



 Date:	Topic: Distance Measurement	Time Required: 90 minutes
<div> Learning Target/Objectives:<ul style="list-style-type: none">• I can successfully compile and upload an Arduino sketch that enables ultrasonic distance sensing and OLED data visualization .• I can explain how a robotic system uses ultrasonic waves to measure distance and provide different visual alerts based on mathematical ranges.• I can modify RGB (Red, Green, Blue) code parameters to customize the visual feedback a robot provides when detecting an object .</div>		
<div> Vocabulary:<ul style="list-style-type: none">• Ultrasonic Sensor• OLED Screen• RGB Data• Done Compiling• Done Uploading• Milliseconds (millis)</div>	<div> Guiding Questions:<ul style="list-style-type: none">• How does the robot "see" distance using sound waves compared to how humans use their eyes?• Why is the OLED screen a valuable addition for a robotics engineer when testing an autonomous program?• In the code, what happens if an object is exactly 10 cm away? Which color would the sensor display based on the logic table?• How would you change the "timer" value in the code to make the robot detect objects more frequently?</div>	
<div> Lesson Design Details:<ul style="list-style-type: none">• Activity 1: The Invisible Ruler<ul style="list-style-type: none">○ Focus: Students move a block at various distances in front of the sensor. They must record the OLED reading and verify if the LED color matches the data table (Red for 5-7cm, etc.) .• Activity 2: The RGB Color Remix<ul style="list-style-type: none">○ Focus: Students navigate to line 101 in the <code>distance.ino</code> file. They must modify the RGB values to create a unique color (like Purple or Yellow) for the 5-7cm range and re-upload the program.• Activity 3: Range Extension Math<ul style="list-style-type: none">○ Focus: Students modify the mathematical conditions in the code (e.g., changing <code>distance > 19</code> to <code>distance > 30</code>) to see if they can make the robot detect objects from further away.</div>		

Key Points (Vocabulary):

- **Ultrasonic Sensor:** A device that measures distance by emitting high-frequency sound waves and timing the reflection (echo) off an object.
- **OLED Screen:** A small, high-contrast digital display used to show real-time numerical data collected by the sensors.
- **RGB Data:** A numerical system representing the colors Red, Green, and Blue; used in code to control the color of the sensor's lights.
- **Done Compiling:** A status message in the IDE indicating that the software has verified the code is written correctly .
- **Done Uploading:** A status message indicating that the computer has successfully "burned" the program into the robot's brain .
- **Milliseconds (millis):** A timing function used in the code to control how often the sensor takes a measurement (e.g., every 250ms).

Key Points of Instruction

- **Sensory Feedback Loop:** Explain that the ultrasonic sensor is the "Input," the Arduino code logic is the "Process," and the OLED screen/Colored LEDs are the "Outputs" .
- **Range Logic:** Focus on the `if-else if` statements. Help students understand that the robot checks distances in specific "buckets": 5-7cm, 12-14cm, and 19-21cm .
- **RGB Color Mixing:** Instruct students that the `ultrasound.Color` function uses values between 0 and 255. For example, `(255, 0, 0, 255, 0, 0)` is pure Red .
- **Safety Protocol:** Remind students not to cover the ultrasonic sensors with objects for long periods to prevent sensor fatigue or errors.

Teacher's Cheat Sheet

Technical Feature	Data Point / Required Action
Sketch File	<code>distance.ino</code>
Memory Usage	Approx. 23368 bytes (72% of storage)
Red Range	5 to 7 cm
Green Range	12 to 14 cm

Blue Range	19 to 21 cm
Update Frequency	Every 250 milliseconds
RGB Code Format	(R, G, B, R, G, B)

Category	Standard Organization	Standard/Benchmark Code and Description
Computer Science	NCSOS	HS-CS-03: Illustrate the ways computing systems implement logic, input, and output through hardware components
Technology	ITEEA	STEL-2R: Follow step-by-step instructions to safely use systems and troubleshoot common problems
Engineering	ITEEA	STEL-2V: Analyze the stability of a technological system and how it is influenced by components in the feedback loop
Digital Literacy	ISTE	1.5.d: Students understand how automation works and use algorithmic thinking to develop a sequence of steps
Mathematics	NCSOS	NC.M1.G-CO.2: Represent transformations in the plane through coordinate and distance measurements.