Connor McMillion

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Summary

I am a full stack software engineer with a passion for understanding and solving problems. I strive to write clean and scalable code, and I'm always looking for a reason to learn something new.

Relevant Experience

Creator, Software Engineer, Otter (https://otter-framework.github.io/) @

01/2023 - present

- Created Otter, an open source, drop-in framework for adding peer-to-peer video-calling functionality to a web application
- Created a CLI to automate deployment of a data pipeline of AWS services including API Gateways, Lambda functions, DynamoDB, ECS and more
- Prioritized application scalability and separation of concerns when engineering solutions
- Strengthened application security by implementing API keys and JSON Web Tokens
- Improved application efficiency by optimizing how Lambda functions make database queries
- Authored Otter's case study: https://otter-framework.github.io/docs/casestudy/introduction/ ∂
- Collaborated with a remote team of 4 engineers across 3 time zones

Launch School 2 2021 - 2023

- Attended a mastery-based education program focused on software engineering fundamentals.
- Developed open-source web applications with technologies such as Node, Ruby, PostgreSQL, React, JavaScript, WebSockets, HTML, and CSS.
- Selected Projects:
 - ReAck: A Node.js application that provides user public endpoints for inspecting HTTP Webhook requests
 - Todos: A todo tracking app built with vanilla JavaScript on the frontend, and Node.js/Express for the backend

Skills & Languages

Front-End:

Javascript, React.js, HTML/CSS

Back-End:

Node.js, Express, Ruby, Golang, Sinatra, PostgreSQL, RESTful APIs

Other:

Git, Github, Linux, Websockets, AWS Services (DynamoDB, Lambda, EC2, API Gateway, S3, ECS)

Other Experience

Education

B.S. in Cellular, Molecular and **Developmental Biology,** University of California Santa Cruz 2016 - 2020