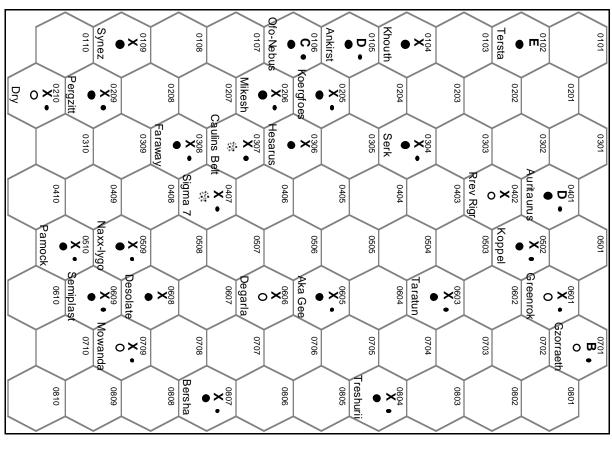
KHOUTH

Subsector A of Corridor Sector New Era data, as of 001-1117



Bersha	Treshurii	Mowanda	Gzorraeth	Semiplast	Desolate	Degarla	Aka Gee	Taratun	Greenrok	Pamock	Naxx-lygo	Koppel	Sigma 7	Rrev Rigr	Auritaurus	Faraway	Caulins Belt	Hesarus	Serk	Dry	Pergzitt	Mikesh	Koergfoes	Synez	Ofo-Nebus	Ankirst	Khouth	Tersta	Name
0807	0804	0709	0701	0609	0608	0606	0605	0603	0601	0510	0509	0502	0407	0402	0401	0308	0307	0306	0304	0210	0209	0206	0205	0109	0106	0105	0104	0102	Hex
X552343-4 E552302-5	X335000-0 D335775-6	X200000-0 B200534-A	B490445-7 A490410-9	X461669-6 C461662-8	X9B2000-0 B9B2002-A	X610000-0 A610644-A	X432000-0 B432579-B	X8A3000-0 D8A3443-6	X560200-1 A560236-C	X46156B-4 C461542-B	X7B5000-0 C7B5464-6	X463010-3 E463005-7	X000000-0 C000795-7	X100000-0 B100657-C	D859366-7 C859344-8	X682540-1 D682546-4	X0000000-0 A000268-C	X25356E-7 B253556-9	X89A851-4 B89A866-C	X110000-0 C110877-B	X625000-0 B625354-B	X8B7000-0 C8B7ACB-E	X54356A-5 B54359A-B	X864231-6 E864256-7	C541425-7 B541488-8	D356102-6 C356112-9	X8C3000-0 A8C3999-D	E474533-6 C474522-7	UWP
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**Khouth Subsector:** The Khouth Subsector has an estimated population in 1202 of approximately 635.6 million, a decline of 99 percent from its Pre-Collapse population. Its highest population is 594.6 million at Serk, and its highest tech level is 7 at Ofo-Nebus, Hesarus, Auritaurus and Gzorraeth.

**Khouth Subsector (historical):** The Khouth Subsector had an estimated population in 1117 of approximately 71.19 billion. Its highest population was 65.8 billion at Mikesh, and its highest tech level was 13 at Khouth.

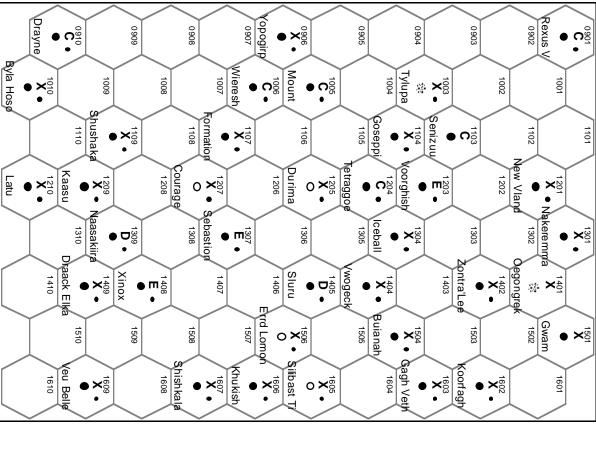
#### Subsector Notes

This subsector fared relatively well when the initial onslaught of Virus hit the subsector in 1133. Several advance reports of the attacks in the rimward Imperium had given the inhabitants of Khouth enough time to pack their belongings and "get out of Dodge." Unfortunately, there simply weren't enough ships in the region to safely deliver everyone to the safes of the Domain of Deneb. Those who remained have been subjected to decades of death, destruction and subjugation at the hands of Virus. Ninety-four percent of the subsector's surviving population are the Vargr of Serk, whose advanced civil defense mechanism enabled more people to survive. Serk serves as a clandestine forward base of the Pack in the New Era. Vargr skirting the Regency quarantine laws send recon teams to Serk to evaluate future potential resettlement of the wilds and exploitation of the riches therein.

Gzorraeth (0701) was owned by Ulroudzoe Mining, a major corporation based within the Dzarrgh Federate during the pre-Collapse era. Ulroudzoe established Gzorraeth as its first extra-Federate mining operation. The world had become Ulroudzoe's chief supplier of radioactives. Imperial authorities suspected Ulroudzoe of manufacturing fission warheads on Gzorraeth and selling them to corsairs. During the late stages of the Rebellion, a pre-emptive strike was enacted upon this facility by a squadron of close escorts hailing from the Denebi 61st Fleet. So effective was the strike that Vargr corsair activity was literally halved following the assault. Gzorraeth's economy and infrastructure were so devastated that the government collapsed and the world fell into turmoil. It turned out to be a blessing in disguise. When Virus-infected ships attacked the system, the defunct (not to mention decidedly low-tech) computer system could not be infected. Nevertheless, aerial bombardment of the planet by Vampire ships did result in the deaths of several thousand Vargr.

#### KHUKISH

Subsector B of Corridor Sector New Era data, as of 001-1117



Cont'd

Costid	Buianah	Gwam	Draack Elka	Xinox	Siuru	Vwogeck	Zontra'Lee	Oegongrek	Naasakiira	Sebastion	Iceball	Nakeremma	Latu	Kaasu	Courage	Durima	Tetraggoe	Voorghish	New Vland	Shushaka	Formation	Goseppi	Senizuu	Byla Hoso	Wieresh	Mount	Tylupa	Drayne	Yopogirp	Rexus V
	1504	1501	1409		_		1402	1401	1309	1307	1304	1301	1210	1209	1207	1205	1204	1203	1201	_				1010	1006	1005	1003	_		0901
	X797446-3 A797534-A	X343443-5 A343578-D	X372500-6 C372586-A	E87A643-4 D87A653-4	C76A752-9	X4/3358-5 E473320-6	X78889A-6 E788885-6	B000200-A	D55669A-6 C556687-9	E568402-4 C568447-6	X635000-0 C635400-6	X523000-0 D523110-6	X87A436-3 B87A46B-D	XA7A76A-7 AA7A9CD-G	X400000-0 E40088C-5	X420000-0 B420ADE-F	C692320-6 B692300-8	E45645A-3 D456459-4	X7978AD-4 A79785A-B	X772774-8 A772988-F	X511000-0 B511358-C	X457588-2 E457543-3	C491534-6 B491564-7	X554446-4 D554534-8	C55946B-7 B559430-8	C675877-6 A675887-8	X000000-0 B000205-B	C6748CC-A B6749C9-D	X548336-7 A548320-D	C441474-7 R441400-8
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Name	Hex	UWP	BS Trade	TPPG	AL Stellar
Errd Lomon	1506	X410000-0	Ba	003	K5∨
		C410462-9	<u>Z</u> .	703	Vg
Koorfagh	1602	X6737AF-4		B323	Wi M1 V
(		E67377B-5		323	Vg
Gagh Veth	1603	X556483-1	[o N:	<del>4</del> 34	Wi F2V
•		X556423-1	<u>Z</u> .	R334	
Silibast Ti	1605	X350544-3	Ni Po De	B113	Wi M5 V F3 V
		E350553-9	Ni Po De	413	√g
Khukish	1606	X77A66B-1	Ni Wa	B623	Wi G9V
		A77A989-F	Hi In Wa Cp	823 3	Na
Shishkala	1607	X686666-6	Ag Ni	413	Wi A2V
		B686654-C	Ag Ni Ri	613	Na
Veu Belle	1609	X221000-0	Ba Po	012	M9 V
		D22158A-8	Ni Po	112	V₀

**Khukish Subsector:** The Khukish Subsector has an estimated population in 1202 of approximately 2.45 billion, a decline of 96 percent from its Pre-Collapse population. Its highest population is 972 million at Zontra'Lee, and its highest tech level is 10 at Drayne.

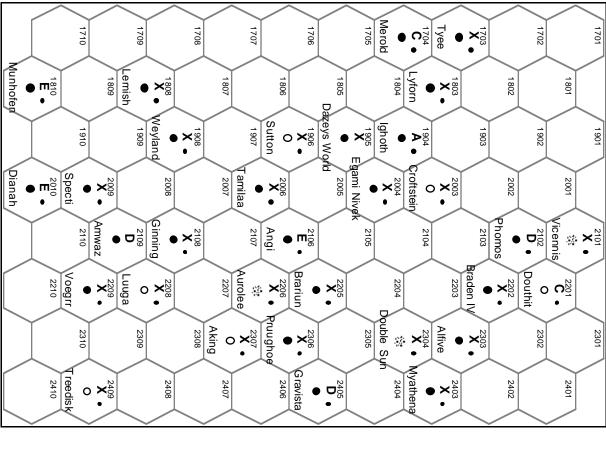
**Khukish Subsector (historical):** The Khukish Subsector had an estimated population in 1117 of approximately 65.39 billion. Its highest population was 27.9 billion at Durima, and its highest tech level was 15 at Shushaka, Durima and Khukish.

## Subsector Notes

The population of Drayne (0910) has successfully maintained a starfaring culture thanks to the pre-Collapse presence of a Vargr military base and the use of pillaged research prototypes from the former Imperial Research Station located there. Virus has been rebuffed on repeated attempts to crush this system's will, the hybrid Human-Vargr culture just keeps finding ways to defeat invading Vampire Fleets. Intelligence reports indicate that some electronic means of fighting Virus may have been discovered at the research facility.

On Gagh Veth during the Rebellion era (1603) the Vargr population of this planet were evenly divided among three high-charisma leaders: Saegh Urr Fagnu, Vaefors Zeghz, and Gzonging Gzeth. The resulting civil war reduced local technology to the bronze age, tech level 1. Though the Vargrs' self-wrought destruction of this planet made it an unlikely target for Virus, they have nevertheless been unable to recover from the devastating wars they fought amongst one another.

LEMISH
Subsector C of Corridor Sector
New Era data, as of 001-1202 / Imperial era data, as of 001-1117



Cont'd

)	Myathena	Aking	Pruughoe	Double Sun	Alfive	Voegrr	Luuga	Aurolee	Brariun	Braden IV	Douthit	Amwaz	Ginning	Angi	Phomos	Vicennis	Dianah	Specti	Tamilaa	Egami Nivek	Croftstein	Weyland	Sutton	Dazey's World	lghoth	Munhofen	Lemish	Lyforn	Merold	Туее	Name
	2403	2307	2306	2304	2303	2209	807.7	2206	2205	2202	2201	2109	2108	2106	2102	2101	2010	2009	2006	2004	2003	1908	1906	1905	1904	1810	1808	1803	1704	1703	Hex
	X666200-4 A666268-B	X200000-0 C200564-A	X9C7000-0 C9C769E-A	X000000-0 X000403-4	X487237-3 B487201-D	X47876E-4 B478861-C	X410000-0 B410767-D	X000000-0 B000769-D	X629000-0 B629034-9	X877043-9 A877000-D	C5405A7-6 B540552-7	D592344-6 B592333-C	X631000-0 A6315AF-B	E24156A-7 D241632-8	D662534-0 C662574-4	X0000000-0 B000889-C	E364577-8 C364500-A	X7A3000-0 E7A3100-8	X788785-5 B788747-A	X654311-4 D654479-7	X100000-0 C100403-9	X335000-0 B335267-9	X220000-0 B220575-C	X438000-0 C438220-C	A333000-C A333000-C	E443124-7 C443203-8	X795535-7 A79568C-D	X323000-0 B32357B-B	C766627-6 B766684-6	X336000-0	<i>UWP</i>
	<u>z z</u>		Ni Fl			G	± Na ⊠	G Na As	r Z:	Lo Ni Ni Ba	Ni Po De	22	ດ <u>ຊ</u> ຼື	H N. N. Po	<u>z</u> , <u>z</u> ,	Ba As C Na As	2	FIBa Lo Ni FI	ര കൃ∂ ₨	<u>z</u> .		<u>ട</u> ഉ& വ	Ba Po De Ni Po De	⊏ <b>&amp;</b> ≥:			വ	Ba Po Ni Po	Ag Ni Ri	N. Ba	BS Trade
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	Vh M5 V	 Vh Wh	Yh M2 V	- A7 V M6 V Vh	M9 V	Wi M2 V K4 D Ca	G.		M5 V G6 V Vh	Wi F4 V M1 V Na			_	Sh MOV		- G9IV Va		F1V Va	Wi K3 IV M6 V Na	Wi F1 V Va		M3 V Na			 Vg Vg	Wi G7V Na	Wi M2 V M5 V Va	™4 III Vg	Vg K1 V		AL Stellar

Ca		H Lo Ni Po De	D120332-B		
M3 V M7 V	8	Ba Po De		2409	Treedisk
⋚	921	∓ P	C553879-4		
Wi M5V		Ро		2405	Gravista
TPPG AL Stellar	TPPG .	BS Trade	Hex UWP	Hex	Name

- ا

**Lemish Subsector:** The Lemish Subsector has an estimated population in 1202 of approximately 1.55 billion, a decline of 39 percent from its Pre-Collapse population. Its highest population is 833.7 million at Gravista, and its highest tech level is 9 at Braden IV.

**Lemish Subsector (historical):** The Lemish Subsector had an estimated population in 1117 of approximately 2.56 billion. Its highest population was 966 million at Gravista, and its highest tech level was 13 at Lemish, Braden IV, Aurolee, Luuga and Alfive.

#### Subsector Notes

This backwater subsector benefitted from having several low-tech worlds. Because Virus could not find an adequate conduit through which to wreak destruction on many of these worlds, they did not suffer the fates of their higher tech brethren. Subsequent orbital bombardment and kamikaze crashes into urban centers by Doomslayer Virus strains, however, did their part in reducing population levels. Lemish Subsector remains perhaps irretrievably locked in its dismal state as a little visited or wanted region of interstellar space.

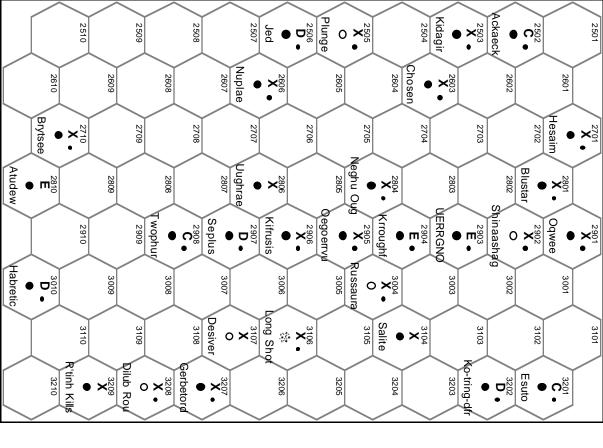
The starport and industrial capacity of Lemish (1808) were severely damaged by Vargr raids during the Rebellion. The planetary governor fervently declared his unwillingness to pay protection money to Vargr corsairs. In retaliation, the Vargr mustered a fleet and sacked the planet, specifically concentrating their attacks on the port and manufacturing complexes. The shipyards were totally destroyed, and the other port facilities were barely functional after the attack. Rebuilding efforts never could effectively get under way with the chaos of the war making it difficult to get much-needed supplies. The onset of the Collapse and subsequent waves of Vampire attacks diminished the population even further and set the Lemishans back even further. The current population survives in the ruins of the old cities and maintains the remnant technology as best they can.

The population of Ighoth (1904) numbered in the tens of thousands until 1117. In that year a mysterious sublight vessel entered the system at high speed, apparently on automatic pilot. Vargr system defense boats boarded the giant derelict, found no cause for alarm, and brought it back to Ighoth. Within a week, contact with Ighoth ceased. Ships jumping into the system encountered orbiting quarantine buoys prohibiting landing. Radio communications went unanswered. EMS scans of the world's surface revealed little or no activity. The logical assumption was that the derelict had carried some sort of virus which evaded local decontamination procedures and wiped out the planet's inhabitants. Shortly

thereafter, Imperial authorities declared the Ighoth system off limits for fear of spreading whatever virulent epidemic wiped out the local Vargr.

THE NARROWS

Subsector D of Corridor Sector New Era data, as of 001-1117



	R'tinh Kills	Dilub Rou	Gerbetord	Ko-tring-dfr	Esuto	Desiver	Long Shot	Salite	Habretic	Russaura	Twophur	Seplus	Kifrusis	Oegoerrvu	Krroughf	Uerrgno	Shinaashag	Oqwee	Atudew	Uughrae	Neghu Oug	Blustar	Brytsee	Hesaim	Nuplae	Chosen	Jed	Plunge	Kidagir	Ackaeck	Name
	3209	3208	3207	3202	3201	3107	3106	3104	3010	3004	2908	2907	2906	2905	2904	2903	2902	2901	2810	2806	2804	2801	2710	2701	2606	2603	2506	2505	2503	2502	Hex
	X646130-4 R646110-C	X220000-0	X75A46A-3 B75A512-C	D54466B-6 C544697-6	C272695-5 A272674-9	X470422-1 C470421-B	C00069C-B	X45438A-1 B454300-B	D663130-6 C663110-9	X400000-0 C400102-B	C653767-5 B653797-7	D79756A-6 C797698-9	X568253-1 A568235-E	X5437A8-5 D5438A8-6	E577588-2 D577522-3	L8679CB-2 D867996-4	X410000-0 D410456-8	X223000-0 B223462-D	E595000-7 C595000-8	X766255-0 A766367-D	X63A600-1 C63A641-9	X9B3000-0 E9B3531-8	X79A210-3 A79A237-B	X424000-0 B424451-E	X64A234-6 B64A236-D	X534000-0 C534544-8	D757897-6	X240422-6 B2409CC-E	X242347-3 X242324-5	C586769-7 B586757-9	UWP
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-	$\mathbb{Z}\mathbb{Z}_{0}^{2}$	Ba Po De Ni Po De	Lo Ni Wa Ni Wa	Ag N. Z.	<u>Z</u> . <u>Z</u> .	Ni De	Na Ni As	, <u>r</u> <u>r</u>	D:0 Lo Ni	Ba Va Lo Ni Va		Ag Z.Z.	<u>Z. Z.</u>	77	Ag Z.Z.	<b>∓</b> . <b>∓</b>	C3 N	Ni Po	Lo Ni Ba	C2 Lo Ni C2 Lo Ni	Wa Ni Wa	Ni Fi Ni Fi	Lo Ni Wa Lo Ni Wa	<b>≥</b> ₩	Lo Ni Wa Lo Ni Wa	Ba Roa		Lo Ni Po De Hi In Po De	Lo Ni Po Ni Po	Ag Ag Ri	
Î	222	22	B402	<u>8</u> 8	<u>8</u>	B320 820	214	910	812 812	012 812	B324 424	412 112	B212 812	B211 211	B102 302	601 601	600 000 000 000 000 000 000 000 000 000	8 <u>4</u>	620 620	B410 210	602 202	123 123	B204 704	<u>8</u> 6	502 502 502 502 502 502 502 502 502 502	300	B913	82 42 44	R522	B214 314	TPPG
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	M5 V	F5 V K8 D	K7 V	F4 V M2 V	F5 IV M1 V	G1 V	MbV	M3 V F0 D		M9 V	G7 V	MoV	K6 <	F2VK6V	MO V M1 V	K9 V K5 D	XO V	M4 V	M7 V	K5 V M1 V	M9 V	A8 V	M5 V	M6 V	MOV	M1 V	M4 V G1 III	G7V	M8 V	K7 V	Stellar

**The Narrows Subsector:** The Narrows Subsector has an estimated population in 1202 of approximately 6.75 billion, a decline of 59 percent from its Pre-Collapse population. Its highest population is 5.69 billion at Uerrgno, and its highest tech level is 7 at Ackaeck and Atudew.

**The Narrows Subsector (historical):** The Narrows Subsector had an estimated population in 1117 of approximately 16.3 billion. Its highest population was 8.45 billion at Plunge, and its highest tech level was 15 at Dilub Rou.

#### Subsector Notes

Kidagir (2503) was a border planet changed hands during the Rebellion; the descendants of the Vargr corsairs who occupied the planet hold the tiny human population in slavery. An expedition to aid the enslaved humans disappeared during the latter days of the war.

Plunge (2505) stands at the head of the great Ushamla Main that once spread commerce coreward of the Great Rift. The planet's population lived in tunnels hollowed into the planet's crust, made inhospitable by the Collapse. Trade brought great wealth to Plunge, and the biggest businessmen were the leaders of the government. Their powers were dictatorial, but they were said to have exhibited great respect for their underlings. The descendants of the ruling class and the Plebeian class are the sole inhabitants of Plunge in the New Era.

On Neghu Oug (2804) the population up until the time of the Collapse was an uneven mixture of Vargr and Ojehshodu, the world's indigenous minor race. The Ojehshodu are a race of large, aquatic mammals, unsuited for life on dry land --very little of which exists on ocean-swathed Neghu Oug. The technologically unsophisticated Ojehshodu readily submitted to foreign rule when the Vargr arrived; even today, their contributions to the planet's administration are practically invisible. Interestingly, one Vargr sociologist, Dartsongze, suggested in 972 that the Ojehshodu ran the planetary government, manipulating the Vargr leaders as unsuspecting puppets. Dartsongze was murdered within weeks. It is uncertain to this day whether he had uncovered an Ojehshodu plot or was killed at the request of insulted Vargr politicians. The Ojehshodu saw no small amount of poetic justice when the Vargr were arbitrarily annihilated by invading Vampire Fleets after the Collapse. The Ojehshodu now live peaceably in their oceanic homes.

 $\mathbf{IAN}$  Subsector E of Corridor Sector New Era data, as of 001-1202 / Imperial era data, as of 001-1117

	0120	•×19		0118	0117	0116	• m		Aga Sugek	Kiran 0113	0112 X	Shinku
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02	0320	0319	Nasu 04	0318	0317	0316	92	$\downarrow$	04 0314	Muugagen 0313 <b>D</b>		o ×311
0420	0520	0519	0418	0417 <b>X</b> • 0518	Raiga Raiga 0517	0516 <b>X</b>	0415	0414	0413 Kumorle 0514	Beta Regills	\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\	0511 X • Vinix' Cha
0620	<u> </u>	0619	0618	$\overline{}$	/	0818	Dywosik 0615	• X14	0613	Y	061 K	×0611
	0720	0719		0718	0717	0716		Teras	<b>X</b>	0713	0712	0711
0820	<u></u>	0819	0818	0817	Antiquity	Lysio	×15	0814	0813		0812	0811

Antiquity	Lysio	Teras	Vom	Dywosik	l lkhur :	Raiga	Kumorle	Beta Regilis	Linix' Cha	Irasumshu	lan	Daban	Yubitty	Muugagen	Jubal	Lobok	Erlu	Ka Eto	Khikhuushir	Aga Sugek	Kiran	Shinku	Name
0816	0815	0714	0617	0614	0611	0516	0513	0512	0511	0417	0416	0411	0313	0312	0311	0218	0213	0119	0115	0113	0112	0111	Hex
X223000-0 A223420-C	X49456C-2 B494546-9	X438000-0 B438247-B	C223578-9	X24/58/-3 C247547-A	X75646A-3 B756532-B	X664532-3 X664532-3	X331000-0 B331758-C	E543559-2 D543567-3	X322000-0 E322578-8	X5548CC-4 E554A74-6	X5A8000-0 A5A88BE-C	X514000-0 C514858-8	D96A9CG-4 C96A987-7	X45346B-3 D453465-9	X300000-0 X300497-2	D582868-8 C582876-9	X7C0000-0 B7C0626-8	X615000-0 B615345-D	E676533-2 D676534-4	X9B8000-0 A9B8356-D	X35476C-2 A354856-F	X879112-6 E879102-8	UWP
Bã Po N Ni Po An	S Ag N N	z Fo Z	S Ni Po	J A A G Z Z Z	A Co	Ag N	C Ba Po	I N. N. Po	N. Ba Po	Ξ.	FI Cp	C Ba	-		Ba Va Ni Va	₽.	G Ba De Ni De	G Balc Lo Nilc	Ag Z:Z:		ତ କୁ	<u> </u>	BS Trade
014 214	B301 901	010 410	302	888	B501	B914 R714	225 225	314 714	80 82 82 82 82 82 82 82 82 82 82 82 82 82	801	303	802 802	B832 932	601 601	823 823	335 35	84 44	502 502	324 624	4 2 2 2 4	901 901	222 422	TPPG
F6 V Na	Va MOV	MOV M3V Na	Va F9V	Wi G5 V M8 V Na		Va M8 V		Vh M1 V			M2V	K2 V		Vf M6 V		Wi G1V		M3V Vf	Wi MOV	M4 V K7 V Vf	Wi M0 V K5 V Vf		1

lan Subsector: lan Subsector has an estimated population in 1202 of approximately 10.05 billion, a decline of 89 percent from its Pre-Collapse population. Its highest population is 8.94 billion at Yubitty, and its highest tech level is 8 at Lobok.

lan Subsector (historical): Ian Subsector had an estimated population in 1117 of approximately 94.34 billion. Its highest population was 83.3 billion at Irasumshu, and its highest tech level was 15 at Kiran.

#### Subsector Notes

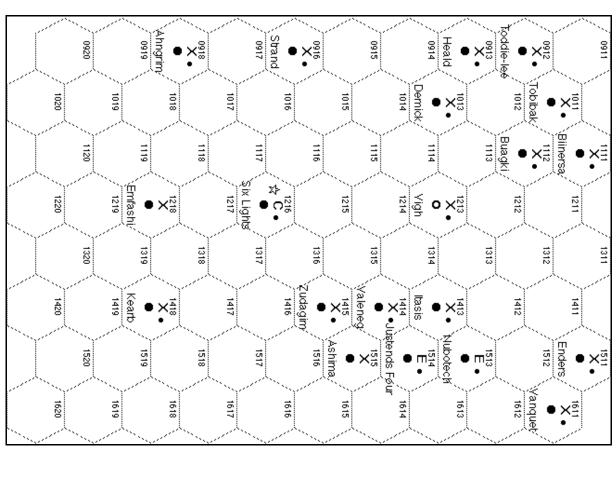
Besides the Massacre of Irasumshu, the populations of Ian Subsector systems have not been too badly damaged. Advanced warning of the coming Vampire Fleets enabled the peoples of this region to make preparations, including the shutdown of all non-essential computer and electronic equipment. Not including Irasumshu, the subsector has only suffered a 16 percent decline in population since the Rebellion. The complete suppression of interstellar trade and excommunication from civilized space has, however, devastated the economies and progression of Ian Subsector.

The population of Yubitty (0313) suffers under the oppression of an autocratic dictator who took control after the Collapse. The dictator assumed authority under the pretense that his plan to protect the people of the Yubitty system was their only hope for salvation. He has instituted complete authority over the use of technology and maintains it with an iron fist. Simple conveniences like running water and power for electric light are meticulously regulated by the government. Violations of the law are punished severely in all cases. In the last decade, a growing resistance has begun to make steps toward overthrowing the government. Striking from salvaged nomadic sea trawlers, the resistance has proven they are a major thorn in the side of this horribly draconian regime.

When first colonized from lan in the late 100s, Raiga (0516) had a thin, tainted atmosphere. Volcanoes were broken open to raise the atmosphere density and bacteria were sown to remove the taint from the air. An unforeseen burst of radiation from Raiga's primary caused some of the bacteria to mutate into a deadly strain. While the original taint had been largely removed, the mutated bacteria proved fatal to most human inhabitants. A few developed an immunity. While these "immunes" have grown to a sizeable population, the planet was quarantined to nonnatives. The natives cannot leave, either, since they are carriers of the deadly bacteria Lucellia Raigae.

STRAND

Subsector F of Corridor Sector New Era data, as of 001-1117



Vanquet	Ashima	Justeria's Four		Nubotech	Enders Depot		Zudagim	Valeneg	Itasis	Emfashi	Six Lights	). vigi:		Buagki	Biinersa	Demick	Tobibak	Ahngrim	Strand	Heald	Toddie-lee	Name
1611	1515	C 1	1	1513	1511	<del>1</del> 0	415	1414	1413	1218	1216			1112	1111	1013	1011	0918	0916	0913	0912	Hex
X63A000-0 B63A8A8-9	X44366C-9 E443942-A	D567100-5	C362556-9	E36256A-6	X686243-9 A686354-F	CAC8341-9	K6828B9-3 E68299A-5	X412000-0 C412120-7	X442320-3 C442375-A	X658333-4 D658341-5	C577476-7 B577441-8	C200257-A	A326353-C	X326000-0	X849433-1 R849401-R	X532000-0 A532879-E	X96A437-3 C96A410-A	X9D6000-0 D9D6642-2	X44566A-4 A445654-C	X3415A9-4 A341664-B	X366453-3 A366420-F	UWP
H Wa	H Z T TO	, <u>r</u> 5	<u> </u>	Z.	0 <u>2</u> . <u>2</u>	Lo Ni	] <u>I</u>	H Lo Ni Ic	Lo N. Po	<u> </u>	ດດ <u>ຊ</u>	- 2	6 2 3 3 3	gr =	<u>z</u> .	Ba Po Na Po	Lo Ni Wa Ni Wa	Zi BB Ti	J Ag Ni Ag Ni An Cp	ZZ Po	G Lo Ni	BS Trade
803	810	712	422	122	412 123	622	822 822	122	900 2000 2000 2000 2000 2000 2000 2000	420 420	94 20 20 20	302	983 883	023	8 32 32 32 32	702 022	901	<u> 3</u> 8	B424 624	85 XX	901 901	TPPG
Vg	Vg G6V		Vg F8 V VAS V	Wi F4 III M8 V	Vg M4 V		Va F4 V		Va Va			Va MB V GD V	ے	W1 V	Wi A6 V		Vh M2 V M3 V	_	Na F3 V		Wi M2 V M7 V Vh	AL Stellar

**Strand Subsector:** Strand Subsector has an estimated population in 1202 of approximately 780.65 million, a decline of 96 percent from its Pre-Collapse population. Its highest population is 768 million at Zudagim, and its highest tech level is 9 at Enders and Ashima.

**Strand Subsector (historical):** Strand Subsector had an estimated population in 1117 of approximately 18.62 billion. Its highest population was 8.57 billion at Ashima, and its highest tech level was 15 at Toddie-lee and Depot.

#### Subsector Notes

Forces of the Archduke of Deneb and the Reestablished Vilani Empire came to blows in orbit of Depot (1511) in 1119. Following joint exercises against Vargr fleets in the region, ships from either side exchanged shots during salvage operations. Which side delivered the first salvoes was not clear, but further cooperation

against the Vargr ended abruptly afterwards, a fact that history shows hurt the Vilani-settled worlds there. At the onset of the Collapse and destruction of Depot's shipbuilding facilities, the system has been renamed for its primary star, Enders.

NAADI
Subsector G of Corridor Sector
New Era data, as of 001-1202 / Imperial era data, as of 001-1117

	1711 Naadi 1712 Naedi 1712 W
1815	1811 X • 1812 E
1914 1914 1916 1917 1919	
2014 2015 2016 2017 2019	2011 2012 <b>X</b> <b>X</b> <b>X</b> 2013
2116 2116 2116 2117 O Farplace 2117 2118	2111 X • • • • • • • • • • • • • • • • • • •
2214 2215 2216 2217 2219	2211 P 2212 X 2212 Sent'ere
2314 2315 2316 2317 2319 2320	2311 X Hishumaki 2312
2414 2415 2416 2417 2419	2417

Hishumaki		Sent'ere		Farplace		Darkmoon		Faplion		Shargishu		Enrick Down		Antezeno		Denlaar		Getz		Naadi	Name
2311		2212		2116		2111		2012		1913		1912		1811		1713		1712		1711	Hex
X545568-1 B545542-B	C400265-C	X400000-0	C150459-C	X150336-4	D78A66B-7	X78A656-5	C525340-7	X525000-0	X000447-5	X000000-0	C342432-6	D342448-5	C637335-9	X637000-0	C6A5426-6	X6A5000-0	C553259-9	X553230-2	A578572-B	X578510-3	UWP
G	<u>≤</u>						≤						ェ		ェ						BS
Ag Z	Lo Ni Va	Ba Va	Ni Po De	Lo Ni Po De	Ni Ri Wa	Ni Wa	Lo N:	Ва	Ni As	Ba As	Ni Po	Lo Ni Po	[o N:	₽ 2	Z: II	FIBa	Lo Ni Po	Lo Ni Po	Ag Ni Cp	Ag Ni	BS Trade
B110 410	710	010	220	420	712	B612	510	010	323	013	610	310	924	024	822	022	810	310	702	B202	TPPG
റ്റ≥	Na	;	Na	≤	Ca		Na	;	∕a	;	Na	≦	√a	;	√a	:	⊱a	≦	Na	≤	Æ
M9 V K5 V		M2 V		F0 V		G1V		F7 V M3 V		F7 II		F7 V M1 V		F6V		K9 <		MO V M4 V		M2 V	Stellar

**Naadi Subsector:** Naadi Subsector has an estimated population in 1202 of approximately 6.68 million, a decline of 25 percent from its Pre-Collapse population. Its highest population is 6.24 million at Darkmoon, and its highest tech level is 5 at Enrick Down and Darkmoon.

**Naadi Subsector (historical):** Naadi Subsector had an estimated population in 1117 of approximately 8.96 million. Its highest population was 7.98 million at Darkmoon, and its highest tech level was 12 at Farplace and Sent'ere.

## Subsector Notes

This backwater subsector has suffered more from lack of interstellar contact than anything else. Little visited by Virus, the populations of Naadi's systems live out their lives in hope of one day reestablishing contact with the people their elders and ancestors knew in the neighboring regions of civilized space. Many believe, however, that no such place exists anymore.

Subsector H of Corridor Sector New Era data, as of 001-1117

UANTIL

2320	2520	2519	2518	2517	2516	25.19		2514	2513	Naagas a 2512	2511 <b>X</b>
2620	2619	2618	2617		2616	2615	2614	2613		Mee ×	2611
02,72		2719	2718	2717	2716	275		2714	2713	2712 Xii	2711
2820	2819	2818	2817		2816	2815	2814	2813	\ \	X O	
7920		2919	2918	2917	2916	0,167		2914	2913	2912	2911
 3020	3019	3018	3017		3016	3015	3014	3013	\ <u>\</u>		3011
32	$\checkmark$	3119	3118	3117	3116	32		3114	3113	3112	3111
3220	3219	3218	3217		3216	3215	3214	3213	<u></u>	3212	3211

	Kiiguuroesa		Mee		Naagasa	Name
	2811		2611		2511	Hex
X200456-4	X200000-0	B9D86BA-9	X9D8000-0	B5278AB-9	X527000-0	UWP
Ni Va	Ba Va	<u>Z</u> . □	ፚ		Ва	BS Trade
601 Rv	001 M7V	820 Rv	020 M6 V	524 Rv	024 F4IV	TPPG AL Stellar

sentient life in 1202. Uantil Subsector: The worlds of Uanti Subsector are completely devoid of

in 1117 of approximately 861.7 million. Its highest population was 853 million at Naagasa, and its highest tech level was 9 at Naagasa and Mee. Uantil Subsector (historical): Uanti Subsector had an estimated population Subsector Notes

completely uninhabitable by humans. The uncompromising atmospheres of Uantil's systems has made its worlds

Subsector I of Corridor Sector New Era data, as of 001-1202 / Imperial era data, as of 001-1117

SHUSH

	0130		0129		0128		0127		0126		0125		0124		0123		0122		0121
0230		0229		0228		0227	<b>\</b>	0226		0225		0224		0223		0222	<b>\</b>	0221	0
0430	0330	0429	0329	0428	0328	0427	0327	0426	0326	0425	0325	0424	0324	0423	0323	0422	0322	0421	0321
	0530		0529		0528		0527		0526		0525		0524		0523		0522	$\downarrow$	0521
0630	\ \	0629	\ \	0628	\ \	0627	\ \	0626	\ \	0625	\ \	0624	\ \	0623	\ \	0622	\ \	0621	
0830	0730	0829	0729	0828	0728	0827	0727	0826	0726	0825	0725	0824	0724	0823	0723	0822	0722	0821	0721
30	<u>\</u>	29	<u>\</u>	28	<u>\</u>	27	<u>\</u>	26	<u>\</u>	25	<u>\</u>	24	<u>\</u>	23	<u>\</u>	22	<u>\</u>	21	

	Shush	Name
	0221	Hex
C662262-7	D662213-6	QWD
Lo Ni	Lo Ni	BS Trade
623	323	TPPG
Na	<u></u>	Æ
	F8 V G3 D	Stellar

**Shush Subsector:** Shush has an estimated population in 1202 of approximately 31,700, a decline of 51 percent from its Pre-Collapse population.

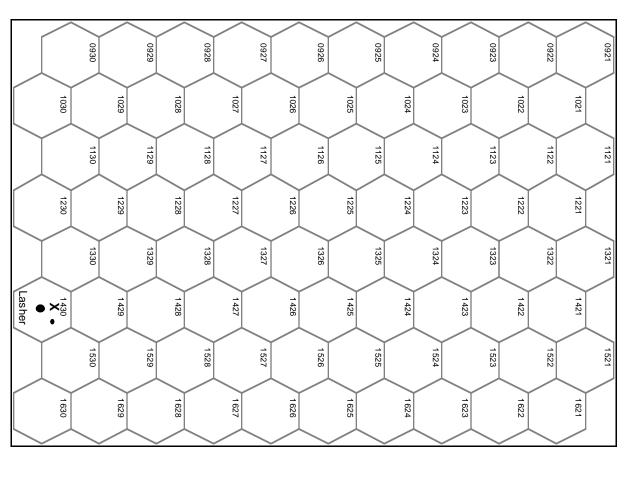
**Shush Subsector (historical):** Shush had an estimated population in 1117 of approximately 65,200.

## Subsector Notes

The few remaining inhabitants of this Rift world would eventually die out with their depleted gene pool. The starport has been left untouched for 60 years and has only suffered from lack of maintenance.

THE EMPTY VOID

Subsector J of Corridor Sector New Era data, as of 001-1117



	Lasher	Name
	1430	Hex
B8C2200-8	X8C2000-0	UWP
J Lo Ni Fl	Fl Ba	BS Trade
625	025	TPPG
Na	K4 III	AL Stellar

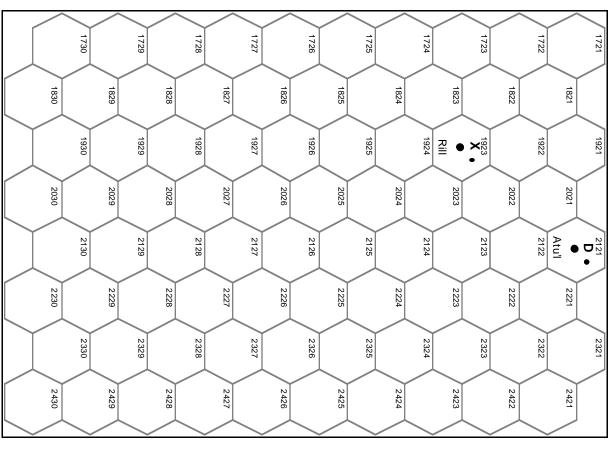
**The Empty Void Subsector:** The Empty Void is completely devoid of sentient life in 1202.

**The Empty Void Subsector (historical):** The Empty Void Subsector had a population in 1117 of 670.

#### **Subsector Notes**

The star Lasher (1430) holds a subsector all to itself. The Navy discovered extensive deposits of lanthanum on an inner planet of the system during the Grand Survey. The planet's insidious atmosphere makes the mines difficult to work, forcing cumbersome protective gear and short work sessions. The entire population of 600 lived in an orbital rotating torus constructed by the Navy. The population could not be evacuated before the onslaught of Virus forced the Domain of Deneb to close its borders and is presumed to have died.

ATU'L Subsector K of Corridor Sector New Era data, as of 001-1202 / Imperial era data, as of 001-1117



**Atu'l Subsector:** Atu'l Subsector has an estimated population in 1202 of approximately 6.49 million, a decline of 0.031 percent from its Pre-Collapse population. Its highest population is 6.49 million at Rill, and its highest tech level is 7 also at Atu'l

**Atu'l Subsector (historical):** Atu'l Subsector had an estimated population in 1117 of approximately 6.51 million. Its highest population was 6.51 million at Rill, and its highest tech level was 8 at Atu'l.

#### **Subsector Notes**

Bereft of spare parts and maintenance, the purchased starships of this subsector's two worlds have lost contact with each other some 35 years ago. Only a few souls on Atu'l have even lived long enough to remember their Rillian compatriots.

Subsector L of Corridor Sector New Era data, as of 001-1202 / Imperial era data, as of 001-1117

KIVU

		2530		2529		2528		2527		2526		2525		2524		2523		2522		2521
	2630		2629		2628		2627		2626		2625		2624		2623		2622		2621	
		2730		2729		2728		2727		2726		2725		2724		2723		2722		2721
	2830		2829		2828		2827		2826		2825		2824		2823		2822		2821	
	Tucker	2930 •		2929		2928		2927		2926		2925		2924		2923		2922		2921
Betters	● m <sub>30</sub>		3029		3028		3027		3026		3025		3024		3023		3022		3021	
		3130	Kiru •	3129 •		3128		3127		3126		3125		3124		3123		3122		3121
Emm	3230 •	Center	3229 •		3228		3227		3226	Niolksdah	3225 <b>X</b>		3224		3223		3222		3221	
m		ter	• 6	<u>\</u>	×	<u>\</u>	7	<u>\</u>	6 6	and	টো	<u>\</u>	- <del>-</del> -	<u></u>	تق	<u>\</u>	N	<u>\</u>		

	Emm		Center		Uiolksdah		Xiru Ziru		Betters		Tucker	Name
	3230		3229		3225		3129		3030		2930	Hex
C643365-7	D643345-6	C5436A9-5	D543678-4	B226787-C	X226000-0	A56567B-9	X565653-3	DA87544-5	EA87553-4	D8796A8-8	E879678-5	UWP
_	_	თ ~	7		_	_	_	_	_	თ ~	S	BS 7
o Ni Po	o Ni Po	Ni Po	li Po		ል	g Ni Ri	g Ni	Ag Ni	g Ni	≤.	Ii	BS Trade
303	103	434	B434	710	010	622	B422	301	B101	622	B522	TPPG
ফ	≦	Ω	≦	Na	;	ফ	≦	ফ	≦	ফ	\ ا	Æ
	M7 V		M6 II		M1 V		F5 V		K1 VM2 VM2 V		K3 V	AL Stellar

**Kivu Subsector:** Kivu Subsector has an estimated population in 1202 of approximately 14.43 million, a decline of 84 percent from its Pre-Collapse population. Its highest population is 5.28 million at Tucker, and its highest tech level is 6 at Emm.

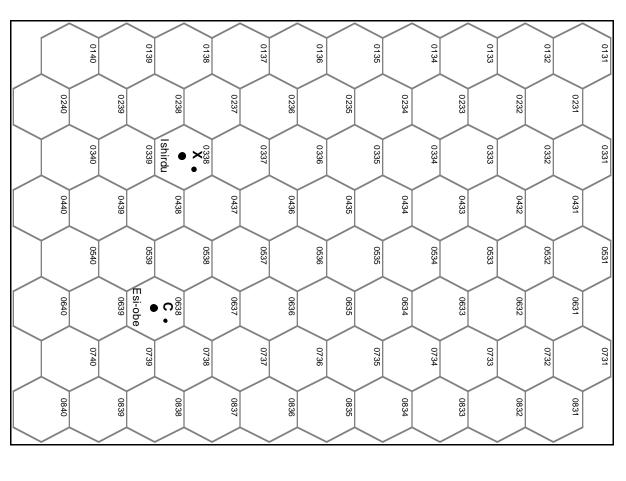
**Kivu Subsector (historical):** Kivu Subsector had an estimated population in 1117 of approximately 90.25 million. Its highest population was 72.4 million at Uiolksdah, and its highest tech level was 12 at Uiolksdah.

#### **Subsector Notes**

This small interstellar community has made occasional with spinward Vilani states and independent worlds. Answerin scouts have made minimal contact with the Center and Emm systems.

TWO WORLDS

Subsector M of Corridor Sector New Era data, as of 001-1117



	Esi-obe		Ishirdu	Name
	0638		0338	Hex
A542886-C	C542668-9	X776301-0	X776301-1	UWP
Р	Ni Po	Lo Ni	Lo Ni	BS Trade
211	711	R203	403	TPPG
Na	Wi G4V	Cs	Wi M9V	AL Stellar

1202 of approximately 7.32 million, a decline of 97 percent from its Pre-Collapse population. Its highest population is 7.32 million at Esi-obe, and its highest tech level is 9 also at Esi-obe.

Two Worlds Subsector (historical): Two Worlds Subsector had an analysis of the subsector of the subs

Two Worlds Subsector: Two Worlds Subsector has an estimated population in

**Two Worlds Subsector (historical):** Two Worlds Subsector had an estimated population in 1117 of approximately 275 million. Its highest population was 275 million at Esi-obe, and its highest tech level was 12 also at Esi-obe.

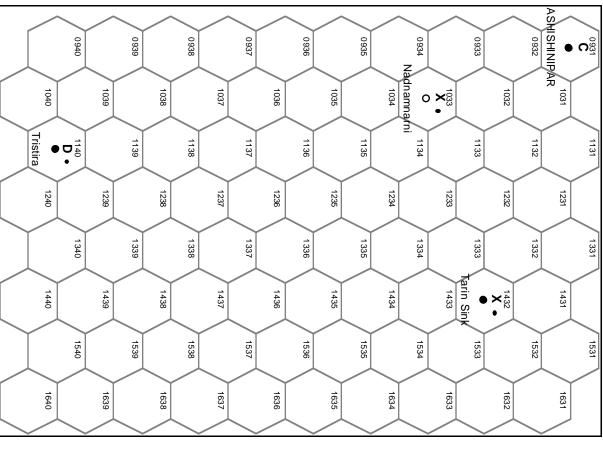
#### **Subsector Notes**

The taint of radioactive gases in the atmosphere of Ishirdu (0338) led to the evolution of the psionically gifted Idu, who live in widely scattered woodland homes and supply their needs by telekinetic manipulations. The population of four thousand is optimum to them, and they maintain it carefully. Their psionic skills shocked the Scouts of the Rydel expeditions, and the Navy interdicted the world, despite the non-aggressive character of the Irdu. The Irdu have been entirely left alone by Virus, due to their remote location. No expeditions have been made to the planet since before the Collapse.

The inhabitants of Esi-obe have maintained a small fleet of Riftjumper Seeker starships, capable of two consecutive 4-parsec jumps. After an initial attempt to make contact with spinward states failed to return (the expedition was destroyed by RQS starships), Esi-obe has not attempted to reestablish contact with other systems. Their remaining four Riftjumpers are kept in the best condition possible, however, for an eventual attempt to recontact some of the trailing states with whom the Esi-obeans traditionally did business.

# ASHISHINIPAR

Subsector N of Corridor Sector New Era data, as of 001-1117



M7 II M1 V	035	υ <u>ξ</u>	XAE3000-0	1432	Tarin Sink
Wi F7V	B713 713	₩a a	D87A76E-4	1140	Tristira
Na	503	Lo Ni Va	B200211-9		
M4V	003	Ba Va	X200000-0	1033	Nadnamnarni
Na	410	H. In	B8949BA-9		
Wi G0 V K5 D	B410	Hiln	C8949CG-8	0931	Ashishinipar
TPPG AL Stellar	TPPG	BS Trade	UWP	Hex	Name

in 1202 of approximately 4.71 billion, a decline of 7 percent from its Pre-Collapse tech level is 8 also at Ashishinipar. population. Its highest population is 4.63 billion at Ashishinipar, and its highest Ashishinipar Subsector: Ashishinipar Subsector has an estimated population

estimated population in 1117 of approximately 5.05 billion. Its highest population was 4.97 billion at Ashishinipar, and its highest tech level was 9 also at Ashishinipar. Ashishinipar Subsector (historical): Ashishinipar Subsector had an

#### Subsector Notes

Sink's position within the Great Rift limited the number of visitors even before the collection are so odd that they are freely displayed to the public, although Tarin Imperium await the person able to read or operate them. Many items in the station's Untranslated non-human accounts and strange engines predating the First a clearinghouse for unexplained phenomena. Within it were records of bizarre grew until it was officially designated Research Station Epsilon. Epsilon served as wave of spinward expansion. The pre-Collapse inhabitants were their descendants. Station Epsilon. Nine extended families colonized the planet in the 300s during the happenings and mysterious relics dating back tens or hundreds of millennia The Imperium later established a separate facility manned by ts own personnel. It Tarin Sink (1432) was an Imperial client state and site of Corridor Research

SINTA
Subsector O of Corridor Sector
New Era data, as of 001-1202 / Imperial era data, as of 001-1117

1831

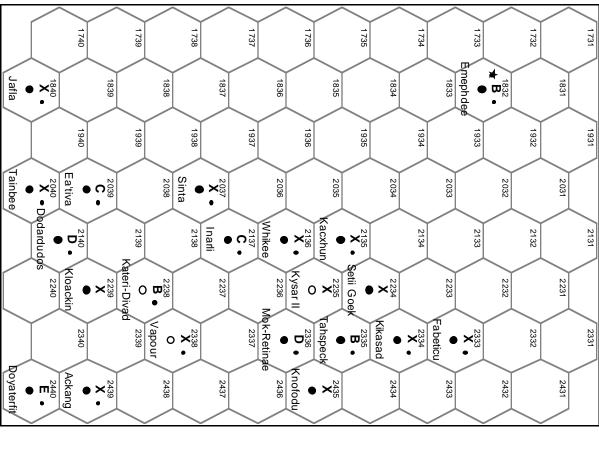
1831

2031

2231

2231

2231



Doyaterfit	Ackang	Knofodu	Vapour	Mok-Retinae	Tahspeck	Kikasad	Fabeticu	Kloackin	Kateri-Divad	Kysar II	Setii Goek	Dodardudos	Inarli	Whikee	Kacxhun	Tainbee	Ea'tiva	Sinta	Jafla	Emephdee	Name
2440	2439	2435	2338	2336	2335	2334	2333	2239	2238	2235	2234	2140	2137	2136	2135	2040	2039	2037	1840	1832	Hex
E443101-6 D443103-7	X9B4000-0 E9B4630-5	X8B4000-0 D8B4684-7	A360459-B	D456441-6 C456441-7	BA9A6AA-9 AA9A651-A	X76A000-0 C76A003-6	X466786-1 X466767-1	X572100-3 B572834-9	B8C0885-9 C8C0885-8	X310000-0 A310133-F	X436000-0 E43669D-9	D483465-3 C483527-6	C677832-9 B677989-D	X223000-0 C223669-9	X427000-0 E427456-6	X757467-1 A757476-C	C686127-7 B686110-8	X201000-0 A201830-D	X898100-0 A898114-E	B551440-7 A551464-8	UWP
S		S	z					z	S								z	≻		zz	BS
Lo Ni Po	Ni FI	Ni Fl	Ni De	Z Z	Ni Wa	Ba Wa Lo Ni Wa	Ag Ri		De De	E E	Z B	Z. C	프	Ba Po Na Ni Po	<u> </u>	<u>z</u> .	5 5 <u>z z</u>	Ba Va Ic Na Va Ic Cp	<u>z</u> <u>z</u>	N: Po Po	Trade
301 301	88	520 20	324	503	84 404 24 24	1282	R335	710 210	4 22 22 23	920	910	8403 103	714	<u> 1</u> 8	014 914	B204 704	<u>3</u>	3 3 3 3	B113	52	TPPG
ઇ≷	য় :	ফ :	ರ್ ದ	≀উ≷	ಭ≤	ফ :	ಭ≷	ರ್ ದ	रु क	<u>လ</u> :	য় :	ರ್ ದ	ಭ≷	္သ	တ္ဆ :	ರ್ ದ	रु क	္သ	ಭ≷	ე≲	Æ
G1 V M0 V	F6 V K6 V	M1 V	FUV	M3 V	F2V	F1 V M3 V	F4 V G0 D	M9 V	M5 V	M2 V K3 V	KO V M8 V	M2 V	M6V	M8 V K4 D	F1VG2V	X0 V	K1 V M9 V	F9 V	G5 V	G2 V M2 V	Stellar

**Sinta Subsector:** Sinta Subsector has an estimated population in 1202 of approximately 1.41 billion, a decline of 75 percent from its Pre-Collapse population. Its highest population is 717 million at Inarli, and its highest tech level is 9 also at Inarli, Kateri-Divad and Tahspeck.

**Sinta Subsector (historical):** Sinta Subsector had an estimated population in 1117 of approximately 5.59 billion. Its highest population was 4.48 billion at Inarli, and its highest tech level was 15 at Kysar II.

#### **Subsector Notes**

Divad, of the Kateri-Divad (2238) system, is the homeworld of the Brinn, a xenophobic octapodal minor race. Kateri is the name of the system's star.

Kikasad (2334) is a water world that served as a hunting preserve in the pre-Collapse era, boasting some of the most spectacular (and most deadly) game fish in the Imperium.

SASHRAKUSHA
Subsector P of Corridor Sector
New Era data, as of 001-1202 / Imperial era data, as of 001-1117

Sintoshee	2540 <b>O</b> 2640 Ression <b>X</b>	2539 2639	X • 2638	2537 Conn X • Conn Nowbee	Desolation 2536 X O 2636 Sorrock X	zendiisica X • 2535 • Tant O 2635	2534 X •	2632 X 2533 Sumesz 2633	2532 Vmaraaç	2531
shee	Z740 X •	2739	Viewday •	2737	Nart-roft 2736	2735 <b>X</b> •	Kanorb 2734	• <b>X</b> 33	2732	2731
100	2940 <b>X</b> P	2839	Seps tar 2838	2937   X   O	7rickster 2936 <b>E</b> •	2935 2835 O	<ul> <li>X • Sashrakusha</li> <li>O 2934</li> <li>Starting D • 2834</li> </ul>	Eoktars Ecker	2831 <b>D</b> • 2932 <b>X</b> • <b>X</b> • <b>X</b>	2931
Shishashu	efostered X •  3040 X • Creading	3039 Mappeh	3038 Yigh	alreck	Cafad 3136 3036 Wenty-rui	3135 <b>X</b>	Sinist III		3031 Xapoqoz	3131 <b>X</b>
Palama	3240 • X	• Lesha	3238 •	• 3237	Sy.	Seshotinam	3234	3232 <b>X</b> • Above 3233	<del>,</del> 0	•

Cont'd	Prefostered	Yur Hur Ged	Dialreck	Sinist III	Stagers	United	Hendrick	Irickster	Yull-jettii	Sashrakusha	Ecktars Eckto	Sepstar	lgudi	Starting	Radical	Tatsnank Defu	Viewday	Nart-roft	Kanorb	Sintoshee	Conn	lant	Sumeszu	Umaraag	Ression	Riyten	Nowbee	Sorrock	Desolation	Zendiisica	Name
	3039	3038	3036	3033	3032	2940	2937	2935	2934	2933	2932	2837	2836	2833	2831	2740	2738	2735	2733	2640	2636	2634	2632	2631	2540	2538	2537	2536	2535	2534	Hex
	X420000-0 C420432-C	X211000-0 E211756-9	D5858CF-5 B585896-6	X326000-0 E326238-5	X446201-5 C443200-8	X66A631-4 E66A696-7	C320342-9	X1200000 C120555-E	D86A000-7 B86A100-C	XAB4000-0 AAB487A-C	X589233-5 C589310-A	D568488-7 B568400-A	E586644-0 D586643-2	X130000-0 C130404-A	D559449-7 C559532-9	X561210-2 B561348-9	X673302-2	X5758A9-5 C575886-9	X47377B-4 C473976-C	X65676C-2 E656779-4	X4/2669-4 B4727B9-B	X5/3444-/ A573430-9	X100000-0 A10035A-F	X469886-7 C4698CC-B	X400000-0 B400102-C	X6A2000-0 D6A2332-6	X552755-5 A55277B-8	X300000-0	X470000-0 C470000-B	X400000-0 B4007B9-D	UWP
	S		zz						z	z	S	ω				c	n d	S			S	z	z	S	z	S	(	'n		z	BS
	Ba Po De Ni Po De	Ba Ic Na Ic	<b>Z</b> P.	Lo Ra Zi	Lo N. Po	Ni Wa Ni Ri Wa	Lo Ni Po De Rs	Ni Po De	Lo Ni Wa Lo Ni Wa		<u> </u>	Z.	<u>z</u> <u>z</u>	Ba Po De Ni Po De	Z. Z.				H. n	&& @	· Z	<u> </u>	Ba Va C:0 Lo Ni Va	CGG	Ba Va Lo Ni Va	FIBa Lo Ni FI	ያ <b>ያ</b> ፡	Ba Va Ni Va	Ba De Lo Ni De Ba	Ba Va Na Va	Trade
	324 324	88	B710 710	810 810	924 924	B110 210	814	824	1222	22	88	520	B814 914	38 38	510 110	B422	<u></u>	8824 924	B224 724	703	202	60.0	010 410	63 23 23 23	523	222	B723 A823	88	22	423 233	TPPG
	জ :	တ္ :	છ્≤	জ :	ઇ≷	ઇ≷	<u>လ</u> :	တ္ :	છ્≤	ထ္ :	ಭ≶	છ્≤	დ ≶	ည်း i	ಭ≷ಽ	ū≤δ	2≥9	ઇ≷	છ્≤	ಶ≷	ઇ≥	ಭ≲	တ္ :	ಭ≤	<u>လ</u>	တ္ :	છ≶	Σ ;	တ္ :	္သ :	Ą
	F1V	G7 V K5 D	i M0 V M5 V	M3 V K7 V	i F7V	F7VM9V	NO V	GZ III	i M9 II G2 V		i G1V	i M7 V	i KOV	F3V	i F5 V G9 V	i A8 V K5 D	i K5 V M7 V	i M3 V	i M1 <	- M3 V		- Mb <	MOV	1 F3 V G3 V	K4 <	M2 V	i G4 V K2 D	G1V	F7 V K8 V	F2 III K6 V	. Stellar

Palama	Lesna	Sharkhagu	Seshotinam	Above	Pink Sky	Creading	Mappeh	Yigh	Idanchy	Wenty-ruu	Cafad	Unikeejaf	Xapoqoz	Shishashu	Name
3240	3238	3235	3234	3232	3231	3140	3139	3138	3137	3136	3135	3132	3131	3040	Hex
X597103-6 A597100-F	X988100-2 B988168-9	X341476-4 B341464-C	X200000-0 E200527-9	X726000-0 A726886-E	X474558-3 C474588-A	X66A447-3 A66A425-C	X997767-4 A997794-D	E999677-6 D999653-6	E789322-7 D789333-8	X201000-0 A201755-C	X666542-5 E666554-6	E768556-4 D768540-5	X853777-2 E853724-2	X312000-0 A312200-D	UWP
<u>z</u> z	z 55 22	Ni Po	Ba Va Ni Va	Z 	S Pg N	N Lo Ni Wa	88	Z. Z.	55 <u>z</u> z	Ba Va Ic Na Va Ic		Ag Z	77	Balc N Lo Ni Ic	BS Trade
801 801	522	<u>8</u> 88	888	40 63 63	<u>6</u> 4	88	B724 924	B520 520	403 203	702	210 410	B102 302	84 40 20	022 522	TPPG
St MO V M7 V	St Ka			St M3 V	St MO V M1 V	St M8 V		St FOV			St M9V				AL Stellar

**Sashrakusha Subsector:** Sashrakusha Subsector has an estimated population in 1202 of approximately 2.45 billion, a decline of 76 percent from its Pre-Collapse population. Its highest population is 823 million at Nart-roft, and its highest tech level is 7 at Umaraag, Tant, Radical, Sepstar, Yull-jettii and Idanchy.

**Sashrakusha Subsector (historical):** Sashrakusha Subsector had an estimated population in 1117 of approximately 10.14 billion. Its highest population was 7.37 billion at Kanorb, and its highest tech level was 15 at Sumeszu and Palama.

#### Subsector Notes

Before the Collapse, the IISS base at Umaraag (2631) had begun legal proceedings against the Naval base at Sumeszu (2632). Naval medics from nearby Umaraag took 120 chirpers for research purposes from a reserve on Umaraag, where chirpers comprise over 60% of the population. Scout personnel maintained that such action violated the laws protecting the reservation and the chirper's right to live unmolested. Initial ruling in 1114 favored the Navy, and the Scouts subsequently appealed the decision. The policies of the "real Strephon," favoring equal treatment of both natural and artificial sophonts, offered a new source of hope for the IISS. Unfortunately, the onset of the Collapse made the argument a

Virus was not kind to Kanorb, whose many competing starports and docked ships were hit hard by Viral infection. Subsequent attacks on the population left no planet live in remote areas, further establishing the fractious character of Kanorb. nation untouched and many completely destroyed. The surviving population of the original Vilani; some fifty dialects are now spoken on the planet. The onslaught of superpowers who possessed starports. Languages have diverged sharply from the Smaller nations had grouped themselves into spheres of influence around the Collapse, acting independently under sometimes contradictory agreements northern continent. Most of the major powers had resumed interstellar trade before Imperium first re-established trade relations with the nation Eshlepur, on the disintegrated into dozens of squabbling nations in the Long Night. The Third each other, no longer having a common cause to unite them. The world Kanorb. After the Rule of Man fell, several of the Vilani Lords began quarrelling with they were never able to muster enough force to fight a conclusive battle with attempted to re-integrate Kanorb by force, the population put up fierce resistance interstellar commerce early in the Rule of Man period. When the Solomani was a stronghold of Vilani noble houses in the First Imperium; it withdrew from The Solomani Navy was so overtaxed by the vastness of the Second Imperium tha Kanorb (2733) has a long history of settlement and fractious politics. Kanorb

The people of Igudi (2836) abandoned most technology during the Long Night. Its climate is quite hospitable to humans, and the inhabitants grew to prefer an essentially pastoral existence. Certain native animals have been domesticated for food and wool. The populace had shown very little inclination to technological advancement since its recontact by the Third Imperium in the first century. Interstellar merchants occasionally visited the world to trade with the locals until the Collapse occurred. Those few comforts of interstellar trade enjoyed by the natives were then lost, and the minimal starport facilities abandoned. In the early days of the Collapse, several Doomslayer-strain Virus ships either intentionally crash-landed on the planet, or unloaded their ordinance into several habitations, lowering the population considerably. In the intervening decades, the Igudans have recovered most of the lost population. Vampire Fleets have, on occasion, raided Igudi for human slave labor, but for the most part, the system is left alone.

On Cafad (3135) a low-tech human population was discovered. The Vilani efforts to integrate the Cafadi humans into their Grand Imperium progressed slowly. The world relapsed into barbarism at the onset of the Long Night. After centuries of contact with the Third Imperium, Cafad had started to re-embrace technology. With the onset of Virus and the Collapse, the Cafadi leaders are now convinced that the Old Ways should be reembraced and technology is once again shunned. The Cafadi are extremely xenophobic and look upon any item of high technology as extremely taboo.

The Corridor sector was first entered at the world Sharkagu (3235) by ships of the Sharurshid merchant company out of Sakin (Vland: 0135). Sharkagu, only 1 jump away, strongly resembled Sakin and the colony there had maintained close relations with the mother planet throughout its history; indeed, it never requested

independence throughout the Long Night, and remained a Sakin colony until the Collapse rendered interstellar travel obsolete in the region.

Palama (3240) was colonized only recently before the Collapse, because its resources were not detected until a tech level 15 density survey was made. Its dense, tainted atmosphere made it unattractive to ordinary colonists. The world is a primary target for exploitation by the eager colonists of the Regency.