

An Integrated Development Environment for R

Getting Started with

RStudio



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John Verzani

Getting Started with RStudio

Dive into the RStudio Integrated Development Environment (IDE) for using and programming R, the popular open source software for statistical computing and graphics. This concise book provides new and experienced users with an overview of RStudio, as well as hands-on instructions for analyzing data, generating reports, and developing R software packages.

The open source RStudio IDE brings many powerful coding tools together into an intuitive, easy-to-learn interface. With this guide, you'll learn how to use its main components—including the console, source code editor, and data viewer—through descriptions and case studies.

Getting Started with RStudio serves as both a reference and introduction to this unique IDE.

- Use RStudio to provide enhanced support for interactive R sessions
- Clean and format raw data quickly with several RStudio components
- Edit R commands with RStudio's code editor, and combine them into functions
- Easily locate and use more than 3,000 add-on packages in R's CRAN service
- Develop and document your own R packages with the code editor and related components
- Create one-click PDF reports in RStudio with a mix of text and R output

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Getting Started with RStudio

John Verzani

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Getting Started with RStudio

by John Verzani

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Preface

Conventions Used in This Book

The following typographical conventions are used in this book:

Italic

Indicates new terms, URLs, email addresses, filenames, and file extensions.

Constant width

Used for program listings, as well as within paragraphs to refer to program elements such as variable or function names, databases, data types, environment variables, statements, and keywords.

Constant width bold

Shows commands or other text that should be typed literally by the user.

Constant width italic

Shows text that should be replaced with user-supplied values or by values determined by context.



This icon signifies a tip, suggestion, or general note.



This icon indicates a warning or caution.

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Overview, Installation

This book introduces users to the RStudio Integrated Development Environment (IDE) for using and programming R, the widely used open-source statistical computing environment. RStudio is a separate open-source project that brings many powerful coding tools together into an intuitive, easy-to-learn interface. RStudio runs in all major platforms (Windows, Mac, Linux) and through a web browser (using the server installation). This book should appeal to newer R users, students who want to explore the interface to get the most out of R, and long-time R users looking for a more modern development environment.

RStudio is periodically released as a stable version, and has daily releases in between. This book, as written, describes one of the daily releases—in particular, version 0.95.75; the current stable release is version 0.94.102. Some features described here, such as the project feature, are not currently available in the stable release.

We will begin with a quick overview of R and IDEs before diving into RStudio.

What is R?

R is an open-source software environment for statistical computing and graphics. R compiles and runs on Windows, Mac OS X, and numerous UNIX platforms (such as Linux). For most platforms, R is distributed in binary format for ease of installation. The R software project was first started by Robert Gentleman and Ross Ihaka. The language was very much influenced by the S language, which was originally developed at Bell Laboratories by John Chambers and colleagues. Since then, with the direction and talents of R's core development team, R has evolved into the lingua franca for statistical computations in many disciplines of academia and various industries.

R is much more than just its core language. It has a worldwide repository system, the Comprehensive R Archive Network (CRAN)—<http://cran.r-project.org>—for user-contributed add-on packages to supplement the base distribution. As of 2011, there were more than 3,000 such packages hosted on CRAN and numerous more on other

sites. In total, R currently has functionality to address an enormous range of problems and still has room to grow.

R is designed around its core scripting language but also allows integration with compiled code written in C, C++, Fortran, Java, etc., for computationally intensive tasks or for leveraging tools provided for other languages.

What is an IDE?

R, like other programming languages, is extended (or developed) through user-written functions. An integrated development environment (IDE), such as RStudio, is designed to facilitate such work. In addition, unlike many other statistical software packages in which a graphical user interface is employed, a typical user interacts with R primarily through the command line. An IDE for R then must also include a means for issuing commands interactively. R is not unique in this respect, and IDEs for interactive scientific programming languages have matured to include features such as:

- A console for issuing commands.
- Source-code editor; at its core, development involves the act of programming, and this task is inevitably done with a source-code editor. Such editors have been around for some time now, and expectations for editors are now quite demanding. A typical set of expectations includes:
 - A rich set of keyboard shortcuts
 - Automatic source-code formatting, assistance with parentheses, keyword highlighting
 - Code folding and easy navigation through a file and among files
 - Context-sensitive assistance
 - Interfaces for compiling or running of software
 - Project-management features
 - Debugging assistance
 - Integration with report-writing tools
- Object browsers; in interactive use, a user's workspace includes variables that have been defined. An object browser allows the user to identify quickly the type and values for each such variable.
- Object editors; from an object browser, a means to inspect or edit objects is typically provided.
- Integration with the underlying documentation.
- Plot-management tools.

Some existing IDEs for R are listed in [Table 1-1](#).

Table 1-1. Some existing IDEs for R

Name	Platforms	Description
ESS	All	ESS (http://ess.r-project.org) is a powerful and commonly used interface for R that integrates the venerable emacs editor with R. There are numerous conveniences, but some find that it is difficult to learn and has an old-school feel, which precludes adoption.
Eclipse	All	The open-source StatET plugin (http://www.walware.de/goto/statet) turns Eclipse, a Java-based multipurpose IDE, into a full-featured IDE for R.
SciViews	All	An R API and extension for the Komodo code editor.
JGR	All	Java-based editor that interfaces with R through the rJava and JRI packages. The Deducer package adds a suite of data analysis tools.
Tinn-R	Windows	An extension for the Tinn editor that allows integration with an underlying R process.
Notepad++	Windows	With the NppToR extension allows the Notepad++ editor to interact with an R process.
RGui	Windows	The Windows GUI for R has many of the features of an IDE.

Why RStudio?

The RStudio project currently provides most of the desired features for an IDE in a novel way, making it easier and more productive to use R. Some highlights are:

- The main components of an IDE are all nicely integrated into a four-panel layout that includes a console for interactive R sessions, a tabbed source-code editor to organize a project's files, and panels with notebooks to organize less central components.
- The source-code editor is feature-rich and integrated with the built-in console.
- The console and source-code editor are tightly linked to R's internal help system through tab completion and the help page viewer component.
- Setting up different projects is a snap, and switching between them is even easier.
- RStudio provides many convenient and easy-to-use administrative tools for managing packages, the workspace, files, and more.
- The IDE is available for the three main operating systems *and* can be run through a web browser for remote access.
- RStudio is much easier to learn than Emacs/ESS, easier to configure and install than Eclipse/StatET, has a much better editor than JGR, is better organized than Sciviews, and unlike Notepad++ and RGui, is available on more platforms than just Windows.

The RStudio program can be run on the desktop or through a web browser. The desktop version is available for Windows, Mac OS X, and Linux platforms and behaves similarly across all platforms, with minor differences for keyboard shortcuts.

To achieve this cross-platformness, RStudio leverages numerous existing web technologies in its design. For the desktop applications, it cleverly displays them within an industry standard HTML widget provided by *Qt* (a cross-platform application and UI framework) to create a desktop application. Consequently, R users can have a feature-rich and consistent programming environment for R their way—desktop- or web-based. Web-based usage is not in the “cloud” (although that service may be forthcoming), but rather can be done through a trusted server within a department or organization.

RStudio is the brainchild of J. J. Allaire, who, with his brother, previously had tremendous success developing the influential ColdFusion IDE and scripting language for web development. Allaire is currently joined by the very able Joseph Cheng, Joshua Paulson, and Paul DiCristina. In the short time that their initial beta has been available, they have proven to be very responsive to user input. RStudio is under active development. As such, elements discussed in this book may be changed by the time you are reading it. Sorry...but you'll likely be better off with the new feature than my description of the old one.

Like R, RStudio is an open-source project. Its stated goal—which it is already meeting—is to develop a powerful tool that supports the practices and techniques required for creating trustworthy, high-quality analysis. The codebase is released under the AGPLv3 license and is available from GitHub (<https://github.com/rstudio/rstudio>). RStudio is built on top of many other open-source projects. Most visible of these are GWT, Google’s Web Toolkit; *Qt*, the graphical toolkit of Nokia; and *Ace*, the JavaScript code editor (<http://ace.ajax.org>). Other leveraged projects are listed in RStudio’s *About* dialog. The bulk of the code is written in C++ and Java, the language for working with GWT.

Using RStudio

We will reverse things slightly by beginning with the process of starting RStudio, and postpone any installation issues for a bit. As RStudio can be used from the desktop or through a server, there are two ways of starting it.

Desktop Version

For the desktop version, RStudio is started like most other applications. In [Figure 1-1](#), we see the application running under Mac OS X. There it was started by clicking on its icon in the *Applications* folder. For Windows users, the installation process leaves a menu item. For Linux users, the command `rstudio` will open the window. It may also be installed with a menu item, as is done with Ubuntu, where it appears under *Programming*.

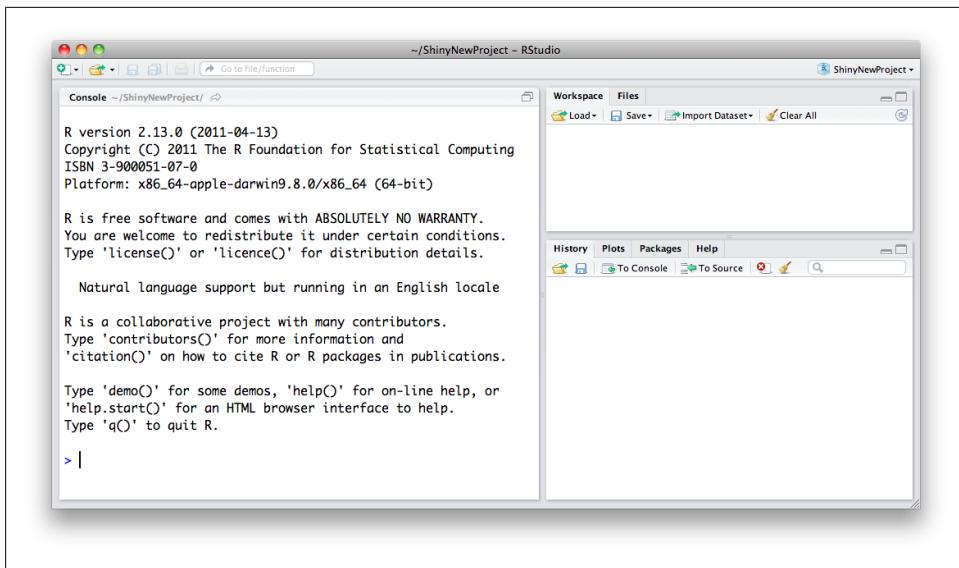


Figure 1-1. RStudio on initial startup; the main interface has four panels (one hidden in this screenshot), a toolbar, and in some cases, a menu bar

In Figure 1-1 we see three main components: the **Console**, which should look familiar to any R user; a **Workspace** browser (with no items, as the initial workspace is empty) and the **History** interface. The latter two are part of notebooks that contain other components. The **Source** component, or code editor, is not open in the screenshot, as no files are open for editing or viewing.

Server Version

Starting the server version requires one to know the appropriate URL for the resource. We used a local URL for this book, but the real value comes from using RStudio as a resource on the wider internet. When accessing RStudio, one must first authenticate. The basic screen to do so looks like Figure 1-2. Authentication depends on the server, but the default is to authenticate against the user accounts on the machine, so the web administrator should have provided a secure means to access RStudio.

Once authenticated, the layout looks similar to that of the desktop version—compare Figure 1-1 to Figure 1-3 to see this. One main difference is the location of the menu bar. In the desktop figure, under Mac OS X, the menu bar is placed following the custom of that operating system—detached from the application and at the top of the screen—and is not integrated into the RStudio GUI. For the server version, the menu bar appears above the application’s main toolbar.



Figure 1-2. Login screen for the server version of RStudio

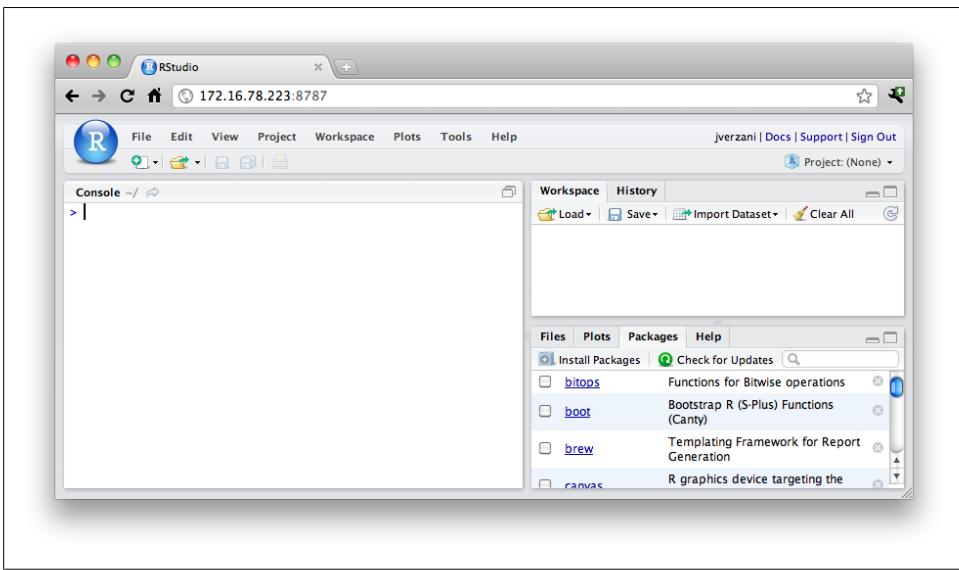


Figure 1-3. Screenshot of RStudio startup run through a web browser; here, the Source component is hidden, as no files are currently being edited



When using the server version, only one instance per user may be opened. If a new session is started—on a different machine, or even if just in a different tab of the same browser—the old one is disconnected and a notification issued.

Which Workspace?

When R is started, it follows this process:

- R is started in the working directory.
- If present, the *.Rprofile* file's commands are executed.
- If present, the *.Rdata* file is loaded.
- Other actions described in *?Startup* are followed.

When R quits, a user is queried to “Save workspace image?” When the workspace is saved it writes the contents to an *.Rdata* file, so that when R is restarted the workspace can persist between sessions. (One can also initiate this with `save.image`.)

This process allows R users to place commands they desire to run in every session in an *.Rprofile* file, and to have per directory *.Rdata* files, so that different global workspaces can be used for different projects.

Projects

RStudio provides a very useful “project” feature that allows a user to switch quickly between projects. Each project may have different working directories, workspaces, and collection of files in the **Source** component. The current project name is listed on the far right of the main application toolbar in a combobox that allows one to switch between open projects, open an existing project, or create a new project.

A new project requires just a name and a working directory. This feature is a natural fit for RStudio, because when it runs as a web application, there is a need to serialize and restore sessions due to the nature of web connections. Switching between projects is as easy as selecting an open project. RStudio just serializes the old one and restores the newly selected one.



As of writing, the “project” feature is not available in the stable release (0.94.102) but is in the “daily build” version.

Which R?

RStudio does not require a special version of R to run, as long as it is a fairly modern one. It will work with binary versions from CRAN or user-compiled versions. As such, when RStudio starts up, it must be able to locate a version of R, which could possibly reside in many different places. Usually RStudio just finds the right one, but one can bypass the search process. The document online at http://www.rstudio.org/docs/advanced/versions_of_r details how to specify which R installation to use. In short, it depends on the underlying operating system. For Windows desktop users, it can be

specified in the Options dialog (“[The Options Dialog](#)” on page 9). For Linux and Mac OS X users, one can set an environment variable, as seen here:

```
$ export RSTUDIO_WHICH_R=/usr/local/bin/R
```

Web-based users really don’t have a choice, as this is determined by who configures the server.

Layout of the Components

The RStudio interface consists of several main components sitting below a top-level toolbar and menu bar. Although this placement can be adjusted, the default layout utilizes four main panels or panes in the following positions:

- In the upper left is a `Source` browser notebook for editing files (see “[Source Code Editor](#)” on page 63) or viewing some data sets. In [Figure 1-3](#) this is not visible, as that session had no files open.
- In the lower left is a `Console` for interacting with an R process ([Chapter 3](#)).
- In the upper right is a notebook widget to hold a `Workspace` browser (“[Workspace Browser](#)” on page 38) and `History` browser (“[Command History](#)” on page 36).
- In the lower right is a notebook to hold tabs for interacting with the `Files` (“[The File Browser](#)” on page 71), `Plots` (“[The Browser](#)” on page 45), `Packages` (“[Package Maintenance](#)” on page 73), and `Help` system components (“[The Help Page Viewer](#)” on page 42).

The `Console` pane is somewhat privileged: it is always visible, and it has a title bar. The other components utilize notebook widgets, and the page tabs serve as a title bar. These pages have page-specific toolbars (perhaps more than one)—which in the case of the `Source` component are also context-specific.

The user may change the default allocation of space for each of the panes. There is a sash appearing in the middle of the interface between the left and right sides that allows the user to adjust the horizontal allocation of space. Furthermore, each side then has another sash to allocate the vertical space between its two panes. As well, the title bar of each pane has icons to shade a component, maximize a component vertically, or share the space.

Keyboard Shortcuts

One can easily switch between components using the mouse. As well, the `View` menu bar has subitems for this task. For power users, the keyboard accelerators listed in [Table 1-2](#) are useful. (A full list of keyboard shortcuts is available through the `Help > Keyboard Shortcuts` menu item.)

Table 1-2. Keyboard shortcuts for navigation between major components

Description	Windows & Linux	Mac
Move cursor to Source Editor	Ctrl+1	Ctrl+1
Move cursor to Console	Ctrl+2	Ctrl+2
Show workspace	Ctrl+3	Ctrl+3
Show data	Ctrl+4	Ctrl+4
Show history	Ctrl+5	Ctrl+5
Show files	Ctrl+6	Ctrl+6
Show plots	Ctrl+7	Ctrl+7
Show packages	Ctrl+8	Ctrl+8
Show help	Ctrl+9	Ctrl+9

The Options Dialog

RStudio preferences are adjusted through the `Options` dialog. There are four panels for this dialog to adjust: general properties, editing properties ([Figure 3-4](#)), appearance properties and pane layout ([Figure 1-4](#)).

The pane layout allows the user to determine which panes go in which corners, and, for the supplemental components (not the Console or Source editor), which components are rendered in which notebook. One modifies a placement simply by adjusting a combobox, or by checking one of the checkboxes. In [Figure 1-4](#), the choices put the code editor on the right, the console in the lower right, and the file browser on the upper left. There are many examples of panel placement on <http://rstudio.org/screenshots/>.

The appearance panel of the options dialog allows one to set the default font size and modify the theme for the editing in the console or source-code editor. This book uses the default *TextMate* theme for its screenshots.

Installing RStudio

Installing RStudio is usually a straightforward process.

First, RStudio requires a working, relatively modern R installation. If that is not already present, then one should consult <http://cran.r-project.org> to learn how to install R for the given operating system. For Windows and Mac OS X, one can simply download a self-installing binary; for Linux, installation varies. For the Debian distribution (including Ubuntu), the R system can be installed using the regular package-management tools. Of course, as R is open source, one can also compile and install it using the source code.

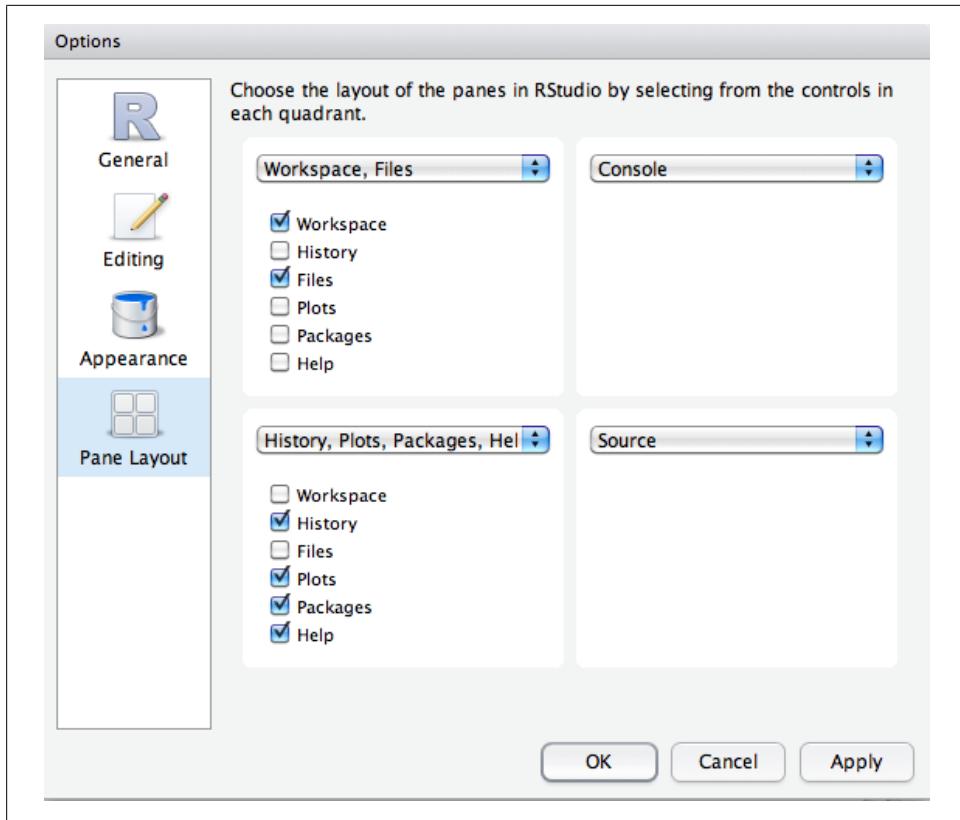


Figure 1-4. Pane preference dialog for adjusting component layout

The RStudio package is available for download from <http://www.rstudio.org/download/>. There is a choice between a Desktop version and a Server version. The Desktop version is appropriate for single-user use. The files come in a common format for binary installation (e.g., *exe*, *dmg*, *deb*, or *rpm*). One downloads the file and installs it as any other program.

For those searching out the latest features, follow the link on <http://www.rstudio.org/download/daily> to get the binaries for the most recent (but not necessarily stable) build.

Installing a server version requires more work and care. Some directions are given at <http://rstudio.org/docs/>.

One can also install RStudio from its source code. A link for the source “tarball” for the current stable version appears on the appropriate download page. For the adventurous, the latest development build files are available from <https://github.com/rstudio/rstudio>. Installation details are in the `INSTALL` file accompanying the source code. The same source is used to compile both the Desktop and Server version.

As RStudio depends on some of the latest features of many moving parts, such as GWT, there can be issues with compiling from the source. The support forums (<http://support.rstudio.org/>) are an excellent place to find specific answers to any issues.



Logging

RStudio creates secret files for itself to store information, including logging information. When there are issues at startup, the log can be consulted for direction as to what is going wrong.

For desktop users, the log directory is either `~/.rstudio-desktop/log` for Mac and Linux users; or for Windows users, `%localappdata%\RStudio-Desktop\log` (Windows Vista and 7) or `%USERPROFILE%\Local Settings\Application Data\RStudio-Desktop\log` for XP.

In the application's menu bar, the **Help > Diagnostics** item can be used to find the log files.

Updating RStudio

Updating RStudio is also straightforward.

To see if an update is available, the **Help > Check for Updates** menu item will open a dialog with update information.

If an update is available, one can stop RStudio, install the new version, then restart. RStudio writes session information to the user's home directory (e.g., to the file `~/.rstudio-desktop`). This will persist between upgrades.

Case Study: Data Cleaning

Now that we know how to start RStudio, let's dive in. We'll begin with a blow-by-blow account of a sample data analysis for which we read in some data, clean it up, then format it for further study. The point of the exercise is to show how many of RStudio's features can be used during the process to speed the task along. We will postpone for now an example of the "development" aspect of RStudio.

The data set we look at here comes from a colleague, and contains records from a psychology experiment on a colony of naked mole rats. The experimenter is interested in both the behavior of each naked mole rat in time and the social aspect of the colony as a whole.

Each rat wears an RFID chip that allows the researcher to track its motion. The experiment consists of 15 chambers (bubbles) in a linear arrangement separated by 14 tubes. Each tube has a gate with a sensor. When a mole rat passes through the tube, the time and gate are recorded. Unfortunately, gates can be missed, and the recording device can erroneously replicate values, so the raw data must be cleaned up.

This data comes to us in rich-text format (*rtf*). This quasi text-based format is a bit unusual for data transfer but presumably is used by the recording apparatus. We will see that this format has some idiosyncrasies that will require us to work a little harder than we might normally do to read data into an RStudio session, but don't worry, RStudio is up to the task.

Our first step is to copy the file into a directory named **NMR**. We are performing this analysis using the desktop version, so we simply copy files the usual way after making a new directory. Had we been working through a server, we could have uploaded the file into a new directory using first the **New Folder** toolbar button, then the **Upload** toolbar button of the **Files** component.

Using Projects

To organize our work, we set up a new project. RStudio allows us to compartmentalize our work into projects that have separate global workspaces and associated files. We easily navigate between projects using a selector (a combobox) in the main toolbar located in the upper-right corner. The same selector has an option to create a **New Project...**, which we choose. To create a new project, one fills in a project name and location.

When the project is created, the working directory is set. The title bar of the **Console** panel is updated, as are the contents of the **Files** component, which lists the files and subdirectories in a given directory. The **Files** component resides in a notebook, which by default is placed in the upper-right corner. If it isn't showing, select its tab. In [Figure 2-1](#), we see that our working directory contains our data file and a bookkeeping file that RStudio created.

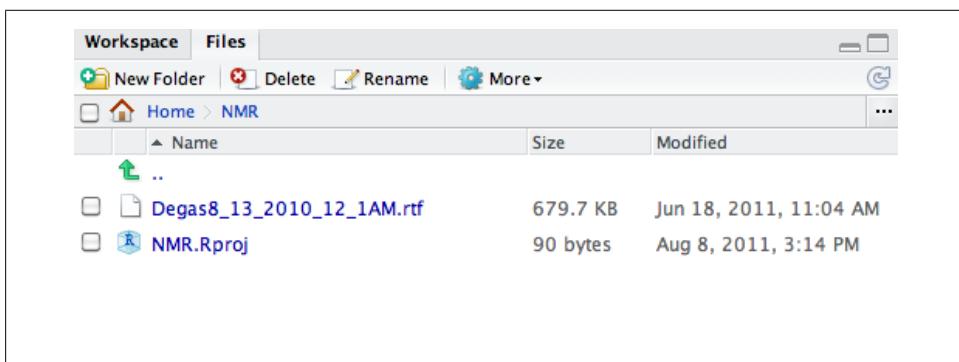


Figure 2-1. The Files browser shows files added when a new project is created

The **Files** browser panel is typical of RStudio's components. In addition to the main application toolbar, most components come with their own toolbar. In this case, the toolbar has buttons to add a new folder, delete selected files, etc. In addition, the **Files** component adds a second toolbar to facilitate the selection of files and navigation within directories.

Reading in a Data File

Clicking on the data file name in the file browser opens up a system text editor ([Figure 2-2](#)), allowing us to edit the file. For many text-based files, the file will open in RStudio's source-code editor. However, the actual editor employed depends on the extension and MIME type of the file. For *rtf* files, the underlying operating system's editor is used, which for Mac OS X is *TextEdit*. We can see that the data appears to have one line per record, with the values separated by semicolons. The fields are RFID,

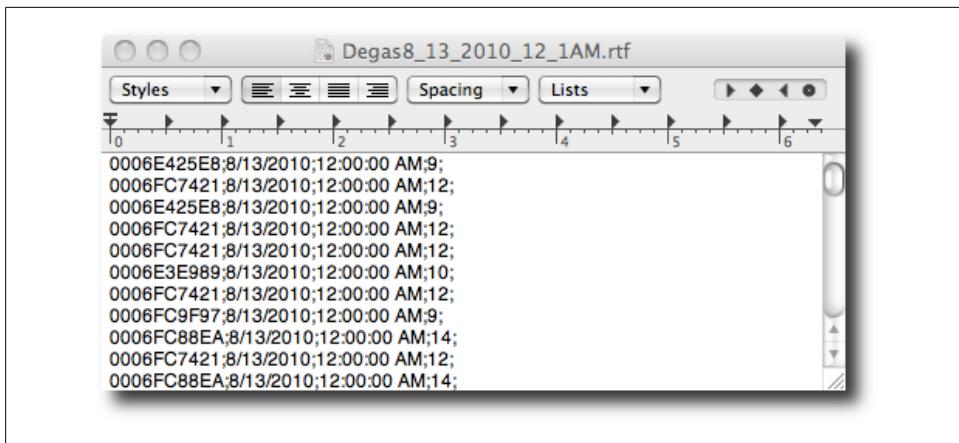


Figure 2-2. The *rtf* file is opened in an editor provided by the system, not by RStudio date, time, and gate number. This is basically comma-separated-value (CSV) data with a nonstandard separator.

However, although we rarely see *rtf* files, we know the `TextEdit` program will likely render them using the markup for formatting, so perhaps there are some markup commands that need to be removed. To investigate, we make a copy of the data file, but store it instead with a *txt* extension. The `Files` component makes it easy to perform basic file operations such as this. To make a copy of a file, one selects the checkbox next to the file and invokes the `More > Copy...` menu item, as seen in Figure 2-3.

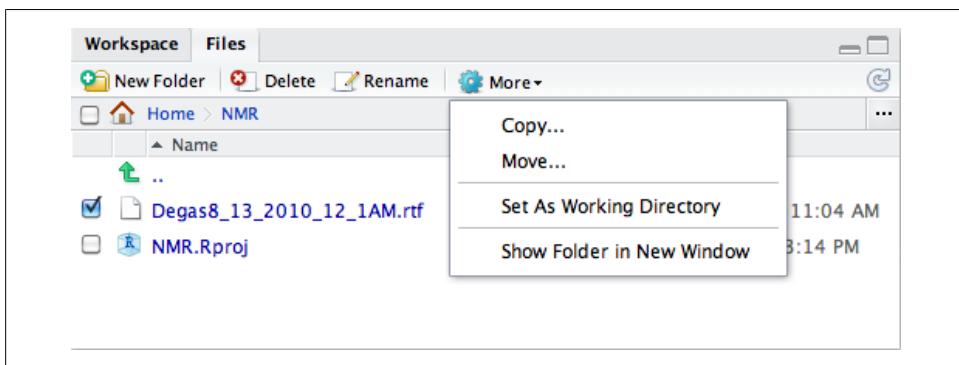


Figure 2-3. Copying files in the `Files` browser—the command acts on the checked file

We change the extension to *txt* and our file list is updated. The displayed contents of the directory may also be refreshed by clicking the terminus on the path indicated by the links to the right of the house icon in the secondary toolbar; or the curved arrow icon on the far right of the component's main toolbar. Now, clicking on the *txt* file opens the file in RStudio's source-code editor as a text file (Figure 2-4).

```
1 {\rtf1\ansi\ansicpg1252\cocoartf1038\cocoasubrtf320
2 {\fonttbl\f0\fswiss\fcharset0 Helvetica;}
3 {\colorbl; \red255\green255\blue255;}
4 \margl1440\margr1440\vieww9000\viewh8400\viewkind0
5 \pard\tx720\tx1440\tx2160\tx2880\tx3600\tx4320\tx504
6 0\tx5760\tx6480\tx7200\tx7920\tx8640\ql\qnatural\par
7 \dirnatural
8 \
9 0006FC7421;8/13/2010;12:00:00 AM;12;
10 \
```

Figure 2-4. RStudio's code editor showing actual contents of our data file; we need to delete the rtf formatting before reading in

The editor's status bar shows us the line and position of the cursor and, on the far right, that we are looking at a text file. We can now see that there is indeed a header (and, if we scroll down, a footer) wrapping our data. We highlight the header and then use the Delete key to remove this content from the file. We then scroll to the bottom of the file and remove a trailing brace. Afterwards, we click the Save toolbar button (the upper-left toolbar button, which is grayed out in the figure, as no changes have been made).

We now wish to read in the file using `read.csv`. RStudio provides an `Import Dataset` toolbar button under the `Workspace` component, which provides an interface that will handle most `csv` data, such as that exported from a spreadsheet. In this example though, we have a few idiosyncrasies that prevent its use. (This is a deliberate choice to show off some of RStudio's other features.)

So we head on over to the `Console` component to do the work. With the default panel arrangement the console is located on the left side, usually in the lower-left panel. In R, one can't avoid the console, and RStudio's should look very familiar.

Tab Key Completion

At the console we create the command to call the function directly. This requires us to specify a few of its arguments, as we have a different separator, an odd character every other line, and no header. We will use the tab completion feature to assist us in filling in these values. This feature provides completion candidates for many different settings, allowing us in this case to recall quickly the names for lesser-used arguments.

First, we type `read.csv` in the console. Then we press the Tab key to bring up the tab completion dialog ([Figure 2-5](#)) for this function.

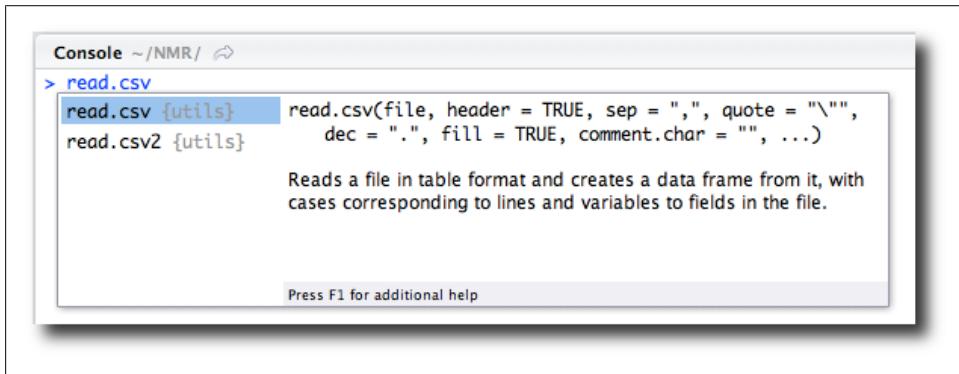


Figure 2-5. Tab-key completion dialog showing small snippet about the `read.csv` function from the function's help page

RStudio's tab completion dialog for a function nicely displays its arguments and a short description, gleaned from its help page (when available). In this example we see the `sep` argument is what we need to specify a semicolon for a separator, the `header` argument to specify a non-default header, and `comment.char` to skip the lines starting with a backslash.

The file name is the first argument. For file names (indicated by quotes), tab completion will fill in the file name, or, if more than one candidate is possible, provide a popup ([Figure 2-6](#)) to fill in the file. Here we type a left parentheses and double quote, and RStudio provides the matching values.

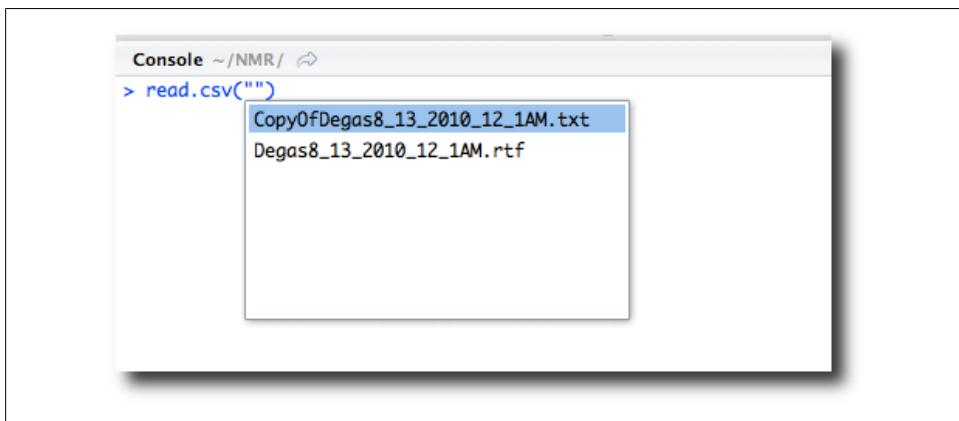
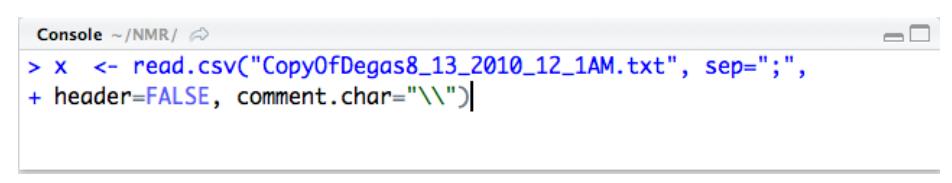


Figure 2-6. Tab-key completion for strings; a list of files is presented

We press the Tab key again to select the proposed completion value using our modified text file, not the original. We then add a comma and again press the Tab key. When the prompt is in a function body, the tab completion will prompt for function arguments. After entering our values, we have this command to issue (see also [Figure 2-7](#)):

```
> x <- read.csv("CopyOfDegas8_13_2010_12_1AM.txt", sep=";",  
+ header=FALSE, comment.char="\\"")
```



The screenshot shows the RStudio console window. The title bar says "Console ~ /NMR/". The main area contains the R command:

```
> x <- read.csv("CopyOfDegas8_13_2010_12_1AM.txt", sep=";",  
+ header=FALSE, comment.char="\\"")
```

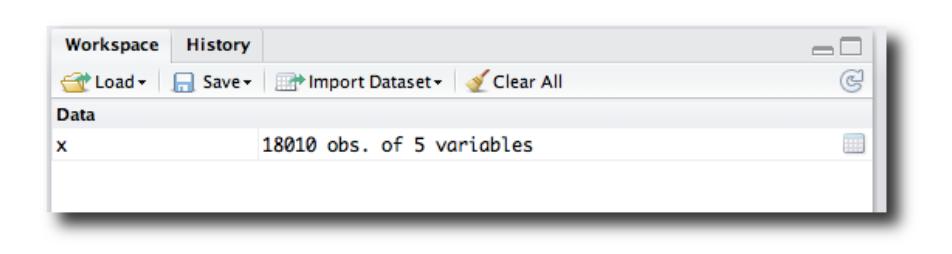
Figure 2-7. Command to read the “csv” file holding the data within the RStudio console



The backslash argument for `comment.char` is doubled, thereby escaping it. Failing to do this, the parser will use the backslash to escape the matching quote, getting the parser confused, as no matching quote will be found. Pressing the Escape key will break the command line so that it can be fixed.

Workspace Component

The **Workspace** component lists the objects in the project’s global workspace. In the default panel layout, this component is in the upper-right notebook along with the **Files** component. If this panel isn’t raised, we simply click on its tab (or perform a keyboard shortcut) to do so. After the data is read in, this component is updated to reflect the new object, in this case one named `x` ([Figure 2-8](#)). The associated icon for `x` shows it to be rectangular data. Clicking on `x`’s row invokes the `View` function on `x`—in this case, opening the data viewer ([Figure 2-9](#)).



The screenshot shows the RStudio workspace browser. The title bar says "Workspace". The main area shows a table with one row labeled "x". The description next to "x" is "18010 obs. of 5 variables". The browser has tabs for "Workspace" and "History". There are buttons for "Load", "Save", "Import Dataset", and "Clear All".

Figure 2-8. Workspace browser showing a data object x

Figure 2-9. Data viewer window showing non-editable display of the x data frame

The data viewer shows us that we have an unnecessary fifth column of NA values, and that our variable names need improvement. Although the data viewer of RStudio does not yet support editing, R has many ways to manipulate rectangular data at the command line. For our two tasks we issue the following:

```
> x <- x[, - 5]
> names(x) <- c("RFID", "date", "time", "gate")
```

The view of x in the code-editor notebook does not update from changes at the command line; rather, it is a snapshot. The **Workspace** component does reflect the current state of the variable, and reclicking on that will refresh the view.

Using the Right Class to Store Data

The data is time-series data, but the date and time are read in and stored by `read.csv` as factors, not times. R has many different classes for working with time-series data. In this case study we will look at two. The `POSIXct` class records time by the number of seconds since the beginning of 1970 and is useful for storing times in a data frame, such as x. We will use the coercion function `as.POSIXct` for this task. As this function isn't part of our daily repertoire, we call up its help page. Opening a help page can be done in the standard way: [?as.POSIXct](#) (Figure 2-10).

Help pages are displayed in the **Help** component, located by default in the lower-right notebook. RStudio's help browser also has a search box on the upper right of its main toolbar to locate a help page, or the page can be opened with tab completion and the F1 key. Due to its web-technology roots, RStudio easily leverages R's HTML help system. Pages appear in the **Help** component with active links.

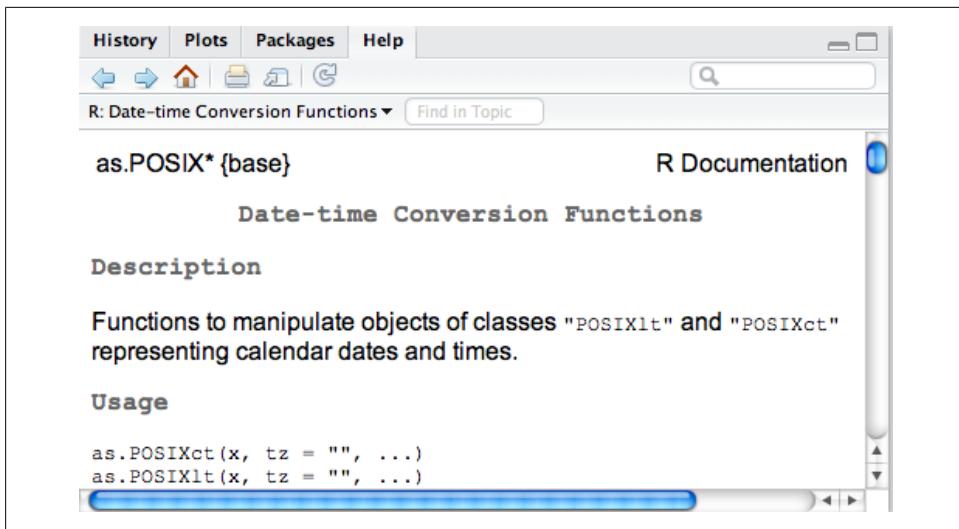


Figure 2-10. Help page for the `POSIXct` function

After consulting the help page, we see that the `format` argument is needed. This specification is described elsewhere, in the help page for the `strptime` function. Clicking on the provided link opens that page, allowing us to figure out that the specification needed to make our function call is:

```
> x$datetime <- paste(x$date, x$time)
> x$time <- as.POSIXct(x$datetime, format="%m/%d/%Y %H:%M:%S")
```

Data Cleaning

At this point we have a data frame, `x`, storing all the information we have about the colony of mole rats. However, the data set needs to be cleaned up, as there are some repeated observations. We do this on a per-rat basis. R has several ways to implement the split-apply-combine idiom, as it is one of the most useful patterns for R users. The `plyr` package is widely used, but for this task we use functions from base R. The `split` function can be used to divide the data by the grouping variable `RFID`, returning a list whose components are the records for the individual mole rats:

```
> l <- split(x, x$RFID)
```

The list, `l`, has a different component for each mole rat. We can check to see if any two rows for a mole rat are identical, using R's convenient `duplicated` method. In addition, we add a bit of time to to each time value, so that times recorded with the same second are distinguished. R has several different means to apply a function to pieces of an object. Below we use `lapply` to apply a function to each component of the list `l`, returning a new list `l1` with the modified data:

```
> l1 <- lapply(l, function(x) {  
+   trimmed <- x[duplicated(x),]  
+   nr <- nrow(trimmed)  
+   trimmed$time <- trimmed$time + seq_len(nr)/nr*(1/1000)  
+   trimmed  
+ })
```

The data is recorded by gate, but the actual item of interest is the bubble (chamber) the mole rat is in at a given time. This information allows us to consider how social an animal is by looking at the time shared with others. We need to deduce this information from the data.

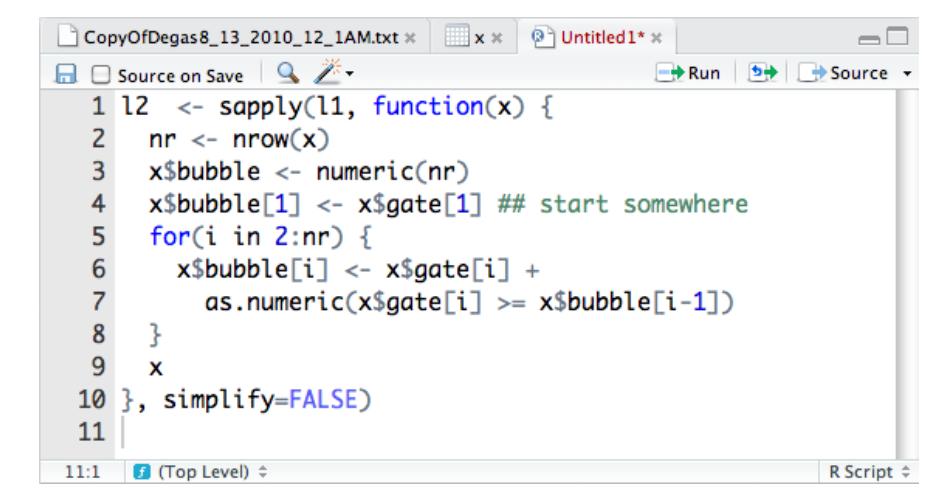
We do so by assuming that if the mole rat is in bubble 5, say, and we record gate 5, then the mole rat moved to bubble 6. Or, if the recording was gate 4, then the mole rat moved to bubble 4. (There are 15 bubbles and 14 gates, so gate i is between bubbles i and $i+1$.) To create the bubble count, we assume the mole rat moves immediately to the bubble after crossing a gate. This ignores the possibility of the mole rat changing its mind and never actually going to the next bubble. We will use a `for` loop to do this computation.

Using the Code Editor to Write R Scripts

The actual command we need for this computation is a bit long to type in correctly at the command line. We will instead use a script file so we can freely edit our commands. RStudio makes it easy to evaluate lines from a script file in the console. In addition, with the aid of syntax highlighting and automatic code formatting, we can quickly identify common errors before evaluation.

The “open a new R Script file” action is proxied in several places: through the leftmost toolbar button in the application toolbar, through the `File > New > R Script` menu item, or through a keyboard shortcut. However invoked, once done, a new untitled file appears in the code-editor notebook. In this new file we type in our commands, as shown in [Figure 2-11](#). The figure also shows how the code editor component is used in many ways: to look at raw data sets, view rectangular data objects from the workspace, and edit R commands—and even more ways are possible.

With the commands typed in, we are ready to execute them. RStudio allows several variations on how to send the contents of a file to the console. In this case, we simply click on the `Source` toolbar button at the far right of the panel’s toolbar to `source` in the active document.

A screenshot of the RStudio interface showing a source code editor window. The window title is "CopyOfDegas8_13_2010_12_1AM.txt". The code editor contains the following R script:

```
1 l2 <- sapply(l1, function(x) {  
2   nr <- nrow(x)  
3   x$bubble <- numeric(nr)  
4   x$bubble[1] <- x$gate[1] ## start somewhere  
5   for(i in 2:nr) {  
6     x$bubble[i] <- x$gate[i] +  
7       as.numeric(x$gate[i] >= x$bubble[i-1])  
8   }  
9   x  
10 }, simplify=FALSE)  
11 |
```

The status bar at the bottom shows "11:1" and "(Top Level)". The bottom right corner of the status bar says "R Script".

Figure 2-11. Using the source-code editor for multiline commands

Using Add-On Packages

Each component of the `l2` list contains records for a mole rat. The key variables are the times, stored as `POSIXct` values and `bubble`. It will be more convenient to use another of R's date-time classes to represent the data, as then many desirable methods will come along for free. Our data is an irregular time series, as time is marked by mole rat events, not regular intervals on the clock. The `zoo` package is designed for such data, as one needs only ordered observations for the time index.

To convert our data into `zoo` objects, we first need to load the package. RStudio makes working with packages easy through the `Packages` component, which for us appears in the notebook held in the lower-right panel. Once the component is raised, loading or unloading a package is as simple as checking the package's accompanying checkbox to indicate the desired state (Figure 2-12), where a check indicates the package is loaded.

Our R installation had the `zoo` package previously installed. Were that not the case, we could have quickly installed the package from CRAN, along with any dependencies, using the dialog raised by clicking the leftmost `Install Packages` toolbar button in the panel's toolbar.

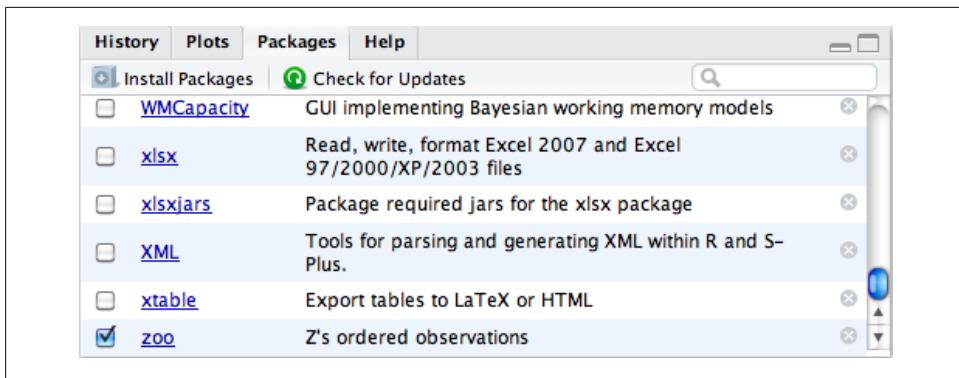


Figure 2-12. The Packages component allows you to select packages to load or unload and provides links to their documentation

To create a `zoo` object, we call its same-named constructor. The first argument is the data; the second the value to order by. We then merge the data into one `zoo` object. Here, we also use the `na.locf` function to carry the last bubble forward to replace an `NA` when the data is merged:

```
> l3 <- sapply(l2, function(x) zoo(x$bubble, x$time), simplify=FALSE)
> x <- na.locf(do.call(merge, l3), na.rm=FALSE)
```

Graphics

One of the reasons we used a `zoo` object is its convenient `plot` method. We begin by making time series plots of the first five mole rats on the same graphic. We forget the specific arguments, so again let tab completion (Figure 2-13) lead us to the correct help page. In this case we type `plot`, and the function completion shows us the various `plot` methods available. Scrolling through, we find `plot.zoo`.

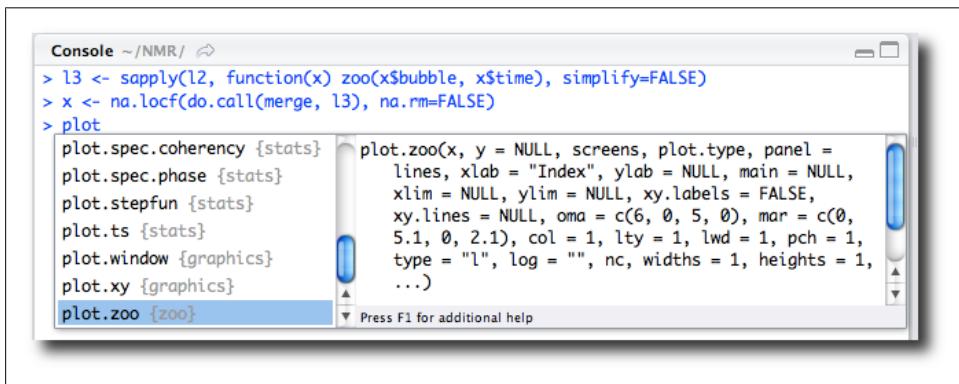


Figure 2-13. Using tab-key completion to find arguments to the plot method of `zoo` objects

We see the `plot.type` argument for this plot method but don't recall the values to specify the graphic we desire. We use the F1 key to call up additional help in the help browser and read that the desired argument value is "single".

After we issue the command:

```
> plot(x[, 1:5], plot.type="single")
```

the Plots component is raised, showing the plot.

Command History

Noting that the individual paths are hard to distinguish once they've crossed, we want to add colors to the graphic. The `col` argument is used for this. Rather than retype the previous command, we can edit it. RStudio keeps a record of previous commands. The up and down arrow shortcuts can be used to scroll through our command history. For more complicated usage, we can use the `History` component, which allows us to browse the past commands and reissue them. We use the up arrow for this case, then modify the `col` argument to a simple value of `1:5`, producing [Figure 2-14](#).

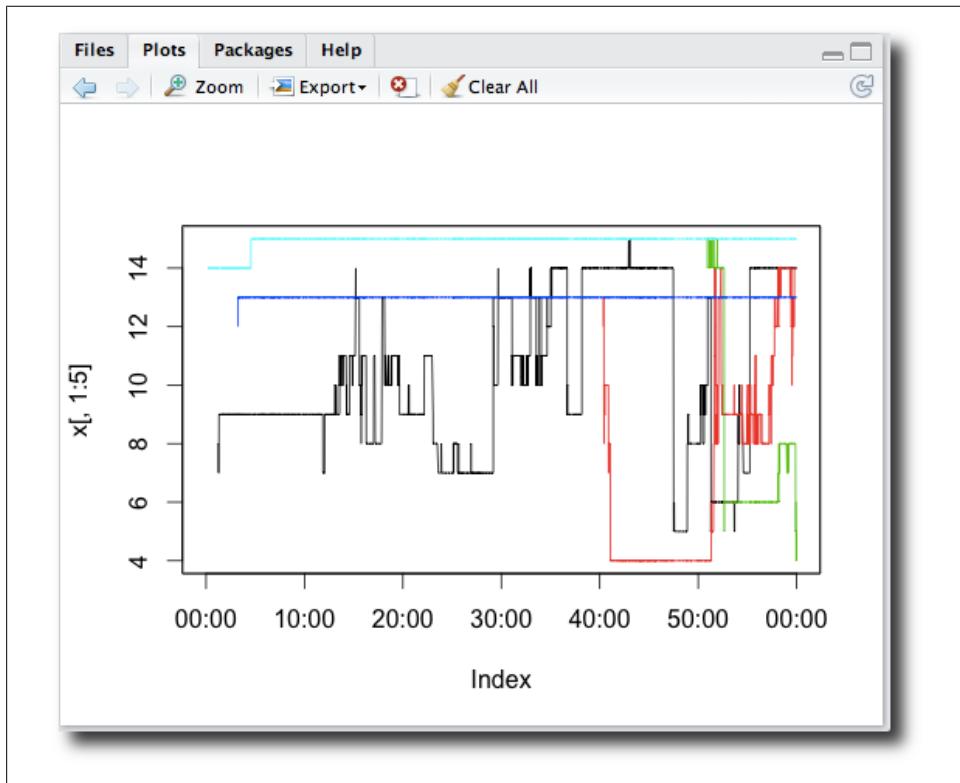


Figure 2-14. The Plots component showing a time-series plot of the first five cases

The default plots are on the small side. Often this is all that is needed, but in this case we wish it to be bigger. The `Zoom` toolbar button of the `Plots` component's toolbar will open the graph in a larger window.

All Finished, for Now

At this point, with the help of RStudio, we have completed the data preparation needed for subsequent analysis. We have a `zoo` object holding all the data (`x`) and a list of `zoo` objects (`l3`) storing data for individual rats. In the process of this 30-minute analysis, we took advantage of all of RStudio's key components: the `Files` browser, tab completion, the text editor, the `Help` browser, the rectangular data viewer, the `Console`, the `Source` code editor, the `Packages` browser, and the `Plots` viewer.

The Console and Related Components

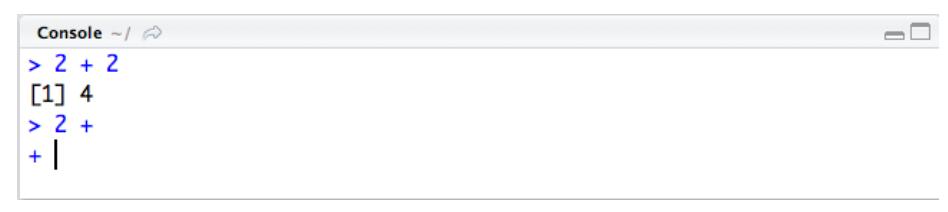
Interactive use of R is achieved through the command-line interface (CLI) provided by the `Console` component—this is where users issue commands for R to evaluate. RStudio provides a console that behaves very much like most other consoles R users have seen, such as the one provided by the RGui for Windows. This chapter describes command-line usage in RStudio, along with some of the components providing direct support for interactive usage.

Entering Commands

The simplest use of R involves typing one or more commands at the *prompt* (usually a `>` symbol) and then pressing the enter key. Commands can be combined on one line if separated by a semicolon and can extend over multiple lines. Once entered, the command is sent back to the R interpreter. If the commands are complete and there are no errors, R returns the output from the call. Usually, this output is displayed in the `Console`. The first command in [Figure 3-1](#) shows how RStudio responds to the command to add 2 and 2. To distinguish parts of the text, the commands appear in one color and the output in another (by default). Some calls (e.g., assignment, graphic commands, function calls returned by `invisible`) return no printed output. In the RStudio console, the input and output may be perused by the user and copy-and-pasted, but may not be directly edited.

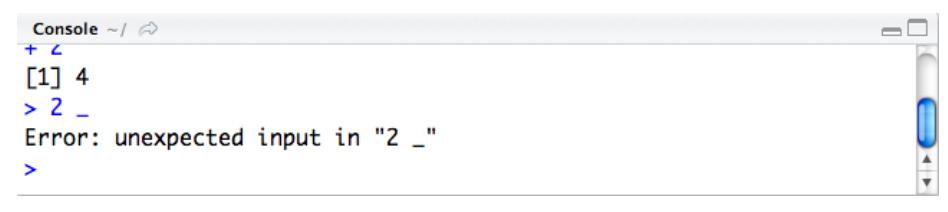
When a command is not complete, R’s parser will recognize this and allow the user to type onto the following line. In this case, the prompt turns to the *continuation prompt* (typically a `+`). Multiline commands can be entered in this manner. The last command in [Figure 3-1](#) shows an example of the continuation prompt.

When a command containing an error is issued, RStudio returns the appropriate error message generated by R ([Figure 3-2](#)). For the experienced user, these error messages are usually very informative, but for beginning users they may be difficult to interpret.



The screenshot shows the R console window. The title bar says "Console ~ /". The first line of text is "2 + 2", followed by the output "[1] 4". The next line starts with "2 +", followed by a continuation prompt "+ |".

Figure 3-1. The first command shows printed output; the second one has a continuation prompt appear, as the command is syntactically valid but not complete during evaluation



The screenshot shows the R console window. The title bar says "Console ~ /". The first line of text is "2 _", followed by the output "[1] 4". The next line starts with "2 _", followed by the error message "Error: unexpected input in \"2 _\"". The final line is just a greater than sign ">".

Figure 3-2. The console displays error messages from the R interpreter

Many commands involve assignment to a variable. R has two commonly used options for assignment: = and \leftarrow (the latter is preferred by most longtime R users). The arrow assignment operator has a keyboard shortcut Ctrl+- (Cmd+- in Mac OS X), which makes it as easy to enter as the equals sign. Using the arrow is recommended—and as a bonus, extra space is inserted around the assignment operator for clarity.

The `Console` panel adds very few actions. As such, there is no toolbar. The current working directory (`getwd`) appears in the panel's title, along with an arrow icon to open the `Files` browser to display this directory's contents. The `Files` browser, by design, does not track the current working directory—but the title bar does, so this arrow can be a time saver.

The `width` option (`getOption("width")`) is consulted by many of R's functions in order to control the number of characters per line used in output. This value is conveniently updated when a user resizes the horizontal space allocated to the `Console`. Other options are also implemented to modify the various prompts, such as `prompt` and `continue`.

There are few instances where things can get too long:

Commands with lengthy output

When the output of a command is too lengthy, it will be truncated. The option `max.print` will be consulted to make this determination. For server usage, one may wish to keep this small, as the data must be passed back from the server to be shown.

Commands with lengthy run times

Sometimes a command will take a long time to execute. This may be by design, but it also can be the result of an erroneous request. In the first case, one can inform the user of the state (e.g., `?txtProgressBar`). In the latter case, a user may wish to interrupt the evaluation. This is done using the Escape key or by clicking on the Stop icon that appears during a command's execution in the Console pane's title bar ([Figure 3-3](#)).

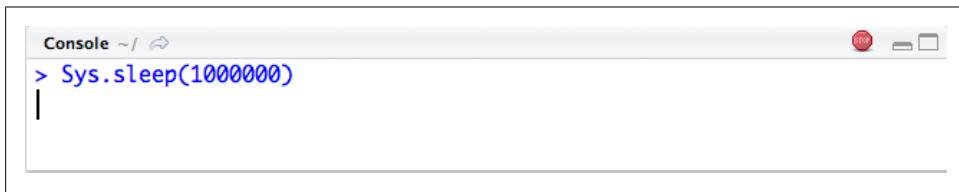


Figure 3-3. An icon to interrupt a command's evaluation appears during long-running commands

Automatic Insertion of Matching Pairs

In R, many characters come in pairs: parentheses, brackets, braces, and quotes ((, [, [[, ", and '). Failing to have a matching pair will often result in a parsing error or an incomplete command, both annoyances. RStudio tries to circumvent this by automatically creating matching pairs when the first one is entered. That is, typing a left parenthesis adds a matching right one. Also, deleting one will cause the other to be deleted if no text is entered in between.

While very useful, this feature can be hard to get accustomed to, so it can be turned off. RStudio's Options dialog (Preferences in Mac OS X) provides a toggle button ([Figure 3-4](#)). Even if this feature is turned off, RStudio still provides assistance with matching pairs by highlighting the opening parenthesis, bracket, or brace when the cursor is positioned at the closing one.

R Script Files

The console is excellent for quick interactive commands but not as convenient for longer, multiline commands. For such tasks, being able to type the commands into a file to be executed as a block proves very useful. Not only is it easier to see the underlying logic of the commands and to find any errors, this style also allows one to easily archive commands for later reference. The RStudio Source editor (described more fully in ["Source Code Editor" on page 63](#)) can be used for writing scripts and executing blocks of code from them.

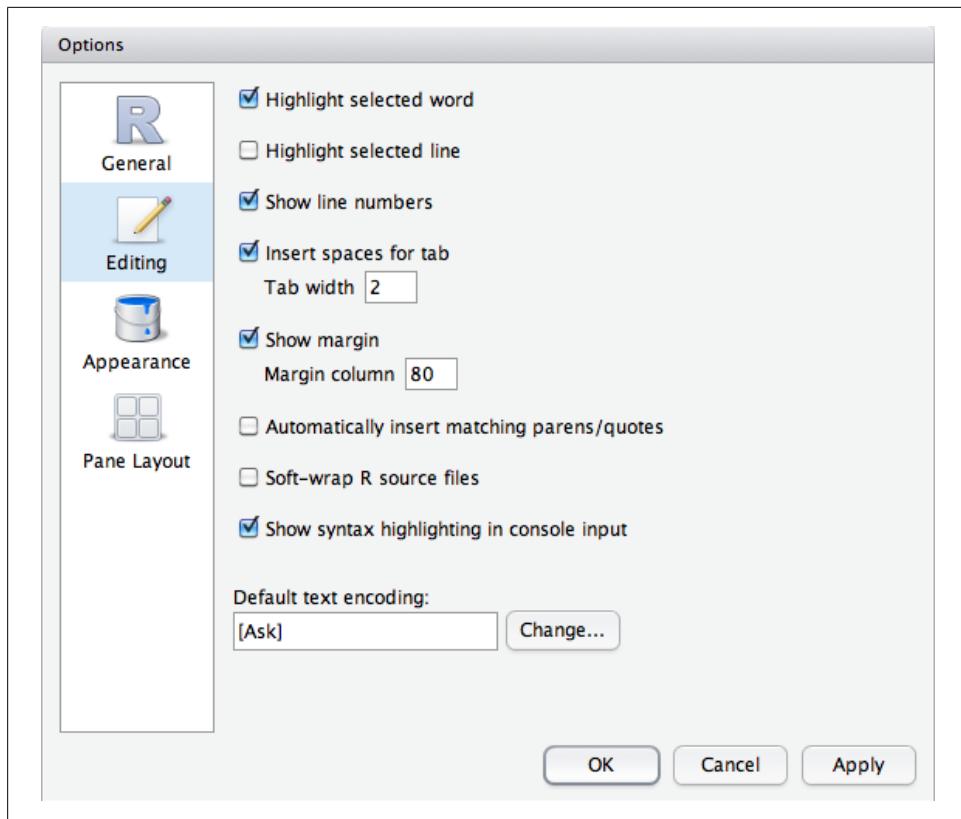


Figure 3-4. The Options dialog has the ability to turn off automatic matching of paired values

A new R script file can be opened in the code editor using the leftmost toolbar button on the application toolbar or from the **File > New > R Script** menu item. Into this file a series of commands may be typed. There are different actions available that execute these commands in part or in total:

Run line or selection

Run the current line or selection. Commands that are run are added to the history stack (“[Command History](#)” on page 36).

Run all lines

Run all the lines in the buffer.

Run from beginning to line or run from line to end

Run lines above or below the current line.

Run function

Have RStudio look for the function enclosing the cursor and run that.

Rerun previous region

This allows one to edit a region and rerun its contents without needing to reselect it.

Source (or Source with echo)

Call `source` on the file ("source with echo" will echo back the commands). Sourced commands do not add to the history stack.

These actions are invoked via the menu bar, keyboard shortcut, or toolbar button. All appear under the `Edit > Run Code` menu item and have their corresponding keyboard shortcut shown (Table 3-2). The toolbar buttons for the editor allow one to run the line or selection quickly, rerun the previous region, or source the buffer into R.

Command-Line Conveniences

Working with a command line has a long history. Despite the popularity of GUIs, command lines still have many aficionados, as they are more expressive—and, once some conveniences are learned—usually much faster to use. For reproducible research they are great, as they can record the exact commands used. There are drawbacks, though. Typing can be a chore, proper command syntax is essential, and the user needs to have intimate knowledge of the function and its arguments. All of these can be huge obstacles to newcomers to R. Over time, these drawbacks of command-line usage have been lessened through techniques such as tab completion, keyboard shortcuts, and history stacks.

We discuss RStudio’s implementation of these next. Becoming well-versed in these features can help you turn the command line from a distant stranger into a welcome friend.

Tab Completion

Working at the command line requires users to remember function names and the names of their arguments. To save keystrokes, many R users rely on tab completion to complete partially typed commands. The basic idea of tab completion is that when the user has a partially completed command and the Tab key is pressed, the command will be completed if there is only one candidate for completion. If there is more than one, a menu of candidates is given. The implementation of this feature varies across the different R interfaces, although most implement it—none, perhaps, as intuitively as RStudio. Here the menu provided for candidate selection is a context-sensitive completion dialog raised (when needed) by pressing the Tab key and dismissed by making a selection or by pressing either the Backspace or Escape key.

The completion dialog (see [Figure 3-5](#)) has a left pane with options that can be scrolled through, and usually a right pane providing details on the selection (if available). This short description is great for jogging memories as to what the value does. The corresponding help page that contains this information can be opened by pressing the F1 key.

A candidate value for completion may be selected with a mouse, but it is typically more convenient to use the keyboard. Press the up or down arrow to scroll through the list and use the Enter key (or Tab key again) to select the currently highlighted value for insertion. Typing a new character will narrow the list of candidates.

The completion window depends on the context of the cursor when the Tab key is pressed. Here are some scenarios:

Completion of object and function names

When an object or function name is partially typed, the completion candidates will be objects on the user's search path whose case-sensitive name begins with the value. Objects may be in the global workspace of the user or available objects from the loaded packages (functions, variables, and data sets). In the latter case, the package name appears next to the value and, when possible, a summary of the object from its help page ([Figure 3-5](#)).

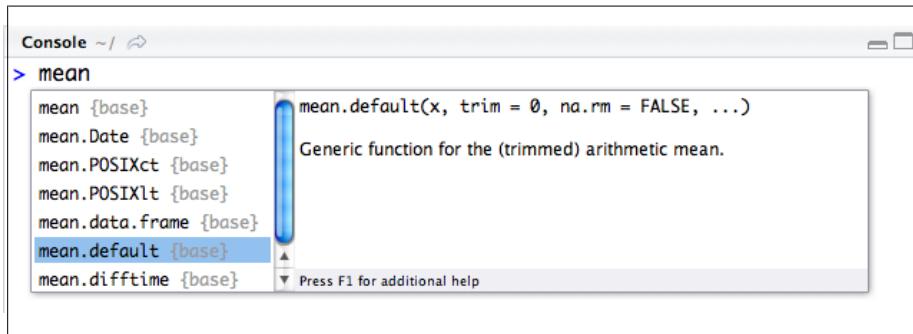


Figure 3-5. Completion for an object in the workspace shows the full name, its package (when applicable), and a short description if available

Listing of function arguments

If the cursor is inside the matched pair of parentheses enclosing a function's arguments and the Tab key is pressed, the arguments will populate the completion candidates ([Figure 3-6](#)). The arguments appear with an = appended to their name, to distinguish them from objects.

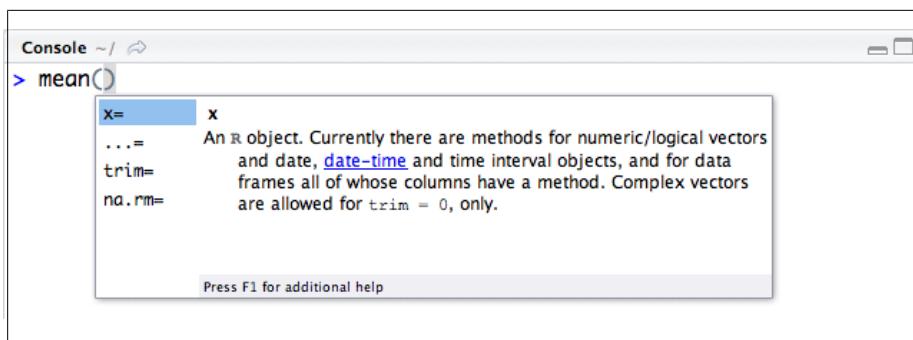


Figure 3-6. The completion window for function arguments shows information from the help page

Completion within a function's argument list

Within a populated argument list, the completion code provides arguments and objects, as both may be desired (Figure 3-7). R can use named arguments or positional arguments where only the object is specified.

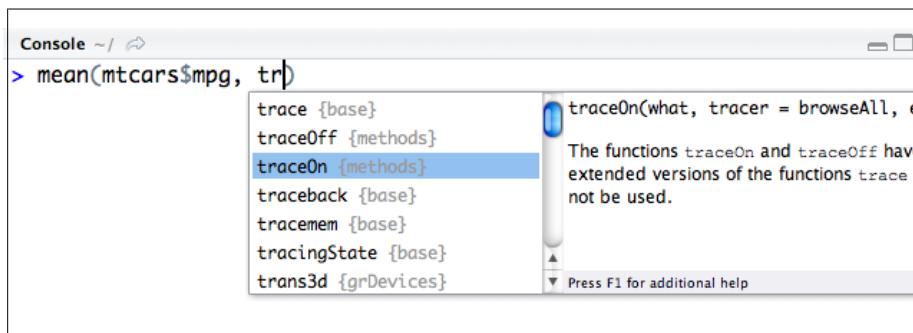


Figure 3-7. Completion with a function from a partial description shows that candidates include arguments and objects

Completion within strings

Within quotes, the completion code will offer a list of files and subdirectories to choose from (Figure 3-8). By default, this will list files and directories in the working directory, but if any part of a path is given (absolute or using the “tilde” expansion) then files and directories relative to that are presented.

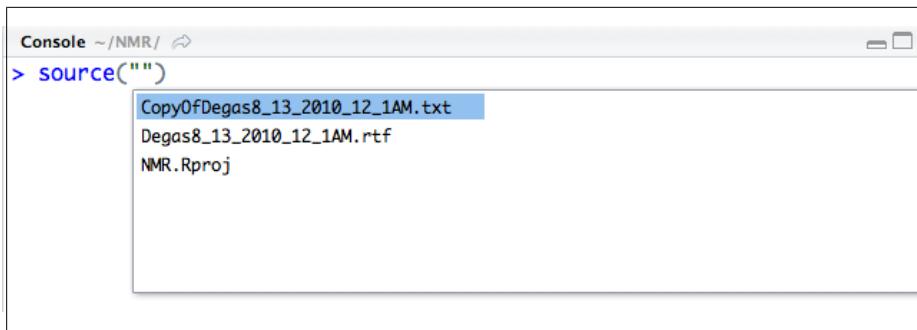


Figure 3-8. A Tab-key completion of strings uses files in the current directory for candidates



The selection of completion candidates is eventually delegated to a framework provided by R's `utils` package and documented under `rcompgen`. That help page has much more detail on how the completion candidates are figured out. For example, completion can be done after the extractors `$` (for lists and environments) and `@` (for S4 objects). In this case, the completion window has no details pane. Additionally, completion can be carried out inside namespaces, even when not exported.

There are a few limitations of the completion mechanism. Completion of function arguments can be difficult for generic functions, as the argument list may depend on the specified arguments and these are not evaluated; and the token for completion is found by considering the current line, so it doesn't work well with multiline commands.

Keyboard Shortcuts

Keyboard shortcuts allow the user to quickly invoke common actions by pressing the appropriate keyboard combination. For example, many people have their fingers trained for the copy and paste keyboard shortcuts, as using them can be more convenient than using a mouse to initiate these actions. RStudio has numerous keyboard shortcuts. In keeping with standard GUI design, many of these appear alongside the menu item associated with the action. Here, we discuss those shortcuts that are implemented for the console and its integration with the source-code editor.

Keyboard shortcuts are usually operating-system dependent, and RStudio's are no exception (though, they are not locale specific). Additionally, keybindings may also be editor-dependent. In particular, the well-established `vi` and `emacs` keybindings are hardwired into many users' fingers. The RStudio keybindings are a mix of OS-consistent bindings (e.g., copy and paste in Windows is `Ctrl+C` and `Ctrl+V`, and in Mac OS X, `Cmd+C` and `Cmd+V`) and Emacs-specific (e.g., `Ctrl+K` will kill all the text to the right of the cursor [including the end-of-line character] and `Ctrl+Y` will yank it back [paste it in]). Although `vi` users may feel left out, adding in the Emacs bindings surely

makes many longtime R users happy—it is hard to retrain one’s fingers! Similar shortcuts have been present for a long time in R’s console through the `readline` library.

In [Table 1-2](#), we listed shortcuts for navigation between components. Here in [Table 3-1](#), we describe shortcuts for working at the console, and in [Table 3-2](#) list the available shortcuts for sending commands from the source-code editor to the console. General editing shortcuts for the console and source editor are listed later in [Table 5-1](#).



In RStudio, keybindings are currently not customizable. Keeping consistency across platforms, the web interface, and the Qt desktop is difficult. Keyboard shortcuts do get updated on occasion. The current list is found under the menu item `Help > Keyboard Shortcuts`.

Table 3-1. Console-specific keyboard shortcuts

Description	Windows and Linux	Mac
Move cursor to console	Ctrl+2	Ctrl+2
Clear console	Ctrl+L	Command+L
Move cursor to beginning of line	Home	Command+Left
Move cursor to end of line	End	Command+Right
Navigate command history	Up/Down	Up/Down
Pop-up command history	Ctrl+Up	Command+Up
Interrupt currently executing command	Esc	Esc
Change working directory	Ctrl+Shift+D	Ctrl+Shift+D

Table 3-2. Keyboard shortcuts for running commands in the Source editor

Description	Windows and Linux	Mac
Run current line/selection	Ctrl+Enter	Command+Enter
Run current document	Ctrl+Shift+Enter	Command+Shift+Enter
Run from document beginning to current line	Ctrl+Shift+B	Command+Shift+B
Run from current line to document end	Ctrl+Shift+E	Command+Shift+E
Run the current function definition	Ctrl+Shift+F	Command+Shift+F
Rerun previous region	Ctrl+Shift+P	Command+Shift+P
Source a file	Ctrl+Shift+O	Command+Shift+O
Source the current document	Ctrl+Shift+S	Command+Shift+S

Command History

Interactive usage often involves repeating a past command or parts of a command. Perhaps one wishes to change an argument's value, or perhaps there was a minor error. Retyping an entire command to make a minor change is tedious at best. A common instinct is to insert the cursor at the error and edit the previously issued command, but this is not supported by the RStudio console. One might then be tempted to copy and paste the command to the prompt and proceed to edit.

The history mechanism speeds up this process. RStudio keeps a stack of past commands and allows one to scroll through them easily. This can be done using the up and down arrow keys. As the arrows are pressed, the previous commands are copied to the prompt, allowing them to be edited. The list of commands can be scrolled through quickly.

To see more than one previous command at a time, the Ctrl+Up keyboard shortcut can be typed, and a history window, similar to that for tab completion, will pop up ([Figure 3-9](#)).

Searching the history stack

Searching (as opposed to scrolling) through the past history (Ctrl+R on many R consoles) is better for lengthy sessions. RStudio implements searching its own way. Calling Ctrl+Up when there is text already typed at the prompt will narrow the list shown in the history pop up to just commands beginning with that text. One can use the arrow keys or mouse to select a value. Alternatively, one can continue typing, which causes the pop up to close and reopen with a narrowed list.

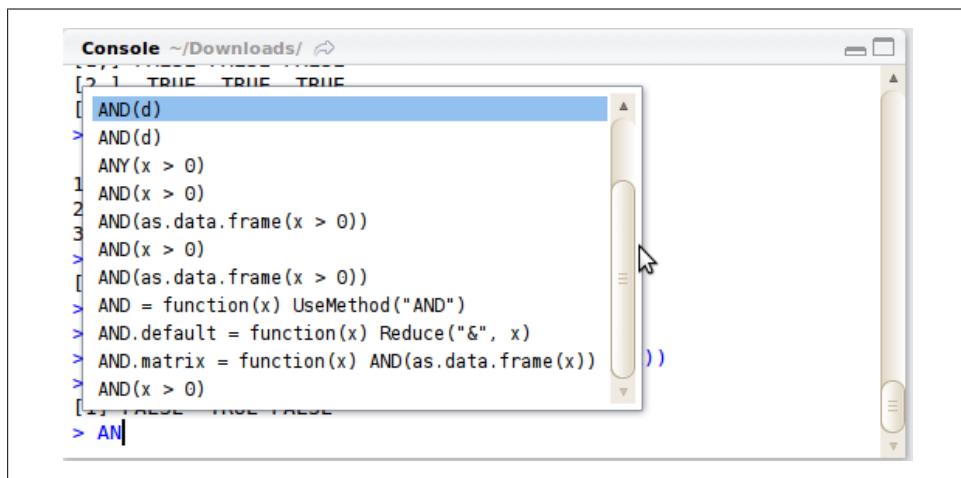


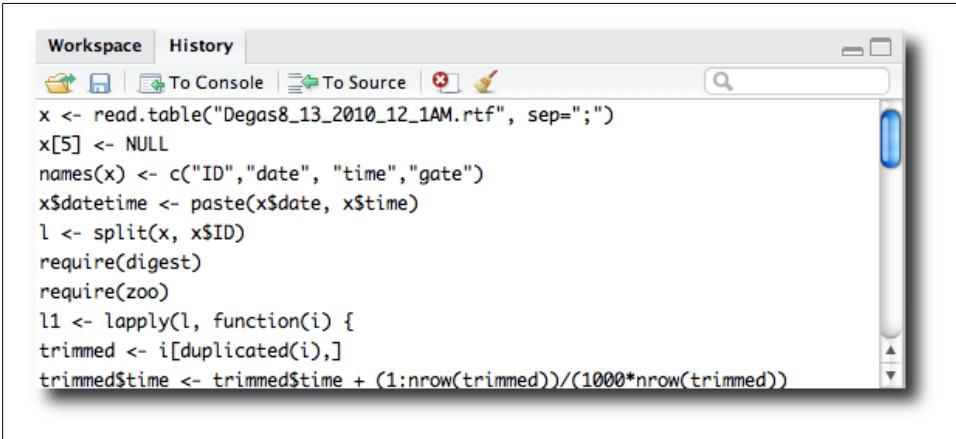
Figure 3-9. History pop up opened by Ctrl+Up or, as in this case, Ctrl+R. The latter narrows the history candidates by searching for previous command completions

History Browser

In addition to the command-line interaction with a user's history, RStudio also provides a History browser (Figure 3-10), allowing the user to scroll through past commands or use a search box. The past commands are organized in time order, with timestamps added for extended sessions. By default, this component resides in a tab in the notebook on the upper right, and may be raised by clicking on the tab or using the shortcut Ctrl +4.

The basic usage involves double-clicking a line, which sends it to the console to be edited or reissued (the focus shifts to the console, so just pressing the Enter key will re-execute the command). Other uses involve first marking a selection. A single click selects the line, and this selection can be extended by holding the Shift key and using the up and down arrows. Other selection modifications are also possible. The component's toolbar has three buttons: one sends the selection to the console, one appends the selection to a file in the source-code editor, and one removes the selection from the history list (the page icon with the red "x"). If a multiline selection is sent to the console, no continuation prompt is inserted, allowing one to edit any of the lines.

The toolbar also has icons to save the history to a file, read the history in from a file, and clear the history in its entirety.



A screenshot of the RStudio interface showing the History browser. The window title is 'History'. The toolbar includes buttons for saving to a file, reading from a file, sending to the console, sending to the source editor, and removing selected items. Below the toolbar is a search bar. The main area displays a list of R code commands. The commands listed are:

```
x <- read.table("Degas8_13_2010_12_1AM.rtf", sep=";")
x[5] <- NULL
names(x) <- c("ID", "date", "time", "gate")
x$datetime <- paste(x$date, x$time)
l <- split(x, x$ID)
require(digest)
require(zoo)
l1 <- lapply(l, function(i) {
  trimmed <- i[duplicated(i),]
  trimmed$time <- trimmed$time + (1:nrow(trimmed))/(1000*nrow(trimmed))
```

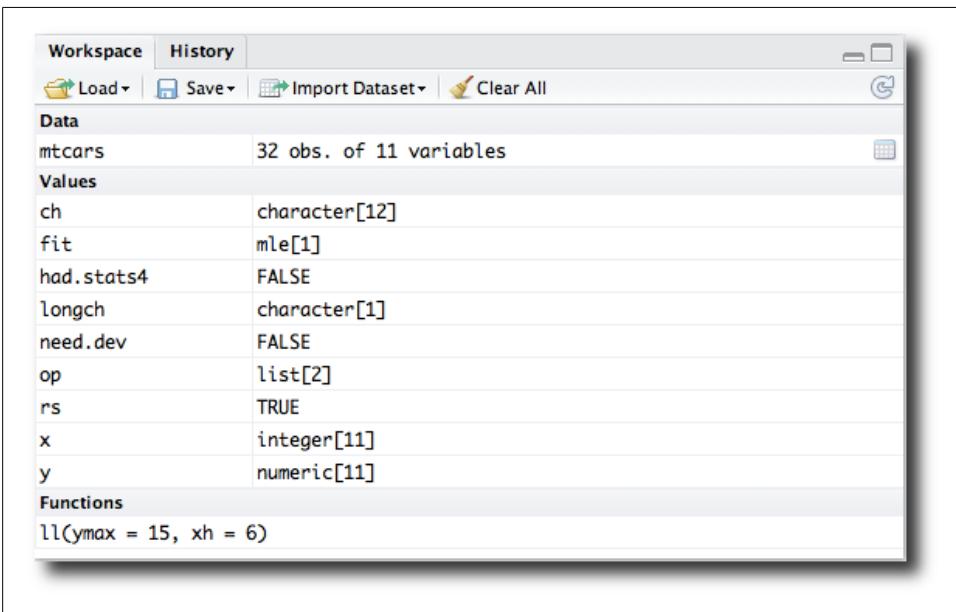
Figure 3-10. The history component shows the session history, which allows commands to be recycled

The General panel of the options dialog has a couple of entries related to the history-recording mechanism: one to modify how the history is saved and one to toggle the option to remove duplicate commands.

Workspace Browser

When an R user assigns a value to a variable, the assignment is held in an *environment*, R's way of organizing its objects. The R user has provided them with a global workspace (`.GlobalEnv`), which is a top-level environment where names are bound during interactive use (Figure 3-11). This workspace is typically persistent—that is, a user is prompted to save it when quitting an R session, and it is loaded on startup or when a new project is selected (see “[Which Workspace?](#)” on page 7). Over time, there can be many variables, and remembering what they are can become nearly impossible. R has some functions to list the values in an environment (primarily `ls`), but RStudio makes this much easier through its **Workspace** browser.

The **Workspace** browser appears by default in the notebook in the upper-right pane of the GUI. The browser lists the objects in the global workspace, organized by type of value: **Data**, **Values**, **Functions**.



The screenshot shows the RStudio interface with the 'Workspace' browser component open. The browser has a tab bar with 'Workspace' and 'History' tabs, and a toolbar with 'Load', 'Save', 'Import Dataset', and 'Clear All' buttons. The main area is divided into sections: 'Data', 'Values', and 'Functions'. The 'Data' section contains one entry: 'mtcars' with a description '32 obs. of 11 variables'. The 'Values' section contains several entries: 'ch' (character[12]), 'fit' (mle[1]), 'had.stats4' (FALSE), 'longch' (character[1]), 'need.dev' (FALSE), 'op' (list[2]), 'rs' (TRUE), 'x' (integer[11]), and 'y' (numeric[11]). The 'Functions' section contains one entry: 'll(ymax = 15, xh = 6)'. The entire screenshot is enclosed in a light gray border.

Figure 3-11. The workspace browser component summarizes objects in the global workspace; objects can be viewed or edited



The global workspace is not the only environment that R uses. Indeed, it is just one of many. For example, without extra work, within a function assignment occurs in the function's environment and disappears when the function exits. Such assignments do not appear in the **Workspace browser**.

Editing and Viewing Objects

Clicking on a value will initiate an action to edit or view the object. Currently, rectangular objects, such as data frames and matrices, are not editable. For these, RStudio provides an implementation for `View` (really `dataentry`).

For other objects, how the value gets edited depends on the type of object and its length.

For some atomic objects with length 1, the editing occurs within the `Workspace` browser ([Figure 3-12](#)). Clicking on the object highlights its value, which can then be edited using the browser as a property editor. The input expression is not evaluated and need not be of the same class.

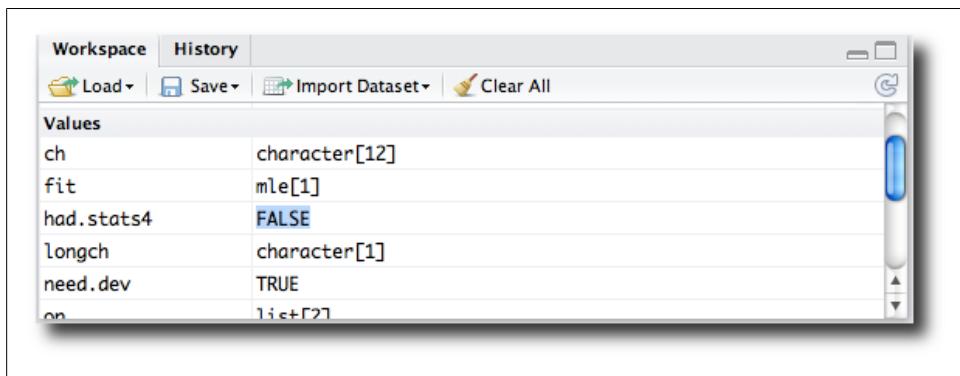


Figure 3-12. Atomic objects of length 1 are edited inline

More typically, clicking on an object invokes an editor in a pop-up window. In [Figure 3-13](#), we see the editor appearing after clicking on the `ch` variable, a character vector of length 12.

One can edit and save, or simply cancel. Similarly, one can edit functions through the same editor.

Editing an object involves first deparsing the object into a file and then calling the editor on that file. When editing is finished, the text is parsed and, if there is no error, this value is assigned (see `?edit` for details). Editing of some objects—for instance, `S4` objects—is not possible. Editing of functions preserves the function environment.

For data frames and matrices, there is a data viewer. Clicking on such an object will open a view of the data in the code-editor notebook similar to [Figure 3-14](#). At the time of this writing, the view is limited to 100 columns and 1,000 lines. This view is a snapshot and is not updated if the underlying object changes. However, reclicking the object in the `Workspace` browser will refresh the view.

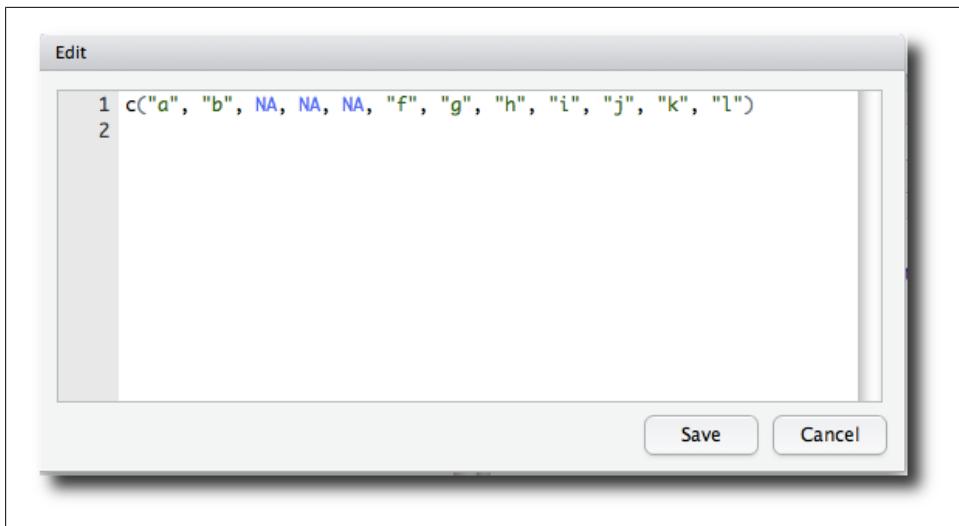


Figure 3-13. Simple pop-up editor is used to edit data vectors

	row.names	mpg	cyl	disp	hp	drat	wt	qsec	vs	am	gear	carb
1	Mazda RX4	21.0	6	160.0	110	3.90	2.620	16.46	0	1	4	4
2	Mazda RX4 Wag	21.0	6	160.0	110	3.90	2.875	17.02	0	1	4	4
3	Datsun 710	22.8	4	108.0	93	3.85	2.320	18.61	1	1	4	1
4	Hornet 4 Drive	21.4	6	258.0	110	3.08	3.215	19.44	1	0	3	1
5	Hornet Sportabout	18.7	8	360.0	175	3.15	3.440	17.02	0	0	3	2
6	Valiant	18.1	6	225.0	105	2.76	3.460	20.22	1	0	3	1
7	Duster 360	14.3	8	360.0	245	3.21	3.570	15.84	0	0	3	4
8	Merc 240D	24.4	4	146.7	62	3.69	3.190	20.00	1	0	4	2
9	Merc 230	22.8	4	140.8	95	3.92	3.150	22.90	1	0	4	2
10	Merc 280	19.2	6	167.6	123	3.92	3.440	18.30	1	0	4	4

Figure 3-14. The data-frame viewer provided by RStudio is rendered in the Source-editor notebook

The **Workspace** browser has a few other features available through its toolbar for manipulating the workspace:

- Previously saved workspaces (or the default one) can be loaded through a dialog invoked by the **Load** toolbar button.
- The current workspace can be saved either as the default workspace (**.RData** file) or to an alternate file.

- The entire workspace can be cleared through the **Clear All** toolbar button. To delete single items, one can use the `rm` function through the console.



Just around the corner...

The Workspace browser is likely to see many new features as RStudio matures. For example, a data editor for matrices and data frames, a workspace filter, and a way to delete individual items could all be added.

Importing Data Sets

Importing data into an R session can be done in numerous ways, as there are many different data formats. The *R Data Import/Export* manual provides details for common cases. For properly formatted text files, RStudio provides the **Import Dataset** toolbar button to open a dialog to initiate the process. You select where the file resides (locally, or as a web resource), then a dialog opens to select the file. Once a file is specified (and possibly downloaded/uploaded), a dialog appears that allows you to customize how the data will be imported. Figure 3-15 shows the defaults for reading in the `mtcars` data when first written out as a `csv` file.

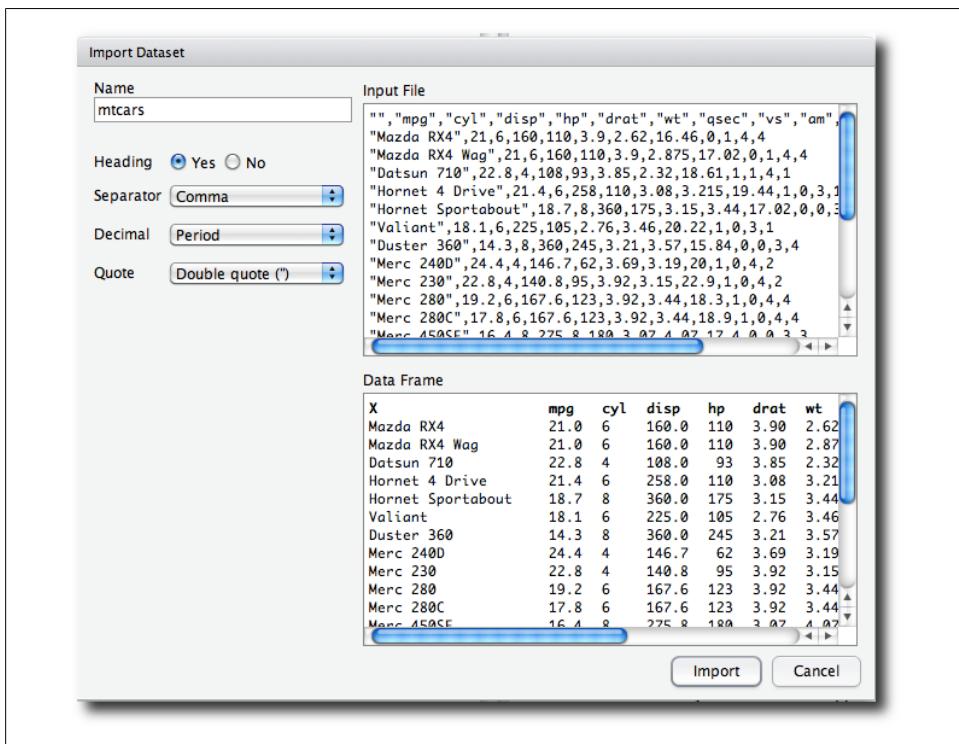


Figure 3-15. Dialog for importing a data set from a formatted text file

The dialog has the more commonly used arguments for a call to `read.table`, but it is missing a few, such as `comment.char`.



For server usage, one can upload arbitrary files into the working directory through the `Files` browser (see “[The File Browser](#)” on page 71).

The Help Page Viewer

As mentioned, R is enhanced by external code organized into packages. Packages are a structured means for the functions and objects that extend R. Part of this organization extends to documentation. R has a few ways of documenting itself in a package. For packages on CRAN, compliance is checked automatically. Each exported function should be documented in a help page. This page typically contains a description of the function, a description of its arguments, additional information potentially of use to the user, and, optionally, some example code. Multiple functions may share the same documentation file. In addition to examples for a function, a package may contain demos to illustrate key functionality and *vignettes* (longer documents describing the package and what it provides).

R has its own format, *Rd* format, for marking up its help pages. This format is well described in *Writing R Extensions*, one of the manuals that accompanies R. As the *Rd* format is structured, functions (in the `tools` package) have been written to convert the text to HTML format. R comes with a local web server to display these pages. RStudio can show them as well, and does so in its `Help` browser. By default, this component (Figure 3-16) appears as a page in the notebook in the lower-right corner.

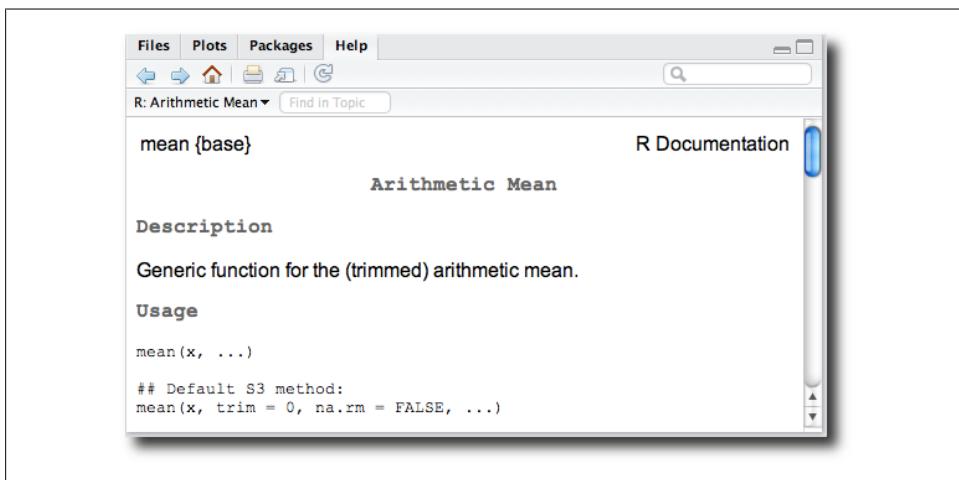


Figure 3-16. The Help browser component shows R’s help pages

Help pages are invoked by the `help` function, although the easy-to-type shortcut `?` is typically used. For example, typing `?mean` will open the help page for the `mean` function from the `base` package (Figure 3-16).

An advantage of HTML rendering of help pages is that the provided links are active. For example, in the `mean` help page, the help page author provides links (Figure 3-17) to `weighted.mean` (for computing a mean with weights), `mean.POSIXct` (an S3 method for computing the mean of time data), and `colMeans`.

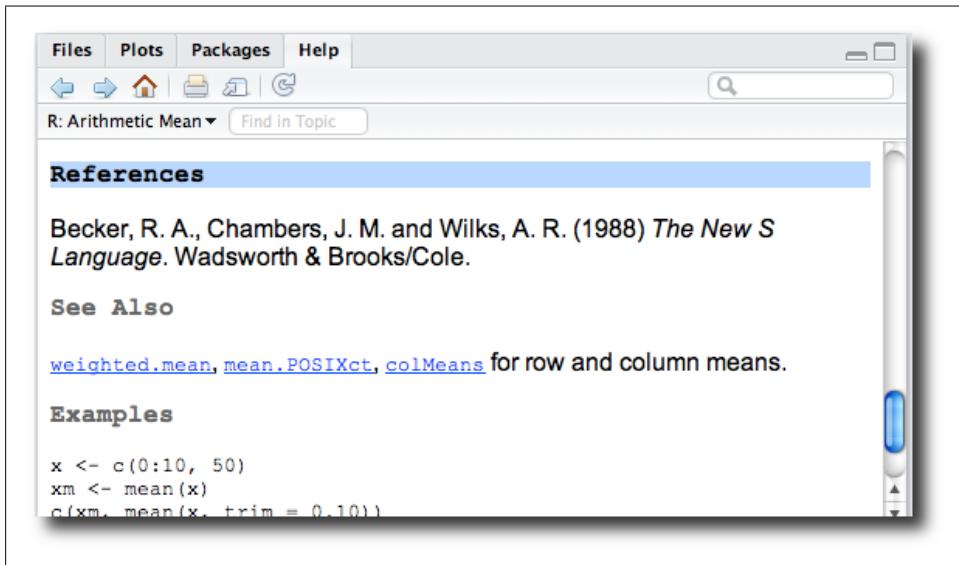


Figure 3-17. Help pages have active links



The add-on `helpr` package for R enhances the appearance of the help pages by applying attractive CSS styling, adding a comment feature, and providing the ability to execute the examples directly from the Help browser.

The `?` shortcut is the most basic functionality for `help`. In the `Packages` component, the installed packages appear as a link. Clicking a package's link opens a description page for the package. This is much more useful than the output of `help(package="...")`, which creates a text only display in the source-code editor. This description page gives links to the documented functions, and in addition (if applicable) provides access to the `DESCRIPTION` file, the `NEWS` file, a list of demos, and any package vignettes.

The `??` shortcut allows quicker access to R's `help.search` function. This allows for searching the help system's documentation for a match to the specific pattern, searching within the alias, title, and concept entries. (The `help.search` function allows a more

refined search.) As of R 2.14.0, the results are returned in a search results page in the Help browser with links to the different matches.

There are two different search boxes provided by the Help browser. The box in the upper-right corner of the main toolbar (Figure 3-18) lists the available help topics matching the beginning of the typed expression, using an auto-completion feature. This serves a similar, but more convenient, role as the `apropos` function, which can be used to search for workspace objects matching a pattern. The lower search box in the secondary toolbar is used to search through the contents of the displayed help page.

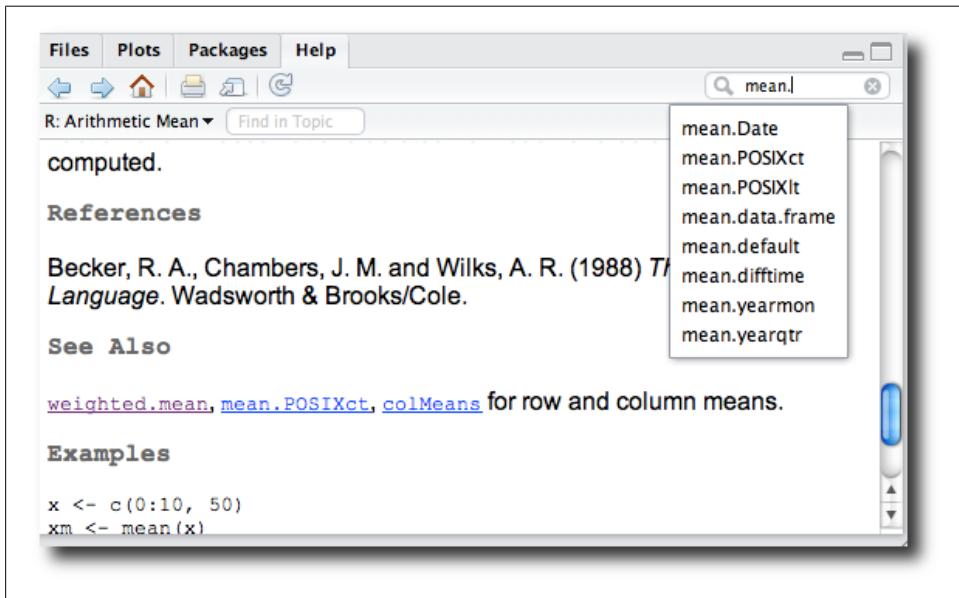


Figure 3-18. The upper search box of the Help browser displays possible matches



Searching for text in RStudio is complicated by the presence of the many different panels. Basic search happens through the source-code editor; other searches are facilitated by panel-specific search boxes.

In addition to the search box, the Help browser's main toolbar provides other functionality:

- The arrows are used to scroll through the history of one's help-page usage. This history also appears as the values of a pop-up combobox when a help page is shown.
- Clicking the “home” toolbar button opens a page providing, among other items, links to the manuals that accompany R.

- The **show in new window** toolbar button will open the page in a web browser.



Searching online resources

R is widely discussed on internet forums and news groups. The `RSiteSearch` command is used to search for key words or phrases from various sources of help that exist online and in packages, through <http://search.r-project.org>. This command opens a browser window containing the results. The `sos` package provides an alternative interface.

Other useful places to find information about R or RStudio are the R mailing lists, the Stack Overflow thread for R at <http://stackoverflow.com/questions/tagged/r>, and the RStudio support forum at <http://support.rstudio.org>.

The Browser

R, as a computing environment, is well known for its abilities to produce publication-quality graphics. Indeed, R graphics are often seen on the pages of *The New York Times*. To achieve this quality, the graphics engines in R have many levels of customization. Over the years, R has developed several different engines for producing graphics:

- The base graphics system offers easy-to-use statistics-oriented graphs and underlying low-level functions to allow users to design their own.
- The `lattice` package implements *Trellis Graphics* (an implementation of ideas in *Visualizing Data*, by William S. Cleveland [Hobart Press]) for S and S-Plus. Lattice graphics are very well suited for displaying multivariate data. Many standard statistical plots are easy to make, but an underlying flexibility allows users to create their own graphics.
- The `ggplot2` package provides a relatively recent third approach. This is an implementation of ideas in *The Grammar of Graphics* by L. Wilkinson, et al. (Springer). It advertises that it combines the advantages of base and lattice graphics—in addition, it produces very attractive graphics. Again, one can quickly generate stock graphs, but there is much flexibility to build up a graph step by step.

All three of these systems rely on R's underlying graphics framework. R uses a paper-and-pen approach to graphics. A graphic device (the paper) is created or cleared, and the graphic commands then write (with pen) onto this paper in steps. The point of this analogy is that one can't erase the paper. (The `cranvas` package will provide an alternative to this, but that is a different topic.) As such, it is important to plan a graphic prior to creating it—for example, computing the size of the coordinate space that will be needed. (Don't worry, this is usually done for you by the calling function.) The device (or piece of paper) is quite flexible in general. It can be an interactive device or a device that writes to a file in a certain format, such as `pdf`, `png`, or `svg`.



Don't be turned off by the apparent complexity hinted at above. Although both the `lattice` and `ggplot2` packages are documented in book-length formats, this only reflects their underlying flexibility. All three graphics approaches provide enough higher-level functions that make the standard graphics of statistics as simple as remembering the function name and specifying the data appropriately.

The Plots Browser

RStudio provides its own device for the display of graphics, `RStudioGD`. By default, the device's output is rendered in the `Plots` browser. Although the graphics are secretly image files, the `RStudioGD` device also allows for interactivity. In [Figure 3-19](#) we see a graph from one of the examples of `stat_contour` from `ggplot2` displayed in the browser.

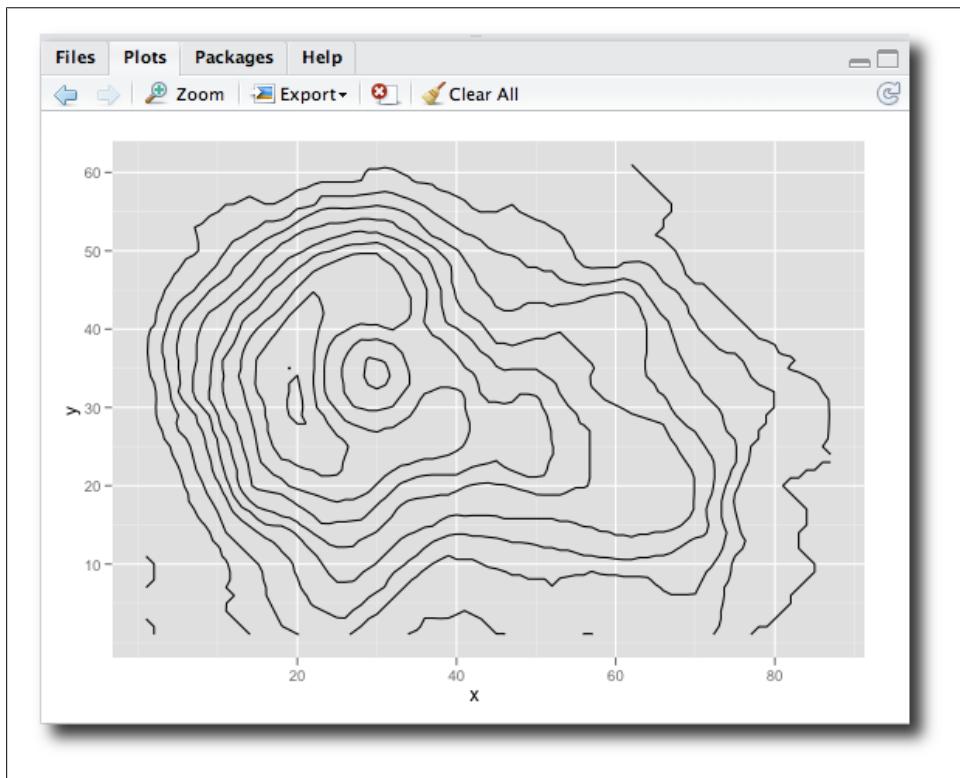


Figure 3-19. Plots browser showing a graphic produced by R

The image is initially sized to fit the space allocated to the browser. If the browser is resized, the image will be regenerated to match the new size. This happens in the background, though there is a button to refresh the current plot on the component's toolbar. If one desires an even larger view, the `zoom` toolbar button will open the graphic in a

much larger **Plot Zoom** pop-up window. The zoom window is not an interactive device but a snapshot of the current graphic.

One benefit of how the device works is that a new graphic is produced each time (unlike many R devices, which essentially have an erase feature). This makes it easy for the component to keep a list of the graphics that are produced. One can scroll through old graphics using the left and right arrows located on the toolbar.

The currently viewed graphic can be exported as an image or **.pdf** file. RStudio provides a few dialogs to control this. In [Figure 3-20](#), we see that the save-plot dialog allows one to easily specify the file type, directory, and file name of the image, as well as adjust the size of the image in pixels. (When saved as a **.pdf** file, the size is specified in inches.)

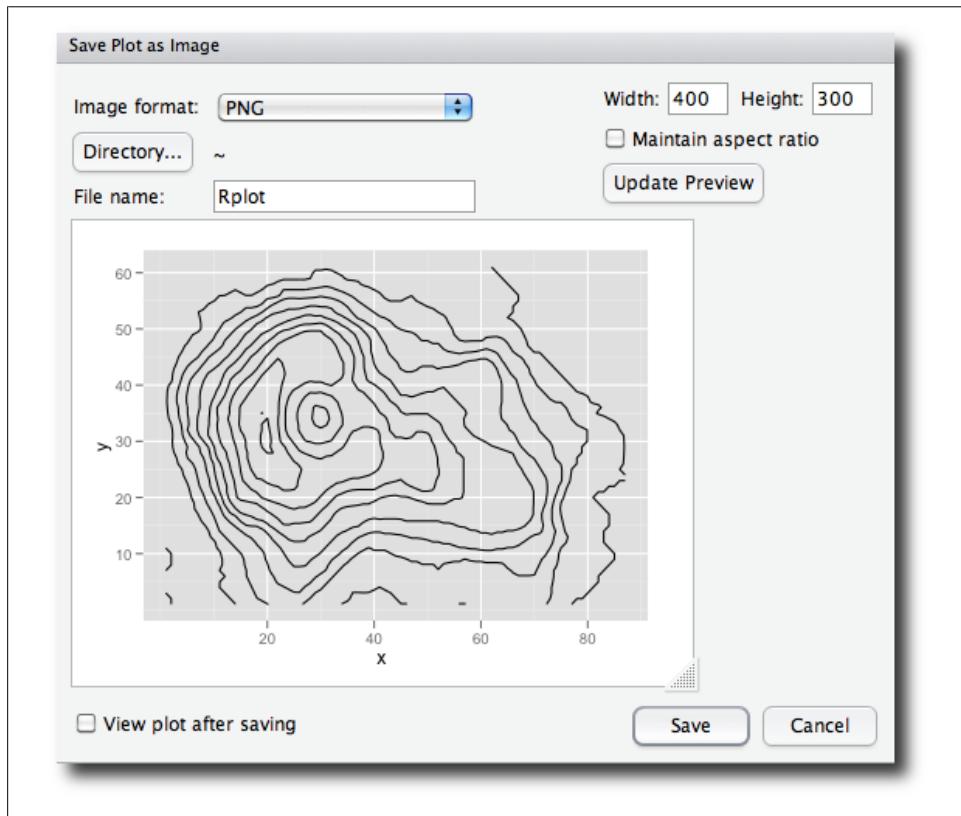


Figure 3-20. Export dialog for producing a graphic file for a plot

In addition, there are toolbar buttons to remove the current plot and to clear all the plots.

Interactivity

R allows for interaction with a graphic through the `locator` function, which returns the position of the point (in the “user coordinate system”) where the (first) mouse button is pressed; and the `identify` function, which returns the index of the point nearest to where the (first) mouse button is pressed. Both functions are implemented for RStudio.

When the functions are called, the `Plots` browser is raised (if it wasn’t already). The two functions are blocking, in that no input into the console is available until after the selection of coordinates is done. The console shows its stop icon, and the graphic device displays a message (Figure 3-21) that the locator is active, and instructs the user to press the Finish button. (For `locator`, one specifies ahead of time the number of points to identify, so the block will terminate if that occurs as well.)



Figure 3-21. When `identify` or `locator` is blocking input, the graphic window displays an alert



Some devices for R implement more complicated events, through `getGraphicsEvent`, but this is not currently the case for the RStudio device.

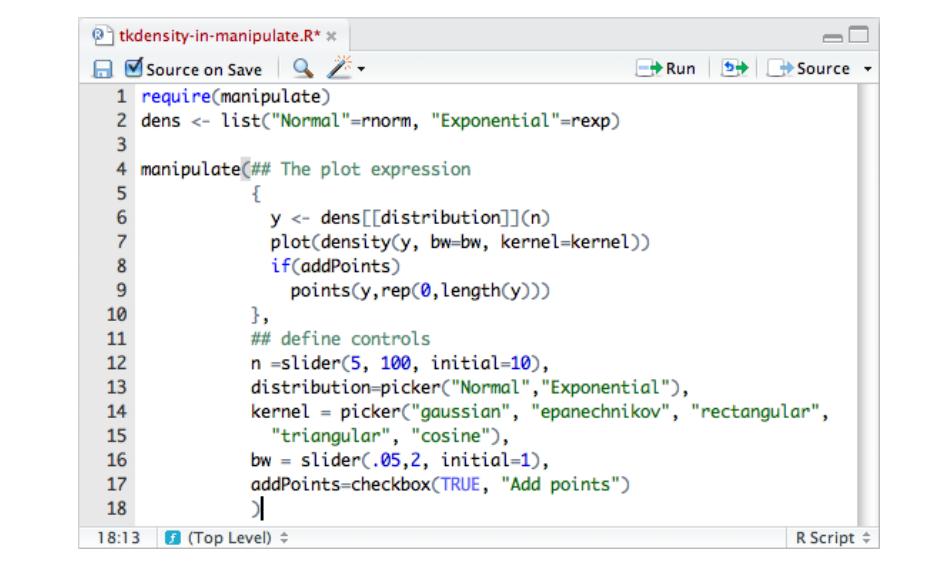
The `manipulate` Package for RStudio

Through the `tcltk` package (and others), an R programmer can create graphics that can have associated GUI controls to manipulate the display. Through the `manipulate` package, RStudio users can too. This package is provided with RStudio and delivers a set of simple-to-define controls that provide values to an expression used for plotting. These controls include a `slider`, a `picker`, and a `checkbox`.

The basic usage is:

- One defines an expression that, when evaluated, produces the desired plot.
- This expression includes parameters labeled with the names given to the controls.
- When a control is updated, the expression is reevaluated and the graphic updated.

To illustrate, Figure 3-22 shows the code that implements the `tkdensity` demo from the `tcltk` package (there are 103 lines in the original, but just 16 here).



```
tkdensity-in-manipulate.R* 
Source on Save Run Source 
1 require(manipulate)
2 dens <- list("Normal"=rnorm, "Exponential"=rexp)
3
4 manipulate## The plot expression
{
5     y <- dens[[distribution]](n)
6     plot(density(y, bw=bw, kernel=kernel))
7     if(addPoints)
8         points(y,rep(0,length(y)))
9 }
10
11 ## define controls
12 n =slider(5, 100, initial=10),
13 distribution=picker("Normal", "Exponential"),
14 kernel = picker("gaussian", "epanechnikov", "rectangular",
15                 "triangular", "cosine"),
16 bw = slider(.05,2, initial=1),
17 addPoints=checkbox(TRUE, "Add points")
18 }
```

Figure 3-22. R code for using the `manipulate` package for interactive graphics

When the commands are executed, RStudio produces a plot based on the initial values of the control and also pops up a window with the controls as shown in Figure 3-23). Manipulating these controls will update the graphic (but not add to the history of graphics). The control frame's visibility is toggled through the double arrow icon in the control bar and the gear icon in the plot window.

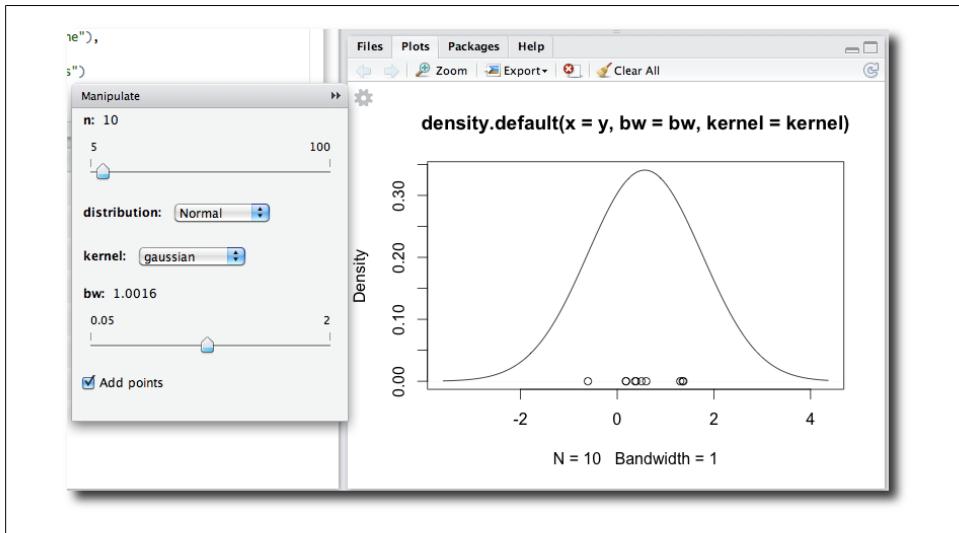


Figure 3-23. The `manipulate` function creates a control panel for setting parameter values in a plot

This example shows all three control types. A slider appears with both its own label, another label indicating the value, and a slider widget to adjust that value. The pickers are rendered using comboboxes, and the checkbox is displayed with its accompanying label.

External Programs (Desktop Version)

R has several packages that provide interfaces to external programs and systems. For the desktop version of RStudio, one can call these to extend the interface. For example, the `tcltk` package interfaces R with the Tk libraries for creating graphical user interfaces. The widely used `Rcmdr` package, which provides a set of graphical interfaces to numerous R functions, can be run in this manner. One can also use the interfaces provided by `RGtk2` and `qbase`.

In addition, the desktop user can take advantage of R's internal help server. The `googleVis` package uses this to take advantage of Google's visualization tools, and the `Rack` package provides an API for R users to write web applications that take advantage of this same server.

Case Study: Creating a Package

Before describing more systematically the components that RStudio provides for development work in R (most importantly the source-code editor), we will pick up where we left off on our case study of analyzing the group behavior and individual movements of a colony of naked mole rats. Here, our goal is to illustrate one way to do package development with RStudio.

Imagine after a short time using RStudio for interactive use, that we are pretty happy using the command line for short commands, but have learned to really enjoy writing scripts in the `Code` editor. Even 2- or 3-line commands are much easier to debug when done in the editor. The directness of typing at the command line isn't lost, as our fingers are now trained to hit `Ctrl+Enter` to send the current line or selection to the R interpreter—or even `Ctrl+Shift+Enter` to send the entire buffer. We never need to leave the keyboard unless we choose to.

Along the way, we have been able to create a large script file that we now want to share with a colleague.

How do we do this? We could just send along the entire script. In some cases, this might be the best thing to do, as then our colleague can do exactly what we have been doing. However, there are many situations where this isn't so great. For example, perhaps this colleague doesn't know R too well and she just wants to have some functions to use. Plus, she may want to have some documentation on how to actually use the functions. Besides, we might want to share our work much more widely. At times like this, R users start to think about *packages*.

Packages are how R users extend R. CRAN houses over 3,000 of them, and many more are scattered widely throughout the internet at R-specific repositories like those hosted by the Bioconductor project or on `r-forge`. Packages also appear on code-hosting sites such as <http://github.com> or <http://code.google.com>. However, we don't need to get packages from a website. We can start by creating our own *local* packages to share with colleagues. Let's see how, taking advantage of the features of the code-editor component of RStudio.

Creating Functions from Script Files

Currently, our script is one long set of commands that processes the data files and then makes a plot. We first want to turn some of the commands into *functions*. Functions make code reuse much more feasible. A basic pattern in R is to write functions for simple small tasks and then chain these tasks together using *function composition*. This is similar to the composition concept from mathematics, where we take the output from one function and use this as the input for another.

RStudio's integrated `Source` code editor—where we wrote our script—makes working with functions quite easy. We'll illustrate some of the features here.

For our task, we have a script that does four things to process the data:

1. It reads in the data and does some data cleaning.
2. It creates `zoo` objects for each mole rat.
3. It merges these into one large `zoo` object.
4. It makes a plot.

This naturally lends itself to four functions. Keeping our functions small and focused on a single task makes them easier to test and debug. It can also help later on in the development of a package, when we may think about combining similar tasks into more general functions, although we won't see that here.

RStudio provides a convenient action for turning a series of commands into a function. The magic wand toolbar button in the code editor has the `Extract Function` action. We simply highlight the text we want and then wave the magic wand—tada! In Figures 4-1 and 4-2, we illustrate the changes introduced by the magic wand. Our first function will be the one that reads the data into a data frame where the time column is using one of R's date classes.

We then source this function into our interpreter for later use (using `Ctrl+Enter`).

We don't try to automate the process of converting the `rtf` file into a `txt` file, as that isn't so easy. We will put together the commands to process the data frame and create a list of `zoo` objects (one for each mole rat) and the commands to create a multivariate `zoo` object. This will be done with the magic wand in a similar manner as above.

A Package Skeleton

Packages must have a special structure, detailed in the *Writing R Extensions* manual that accompanies a standard R installation. We can consult that for detailed reference, but for now all we need to know is that the function `package.skeleton` will set up this structure for us. (The `ProjectTemplate` package can be used to provide even more detail to this process.)

The screenshot shows an RStudio interface with a code editor window titled "one-big-script-file.R*". The code is a script for reading NMR data from a CSV file and extracting specific fields. A context menu is open over the line of code starting with "l1 <- lapply(l, function(x) {". The menu items are "Extract Function" (with a keyboard shortcut of ⌘U), "Comment/Uncomment Lines" (with a keyboard shortcut of ⌘/), and "txt". The "txt" option is highlighted with a blue selection bar. The status bar at the bottom left shows the line number 7:61 and the text "(Top Level)".

```
1 f <- "~/NMR/CopyOfDegas8_13_2010_12_1AM.txt"
2
3 x <- read.csv(f, sep=";", header=FALSE, comment.char="\\")
4 x <- x[, - 5]
5 names(x) <- c("RFID", "date", "time", "gate")
6 x$datetime <- paste(x$date, x$time)
7 x$time <- as.POSIXct(x$datetime, format="%m/%d/%Y %H:%M:%S")
8
9 l <- split(x, x$RFID)
10
11 l1 <- lapply(l, function(x) {
12   trimmed <- x[duplicated(x),]
13   trimmed$time <- trimmed$time + (1:nrow(trimmed))/(1000 * nrow(trimmed))
14 }
```

Figure 4-1. Highlighting of the commands to be “wanded” into a function

The screenshot shows the RStudio interface again, but now the code has been transformed into a function. The "Extract Function" command has been executed, creating a new function named "readNMRData". The original script code has been converted into the body of this function. The status bar at the bottom left shows the line number 3:27 and the text "(Top Level)".

```
1 f <- "~/NMR/CopyOfDegas8_13_2010_12_1AM.txt"
2
3 readNMRData <- function (f) {
4   x <- read.csv(f, sep=";", header=FALSE, comment.char="\\")
5   x <- x[, - 5]
6   names(x) <- c("RFID", "date", "time", "gate")
7   x$datetime <- paste(x$date, x$time)
8   x$time <- as.POSIXct(x$datetime, format="%m/%d/%Y %H:%M:%S")
9 }
10
11 l <- split(x, x$RFID)
12
13 l1 <- lapply(l, function(x) {
14 }
```

Figure 4-2. A function generated by the magic wand

This function needs, at a minimum, just two things: where and what. As in, *where* are we going to write our package files and *what* will we initially populate them with? We choose the directory `~/NMRpackage`, and will start with one of the functions from our script:

```

> setwd("~/")
> package.skeleton("NMRpackage", c("readNMRData"))
Creating directories ...
Creating DESCRIPTION ...
Creating Read-and-delete-me ...
Saving functions and data ...
Making help files ...
Done.
Further steps are described in '/~NMRpackage/Read-and-delete-me'.

```

We now want to inform RStudio that we are working on a new project, allowing us to compartmentalize our session data and accompanying functions. We use the directory just created by `package.skeleton`.

After creating a new project, we refresh the `Files` browser to show us which files were created ([Figure 4-3](#)).

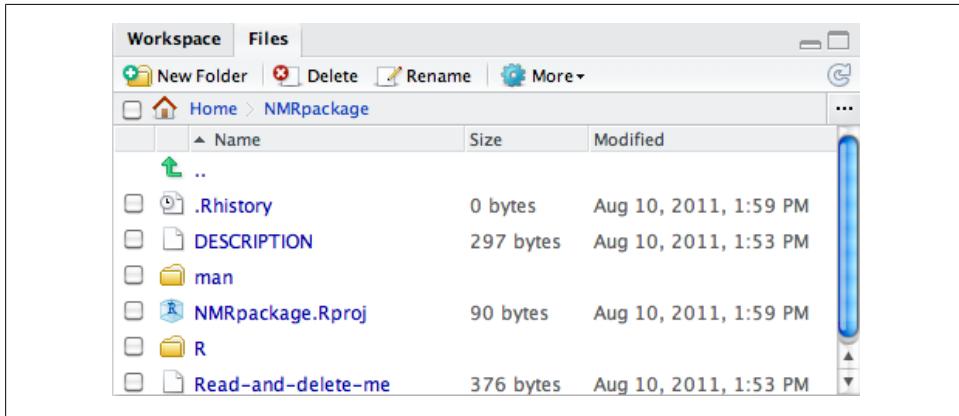


Figure 4-3. Directory structure after package.skeleton call

We see two unexpected files in the base directory and two subdirectories. We first investigate what is in the `Read-and-delete-me` by clicking on the link and reading. For now, nothing we need. It says to delete the file, so we oblige by selecting the file's checkbox and clicking the Delete toolbar button.

The `DESCRIPTION` file is used by R to organize its packages. Ours needs to be updated to reflect our package. Clicking the link opens the file in the code editor. Here we edit the `Title:` field and some others. Since our package will rely on the `zoo` and `ggplot2` packages, we add those to the `Depends` field. This file is in `dcf` format with a keyword (the name before the colon) and value on one line. If you need more lines for the value, just give any additional lines some indented space, as was done for the "Description:" line (see [Figure 4-4](#)).

The `R` directory is where all the programming is done. In this directory we have the files containing our function definitions. We change our working directory (Ctrl+Shift+D), and the file browser updates to show this directory.

The screenshot shows the RStudio interface with the 'DESCRIPTION' tab selected in the top navigation bar. The main code editor area contains the following text:

```
3 Title: Some functions to process NMR data files
4 Depends: zoo, ggplot2
5 Version: 1.0
6 Date: 2011-08-10
7 Author: jverzani
8 Maintainer: jverzani <jverzani@xyz.com>
9 Description: Package to provide some data processing and
10 visualization functions for NMR data files
11 License: GPL-3
12 LazyLoad: yes
```

The status bar at the bottom left shows the time as 4:22. A vertical scroll bar is visible on the right side of the editor.

Figure 4-4. Editing the stock DESCRIPTION file template to match our package

We see that the call to `package.skeleton` created a file named `readNMRData.R`, containing the definition of the one function we gave it. We could have one file per function, but that will quickly get unwieldy. We could also put all our functions into one file—but again that gets bulky. A better strategy is to group similar functions together into a file. For now, we will create a file to hold our data-processing functions (`process.R`), and another file for our still-to-be-written visualization functions (`visualize.R`).

To rename our file through the `Files` browser, we select its checkbox and then click the `Rename` toolbar button. A dialog prompts us for the new name. We open this file for editing by clicking on its link. We then open our script file (which isn't in our new project) by using the `Open File` toolbar button on the application's toolbar. We then proceed to use the magic wand to create functions `createZooObjects` and `createStateMatrix`. These are then copy-and-pasted into the appropriate file in the `R` directory.

RStudio has some facilities for navigating through a file full of functions. In the lower-right corner of the code-editor component sits a label (Figure 4-5) that contains the line and column number, and next to that, a combobox that can be popped up to select a function to jump to.

The screenshot shows the RStudio interface with the code editor displaying the following R code:

```
35 createStateMatrix <- function (x) {
36   m <- do.call("rbind", m)
37   m <- readNMRData(m, FALSE)
38 }
39 createZooObjects
40 createStateMatrix
```

A function pop-up menu is displayed over the line `createStateMatrix` at line 40. The menu items shown are `readNMRData`, `createZooObjects`, and `createStateMatrix`. The status bar at the bottom left shows the line number as 39:1. A vertical scroll bar is visible on the right side of the editor.

Figure 4-5. The function pop up allows you to quickly navigate to a function in a file containing many functions

We next open a new **R Script** (Shift+Ctrl+N or through the **File** menu) for holding any functions for visualization and add a function to use `ggplot2` to make a graphic. We save the file and update our **Files** menu through its **Refresh** button.

Documenting Functions with `roxygen2`

The `package.skeleton` command makes the `man` subdirectory. In R, all exported functions must be documented in some file. Such files are written using R's `Rd` markup language. Looking at the `man` directory, we see that two files were made: `readNMRData.Rd` (a stub for our function), and `NMRpackage-package.Rd` (a stub for documenting the entire package). We open up the latter and make the required changes—at a minimum, the lines that have paired double tildes are edited to match our idea of the package.

We could go on to edit the `readNMRData.Rd` template, but instead we will use the `roxygen2` package to document our package's functions. Although R is organized around a workflow where one writes the function then documents it separately (presumably after the function is done), many other programming languages have facilities for writing in a *literate programming* style using inline documentation. Some R programmers are used to this functionality (it simplifies iterative function writing and documenting) and the `roxygen2` package makes this feasible. For the modest demands of this package, it is an excellent choice.

`Rd` format has a number of required sections, and using `roxygen2` does not eliminate the need for following that structure. All directives appear in comments (we use `##'`). Key-words are prefaced with an at symbol (`@`). The main sections that are usually defined are a title (taken from the first line), an optional description (taken from the first paragraph), the function's arguments (defined through the `@param` tags), a description of the return value (`@return`), whether the function will be exported (`@export`), and, optionally some examples. R has tools to check that the right format is followed. In particular, it will catch if you have failed to document all the arguments or if you misname a section tag.

The `Rd` markup is fairly straightforward and is described in the *Writing R Extensions* manual. An example of a documented function is shown in [Figure 4-6](#).

We can also create a `NEWS` file to keep track of changes between versions of the package. This may not be useful for this package, but if the package proves popular with our colleagues, a `NEWS` file will help them see what has happened with our package ([Figure 4-7](#)). The `NEWS` file is a plain-text file with a simple structure. We open it through the **File** menu, but this time select **Text File**. The code editor will present a different toolbar in this case, as it makes no sense to be able to source R code from this file.

The screenshot shows the RStudio interface with several tabs open at the top: DESCRIPTION*, nrm.R*, process.R*, visualize.R*, NMRpackage-package.Rd*, Run, Source, and a zoom-in tool. The main code editor area contains R code for a function named nmrTsPlot. The code uses roxygen2 syntax to document the function's purpose, parameters, and return value. The code editor has a status bar at the bottom showing '14:1' and '(Top Level)'. The toolbar above the editor includes icons for Source on Save, Run, and Source.

```
1 #' Make a times series plot using ggplot2
2 #' @param x a possibly multidimensional zoo object
3 #' @return a ggplot object to be printed
4 #' @export
5 nmrTsPlot <- function(x) {
6   if(all(class(x) != "zoo")) stop("x must be a zoo object")
7   x.df <- data.frame(dates=index(x), coredata(x))
8   x.df <- melt(x.df, id="dates", variable="value")
9   names(x.df)[2] = "ID"
10  #> complete_df, modify_dates, na_value, group_by, colour, TDF
```

Figure 4-6. Illustration of using roxygen2 to document a function

The screenshot shows the RStudio interface with several tabs open at the top: nrm.R*, process.R*, visualize.R*, NMRpackage-package.Rd*, NEWS*, Run, Source, and a zoom-in tool. The main code editor area contains a NEWS file for the NMR package. It lists changes for version 0.0-1, including the addition of functions and roxygen2 documentation. The code editor has a status bar at the bottom showing '7:1' and 'Text File'. The toolbar above the editor includes icons for Source on Save, Run, and Source.

```
1 NEWS for NMR package
2
3 Changes for 0.0-1
4 -----
5 * Added functions
6 * Added roxygen2 documentation
7
```

Figure 4-7. Editing a text file in the Source code editor shows that the toolbar is file-type dependent

The devtools Package

Testing a package can involve loading the package, testing it, making desired changes, then reloading the package. This workflow can get tedious—it can even involve closing and restarting R to flush residual changes. The `devtools` package is designed to make this task easier.

If it isn't installed, we can install it from CRAN using the `Packages` component (Figure 4-8). Click the `Install Packages` toolbar button and then type the desired package name into the dialog. (An auto-complete feature makes this easy.) Leaving the `Install dependencies` option checked will also install `roxygen2` and the `testthat` package, if needed.

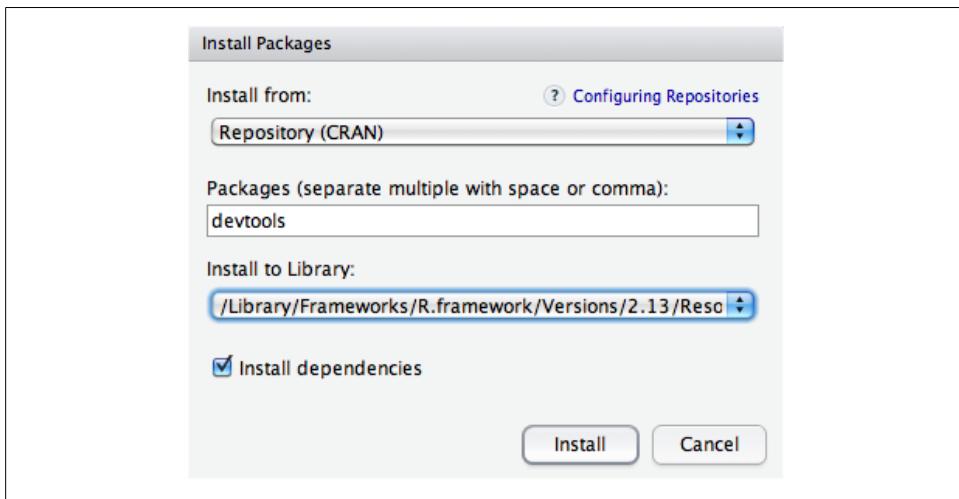


Figure 4-8. The Install Packages dialog for installing the devtools package

The `devtools` package provides the `load_all` function to reload the package without having to restart R. To use it we define a package variable (`pkg`) pointing to the directory, then load the code (Figure 4-9). The new functions do not appear in the Workspace browser, as they are stored in an environment just below the global workspace, but they do show up through RStudio's code-completion functionality.

The screenshot shows the RStudio Console window. The title bar says 'Console ~/NMRpackage/R/'. The console area contains the following R code:

```
> library(devtools)
> pkg <- as.package("~/NMRpackage")
> load_all(pkg)
Loading NMRpackage
>
> readNMRData
> read.DIF {utils}
> read.csv {utils}
> read.csv2 {utils}
> read.dcf {base}
> read.delim {utils}
> read.delim2 {utils}
> read
```

A code completion dropdown menu is open over the line 'readNMRData', listing several other functions: 'read.DIF', 'read.csv', 'read.csv2', 'read.dcf', 'read.delim', 'read.delim2', and 'read'. The 'readNMRData' entry is highlighted.

Figure 4-9. The commands to use devtools for package development

We can try it out. In doing so, we realize that our definition of `readNMRData` returns just the time vector and not the data frame. We forgot to adjust the return value when we converted our script into a function. No problem. We make the adjustment in the code editor, save the file, then reissue the command `load_all(pkg)`.

For working with documentation, the `devtools` package has the `document` function (as in `document(pkg)`) to call `roxygen2` to create the corresponding `Rd` files and `show_news` to view the `NEWS` file.

Package Data

We can add our testing commands in an example, but we will need to have some data to use when we distribute our package. We wrote `readNMRData` to accept any data file in the same format, as we imagine our colleagues using it with other data sets generated by the experiment. However, we can combine the data we have into the package for testing and example purposes. R has the `data` directory for including data in a package. This data should be in a format R can easily read in—ours isn't (it has a different separator and we need to skip every other line). So instead, we use the `inst` directory to create our own data directory. We call this `sampleddata` (not `data`, as this would interfere with the `data` directory that R processes automatically). We create the needed directories with the `New Folder` toolbar button in the `Files` browser.

How you get the package data file into this folder depends on how you are using RStudio. If you are using the desktop version, you simply copy the file over using your usual method (e.g., Finder, command line, Windows Explorer). If you are using the server version, then this won't work. In that case, the `Files` component has an additional `Upload` toolbar button to allow you to upload your file. This button summons a dialog that allows you to browse for a file or a `zip` archive of many files ([Figure 4-10](#)).

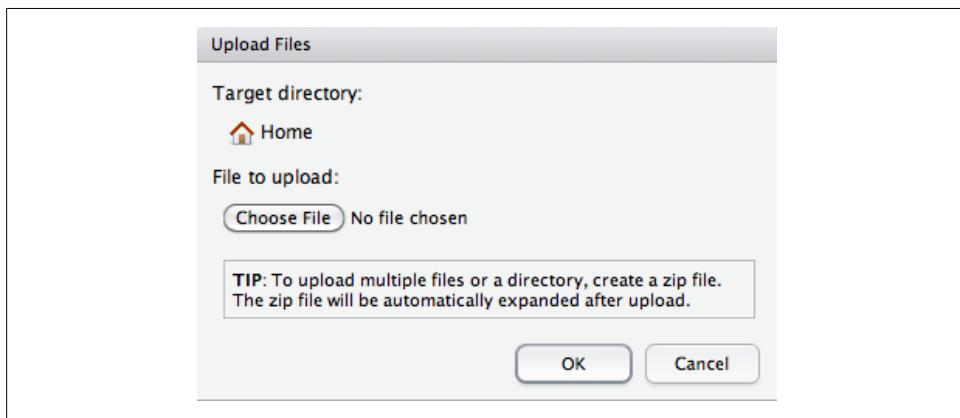
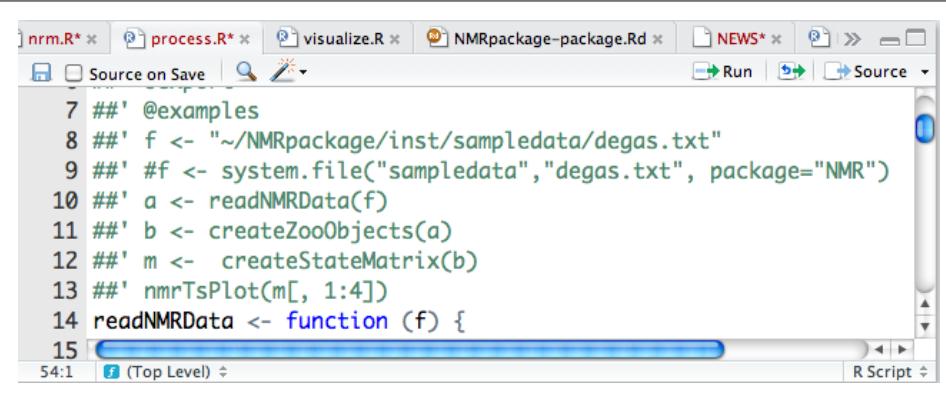


Figure 4-10. Dialog for uploading a file to the server (server usage only)

Package Examples

R documentation files have the option of an “examples” section, where one would usually see documentation of example usage of the function(s). This is a very good idea, as it gives the user a sample template to build on. In Figure 4-11, we see sample code added to our `readNMRData` function’s documentation.



The screenshot shows the RStudio interface with several tabs at the top: nrm.R*, process.R*, visualize.R*, NMRpackage-package.Rd*, NEWS*, and a few others. The main pane displays R code:

```
7 #' @examples
8 #' f <- "~/NMRpackage/inst/sampleddata/degas.txt"
9 #' #f <- system.file("sampledata", "degas.txt", package="NMR")
10 #' a <- readNMRData(f)
11 #' b <- createZooObjects(a)
12 #' m <- createStateMatrix(b)
13 #' nmrTsPlot(m[, 1:4])
14 readNMRData <- function (f) {
15 }
```

The code is highlighted in blue and green, indicating syntax. A scroll bar is visible on the right side of the code area. At the bottom left, the line number 54:1 is shown, followed by a dropdown menu with '(Top Level)'. On the far right, there is a small 'R Script' icon.

Figure 4-11. Adding an example to a function’s documentation with roxygen2

For an installed package, examples can be run by the user through the `example` function. During development with `devtools`, the programmer can use the `run_examples` function.

Adding Tests

Although examples will typically be run during package development, it is a good practice to include tests of the package’s core functions as well. Tests serve a different purpose than examples. Well-designed tests can help find bugs introduced by changes to functions—a not uncommon event. The `devtools` package can run tests (through `testthat`) that appear in the `inst/tests` subdirectory of the package.

Building and Installing the Package

RStudio does not have any features for building a package. This is typically done from a command line outside of the R process. For UNIX or Mac OS X users, this can be done through system call. For example:

```
> system("cd ~; R CMD build NMRpackage")
```

We could replace `build` with `CHECK` to check our package for consistency with R’s expectations. The `devtools` package provides the `build` function, though this isn’t required for sharing a package with colleagues, but a package distributed on CRAN should pass the check phase cleanly. Checking is a good thing in any case.

For Windows users, the *WinBuilder* project (<http://win-builder.R-project.org>) is a web service that can be used to create packages. Otherwise, building R packages under Windows is made easier using the `Rtools` bundle provided by D. Murdoch.

Finally, installing a local package can be done through the `Install Packages` toolbar button of the `Packages` tab. Instead of selecting a CRAN mirror, one selects an archive file from which to install the package.

Programming R with RStudio

Programming R involves the writing, editing, debugging, and documenting of functions; working with function files; and packaging functions for wider distribution. In this chapter we look at some components of RStudio that simplify these and other tasks.

Source Code Editor

Recall that RStudio leverages numerous web technologies. A major one is the Ace code editor (ace.ajax.org) for editing functions and files. Ace is written in JavaScript, which allows all necessary computations to be done in the client, thereby avoiding numerous calls to the server. This is important, as an editor for an IDE must do many things well and *quickly*, such as:

- File-type specific syntax highlighting
- Automatic code indentation
- Parenthesis matching
- Working with many documents simultaneously
- Working with large documents
- Working with different languages

While not as feature-rich as some editors—say, the emacs editor that powers ESS—the Ace editor in the RStudio framework is still quite able and easy to work with. The component uses a notebook to organize the files and provides toolbars and other means to issue common commands quickly.

Basics

The action to open a new file in the Source code editor is presented in many different ways: under the **File > New** menu item, the leftmost toolbar button in the application-wide toolbar pops up the choices, and the keyboard shortcut opens an R file. The code editor can open text files of various types. The menu items include an **R Script**, a **Text File**, an **Sweave Document**, and a **TeX Document**. In [Figure 5-1](#), we show how the component's toolbar adjusts to provide file-type specific actions.

Similarly, existing files can be opened through a menu item, a toolbar button or a keyboard shortcut. In addition, active links in the **Files** browser can be used to open a file. A selection of recently opened files is available through the application toolbar and the menu.

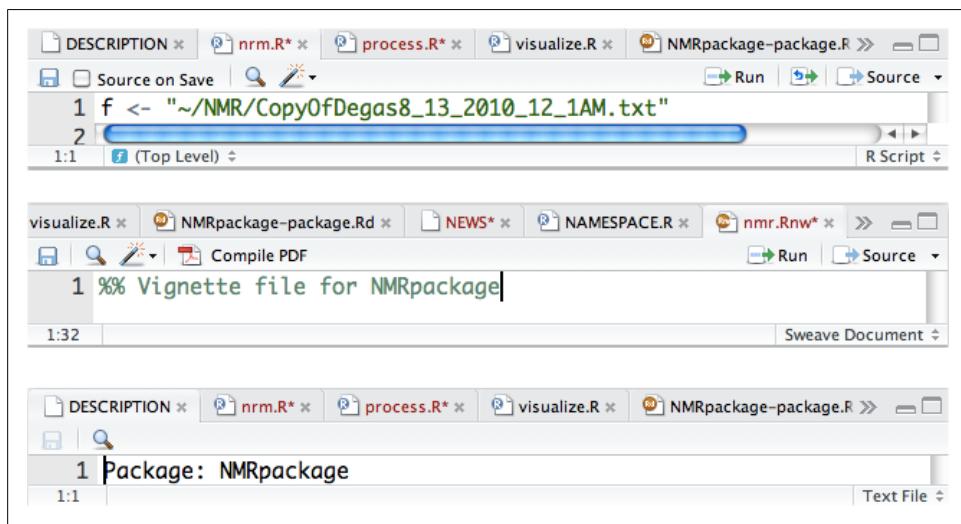


Figure 5-1. The edit pane toolbar is file-type sensitive. Here we see scripts, Sweave files, and text files

Files that have changes are marked with an asterisk next to their name in the notebook tab label. For such files, the standard **Save** and **Save as...** actions are also accessed through the menu bar, the application-wide toolbar, or keyboard shortcuts. In addition, the **Save with Encoding...** menu item can be used to specify an encoding for the file when saving. As a convenience, the **Save All** action is available through the menu bar or application-wide toolbar.

A file can be closed by clicking on the close icon in the notebook's tab for a file, through a menu item, or through the appropriate keyboard shortcut, Ctrl+W or Cmd+W. (Except for the Chrome browser under Mac OS X, where Ctrl+Shift+L is used, as the other shortcut is used to close the browser window.) If there are unsaved changes, you will be asked whether you want to save the work.

The notebook container allows one to have many different files open at once. When a moderate-sized number of files are open, one navigates between them by clicking on the appropriate tab. There are shortcuts for cycling through the tabs (Next, Previous, First, Last). As well, the widget provides a means to select a tab to jump to. This is especially useful if there are so many tabs that their labels don't fit in the allocated width ([Figure 5-2](#)). This widget provides a pop-down menu and a search box.

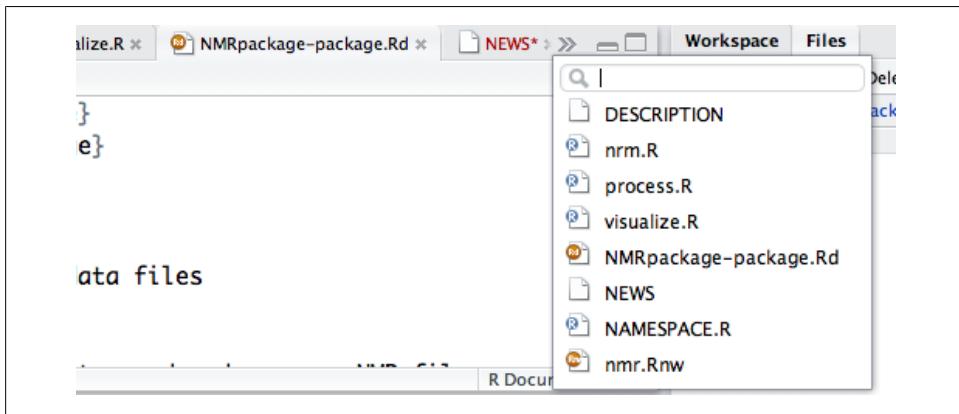


Figure 5-2. RStudio provides a convenient means to switch files when there are many open

The **Find and Replace** menu item implements a search through the currently opened file. When run through a web browser, the browser's search function may search through the entire page. There is no such feature in the desktop version. (Therefore, each component has its own search bar.)

Instead of a search dialog, the Ace editor produces an unobtrusive pop-down bar in the code editor ([Figure 5-3](#)) that allows a user to find (and replace) strings of text. Checkboxes allow one to restrict the search by case-matching or widen it using regular expressions (see [?regex](#)). The **Find** button marches through the document moving to each new match, wrapping at the end of the document. The **Replace** and **All** buttons control how to replace the found text with an alternative.



Figure 5-3. The panel that appears when searching in the code editor

The Editing pane of the Options dialog ([Figure 3-4](#)) has options for adjusting the behavior of the editor. In that screenshot, you can see we have turned off the automatic insertion of matching parentheses and quotes, but otherwise the defaults are to our particular taste.

There is also an option to toggle line numbering. When this option is on, line numbers appear along the left margin. In either case, down in the lower left corner of the code-editor window is a label ([Figure 5-5](#)) listing the current line number and position of the cursor.



File synchronization

When a file is opened in the editor, it is not locked and may be modified through some other process, such as being altered by your favorite editor. RStudio will monitor changes in the underlying file and propagate them back.

Keyboard shortcuts

In [Table 5-1](#), we list several keyboard shortcuts provided by RStudio for basic editing needs. There are the standard operating system shortcuts for things like cut, copy, and paste; undo and redo, etc. In addition, some, such as the “yank” commands, come from the emacs world.

Table 5-1. Selected keyboard shortcuts for console and source usage

Action	Windows and Linux	Mac OS X
Undo	Ctrl+Z	Command+Z
Redo	Ctrl+Shift+Z	Command+Shift+Z
Cut	Ctrl+X	Command+X
Copy	Ctrl+C	Command+C
Paste	Ctrl+V	Command+V
Select All	Ctrl+A	Command+A
Jump to Word	Ctrl+Left/Right	Option+Left/Right
Jump to Start/End	Ctrl+Home/End or Ctrl+Up/Down	Command+Home/End or Command+Up/Down
Delete Line	Ctrl+D	Command+D
Select	Shift+[Arrow]	Shift+[Arrow]
Select Word	Ctrl+Shift+Left/Right	Option+Shift+Left/Right
Select to Line Start	Shift+Home	Command+Shift+Left or Shift+Home
Select to Line End	Shift+End	Command+Shift+Right or Shift+End
Select Page Up/Down	Shift+PageUp/PageDown	Shift+PageUp/Down
Select to Start/End	Ctrl+Shift+Home/End or Shift+Alt+Up/Down	Command+Shift+Up/Down

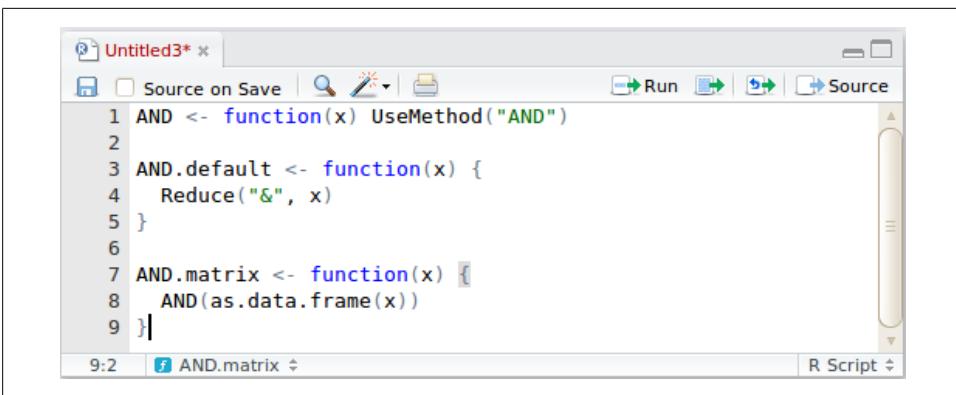
Action	Windows and Linux	Mac OS X
Delete Word Left	Ctrl+Backspace	Option+Backspace or Ctrl+Option+Backspace
Delete Word Right	n/a	Option+Delete
Delete to Line End	n/a	Ctrl+K
Delete to Line Start	n/a	Option+Backspace
Indent	Tab (at beginning of line)	Tab (at beginning of line)
Outdent	Shift+Tab	Shift+Tab
Yank line up to cursor	Ctrl+U	Ctrl+U
Yank line after cursor	Ctrl+K	Ctrl+K
Insert currently yanked text	Ctrl+Y	Ctrl+Y
Insert assignment operator	Alt+-	Option+-

R Programming Features

RStudio augments the Ace editor with some R-specific conveniences.

Syntax highlighting

Syntax highlighting is implemented by RStudio for files related to R development (Figure 5-4). Highlighting provides separate colors for keywords, functions, and other objects, so they are readily identified. There isn't much for the R programmer to do here except enjoy the benefits.



The screenshot shows the RStudio Source Code Editor window titled "Untitled3*". The editor displays the following R code:

```

1 AND <- function(x) UseMethod("AND")
2
3 AND.default <- function(x) {
4   Reduce("&", x)
5 }
6
7 AND.matrix <- function(x) {
8   AND(as.data.frame(x))
9 }

```

The code uses syntax highlighting where the keyword `function` is blue, the string `"ANY"` is green, and the brace matching the final closing brace is highlighted in yellow. The editor also features automatic indentation and matching parentheses.

Figure 5-4. Illustration of syntax highlighting (function keyword in blue, “ANY” string in green), automatic indenting of block expressions (inside {}, say), and parenthesis matching (the cursor is at last }, and the matching { is highlighted).

Having comments in a different color from the text makes them much more readable and at the same time unobtrusive. Working with comments in R involves simply placing a pound (#) symbol somewhere on a line, so that the text to the right is ignored by the interpreter. (There are no emacs-like comment conventions for repeated pound symbols.) Comments can be added to an entire block of text through the **Comment/Uncomment Lines** menu item (under the magic wand). Simply select the text, and this action will toggle the comment state.

Bracket matching

The R syntax requires several matching delimiters, such as matching square brackets for vector extraction, matching parentheses for functions, matching braces for blocks of commands, and matching quotes for strings. RStudio has two means to assist the bookkeeping required for this demand. It can be done either automatically through the insertion of a matching bracket when the opening one is given—or if this is turned off, through highlighting. A setting in the Options dialog controls is used to adjust the behavior.

Automatic indenting

Within code blocks delimited by curly braces, it can be useful to have indenting to quickly identify the level of nesting. This is quite common—for instance, a simple `for` loop within a function body has this nesting. RStudio automatically indents the next line after the Enter key is pressed. In addition, pressing the Tab key when the cursor is at the start of a line will indent that line.

For indenting the current line or formatting a selected region, the magic wand has the action “Reindent Lines” (also `Ctrl+I`).

Compare Readability without Indenting and Spacing

To see the advantage of improved readability, compare these two coding styles—the latter uses some typical R programming conventions (the arrow over the equals sign, space around operators and after commas, and indenting to indicate nesting):

```
m1p=function(theta,data)
{
  n=length(data)
  mu=theta[,1]; sigma=exp(theta[,2])
  val=0*mu
  for (i in 1:n)
  {
    val=val+dnorm(data[i], mean=mu, sd=sigma, log=TRUE)
  }
  val=val+dnorm(mu, mean=10, sd=20, log=TRUE)
  return(val)
}
```

and:

```
mlp <- function(theta, data) {  
  n <- length(data)  
  mu <- theta[, 1]  
  sigma <- exp(theta[, 2])  
  val <- 0*mu  
  for (i in 1:n) {  
    val <- val + dnorm(data[i], mean=mu, sd=sigma, log=TRUE)  
  }  
  val <- val + dnorm(mu, mean=10, sd=20, log=TRUE)  
  return(val)  
}
```

Code completion and usage information

The Tab key completion features of the console (see “[Tab Completion](#)” on page 31) are also present when working with the code editor. To review, the text between the cursor and the beginning of the line define a token. When the Tab key is pressed, the completions for this token and its context are analyzed:

Object Completion

When the token is a partially typed object name, the candidates for completion include objects available in the global workspace. If possible, the completion provides a summary for each candidate from R’s help mechanism.

Argument Completion

When the token is the opening of a function, the candidates include a list and a description of the function’s arguments from the function’s help page.

Argument or object completion

When the token is at a function argument and a start is given, the completion includes matching argument names and matching objects, as either could be given.

String completion

Candidates for string completion are the filenames in the current working directory.

Extract Function

In our case study, we took on the task of converting a script of commands into a package, creating several functions in the process. The Extract Function feature (the magic wand toolbar button) helps facilitate this, trying to create a function from the currently selected lines in an R script. To use this feature, highlight the commands that you want to include in the definition of the function, then invoke the magic wand. A dialog gathers a function name, then the selected commands are parsed to make a guess as to what the argument to the function should be.

Run or source commands

We mentioned in “[R Script Files](#)” on page 29 that one can select parts of an R script in the code editor and send the commands to the R interpreter. The Ctrl+Enter and Ctrl +Shift+Enter shortcuts make this process very convenient (the full list was provided in [Table 3-2](#)).

Navigation

As projects grow, it is typical to have multiple files, each containing many functions grouped in some manner. Being able to navigate quickly within a file and among files becomes a welcome convenience.

Jump to function

In addition to searching through a file, RStudio has features for navigating among the functions in an R script file. The “Jump to function” action is invoked through a menu item, a keyboard shortcut, or a pop up located in the bottom status bar of the code editor window ([Figure 5-5](#)). Selecting a function moves the cursor to the beginning of the function’s definition.

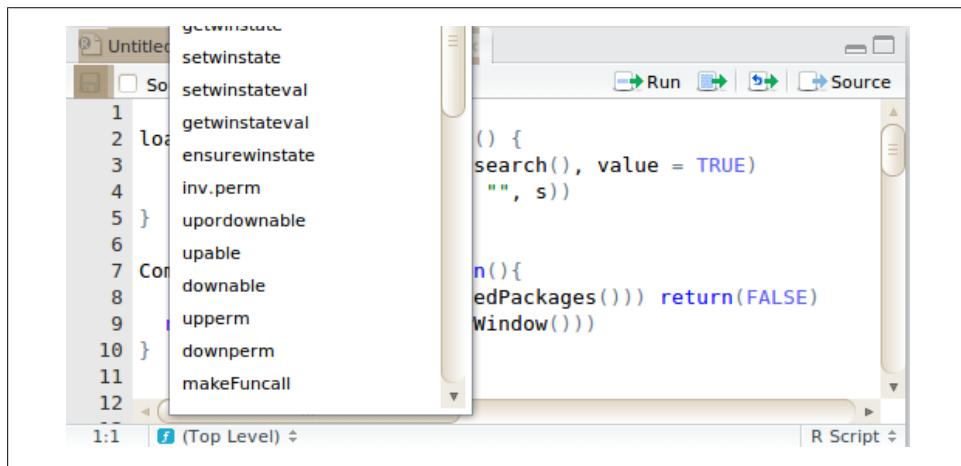


Figure 5-5. Illustration of the function pop up feature to jump to function’s definition

Go to file/function

To quickly navigate between files and functions within a project, RStudio provides the **Go to File/Function** action with the shortcut *Ctrl+.*. The application tool bar always shows this, and the shortcut summons a floating window ([Figure 5-6](#)). This action provides a text entry box where a user can type either a function name or file name. Automatic completion candidates are given from both, so one can quickly jump around

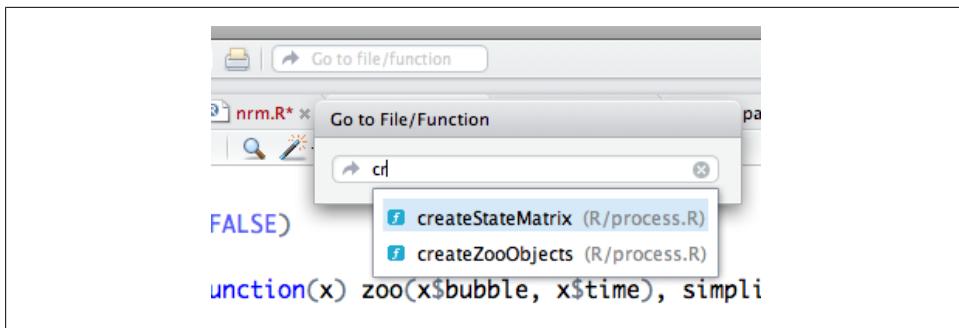


Figure 5-6. Floating “Go To File/Function...” textbox positioned under the main toolbar’s textbox, to quickly navigate among files and functions

within a project. The files and functions that make up a project are monitored for changes, so even changes external to RStudio can be tracked.

Generic Functions in R

As mentioned, user-written functions are how R is extended. With over 3,000 packages and countless other uses, there needs to be some means of bringing order to this. R has a notion of a *generic function* that allows the same function name to be used in different contexts. The role of the generic function is to consult the arguments it is given and dispatch (or call) the appropriate function—in this context, called a method. This allows the user to use just one name for many different—yet similar—tasks. A prime example is the `plot` function, where many different types of plots are produced, depending on the class of the first argument.

The `plot` function is an S3 generic function. Such functions dispatch on the class of the first argument, and methods can be written using the naming convention `generic.class.name`. (In Figure 3-5 we see several methods for the `mean` function listed.)

There are also S4 generics that dispatch, possibly, on the class of each argument given, not just the first. These are registered (rather than just named appropriately) through the `setMethod` function.

S3 and S4 methods do not show up in the list of files presented by the “Jump to Function” feature but do appear in the “Go To File/Function” list.

The File Browser

The Files browser (Figure 5-7) displays the files and subdirectories of a given directory. The refresh toolbar button will refresh this display, if clicked. There are just a few actions. Clicking on a subdirectory will load the contents of that directory into the file browser. Clicking on a file will open an editor or viewer for that file. For text files with certain extensions, this will be the source-code editor. Otherwise, this will be a system program if the source-code editor is not appropriate. For example, a `.pdf` file will open

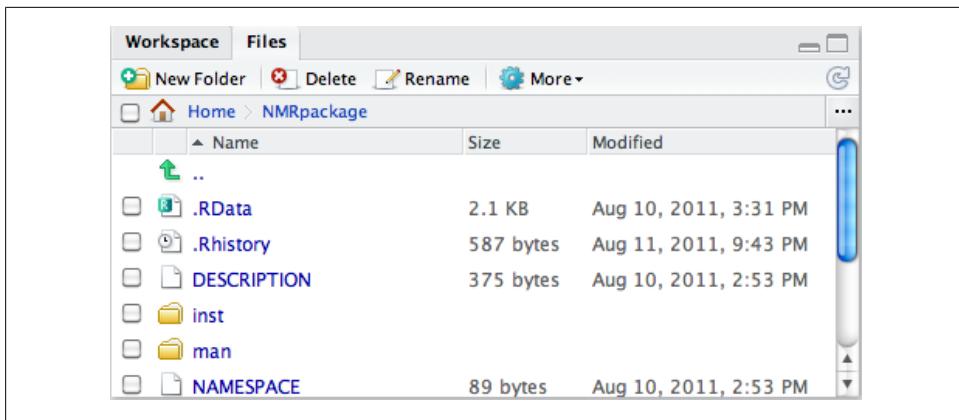


Figure 5-7. The Files browser showing a directory listing from a package with a mix of files and sub-directories

in a PDF viewer on the desktop; or from the browser (server version), in a new window; whereas a *.doc* file will open in Microsoft Word (or the associated program for the MIME type) on the desktop, but will be downloaded when run from the browser.

By selecting one or more files through the checkboxes on the left, one can initiate actions to delete, rename, copy, or move the file(s) through actions available from the toolbar buttons. One can create new folders through the New Folder toolbar button. If these actions are not sufficient, in the desktop version, the More > Show Folder In New Window toolbar item will invoke the system file manager for the directory.

File upload

For server usage, there is a toolbar button to initiate a file upload. This is similar to attaching a file to an email, a reasonable analogy, as you may also be restricted from uploading files that are too large.

Debugging R Code in RStudio

R provides some useful tools for debugging R code, summarized online at <http://www.stats.uwo.ca/faculty/murdoch/software/debuggingR/debug.shtml>. These tools allow R users to investigate errors, step through functions, insert debugging code, etc. Although RStudio currently doesn't have additional integration with R's debugging tools, the RStudio console does work with these functions, as well as with any R console.



Just around the corner...

Several desirable features for R development with RStudio are in the development or design phase:

- Integration with version control repositories such as GIT and SVN.
- Integration of debugging tools with the code editor.
- Integration with package development tools.

Package Maintenance

R uses *packages* to extend itself and RStudio provides the Packages browser to make it effortless to load, install, update, and/or delete packages in the library of packages.

In Figure 5-8 we show a screenshot. Each installed package is shown with a description derived from the package's DESCRIPTION file. In addition, for each package there is:

- A checkbox to load (`require`) or unload (`detach`) the package
- An active link to open the help page index of the package
- A delete icon to uninstall the package from the library

The screenshot shows the RStudio Packages component. The top menu bar includes Files, Plots, Packages (which is selected), and Help. Below the menu is a toolbar with Install Packages, Check for Updates, and a search bar. The main area displays a list of installed packages with their descriptions and control icons. The packages listed are:

Package	Description	Action Icons
ascii	Export R objects to several markup languages	checkbox, link, delete
boot	Bootstrap R (S-Plus) Functions (Canty)	checkbox, link, delete
brew	Templating Framework for Report Generation	checkbox, link, delete
cairoDevice	Cairo-based cross-platform antialiased graphics device driver.	checkbox, link, delete
canvas	R graphics device targeting the HTML canvas element.	checkbox, link, delete
class	Functions for Classification	checkbox, link, delete
cluster	Cluster Analysis Extended Rousseeuw et al.	checkbox, link, delete
coda	Output analysis and diagnostics for MCMC	checkbox, link, delete
codetools	Code Analysis Tools for R	checkbox, link, delete
coin	Conditional Inference Procedures in a Permutation Test	checkbox, link, delete

Figure 5-8. Screenshot of the Packages component, used for loading a package and the installing, deleting, and updating of the library of packages

The Packages browser toolbar has a **Check for Updates** button, which is used to see if any packages have pending updates. The dialog this opens is similar to [Figure 5-9](#), where those packages with possible updates on a system are listed. One simply selects the packages to update and then presses the **Install Updates** button. From there, RStudio calls `install.packages` to download the new packages from a repository to install.

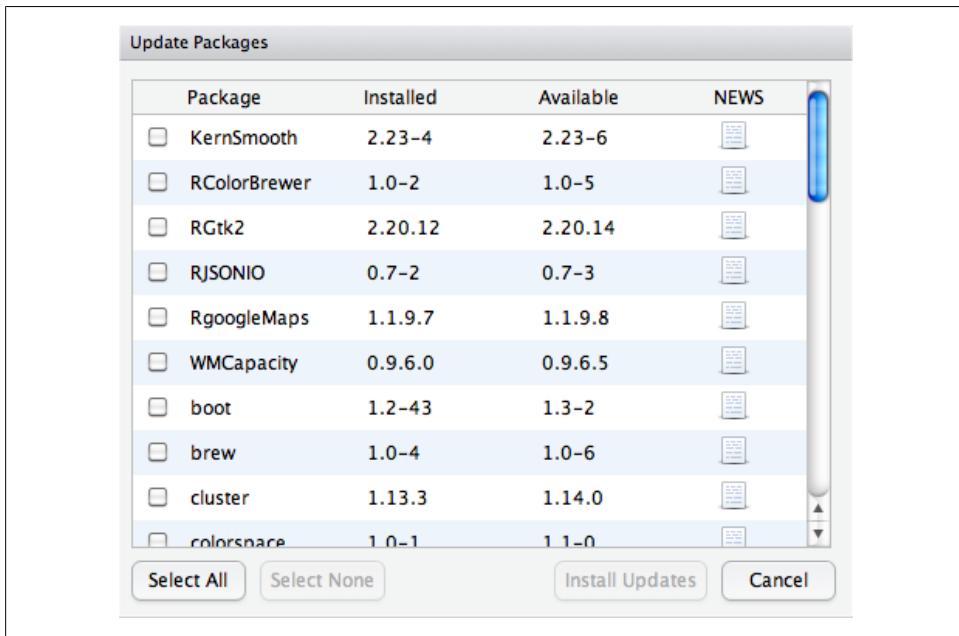


Figure 5-9. Dialog showing packages that have available updates

Installing new packages is done through the dialog opened when the **Install Packages** toolbar button is pressed ([Figure 5-10](#)). In the figure, the “Install dependencies” checkbox is selected, instructing `install.packages` to also download and install any packages that the desired ones depend on. In addition, several other things must be specified:

Which package

Which package (or packages) to install is specified in the middle text entry box titled “Packages”. There are over 3,000 packages, so presenting them all in a list is a poor interface. Rather than browsing through the available choices, the text entry box has an auto-completion feature that shows available packages matching the currently typed text token.

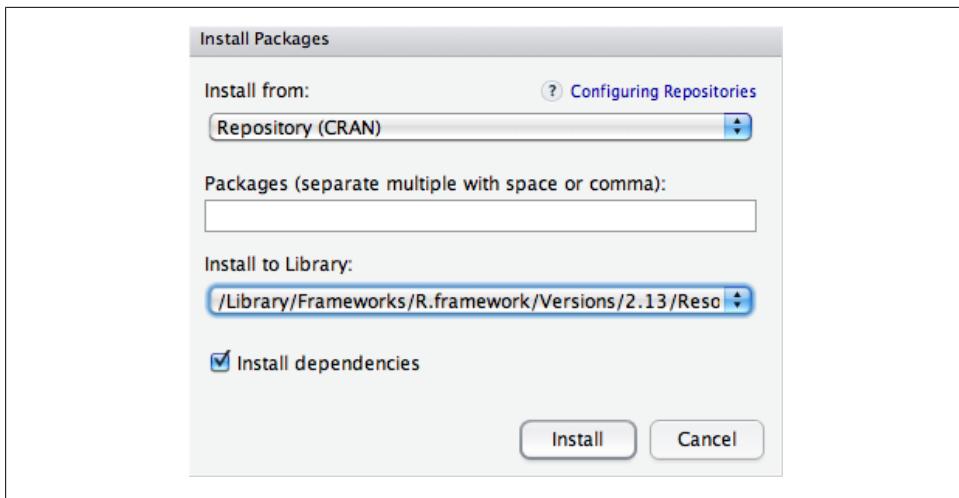


Figure 5-10. Dialog to install a package; you must specify what, from where, and to where

Which repository

Packages are hosted on CRAN and elsewhere. CRAN is a system of repositories that mirror a central repository in Austria. One must choose a specific one from which to download the files. RStudio will keep track of this choice. If this has not been done, a dialog to choose a CRAN mirror will appear before the Install Packages dialog. One may also choose to install from a local “Package Archive File.” The help-page link for “Configuring Repositories” shows the manual page for `setRepositories`, which spells out how one specifies non-CRAN repositories, such as those for the BioConductor project.

Which directory

R will look for installed packages in several places (e.g., system-wide locations and user-specific locations) but won’t scan the entire hard drive. When installing a package, one must specify which places will be checked. The dialog provides a combobox to select a Library directory. The available choices are determined by consulting the `.libPaths` function. This function both returns the places where packages are looked for and allows one to append to this search list. The server version allows a choice of a directory in the user’s home directory, as otherwise certain permissions would be required. For the desktop version, if a local, user-only spot is desired, one can call the `.libPaths` function from the console to provide the desired location.

Case Study: Report Generation

In two previous case studies, we saw how RStudio can be used in an interactive manner, and how RStudio can be used to write the functions that compose a package. In this example, we look at how RStudio can be used to write reports where we automatically

mix R output into the report. If our data changes, we just rerun it. This allows us to keep all our numbers and references in sync. It allows us to create reproducible research, as the document contains all the code needed to produce it. The main tool is *Sweave*, a literate programming tool for R that can “weave” R commands into a document, formatted with marked-up text. (Typically, but not necessarily, this is *LaTeX*, which we illustrate here—but there are other implementations for Open Office, asciidoc, etc.)

A vignette is a longer form of documentation for R packages and is usually written using *Sweave*. For our naked mole rat package, we have provided our colleagues with functions and documented them using *roxygen2*. Now we see how to write a vignette, allowing us to mix in our observations and insights along with use cases and detail about the functionality we have provided.

Vignettes can simply be a *Sweave* file saved in the *inst/doc* subdirectory of the package. When a package is “checked”, the vignette’s code is executed; when a package is “built”, a *pdf* file is created for distribution with the package. There is some control over this—for more, see the section *Writing Package Vignettes* in the *Writing R Extensions* manual.

To begin, we open a file *nmr.Rnw* after creating the *doc* directory through the *Files* browser. RStudio’s code-editor *File > New* menu has an option for a new *Sweave Document*, which we select. The code-editor toolbar and status bar are specific to the document type. For an *Sweave* document, which mixes R code and *LaTeX* markup, it makes sense to allow the user to run commands in the console, so that option is still present. There is also a new *Compile PDF* button, which, when clicked, initiates the process of calling *Sweave* to replace the R commands with their output in a new file (the “weaving”) and then calls R’s *texi2dvi* function to create a *pdf* file. (This all assumes a working *LaTeX* is installed on your machine. If *LaTeX* is installed but a warning appears, its path may need to be specified.)

Figure 5-11 shows the code editor opened to a vignette. The lower-right corner indicates that it is editing an *Sweave Document*, and syntax highlighting is present both for the R code and the *LaTeX* text.

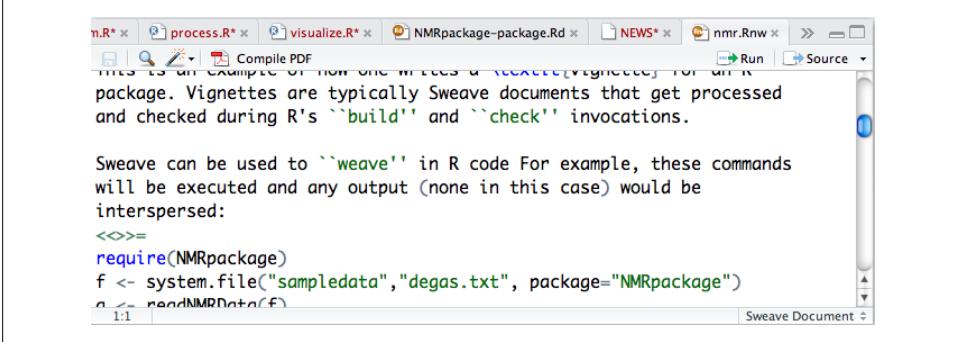
A screenshot of the RStudio code editor interface. The title bar shows multiple tabs: n.R*, process.R*, visualize.R*, NMRpackage-package.Rd*, NEWS*, nmr.Rnw*. Below the tabs is a toolbar with icons for file operations like Open, Save, and Print, as well as a 'Compile PDF' button, a 'Run' button, and a 'Source' dropdown. The main editor area displays R code and LaTeX text. The LaTeX text is highlighted in green and describes what a vignette is. The R code includes a multi-line comment explaining the use of the 'weave' command and a few lines of R code that require the 'NMRpackage' package. In the bottom right corner of the editor area, there is a small text overlay that reads 'Sweave Document'. The status bar at the bottom shows the line number '1:1'.

Figure 5-11. RStudio’s code editor editing an *Sweave* file, as indicated in the lower-right corner

LaTeX is a markup language (the lingua franca of mathematicians) too complicated to describe here, but certainly not impossible to learn. It really helps to start with a basic template, such as this (*LaTeX* uses the percent sign for a comment character):

```
\documentclass[12pt]{article}      %% A declaration of type
\usepackage{geometry}              %% A LaTeX package
%
%\VignetteIndexEntry{Using the NMRpackage} %% Meta data lines
%\VignettePackage{NMRpackage}
%\VignetteDepends{zoo}
%
\title{NMRpackage}                %% A LaTeX macro call
\author{John Verzani}
%
\begin{document}                  %% Latex is between begin/end document
\maketitle                      %% Call a macro to make title
%
% ... Insert text here ...
%
\end{document}                   %% End the document
```

The template shows how *LaTeX* calls commands (`\maketitle`) and uses begin/end environment pairs to mark larger sections of text.

The integration of R with *LaTeX* is done in two ways:

Code chunks

Code chunks are one or more commands to be executed, wrapped within tags beginning with `<>>=` and ending with `@`. Within the `<>>`, one can place directives to adjust what happens:

- With no directives, the code is echoed back with the output interspersed
- To name a block of code, the first directive should be a name (other arguments are in the form `key=value`). This output can then be referred to through `<>>name`.
- To suppress the code being echoed back, use `echo=FALSE`.
- To suppress the code being evaluated, use `eval=FALSE`.
- To suppress the results being included, use `results=hide`.
- To include a figure in the code, use `fig=TRUE`. For lattice graphics, one also needs to call `print` on the graph object.
- To have *LaTeX* process the output (as opposed to having it included verbatim), use `results=tex`.

Inline code

An R session inline; the expression can refer to variables defined in previous chunks.

For example, the following text would create a new section and a graphic:

```
\section{Making a plot}
The package provides the \texttt{nmrTsPlot} function to make a time series
graph using the \texttt{ggplot2} package. For example,
<<nmrTsPlot, fig=TRUE>>=
f <- system.file("sampledldata", "degas.txt", package="NMRpackage")
a <- readNMRData(f)
b <- createZooObjects(a)
m <- createStateMatrix(b)
out <- nmrTsPlot(m[, 1:4])
print(out)
@
```

Tables are straightforward, but can be tedious to typeset in *LaTeX*. Conveniently, one can use R to convert a rectangular object (matrix or data frame) to a table, using the add-on `xtable` package.

In the following we make a matrix, `d`, that holds the number of times that mole i is in the same chamber as mole j , by looping over the rows of the state matrix using `apply`. Then we use `xtable` to create the table. The `echo=FALSE` argument suppresses the R code, and `results=tex` is used to indicate that this output should be processed as *LaTeX* code:

```
<<makeTable, echo=FALSE>>=
n <- 8
d <- matrix(integer(n^2), nrow=n)
ind <- combn(1:n, 2)
f <- function(r) {
  apply(ind, 2, function(ij) {
    i <- ij[1]; j <- ij[2]
    x <- r[i] == r[j]
    if(!is.na(x))
      d[j,i] <- d[i,j] <- d[i, j] + as.numeric(x)
  })
}

out <- apply(m[, 1:n], 1, f)
diag(d) <- "-"
@

<<echo=FALSE, results=tex>>=
require(xtable)
out <- xtable(d, caption="Number of events mole rat $i$ is in same chamber as mole rat
$j$")
print(out)
@
```

To create a pdf file from our vignette, we click the `Compile PDF` toolbar button. This calls the `compilePdf` function provided by RStudio (which delegates to `texi2dvi` from the `tools` package). RStudio can also process plain *LaTeX* files; the process is identical. If the file extension matches one of the common extensions for weaving (`Rnw`, `Snw`, `nw`), Sweave is called first, then `texidvi`.

When an *Rnw* file is compiled, R first produces a *tex* file with the R commands interspersed, then *LaTeX* is run on this file. Doing so creates a number of files including a *pdf* file containing the output (if successful), a *log* file listing warnings and errors (if present), and perhaps others (e.g., an *aux* file). Most of these may be safely deleted, as they will be regenerated if needed.

If successful, the *pdf* file can be opened in a native viewer, or one can click on its link in the **Files** browser. If unsuccessful, one must peruse the console output or the *log* file—currently, this information is not parsed by RStudio.

About the Author

John Verzani is a longtime R user and author of *Using R for Introductory Statistics* (CRC, 2004) and with Michael Lawrence, *Programming GUIs in R* (CRC, forthcoming). He is a Professor and Chair in the Department of Mathematics at CUNY's College of Staten Island.

