

 Date:

Topic: Grab At A Certain Distance

Time Required: 90 minutes

 Learning Target/Objectives:

- I can successfully compile and upload a robotic transport program that uses ultrasonic data to trigger specific movement sequences .
- I can modify RGB parameters and Action Group identifiers within source code to re-route autonomous transport destinations .
- I can interpret a program's "State Check" logic (isRunning) to explain how a robot ensures a previous task is finished before starting a new one.

 Vocabulary:

- Intelligent Transport
- Fixed Distance Grab
- isRunning() Function
- #define
- Millivolts (mV)
- Conditional Logic (if-else)

 Guiding Questions:

- How does the robot "decide" whether to move an object to the left, center, or right area of the map ?
- Why is the `myController.isRunning() == false` check vital for the mechanical safety of the robotic arm?
- In a real-world warehouse, what would be the advantage of using ultrasonic "Intelligent Transport" over a simple conveyer belt?
- How does changing the RGB values in the `ultrasound.Color` function help a human operator monitor the robot's progress ?

 Lesson Design Details:

- **Activity 1: The Autonomous Logistics Audit**
  - **Focus:** Students place blocks at 6cm, 13cm, and 20cm. They must document the LED color and the final transport destination on a "Logistics Map" to verify the program matches the technical table .
- **Activity 2: The "Ghost" Destination Edit**
  - **Focus:** Students modify line 118. They must change the command from ACTIONGROUP\_RIGHT to ACTIONGROUP\_LEFT. They must predict and then verify that a "Red" detection now results in a "Left" transport .
- **Activity 3: Color-Coded Feedback Design**
  - **Focus:** Students redesign the visual alerts. They must modify the code so that all transport tasks glow "Green" while moving and only turn "Red" if they fail to detect a block.

### **Key Points (Vocabulary):**

- **Intelligent Transport:** The process of a robot independently measuring an object's location and moving it to a designated area without human help .
- **Fixed Distance Grab:** A specific robotic behavior where the arm only activates its "grip" function once a precise distance threshold is met .
- **isRunning() Function:** A piece of code that checks if the robotic arm is currently in motion to prevent overlapping commands.
- **#define:** A programming command used to assign a user-friendly name (like ACTIONGROUP\_LEFT) to a specific file number in the robot's memory.
- **Millivolts (mV):** The unit used by the controller to measure battery health, often monitored during long transport tasks.
- **Conditional Logic (if-else):** The "decision-making" part of the code that chooses between different paths based on sensory data .

### **Key Points of Instruction**

- **Integration of Sensors and Actions:** Explain that this lesson "marries" the distance reading from Lesson 7 with the movement groups from previous units. The distance is the "Cause" and the transport is the "Effect" .
- **Hardware Status Monitoring:** Introduce the concept of "Boolean Logic" through the `isRunning()` function. The robot asks a True/False question: "Am I busy?" If False, it proceeds to the next detect cycle.
- **Modular Code Names:** Show students line 8-10 in the code. Explain that using names like `ACTIONGROUP_RIGHT` makes the code readable for humans, even though the robot only cares about the numbers (13, 14, 15) .
- **Safety Protocols:** Remind students that the arm will move suddenly once an object is detected. Keep fingers away from the "movement zone" and do not cover the sensor for long periods .

### **Teacher's Cheat Sheet**

<b>Technical Feature</b>	<b>Data Point / Required Action</b>
<b>Sketch File</b>	distance.ino
<b>Memory Usage</b>	Approx. 23368 bytes (72% of storage)
<b>Red Range</b>	5 to 7 cm

<b>Green Range</b>	12 to 14 cm
<b>Blue Range</b>	19 to 21 cm
<b>Update Frequency</b>	Every 250 milliseconds
<b>RGB Code Format</b>	(R, G, B, R, G, B)

<b>Category</b>	<b>Standard Organization</b>	<b>Standard/Benchmark Code and Description</b>
<b>Technology</b>	ITEEA	<b>STEL-2R:</b> Follow step-by-step instructions to safely use systems and troubleshoot common problems
<b>Computer Science</b>	NCSOS	<b>HS-CS-03:</b> Illustrate the ways computing systems implement logic, input, and output through hardware components
<b>Computer Science</b>	NCSOS	<b>HS-AP-14:</b> Create procedures with parameters to organize code and make it easier to reuse
<b>Digital Literacy</b>	ISTE	<b>1.5.d:</b> Students understand how automation works and use algorithmic thinking to develop a sequence of steps
<b>Engineering</b>	ITEEA	<b>STEL-2V:</b> Analyze the stability of a technological system and how it is influenced by components in the feedback loop