**Connor McDermott**

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**Objective**

Entry-Level Gameplay Programming Position

**Education**

Michigan State University, Bachelor of Science in Computer Science, with a Minor in Game Design & Development, 2017

**Previous Employment**

**CompSol Corporation (Summer 2014 – Summer 2015)**

* Updated client-side Classic ASP code site-wide, translating VBScript to JavaScript, to increase browser support which allowed the company to broaden their client base and increase revenue.
* Surveyed Smartphone App development technologies and proposed a final solution that supported client requirements. Developed a prototype using Embarcadero’s RAD Studio.

**Beresford Company (Summer 2012 – Summer 2013)**

* Upgraded Beresford’s corporate website and ecommerce platform streamlining their sales process and improving customer service and satisfaction. Became a valued and integral part of the technical team by identifying problems and figuring out solutions.

**Language Experience**

C++, C#, HTML, SQL, Java, Assembly, Python, JavaScript, VBScript

**Platform Experience**

Unity, Netbeans, Visual Studio, Dreamweaver

**Technology Experience**

HTC Vive Virtual Reality (using SteamVR in Unity)

**University Project Experience** (Complete list and downloads on [www.connormcdermott.me](http://www.connormcdermott.me))

* Game Design & Development Program Capstone Project
  + VRchery - Awarded Best in Show by faculty for Virtual Reality category. Worked with the client to develop a fun-filled fitness game incorporating principles of kinesiology. Acted as gameplay programmer using the HTC Vive in Unity using C#. Developed methods for gathering player and client feedback which resulted gameplay improvement.
* Computer Science Degree Capstone Project
  + Worked with client, Two Men and a Truck, to develop a game app, Mobile Mini “Movers Who Care,” for kids to play during the family move. Conducted target-audience testing with third-graders which was featured on local news programming and in the Lansing State Journal.

**Personal Interests**

I am a passionate game player, currently playing Breath of the Wild. In my free time I like to play games with friends, swim, play tennis, or just tinker with new tech. I love to learn, make awesome games, and try to make the world a better place.

(This is an example for you to rewrite. Include something other than games here. Show that you’re well-rounded. Talk about things likes volunteerism. Dig deep and find something to show you’re part of the community and active!)