



London



+44 7708 579 957



chris.w894j@gmail.com



clw8.dev



github.com/clw8

FRONT-END KNOWLEDGE

Front-end technologies and frameworks

- React
- React Native
- Vue 3
- WebGL and Three.js
- GSAP
- HTML5
- CSS/SASS

Front-end knowledge and tools:

- SEO with Google Tag Manager and Google Analytics
- Site performance optimisation with Lighthouse and Chrome DevTools
- Interactive UX with three.js and GSAP
- Figma (working knowledge)
- Third party solutions- Prismic CMS, Craft CMS, Shopify and Wordpress
- Cross-browser and responsive web design with device testing

Backend technologies and frameworks

- PHP and Laravel
- NodeJS and Express.js
- SQL and MYSQL
- MongoDB (intermediate level)

Deployment and dev tools

- Git
- Webpack
- AWS EC2, S3 and CloudFront
- Docker and Docker Compose

Testing (intermediate level)

- Jest
- react-testing-library
- Cypress

CHRISTOPHER LINSHEN WALSH

FULL-STACK DEVELOPER

PROFILE

A creative and motivated full-stack developer, with some additional knowledge of deployment technologies. Enjoys approaching programming in a holistic manner, integrating best coding practices, while also not forgetting about creating a product which users enjoy, brings value and utility, and want to spend time using. He favours both the creative and the problem-solving aspect of coding, and is currently looking to collaborate and learn from other people and see what he can offer.

EDUCATION

Sep 2007 –Jul 2010

University of Warwick
Warwick, UK

BSc BUSINESS MANAGEMENT

Grade: Honours, Upper Second (2:1)

PROJECTS

OKAY BUENO PROJECT HIGHLIGHTS

Jan 2019 –Sept 2021

Red Bull Sound Supply

Music Licensing Platform

- Developed back-end feature to automatically approve claimed Youtube videos using the Youtube Content API.
- Developed and created the front-end architecture for the invite-only Artists app (using React) from scratch.
- Overhauled the cosmetics of the main app for the re-design, and developed the interactive hero area for the home page.

Sept 2019 –Sept 2021

NEOH

Snacks Retailer

- Launched and led the project for an e-commerce website, with an emphasis on UI/UX, client usability and SEO.
- Leveraged Shopify and Prismic CMS to develop an integrated back-end solution and met the challenges of Shopify limitations.
- Managed the project to meet deadlines and budget and communicated often with client to provide a flexible and smooth solution that they were also familiar with.

June 2020 –Sept 2021

Classninjas

Math Learning Platform

- Developed the gamification parts of the mobile app, and was lead developer for the CMS-based e-commerce website.
- Newly developed features helped the company retain customers and receive positive reviews on the app store.

Oct 2018 – Sept 2021

hilshare.that

Influencer Marketing Platform

- Developed the first versions of the influencer, admin and partner RESTful web apps (front-end), all of which are now in frequent use by their employees and customers.
- Developed the graph- and data-heavy React Native mobile app while in close communication with the UI/UX designer.

FREELANCE CLIENT PROJECTS

Apr 2018

Sarah Houben
Portfolio website

sarahhouben.com (experiment using self-made page-transition library github.com/clw8/SPA-ONE)

Feb 2018

Rika Hemmi
Designer store and brand page

rikahemmi.jp (vanilla Javascript)

souseisoudou.jp (using BASE, a Japanese Shopify alternative)



London



+44 7708 579 957



chris.w894j@gmail.com



clw8.dev



github.com/clw8

TEAM-DRIVEN SOFTWARE EXPERIENCE

Team-driven software

- Trello
- Notion
- Slack
- Discord
- Google Meet/ Microsoft Teams

LANGUAGES

English (native)

Japanese (advanced)

KEY SKILLS

Problem solving

Eye for detail

Responsible

Effective communicator

COMPUTER RELATED (NON-PROGRAMMING)

Excel modelling

- Array formula
- Vlookups
- Large data sets

Adobe

- Photoshop

Affinity

- Publisher

DAW Software

- Ableton and Cubase

CHRISTOPHER LINSHEN WALSH

FULL-STACK DEVELOPER

EXPERIENCE

Oct 2018 –Sept 2021

Full-Stack Developer

Berlin, Germany

OKAY BUENO GMBH | okaybueno.com

3 years of experience working as part of a small team of five people. The size of the team meant that I was often fully responsible for the final state of the app or feature. Contributing to all aspects of a product, such as brainstorming potential features, giving feedback on designs and client communication was a large part of my work at okay bueno.

Development

- Developed a wide range of apps and features using technologies according to the needs of the situation (React/ Vue, React Native, and sometimes vanilla Javascript too).
- Experienced with debugging a wide range of issues on desktop, mobile and native.

Project Management

- Used the the Agile methodology and communicated issues during the weekly sprint
- Often handled client communication directly.

Design

- Feasibility checks for complex designs and creative UX ideas using three.js and GSAP.
- Communicated closely with the design team to ensure the best UI/UX experience.

Remote teamwork

- Researched and recommended team-communication software to improve the remote working experience (and efficiency) for the whole team.

Sep 2017 –Dec 2017

Research Assistant

National Archives

London, UK

JAPAN ASSOCIATION FOR RECOVERY AND REPATRIATION OF WAR CASUALTIES | jarwc.jp

Research

- Worked as part of a small bilingual team, investigating WWII war diaries and reports in search of mentions of Japanese war casualties.

Jun 2015 –Sept 2017

Japanese to English Translator

London, UK

Tokyo, Japan

POLE TO WIN | ptw-i.com

Translation & localisation

- Worked with source code to translate and localise game content from Japanese to English.

ARIGATOU INTERNATIONAL | arigatouinternational.org

Translation

- Drafting, translation and proofreading of emails, documents and articles from Japanese to English.

Administrative duties

- Prepared meeting reports, assisting with financial reconciliation, and provided telephone support.

London, 24.03.2022

Chris Walsh