

CSCI 448 – Lab 11A
Wednesday, April 08, 2020
LAB IS DUE BY Thursday, April 30, 2020 11:59 PM!!

Little Green Robot Games is ready to add in the last component to their Samodelkin app – sound! They want the user to feel like they are in the middle of the dungeon and hear everything occurring around them. They've tasked you for this final prototype to create a sound module.

Luckily for you, Little Green Robot Games has made a previous attempt at adding sound to their existing apps. They have put together a documentation manual included in BNR Chapter 19. Go through all of Chapter 19 to create the beginnings of the BeatBox application.

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