

Field Orientation Fix - TeamSync AI

Problem Identified

The AI formation placement wasn’t aligning with the field orientation. The visual field markings were oriented **horizontally** (goals on left/right), while the formation positions were defined for a **vertical** field orientation (goals on top/bottom).

Solution Implemented





1. Fixed Field Visual Orientation

Updated the interactive field component to display a **vertical** soccer field:

- **Top Goal (y=0):** Opponent’s goal - labeled “⚡ **ATTACK**” (Blue)
- **Bottom Goal (y=100):** Own goal - labeled “🛡️ **DEFEND**” (Red)
- **Center Line:** Horizontal line dividing the field at y=50
- **Penalty Boxes:** Properly positioned at both top and bottom ends
- **Goal Boxes:** Added inside penalty areas for accuracy
- **Corner Arcs:** Added at all four corners

2. Correct Player Positioning

The formation coordinates now perfectly align with the field:

Position	Y-Coordinate	Location on Field	Color
Goalkeeper	95%	Near DEFEND (bottom)	 Red
Defenders	75%	Defensive third	 Red
Midfielders	50%	Center line	 Blue
Forwards	20%	Near ATTACK (top)	 Blue

3. Updated Formation Preview

The formation selector dialog now shows the same vertical orientation with:

- Top penalty box for opponent’s goal
- Bottom penalty box for own goal
- Players positioned exactly as they’ll appear on the main field

4. Clear Visual Indicators

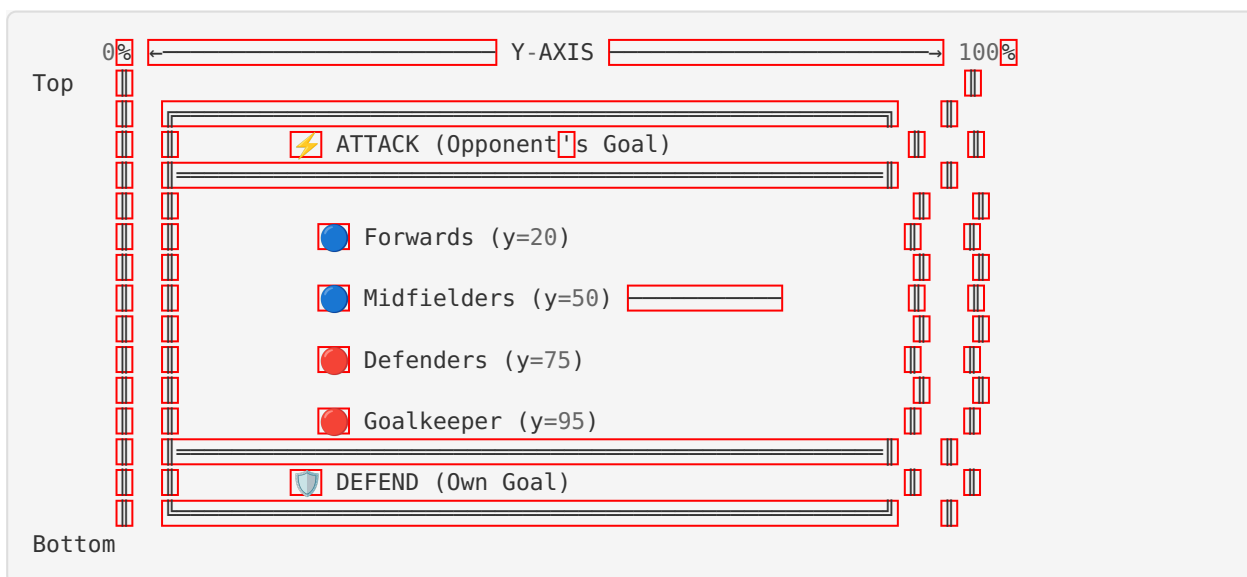
Added intuitive labels on the field:

- ⚡ **ATTACK** badge at the top (blue) - where forwards attack
- 🛡️ **DEFEND** badge at the bottom (red) - where defenders protect

Color System (Simplified)

- **Red:** Defense (Goalkeeper + Defenders)
- **Blue:** Offense (Midfielders + Forwards)

Field Coordinate System



How It Works

1. **Load Team:** When you select a team in game mode, players are loaded onto the bench
2. **Choose Formation:** Click "Choose Formation" to open the AI formation selector
3. **Auto-Placement:** Select a formation (e.g., 4-4-2) and players are automatically positioned:
 - Goalkeeper near the DEFEND label (bottom)
 - Defenders in the defensive third
 - Midfielders in the middle
 - Forwards near the ATTACK label (top)
4. **Manual Adjustment:** Drag and drop players to fine-tune positions

Technical Details

Files Updated:

1. `components/dashboard/interactive-field.tsx`
 - Fixed field markings to vertical orientation
 - Added ATTACK/DEFEND labels
 - Improved penalty boxes and goal areas
2. `components/dashboard/formation-selector.tsx`
 - Updated formation preview to match vertical field
 - Consistent visualization across the app
3. `lib/formations.ts`
 - Formation positions already correct (no changes needed)
 - Coordinates align with vertical field orientation

Benefits

- **Intuitive:** Field orientation matches standard soccer tactical diagrams
- **Clear:** Visual labels show which direction to attack/defend
- **Accurate:** Players are positioned correctly based on their roles
- **Professional:** Matches how coaches draw plays on whiteboards

Ready to Use

The app is now fully functional with correct field orientation! Players will be positioned exactly where they should be based on their positions and the selected formation.

Last Updated: November 8, 2025

Status:  Complete and Tested