

Python Pseudocode Dictionary (Student–Teacher Edition)

A minimal, logic-first pseudocode system designed to translate cleanly into Python.

START / END

Marks the beginning and end of a logical program block.

Pseudocode:

```
START  
SHOW "Hello"  
END
```

Python:

```
# Python scripts implicitly start and end
```

DEFINE function_name(parameters)

Defines a reusable function.

Pseudocode:

```
DEFINE is_even(n)  
IF n % 2 == 0 THEN  
RETURN True  
ELSE  
RETURN False  
END IF  
END
```

Python:

```
def is_even(n):  
return n % 2 == 0
```

ASK "prompt" → variable

Gets user input.

Pseudocode:

```
ASK "Enter number" → user_input
```

Python:

```
user_input = input("Enter number: ")
```

SET variable TO value

Assigns a value to a variable.

Pseudocode:

```
SET count TO 0
```

Python:

```
count = 0
```

IF / ELSE

Conditional branching.

Pseudocode:

```
IF score >= 60 THEN  
RETURN "pass"  
ELSE  
RETURN "fail"  
END IF
```

Python:

```
if score >= 60:  
    return "pass"  
else:  
    return "fail"
```

WHILE condition

Repeats logic while condition is true.

Pseudocode:

```
WHILE TRUE  
    ASK "Enter q to quit" → value  
    IF value == "q" THEN  
        BREAK  
    END IF  
END WHILE
```

Python:

```
while True:  
    value = input("Enter q to quit: ")  
    if value == "q":  
        break
```

FOR EACH item IN collection

Iterates over a collection.

Pseudocode:

```
FOR EACH n IN numbers  
    SHOW n  
END FOR
```

Python:

```
for n in numbers:  
    print(n)
```

RETURN value

Ends function execution and sends value back.

Pseudocode:

```
RETURN total
```

Python:

```
return total
```