



 Date:	Topic: Manual Button Programming	Time Required: 90 minutes
<p> Learning Target/Objectives:</p> <ul style="list-style-type: none"> • I can enter and exit manual programming mode on a robotic controller using specific button-press durations. • I can create a multi-action robotic sequence by physically adjusting servo positions and recording them as individual steps . • I can demonstrate the difference between single-execution and continuous-loop playback on robotic hardware. 		
<p> Vocabulary:</p> <ul style="list-style-type: none"> • Manual Programming • Postures • Program Mode • Beep Feedback • End Mode • Continuous Circulation 	<p> Guiding Questions:</p> <ul style="list-style-type: none"> • Why might a technician in a factory prefer manual button programming over writing code on a laptop? • How does the robot "remember" where you moved it if you aren't typing in coordinates? • What are the potential safety risks of running a robot in "continuous circulation" mode versus "run once" mode? 	
<p> Lesson Design Details:</p> <ul style="list-style-type: none"> • Activity 1: The Human-Robot Recording Studio <ul style="list-style-type: none"> ○ Focus: Students work in pairs. One student is the "Programmer" (pressing buttons) and the other is the "Guide" (moving the arm). They must record a 3-step sequence: Wave, Bow, and Grip. • Activity 2: The Loop Timing Lab <ul style="list-style-type: none"> ○ Focus: Students practice the 3-second long press to trigger continuous running. They must time how long it takes the robot to complete 5 full loops of their programmed action. • Activity 3: Troubleshooting the "Silent" Program <ul style="list-style-type: none"> ○ Focus: Teachers deliberately give students a robot that is powered off. Students must discover why the robot "forgot" their movements, leading to a discussion on how servos need power to maintain a stance. 		

Key Points (Vocabulary):

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Key Points of Instruction

- **Feedback Loops:** Teach students to listen for the "beep." This is the only way they will know if the robot has successfully moved from "Operating" to "Programming" mode.
- **Gentle Handling:** Emphasize the word "gently" when rotating servos. Students must understand that forcing a motor can damage the internal gears.
- **Button Timing:** This lesson is a great way to teach "User Experience" (UX) design. Short presses and long presses (3 seconds) trigger different logic in the controller.
- **The "Zero" State:** Before starting, ensure the robotic arm is powered on so the servos have enough holding torque to stay in place once they are positioned.

Teacher's Cheat Sheet

Command	Action Required	Resulting Hardware Feedback
Enter Programming	Long Press Program (3s)	Single Beep sound
Save Single Step	Short Press Program	Records current servo positions
Exit Programming	Long Press Program (3s)	Ends recording mode
Run Once	Short Press Run	Executes sequence one time
Continuous Loop	Long Press Run (3s)	Repeated execution
Stop Loop	Short Press Run	Returns to "Run Once" state
Debugging	Click specific row on the left to modify or delete that step	

Category	Standard Organization	Standard/Benchmark Code and Description
Technology	ITEEA	STEL-2R: Follow step-by-step instructions to safely use systems and troubleshoot common problems.
Computer Science	NCSOS	HS-CS-03: Illustrate the ways computing systems implement logic, input, and output through hardware components.
Engineering	ITEEA	STEL-3H: Optimize a system by identifying and managing various constraints.
Digital Literacy	ISTE	1.1 Empowered Learner: Students demonstrate a sound understanding of technology concepts, systems, and operations.
Mathematics	NCSOS	NC.M1.G-CO.2: Represent transformations in the plane through physical manipulation of joints.