CARLOS MARAÑES

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EDUCATION

BSc - Computer Science

September 2015 - July 2019

Grade: 8.38 / 10

WORK EXPERIENCE

Graphics and Imaging Lab, Universidad de Zaragoza

September 2019 - Today

Novel Researcher

- · Synthesis of user behavior in Virtual Reality.
- · Storytelling in Virtual Reality.

Hiberus Tecnología, Zaragoza

July 2018 - September 2018

Curricular Internship

· Web application development assistant.

ACADEMIC ACHIEVEMENTS

Undergraduate Thesis with Honors	2019
Cognitive event segmentation in virtual reality: application to a full footage	
Nominated for Best Undergraduate Thesis Award (organized by TECNARA)	2019

Nominated for Ingeniero del Futuro Award (organized by TECNARA) 2019

PUBLICATIONS

Exploring the impact of 360° movie cuts in users' attention

IEEE VR 2020

Carlos Marañes, Diego Gutierrez, and Ana Serrano Nominated for best paper award

USEFUL INFORMATION RELATED WITH THE APPLICATION

Rating of 9.9 in **Robotics** Course (Computer Science Degree).

Rating of 9.0 in Computer Graphics Course (Computer Science Degree).

Rating of 8.3 in Computer Vision Course (Computer Science Degree).

High knowledge about C++, Java and Python.

Medium knowledge about OpenCV and Machine Learning.

Basic knowledge about Unity.

LANGUAGES

English - FCE (B2) - Cambridge