

```
root_folder/
├── manifest.json    // Resource pack metadata
├── pack_icon.png    // Icon for the pack (128x128 or 256x256)
├── textures/        // Main textures folder
│   ├── blocks/      // Block textures
│   │   ├── grass.png // Bold green grass, outlined
│   │   ├── stone.png // Soft gray with black cartoon lines
│   │   └── ...       // Other blocks
│   ├── items/       // Item textures
│   │   ├── sword.png // Cartoon-style sword with sparkle
│   │   ├── apple.png // Exaggerated red apple
│   │   └── ...
│   └── entities/    // Mobs and characters
│       ├── creeper.png // Big eyes, bright green body
│       └── zombie.png
└── texts/
    └── en_US.lang    // Optional: fun names for items (e.g., "Super Pickaxe")
```