



Galaga

2018

Press Enter To Start



GALAGA

Operating Manual

Created by: PlayersX

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**April, 2018
Game No. 1**

The Story of Galaga

- In a galaxy not too far but not too close, lives the planet Zargon, named after the slime man. On the planet lived the Goobers. The Goobers were kind people who liked to ride bikes and loved to make small houses out of toothpicks. They also enjoyed drinking Hi-C and eating cookie cake.
- There was a particular goober named Cup Solo. He had always dreamed of being a hero and helping his planet in the time of need with his right hand man Chunky. Together they would team up and take the ship, Million Falcons, to enemy lines and save their puny planet
- On a not too sunny nor cloudy day, an alarm went off playing the song “La Cucaracha.” This alerted the planet of an incoming threat. It signaled them to swarm like roaches in chaos. The chaos was sparked by an enemy ship. The planet’s great and only defender ship left the planet to go strike at the enemies. Now, Cup Solo and Chunky are on a journey to protect the planet. May they return to their planet with an abundance of pride and pickles.

The History of Galaga

Galaga by PlayersX is a game based on the original Galaga which made its debut in the 80's as an 8-bit arcade game developed by Namco. The classic Galaga is one of the most famous and successful arcade games ever made.

This new version of Galaga is written in the language C++.



HOW TO PLAY

The objective of the game is to kill as many enemy ships as possible without being killed by an enemy.

To start the game, press the 'enter' key. This will take you directly into the game.

To move left press the 'a' key and to move right press the 'd' key.

To shoot, press the spacebar.

HOW TO WIN

As soon as you kill all the enemies on the screen, you will go to the next level which has new enemies and will be more challenging.

In order to win the game, you must complete all 5 levels successfully without being hit by a bullet from an enemy ship.

Each time you kill an enemy ship, you gain 1000 points.



LEVELS

LEVEL 1



LEVEL 2



LEVEL 3



LEVEL 4



LEVEL 5

