

Estimated time needed: 30 minutes

Welcome to the hands-on lab on **Writing Test Assertions**. We use assertions as checks to determine if the results of our test have passed or failed: True means passed and False means failed. What’s useful about assertions is that they raise an exception if they evaluate to False, marking the test as failed.

In this lab, you will learn how to write test assertions for test cases.

Learning Objectives

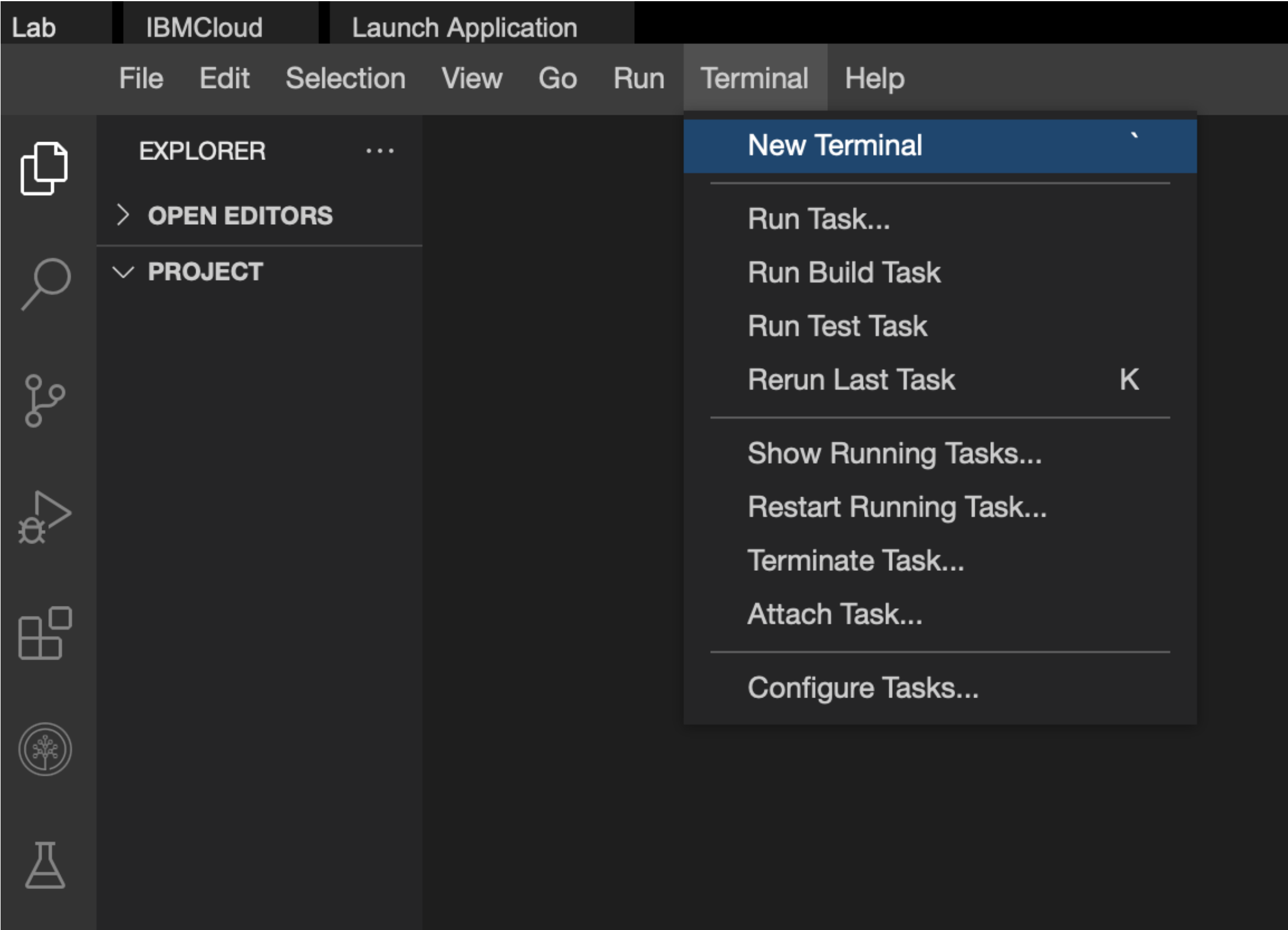
After completing this lab, you will be able to:

- Run test cases with Nose
- Identify failing test cases
- Write unit tests using assertions

You have a little preparation to do before you can start the lab.

Open a Terminal

Open a terminal window by using the menu in the editor: Terminal > New Terminal.



In the terminal, if you are not already in the `/home/projects` folder, change to your project folder now.

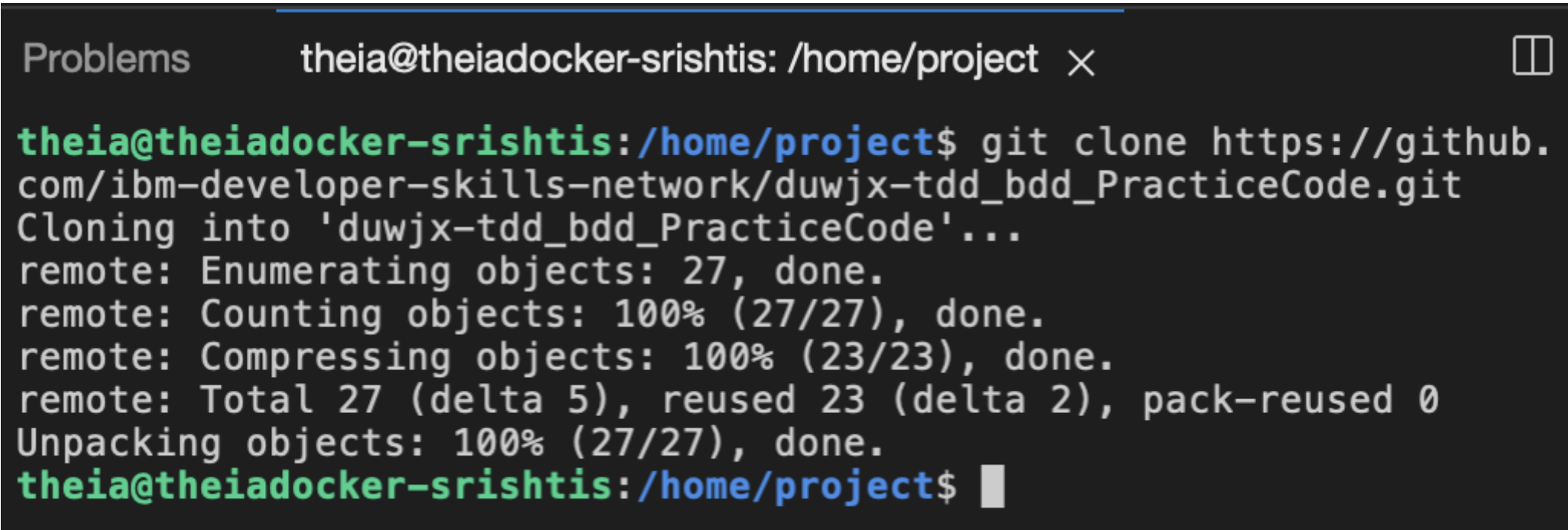
```
cd /home/project
```

Clone the Code Repo

Now get the code that you need to test. To do this, use the `git clone` command to clone the git repository:

```
git clone https://github.com/ibm-developer-skills-network/duwjsx-tdd_bdd_PracticeCode.git
```

Your output should look similar to the image below:



Change into the Lab Folder

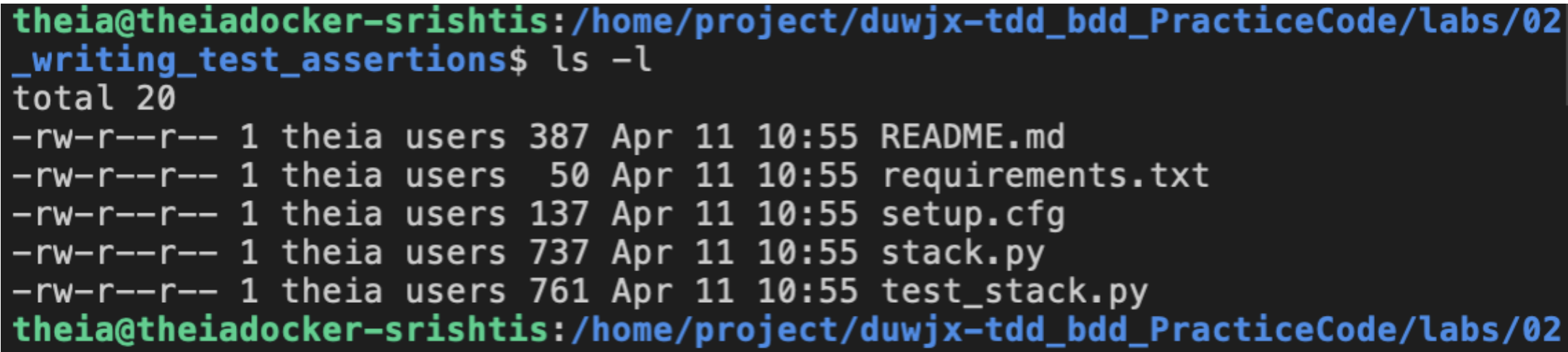
Once you have cloned the repository, change to the lab directory.

```
cd duwjsx-tdd_bdd_PracticeCode/labs/02_writing_test_assertions/
```

List the contents of this directory to see the artifacts for this lab.

```
ls -l
```

The directory should look like the listing below:



You must have a few exercise files that you will be running in the steps to follow.

The final preparation step is to use `pip` to install the Python packages needed for the lab:

```
pip install -r requirements.txt
```

You are now ready to start the lab.

Optional

If working in the terminal becomes difficult because the command prompt is very long, you can shorten the prompt using the following command:

```
export PS1="\[\033[01;32m\]\u\[\033[00m\]: \[\033[01;34m\]\W\[\033[00m\]\$ "
```

You’re going to use two files from the lab folder: `stack.py` and `test_stack.py`.

- `stack.py` has the code you want to test.
- `test_stack.py` has the test skeleton with test cases for `push()`, `pop()`, `peek()`, and `is_empty()` methods. Currently, each test raises an exception.

To complete this lab, you will edit the test cases in the `test_stack.py` file and supply the proper implementation.

Open `test_stack.py` in the editor. To open the editor, click the button below.

```
::openFile{path="/home/project/duwjx-tdd_bdd_PracticeCode/labs/02_writing_test_assertions/test_stack.py"}

::page{title="Review: The Stack"}
```

Before you write test cases, review the methods that the `Stack` class implements:

```
"""Implements a Stack data structure"""
class Stack:
    def push(self, data: Any) -> None:
    def pop(self) -> Any:
    def peek(self) -> Any:
    def is_empty(self) -> bool:
```

Function	Description
<code>push()</code>	Adds an item onto the top of the stack
<code>pop()</code>	Removes the item at the top of the stack and returns that item’s value
<code>peek()</code>	Returns the value of the item at the top of the stack, but leaves the item on the stack
<code>is_empty()</code>	Returns <code>True</code> if the stack is empty, but returns <code>False</code> otherwise

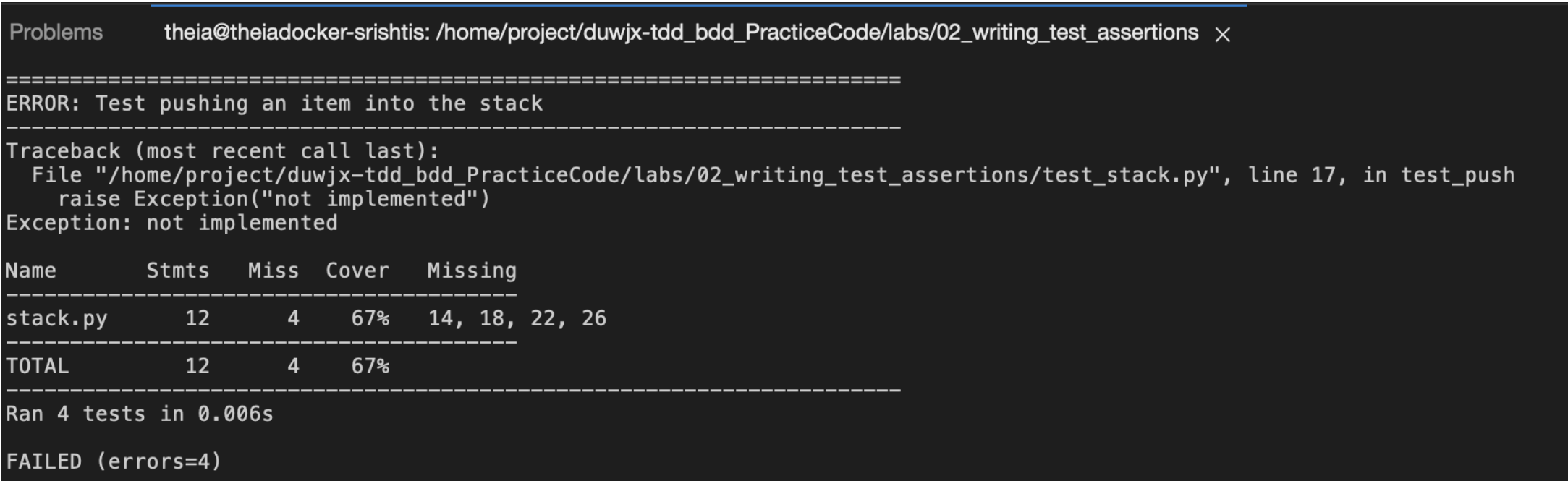
Notice that all of the methods except `is_empty()` operate on the item at the **top** of the stack. Therefore, for your test cases to be thorough, two or more items must be on the stack to ensure that you are manipulating the **top** item and not the **bottom** item.

```
::page{title="Running nosetests"}
```

Before writing any code, you should always check that the test cases are passing. Otherwise, if they fail, you won't know if *you* broke the code or if someone or something else broke the code before you started.

Run `nosetests` to see what these test cases return:

```
nosetests
```



Scroll up in the terminal to see that all test cases are listed in `red`, meaning they failed. They failed because they all simply raise a "not implemented" exception. This is to remind you of where you need to add new test cases.

```
theia@theiadocker-srishtis:/home/project/duwjsx-tdd_bdd_PracticeCode/labs/02_writing_test_assertions$ nosetests

Test cases for Stack
- Test if the stack is empty (ERROR)
- Test peeking at the top the stack (ERROR)
- Test popping an item off the stack (ERROR)
- Test pushing an item into the stack (ERROR)
```

The output shows that each test case has thrown an exception as expected. So now you need to write some code to make these test cases pass.

::page{title="Finding the first error"}

Nosetests has an option `--stop` that will stop running tests at the first failing test case. You will use this option throughout this lab to find the next failing test case.

Run `nosetests --stop` to find out which test you should work on first:

```
nosetests --stop
```

Nosetests stops at the first failing test case which is **Test if the stack is empty**

```
Test cases for Stack
- Test if the stack is empty (ERROR)

=====
ERROR: Test if the stack is empty
-----
Traceback (most recent call last):
  File "/Users/rofrano/Dev0ps/duwjsx-tdd_bdd_PracticeCode/labs/02_writing_test_asse
    raise Exception("not implemented")
Exception: not implemented

Name          Stmts   Miss  Cover   Missing
-----
stack.py       12      4    67%    14, 18, 22, 26
-----
TOTAL          12      4    67%
-----

Ran 1 test in 0.005s

FAILED (errors=1)
```

Notice that **"Test if the stack is empty"** is not the first test case in `test_stack.py`. Nose runs tests in a pseudo-random order. This is to ensure that test cases do not affect the order of execution or depend on it to work.

It's time to write that test case.

::page{title="Step 1: Testing the is_empty() method"}

Your first failing test case is **Test if the stack is empty**, which is implemented in the `test_is_empty()` method. This method returns `True` if the stack is empty and `False` if it is not empty. You must test both outcomes to ensure that both scenarios are tested.

Your Task

Write a test case that tests both possible outcomes of `is_empty()`.

If you view the `setUp()` method, you'll notice that it creates a new `Stack`. The initial stack should be empty, so your first assertion could check that. But confirming that `is_empty()` returns `True` when the stack is empty isn't enough; you also need to confirm that the method returns `False` when the stack *isn't* empty. You need both assertions to test all possible outcomes.

► [Click here for a hint.](#)

Solution

► [Click here for the answer.](#)

Test Your Solution

Run `nosetests --stop` again and note whether `test_is_empty()` passes:

```
nosetests --stop
```

```
Test cases for Stack
- Test if the stack is empty
- Test peeking at the top the stack (ERROR)

=====
ERROR: Test peeking at the top the stack
=====

Traceback (most recent call last):
  File "/Users/rofrano/DevOps/duwjsx-tdd_bdd_PracticeCode/labs/02_writing_test_asses
    raise Exception("not implemented")
Exception: not implemented

Name          Stmt  Miss  Cover  Missing
-----
stack.py       12     2    83%    18, 22
-----
TOTAL          12     2    83%
-----

Ran 2 tests in 0.007s

FAILED (errors=1)
```

You should find that

- **Test if the stack is empty** passed and
- **Test peeking at the top the stack** is your next failing test case.

You’ll work on **Test peeking at the top the stack** next.

::page{title="Step 2: Testing the peek() method"}

The next test case that you will implement is the `test_peek()` method.

The `peek()` method returns the value at the top of the stack. It is non-destructive and does not remove the value like `pop()` does. If you call `peek()` several times in a row without altering the stack, it should return the same value every time.

Your Task

Write a test case for `peek()`.

To test `peek()` you need to have something on the stack. First you need to `push()` a value onto the stack. But does that give you enough for a useful test case? `peek()` should return the value at the top of the stack. But if the stack only has one value, the top and the bottom are the same value. How do you know that `peek()` is not returning the value at the bottom of the stack? You need to push a second value to make the bottom value and the top value different. Then you must assert that `peek()` returns that last value that you pushed onto the stack.

► [Click here for a hint.](#)

Solution

► [Click here for the answer.](#)

Test Your Solution

Let's run `nosetests --stop` again and see if `test_peek()` passes:

```
nosetests --stop
```

```
Test cases for Stack
- Test if the stack is empty
- Test peeking at the top the stack
- Test popping an item of off the stack (ERROR)

=====
ERROR: Test popping an item of off the stack
-----

Traceback (most recent call last):
  File "/Users/rofrano/DevOps/duwjsx-tdd_bdd_PracticeCode/labs/02_writing_test_asse
    raise Exception("not implemented")
Exception: not implemented

Name      Stmt  Miss  Cover  Missing
-----
stack.py   12     1   92%    18
-----
TOTAL      12     1   92%
-----

Ran 3 tests in 0.007s

FAILED (errors=1)
```

You should find that

- **Test peeking at the top the stack** passed and
- **Test popping an item of off the stack** is your next failing test case.

You’ll work on **Test popping an item of off the stack** next.

::page{title="Step 3: Testing the pop() method"}

The next test case that you will implement is the `test_pop()` method.

The `pop()` method "pops off" or "removes" the value on top of the stack and then returns that value. To test this method, pushing just one value onto the stack isn’t good enough; the top and bottom would be the same. Therefore, just like when you tested `peek()`, you need to push two values onto the stack. That way, the stack has two values, and the top and bottom of the stack don't point to the same value.

Your Task

Write a test case for `pop()`.

To test `pop()` you need something on the stack to remove. First you need to `push()` a value onto the stack. But does that give you enough for a useful test case? `pop()` should return the value at the top of the stack and return it. But if the stack only has one value, the top and the bottom are the same value. How do you know that `pop()` is not returning the value at the bottom of the stack?

This is the same problem that you confronted when testing `peek()`, and it has the same solution. You need to push a second value to make the bottom value and the top value different. Then you must assert that `pop()` returns that last value that you pushed onto the stack.

You also need to test that the item was removed. Remember that `peek()` will return the value at the top of the stack. Therefore, you can assert that calling `peek()` after `pop()` will return the previous value on the stack. This value should now be at the top.

► [Click here for a hint.](#)

Solution

► [Click here for the answer.](#)

Test Your Solution

Let's run `nosetests --stop` again and see if `test_peek()` passes:

```
nosetests --stop
```

```
Test cases for Stack
- Test if the stack is empty
- Test peeking at the top the stack
- Test popping an item of off the stack
- Test pushing an item into the stack (ERROR)

=====
ERROR: Test pushing an item into the stack
-----
Traceback (most recent call last):
  File "/Users/rofrano/DevOps/duwjsx-tdd_bdd_PracticeCode/labs/02_writing_test_ass
    raise Exception("not implemented")
Exception: not implemented

Name      Stmts  Miss  Cover   Missing
-----
stack.py   12      0  100%
-----
TOTAL      12      0  100%
-----

Ran 4 tests in 0.007s

FAILED (errors=1)
```

You should find that

- **Test popping an item of off the stack** passed and
- **Test pushing an item into the stack** is the next failing test case.

You’ll work on **Test pushing an item into the stack** next.

::page{title="Step 4: Testing the push() method"}

The last test case you will implement is the `test_push()` method.

The `push()` method adds a value onto the top of the stack, and the stack grows with every new value pushed onto it. When you test this method, you should ensure that the value is added to the top of the stack, not the bottom.

Your Task

Write a test case for `push()`.

You will need to invoke the `push()` function and then assert that it behaved correctly. Then you can assert that if you `peek()` at the stack, `peek()` returns the value that you just pushed. Alternatively, you can assert that if you `pop()` the stack, `pop()` returns the value that you just pushed. Either of these assertions will do.

► Click here for a hint.

Solution

► Click here for the answer.

Test Your Solution

Run `nosetests --stop` one last time and see if `test_push()` passes:

```
nosetests --stop

Test cases for Stack
- Test if the stack is empty
- Test peeking at the top the stack
- Test popping an item of off the stack
- Test pushing an item into the stack

Name      Stmt  Miss  Cover  Missing
-----
stack.py   12     0   100%
-----
TOTAL      12     0   100%
-----

Ran 4 tests in 0.006s

OK
```

All of your tests are passing. Great job!

::page{title="Conclusion"}

Congratulations on Completing This Assertions Lab

Hopefully, you now know how to write test assertions. You know that assertions are checks to determine if tests have passed or failed. You have used the assertions supplied by PyUnit’s **TestCase** class to make your tests easier to read.

Now you should write test cases with assertions for your own projects to make sure that your code works as expected.

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Contributor(s)

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Changelog

Date	Version	Changed by	Change Description
2022-04-11	1.0	Srishti	Created new lab
2022-04-15	1.1	Zach Rash	Proofread and edited
2022-04-17	1.2	Rofrano	Fixed image links
2022-04-18	1.3	Rofrano	Reformatted with new content
2022-04-18	1.4	Zach Rash	Proofread and edited