The Perceptron

LING 282/482: Deep Learning for Computational Linguistics
C.M. Downey
Fall 2025



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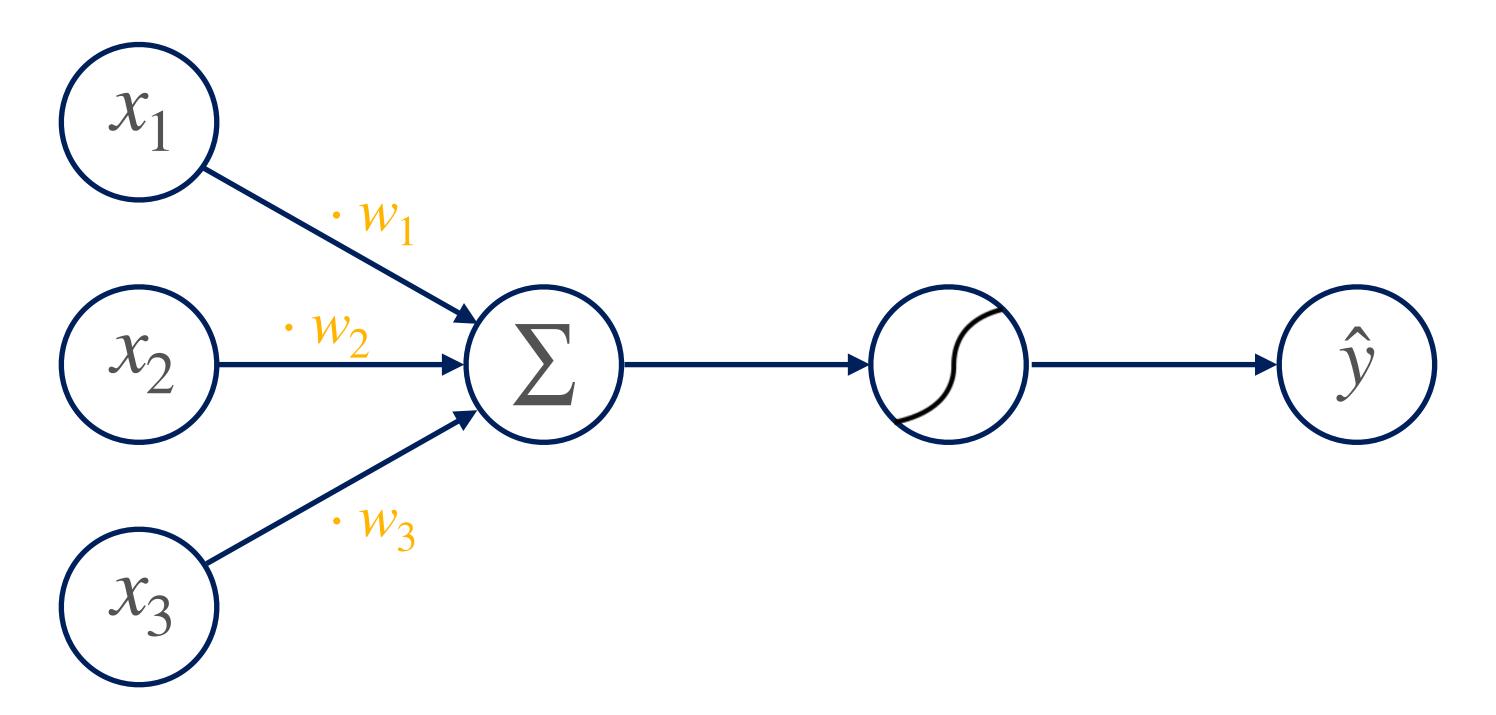
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- Ex: speed → whether you get a speeding ticket

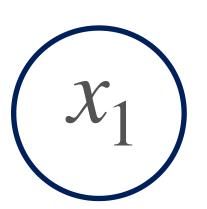
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 - {(30, False), (33, False), (35, False), (37, True), (39, True)}

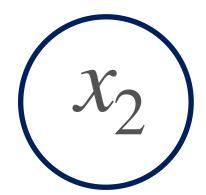
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 - The dataset contains pairs of inputs and outputs
 - Ex: speed → whether you get a speeding ticket
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- Goal: learn the function that best matches the dataset

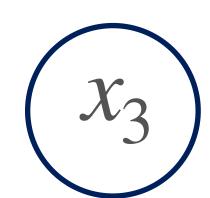
Perceptron

- Last lecture: vectors, matrices, and linear transformations
 - How do these relate to Neural Networks?
- We'll demonstrate using the simplest Neural Network: the Perceptron

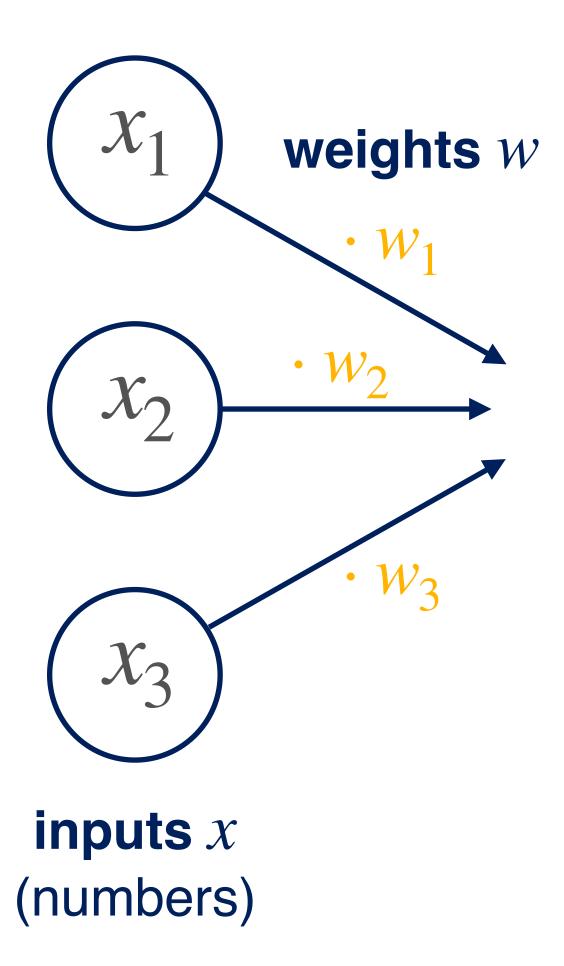


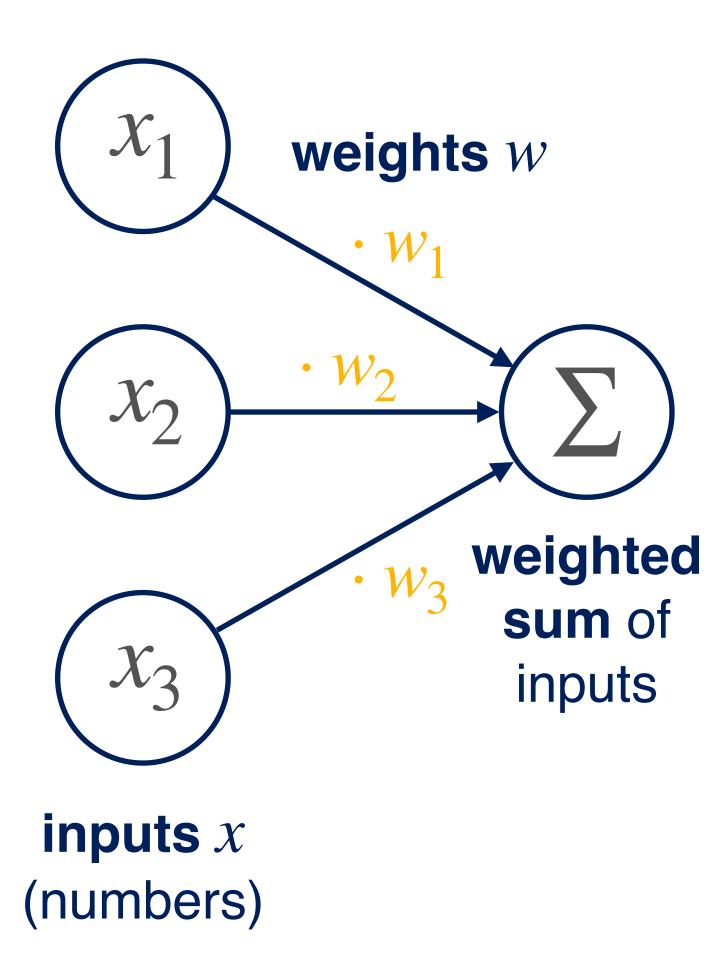


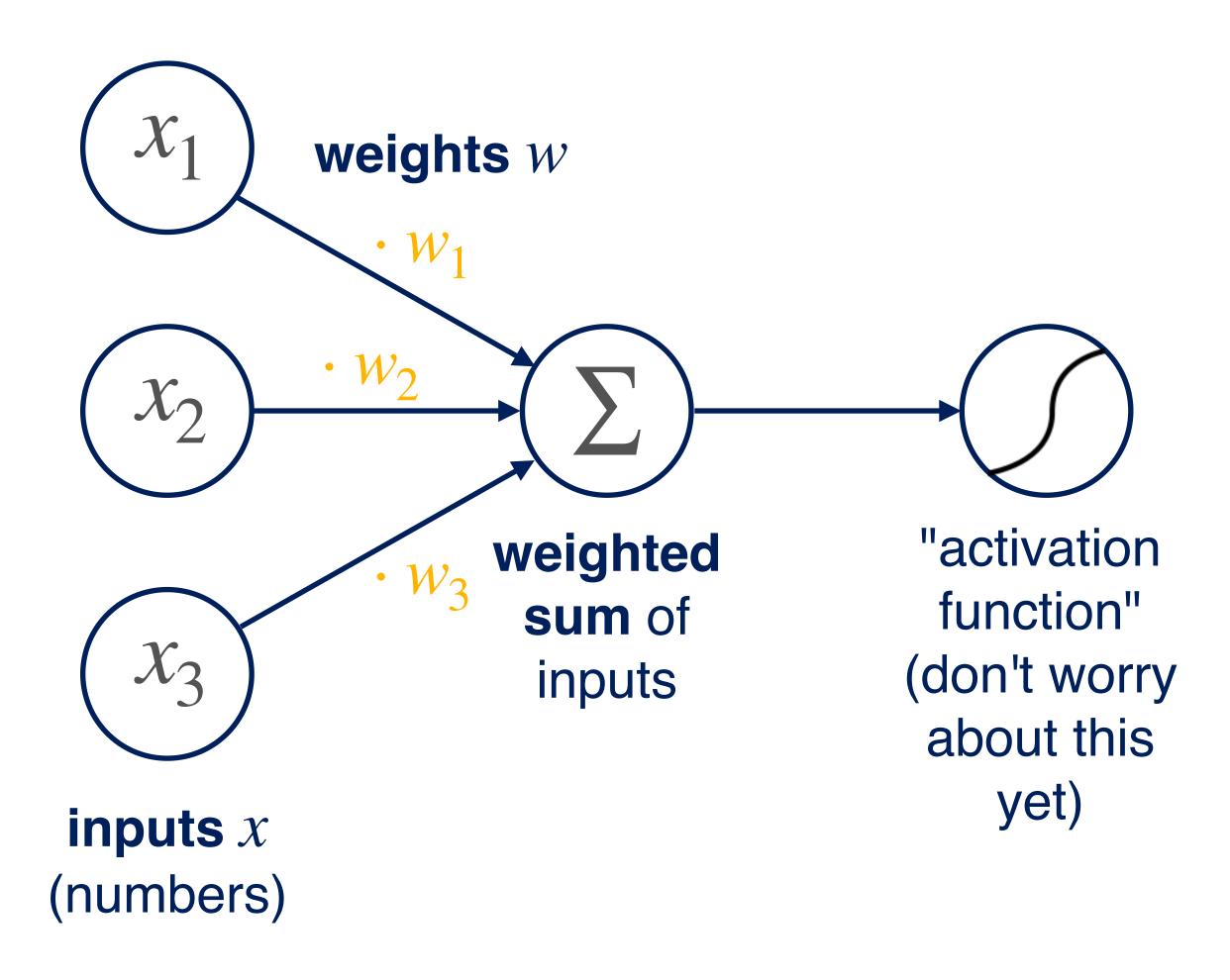


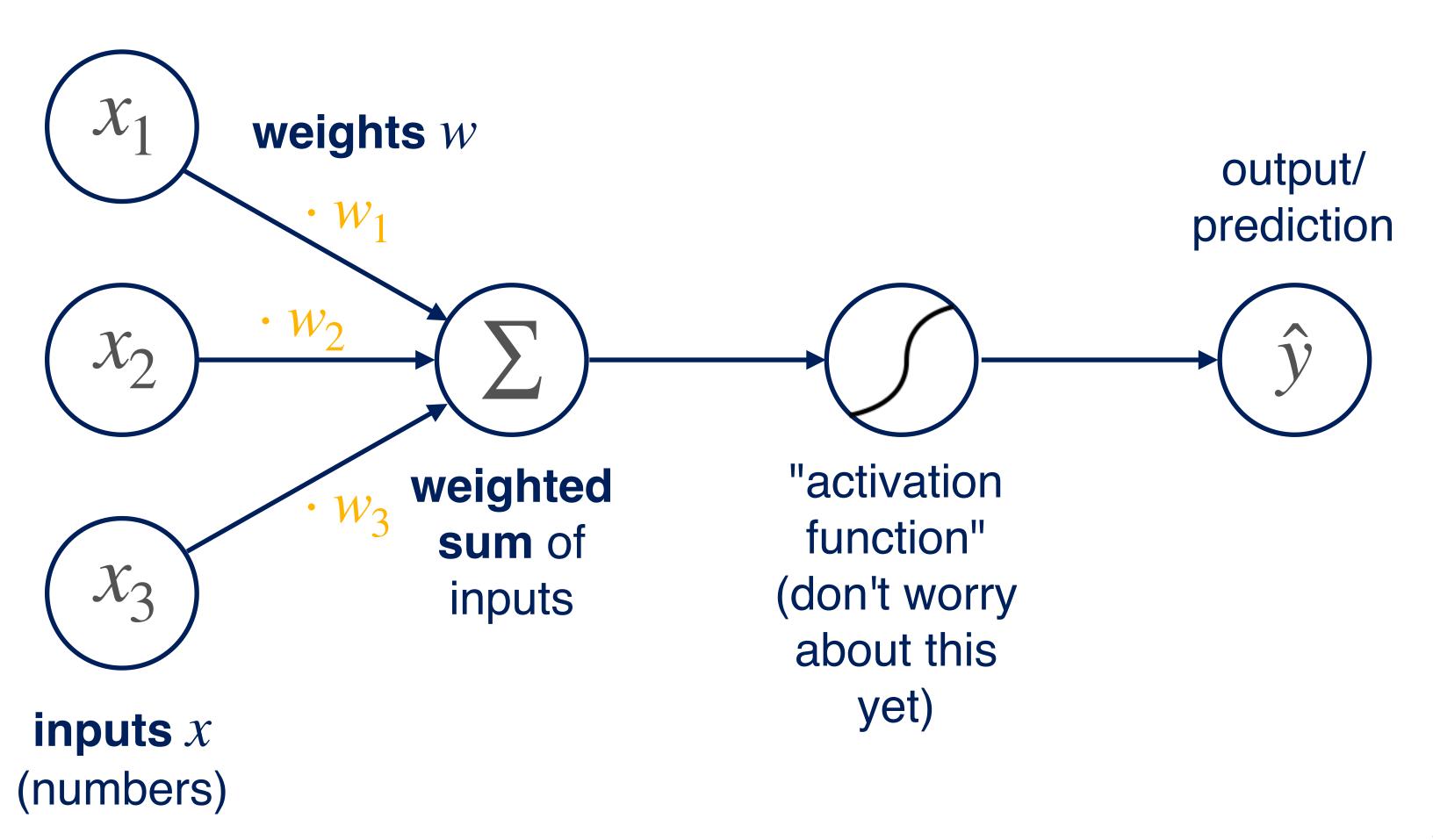


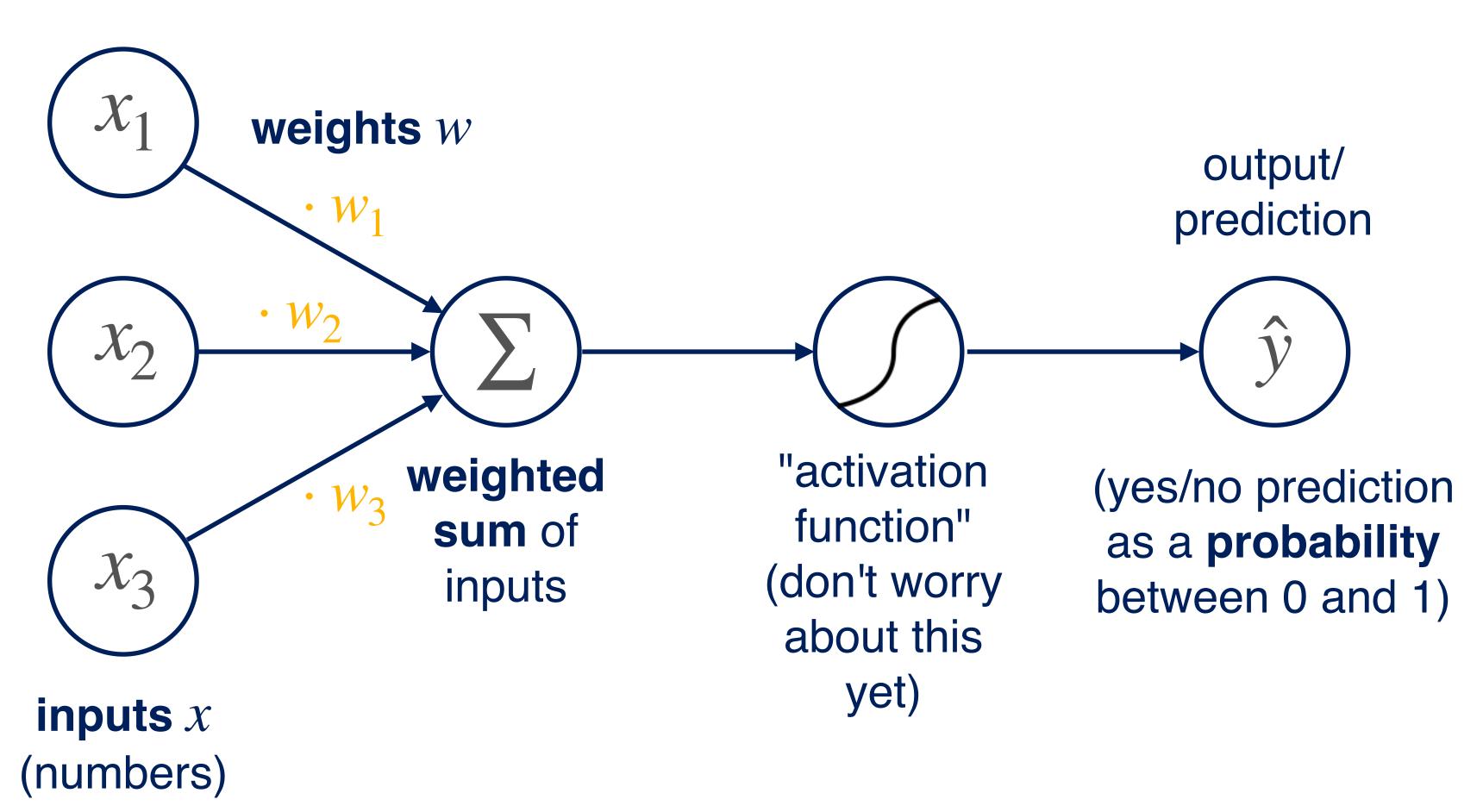
inputs *x* (numbers)



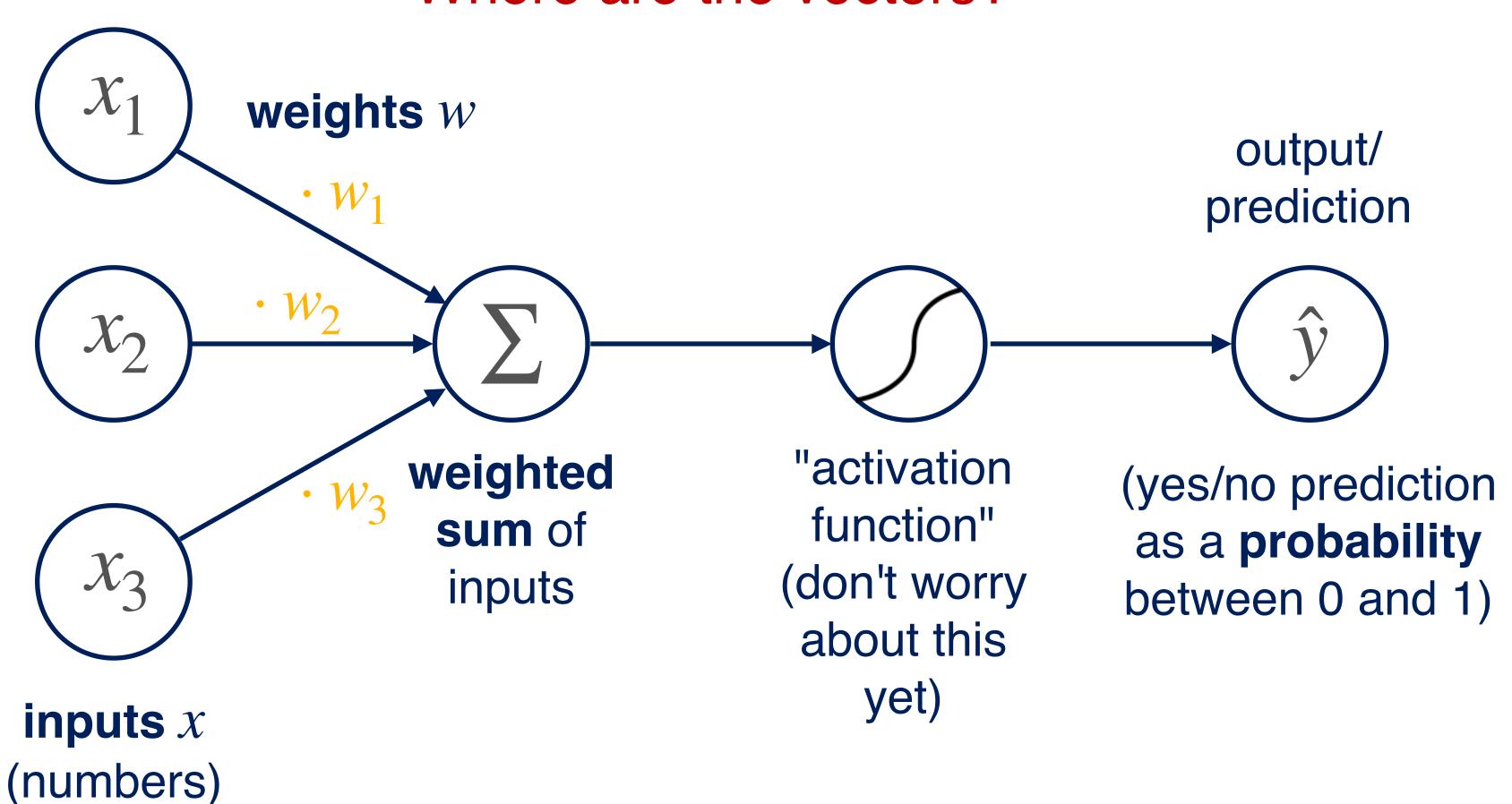






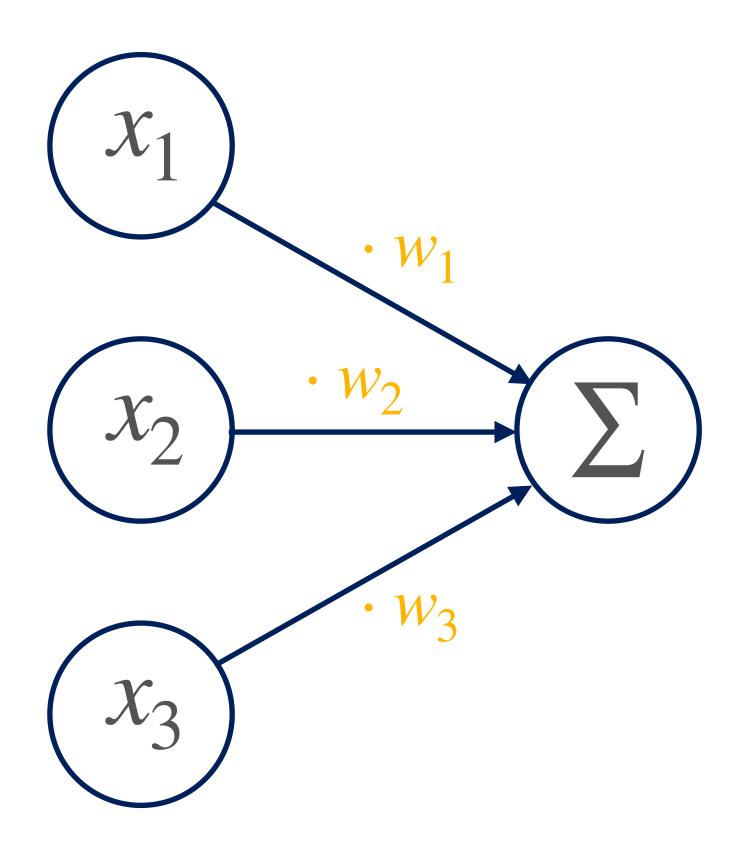


Where are the vectors?

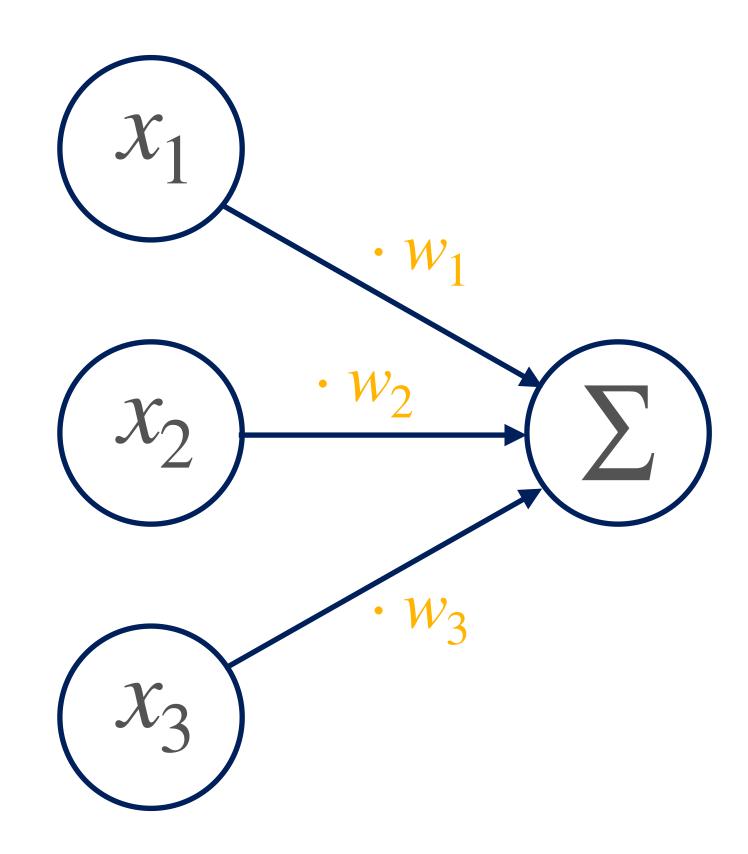


Where are the vectors? weights woutput/ prediction W_2 \mathcal{X}_2 "activation weighted (yes/no prediction W_3 function" sum of as a probability (don't worry inputs between 0 and 1) about this yet) inputs x (numbers)

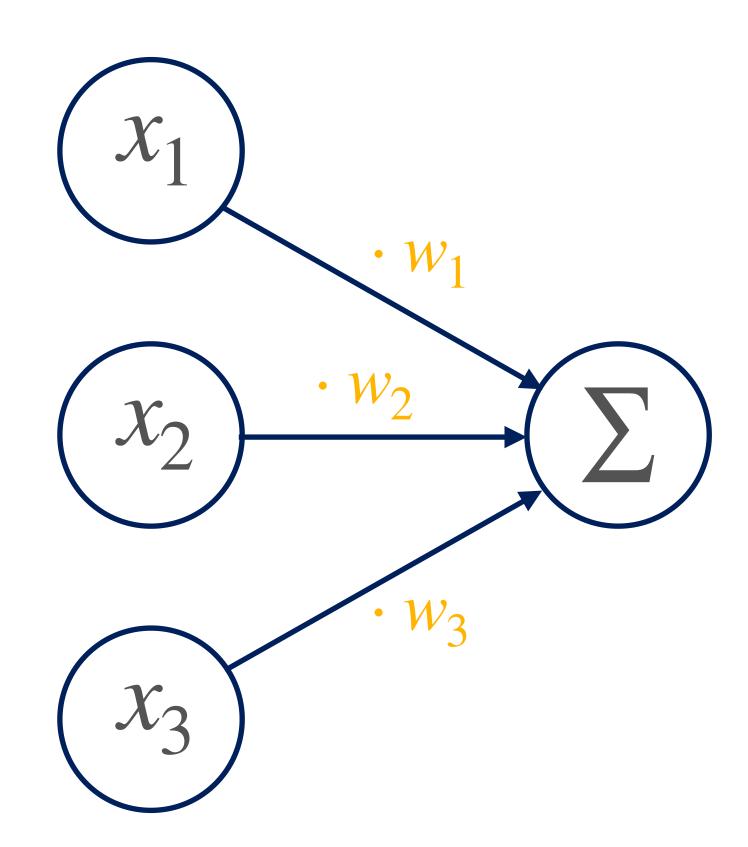
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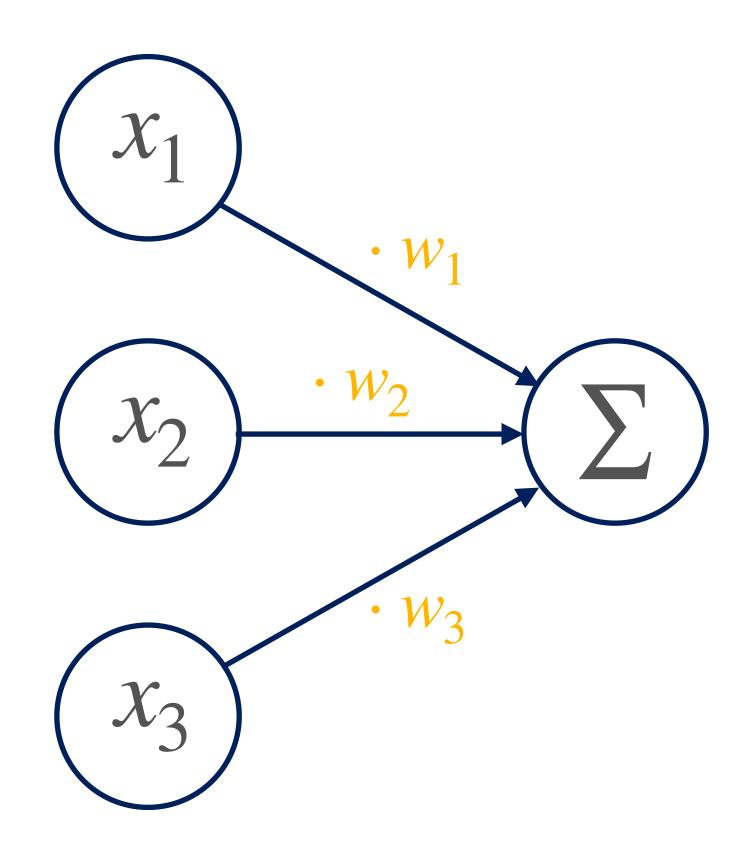
• The weighted sum of the perceptron...



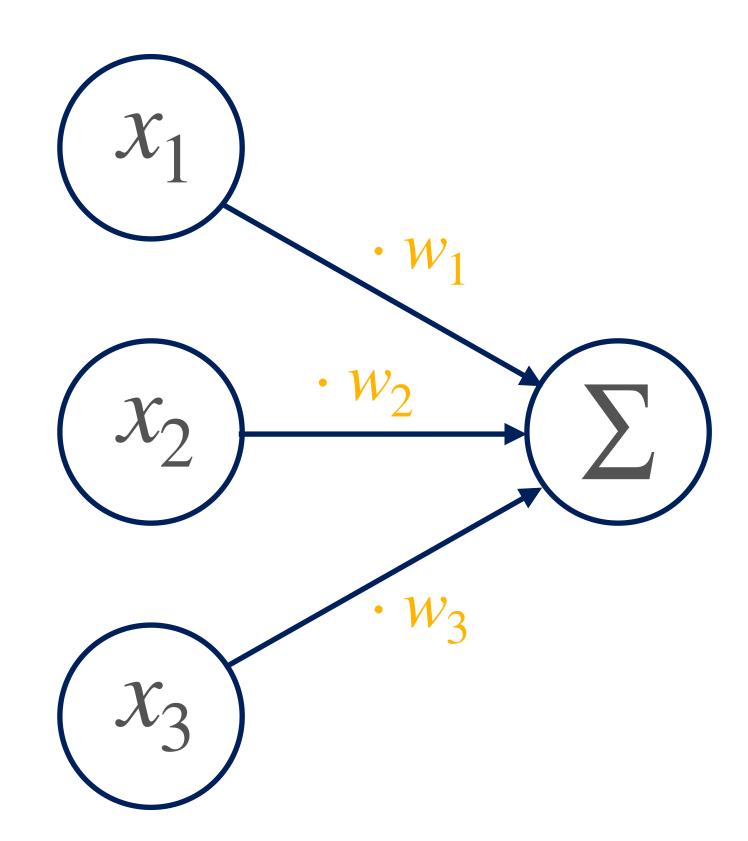
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 - takes each element of the **input vector** x...



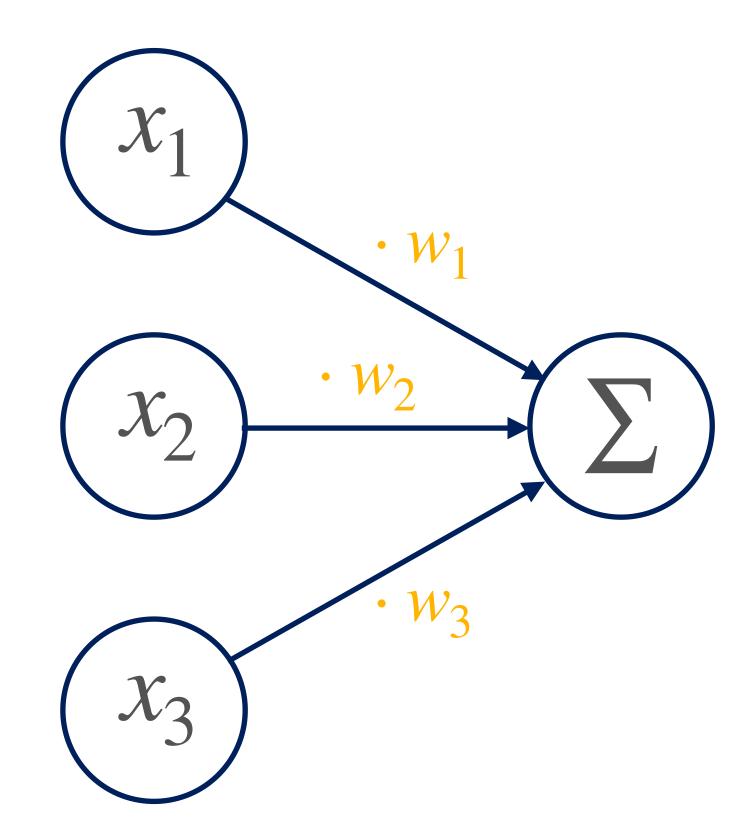
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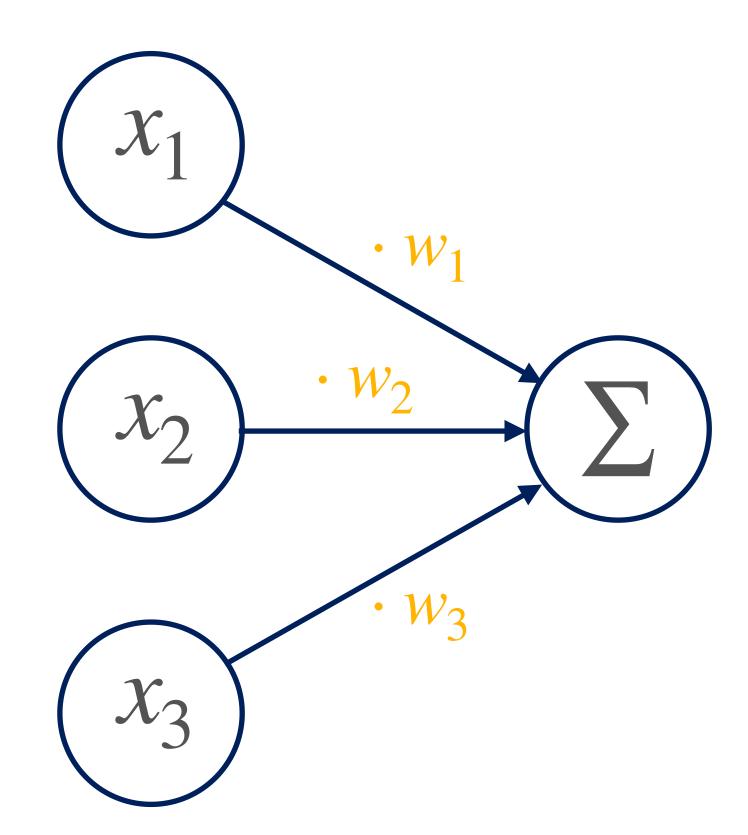
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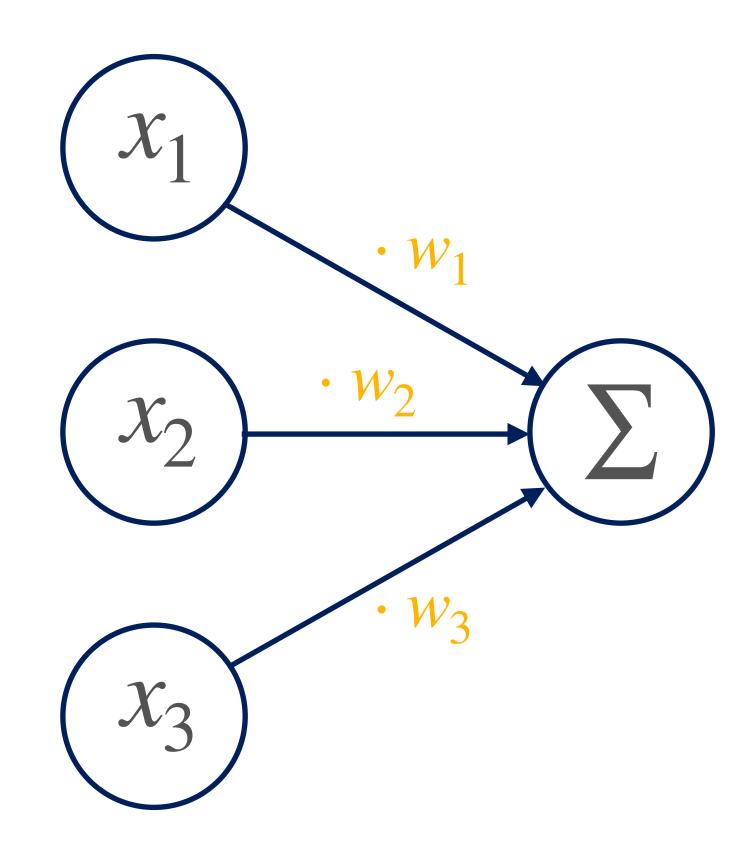
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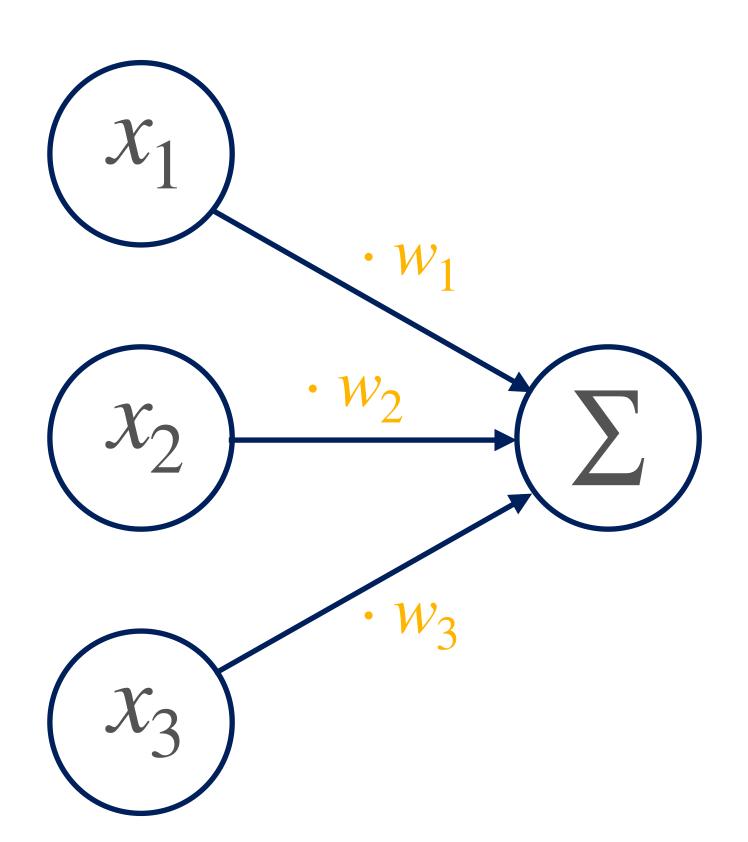
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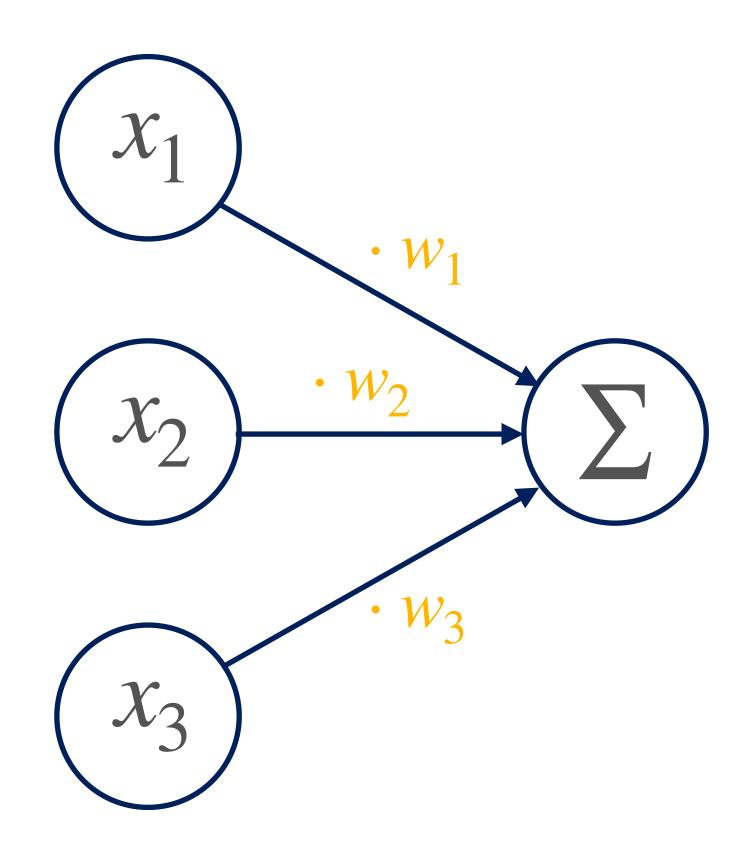
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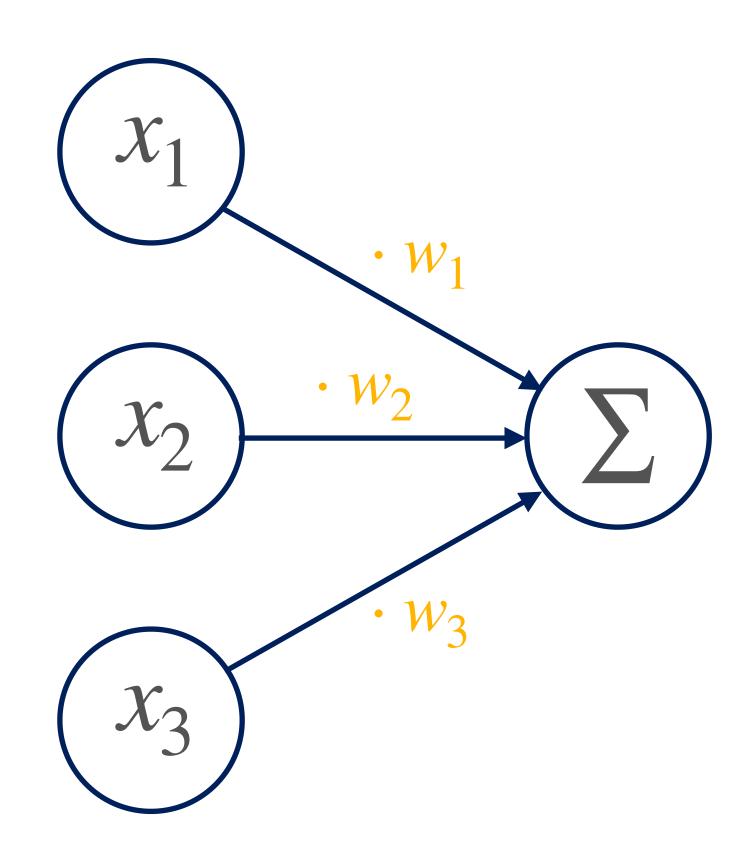


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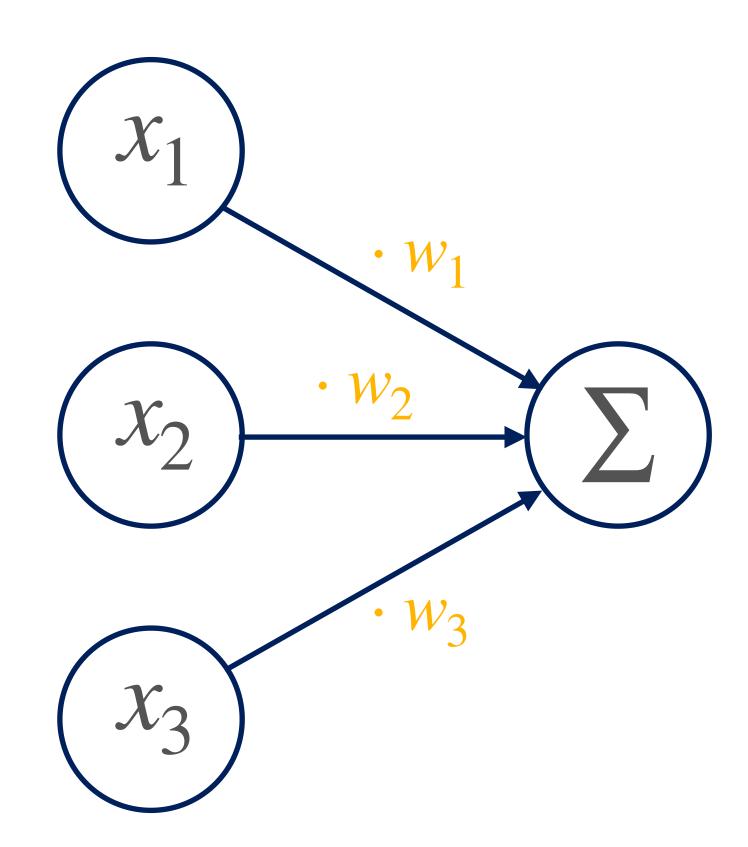


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 - (where σ is the activation function)

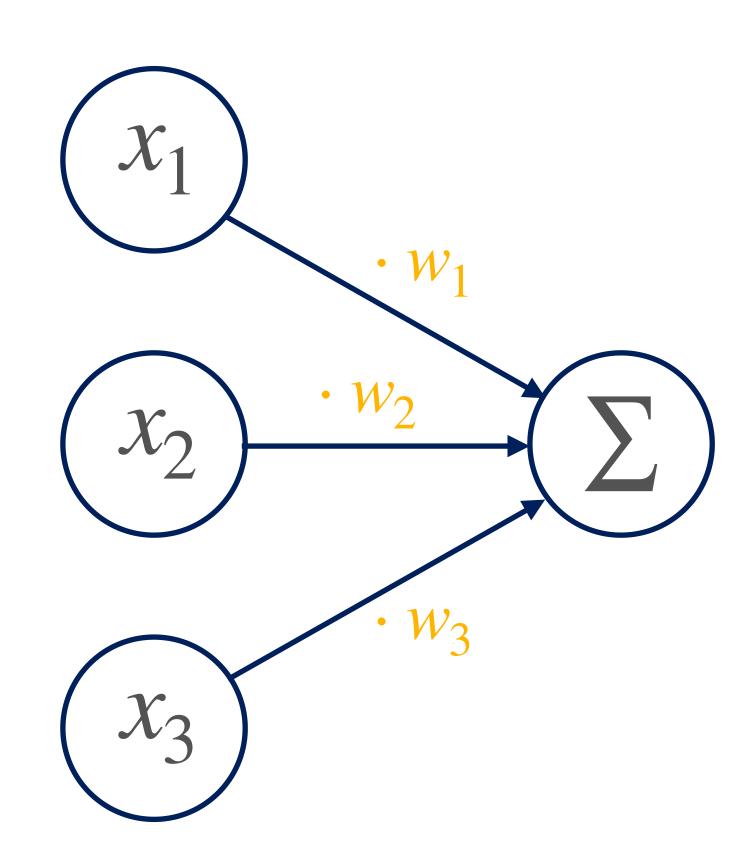




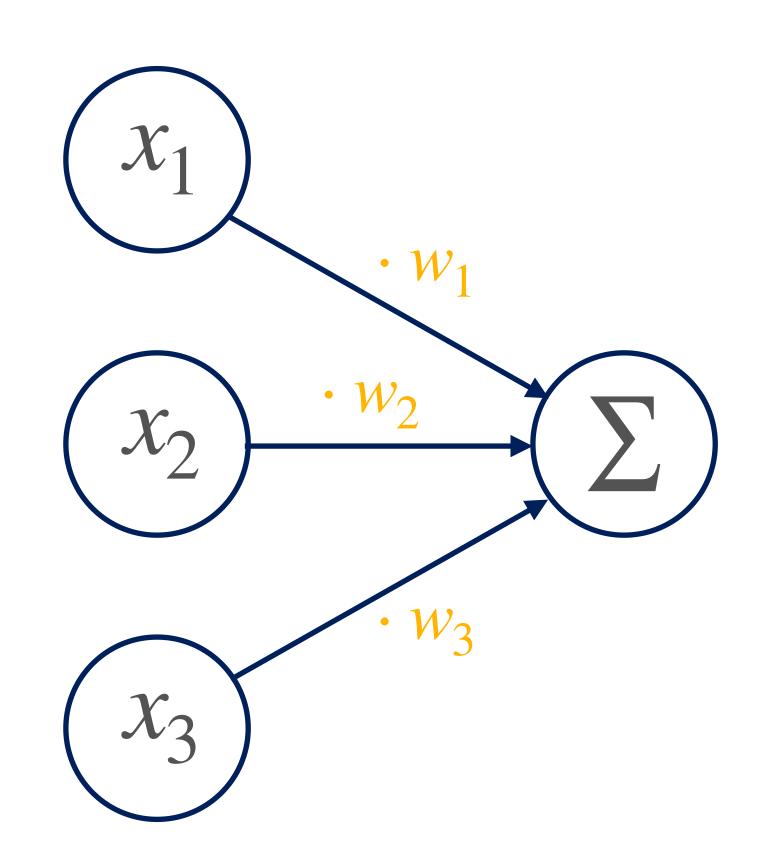
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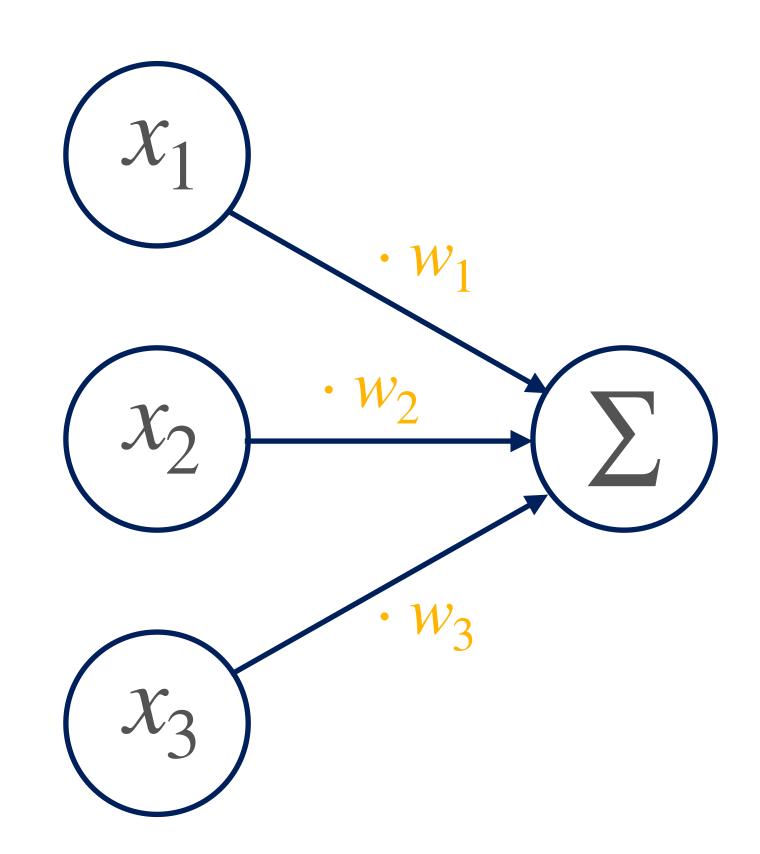
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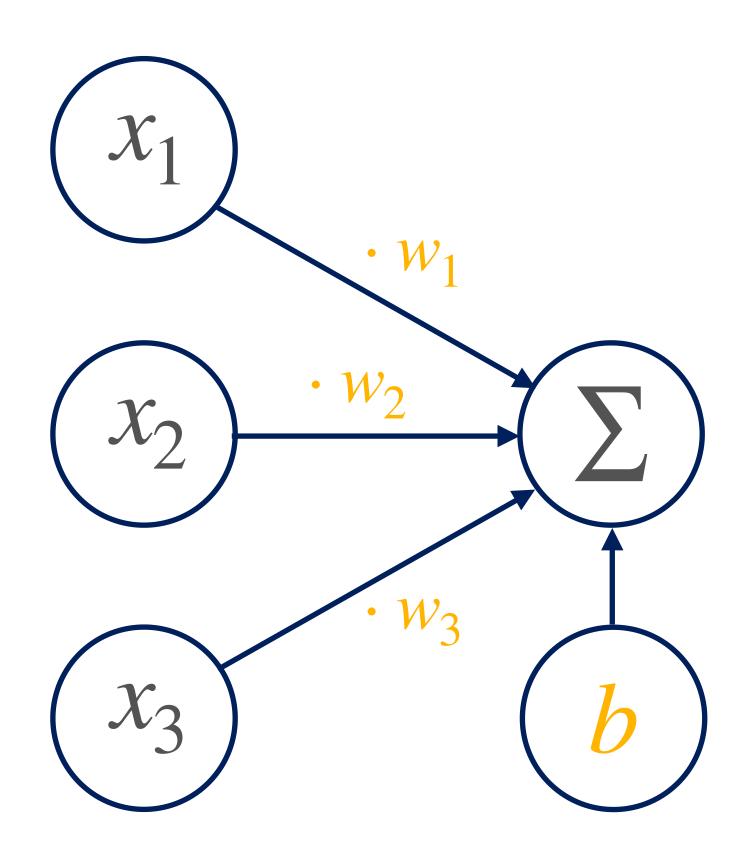


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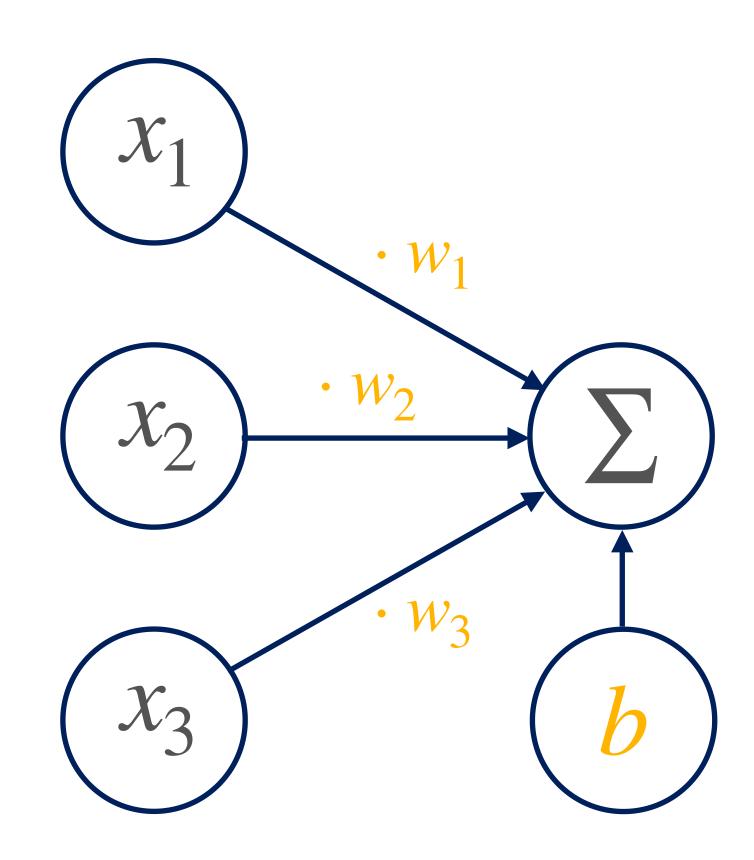


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 - We'll introduce this learning next time

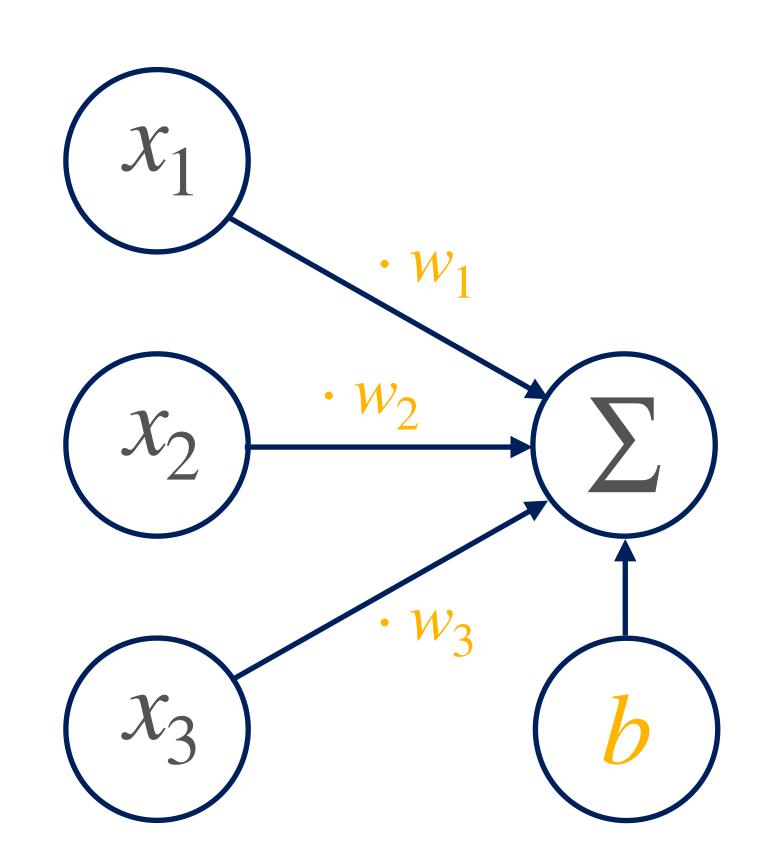




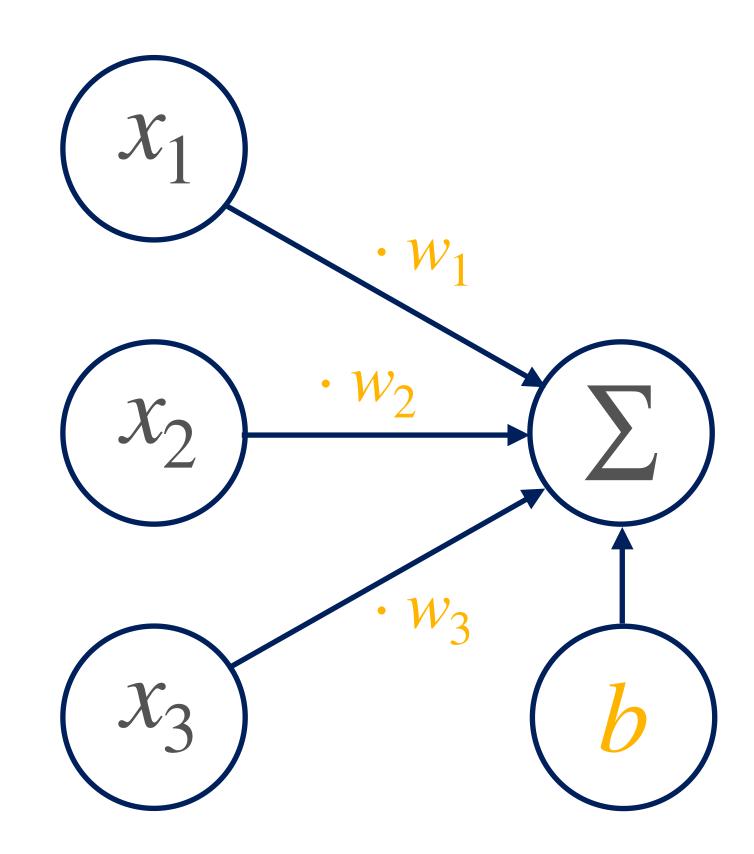
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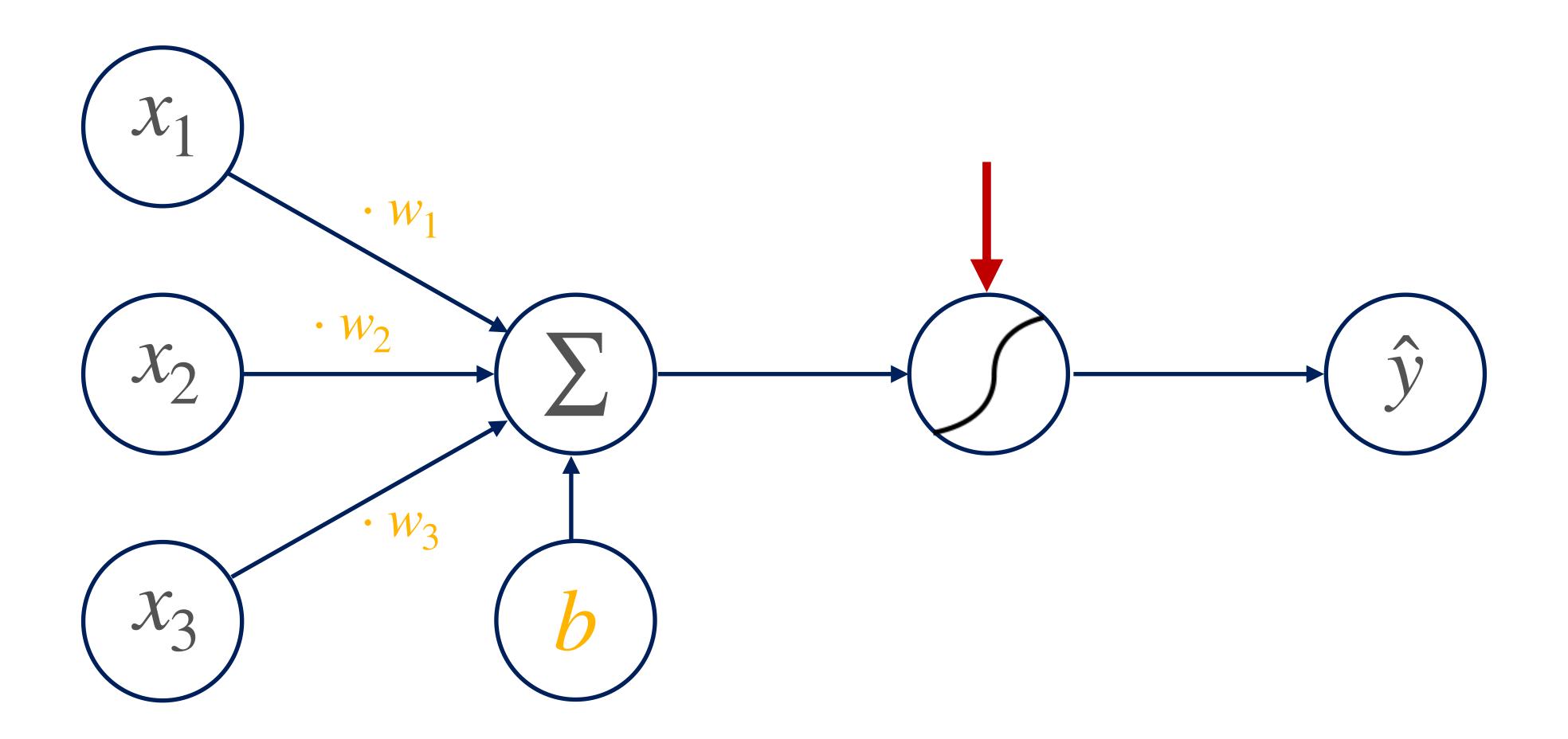
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- The perceptron has one more learned value called a bias
- The bias is added to the summation, and does not correspond to an input value
- Our updated formula is $\sigma(w \cdot x + b)$



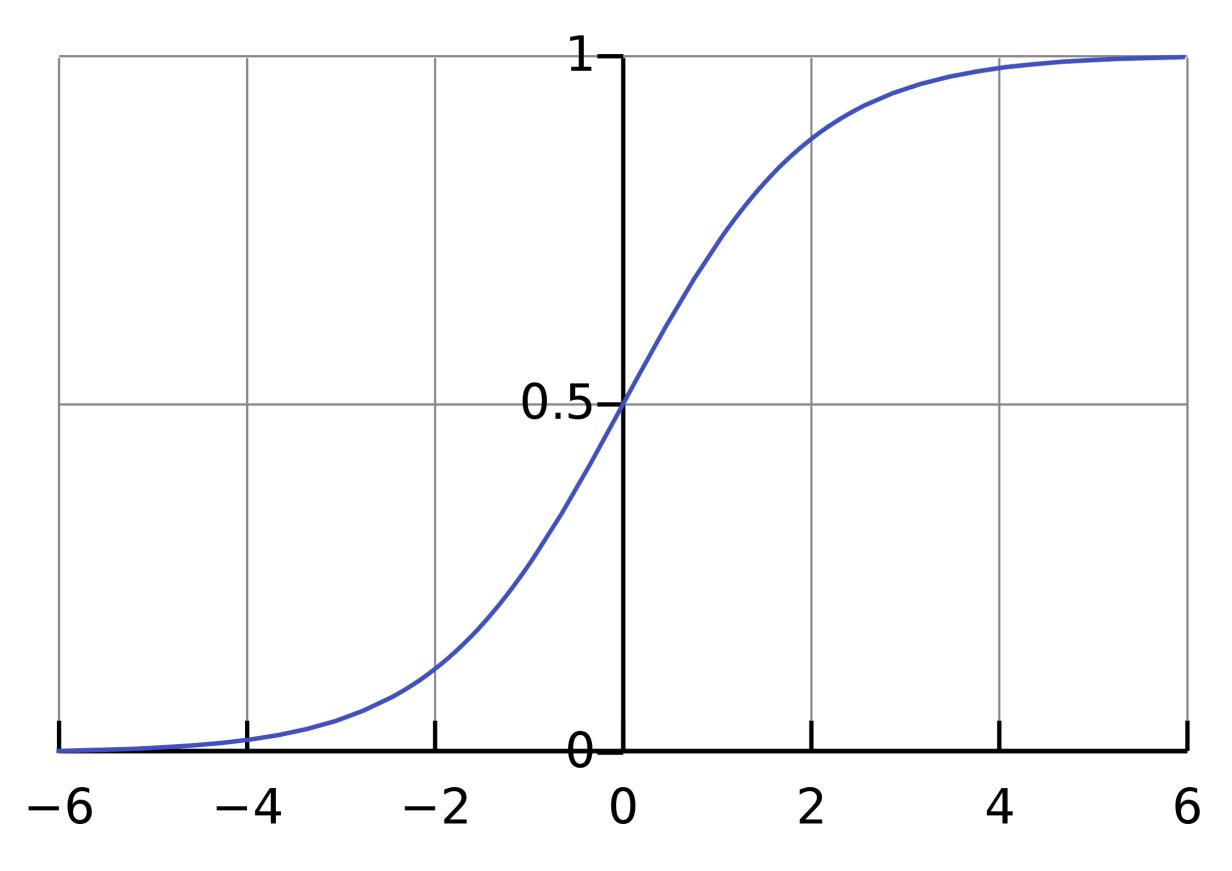
Introducing the Sigmoid



$$\sigma(x) = \frac{1}{1 + e^{-x}} = \frac{e^x}{e^x + 1}$$

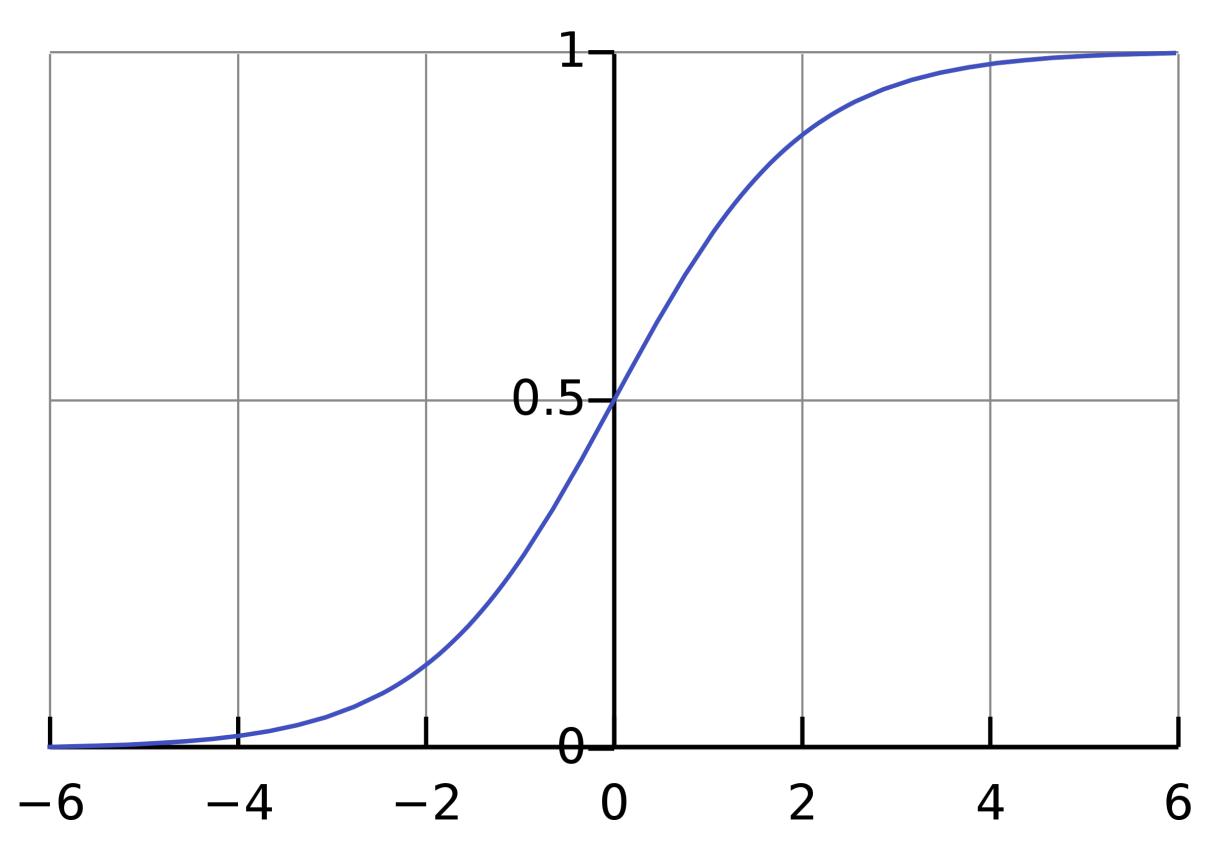
- Called the "Sigmoid" due to its S-like shape
 - (Sigma σ is the Greek letter S)
 - A.K.A. the Logistic Function

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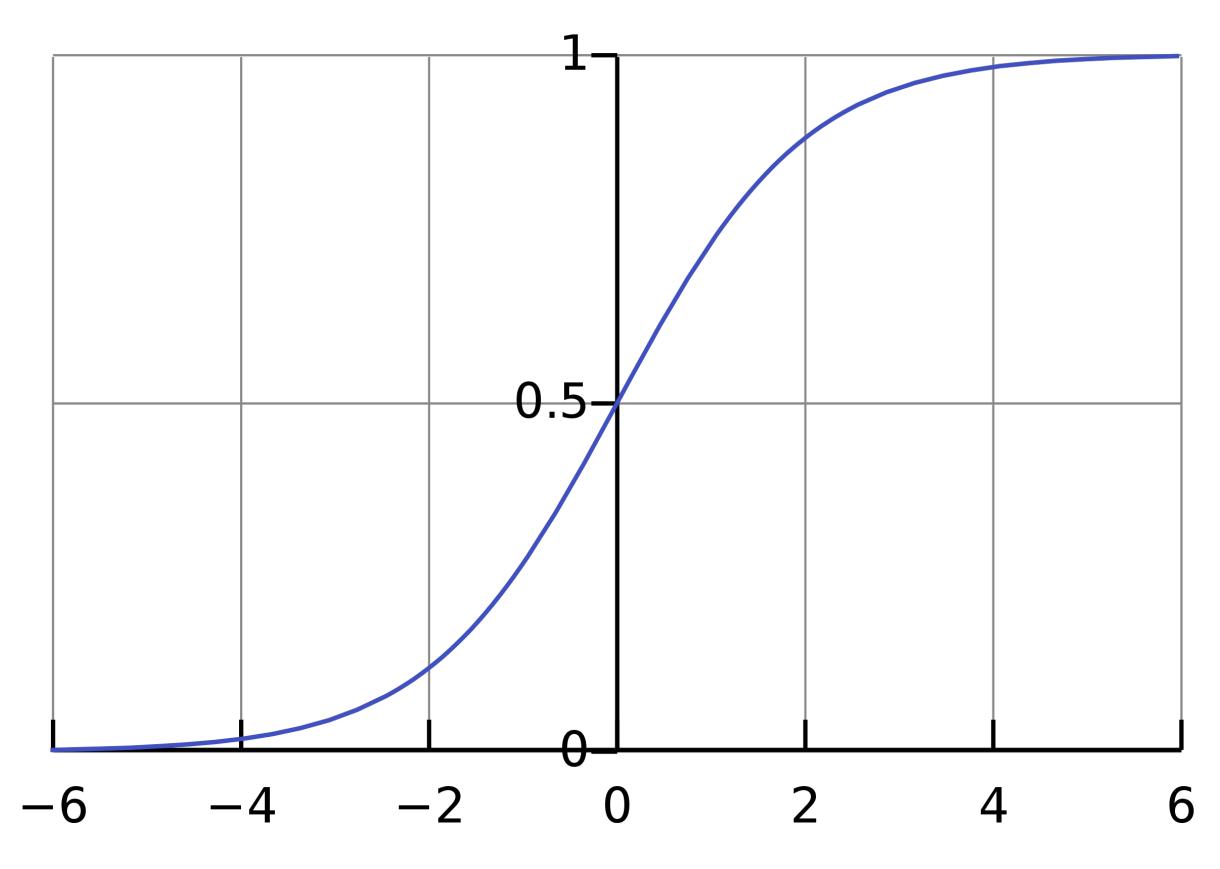
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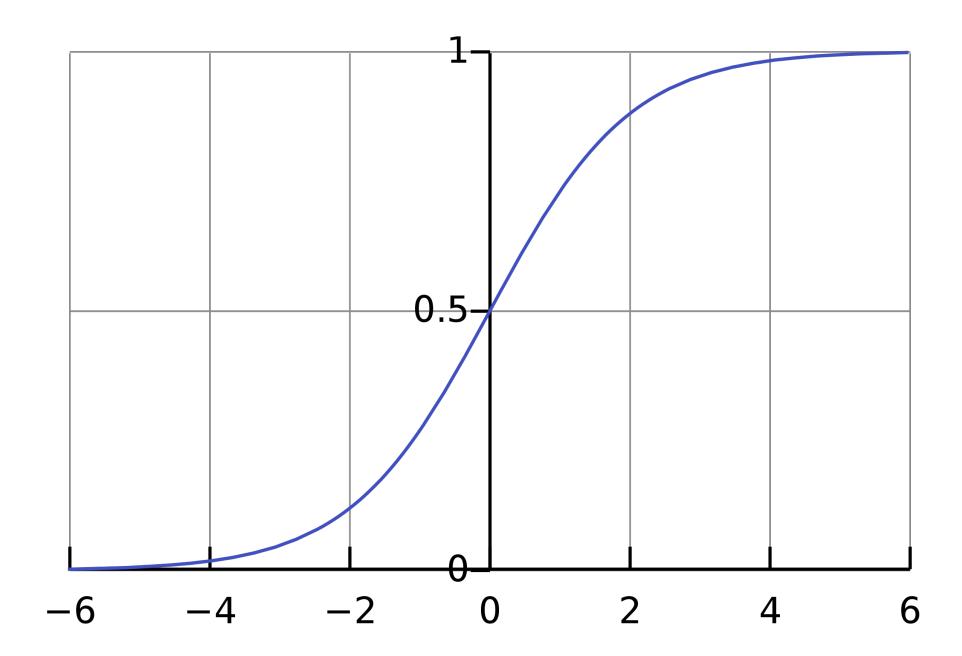
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- Works as a soft threshold
 - $\sigma(x)$ is close to 1 when x > 0,
 - close to 0 when x < 0
 - Output range: (0, 1)

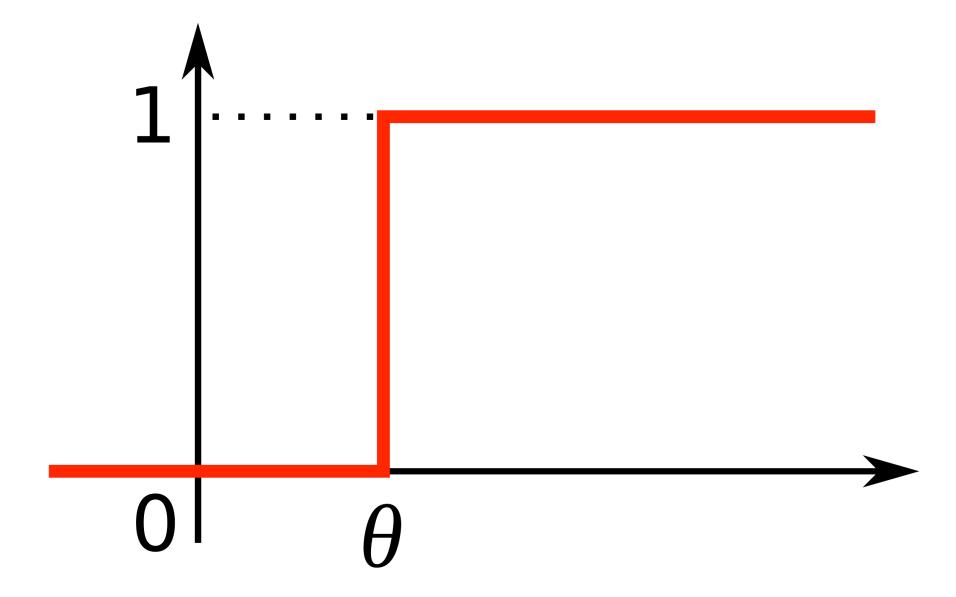
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Sigmoid vs. Hard Threshold

- Key difference: Sigmoid is smooth, i.e. has a well-defined derivative
- (This will be important when we get to learning algorithms)

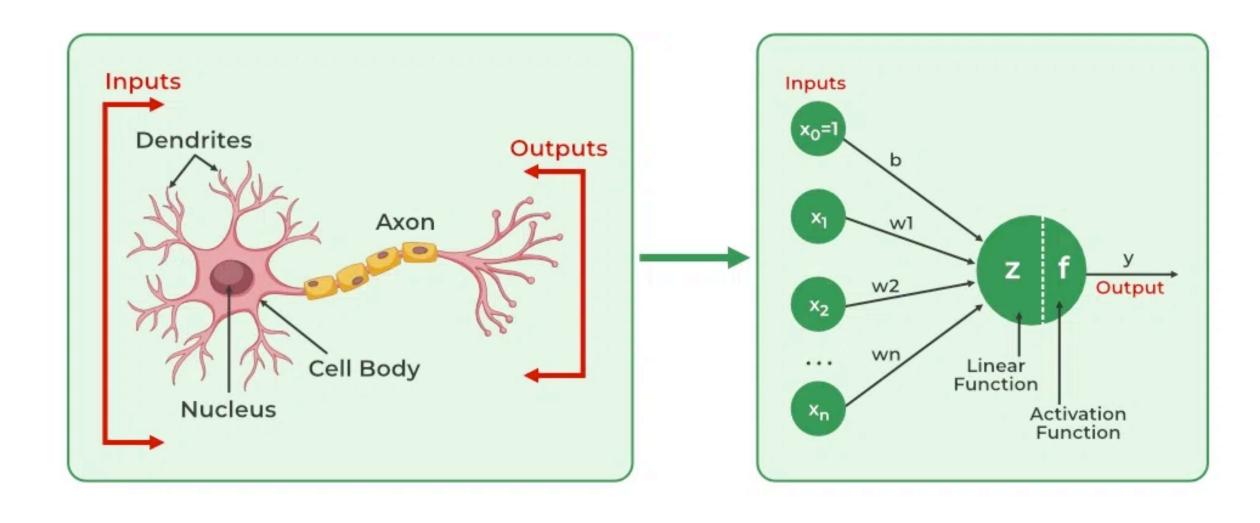




- ullet The sigmoid makes the Perceptron output \hat{y} a number between 0 and 1
 - Usually viewed as a probability (i.e. 1.0 = 100%, 0.5 = 50%, etc.)

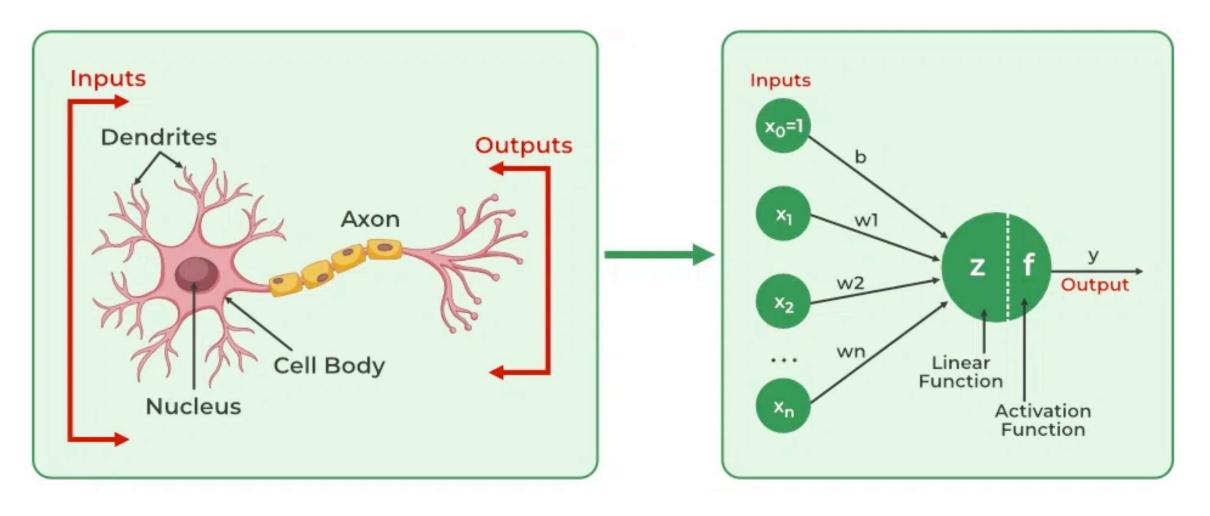
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 - i.e. Positive vs. Negative, True vs. False, On vs. Off, 1 vs. 0
 - \bullet \hat{y} is the probability of positive classification (according to the Perceptron)
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- Speeding ticket example: suppose $Perceptron(38) = \hat{y} = 0.92$
 - This means the Perceptron gives a 92% chance of getting a ticket



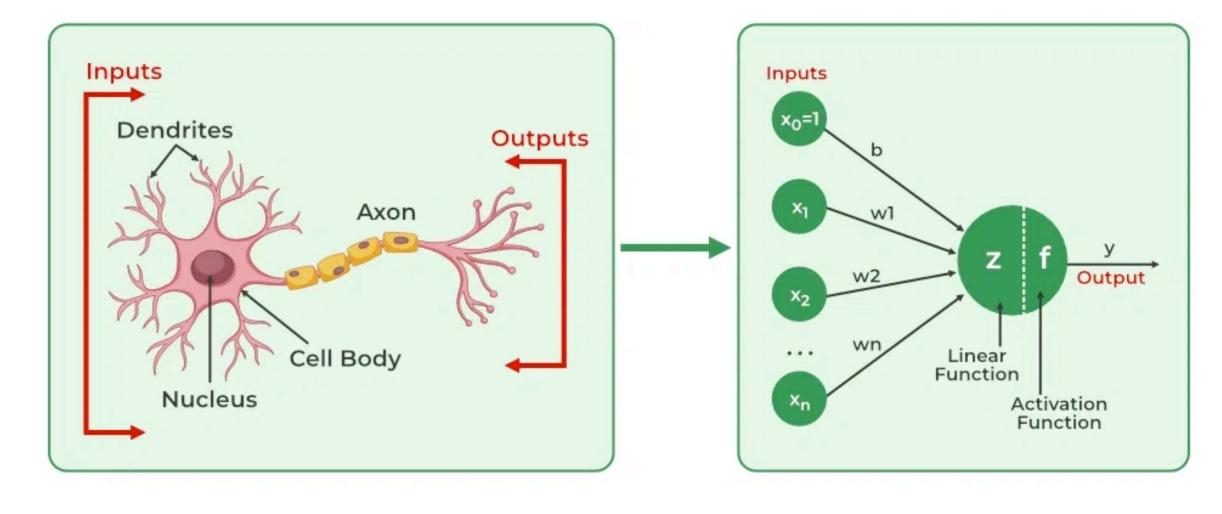
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 The Perceptron is (loosely) inspired by a human neuron (brain cell)



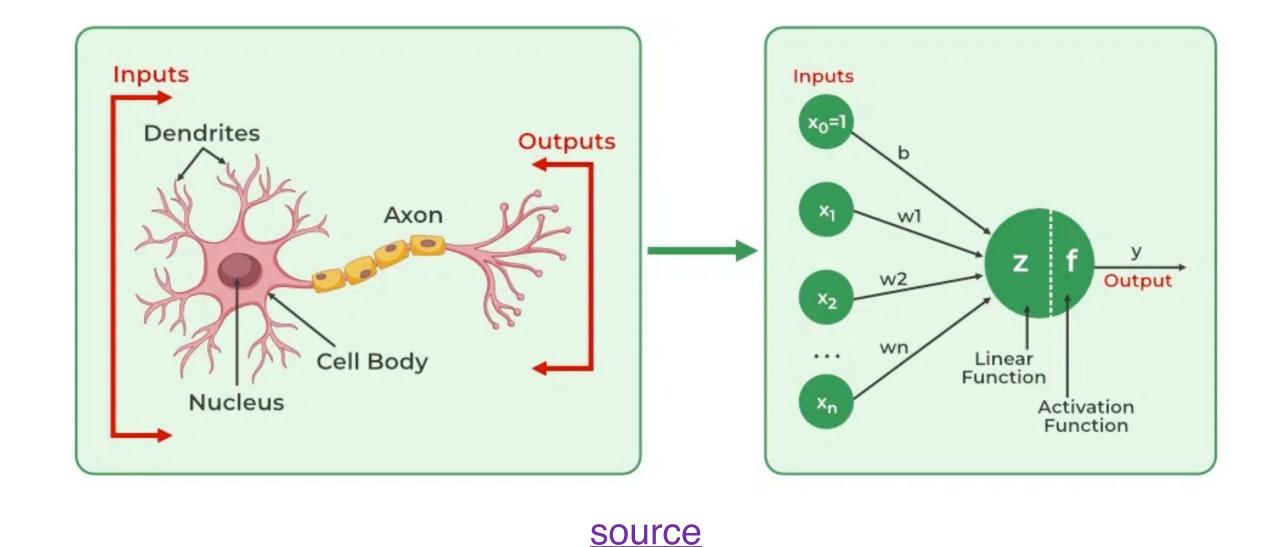
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- A neuron...
 - Takes in input signals from other neurons
 - "Fires" an output signal if the inputs exceed some threshold



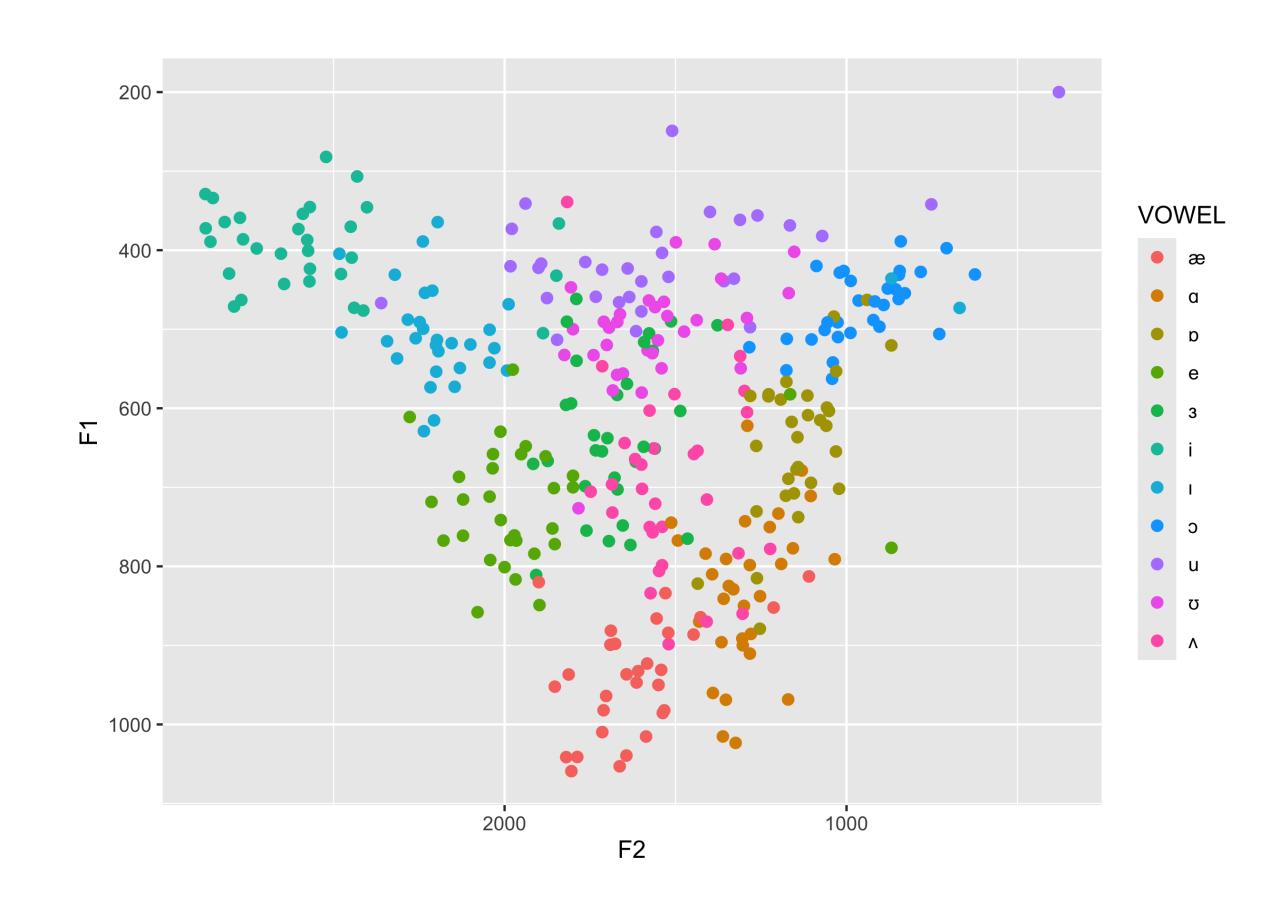
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- A neuron...
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- Networks of neurons can model sophisticated functions

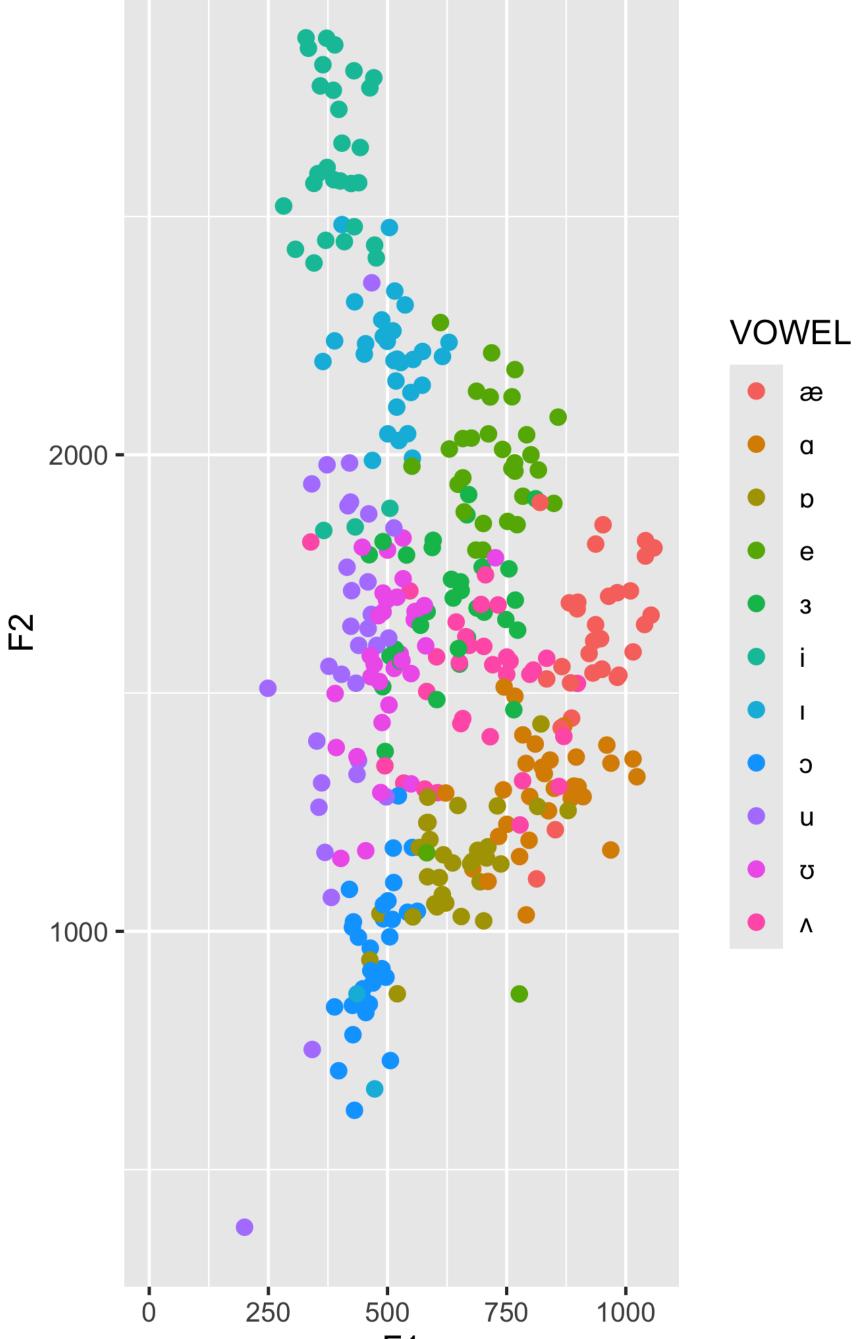


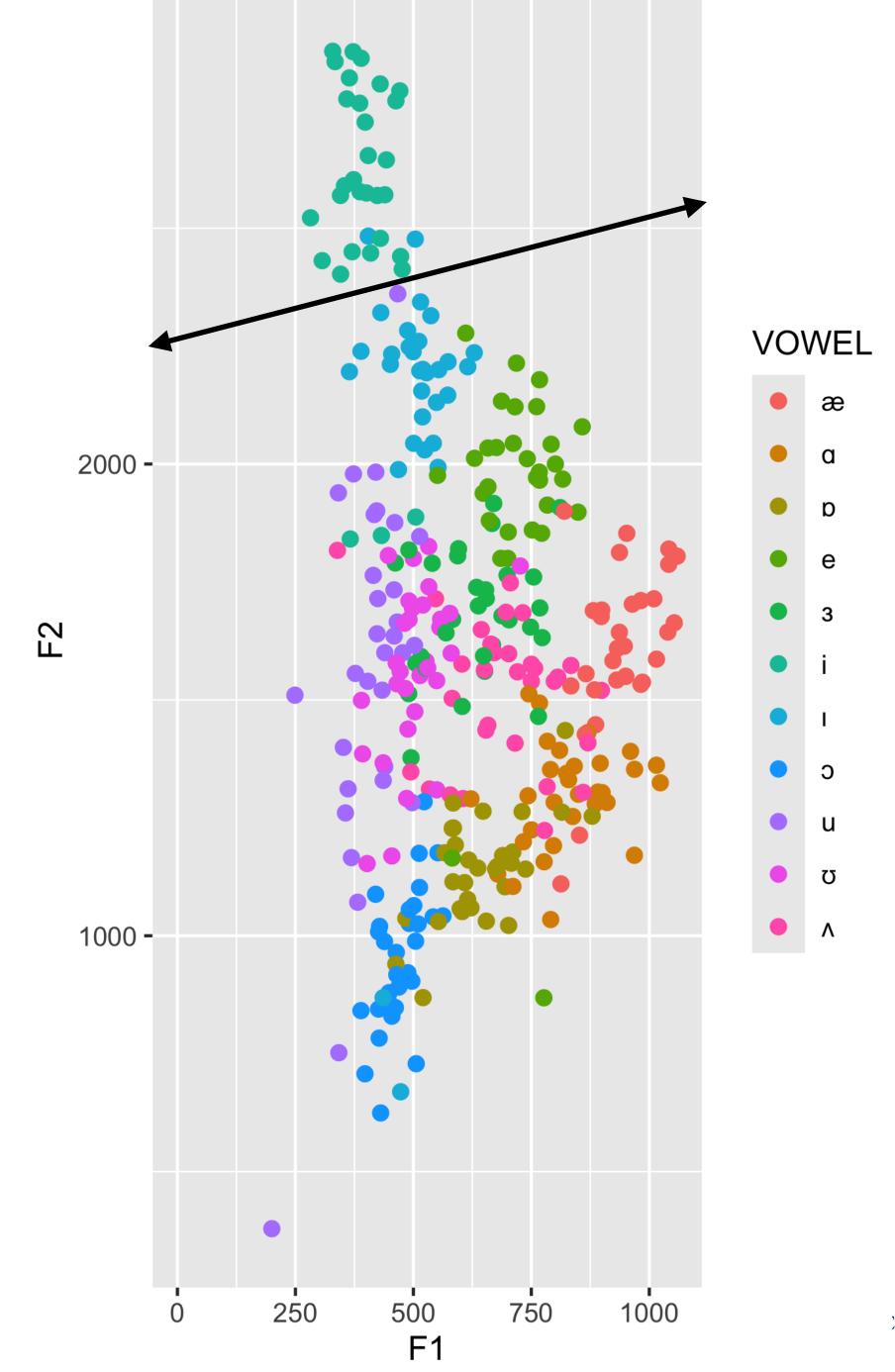
Perceptron and Linear Separation

- Example: classifying a vowel by its formant frequencies
- Vowels can be characterized by two component frequencies called formants (F1, F2)
 - These (very roughly) correspond to notions of "height" and "backness"
- Can we identify the vowel [i] with binary classification?

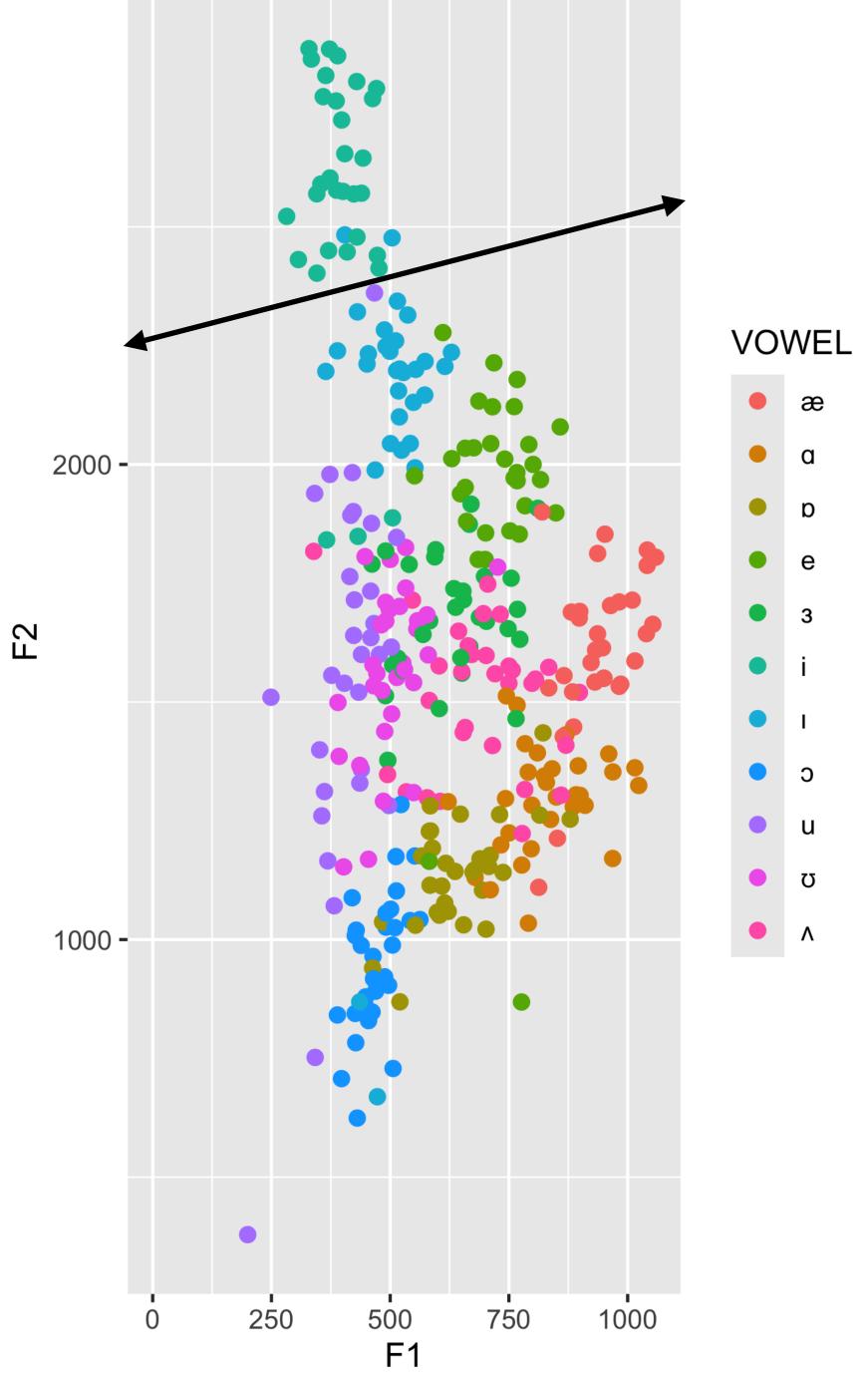


- Challenge: draw a straight line that separates the vowel [i] from all other vowels
 - Can a perfect boundary be drawn?
 - Draw an imperfect one if not
- Can we get a formula for this line?

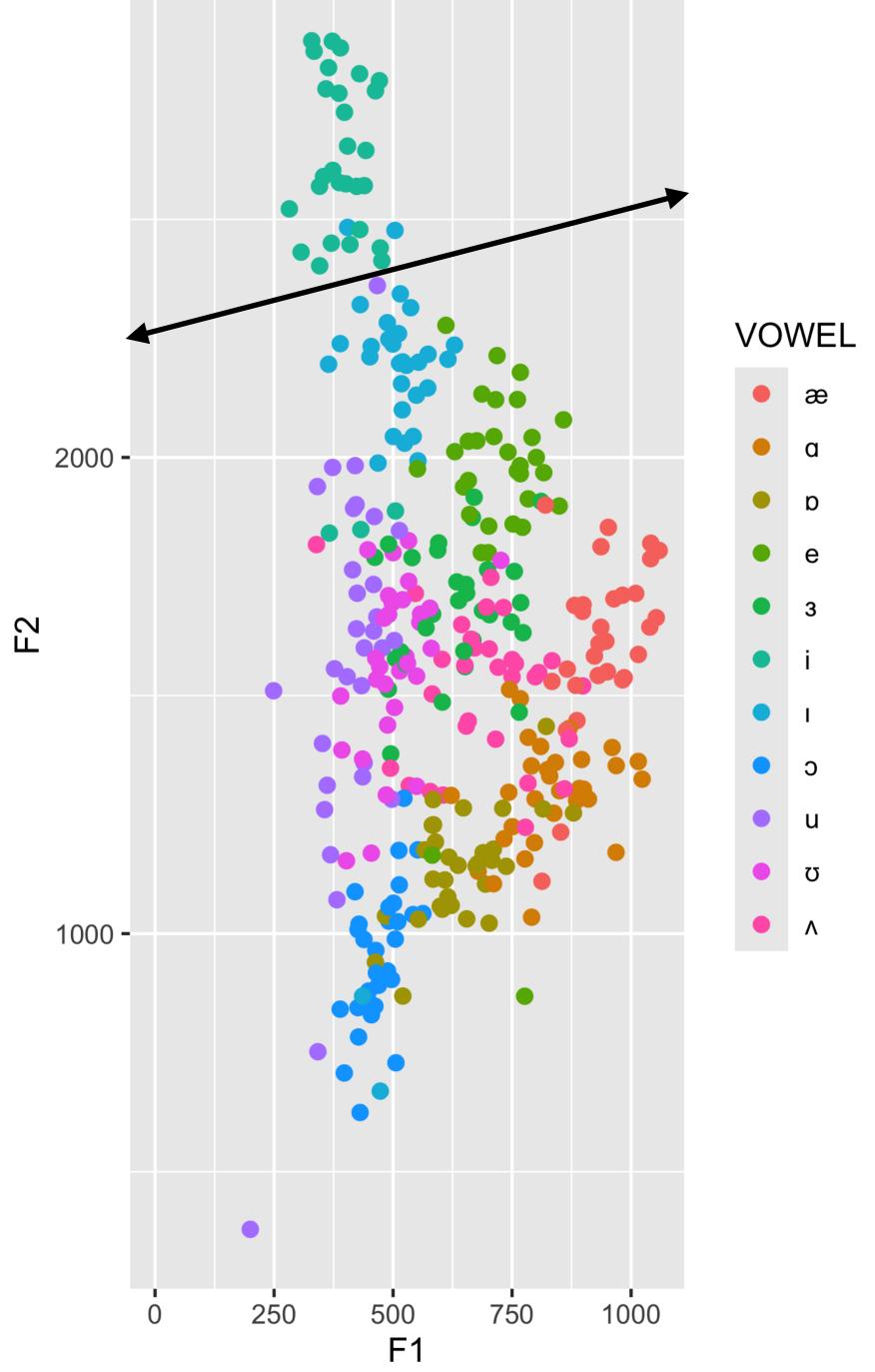




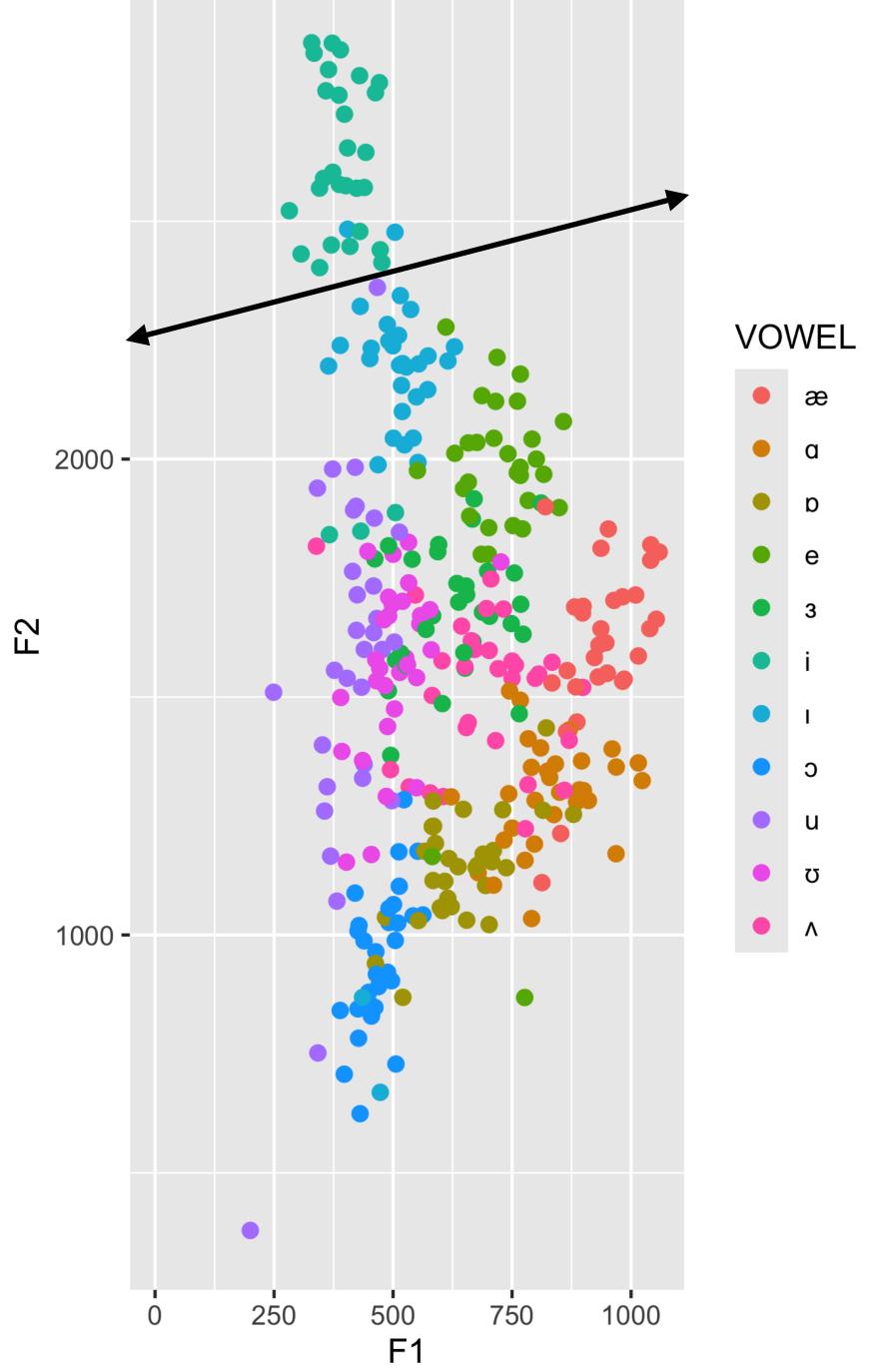
 We'd probably end up with something like this drawn line



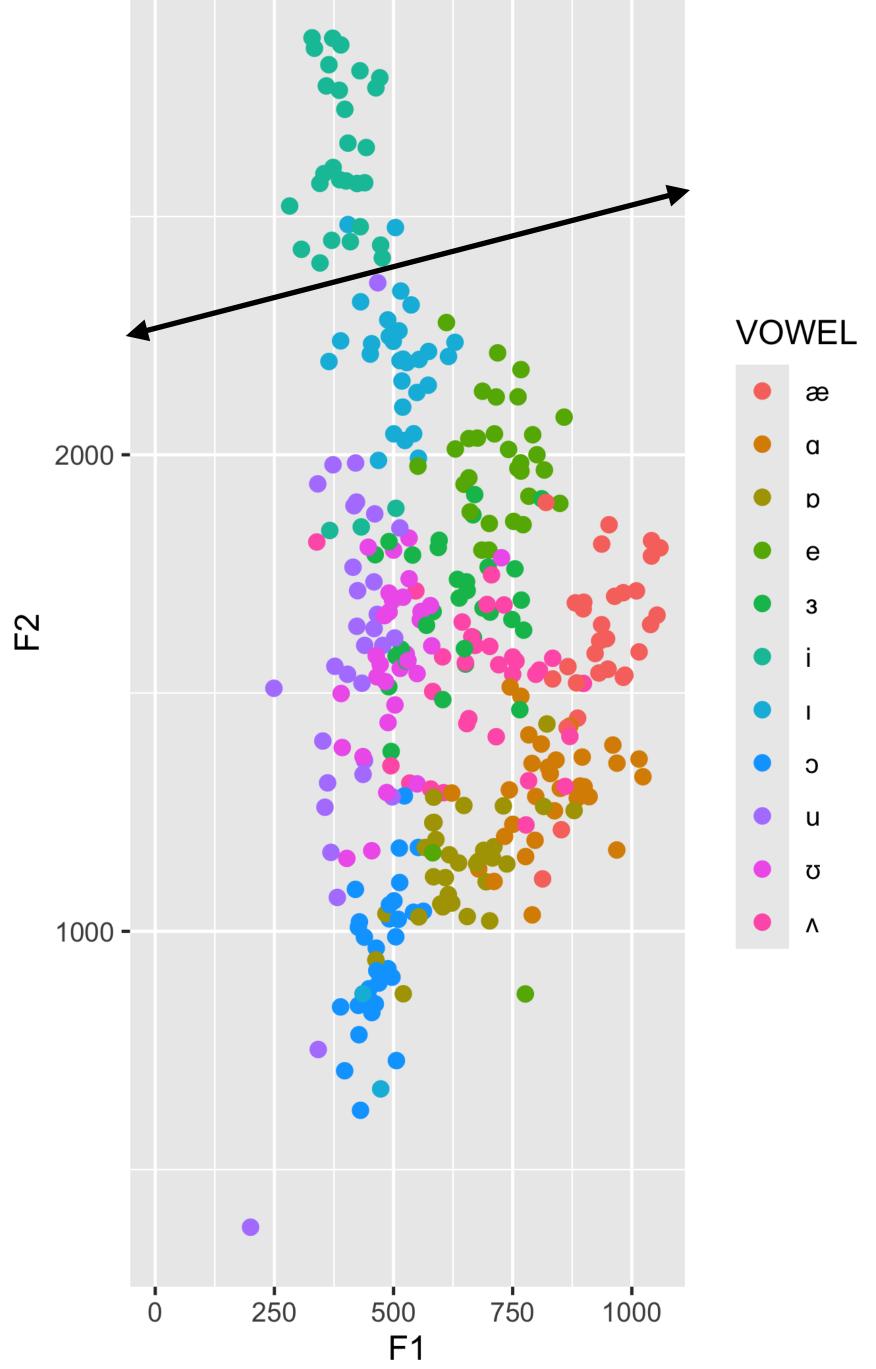
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- Line formula: y = mx + b



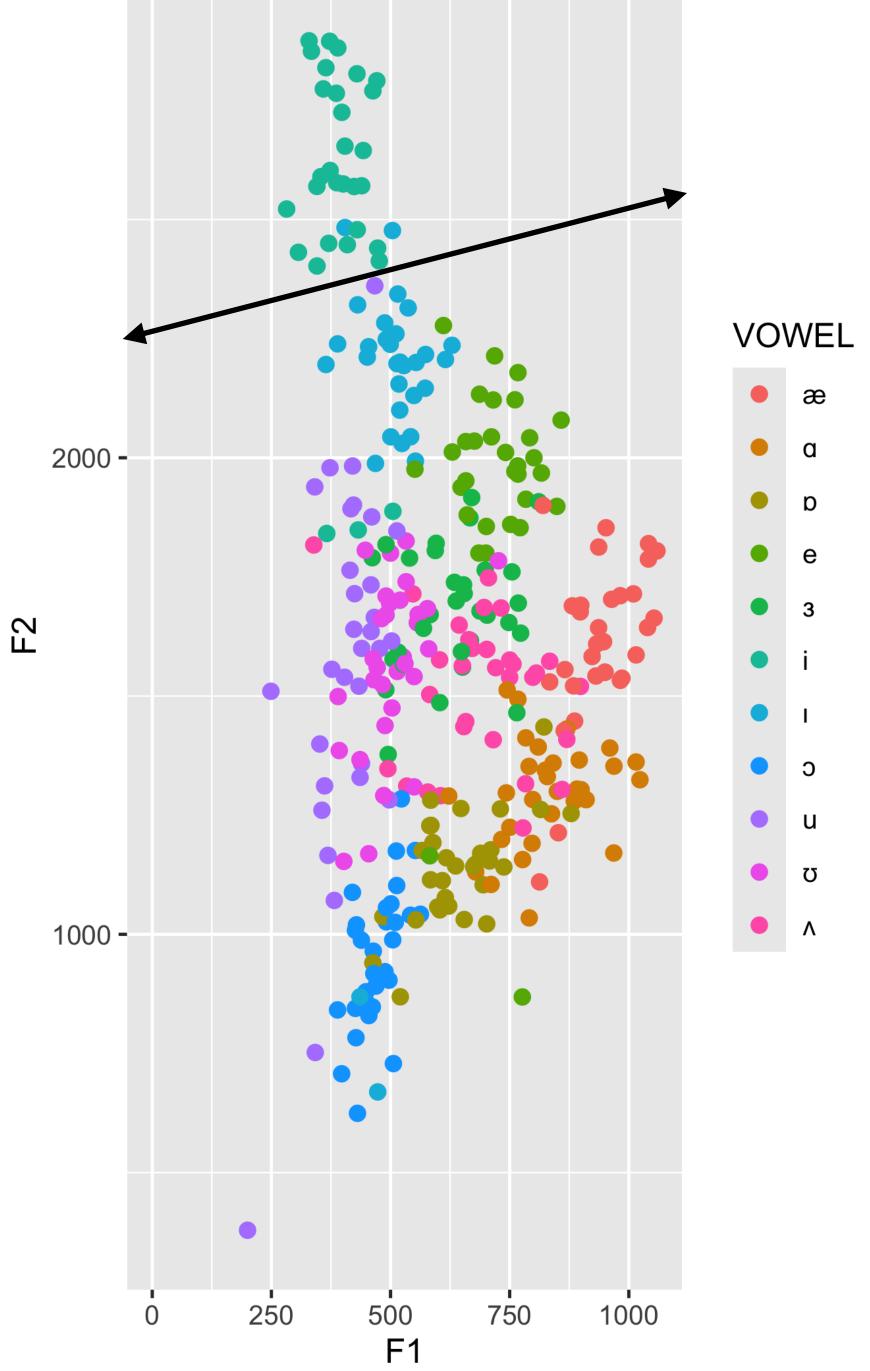
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 - $b \approx 2265$ (y-intercept)

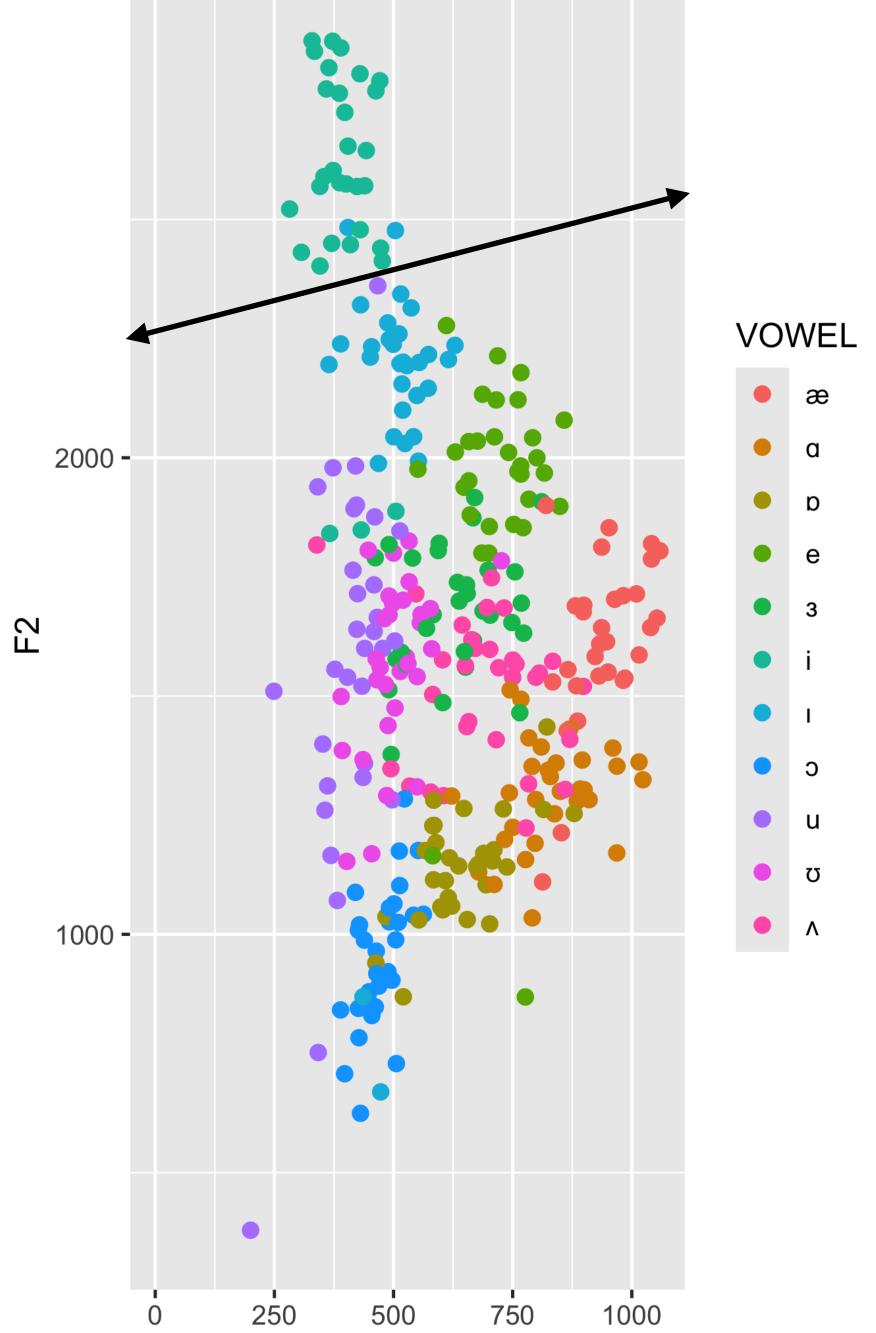


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- Line formula: y = mx + b
 - $F2 = m \cdot F1 + b$
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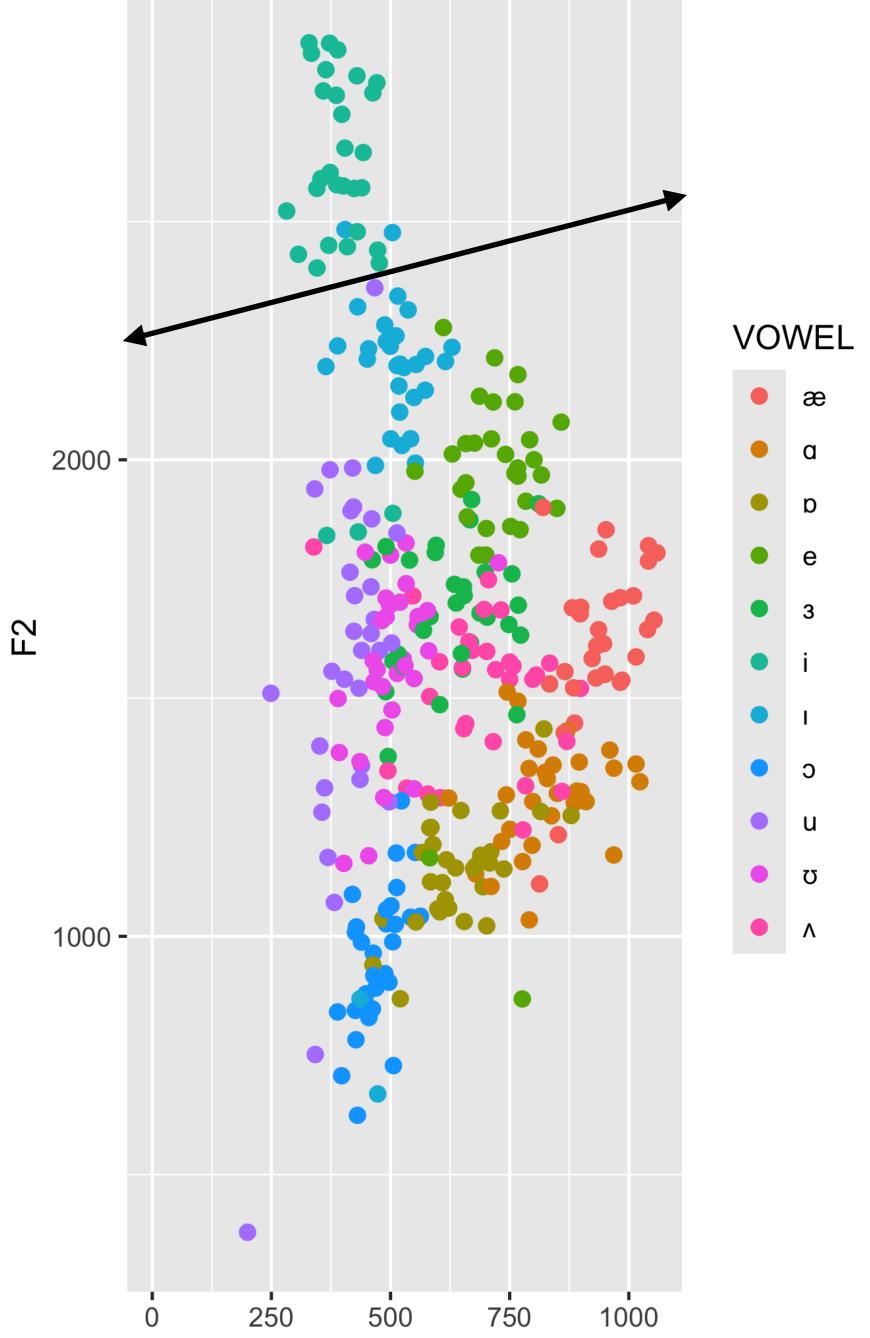
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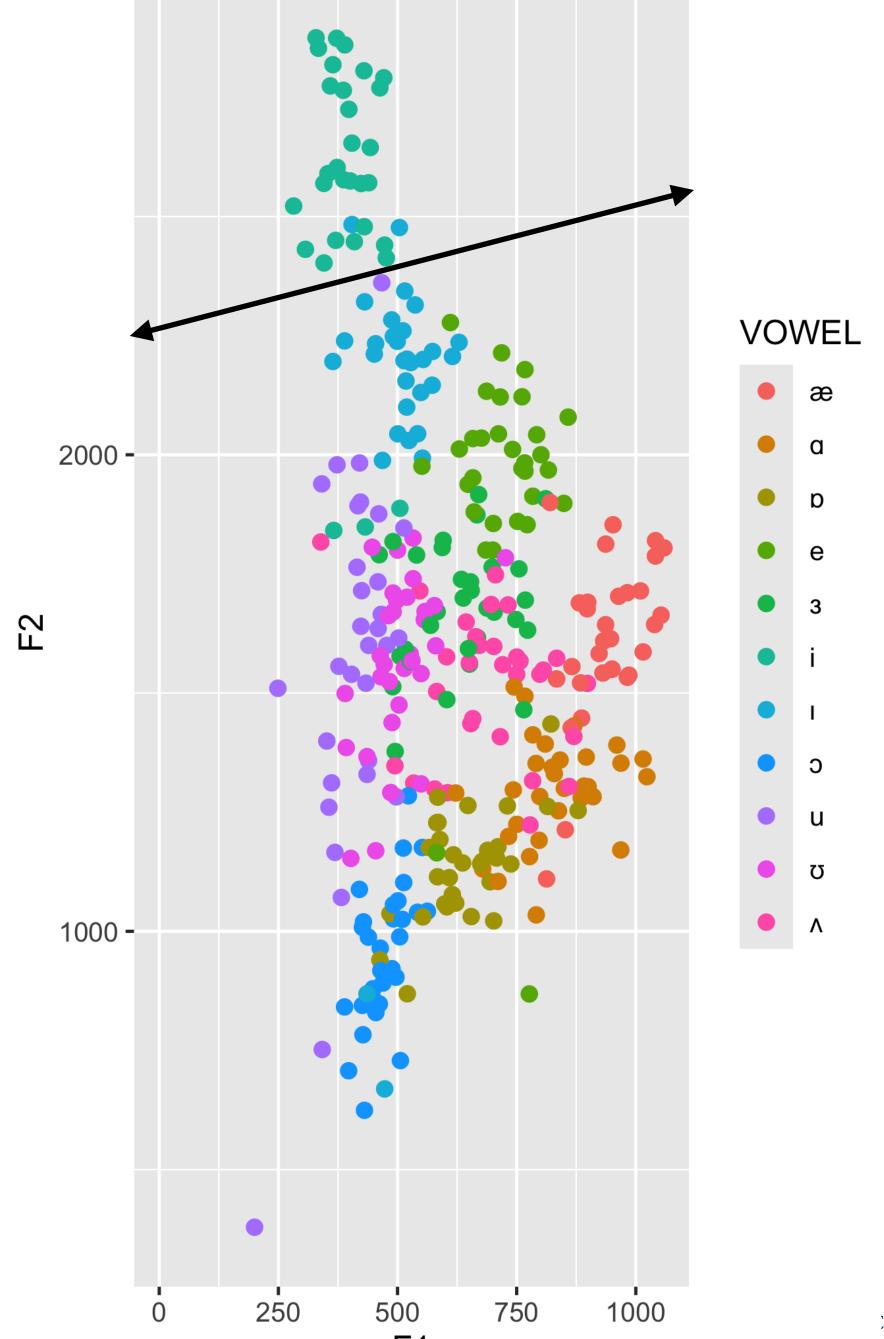
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$$1.0 \cdot F2 + (-0.26) \cdot F1 - 2265 = 0$$

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15

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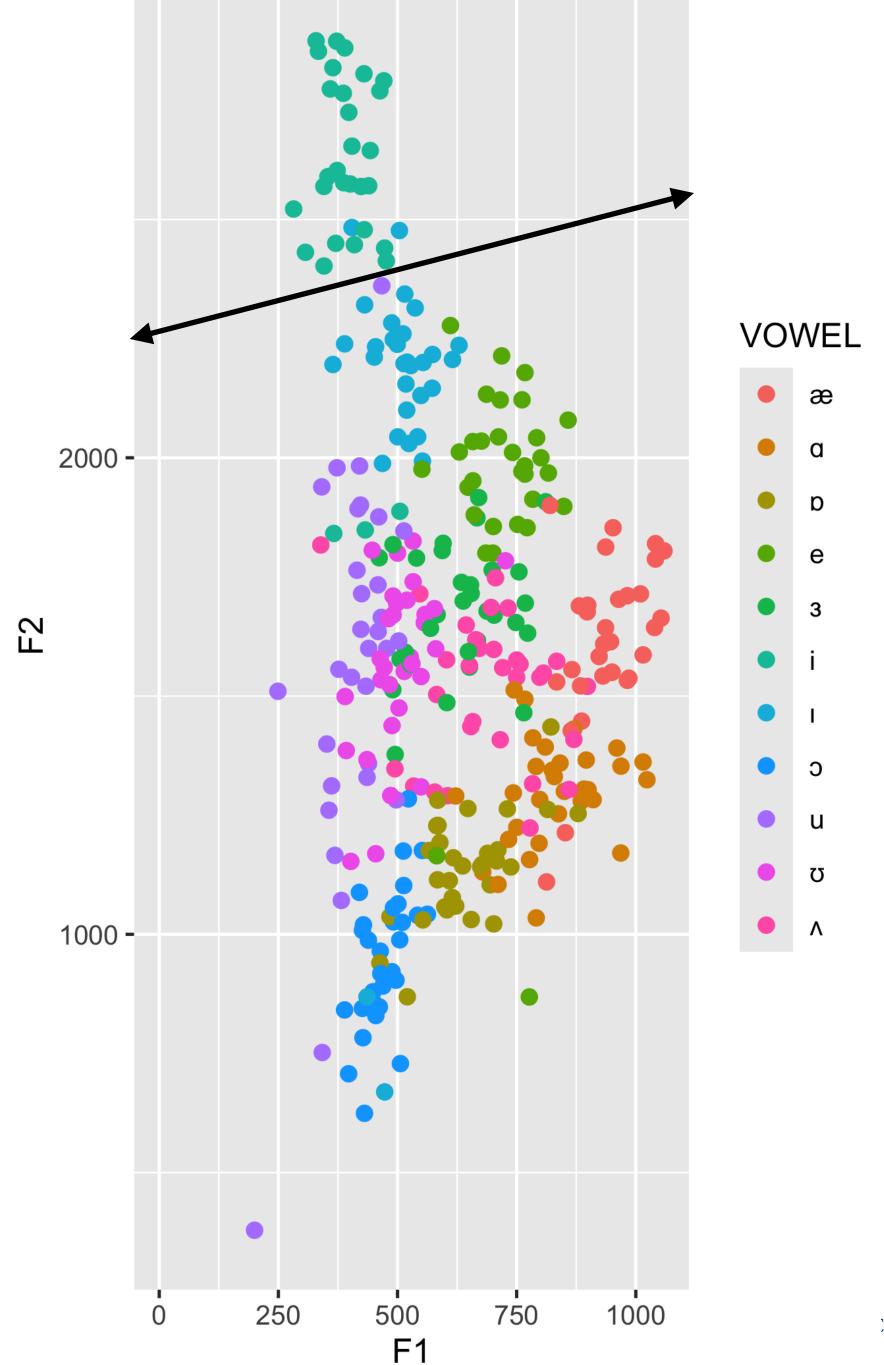
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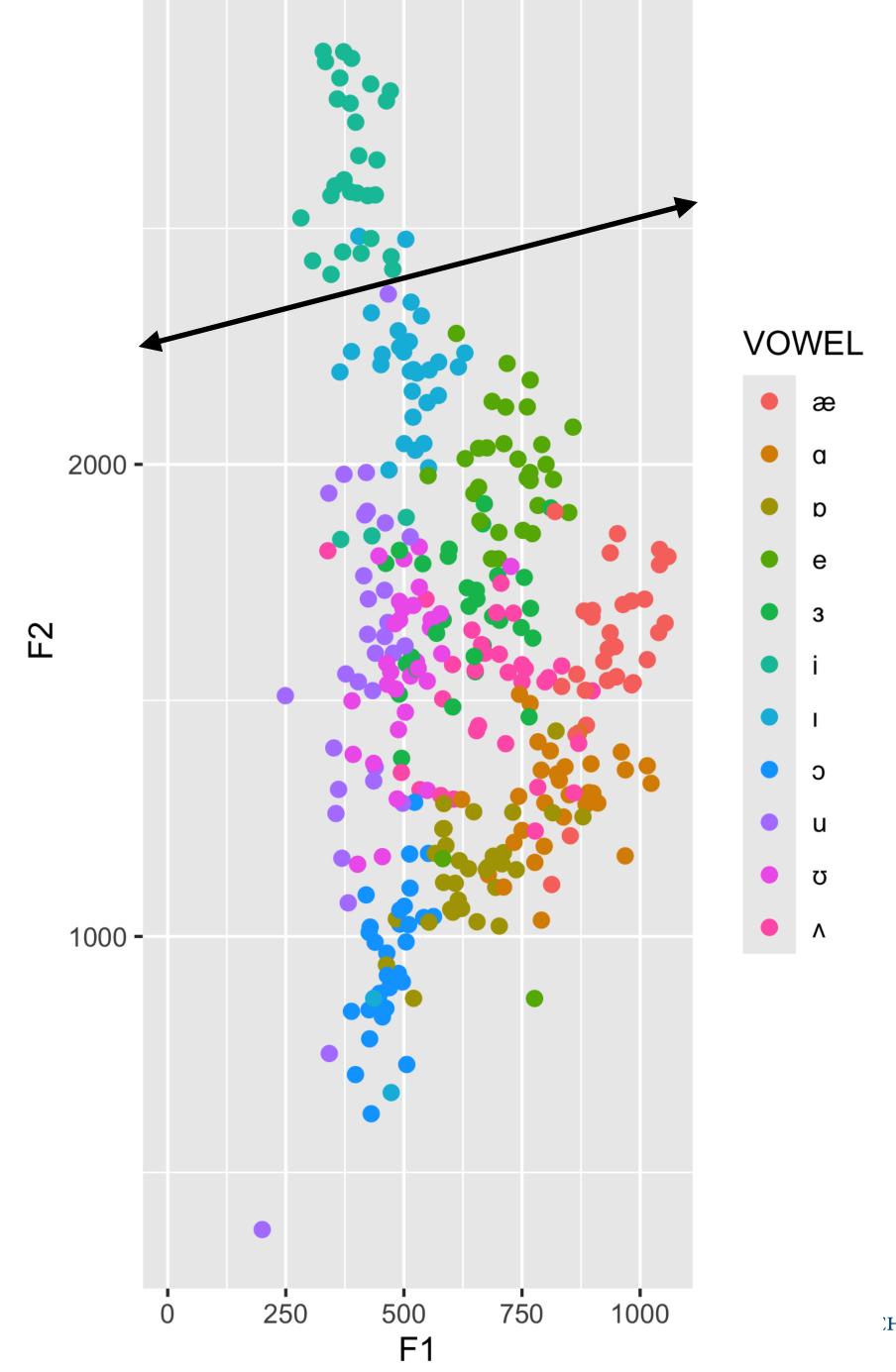
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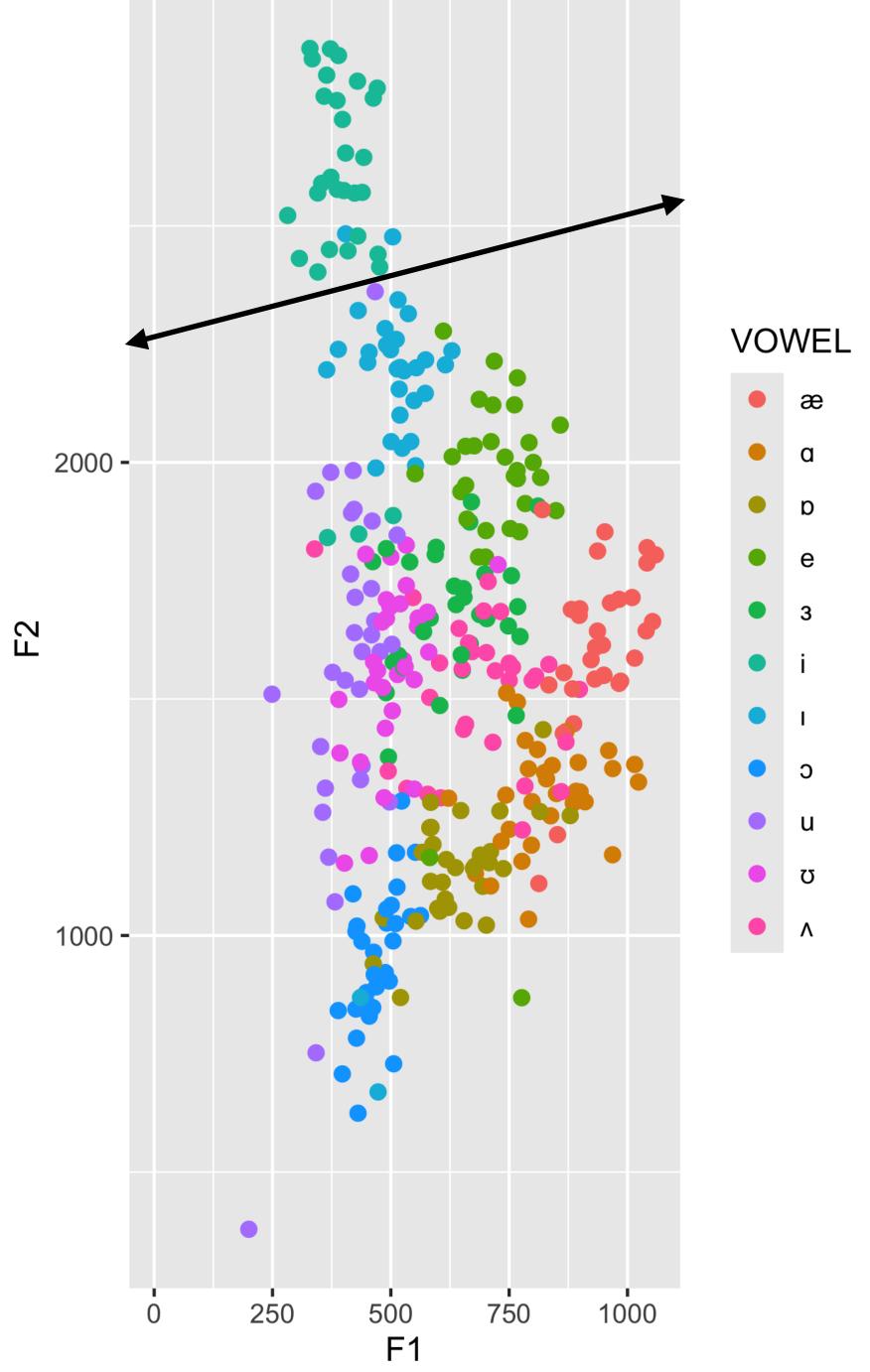
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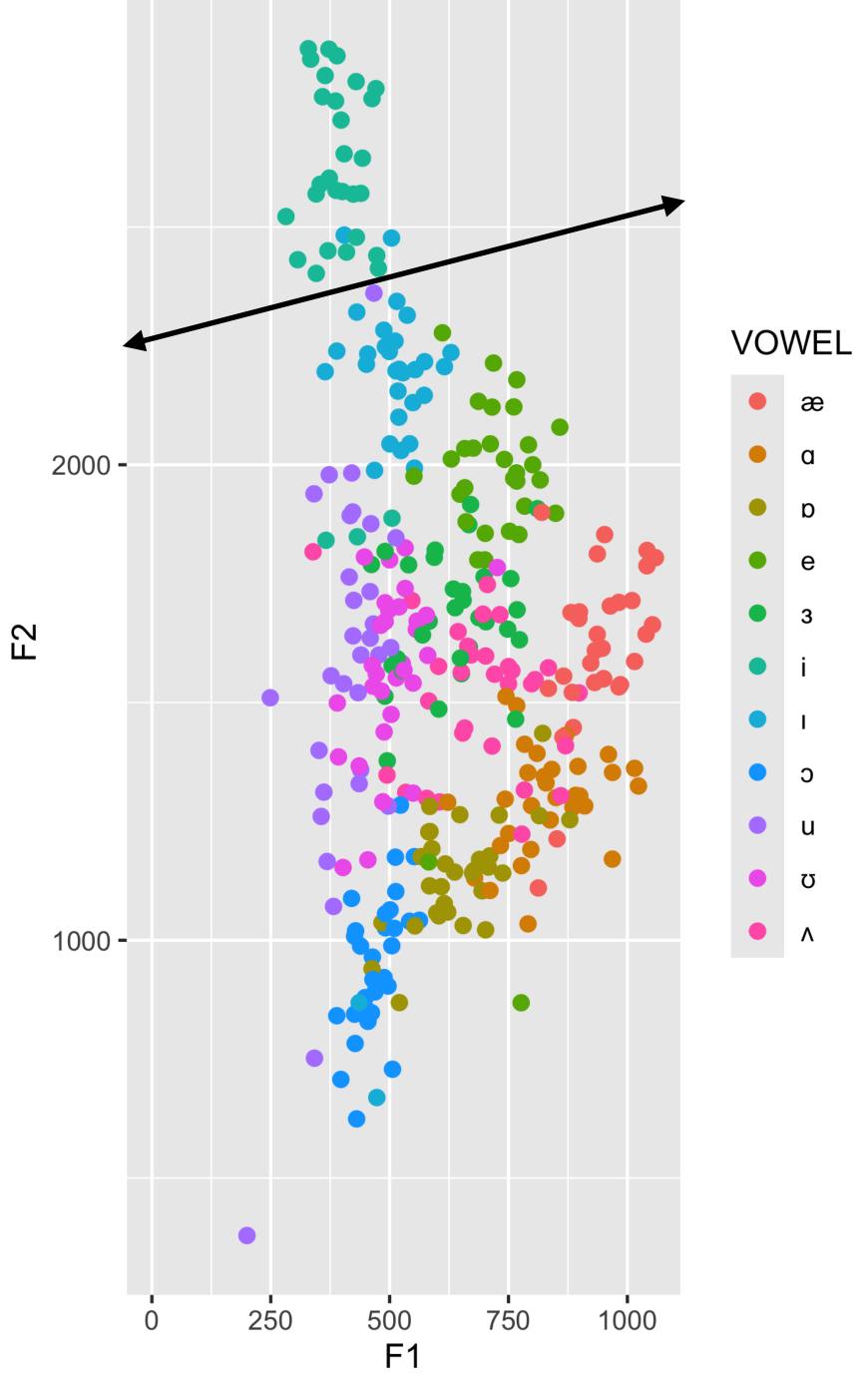
What does this remind us of?





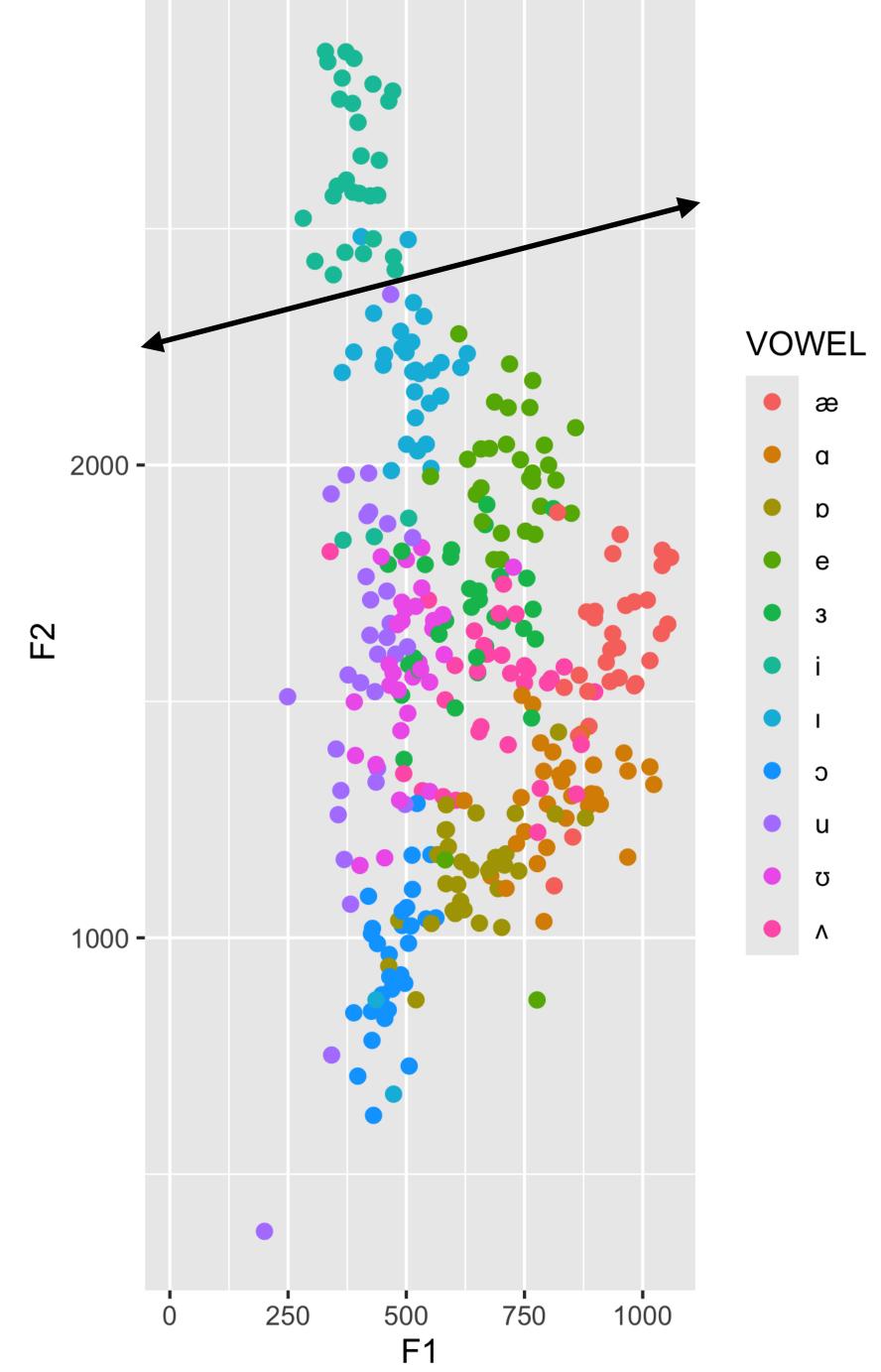


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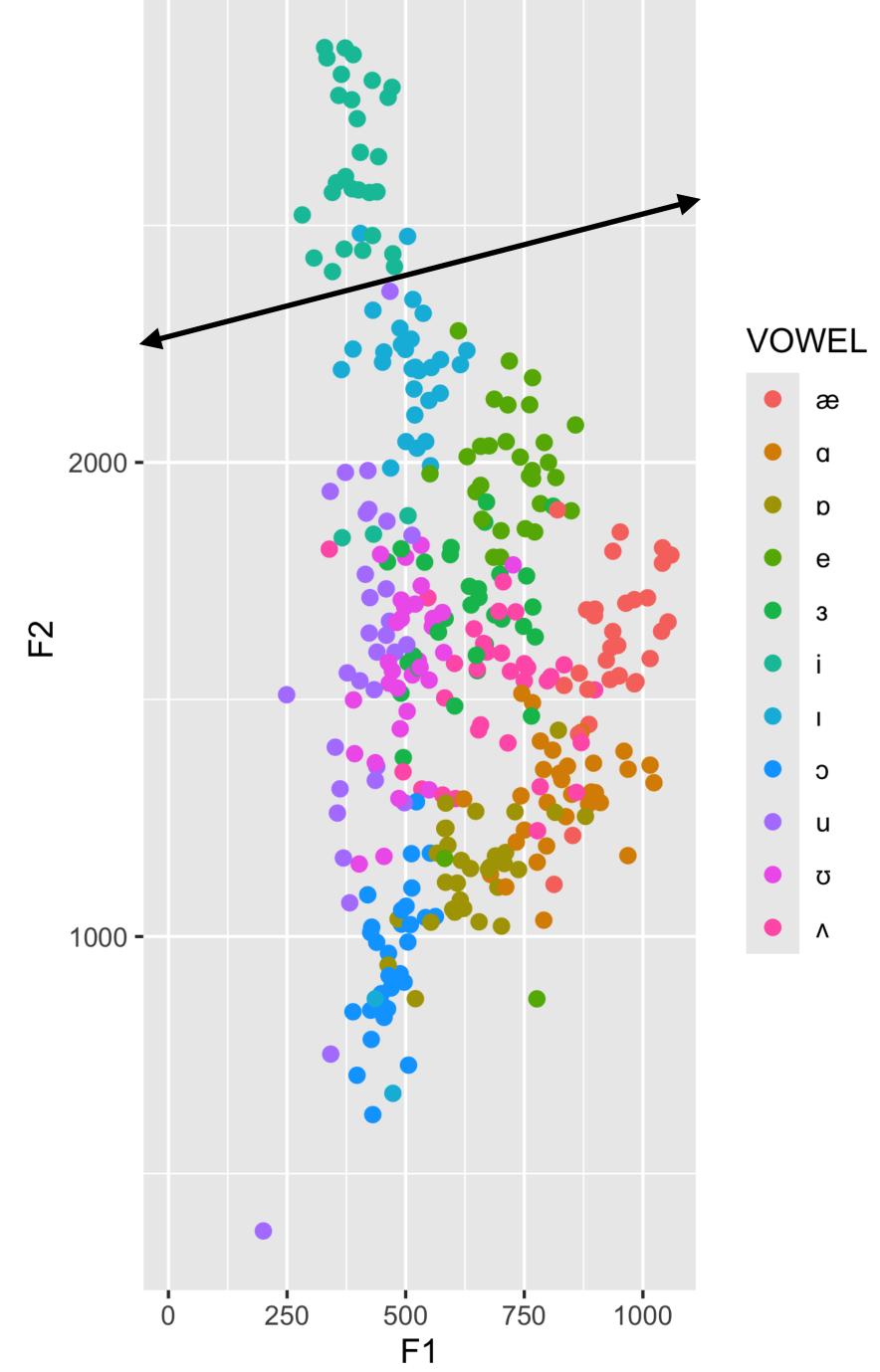
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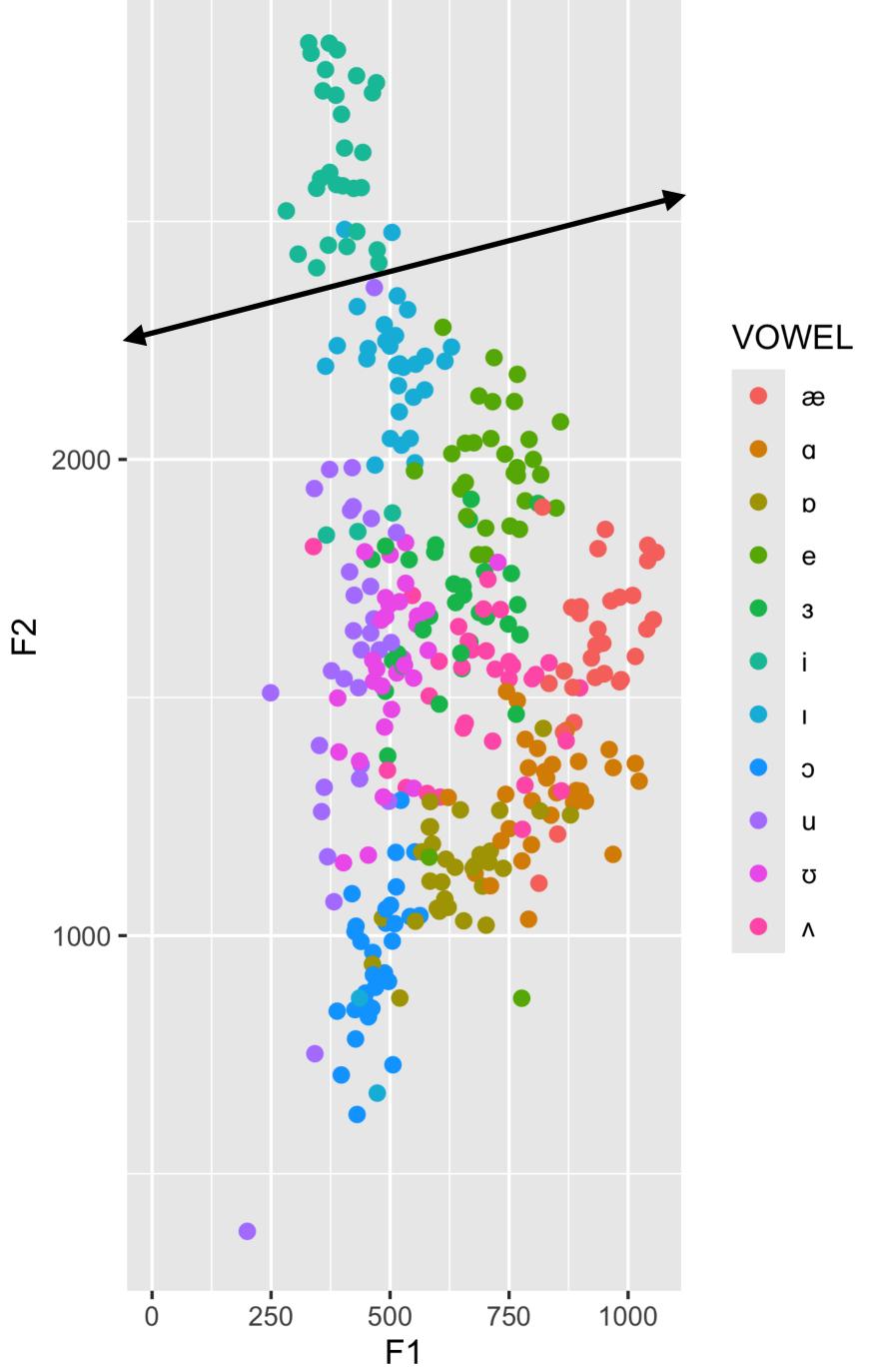
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- $\bullet (w \cdot x + b)!$



$$\bullet$$
 -0.26 · F1 + 1.0 · F2 - 2265

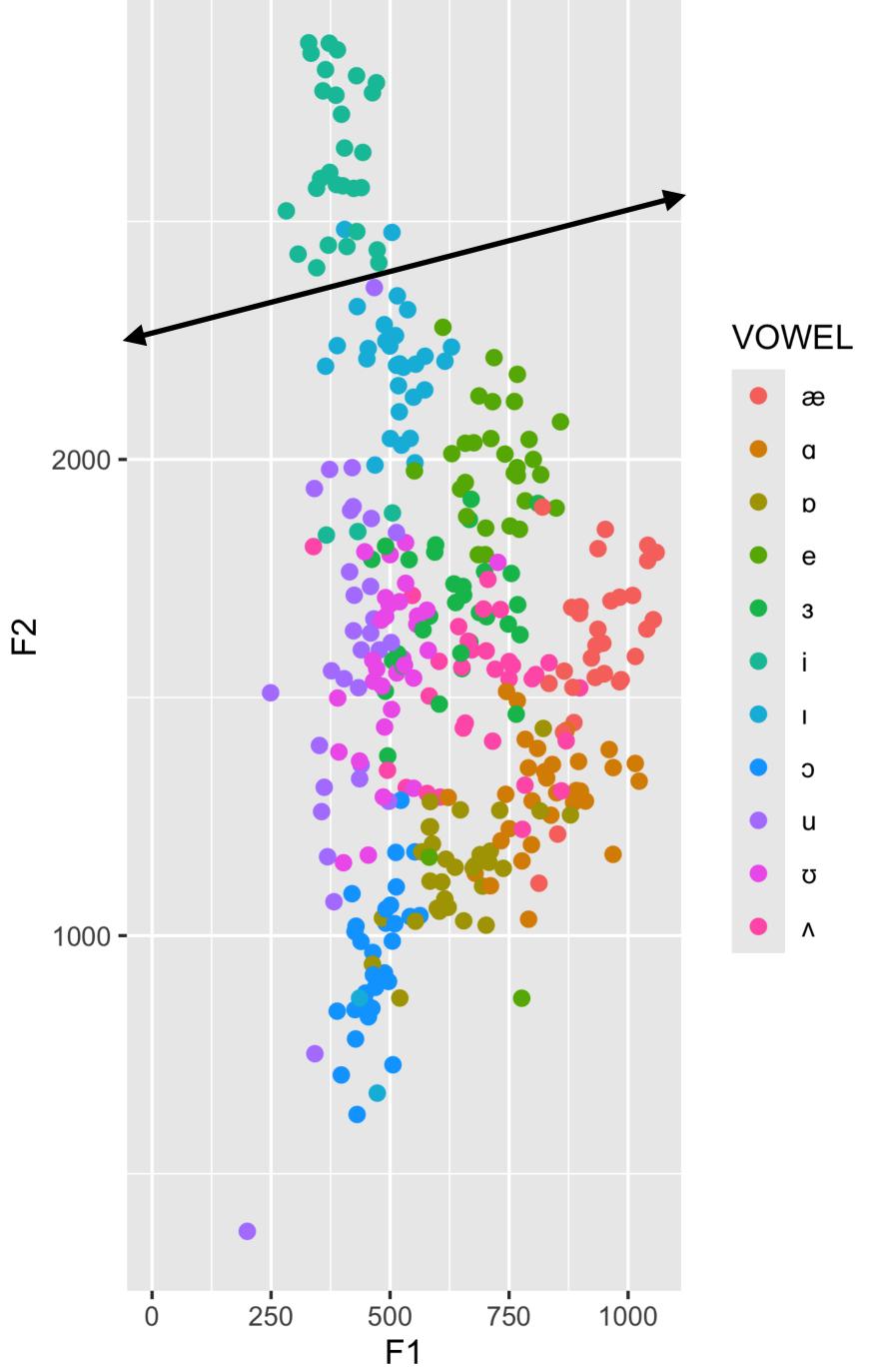
- fits the form $w_1x_1 + w_2x_2 + b$
- $(w \cdot x + b)!$
- What does the **Perceptron** $\sigma(w \cdot x + b)$ do?



Our equation for the boundary:

$$-0.26 \cdot F1 + 1.0 \cdot F2 - 2265$$

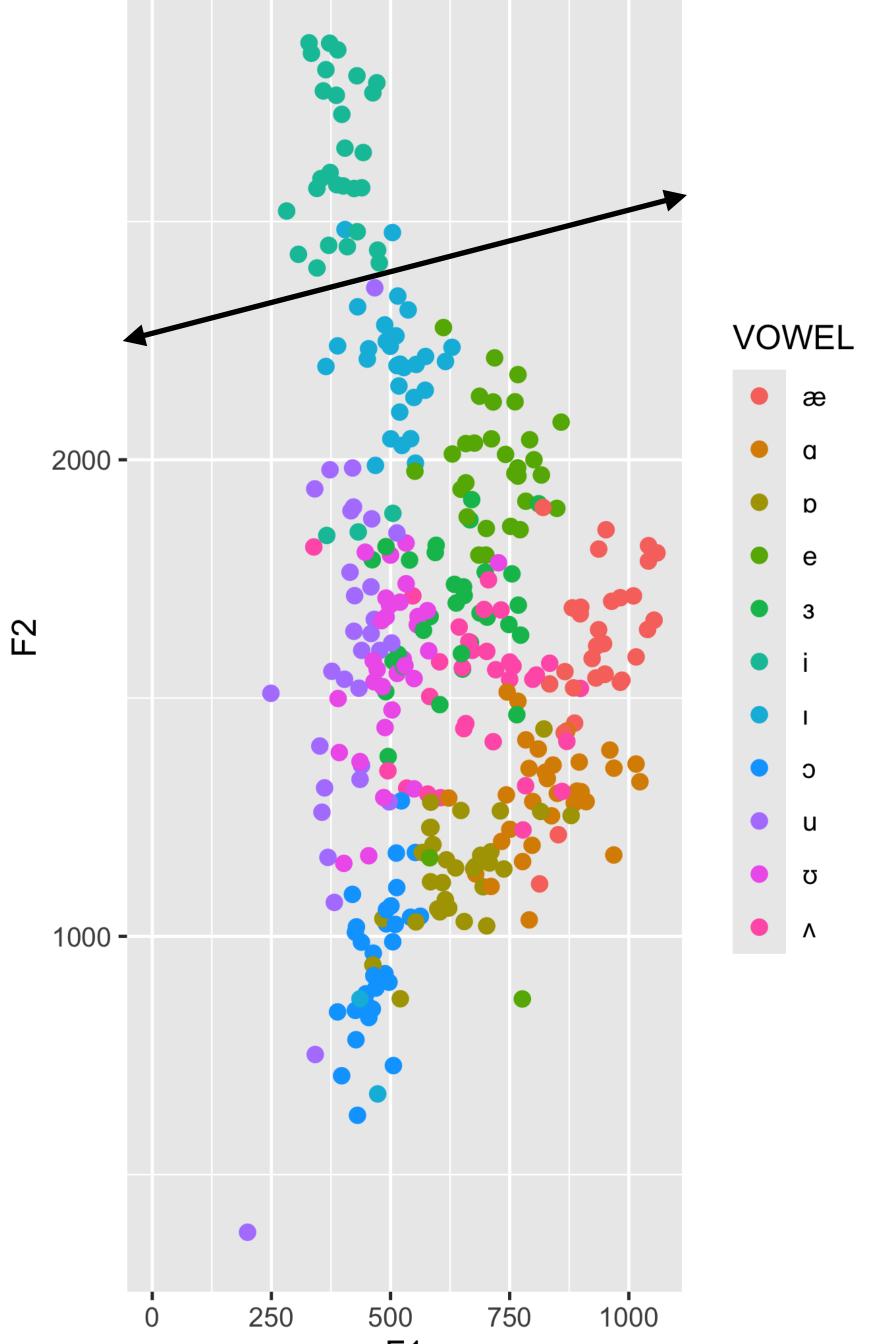
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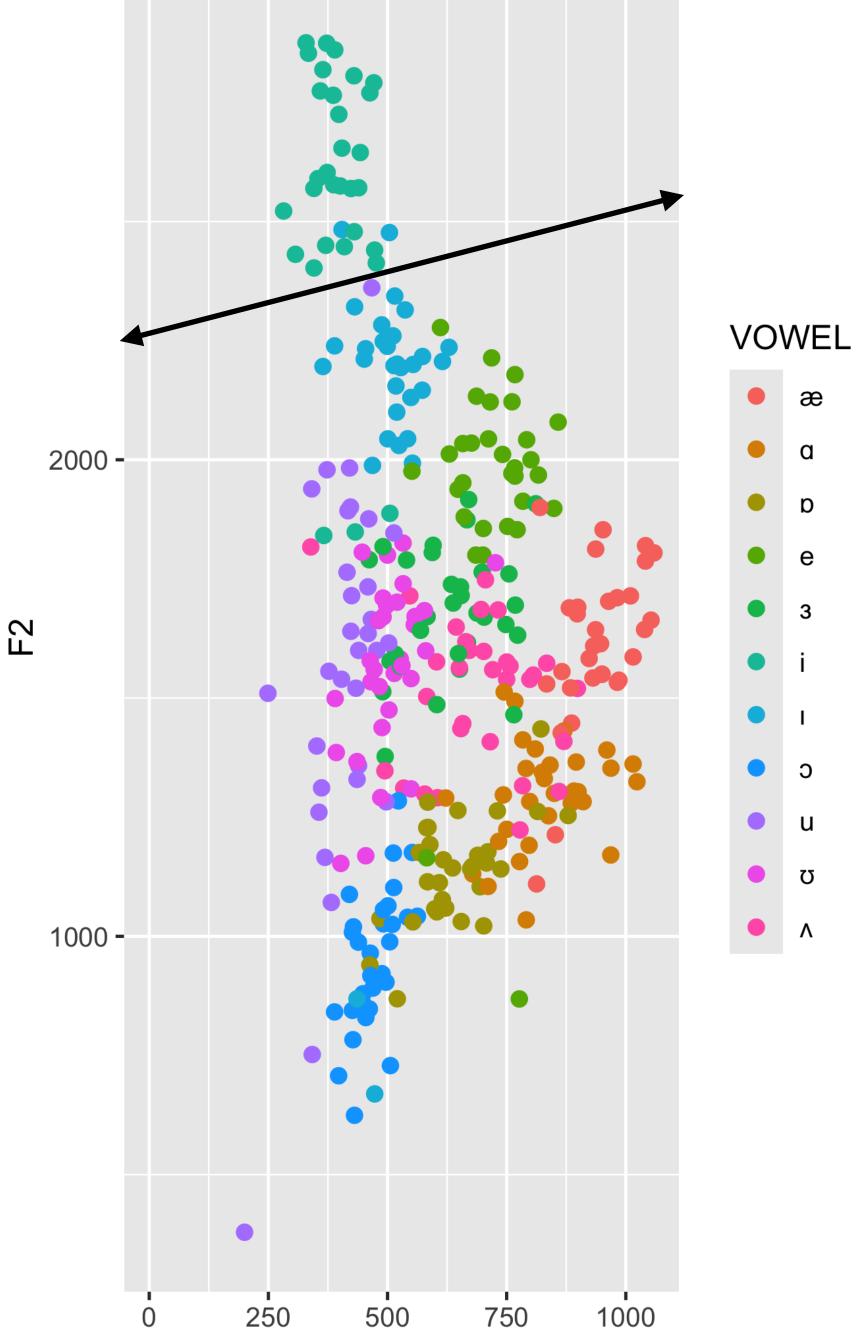
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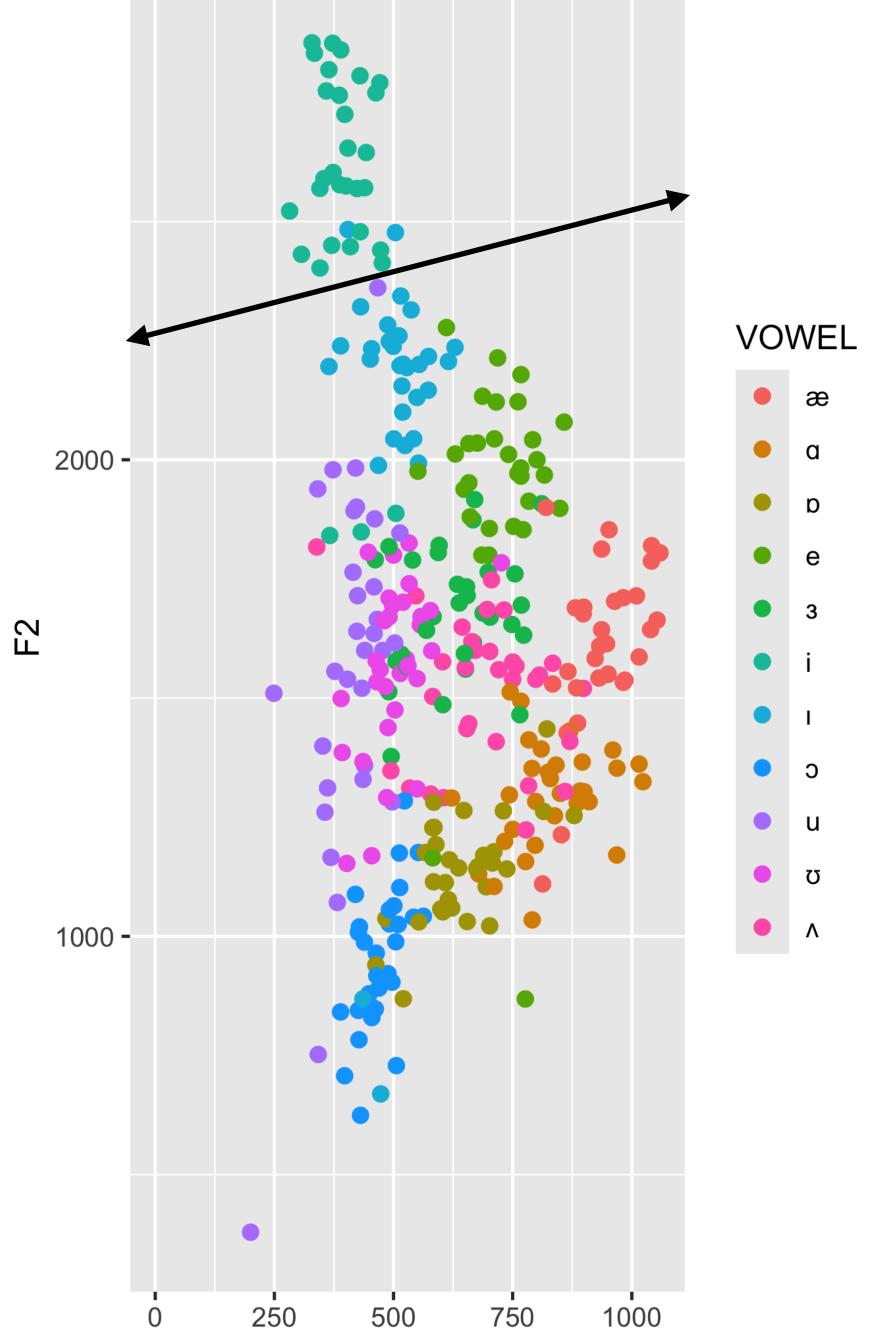
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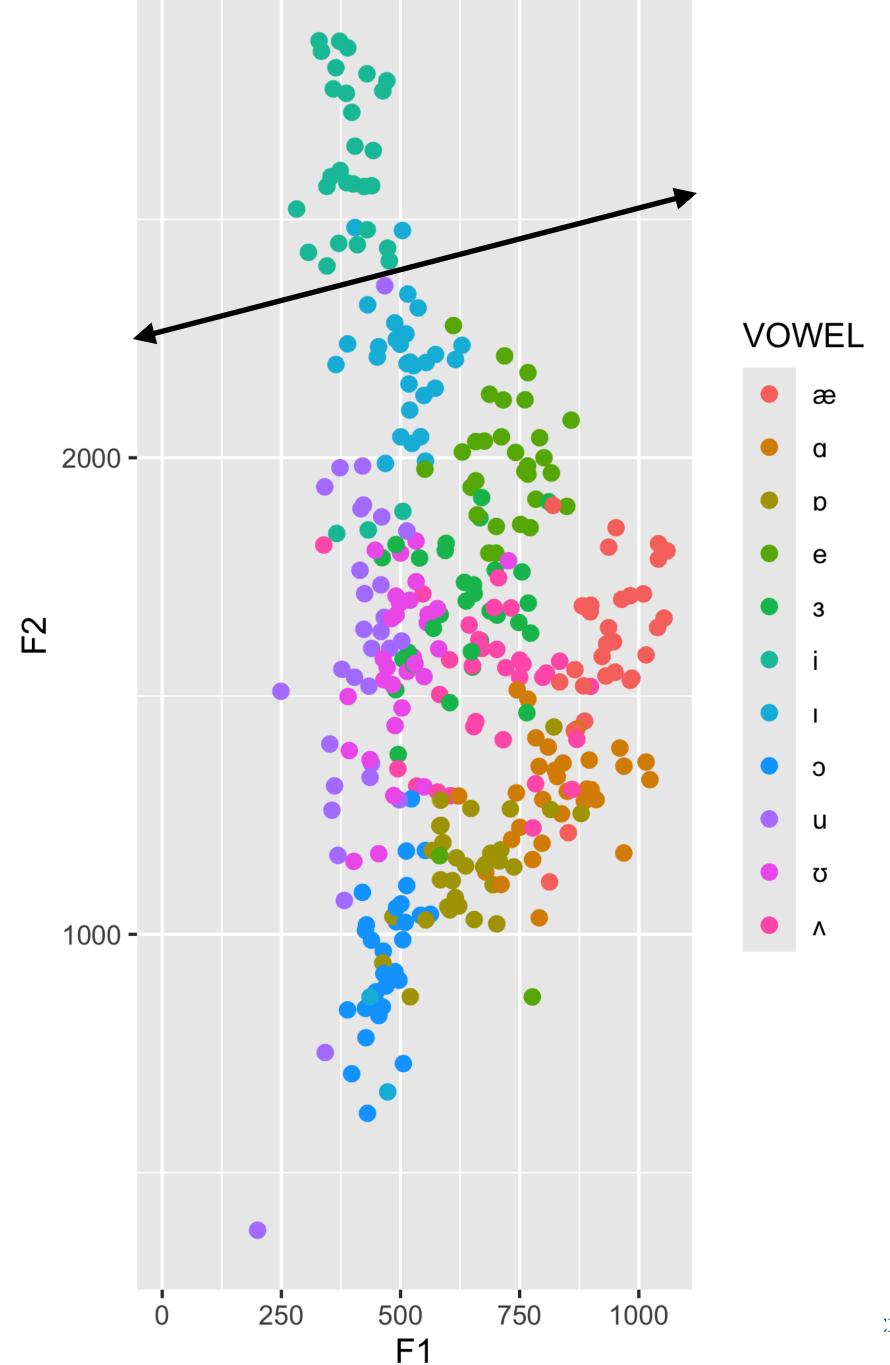
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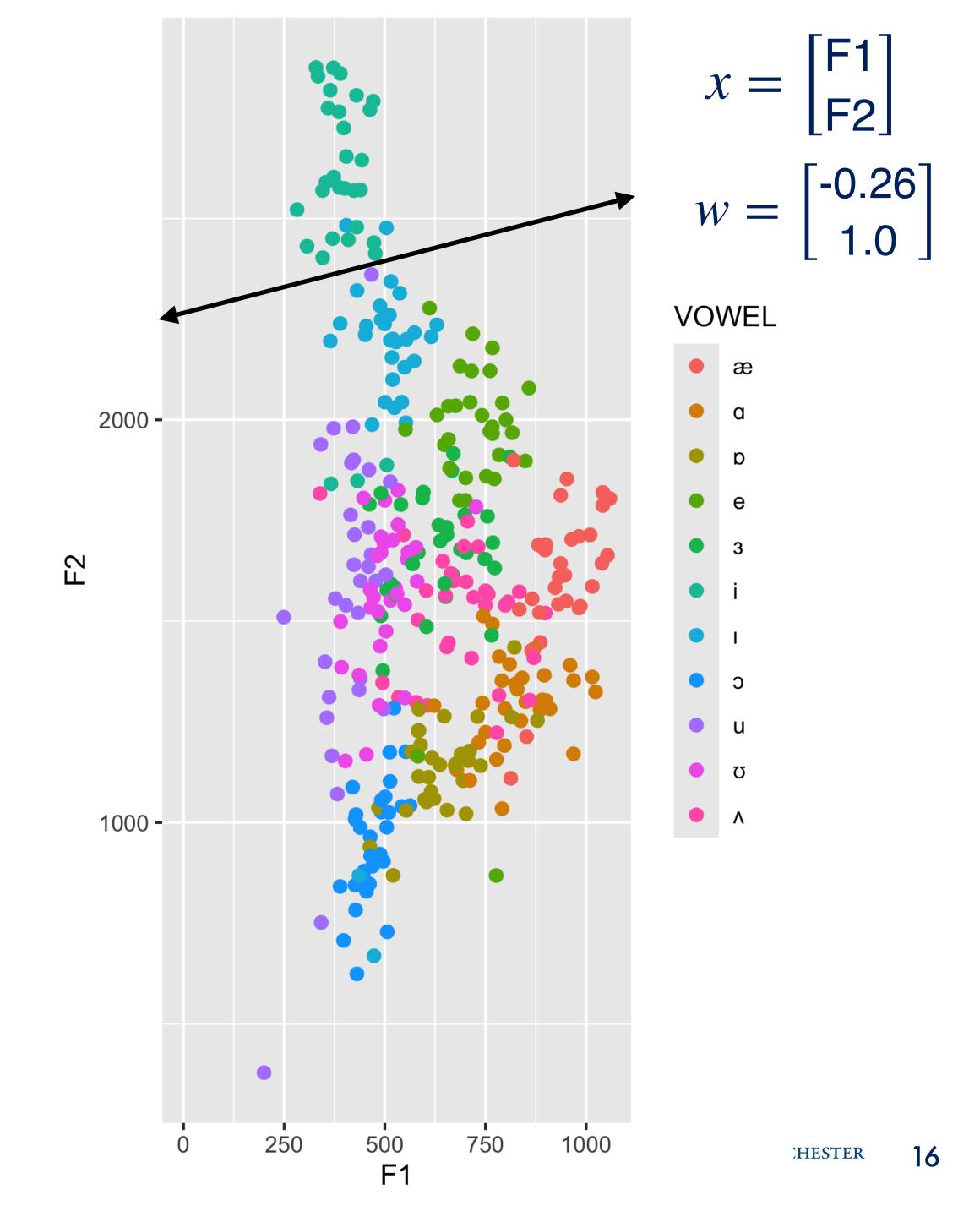
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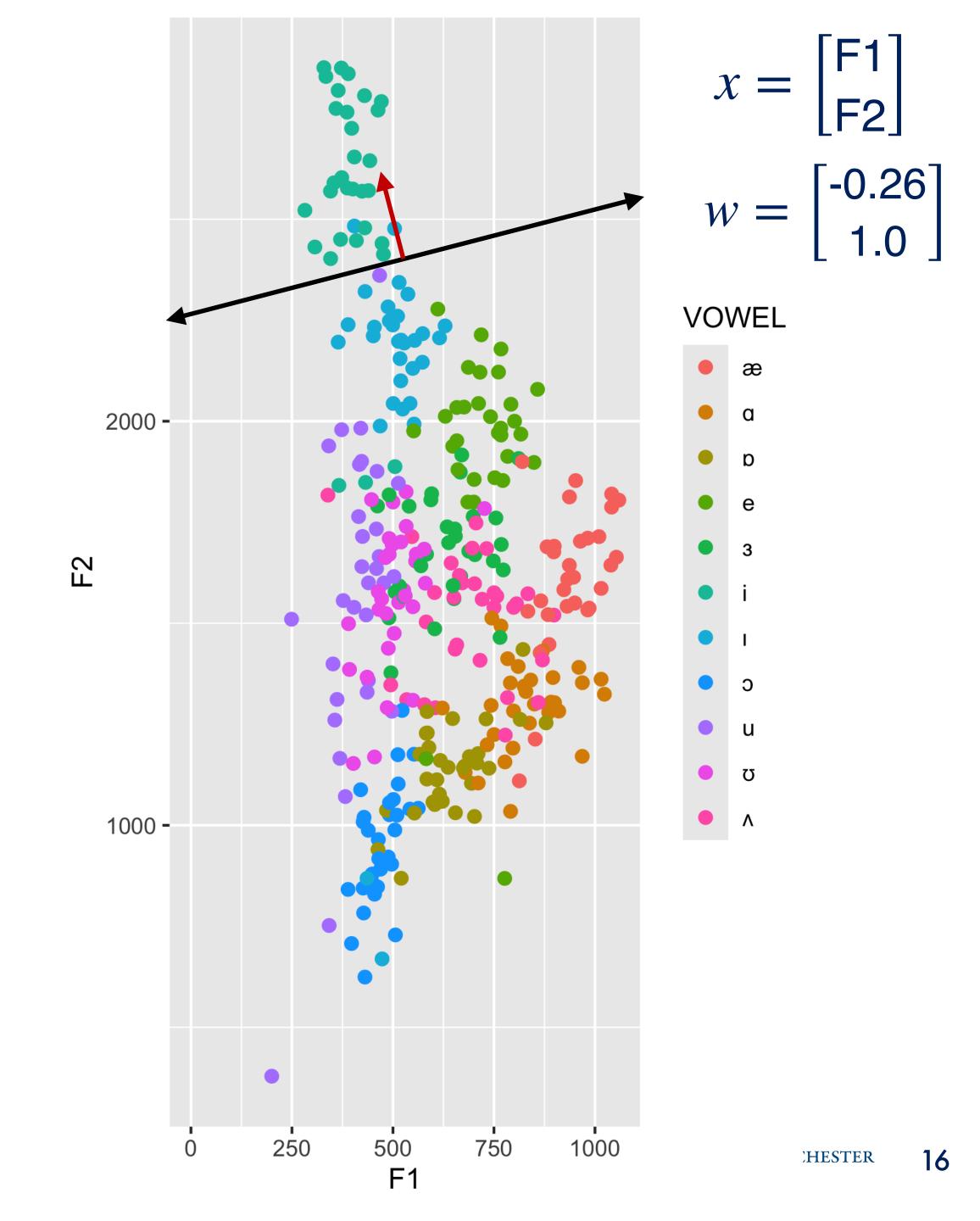
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þ	q	p\q	þvq
0	0	0	0
1	0	0	1
0	1	0	1
1	1	1	1

Logical (or "Boolean") functions give
 truth values based compositionally on
 the truth value of their inputs

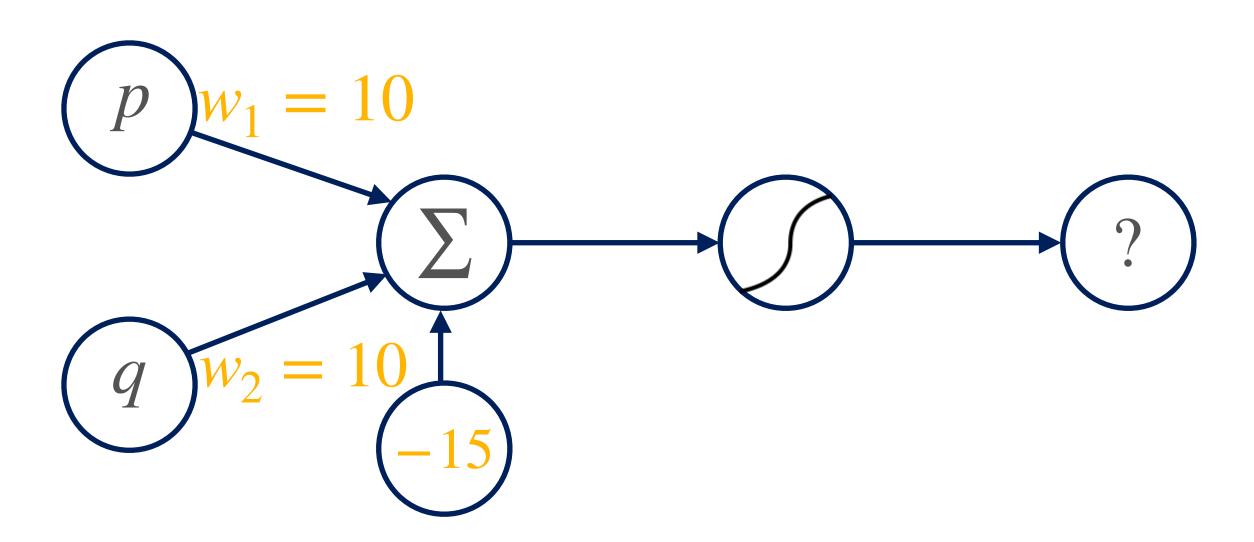
p	q	p\q	pvq
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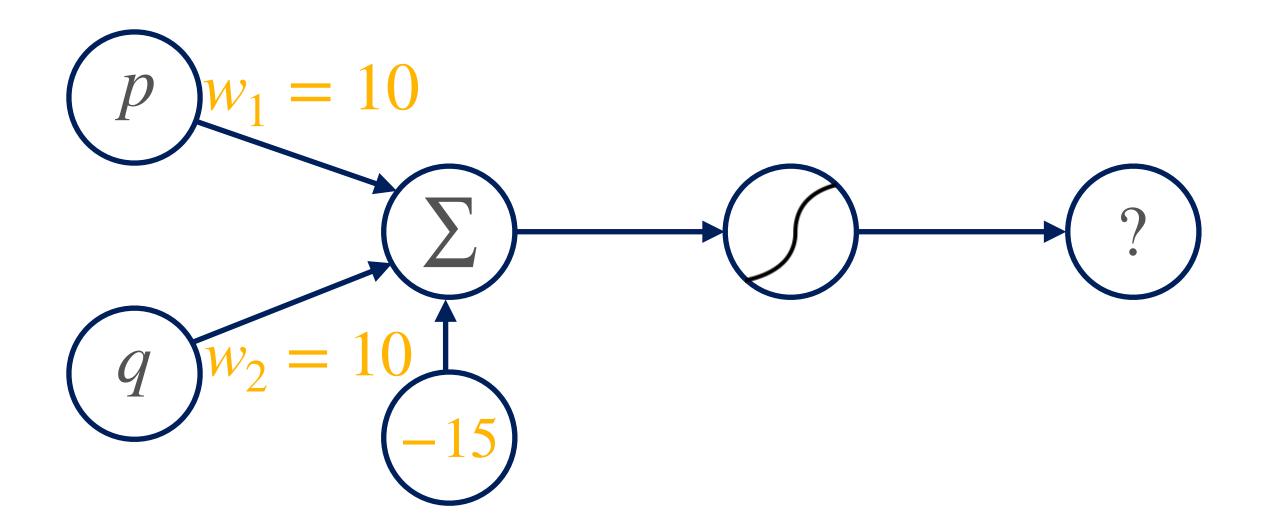
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- "Boolean logic" is pervasive in many fields such as Semantics, Computer
 Science, and Electrical Engineering

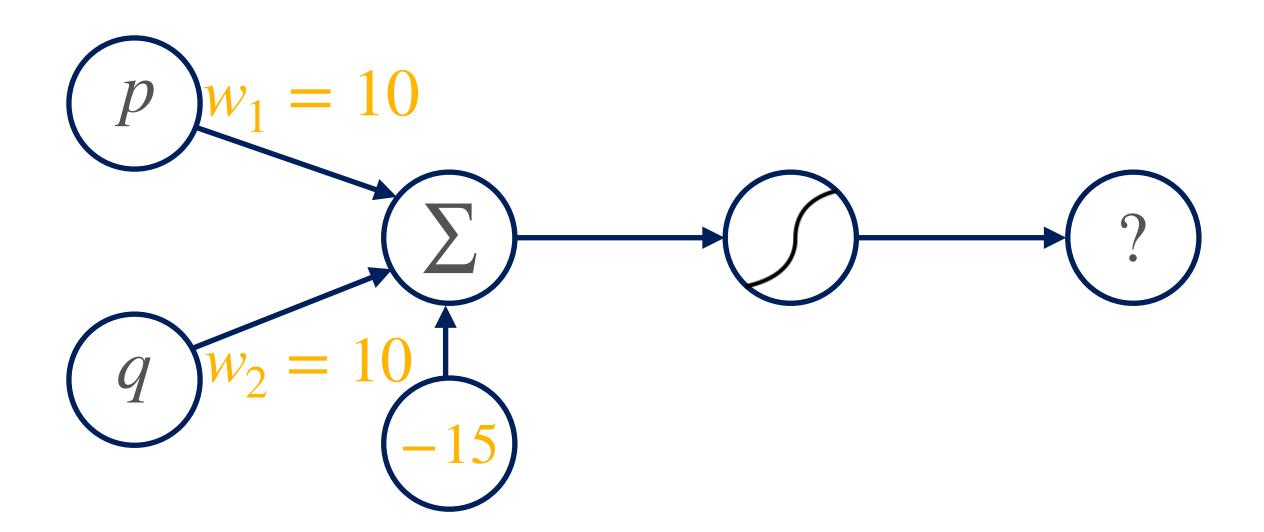
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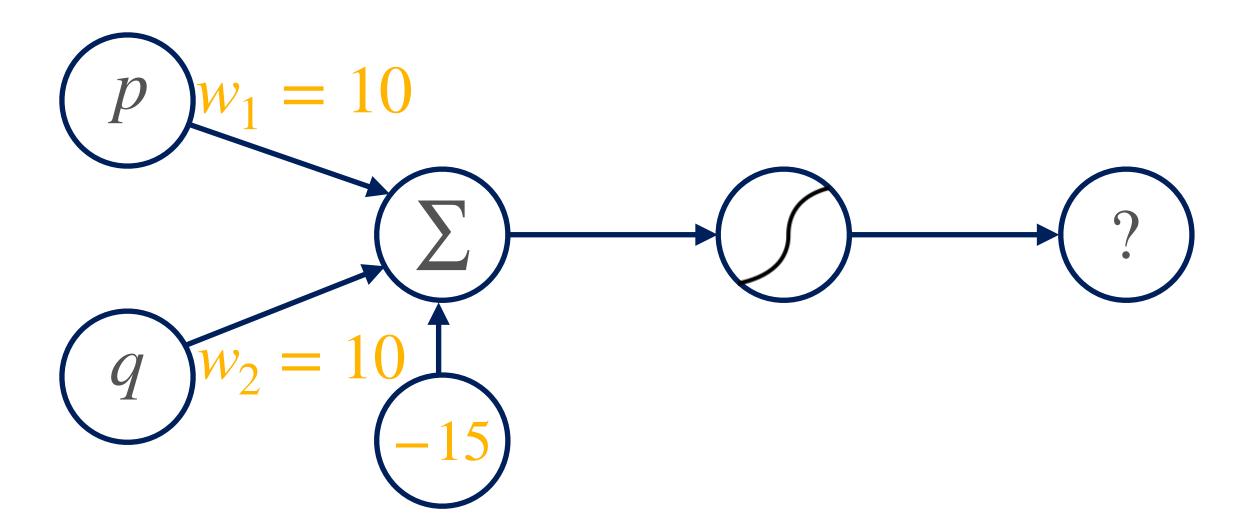
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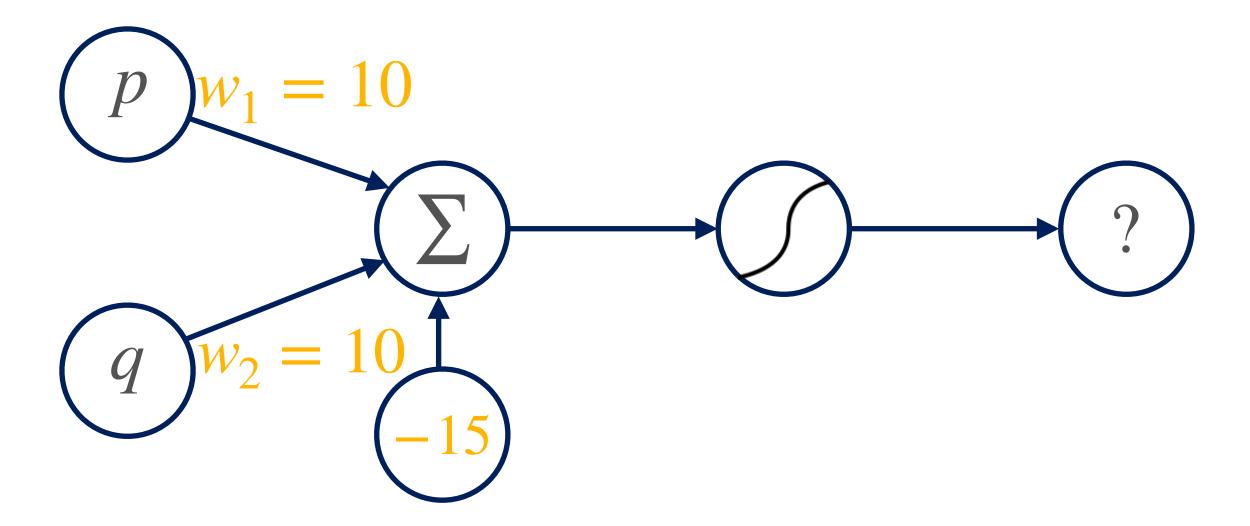
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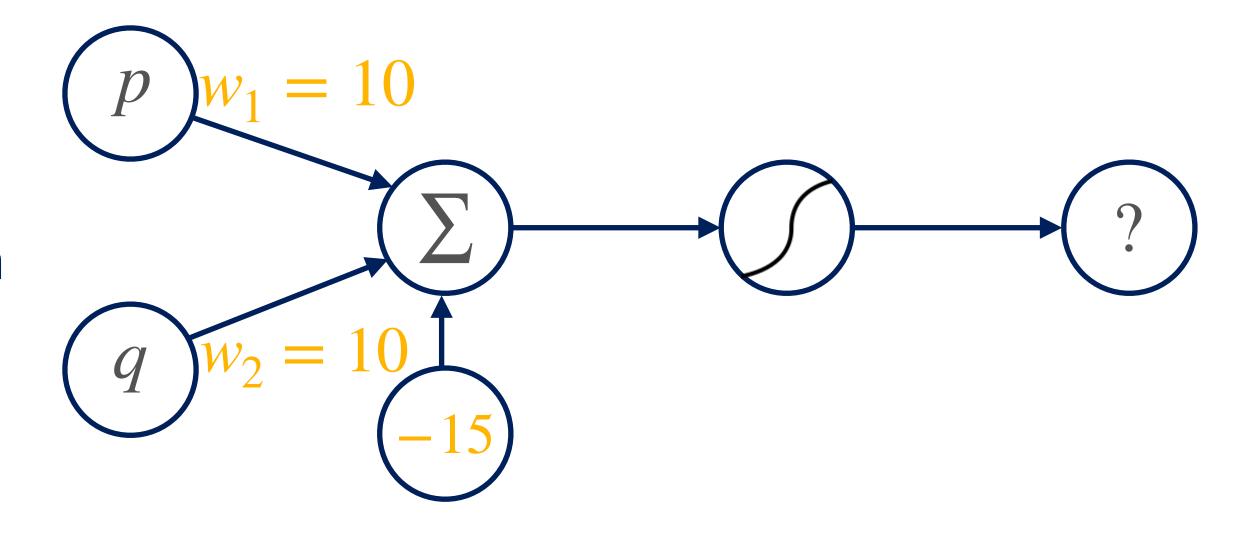
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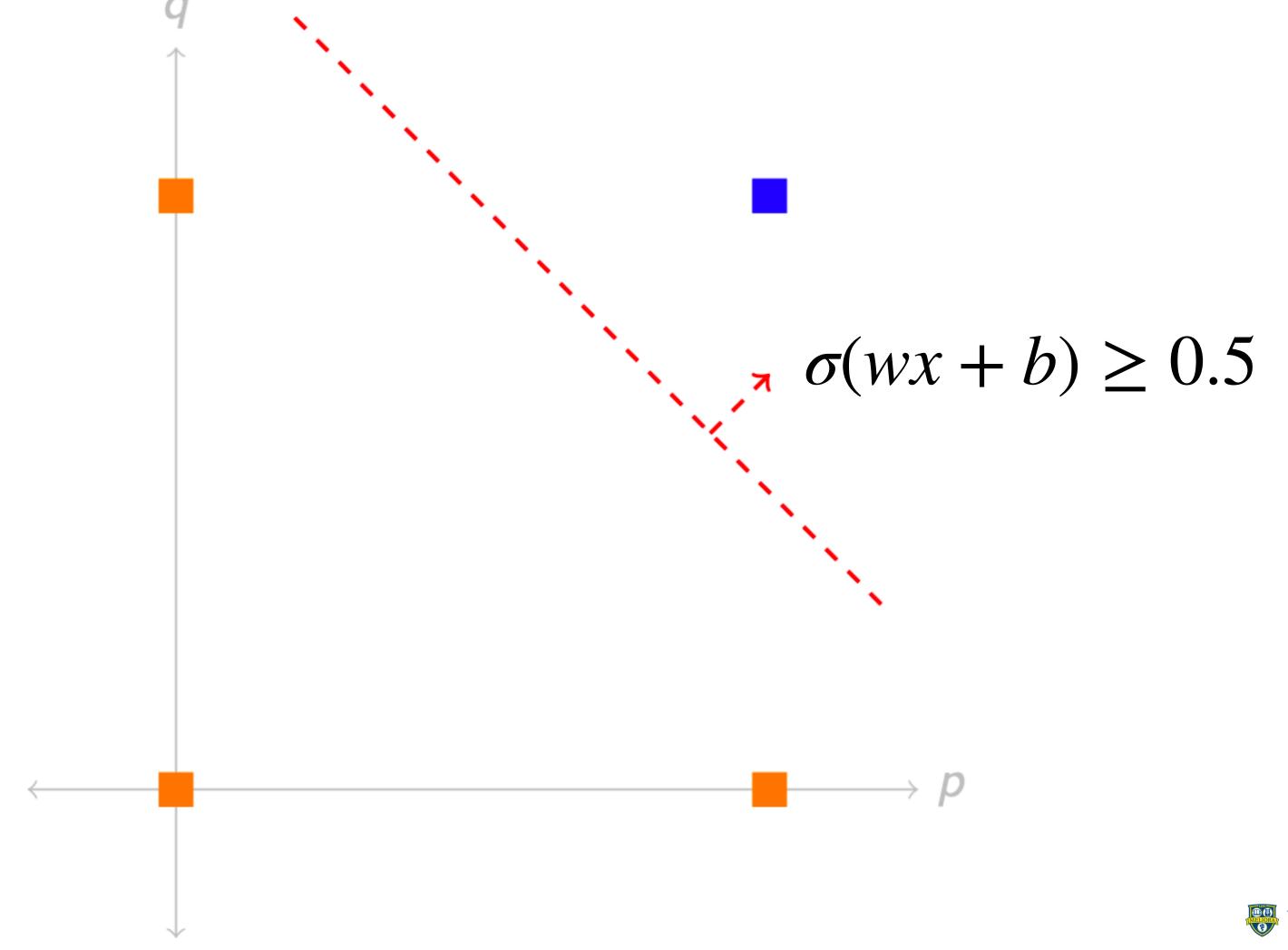
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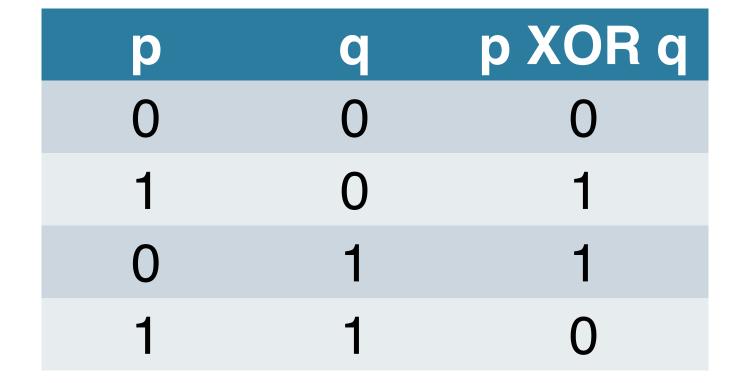


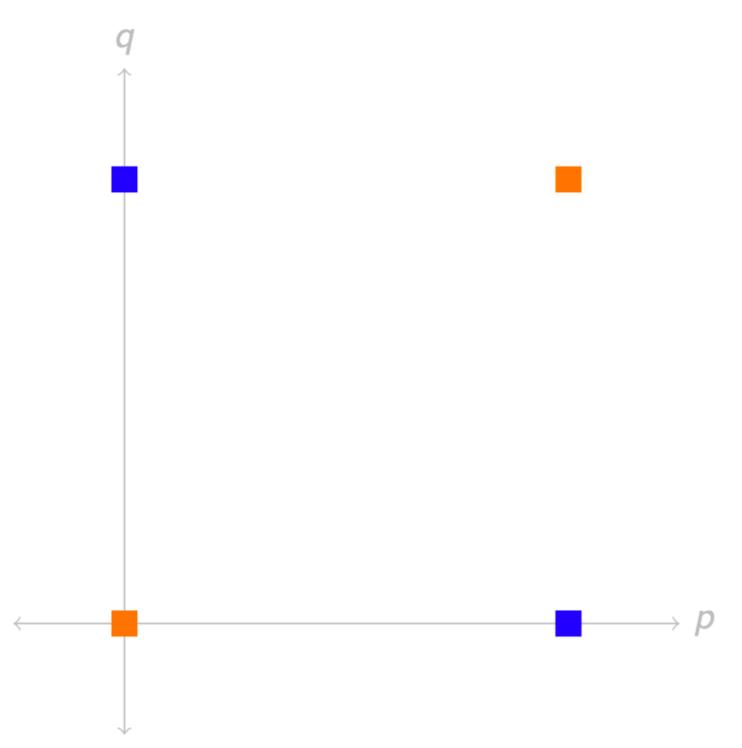
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- When is the output close to 0.0? What is wx + b?
 - When wx + b is negative, i.e. either p or q is 0



AND Linear Separation

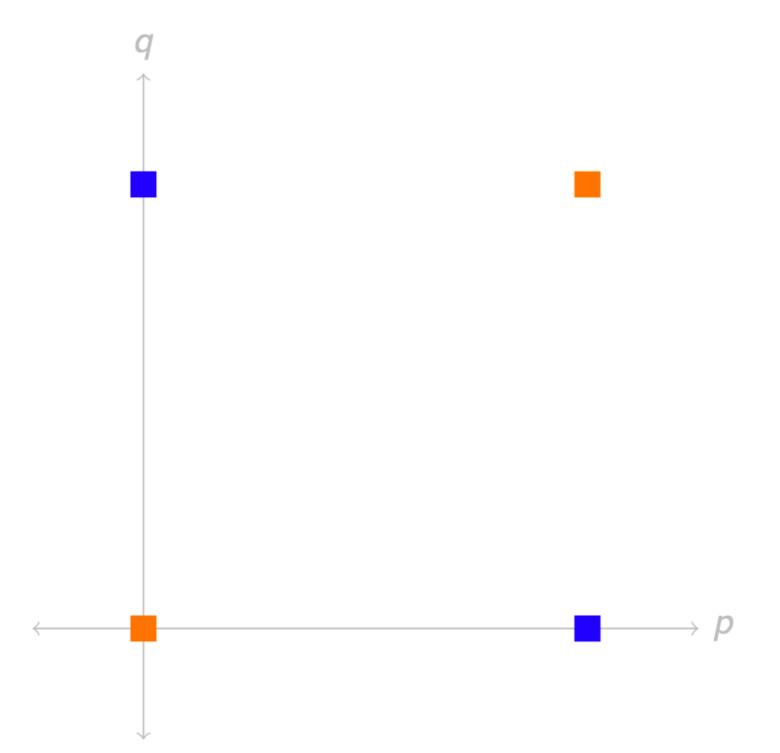






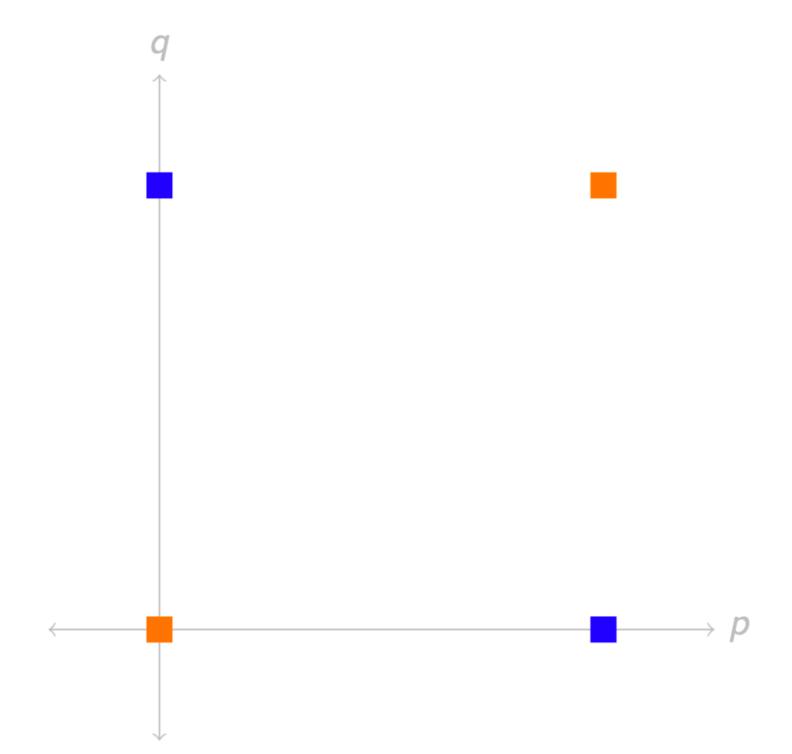
The XOR function is True when
 either p or q are True but not both

p	q	p XOR q
0	0	0
1	0	1
0	1	1
1	1	0



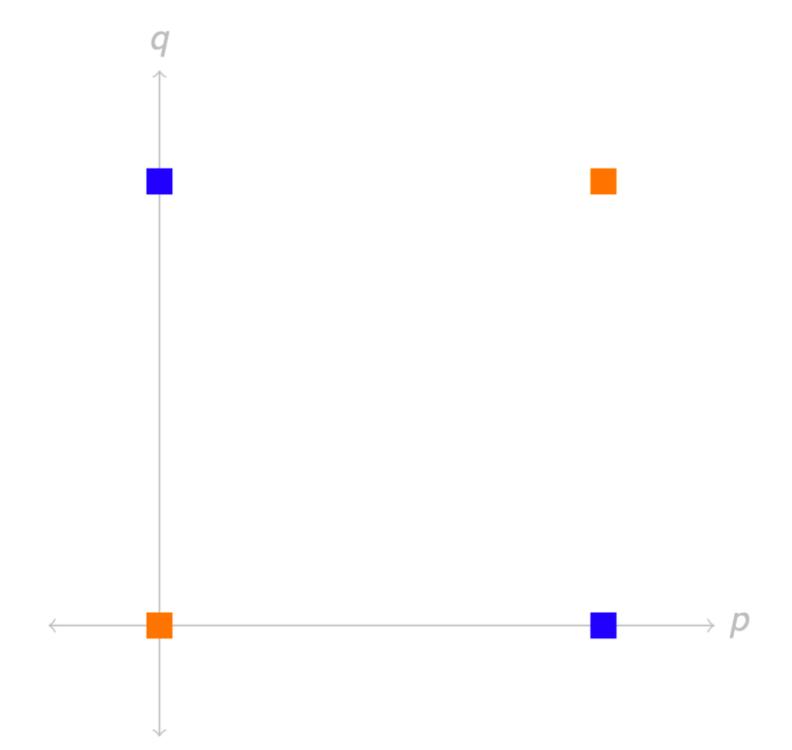
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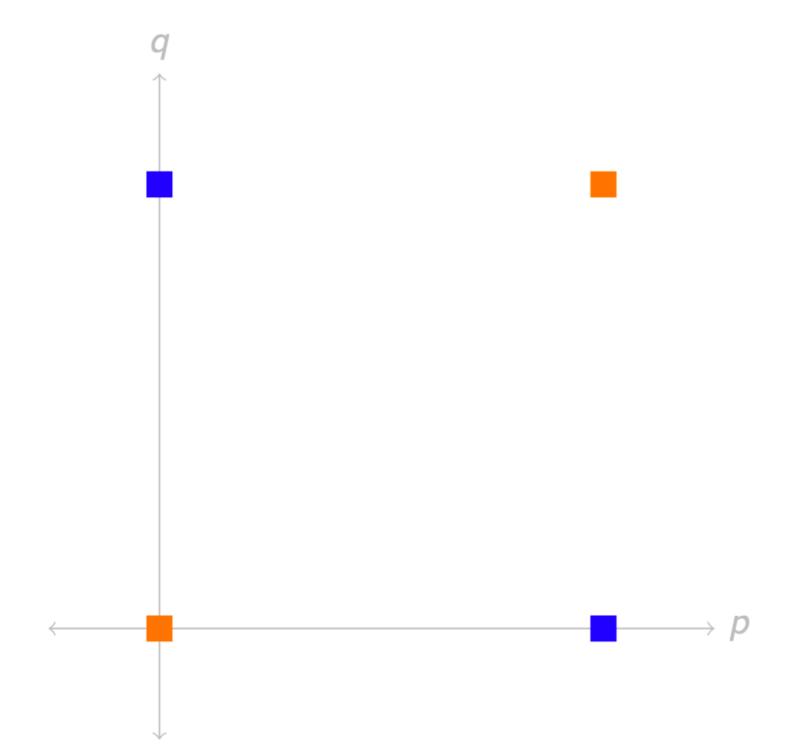
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 - How do we model functions like this?
 More in a later lecture

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Last thoughts on Perceptrons

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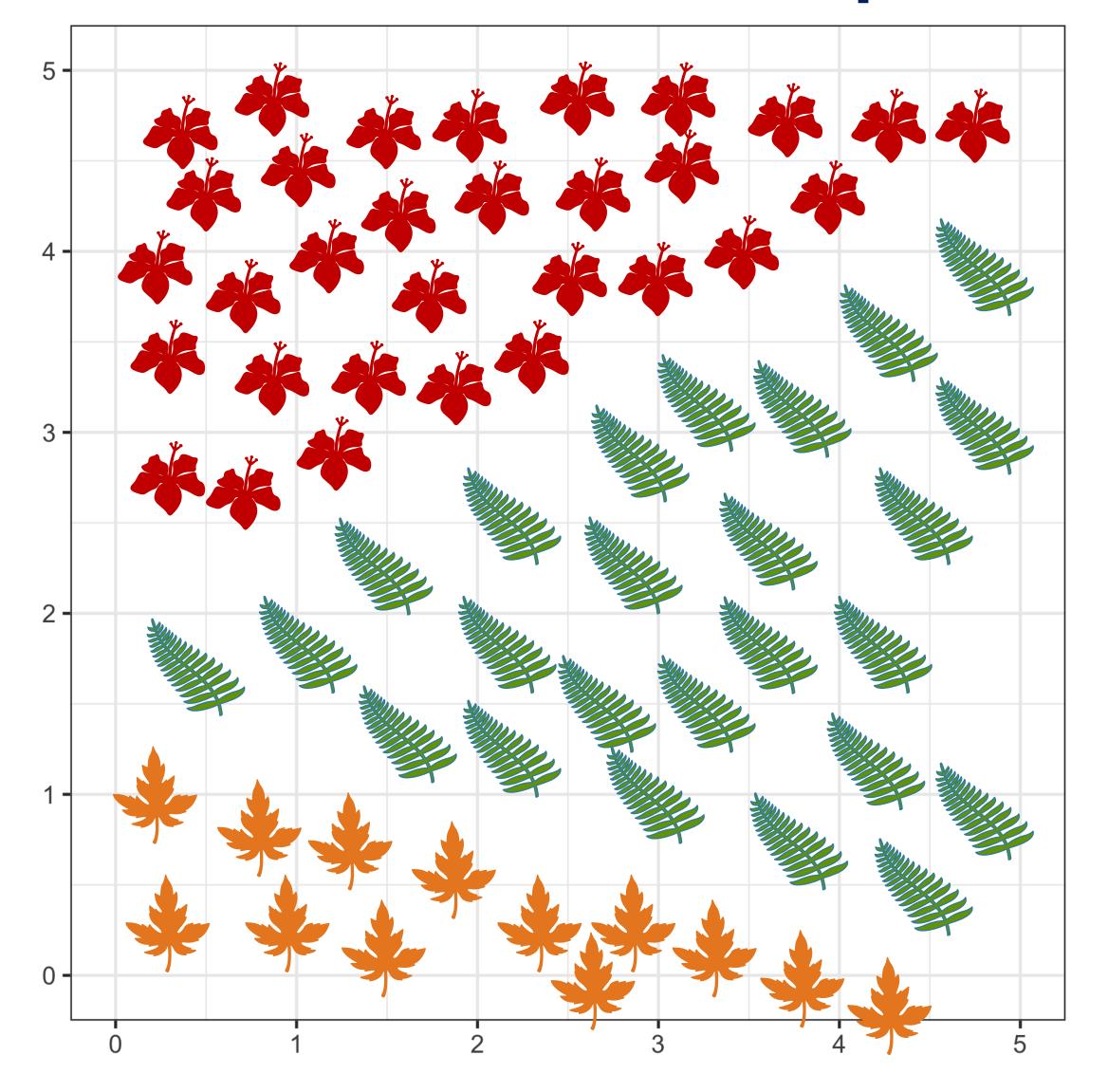
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 - e.g. Artificial Neuron, Logistic Regression, Maximum Entropy (MaxEnt)
 - These boil down to the same model! (with some difference in training algorithm)

Last thoughts on Perceptrons

- The Perceptron model goes by many different names
 - e.g. Artificial Neuron, Logistic Regression, Maximum Entropy (MaxEnt)
 - These boil down to the same model! (with some difference in training algorithm)
- Important points:
 - A Perceptron encodes a linear separation in n-dimensional space
 - Like a human neuron, the Perceptron "fires" when the weighted inputs exceed some threshold
 - The weights need to be learned from some algorithm (more next time!)

Practice Example

How do we separate **both** the flowers and the maples from the ferns?



Quiz next time!

- Covering pre-requisites from first-semester Calculus
 - Applying rules to take the derivative of a function
 - I will give you a cheat-sheet with the rules
 - Extra focus on how to apply the Chain Rule
 - Understanding critical points of a function/derivative (f'(x) = 0)
 - Be able to sketch a tangent line at a point on a curve
 - Understanding of what a function derivative is
- No need for trigonometric functions (cos, sin, tan) or limits right now

Derivatives Cheat-sheet

$$\frac{d}{dx}x^n + c = nx^{n-1}$$

$$\frac{d}{dx}c \cdot f(x) = c \cdot f'(x)$$

$$\frac{d}{dx}e^{x}=e^{x}$$

$$\frac{d}{dx}\ln(x) = \frac{1}{x}$$

$$\frac{d}{dx}f(x) \pm g(x) = f'(x) \pm g'(x)$$

$$\frac{d}{dx}f(x)g(x) = f'(x)g(x) + f(x)g'(x)$$

$$\frac{d}{dx}\frac{f(x)}{g(x)} = \frac{f'(x)g(x) - f(x)g'(x)}{g(x)^2}$$

Chain Rule:
$$\frac{d}{dx} f(g(x)) = f'(g(x)) \cdot g'(x)$$