## **GUICE anyone?**

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## **Dependency injection**

"[...] a software design pattern that allows removing hard-coded dependencies and making it possible to change them, whether at run-time or compile-time."

Wikipedia

#### **How I found out about GUICE?**

Problem: Write a code that doesn't uses if statements

"How to Write Clean, Testable

Code"

# "GUICE is the new NEW!" Google

#### **Motivation**

```
public interface BillingService {
 /**
  * Attempts to charge the order to the credit card. Both successful and
  * failed transactions will be recorded.
  *
  * @return a receipt of the transaction. If the charge was successful, the
       receipt will be successful. Otherwise, the receipt will contain a
  *
  *
       decline note describing why the charge failed.
  */
 Receipt chargeOrder(PizzaOrder order, CreditCard creditCard);
}
```

#### **Direct constructor calls**

```
public class RealBillingService implements BillingService {
 public Receipt chargeOrder(PizzaOrder order, CreditCard creditCard) {
  CreditCardProcessor processor = new PaypalCreditCardProcessor();
  TransactionLog transactionLog = new DatabaseTransactionLog();
  try {
   ChargeResult result = processor.charge(creditCard, order.getAmount());
   transactionLog.logChargeResult(result);
   return result.wasSuccessful()
      ? Receipt.forSuccessfulCharge(order.getAmount())
      : Receipt.forDeclinedCharge(result.getDeclineMessage());
   } catch (UnreachableException e) {
   transactionLog.logConnectException(e);
   return Receipt.forSystemFailure(e.getMessage());
```

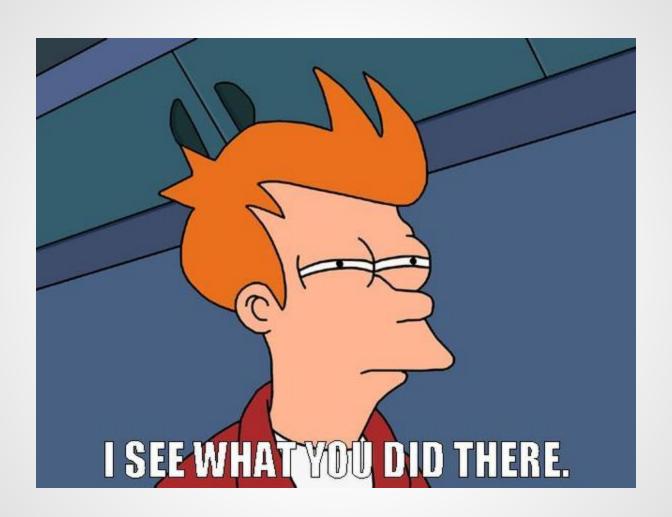
#### **Factories**

```
public class CreditCardProcessorFactory {
 private static CreditCardProcessor instance;
 public static void setInstance(CreditCardProcessor creditCardProcessor) {
  instance = creditCardProcessor;
 public static CreditCardProcessor getInstance() {
  if (instance == null) {
    return new SquareCreditCardProcessor();
  return instance;
```

```
public class RealBillingService implements BillingService {
 public Receipt chargeOrder(PizzaOrder order, CreditCard creditCard) {
  CreditCardProcessor processor = CreditCardProcessorFactory.getInstance();
  TransactionLog transactionLog = TransactionLogFactory.getInstance();
  try {
   ChargeResult result = processor.charge(creditCard, order.getAmount());
   transactionLog.logChargeResult(result);
   return result.wasSuccessful()
      ? Receipt.forSuccessfulCharge(order.getAmount())
      : Receipt.forDeclinedCharge(result.getDeclineMessage());
   } catch (UnreachableException e) {
   transactionLog.logConnectException(e);
   return Receipt.forSystemFailure(e.getMessage());
```

## **Dependency Injection**

```
public class RealBillingService implements BillingService {
 private final CreditCardProcessor processor;
 private final TransactionLog transactionLog;
 public RealBillingService(CreditCardProcessor processor,
                        TransactionLog transactionLog) {
  this.processor = processor;
  this.transactionLog = transactionLog;
 public Receipt chargeOrder(PizzaOrder order, CreditCard creditCard) {
```



## What happened?

The dependency is exposed in the API signature.

## **Dependency Injection with Guice**

```
public class BillingModule extends AbstractModule {
 @Override
 protected void configure() {
  bind(TransactionLog.class).to(DatabaseTransactionLog.class);
  bind(CreditCardProcessor.class).to(PaypalCreditCardProcessor.class);
  bind(BillingService.class).to(RealBillingService.class);
 public static void main(String[] args) {
  Injector injector = Guice.createInjector(new BillingModule());
  BillingService billingService = injector.getInstance(BillingService.class);
```

```
public class RealBillingService implements BillingService {
 private final CreditCardProcessor processor;
 private final TransactionLog transactionLog;
 @Inject
 public RealBillingService(CreditCardProcessor processor,
                         TransactionLog transactionLog) {
  this.processor = processor;
  this.transactionLog = transactionLog;
 public Receipt chargeOrder(PizzaOrder order, CreditCard creditCard) {
     ...
```

## Why?

- Testing
- Debugging
- Code reuse
- Modules

#### Demo

- @Inject
- @AssistedInject
- @Named
- @Provides
- @Singleton

#### **Benefits**

- Scopes
- Avaliable for Android too!
- Search for RoboGuice

## **Disadvantages**

- Overhead
- A lot of interfaces
- A lot of annotations

### Conclusions

- Very usefull tool
- Must be used with measure!
- Helps to a clean design

#### Source

https://github.com/clungu/geekmeet.git

## Thank you!

Questions?