

Kinematic Equations

PH 111

$$\vec{v} = \vec{v}_0 + \vec{a}t$$

$$\vec{x} = \vec{v}_0 t + \frac{1}{2} \vec{a} t^2$$

Assumed solution of $\vec{v}_{avg} = \frac{\vec{v} + \vec{v}_0}{2}$

$$\vec{v}^2 = \vec{v}_0^2 + 2\vec{a}\vec{x}$$

the form $x = vt$

Only work when acceleration is constant

2B - A car traveling at 20 m/s accelerates at a uniform rate of 4 m/s² over a distance of 50 m. How much time is required to cover the distance?

$$\vec{x} = +50 \text{ m (assume motion } \rightarrow +)$$

$$\vec{a} = +4 \text{ m/s}^2 \text{ Looking for } t$$

$$\vec{v}_0 = +20 \text{ m/s}$$

$$50 = 20t + \frac{1}{2}(4)t^2 \Rightarrow t^2 + 10t - 25 = 0$$

$$t = -12.1 \quad \boxed{2.1 \text{ s}}$$

Free fall objects

Acting under gravity only

$$\vec{g} = -9.8 \text{ m/s}^2 \text{ (downward)}$$

$$\vec{v}_y = \vec{v}_{0y} + \vec{g}t$$

$$\vec{y} = \vec{v}_{0y}t + \frac{1}{2}\vec{g}t^2$$

$$\vec{v}_y^2 = \vec{v}_{0y}^2 + 2\vec{g}y$$