

tt()

Schedule

1. Review (boilerplate, framework)
2. SVG anatomy
3. D3 Introduction
4. D3 Concepts
5. All together!



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Libraries, frameworks & bundlers



Library:

*Om visualisaties
te maken.*



Framework:

*Om in componenten
te werken.*



Bundler:

*Om alles samen te
voegen.*

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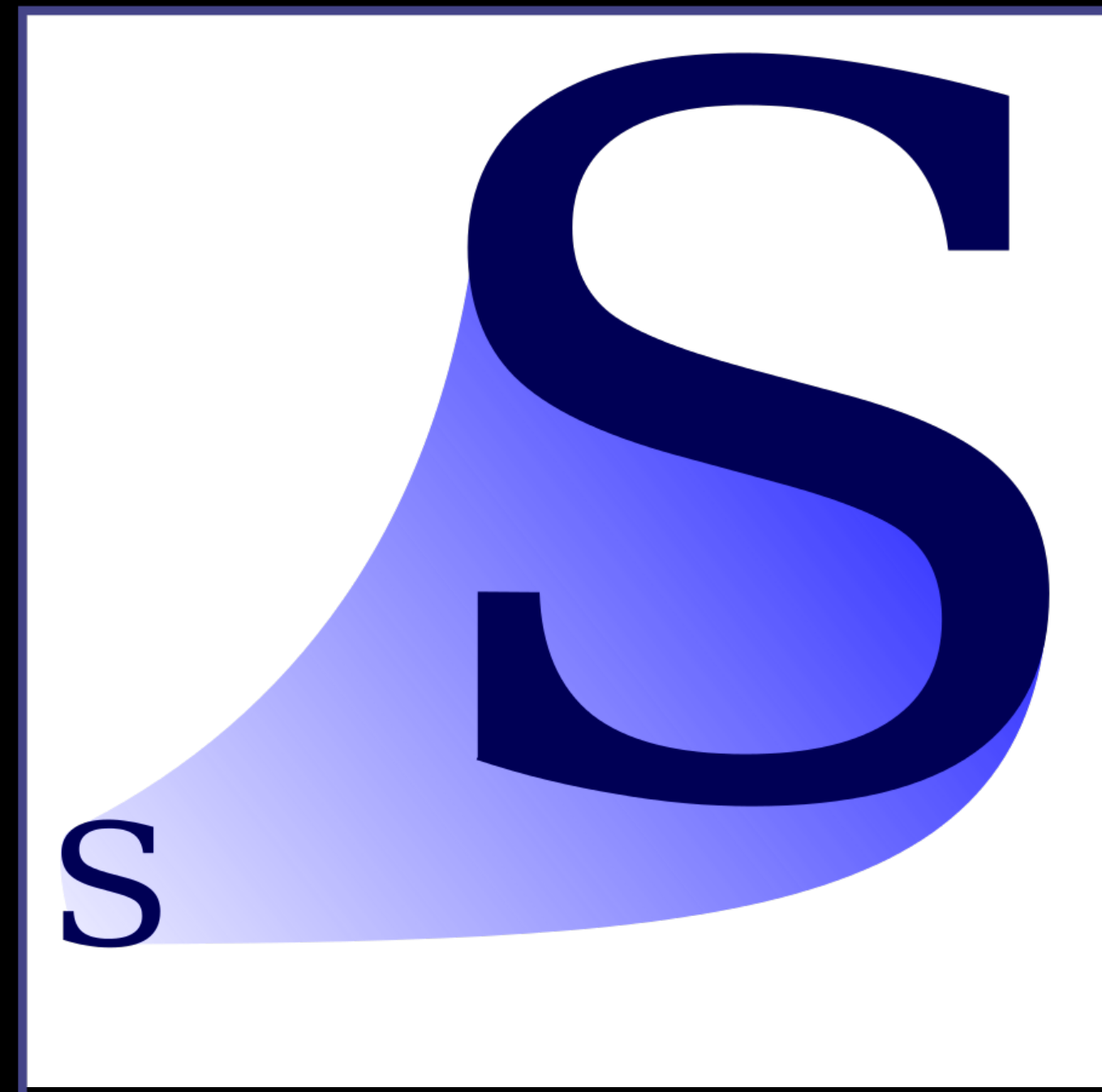
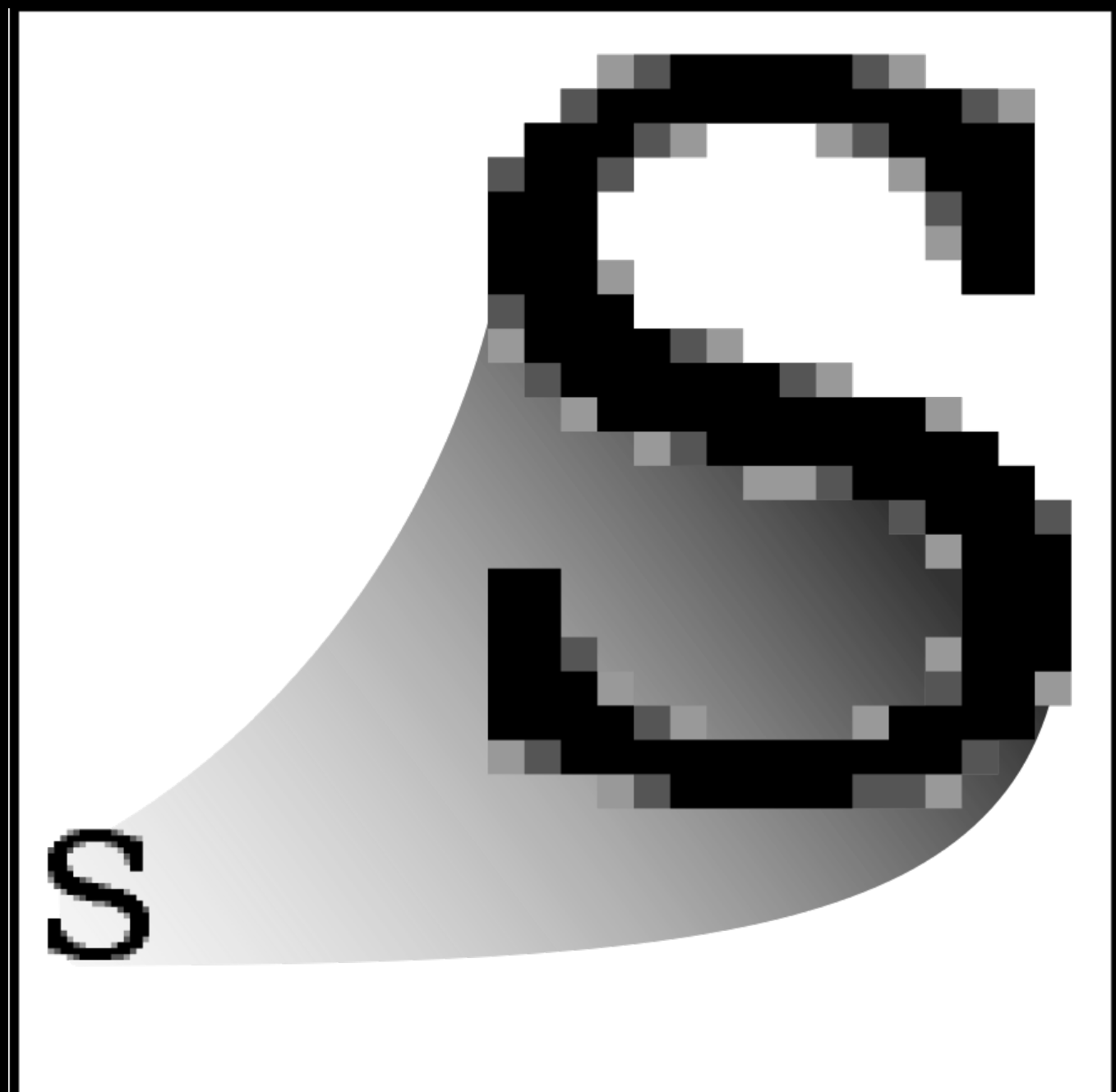
5. All together!



SVG

Scalable Vector Graphics

SVG



SVG

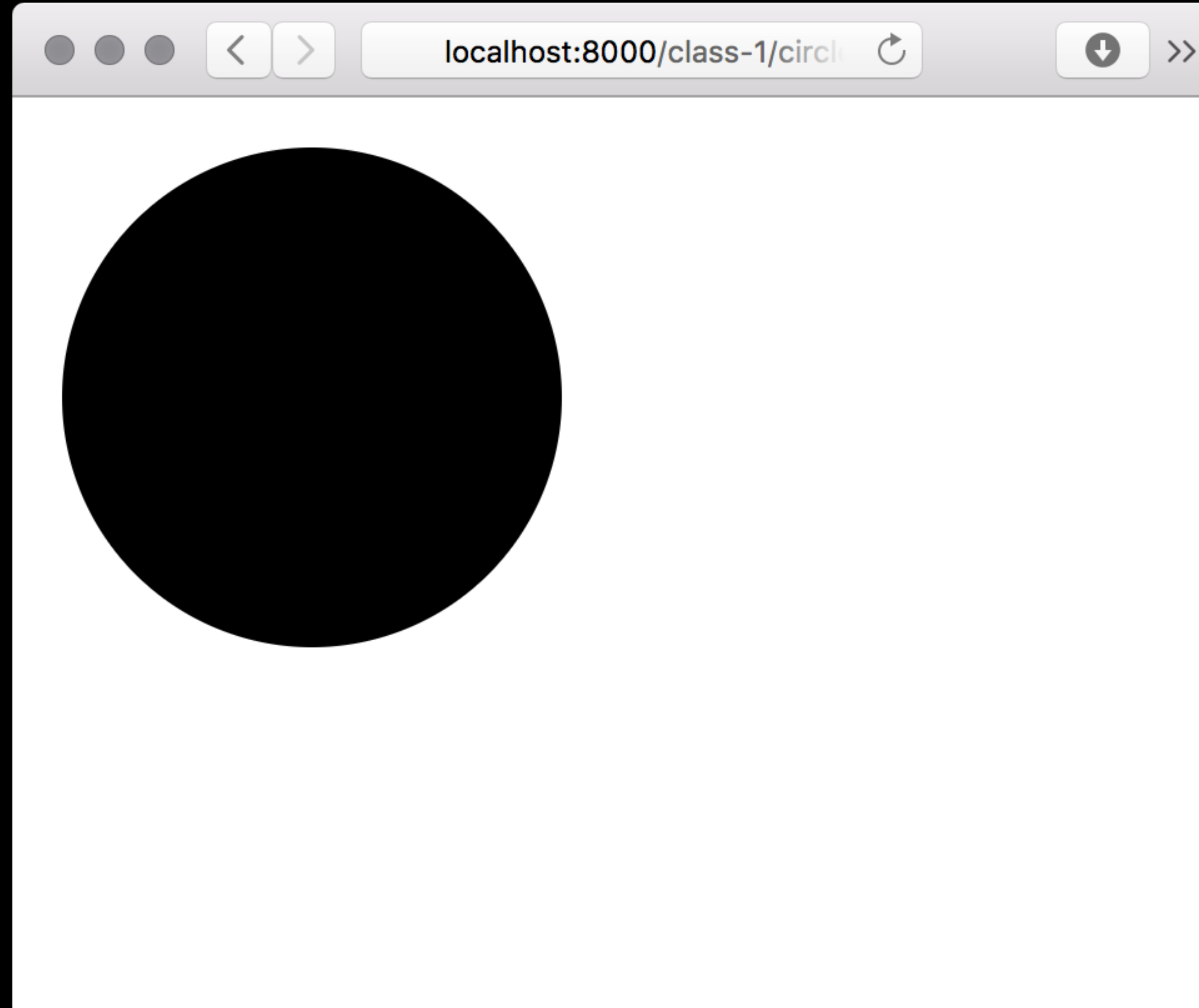
```
Smile.svg
1  <?xml version="1.0" encoding="UTF-8"?>
2  <svg width="1080px" height="1080px" viewBox="0 0 1080 1080"
   " version="1.1" xmlns="http://www.w3.org/2000/svg" xmlns:
   xlink="http://www.w3.org/1999/xlink">
3      <title>Smile</title>
4      <g id="Smile" stroke="none" stroke-width="1" fill="
   none" fill-rule="evenodd">
5          <circle id="Oval" stroke="#000000" stroke-width="
   20" fill="#FFEB00" cx="540" cy="540" r="406"></
   circle>
6          <circle id="Oval" fill="#000000" cx="409" cy="379"
   r="75"></circle>
7          <circle id="Oval-Copy" fill="#000000" cx="672" cy=
   "379" r="75"></circle>
8          <path d="M298,563.5 C298,697.429052
   406.570948,806 540.5,806 C674.429052,806
   783,697.429052 783,563.5" id="Path" stroke="
   #000000" stroke-width="20"></path>
9      </g>
10 </svg>
11
```

Line 11, Column 1 Spaces: 4 XML



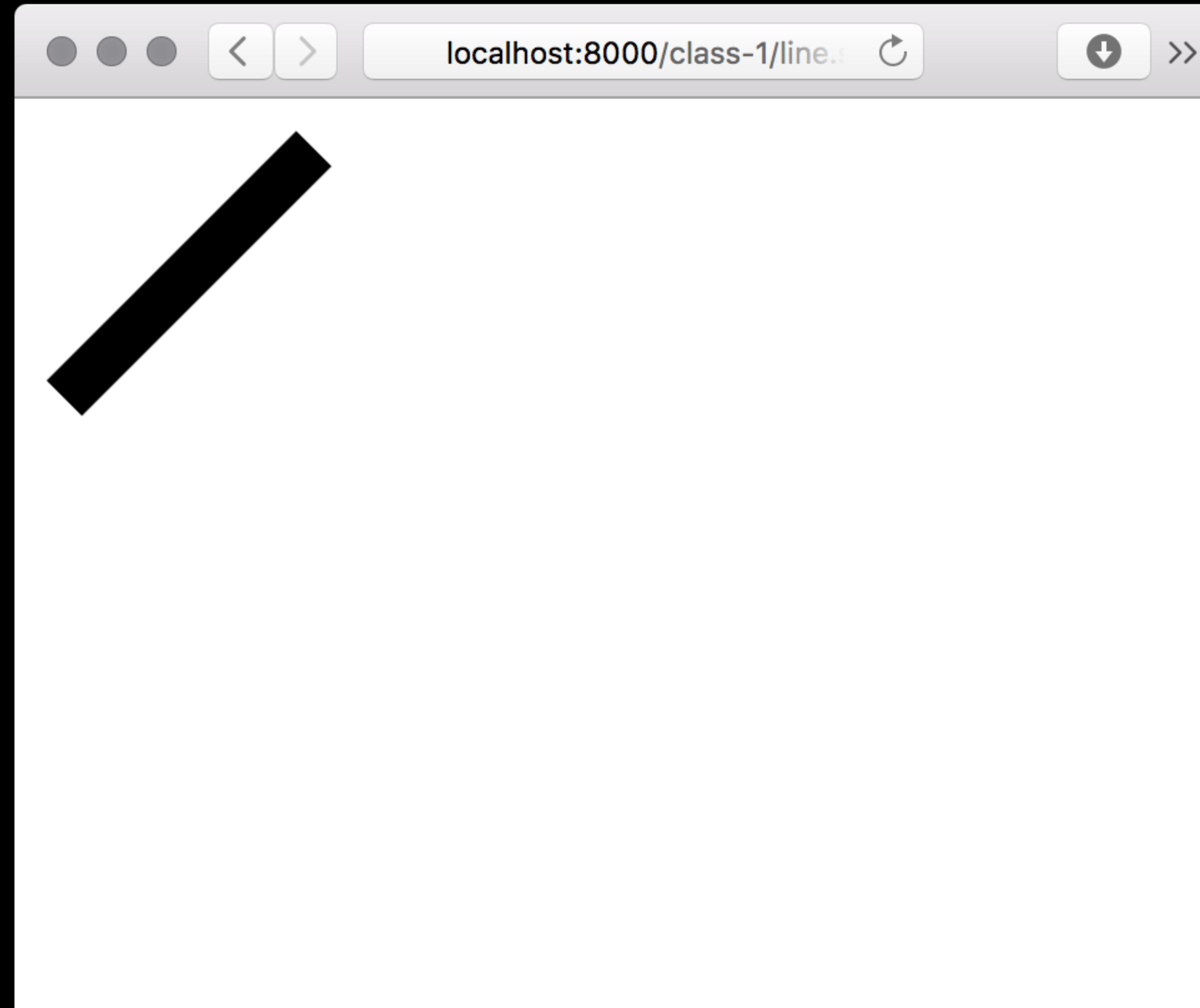
SVG Elements

```
<circle  
  cx="120"  
  cy="120"  
  r="100"  
>
```



SVG Elements

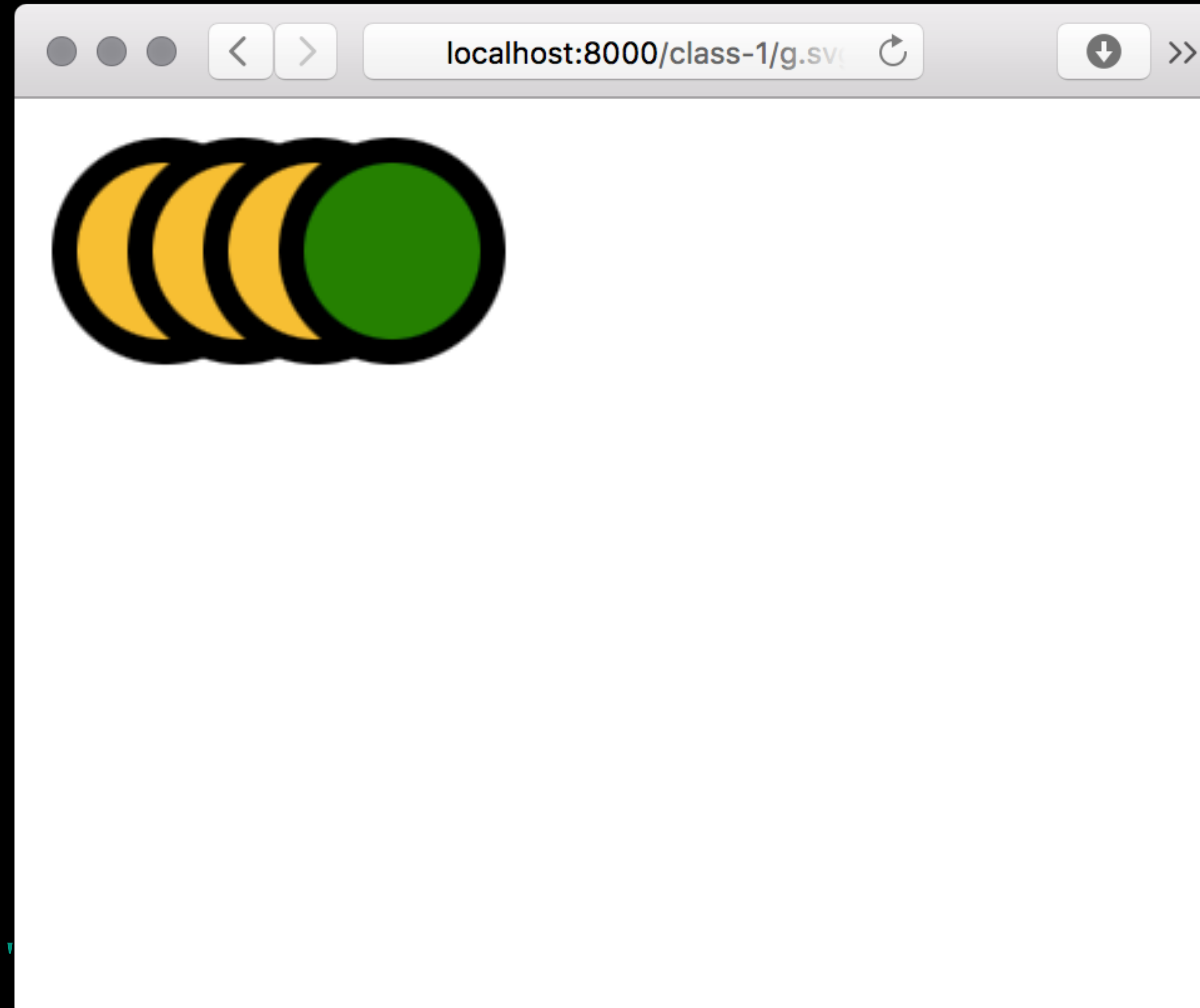
```
<line  
  x1="20"  
  y1="120"  
  x2="120"  
  y2="20"  
  stroke-width="20"  
  stroke="black"  
>
```



SVG Elements

<https://codepen.io/vijnv/pen/mdKdNwJ>

```
<style>
  circle {
    fill: #f7bf33;
    stroke: black;
    stroke-width: 10;
  }
  circle.highlight {
    fill: green;
  }
</style>
<circle cx="60" cy="60" r="40" />
<circle cx="90" cy="60" r="40" />
<circle cx="120" cy="60" r="40" />
<circle class="highlight" cx="150" cy="60"
```



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D3

Data Driven Documents

Library (D3)

A **JavaScript library** is a collection of pre-written JavaScript code that provides specific, reusable functions and utilities to help developers accomplish common tasks more easily. Instead of writing complex code from scratch, you can leverage a library to perform repeated tasks.

Library (D3)

D3 (or **D3.js**) is a free, open-source JavaScript library for visualizing data. Its low-level approach built on web standards offers unparalleled flexibility in authoring dynamic, data-driven graphics.

Library (D3)

D3 is not a charting library in the traditional sense. **It has no concept of “charts”.**

D3 vs Instant Mix

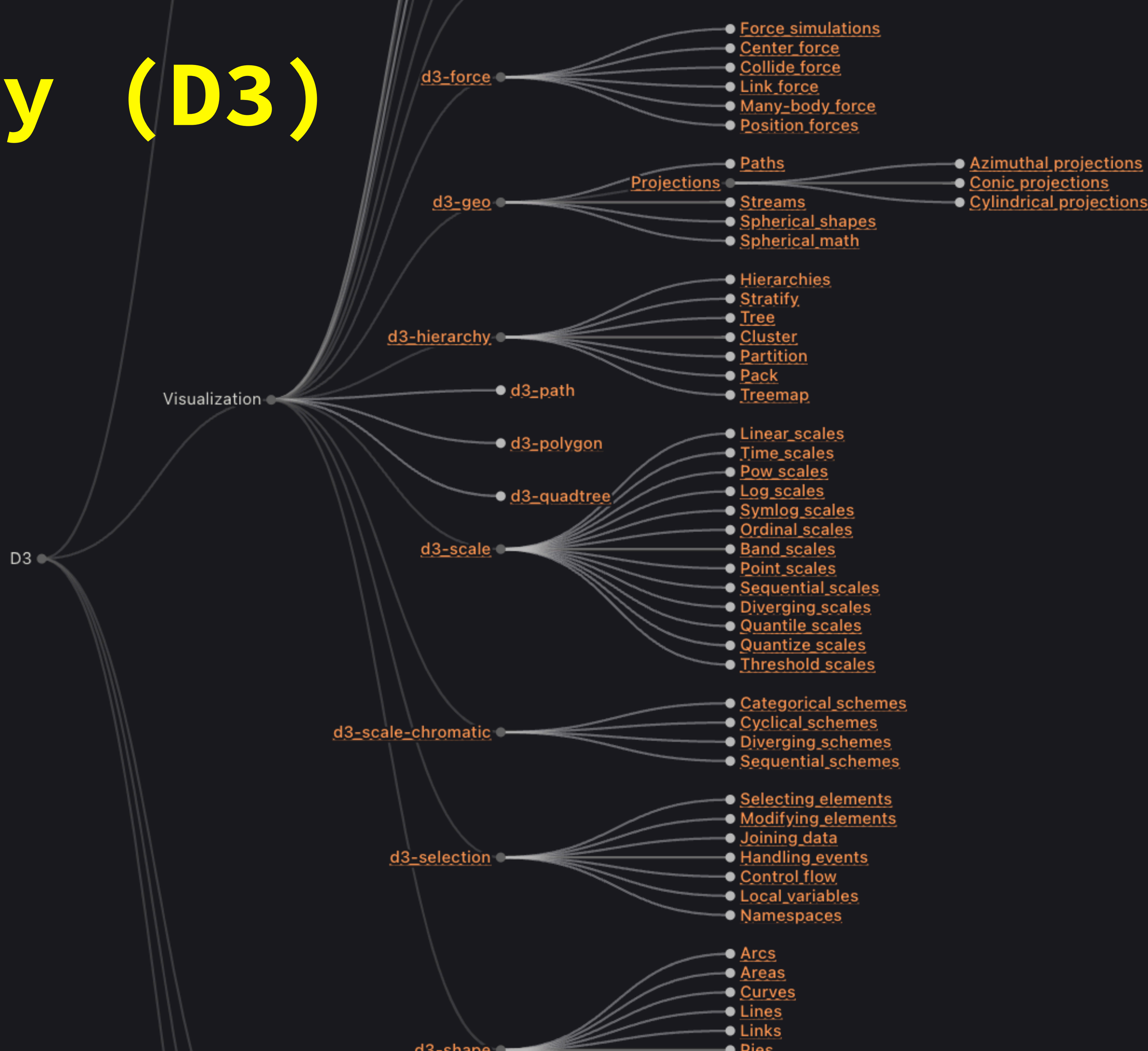
- [RawGraphs.io](https://rawgraphs.io)
- [LocalFocus.nl](https://localfocus.nl)
- [Flourish.studio](https://flourish.studio)

👉 both use D3



Just add water!

Library (D3)



Method chaining

```
7 fetch('https://opensheet.elk.sh/1b0q0XqsuALPR0U26nJu5URFzg2Js54oS7uHoMCBEZHY/respons  
es')  
8     .then(res => res.json())  
9 ▶   .then(data => {↔});  
8   }  
0
```



```
<svg id="chart"></svg>
```

```
<script>
```

```
let myData = [40, 10, 20, 60, 30];
```

```
d3.select('#chart')
```

```
  .selectAll('rect')
```

```
  .data(myData)
```

```
  .join('rect');
```

```
</script>
```

Library (D3)

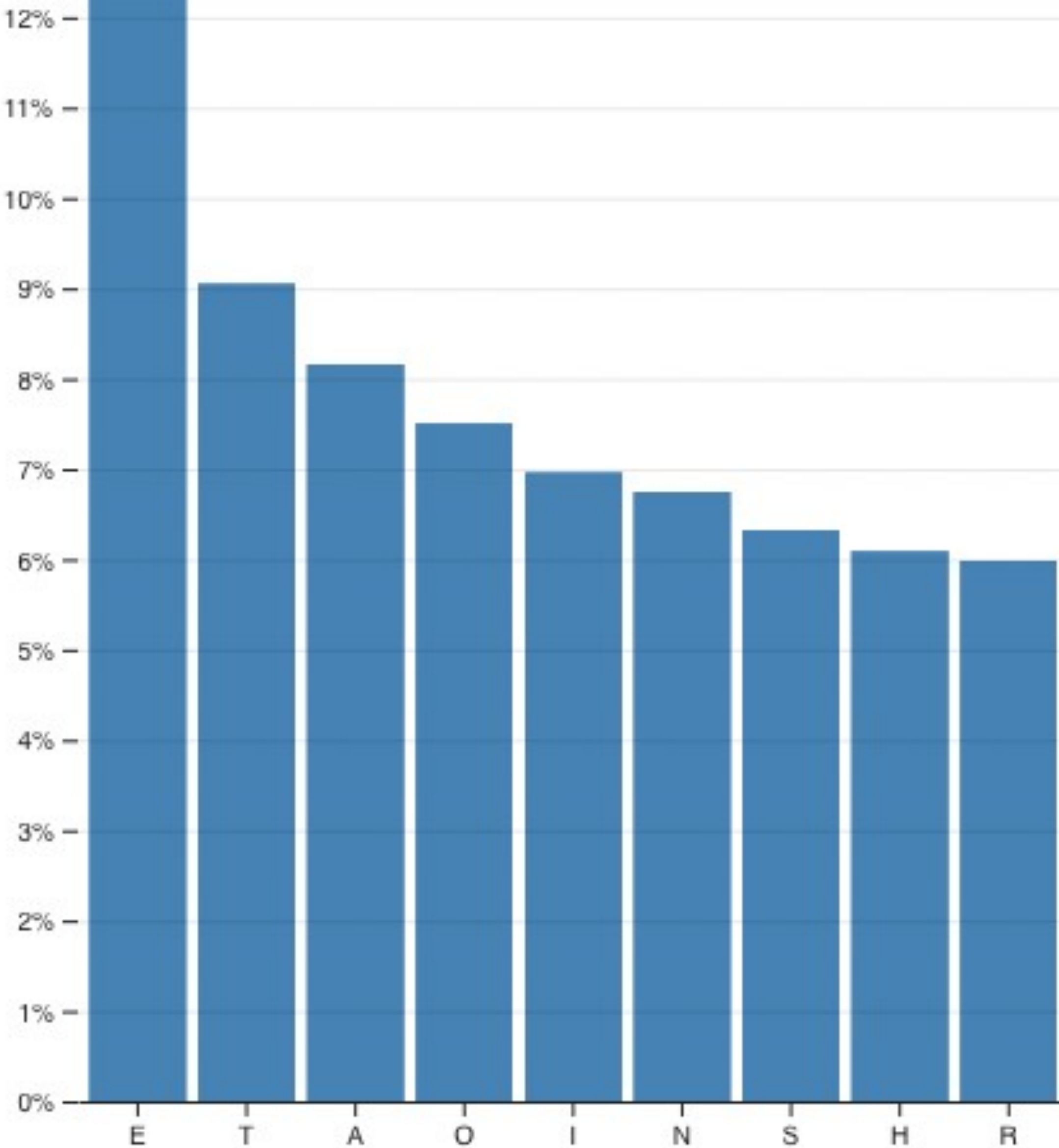
- Flexibel: er zijn geen 'chart' types dus veel customizability
- Standaarden: wat er al op het web is DOM, SVG
- Dynamisch: goed voor interactieve viz want data joining

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D3 Concepts



1. Selections

2. Joins

3. Scales

4. Axes

5. Ticks

6. Accessor functions

Selections

`d3.select()` is kinda like `document.querySelector()`

`d3.selectAll` is kinda like `document.querySelectorAll()`

```
d3.selectAll('circle')
```

```
d3.selectAll('circle').style('fill', 'red')
```

Selections

`d3.select()` is kinda like `document.querySelector()`

`d3.selectAll` is kinda like `document.querySelectorAll()`

Name	Behaviour	Example
<code>.style</code>	Update the style	<code>d3.selectAll('circle').style('fill', 'red')</code>
<code>.attr</code>	Update an attribute	<code>d3.selectAll('rect').attr('width', 10)</code>
<code>.classed</code>	Add/remove a class attribute	<code>d3.select('.item').classed('selected', true)</code>
<code>.property</code>	Update an element's property	<code>d3.selectAll('input[type=checkbox]').property('checked', true)</code>
<code>.text</code>	Update the text content	<code>d3.select('h1').text('Hello world')</code>
<code>.html</code>	Change the html content	<code>d3.select('form').html('<button>Turn off</button>')</code>

Joins

Data joins are kinda like doing a mail merge in Office to create address labels based on a list in Excel



```
<svg id="chart"></svg>
```

```
<script>
```

```
let myData = [40, 10, 20, 60, 30];
```

```
d3.select('#chart')
```

```
  .selectAll('rect')
```

```
  .data(myData)
```

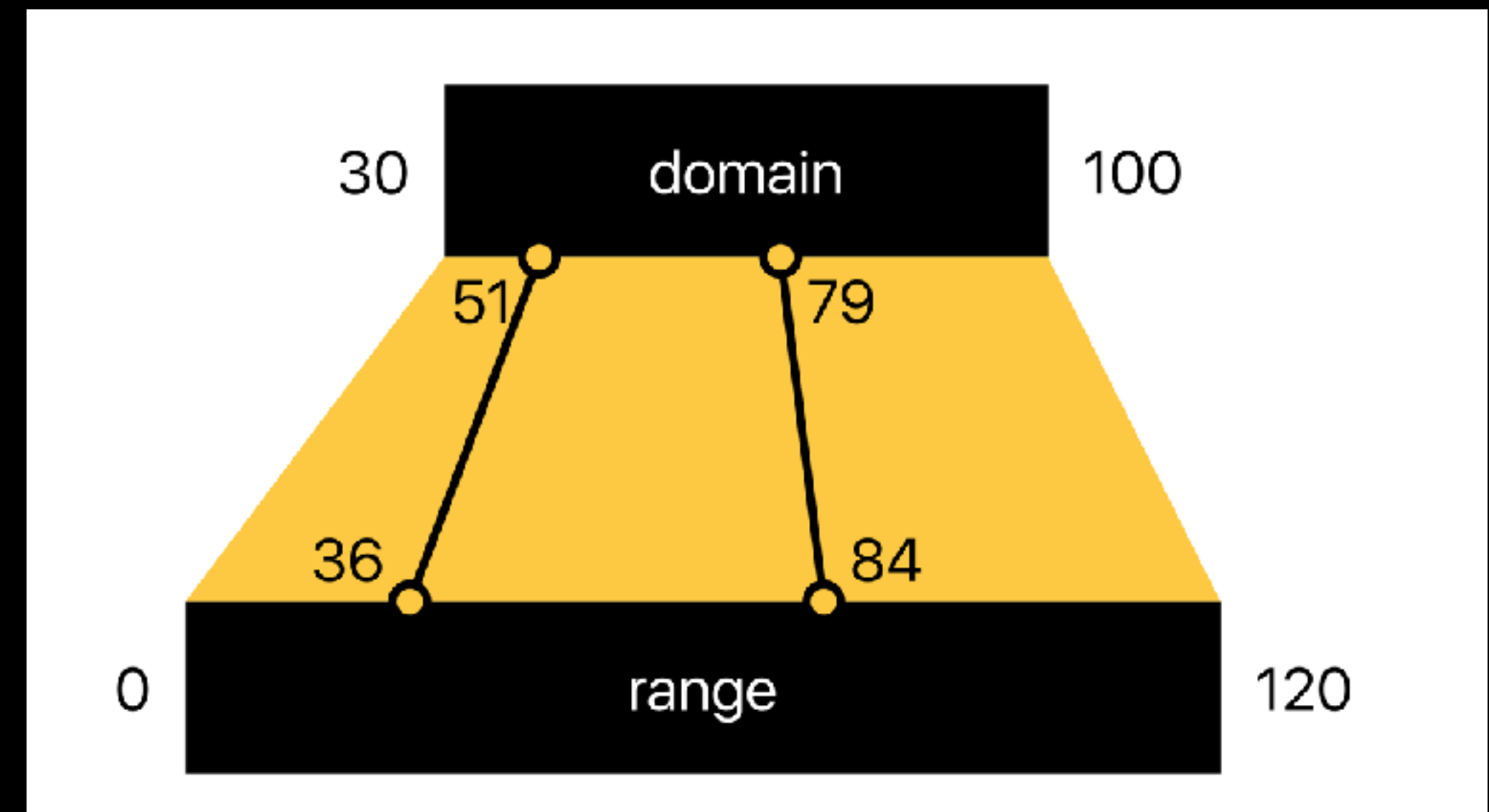
```
  .join('rect');
```

```
</script>
```

here we use `d3.join()` to create a `<rect>` element for each item in our `myData` array

Scales

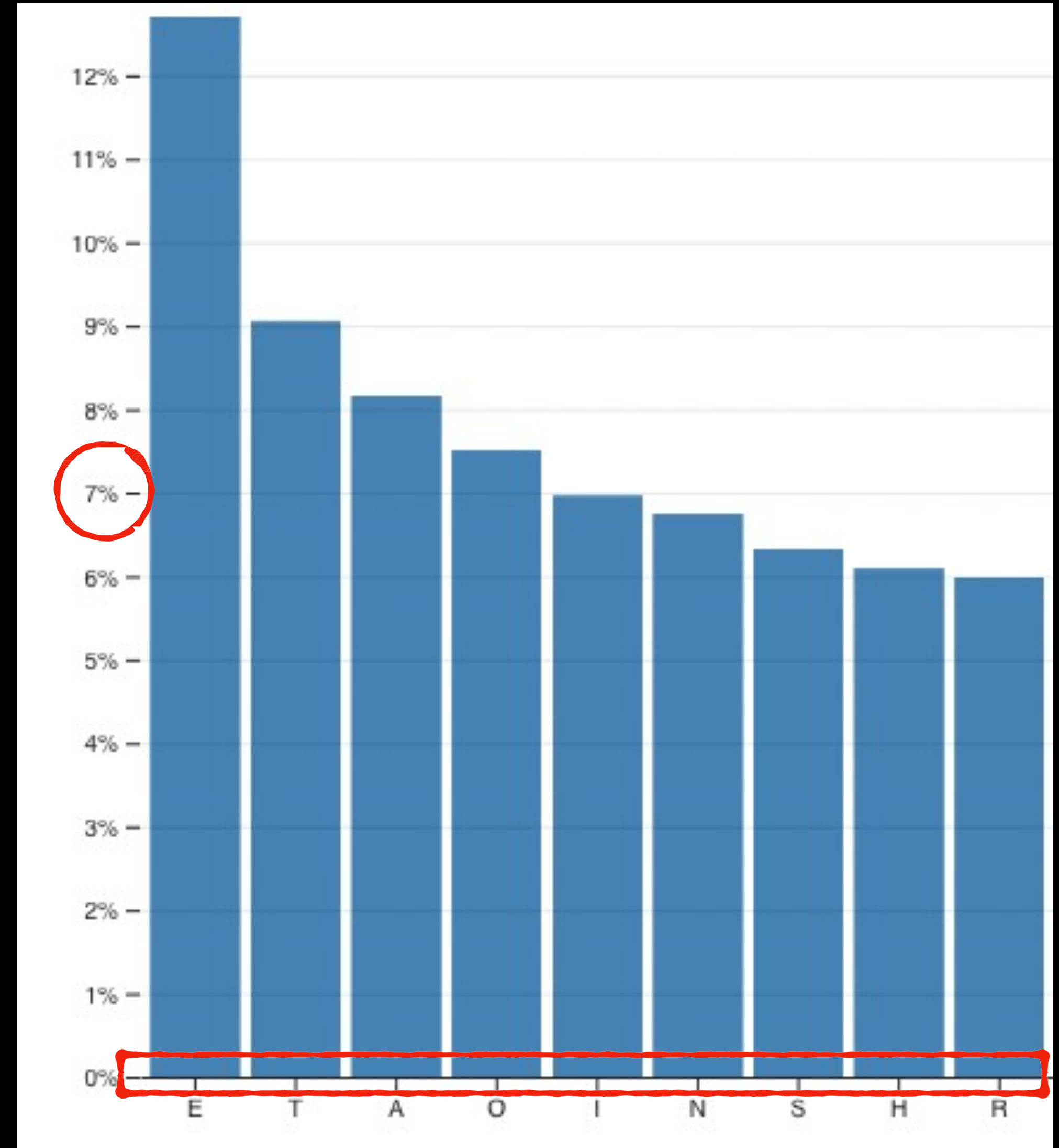
Scales help you calculate how big elements of your graph are going to be and where are they positioned. We'll cover these on Wednesday.



Axes & Ticks

Ticks ->

Axes ->



Accessor functions



```
<svg id="chart"></svg>
```

```
<script>
```

```
  const myData = [
```

```
    { day: "Monday", cars: 40 },
```

```
    { day: "Tuesday", cars: 10 },
```

```
    { day: "Wednesday", cars: 20 },
```

```
    { day: "Thursday", cars: 60 },
```

```
    { day: "Friday", cars: 30 },
```

```
  ];
```

```
  d3.select("#chart")
```

```
    .selectAll("rect")
```

```
    .data(myData)
```

```
    .join("rect")
```

```
    .attr('width', d => d.cars);
```

```
</script>
```

If you're using JSON (an array of objects) you'll need to tell D3 which property you want to use

`d => d.cars` ← Accessor function

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D3 inspiratie opdoen

- Kijk door de D3 examples.
- Welke charting types passen bij je concept?
- Welke filters, interactiviteit ga je toevoegen?

Lees:

1. <https://observablehq.com/@d3/lets-make-a-bar-chart>
2. <https://www.d3indepth.com/selections/>

**Uncaught SyntaxError
Unexpected end of input**