Universidad Nacional de El Salvador Facultad Multidiscplinaria de Occidente Departamento de Ingenieria y Arquitectura



Asignatura: Analisis Numerco.

Primer Parcial evaluado

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Fecha de entrega: Miercoles, 24 de marzo de 2,020

```
f(x) = sen(x) - 6x - 5
```

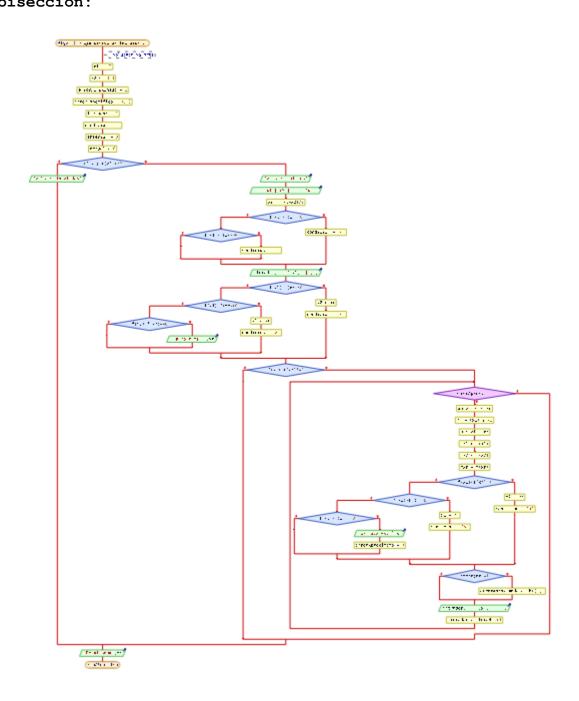
i)Algoritmo Algoritmo por biseccion

```
from sympy import *
def f(num):
      return (sin(num)-6*num-5)
x1 = -2
x2 = -0.9
errorAproximado=1
errorEspecifico=0.05
iterador=1
condicion=""
anterior=0
actual=0
if (f(x1) * f(x2) < 0):
      print "Valores Validos"
      print "i | x1 | x2 | xr | fx1 | fx2 | fxr | fx1*fxr | condicion | EA"
      xr = (x1 + x2) / 2
      if f(x1) * f(xr) < 0:
            condicion="<"
      elif f(x1)*f(xr)>0:
            condicion=">"
print iterador," | ",x1," | ",x2," | ",xr," | ",f(x1)," | ",f(x2)," | ",f(xr)," | ",f(x1)*f(xr)," | ",condicion," | ",errorAproximado
      if f(x1) * f(xr) < 0:
            x2=xr
            condicion="<"
      elif f(x1)*f(xr)>0:
            condicion=">"
            x1=xr
      else:
            print "La raiz es: ",xr
            errorAproximado=0
      while errorAproximado>errorEspecifico:
            anterior=xr
            xr = (x1 + x2) / 2
            actual=xr
            fx1=f(x1)
            fx2=f(x2)
            fxr=f(xr)
            if f(x1) * f(xr) < 0:
                  x2=xr
                  condicion="<"
            elif f(x1)*f(xr)>0:
                  condicion=">"
                  x1=xr
            else:
```

```
print "La raiz es: ",xr
                 break
           if (iterador!=1):
                 errorAproximado=Abs((anterior-actual)/actual)*100
print iterador," | ",x1," | ",x2," | ",xr," | ",fx1," | ",fx2,"
| ",fxr," | ",fx1*fxr," | ",condicion," | ",errorAproximado
           iterador=iterador+1
else:
      print "Valores invalidos"
print "La raiz es: ",xr
print "EA: ",errorAproximado
Algoritmo por newton
from sympy import *
def f(num):
      return float(sin(num)-6*num-5)
def dx(num):
      return float (cos (num) -6)
def dxx(num):
      return float(-sin(num))
def newton(x):
    return float (x-(f(x)/dx(x)))
def solucionByNewton(x):
      convergencia=(f(x)*dxx(x))/pow(dx(x),2)
      if convergencia<1:</pre>
           errorAproximado=1
           errorEspecifico=0.05
           iterador=1
           anterior=0
           actual=0
           fx=f(x)
           fprima=dx(x)
           xi=newton(x)
           errorAproximado=Abs((x-xi)/xi)*100
           print "iterador | f(xi) | dx(xi) | xi+1 | Ea"
           print iterador," | ",fx," | ",fprima," | ",xi," |
", errorAproximado
           while errorAproximado>errorEspecifico:
                 x=xi
                 fx=f(x)
                 fprima=dx(x)
                 xi=newton(x)
                 errorAproximado=Abs((x-xi)/xi)*100
                 print iterador," | ",fx," | ",fprima," | ",xi," |
", errorAproximado
                 iterador=iterador+1
      print "El valor de la raiz es: ", xi
      print "Con el error de: ",errorAproximado
```

ii)Flujograma

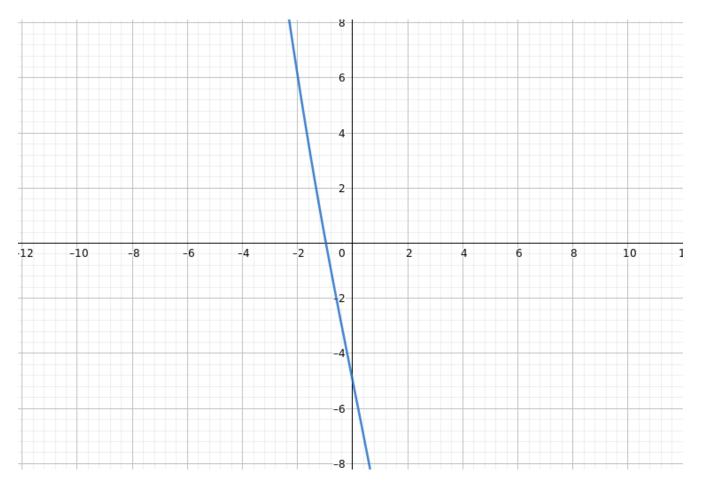
Por biseccion:



Por newton rapson

```
Algoritmo Ejerciciol parte2 newton
               x ← -2
        errorAproximado ← 1
      errorEspecifico ← 0.05
            iterador ← 1
            anterior ► 0
             actual ← 0
              fx \leftarrow f(x)
        fprima \leftarrow derivada(x)
           xi - newton(x)
     errorAproximado ← ab((...
Escribir 'iterador | f(xi) | dx...
Escribir iterador, ' | ',fx,' | ...
     Mientras errorAproxim...
                 x - xi
                fx \leftarrow f(x)
          fprima \leftarrow derivada(x)
             xi \leftarrow newton(x)
       errorAproximado \leftarrow ab((,,,
 Escribir iterador, ' | ',fx,' | ...
         iterador ← iterador+1
Escribir 'El valor de la raiz e...
Escribir 'Con el error de: ',er...
            FinAlgoritmo
```

iii) Imagen de la grafica



Por biseccion:

```
1 | -2 | -0.9 | -1.45 | 6.0907025732 | -0.3833269096 | 2.707287009 | 0 | > | 1
1 | -1.175 | -0.9 | -1.175 | 2.707287009 | -0.3833269096 | 1.1273101613 | 3.0519521548 | > | 1
2 | -1.0375 | -0.9 | -1.0375 | 1.1273101613 | -0.3833269096 | 0.3638640171 | 0.4101876038 | > | 13.2530120482
3 | -1.0375 | -0.96875 | -0.96875 | 0.3638640171 | -0.3833269096 | -0.0116784447 | -0.0042493658 | < | 7.0967741935
4 | -1.003125 | -0.96875 | -1.003125 | 0.3638640171 | -0.0116784447 | 0.175594682 | 0.0638925864 | > | 3.4267912773
5 | -0.9859375 | -0.96875 | -0.9859375 | 0.175594682 | -0.0116784447 | 0.0818349667 | 0.0143697849 | > | 1.7432646593
6 | -0.97734375 | -0.96875 | -0.97734375 | 0.0818349667 | -0.0116784447 | 0.0350476488 | 0.0028681232 | > | 0.8792965627
7 | -0.973046875 | -0.96875 | -0.973046875 | 0.0350476488 | -0.0116784447 | 0.0116769712 | 0.0004092504 | > | 0.441589723
8 | -0.973046875 | -0.9708984375 | -0.9708984375 | 0.0116769712 | -0.0116784447 | 0.0000026416 | 0.0009000008 | < | 0.221283444
9 | -0.9714355469 | -0.9708984375 | -0.9714355469 | 0.0058366882 | -0.0000026416 | 0.0029169042 | 0.0000170251 | > | 0.0552902739
11 | -0.9711669922 | -0.9708984375 | -0.9711669922 | 0.0029169042 | -0.0000026416 | 0.0014571015 | 0.0000042502 | > | 0.0276527816
```

Por newton:

```
iterador | f(xi) | dx(xi) | xi+1 | Ea

1 | 6.0907025732 | -6.4161468365 | -1.0507226957 | 90.3451793931

1 | 0.4365535825 | -5.503055965 | -0.9713933948 | 8.1665472848

2 | 0.0026877709 | -5.4358504087 | -0.9708989421 | 0.050927308

3 | 0.0000001009 | -5.4354422216 | -0.9708989235 | 0.0000019124
```

vi)

Respuestas:

Por la biseccion Resultado=-0.9711669922 Error aproximado= 0.027652781

Por newton rapson

La raiz es: -0.971166992188

EA: 0.0276527816184396

$$f(x) = -x^4 - 9x^3 - 5x^2 - 26x + 24$$

i)Algoritmo

Por Ferrari:

```
from sympy import *
print "Raices de -9X^4+25X^3-5x^2-26x+24"
a = -25/9
b = 5/9
c = 26/9
d=-24/9
P = (8*b-3*(pow(a,2)))/8
Q = (8*c-4*a*b+pow(a,3))/8
R = (256*d-64*a*c+16*pow(a, 2)*b-3*pow(a, 4))/256
print "2-variables para formar la cubica"
a2 = -(P/2)
b2 = (R)
c2 = ((4*P*R) - pow(Q, 2))/8
print "3- Resolver por tartaglia"
p2=b2-pow(a2,2)/3
q2=c2-((a2*b2)/3)+2*pow(a,3)/27
D = (sqrt((4*pow(p2,3)+27*pow(q2,2))/108))
U=0
if (D>0):
      A=-q2/2+sqrt (pow (q2,2)/4+pow (q2,3)/27)
      B=-q2/2-sqrt (pow (q2,2)/4+pow (q2,3)/27)
      U=pow(A, (1/3))+pow(B, (1/3))
elif (D<0):
      cosfi=(((27)^0.5)*q2)/((2*p2)*(-p2)^0.5)
      fi=acos(cosfi)
      U=(2*(-p/3)^0.5)*(cos(fi/3))
else:
      U=2*((-q2/2)^{(1/3)})
V=sqrt(2*U-P)
W = 0/(-2*V)
x1 = complex((V/2) - a/4, + sqrt(pow(V, 2) - 4*(U-W))/2)
x2 = complex((V/2) - a/4, -sqrt(pow(V, 2) - 4*(U-W))/2)
x3 = complex(-(V/2) - a/4, +sqrt(pow(V, 2) - 4*(U-W))/2)
x4 = complex(-(V/2) - a/4, -sqrt(pow(V, 2) - 4*(U-W))/2)
print "Raices "
print x1
print x2
print x3
print x4
```

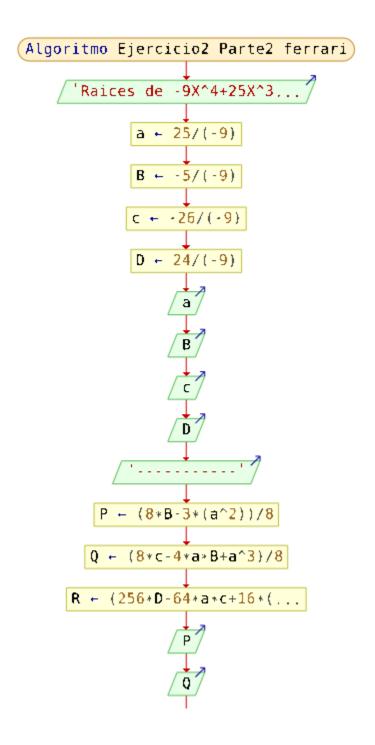
Por Bairstow

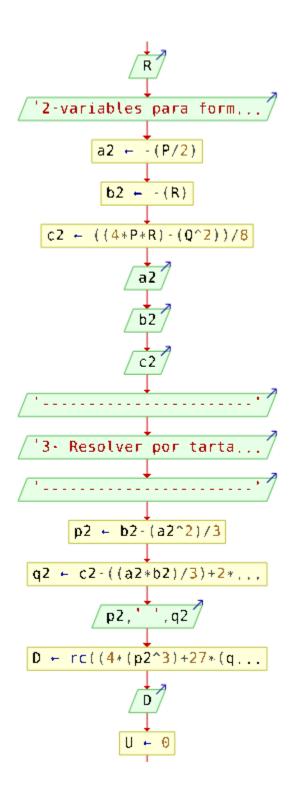
```
from sympy import *
r0=1.5
s0=1.5
Ear=0
Eas=0
a4 = 1
a3 = -25/9
a2 = 5/9
a1 = 26/9
a0 = -24/9
iterador=1
errorEspecifico=0.05
b4=float(a4)
b3=float(a3+b4*r0)
b2 = float(a2 + b3 * r0 + b4 * s0)
b1=float (a1+b2*r0+b3*s0)
b0 = float(a0 + b1 * r0 + b2 * s0)
c4=float(b4)
c3=0.22222222
c2=float(b2+c3*r0+c4*s0)
c1=float(b1+c2*r0+c3*s0)
print c3
deltaR = (-c3*b0+c2*b1) / (c1*c3-pow(c2,2))
deltaS = (-b1 - (c2*deltaR))/c3
r=r0+deltaR
s=s0+deltaS
Ear=Abs (deltaR/r) *100
Eas=Abs (deltaS/s) *100
print iterador," | ",b1," | ",b0," | ",c3," | ",c2," | ",c1," | ",deltaR,"
| ",deltaS," | ",r," | ",s," | ",Ear," | ",Eas
while Ear>errorEspecifico or Eas>errorEspecifico:
     r0=r
      s0=s
     b4=a4
     b3=a3+b4*r0
     b2=a2+b3*r0+b4*s0
     b1=a1+b2*r0+b3*s0
     b0=a0+b1*r0+b2*s0
     c4=b4
     c3=b3+c4*r0
      c2=b2+c3*r0+c4*s0
      c1=b1+c2*r0+c3*s0
      deltaR = (-c3*b0+c2*b1) / (c1*c3-pow(c2,2))
      deltaS = (-b1 - (c2*deltaR))/c3
      r=r0+deltaR
```

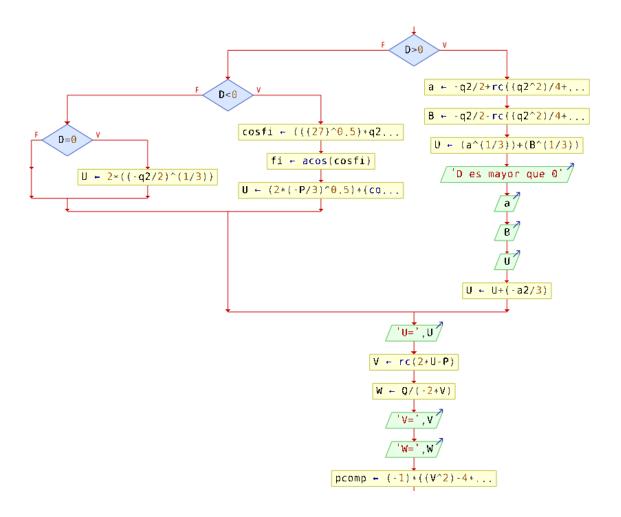
```
s=s0+deltaS
       Ear=Abs (deltaR/r) *100
       Eas=Abs (deltaS/s) *100
print iterador," | ",b1," | ",b0," | ",c3," | ",c2," | ",c1," | ",deltaR," | ",deltaS," | ",r," | ",s," | ",Ear," | ",Eas
x1 = (r + sqrt(pow(r, 2) + 4*s))/2
x2 = (r-sqrt(pow(r, 2) + 4*s))/2
b4=a4
b3=a3+b4*x1
b2=a2+b3*x1
b1=a1+b2*x1
b0=a0+b1*x1
c4=b4
c3=b3+c4*x2
c2=b2+c3*x2
c1=b1+c2*x2
d=(-1)*(pow(c3,2)-4*c4*c2)
x3 = -c3/2
x4 = -c3/2
print "Raices"
print x1
print x2
print x3,"+",d,"i/2"
print x4,"-",d,"i/2"
```

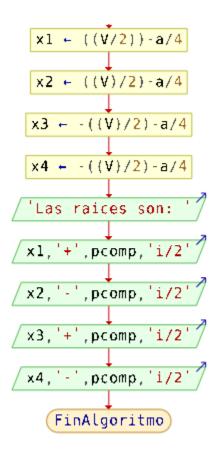
ii)Flujogramas

Por Ferrari

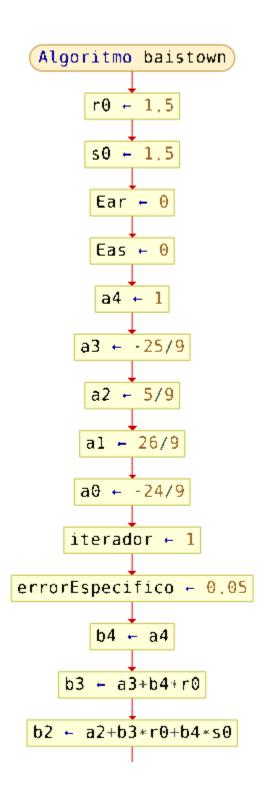


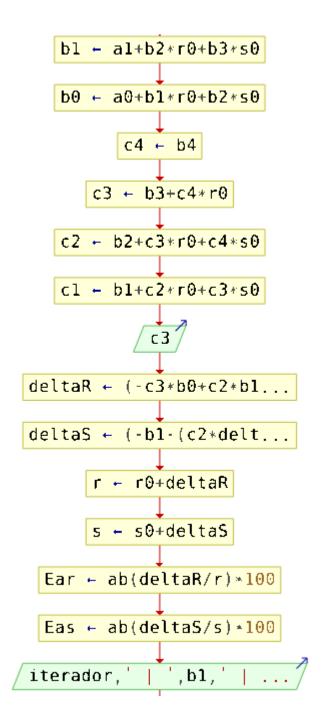


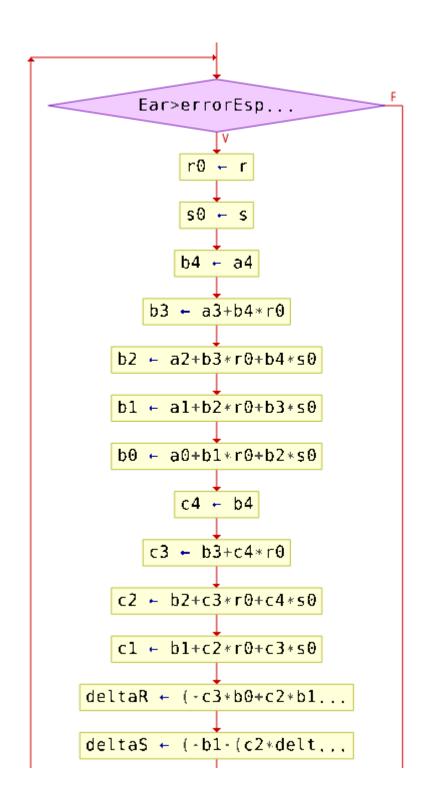


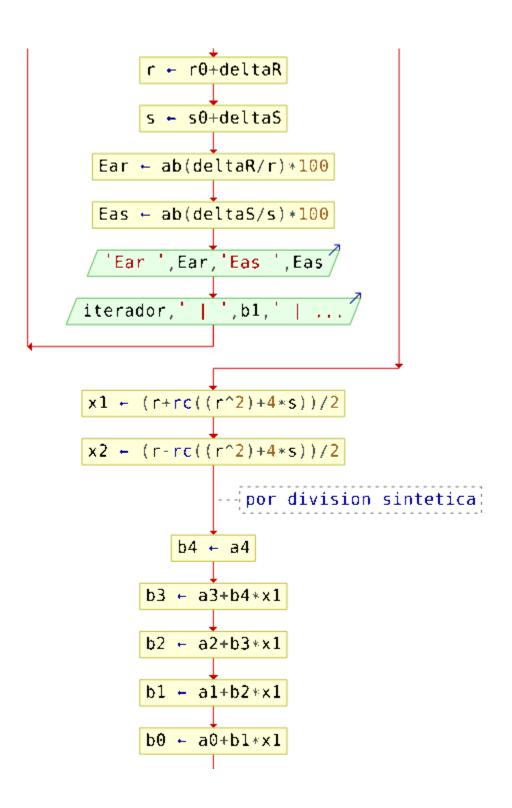


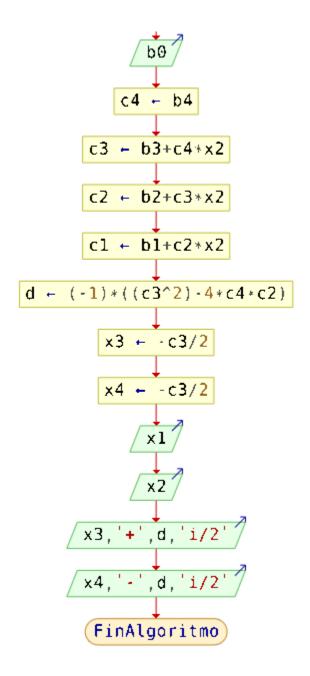
Por Bairstow:

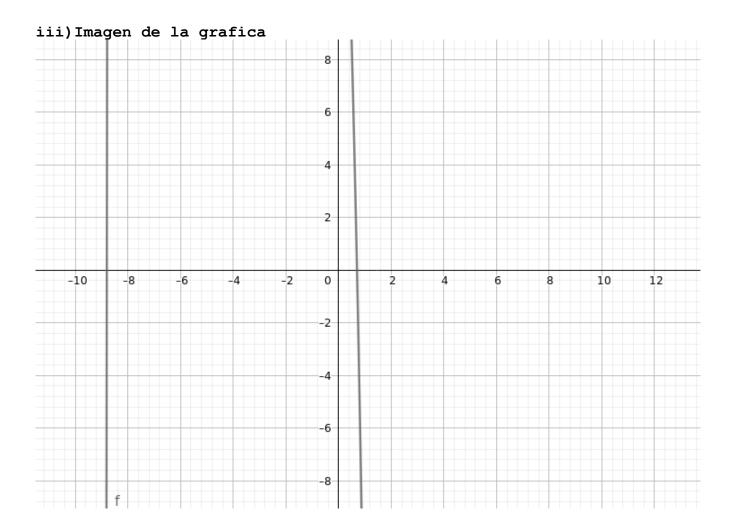












iv) Tabla de iteraciones

Por bairstow

| 1 | 1.1805555556 | -0.6875 | 0.2222222222 | 1.9722222222 | 4.4722222222 | -0.8567812417 | 2.2914335199 | 0.6432187583 | 3.7914335199 | 133.2021541011 | 60.4371277474 | -3.2912167072 | 6.4920668505 | -1.4913402611 | 5.8061761622 | -5.2108927411 | 0.3634272781 | -0.7919680968 | 1.0066460364 | 2.999465423 | 36.10278 | 73705 | 26.403641488 | 2.9048257292 | -0.7644857049 | 4.0020171494 | 1.0959025275 | 0.0609521833 | -0.5176448035 | 1.0675982197 | 2.4818206195 | 5.709281 | 0.928 | 20.8574624391 | 3 | -0.8619770478 | 0.2741195727 | -0.6425813383 | 3.0073934501 | 1.5539392306 | 0.0010201433 | -0.0916756713 | 1.068618363 | 2.3901449482 | 0.0954637 | 0.15 | 3.8355695278 | 4 | -0.0001866013 | 0.0083308317 | -0.6405410517 | 2.8249123858 | 1.4875806893 | -0.0005383538 | -0.0026655648 | 1.0680800092 | 2.3874793834 | 0.05040 | 3886 | 0.1116476567 | 0.0000029939 | 0.0000099753 | -0.6416177594 | 2.8191212116 | 1.479200831 | -0.0000016681 | -0.0000026632 | 1.0680783411 | 2.3874767202 | 0.0001561 | 813 | 0.0001115475

v) Determinar valores iniciales

Para bairtow r0=1.5 s0=1.5

vi)Respuesta

x1=2.1688708303 x2=-1.1007924893 x3=0.8548497184+1.5446851869i/2 x4=0.8548497184-1.5446851869i/2

$$f(x) = \cos(x) - \sin(x) + 0.9$$

i)Algoritmo

Por punto fijo:

```
from sympy import *
def g(x):
     return acos(sin(x)-0.9)
def dx(x):
     return -\cos(x)/\sqrt{(1.8*\sin(x) - (pow(\sin(x), 2)) + 0.19)}
print "Para f(X) = -sen(x) + cos(x) + 0.9"
print "G(x) = (\cos(\sin(x) + 0.9))^1"
print "1. Determinar valor inicial"
print "2. Determinar rango"
op=int(input ("Ingrese la opcion"))
errorEspecifico=0.05
errorAproximado=1
qx=0
if op==1:
     r=float(input("Ingrese el valor inicial"))
     if dx(r) > 1:
           print "No hay convergencia"
           pass
elif op==2:
     val1=float(input("Ingrese el primer valor"))
     val2=float(input("Ingrese el segundo valor"))
     if g(val1)>val1 and g(val2)<val2:</pre>
           print "valores: ",val1," y ",val2
           r=float(input("Ingrese el valor entre val1 y val2"))
           if (r>=val1 and r<=val2):
                 r=r
           else:
                print "No existe ese valor en el rango"
     else:
           print "No hay convergencia"
else:
     print "Ha ingresado valores incorrectos"
     errorAproximado=0
     pass
if (dx(r))<1:
     iterador=1
     entrada=r
     while errorAproximado>errorEspecifico:
           salida=g(entrada)
           print iterador," | ",entrada," | ",salida," | ",errorAproximado
           errorAproximado=Abs((salida-entrada)/salida)*100
           entrada=salida
           iterador=iterador+1
```

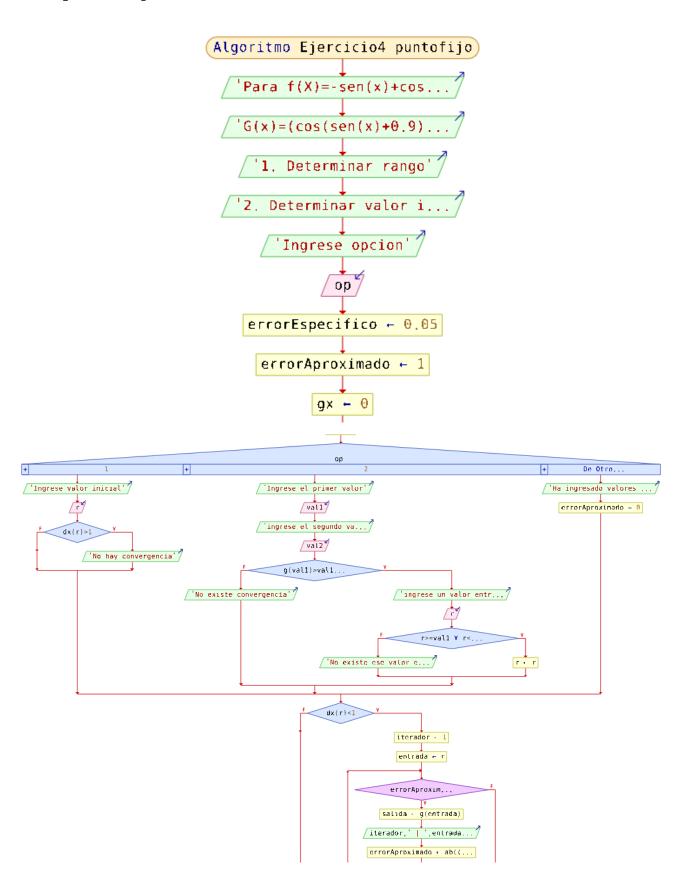
```
print "La raiz es: ",salida
print "Con error: ",errorAproximado
```

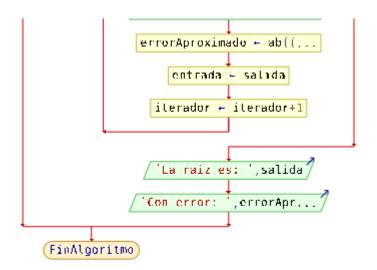
Por el metodo de la secante:

```
from sympy import *
def f(x):
     return cos(x) - sin(x) + 0.9
def secante(x1, x2):
     return x2-(f(x2)*(x1-x2)/(f(x1)-f(x2)))
def solucion(x1, x2):
           errorEspecifico=0.05
           errorAproximado=1
           if f(x1) * f(x2) < 0:
                print "Existe raiz para f(X) = -sen(x) + cos(x) + 0.9"
                itertador=1
                sec=0
                anterior=0
                actual=0
                sec=secante(x1,x2)
                print itertador," | ",x1," | ",x2," | ",f(x1)," | ",f(x2),"
| ",sec," | ----"
                x1=x2
                x2=sec
                while errorAproximado>errorEspecifico:
                      anterior=sec
                      sec=secante(x1, x2)
                      actual=sec
                      x1=x2
                      x2=sec
                      errorAproximado=Abs((actual-anterior)/actual)*100
                      print itertador," | ",x1," | ",x2," | ",f(x1)," |
",f(x2)," | ",sec," | ",errorAproximado
                      itertador=itertador+1
                print "La raiz es: ",sec
                print "Con error ",errorAproximado
           else:
                print "No existe raiz en el rango ingresado"
print "Ingrese dos numero"
x1=float(input("valor 1\n"))
x2=float(input("valor 2\n"))
solucion(x1,x2)
```

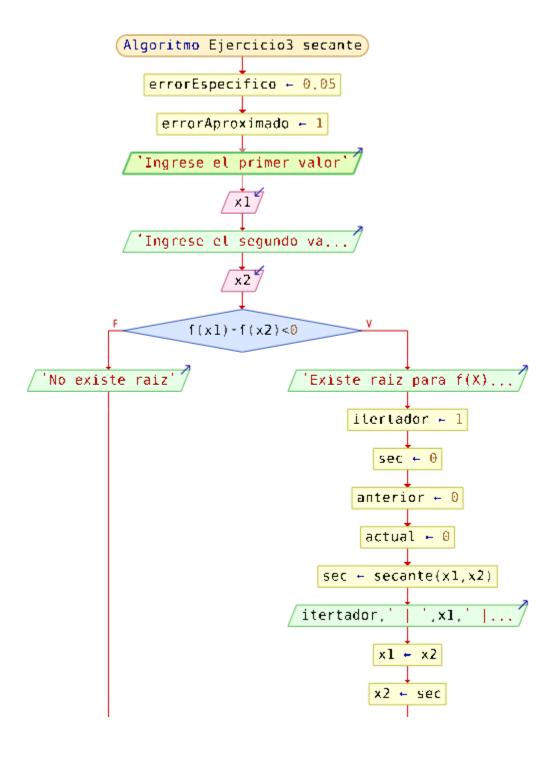
ii)Flujogramas

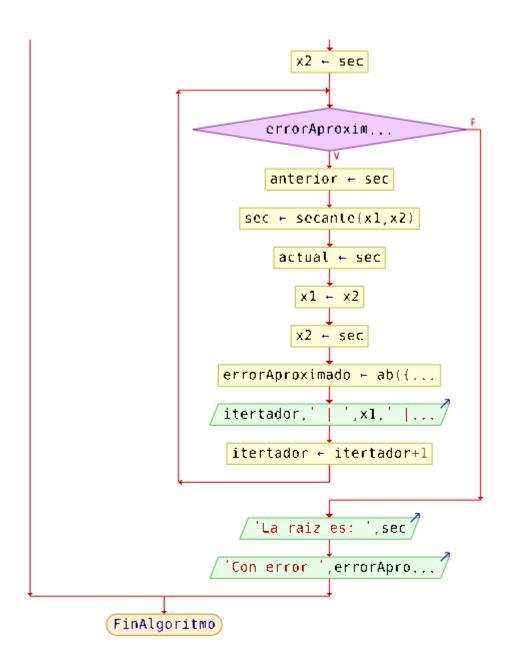
Por punto fijo:



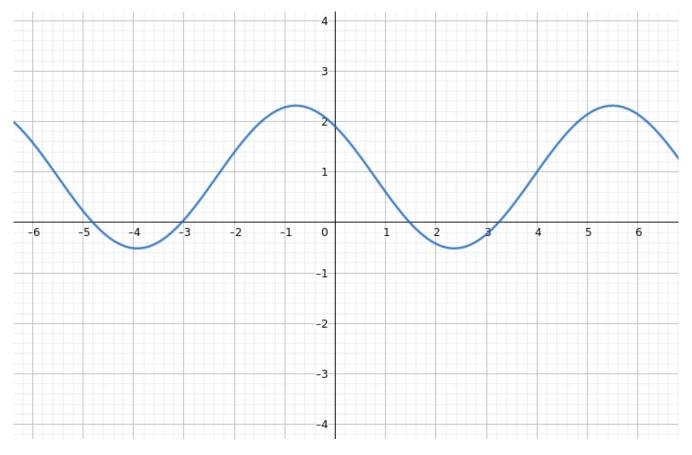


Por el metodo de la secante:





iii) Imagen de la grafica



iv) Determinar los valores iniciales

Sugerir 1.4 o valores entre 1 y 2 para el metodo de punto fijo Sugieron valores entre 1 y 2 para el metodo de la secante

v) Tabla de iteraciones

```
Por punto fijo

1 | 1.4 | 1.4852422662 | 1
2 | 1.4852422662 | 1.4743041779 | 5.7392836273
3 | 1.4743041779 | 1.4753030159 | 0.7419153024
4 | 1.4753030159 | 1.4752068433 | 0.0677039224
```

Por el metodo de la secante:

vi)Respuesta:

Por punto fijo:

La raiz es: 1.4752068433 Con error: 0.0065192624

Por secante:

La raiz es: 1.4752152254 Con error 0.0022970014

$$f(x) = -x^3 + 2x^2 + x - 1$$

i) Algoritmo

Por tartaglia

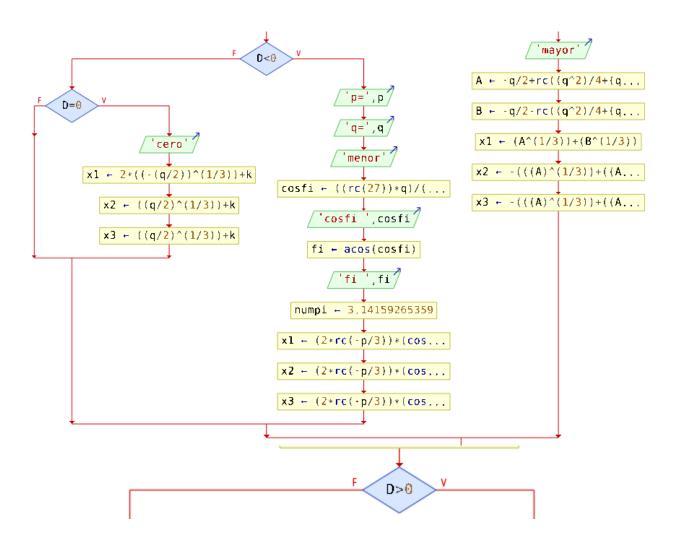
```
from sympy import *
from math import *
def solucion():
     print "Solucion para -x^3+2x^2+x-1=0, pero dividimos toda la ecuacion
por -1"
     print "ecuacion a resolver -x^3+2x^2+x-1=0"
     errorAproximado=1
     errorEspecifico=0.05
     a = -2
     b = -1
     c=1
     k=-a/3
     p=b-pow(a,2)/3
     q=c-(a*b)/3+(2*(pow(a,3)/27))
     D = (4*pow(p,3)+27*pow(q,2))/108
     if D>0:
           A=-q/2+sqrt (pow (q, 2)/4+pow (q, 3)/27)
           B=-q/2-sqrt (pow (q, 2)/4+pow (q, 3)/27)
           x1=pow(A, (1/3))+pow(B, (1/3))
           x2=-(pow((A),(1/3))+pow((A),(1/3)))/2+pow(3,(1/3))*(pow((A),(1/3)))
(1/3))-pow((A), (1/3)))/2
           x3=-(pow((A),(1/3))+pow((A),(1/3)))/2-pow(3,(1/3))*(pow((A),
(1/3))-pow((A), (1/3)))/2
     elif D<0:
           cosfi = ((sqrt(27))*q)/((2*p)*(sqrt(-p)))
           fi=acos(cosfi)
           x1=(2*sqrt(-p/3))*(cos(fi/3))+k
           x2=(2*sqrt(-p/3))*(cos(fi/3+(2*pi/3)))+k
           x3 = (2*sqrt(-p/3))*(cos(fi/3+(4*pi/3)))+k
     else:
           x1=2*pow((-(q/2)),(1/3))+k
           x2 = pow((q/2), (1/3)) + k
           x3 = pow((q/2), (1/3)) + k
     print "Las raices son: \n"
     print x1
     print x2
     print x3
solucion()
```

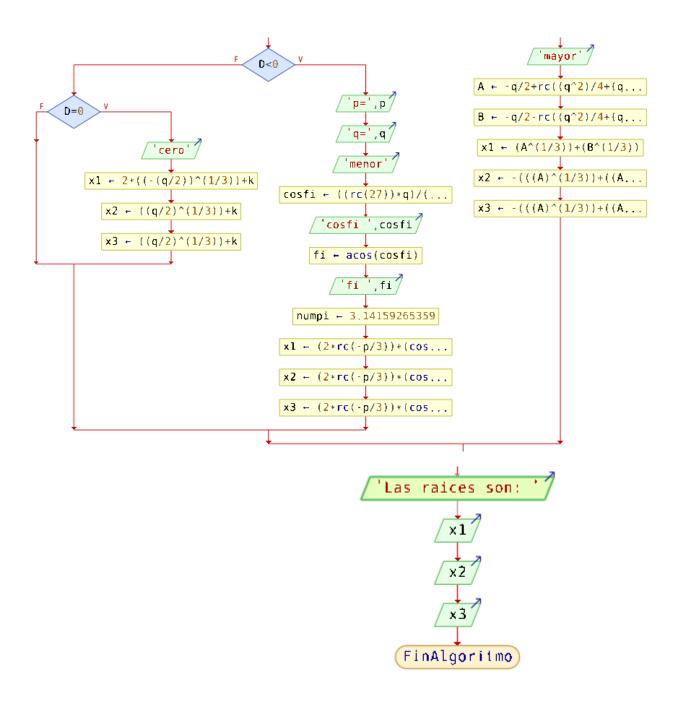
Por horner

```
from sympy import *
def horner (x0, r0, s0):
     return x0-(r0/s0)
def solucion(x0):
     errorAproximado=1
     errorEspecifico=0.05
     a0 = 1
     a1 = -1
     a2 = -2
     a3 = 1
     r0 = 0
     r1 = 0
     r2 = 0
     r3 = 0
     s2 = 0
     s1 = 0
     s0 = 0
     iterador=1
     r3=a3
     r2=a2+r3*x0
     r1=a1+r2*x0
     r0=a0+r1*x0
     s2=r3
     s1=r2+s2*x0
     s0=r1+s1*x0
     hor=horner(x0,r0,s0)
     errorAproximado=Abs((x0-hor)/hor)*100
     while errorAproximado>errorEspecifico:
           x0=hor
           r3=a3
           r2=a2+r3*x0
           r1=a1+r2*x0
           r0=a0+r1*x0
           s2=r3
           s1=r2+s2*x0
           s0=r1+s1*x0
           hor=horner(x0,r0,s0)
           errorAproximado=Abs((x0-hor)/hor)*100
           print iterador," | ",hor," | ",errorAproximado
           iterador=iterador+1
     print "La raiz es: ",hor
     print "Con error aproximado: ",errorAproximado
print "Solucion para -x^3+2x^2+x-1"
x0=float(input("Ingrese el valor inicial"))
```

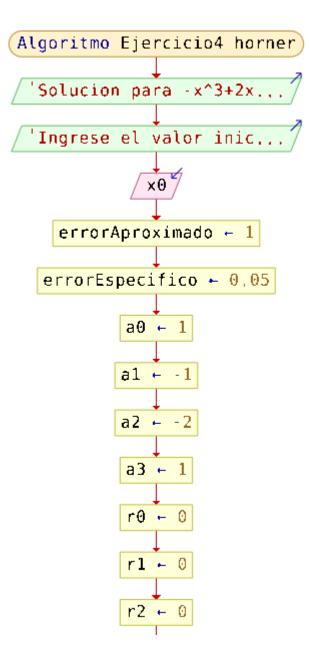
ii)Flujograma

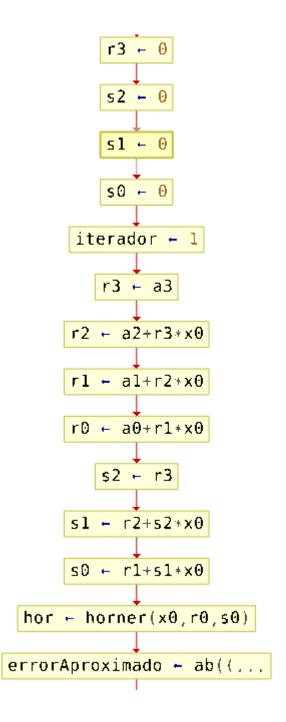
Por Tartaglia:

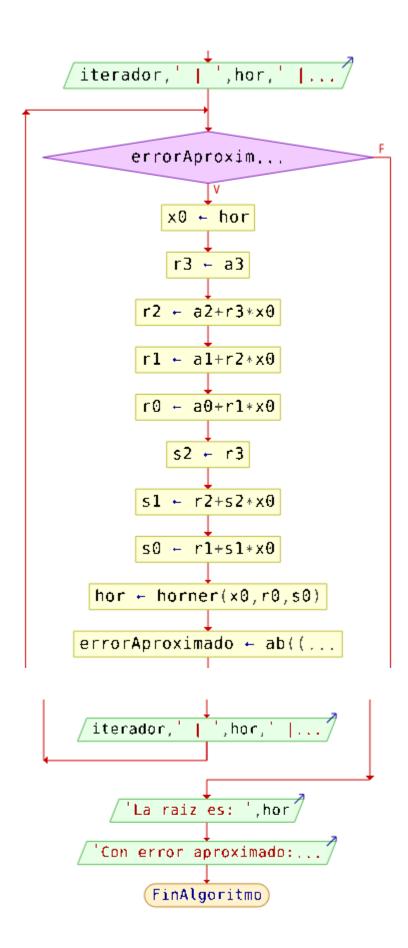




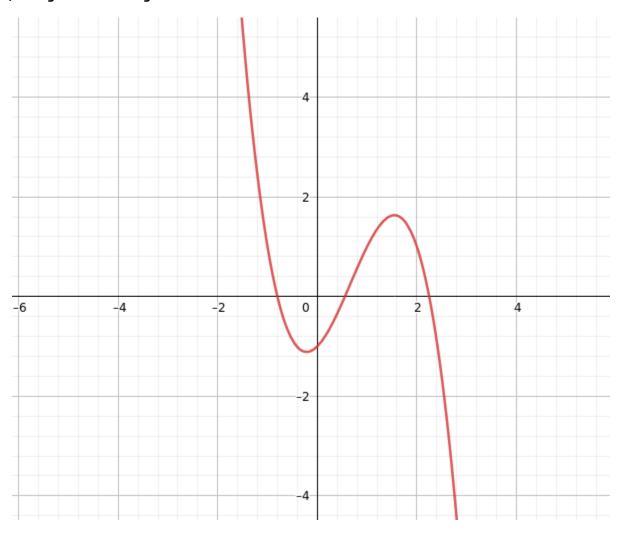
Por Horner







iii) Imagen de la grafica



iv)Determinar valores iniciales

Se sugiere valor inicial 2 para el metodo de horner

v) Tabla de iteraciones

1 | 2.3333333333 | 14.2857142857 1 | 2.2530864198 | 3.5616438356 2 | 2.2470135821 | 0.270262613 3 | 2.2469796048 | 0.0015121345

vi)Respuesta

La raiz es: 2.2469796048

Con error aproximado: 0.001512134

sinh(x)

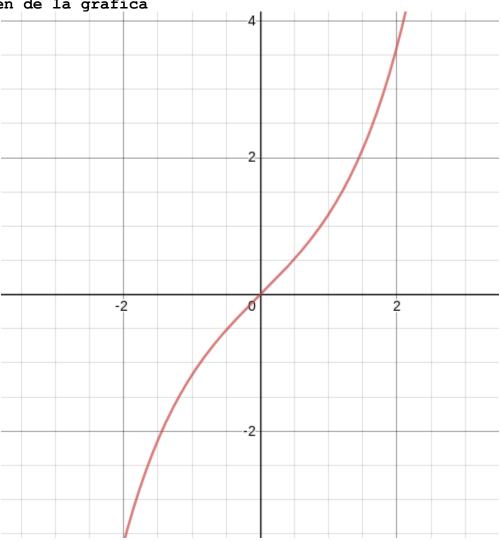
i) Algoritmo

```
from sympy import *
from math import *
from decimal import Decimal
def truncate(number):
    return trunc(number*100000)/100000;
x=pi/9
iterador=0
aproxActual=0
aproxAnterior=0
errorAprox=1
errorEspec=0.05
errorAprox=1
acumulador=0.0
actual=0
while (errorAprox>errorEspec) :
     aproxAnterior=acumulador
acumulador=acumulador+(pow(x,(2*iterador+1)))/(factorial(2*iterador+1))
     aproxActual=acumulador
     if iterador==1:
           print(iterador,' ',aproxActual,' ','----')
     else:
           errorAprox=Abs(((aproxActual-aproxAnterior)/aproxActual)*100);
     iterador=iterador+1
print("Resultado: ",acumulador)
print("Valor al redondear hasta 4 decimales :", round(acumulador, 4))
Er=Abs (acumulador-round (acumulador, 4))
Err=Er/acumulador
Errp=Err*100
print "Er =",Er
print "Err =", Err
print "Errp =",Errp
print("Valor al truncar hasta 5 decimales :",round(acumulador))
Er=acumulador-truncate(acumulador)
Err=Er/acumulador
Errp=Err*100
print "Er =",Er
print "Err =", Err
print "Errp =",Errp
```

ii)Flujograma

Algoritmo Ejercicio5 partel
Atgoritimo Ejercicios partei
$x \leftarrow 3.1415926535897932$
iterador ← 0
aproxActual ← 0
aproxAnterior ← 0
errorAprox ← 1
errorEspec ← 0,05
errorAprox ← 1
acumulador ← 0
Mientras errorAprox>e,,,
aproxAnterior ← acumul
acumulador ⊢ acumulado
aproxActual ← acumulador
iterador==1
Si
37
Escribir iterador, ',aproxActu errorAprox ← abs(((apr errorAprox<0
Escribir iterador, ',aproxActu errorAprox ← abs(((apr errorAprox<0 Si
Escribir iterador, ',aproxActu errorAprox ← abs(((apr errorAprox<0
Escribir iterador, ',aproxActu errorAprox - abs(((apr errorAprox<0 Si errorAprox - errorApro iterador - iterador+1
Escribir iterador, ',aproxActu errorAprox ← abs(((apr errorAprox<0 Si No errorAprox ← errorApro
Escribir iterador, ',aproxActu errorAprox - abs(((apr errorAprox<0 Si errorAprox - errorApro iterador - iterador+1 Escribir 'Resultado: ',acumulador
Escribir iterador, ',aproxActu errorAprox ← abs(((apr errorAprox<0 Si errorAprox ← errorApro iterador ← iterador+1 Escribir 'Resultado: ',acumulador Er ← redondear(acumula
Escribir iterador, ',aproxActu errorAprox ← abs(((apr errorAprox<0 Si errorAprox ← errorApro iterador ← iterador+1 Escribir 'Resultado: ',acumulador Er ← redondear(acumula Err ← Er/acumulador
Escribir iterador, ',aproxActu errorAprox - abs(((apr errorAprox<0 Si errorAprox - errorApro iterador - iterador+1 Escribir 'Resultado: ',acumulador Er - redondear(acumula Err - Er/acumulador Errp - Err*100
Escribir iterador, ',aproxActu errorAprox + abs(((apr errorAprox<0 Si errorAprox + errorApro iterador + iterador+1 Escribir 'Resultado: ',acumulador Er + redondear(acumula Err + Er/acumulador Errp + Err*100 Escribir 'Er=',Er

iii) Imagen de la grafica



v)Respuesta

```
('Resultado: ', 0.3561978068964175)

('Valor al redondear hasta 4 decimales :', 0.3562)

Er = 2.19310358251512e-6

Err = 6.15698227236103e-6

Errp = 0.000615698227236103

('Valor al truncar hasta 5 decimales :', 0.0)

Er = 0.356197806896

Err = 1.0

Errp = 100.0
```