Connor McDermott

Software Engineer

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(248) 818-0364 – Chicago, IL github.com/loligator

<u>Language Experience</u>

TypeScript, C#, HTML/CSS, SQL, Rust, Java, Python, Bash

Work Experience

Amazon AWS

September 2021 - March 2023

Software Development Engineer 2

- In my time at Amazon, I worked on the Authentication team for recently released AWS powered development suite CodeCatalyst.
- Full-stack engineering, involving working with TypeScript and React, making calls to a graphQL API layer, and backend services primarily in Java.
- New feature design and implementation, leading redesign of pages and services written early in development.
- Designing new tests to run as AWS Canaries, including frontend tests powered by Puppeteer

Perficient

June 2019 - September 2021

Technical Consultant

- As a technical consultant, I joined client's software teams and complete engineering work using their standards and tools
 - Facebook for Business
 - Full stack web development with JavaScript (flow), React, Hack (an internal version of PHP), and CSS.
 - Work closely with design teams to define feature specification and build components on public facing website
 - Collaborated with several remote teams using Agile, with daily scrums and bi-weekly live demos to design teams

Mastercard

- Developed new featuers for a B2B website using both Angular.js and a C# REST API with SQL Database on Azure
- Identified issues and designed optimizations for pages, including memory leaks and excessive loading times

Other Skills & Interests

- Other tech experience: AWS, CDK, Azure, Linux, Git, .NET, REST, GraphQL, Nginx, Docker, Databases (SQL Server and DynamoDB)
- Personal Interests: Game Dev, Open Source, Dogs, Indian and Thai food