



CLAUDIA AHN

Web Developer

[🌐 claudiaahn.com](https://claudiaahn.com) | [✉ claudiamhahn@gmail.com](mailto:claudiamhahn@gmail.com) | [🐙 github.com/cma129](https://github.com/cma129)

I'm a web developer with a passion for UX. Using my background in tech start-up, entrepreneurship and fashion business, I bring everything I love about innovation and the process of creating to every line of code I write.

SKILLS

Vue, React, JS, REST APIs, Prismic, GraphQL, Gatsby, Contentful, HTML5, Stylus, CSS3, SCSS, Sketch, Figma
Git, Github, Responsive design, Best practices, Completed W3C's Web Accessibility Course, Unit Testing

EXPERIENCE

Front End Developer | 8/2022 – Present

Top Hat

- Work in a cross-functional team to create new pages as well as update existing code and pages on the corporate site
- Manage the Catalog of Top Hat's app, which allows you to control interactive textbooks
- Use JavaScript, SCSS, Unit Testing, Jenkins, React, TypeScript, and PHP
- Mentor a junior developer on code quality and best practices by providing technical leadership
- Proactively improve the overall handoff and QA processes for better work efficiency and product quality
- Work closely with the Design team to upgrade the digital experience and solve design problems together
- Collaborate with SEO Manager to continuously maintain and advance the SEO of the corporate site

Intermediate Web Developer | 5/2022 – 7/2022 • **Junior Web Developer** | 8/2020 – 5/2022

InVintory

- Worked in an Agile environment to build and manage the performance and usability of InVintory's three web products: the main app which provides elevated wine collecting experiences including 3D cellar management, the internal admin app used for database management, and the marketing site
- Used Vue, JavaScript, Rest APIs, Prismic CMS, Stylus, Github and Stylus
- Supported the API team by QAing data endpoints as well as enhancing the database structures
- Collaborated with the Unity team to ensure data is properly sent to and received from Unity for the VinLocate feature, which allows users to view their cellars in 3D and find bottles in an instant

Contract React Developer | 5/2020 – 7/2020

Too Many Hats

- Built a React-based blog site under the supervision of a senior engineer to attract new clients
- Used React, Gatsby, GraphQL, Contentful, Styled Components and Github

PROJECTS

InVintory App - Vue | REST APIs | Prismic CMS | Unity | Stylus | Sketch

Vue-based app that enables wine collectors to: manage cellars in 3D, easily add and find bottles, view and share reviews, get collection analytics with interactive charts and graphs, and collaborate with others on collections

My Beer Selection - React | Class Components | PUNK Beer API for images and data of 25 beers

React-based app for searching beers and creating a personal beer selection based on user tastes

EDUCATION

Juno College of Technology, Toronto, ON

Web Dev Bootcamp, 3/2020 | Accelerated Web Dev, 9/2019

University of Waterloo Engineering

Master of Business, Entrepreneurship and Technology, 8/2018

Fashion Institute of Technology, State University of New York

B.Sc., Fashion Business Management, 5/2014