

1 locus



$$P_d = r_1$$

2 loci

same chrom. arm



$$P_d = r_2$$



$$P_d = r_1$$

2 loci

different chrom. arms



$$P_d = r_1 * r_2$$



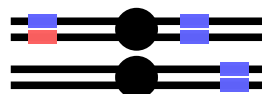
$$P_d = r_1$$



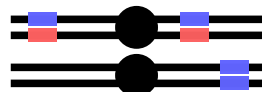
$$P_d = r_1$$

3 loci

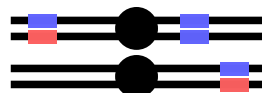
different chrom. arms



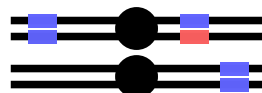
$$P_d = r_1$$



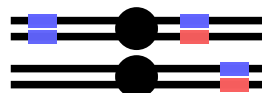
$$P_d = r_1 * r_2$$



$$P_d = r_1 * r_3$$



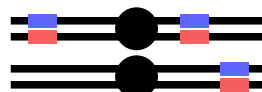
$$P_d = r_2$$



$$P_d = r_2 * r_3$$



$$P_d = r_3$$



$$P_d = r_1 * r_2 * r_3$$