# Carmen Martín Moreno

# Gameplay Programmer

## **Personal Info**

**Address** 

Beisserstraße, 32 Hamburg, Germany Willing to relocate

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Phone

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Linkedin

http://www.linkedin.com/in/carmen-martin-

<u>moreno</u>

Twitter @cmartindev

## Skills

- Adaptability
- Problem-solving
- Teamwork
- Attention to Detail
- Patience

## **Programming Languages**

- C++
- Python
- C#
- GLSL
- SQL
- Kotlin
- JavaScript
- Java

# **Technologies**

- Unreal Engine 4
- Unity
- Kythera
- OpenGL
- Android
- Houdini
- Git
- Perforce
- DearImGui
- Cmake
- Latex

## Languages

- Spanish Native
- English C1

Enthusiastic computer science specialist with skills in game development, computer graphics and virtual reality. Looking to collaborate and learn from experienced team members. Eager to overcome challenges and offer supreme graphics and gameplay experiences.

### **Portfolio**

My portfolio is available at:

https://cmartin27.github.io/Portfolio/

## Work History

### **Software Developer**

U-Tad

mar. 2021 - nov. 2021 · 9 months

Madrid, Spain · Remotely

Researcher for the Virtual Transplant Reality project.

Developed the VTR Server tool to control the VTR platform in real time and keep patients history from a web application.

## **Junior Programmer**

**UNICOM Software** 

jul. 2020 - feb. 2021 · 8 months

El Ejido, Almería, Spain

Developed software for business management with Clarion, database management with Microsoft SQL Server and creation and design of reports with the Stimulsoft reporter.

#### **Junior Gameplay Programmer**

FISHLABS GmbH

jun. 2023 - nov. 2023 · 6 months

Hamburg, Germany

Gameplay programmer specialized in artificial intelligence and combat. Developed enemies and other NPCs using Unreal Engine 5 and Kythera.

### Education

## **Computer Science University Degree**

University of Granada Granada, Spain

sep. 2016 - sep. 2020

# Master's Degree in Computer Graphics, Virtual Reality and Simulation

Technology and Digital Art University Center (U-tad)

Madrid, Spain

oct. 2020 - sep. 2021

# Higher National Diploma in Computing (Videogames Programming)

Videogames Digital Media Development School (ESAT) Valencia, Spain

oct. 2021 - jun. 2023