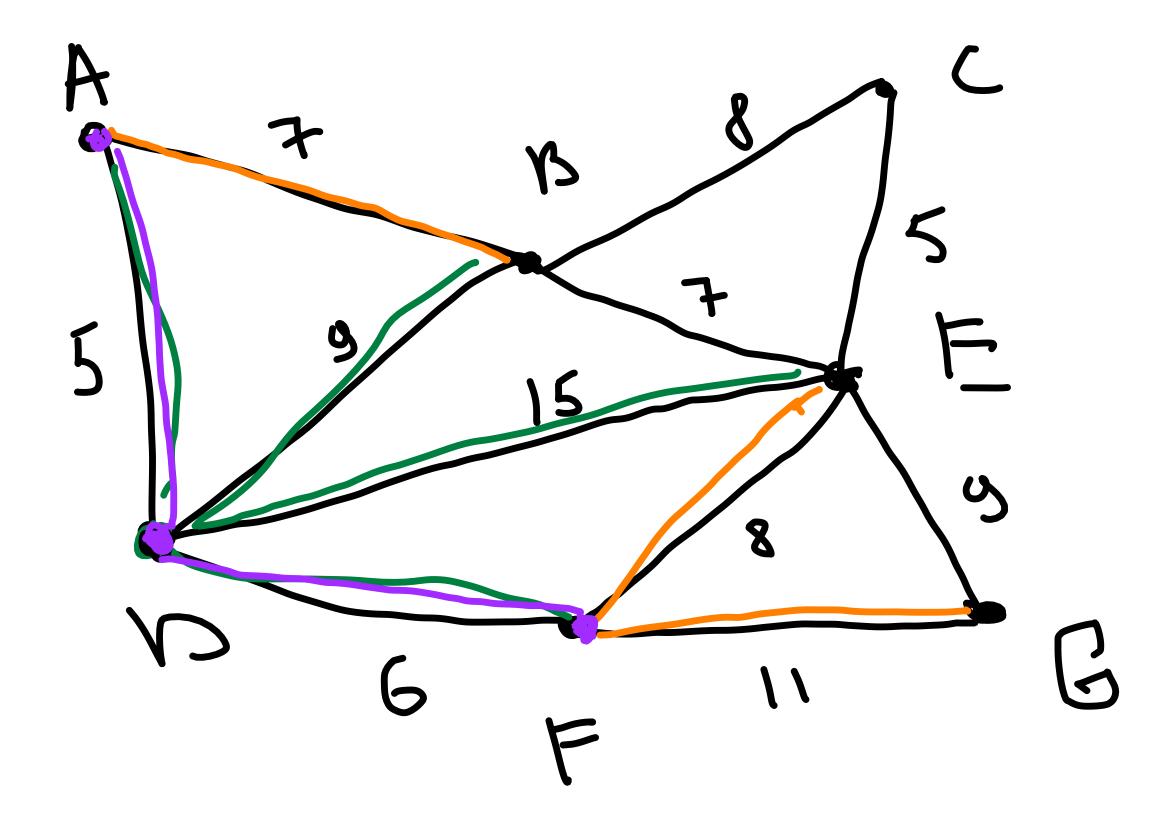
Maire Sol4tion

Go through all possible subgraph trees contoin oill hooles and choose there with minsum.

Prim's Algorithm · d[i] - distance from i-thnoole to builded (MST) .. P [i] - pred. of i-th hoole, the lightest edge connect i-th hoole to MST . w (i,j)-weight of (i,j) · D. - apriority ducue, kpy ol [i] · T - a set of edges from MST

T for noole in V. olchode > 0 P Choole J & hil 01210 Q E Vin (Q) Veextract Min (Q) 5 cholocoole

While Qishot empty! for u in oldjevz. if u e Q & w(4,v) Ldc4] d[u]+w(4,r) PL43 < V ve extract Min (Q) T = T + (P[v], v)



Time complexity

L) of- our arrory - O(V2)

heap

D(ElogV)