

Vector Solutions to Linear Systems

Section 2.4 (Hartman)

In this section we consider equations of the type $A\vec{x} = \vec{b}$, where we know the matrix A and the vector \vec{b} . We will want to find what vector \vec{x} satisfies this equation. According to the matrix A one can determine the dimension of \vec{x} .

The process utilizes the methods we learned in Sections 1.2 and 1.3. However, the way we express the solution would be different.

Notation: The n -dimensional vector x is denoted by \vec{x} and defined as;

$$\vec{x} = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}$$

Example #1: Solve the linear system $A\vec{x} = \vec{0}$ and write the solution in vector form, where

$$A = \begin{pmatrix} 2 & -3 \\ -2 & 3 \end{pmatrix}$$

$$\begin{pmatrix} 2 & -3 \\ -2 & 3 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$\begin{matrix} 2 \times 2 & 2 \times 1 & 2 \times 1 \end{matrix}$

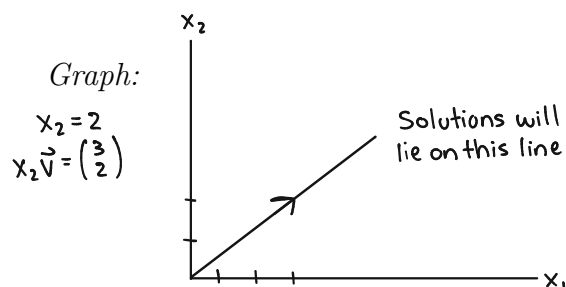
$$\begin{pmatrix} x_1 & x_2 \\ 2 & -3 \\ -2 & 3 \end{pmatrix} \begin{matrix} x_1 & x_2 \\ 0 \\ 0 \end{matrix} \xrightarrow{\text{reduce}} \begin{pmatrix} 1 & -3/2 \\ 0 & 0 \end{pmatrix} \begin{matrix} 0 \\ 0 \end{matrix}$$

$$x_1 - \frac{3}{2}x_2 = 0$$

$$x_1 = \frac{3}{2}x_2 \quad x_2 \text{ is free}$$

Infinitely many solutions

$$\vec{x} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 3/2 x_2 \\ x_2 \end{pmatrix} = x_2 \begin{pmatrix} 3/2 \\ 1 \end{pmatrix} = x_2 \vec{v}$$



Example #2: Solve the linear system $A\vec{x} = \vec{b}$ and write the solution in vector form, where

$$A = \begin{pmatrix} 1 & 2 \\ 2 & 4 \end{pmatrix} \quad \vec{b} = \begin{pmatrix} 3 \\ 6 \end{pmatrix}$$

$$\left(\begin{array}{cc|c} 1 & 2 & 3 \\ 2 & 4 & 6 \end{array} \right) \xrightarrow{\text{reduce}} \left(\begin{array}{cc|c} 1 & 2 & 3 \\ 0 & 0 & 0 \end{array} \right)$$

$$x_1 + 2x_2 = 3$$

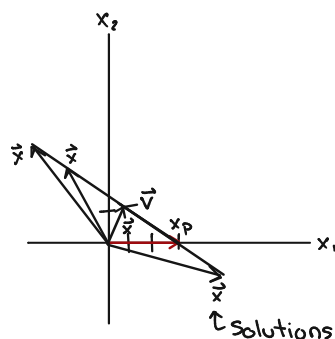
$$x_1 = 3 - 2x_2 \quad x_2 \text{ is free}$$

$$\vec{x} = \begin{pmatrix} 3 - 2x_2 \\ x_2 \end{pmatrix} = \begin{pmatrix} 3 \\ 0 \end{pmatrix} + x_2 \begin{pmatrix} -2 \\ 1 \end{pmatrix} = \vec{x}_p + x_2 \vec{v}$$

\uparrow particular solution \uparrow Homogeneous solution

Infinitely many solutions

Graph:



A system of linear equations is *homogeneous* if the constants in each equation are zero. A homogeneous system of equations can be written in vector form as $A\vec{x} = \vec{0}$.

All homogeneous linear systems are consistent!

Solutions of Consistent Systems:

Let $A\vec{x} = \vec{b}$ be a consistent system of linear equations.

- If $A\vec{x} = \vec{0}$ has exactly one solution, then $A\vec{x} = \vec{b}$ has exactly one solution.
- If $A\vec{x} = \vec{0}$ has infinite solutions, then $A\vec{x} = \vec{b}$ has infinite solutions.
 If $A\vec{x} = \vec{b}$ is inconsistent, the solution $A\vec{x} = \vec{0}$ does not have any effect on changing that

Example #3: Rewrite the linear system

$$\begin{array}{rrrrrr} x_1 & + & 2x_2 & - & 3x_3 & + & 2x_4 & + & 7x_5 & = & 2 \\ 3x_1 & + & 4x_2 & + & 5x_3 & + & 2x_4 & + & 3x_5 & = & -4 \end{array}$$

as a matrix–vector equation, solve the system using vector notation, and give the solution to the related homogeneous equations.

$$\left(\begin{array}{ccccc|c} 1 & 2 & -3 & 2 & 7 & 2 \\ 3 & 4 & 5 & 2 & 3 & -4 \end{array} \right) \xrightarrow{\text{reduce}} \left(\begin{array}{ccccc|c} 1 & 0 & 11 & -2 & -11 & -8 \\ 0 & 1 & -7 & 2 & 9 & 5 \end{array} \right)$$

$$\begin{aligned} x_1 + 11x_3 - 2x_4 - 11x_5 &= -8 & x_1 &= -8 - 11x_3 + 2x_4 + 11x_5 \\ x_2 - 7x_3 + 2x_4 + 9x_5 &= 5 & x_2 &= 5 + 7x_3 - 2x_4 - 9x_5 \end{aligned} \quad x_3, x_4, x_5 \text{ are free}$$

$$\vec{x} = \begin{pmatrix} -8 - 11x_3 + 2x_4 + 11x_5 \\ 5 + 7x_3 - 2x_4 - 9x_5 \\ x_3 \\ x_4 \\ x_5 \end{pmatrix} = \underbrace{\begin{pmatrix} -8 \\ 5 \\ 0 \\ 0 \\ 0 \end{pmatrix}}_{\vec{x}_p} + \underbrace{x_3 \begin{pmatrix} -11 \\ 7 \\ 1 \\ 0 \\ 0 \end{pmatrix} + x_4 \begin{pmatrix} 2 \\ -2 \\ 0 \\ 1 \\ 0 \end{pmatrix} + x_5 \begin{pmatrix} 11 \\ -9 \\ 0 \\ 0 \\ 1 \end{pmatrix}}_{\substack{\text{homogeneous} \\ \text{solution} \\ x_3 \vec{u} + x_4 \vec{v} + x_5 \vec{w}}}$$