

CAILEY MILLER

FRONT END SOFTWARE ENGINEER

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ABOUT

I'm a creative front end engineer with over 3 years of professional experience in fast paced, high autonomy environments; both remote and in-office. My strong startup experience has nurtured both my engineering and leadership skills, and has allowed me to embrace wearing many hats, learning new technology, and mentoring others. After a rewarding adventure across the insurance industry, I am exploring opportunities to work on software that aligns more closely with my passions and interests.

PRIMARY SKILLS

Javascript	Typescript	React	Git	React Testing Library	React Query
CSS/SCSS	Semantic HTML	Redux	Cypress	Accessibility / WCAG	E2E testing
Jest / Vitest	Unit Testing	Next.js	GraphQL	Apollo	

WORK EXPERIENCE

Front End Engineer

Fieldtech Software

May 2023 – Present

- Optimized build and development tooling by converting a large legacy CRA codebase to NX + Vite
- Cleaning up legacy code and enforcing high quality contributions by building out documentation and tooling, and introducing automated formatting and linting into CI pipelines.
- Leading front end engineering across all projects – writing and reviewing code, designing accessible user experiences, and mentoring peers
- Designed, authored, and launched an accessible, full featured React interactive data table from scratch that has garnered a massive improvement in UX and performance where its used heavily across the application.
- Interviewing and assessing engineering candidates for front end focused technical roles

Front End Engineer

Coterie Insurance

August 2021 – September 2022

- Created intuitive, accessible, and well tested UI solutions for data driven quote flows and policy management dashboards using Typescript, React, Redux, Styled-Components, Cypress, and Jest.
- Lead UI development for a highly technical internal tooling project that provides immense value to underwriters using a proprietary DSL.
- Spearheaded creation and enforcement of accessibility standards by collaborating with designers, reviewing code, and committing to baking accessibility into new UI components.
- Mentored engineering peers by pair programming, reviewing code, and offering 1:1 support in their professional development journeys.
- Interviewed and assessed engineering candidates for front end technical roles

Front End Engineer

Brushfire

February 2021 – August 2021

- Used React, Redux, Typescript, and Firebase to modernize a legacy C# Razor / jQuery codebase.
- Crafted an automated pre-commit code quality enforcement solution for a complex multi-language mono-repo.

Front End Engineer

Bluetoad Inc.

August 2019 – July 2020

- Engineered certified WCAG 2.1 compliant features using React, jQuery, and Javascript.