



Security: Ransomware

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Januari 2016



Abstract

Malware is a know threat to many computer users for several years. This report will focus on a special kind of malware, namely ransomware. Research will be done on the spreading, used vulnerabilities and evolution generation of the ransomware. At last will we implement a ransomware, based on the findings. This self-written ransomware will have all the main features as a ransomware used for malicious practices in real life.

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Chapter 1

Introduction

In this document we will describe the mini-project in assignment of the course Operating Systems and Security (OSSEC) at the Vrije Universiteit Brussel. For this mini-project we dig deeper in the world of malware and more specific ransomware. This document is divided in two chapters. In chapter 2 we talk about the analysis of the malware. First we explain in 2.1 the terminology to get familiar with the subject. Next in section 2.2 we look at the main behavior of and the used vulnerabilities by the ransomware. As the last section of this chapter we look at the past generations of ransomware to get a clear idea how it is working and how it is evolved. In chapter 3 we implement our own ransomware, where we see in every section a required buildingblock to implement the ransomware. The ransomware will be development for Windows 10. This is the newest operating systems by Microsoft, where Microsoft mainly forces his users to update to this operation systems. This is why it is highly interesting to develop a ransomware for this platform.

Chapter 2

Ransomware

In this chapter we talk about the theoretical background of ransomware. In section 2.1 we see the needed terminology to have a full understanding of the project. Next we dig deeper in ransomware and look at the main components of the malware. In the last section we study the evolution of ransomware throughout the years.

2.1 Definition

In this section we talk about the basic definitions to get a full understanding of the project

2.1.1 Malware

Malware is the short term for ‘malicious software’, which refers to the software programs, who are designed to damage or do other unwanted actions on a computer system <http://techterms.com> (n.d.). We have all kinds of malware for example: viruses, worms, trojan horses, and spyware. For this project we are focussing on another type of malware namely, ransomware.

2.1.2 Ransomware

Ransomware is a type of malware, which hijacks the files on the infected computer by encryption all the files. The only way the ransomware will decrypt the files, is when the victim pays the asked ransom money. The strength of the encryption and asked ransom money vary, but as we will see in the next section, every ransomware has the same general pattern. They only differ in the tweaks they apply in those main components. What exactly these tweaks in those main components are, how they differ from each other and how they evolve over time, we will see in section 2.3, where we take a closer look at the different generations of ransomware.

2.2 Workflow

In this section we take a closer look at the workflow of the ransomware. In every type of ransomware we find the same workflow. Every ransomware starts with the search for a victim. After finding a victim it has to look for a weak spot, what makes it possible to install the ransomware. When the weak spot is found, the ransomware install itself and hijacks the files of the victim by encryption. After the completion of the installation the ransomware notifies the

victim and asks for ransom money. Only when the ransom is paid, the ransomware will decrypt the files of the victim.

In the next subsections we talk about each step of the workflow in greater detail.

2.2.1 The search for a victim

The first step you need to do, when a criminal wants to use ransomware is finding a victim. Nowadays with the internet is this very. A criminal can get in touch in a variatie of ways.

E-mail

The popular way is by email. Most of the time criminals craft an email with social engineering techniques, which causes the victim to open the attachment in the email. This attachments seems harmless for the victim but is in reality the ransomware, which immediately infects the victim's computer when opened.

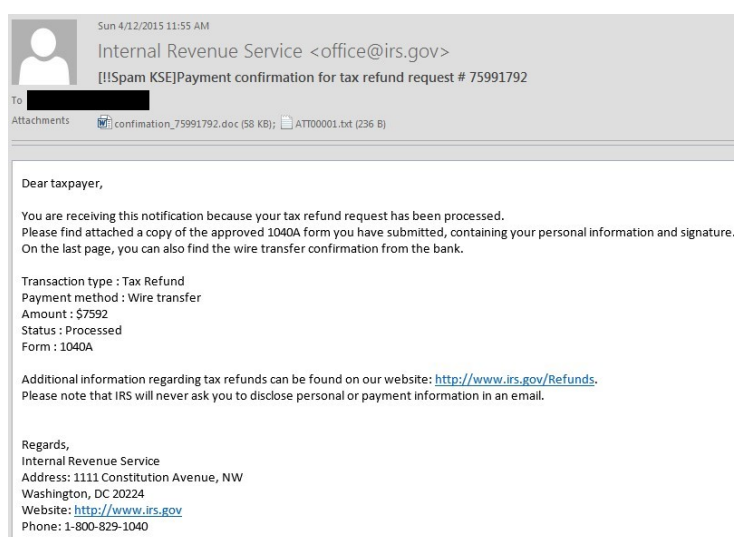


Figure 2.1: An example of a specially crafted email by a criminal, which causes the reader to open the attachment.¹

Removable Device

Another methode is a removable device. This can be a USB-stick, CD or even a mobile phone. The device can be plugged in by the criminal himself and he let lying around intentionally some removable devices in the hope the finder would connect it with the computer.

In the next section we talk step namely finding a way to trick the victim.

2.2.2 Tricking the victim

As we said in in 2.2.1 can way reach a victim in a variatie of ways. But reaching the victim is not enough. The ransomware has still to execute.

¹Source: <http://i1-news.softpedia-static.com/images/news2/Users-in-the-US-Targeted-with-Ransomware-Via-Tax-Return-Flavored-Emails-478465-2.jpg>

If we reach for example of the email in 2.2.1. The user cannot have any clue that the attachment is malicious and the ransomware needs still to execute when opened. A possible trick is **the Right to left notation**.

Right to left notation

the Right to left notation is a trick which makes use of a special character, what causes everything behind it to inverse.

2.2.3 Compromising the victim's machine

Encryption

2.2.4 Notifying the victim

2.2.5 decryption

2.3 History of Generations

Chapter 3

Creation of the Ransomware

3.1 Implementation

3.2 Encryption

3.3 Extortion

3.4 Decryption

3.5 Trick the victim

3.5.1 Right to Left notation

3.5.2 Binding the exe with another file

3.6 Evaluation

Chapter 4

Conclusion

Appendix A

Code

References

Checkpoint. (n.d.). *“offline” ransomware encrypts your data without cc communication.*
<http://techterms.com>. (n.d.). *Malware.*