Computation Graphs + Backpropagation

Ling 282/482: Deep Learning for Computational Linguistics

C.M. Downey

Fall 2024



Announcements

- HW1 is due tonight at 11pm
 - Any last questions? Office hours today 2-4, or ask questions on Zulip!
- HW2
 - Get a Github account if you don't have one already!
 - Original plan: release today, due next Wednesday
 - Option: release Monday 9/16, due Monday 9/23
 - We would use 9/16 to demo/walkthrough of Github Classroom & Codespaces
 - This would push the syllabus back one day (we have the flex room)

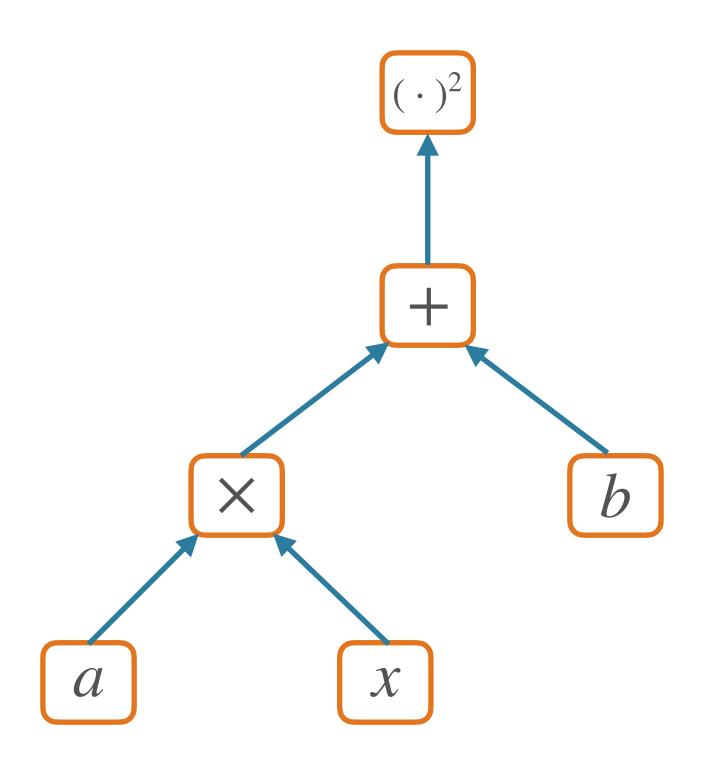
Computation Graphs

- The descriptive language of deep learning frameworks
 - e.g. TensorFlow, PyTorch

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- Essentially, parse trees of mathematical expressions
 - Captures dependence between operations
- Two types of computation
 - Forward: compute outputs given inputs
 - Backward: compute gradients

$$f(x; a, b) = (ax + b)^2$$



Forward Pass

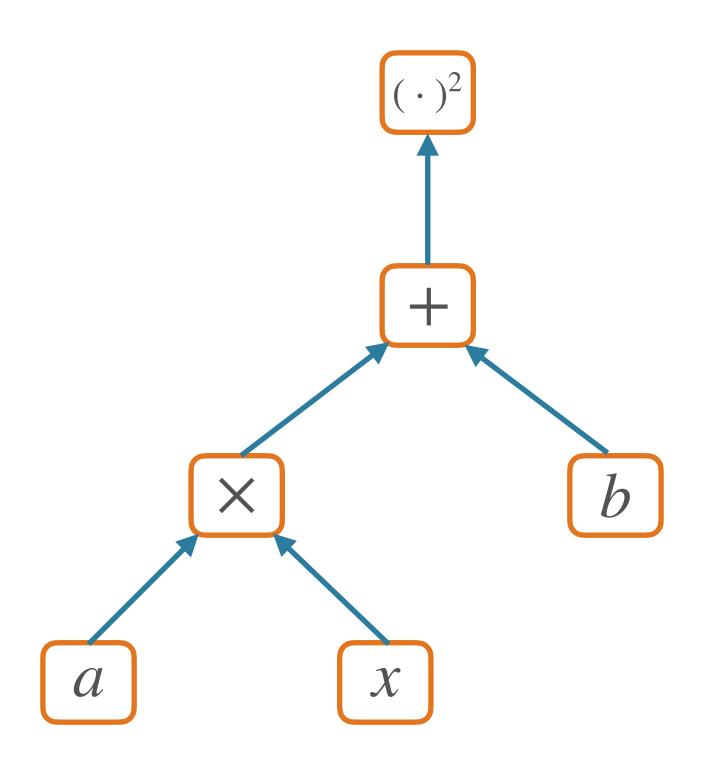
Forward Pass

- Compute output(s) given inputs
 - Inputs: leaf nodes; need values
 - Outputs: those with no children

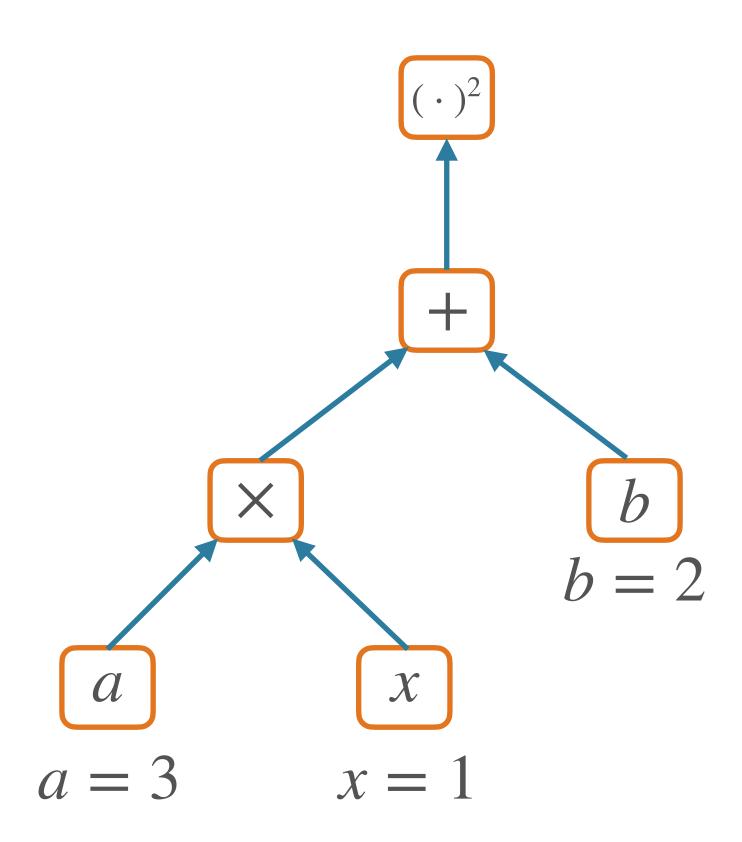
Forward Pass

- Compute output(s) given inputs
 - Inputs: leaf nodes; need values
 - Outputs: those with no children
- Forward computation
 - Loop over nodes in topological order (children after parents)
 - Compute value of a node given values of its parent nodes

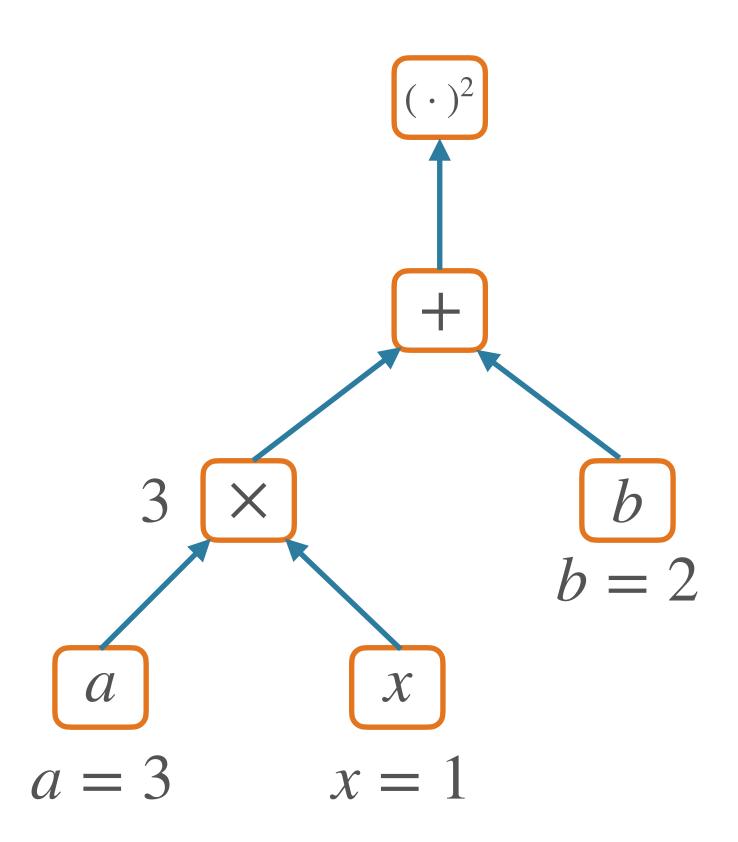
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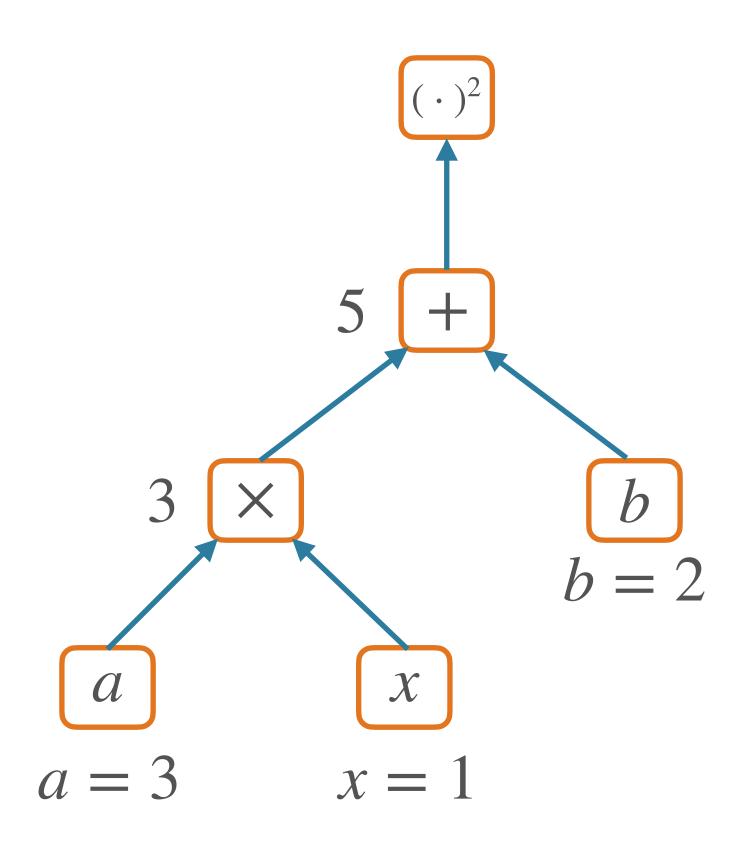
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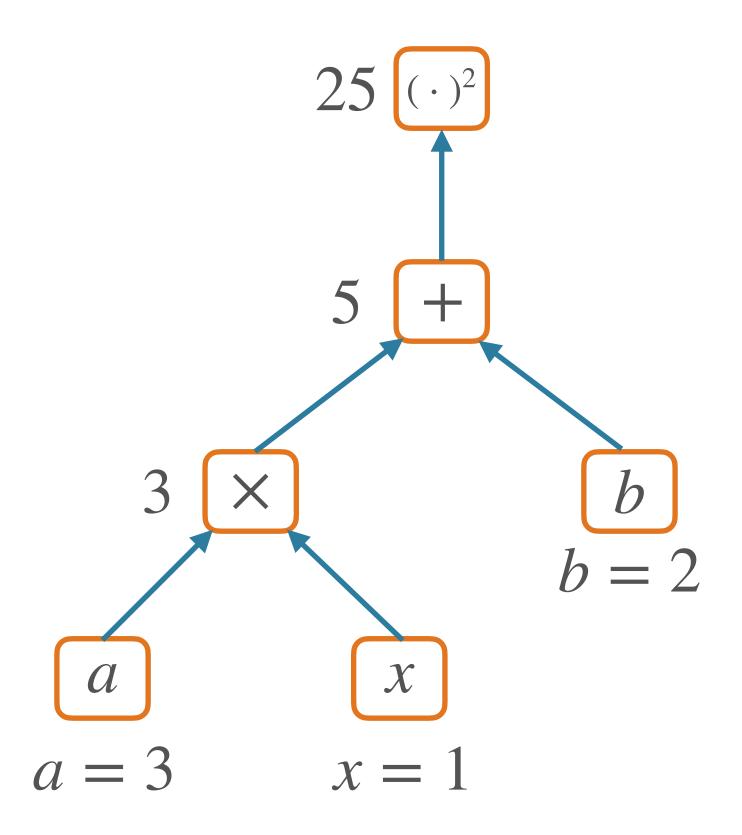
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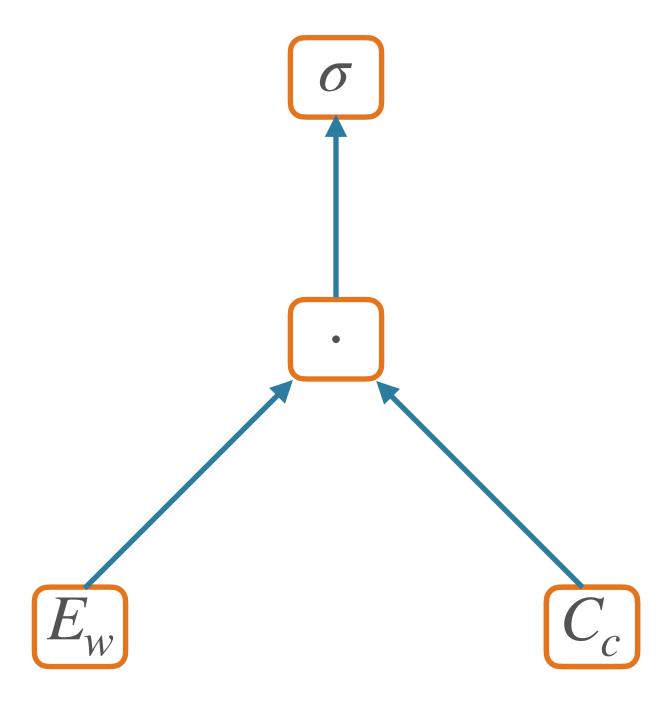


Nodes in a Graph

- Node: an operation yielding a tensor value
 - e.g. numpy ndarray; n-dimensional array of values
- Edge: operation argument
 - The value of a node is a function of its parents' values

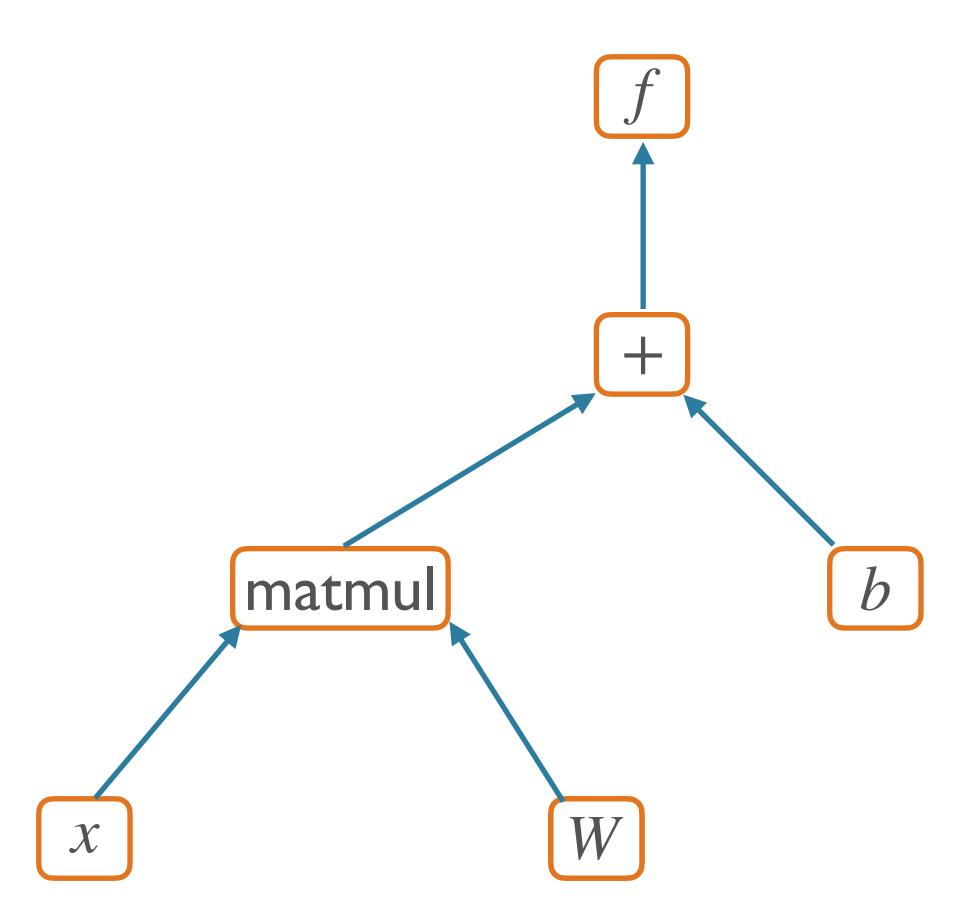
SGNS as a Graph

$$P(1 \mid w, c) = \sigma \left(E_w \cdot C_c \right)$$



Hidden Layer Graph

$$\hat{y} = f(xW + b)$$



Backpropagation

So far, this is just fancy re-writing of basic mathematical computation

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- The real victory of the graph abstraction comes in computing gradients

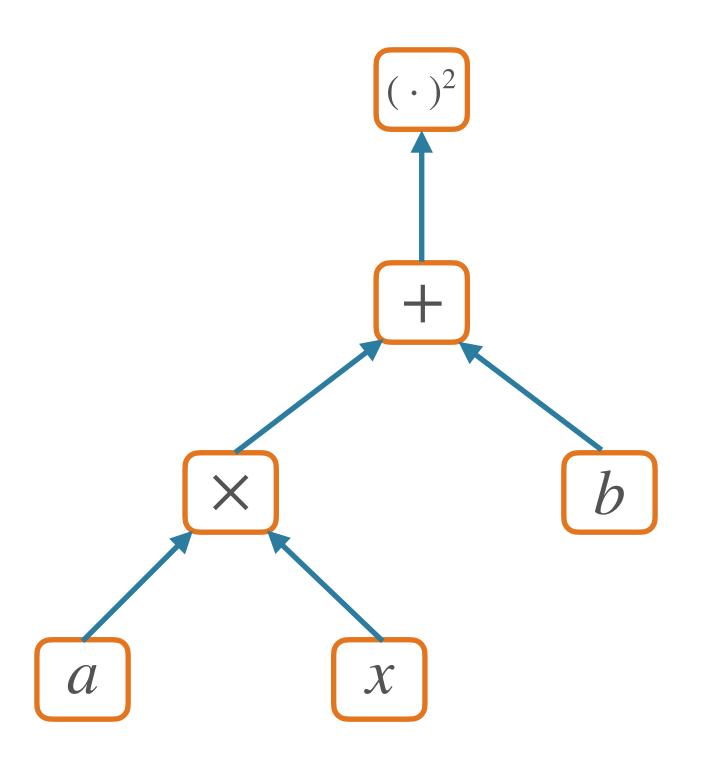
- So far, this is just fancy re-writing of basic mathematical computation
- The real victory of the graph abstraction comes in computing gradients
- Backpropagation
 - A dynamic programming algorithm on computation graphs
 - Gradient of an output to be computed with respect to every node in the graph

Chain Rule (of Calculus)

$$\frac{\partial}{\partial x} f(g(x)) = \frac{\partial f}{\partial g} \frac{\partial g}{\partial x}$$

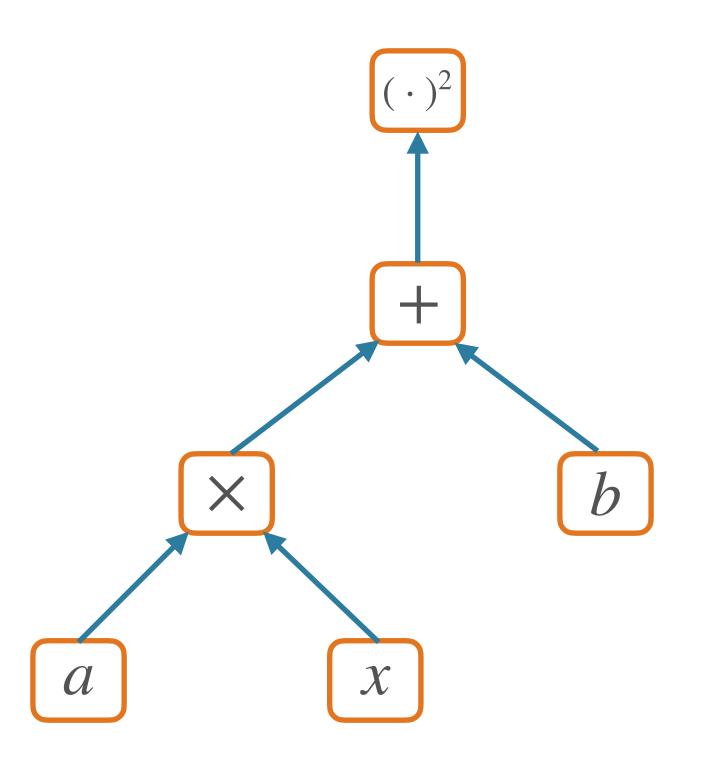
Computing Derivatives

$$f(x; a, b) = (ax + b)^2$$



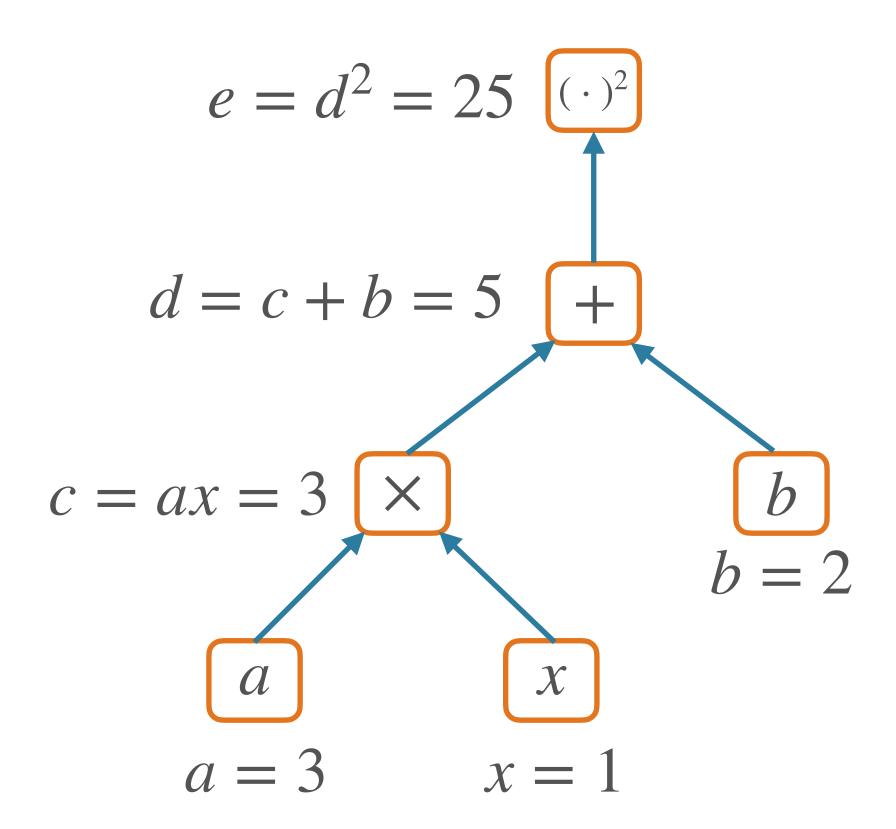
Computing Derivatives

$$f(x; a, b) = (ax + b)^2$$



$$\frac{\partial f}{\partial x} = \frac{\partial f}{\partial (ax+b)} \frac{\partial (ax+b)}{\partial x}$$
$$= 2(ax+b)a$$
$$\frac{\partial f}{\partial a} = 2(ax+b)x$$
$$\frac{\partial f}{\partial b} = 2(ax+b)$$

$$f(x; a, b) = (ax + b)^2$$



$$\frac{\partial e}{\partial e} = 1$$

$$e = d^2 = 25 \quad (\cdot)^2$$

$$d = c + b = 5 \quad +$$

$$c = ax = 3 \quad \times$$

$$a = 3 \quad x = 1$$

$$f(x; a, b) = (ax + b)^2$$

$$b$$

$$b = 2$$

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$$\frac{\partial e}{\partial d} = 2d \frac{\partial e}{\partial e} = 10$$

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$$b = 2$$

$$x \quad \frac{\partial e}{\partial x} = \frac{\partial e}{\partial c} \frac{\partial c}{\partial x} = 10a = 30$$

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Backpropagation

- Initialize gradient for output node f (df/df) to 1
 - (assuming that this output node is a scalar)
- Loop over nodes in graph in reverse topological order
 - (i.e. children come before parents)
 - Compute gradient of output node w/r/t this node, in terms of gradients w/r/t this node's children
 - Apply the chain rule!

Backpropagation Algorithm

```
def backward(self) -> None:
    """Run backward pass from a scalar tensor.
    All Tensors in the graph above this one will wind up having their
    gradients stored in `grad`.
    Raises:
        ValueError, if this is not a scalar.
    .....
    if not np.isscalar(self.value):
        raise ValueError("Can only call backward() on scalar Tensors.")
   \# dL / dL = 1
    self.grad = np.ones(self.value.shape)
   # NOTE: building a graph, then sorting, is not maximally efficient
    # but the graph can be used for visualization etc
    graph = self.get_graph_above()
    reverse_topological = reversed(list(nx.topological_sort(graph)))
    for tensor in reverse_topological:
        tensor._backward()
```

From Tensor class in <u>edugrad</u>

Backpropagation Algorithm

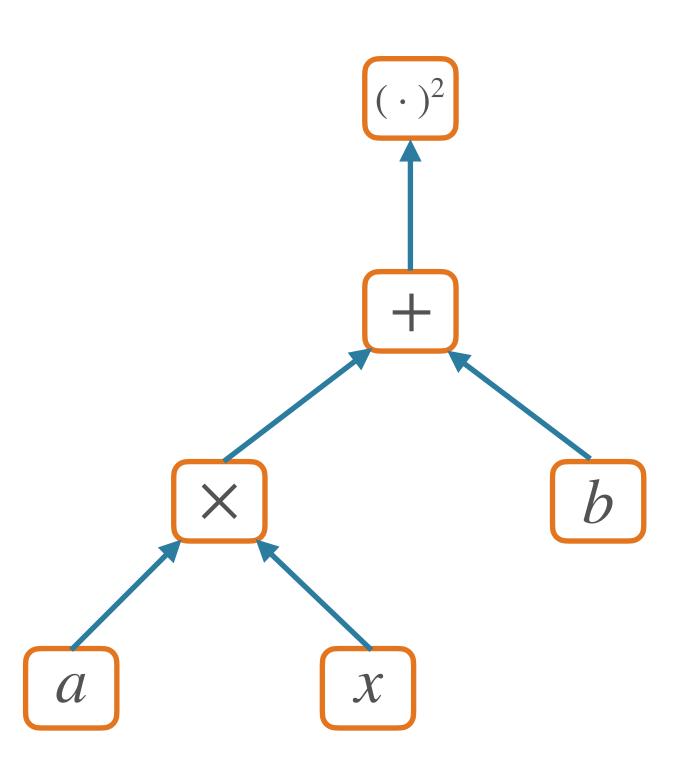
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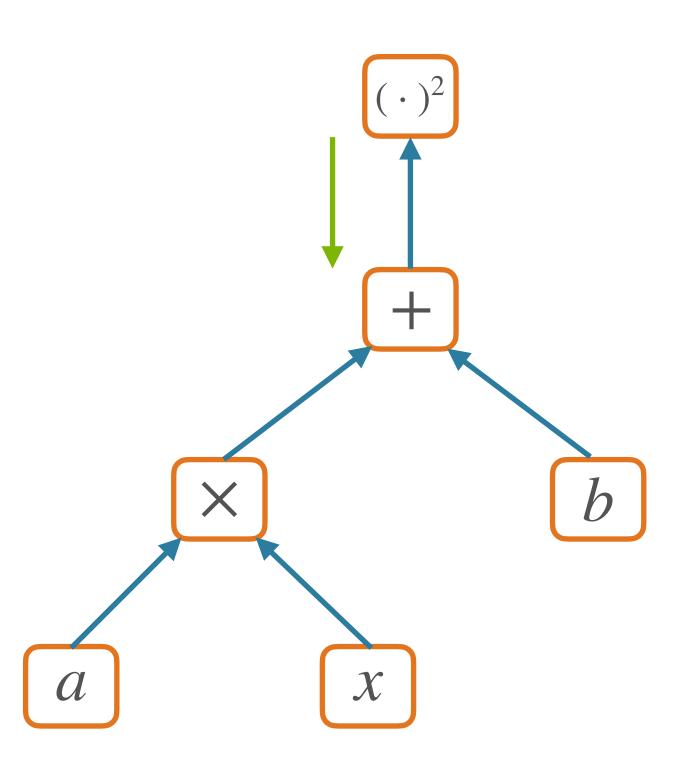
Local gradient + chain rule application



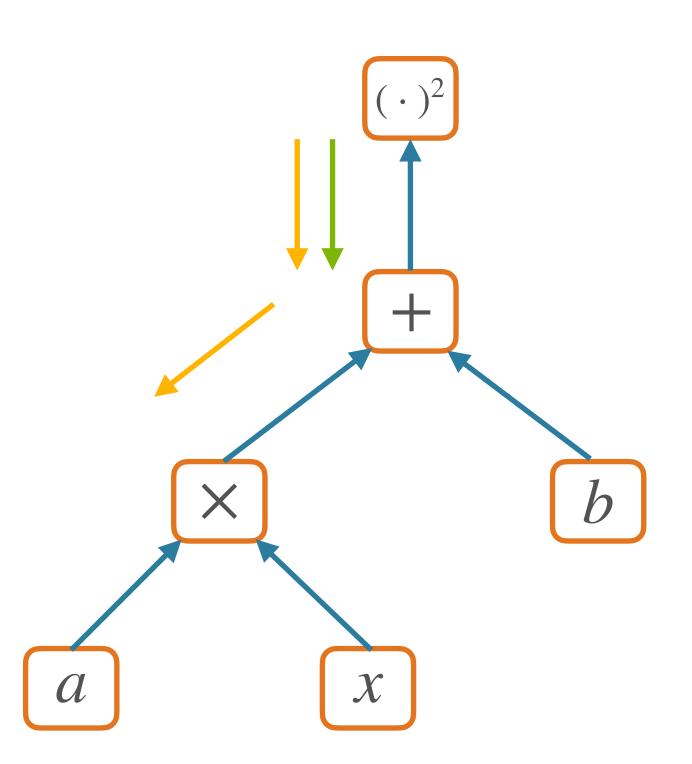
- Efficient method for computing all gradients
 - Compute once
 - Store and re-use redundant computation
 - (The idea behind dynamic programming)
- Traverse each edge once, instead of once per dependency path



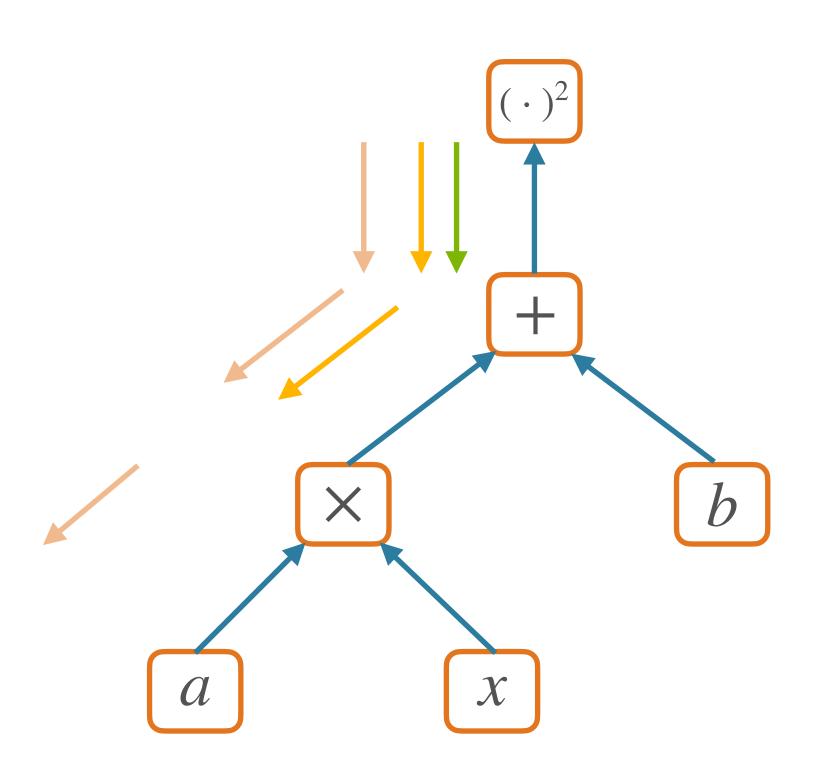
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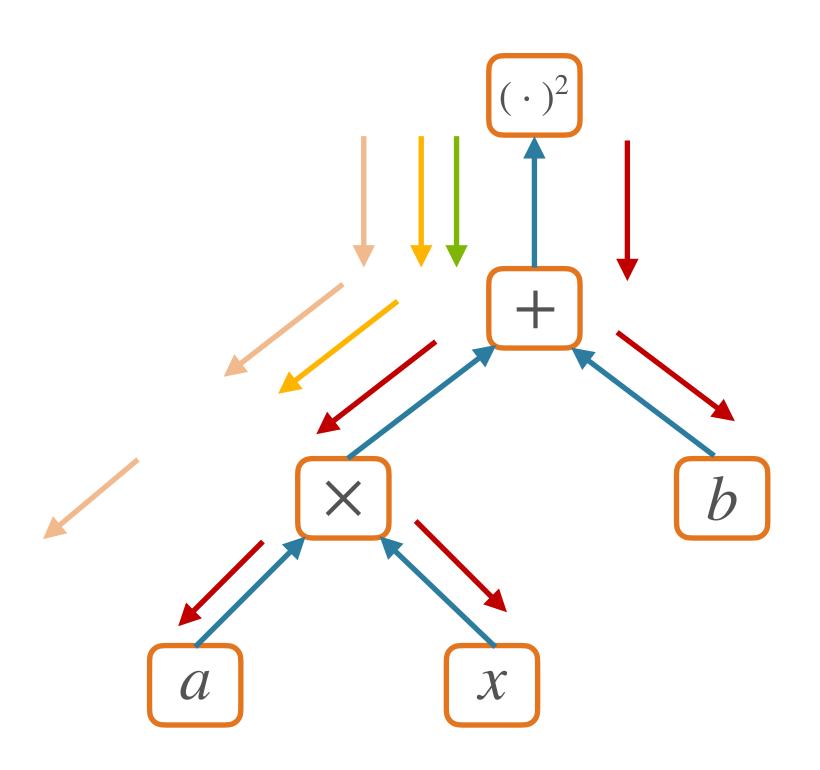
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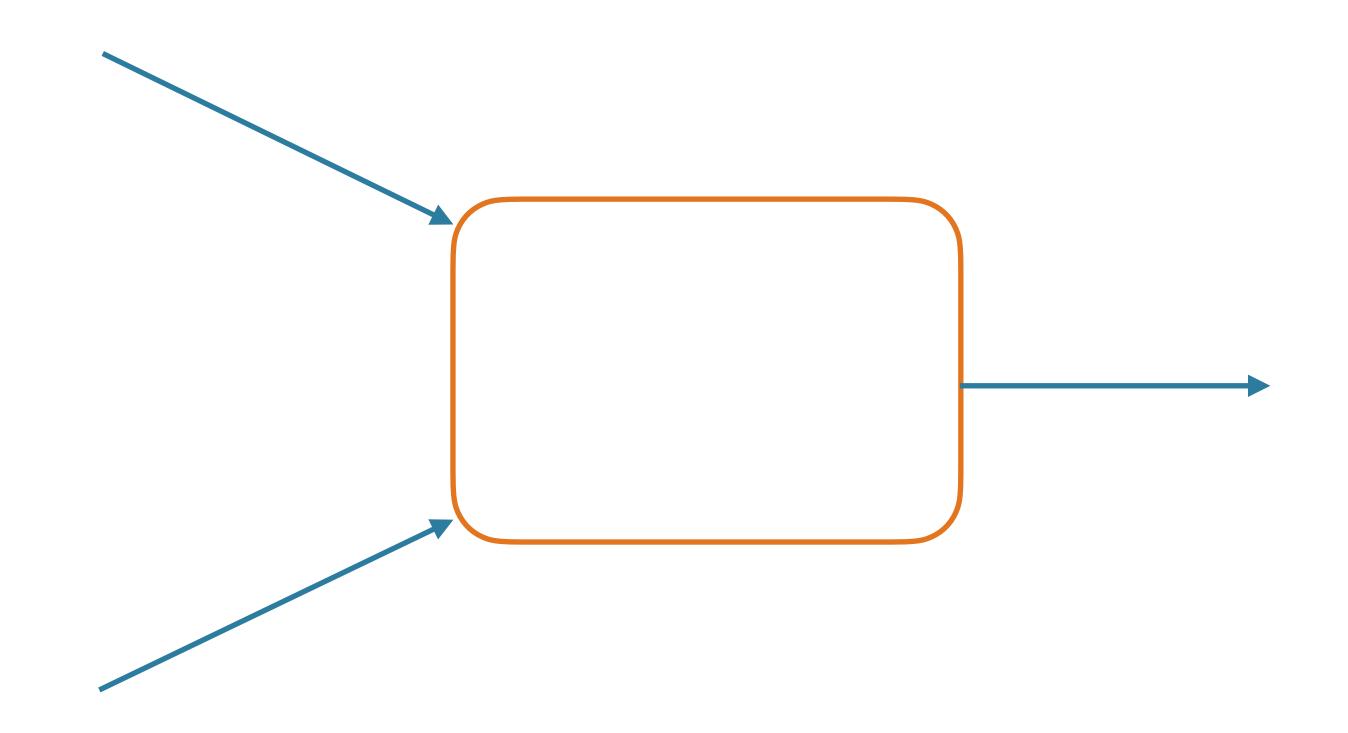


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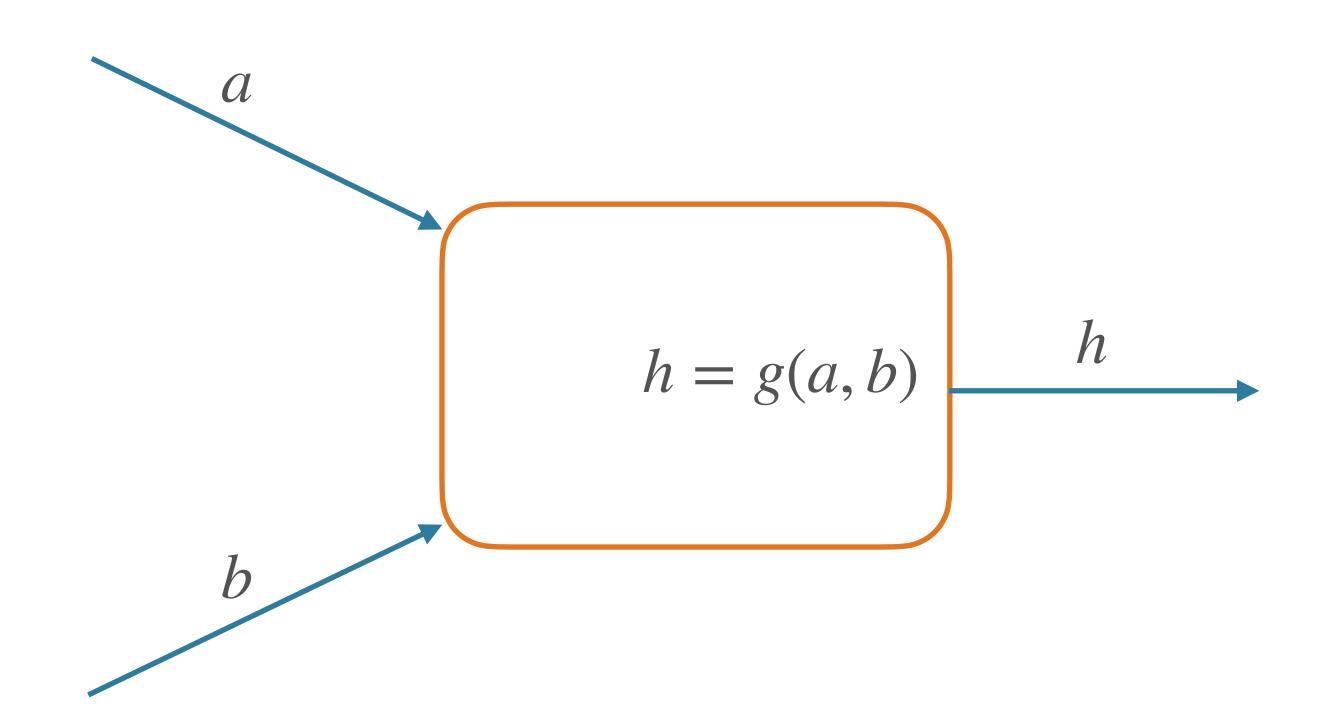


Forward/backward API

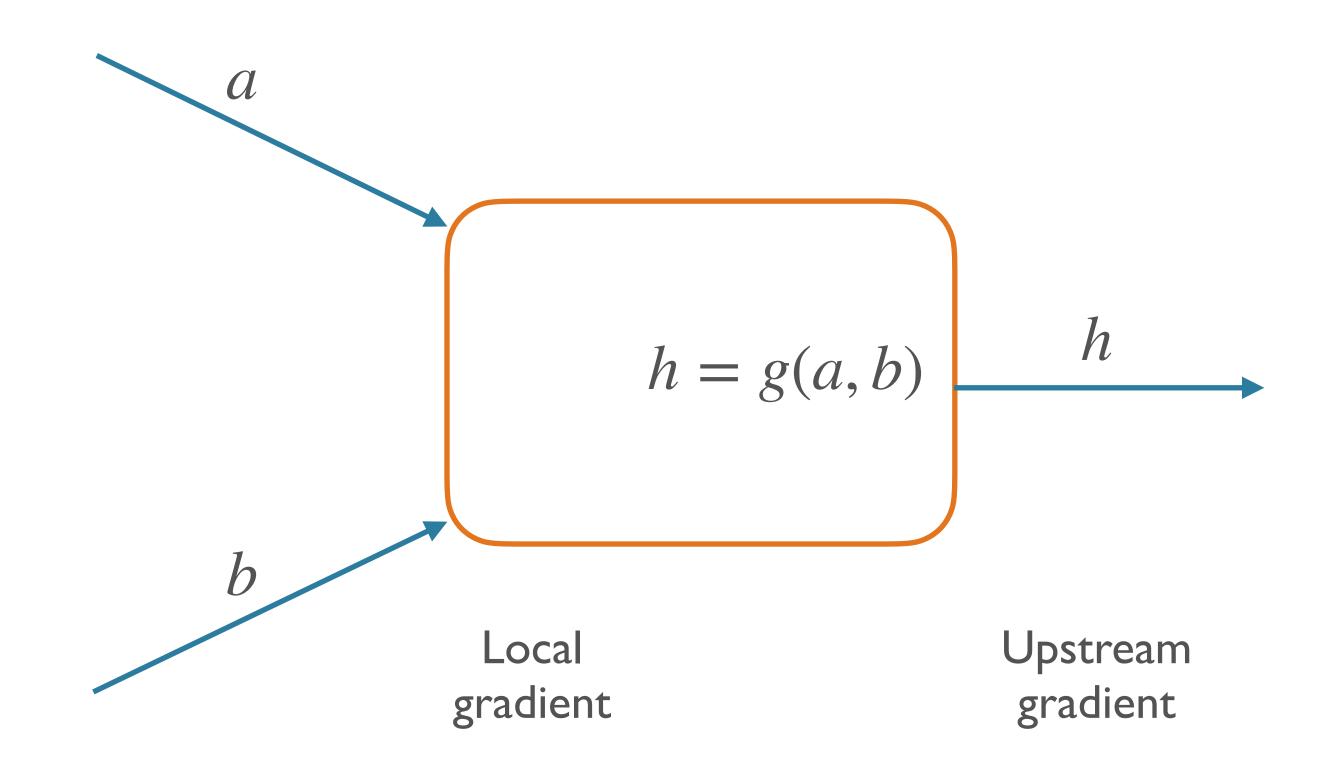
- Forward pass:
 - Compute value given parents' values
- Backward pass:
 - Compute parents'
 gradients given
 children's



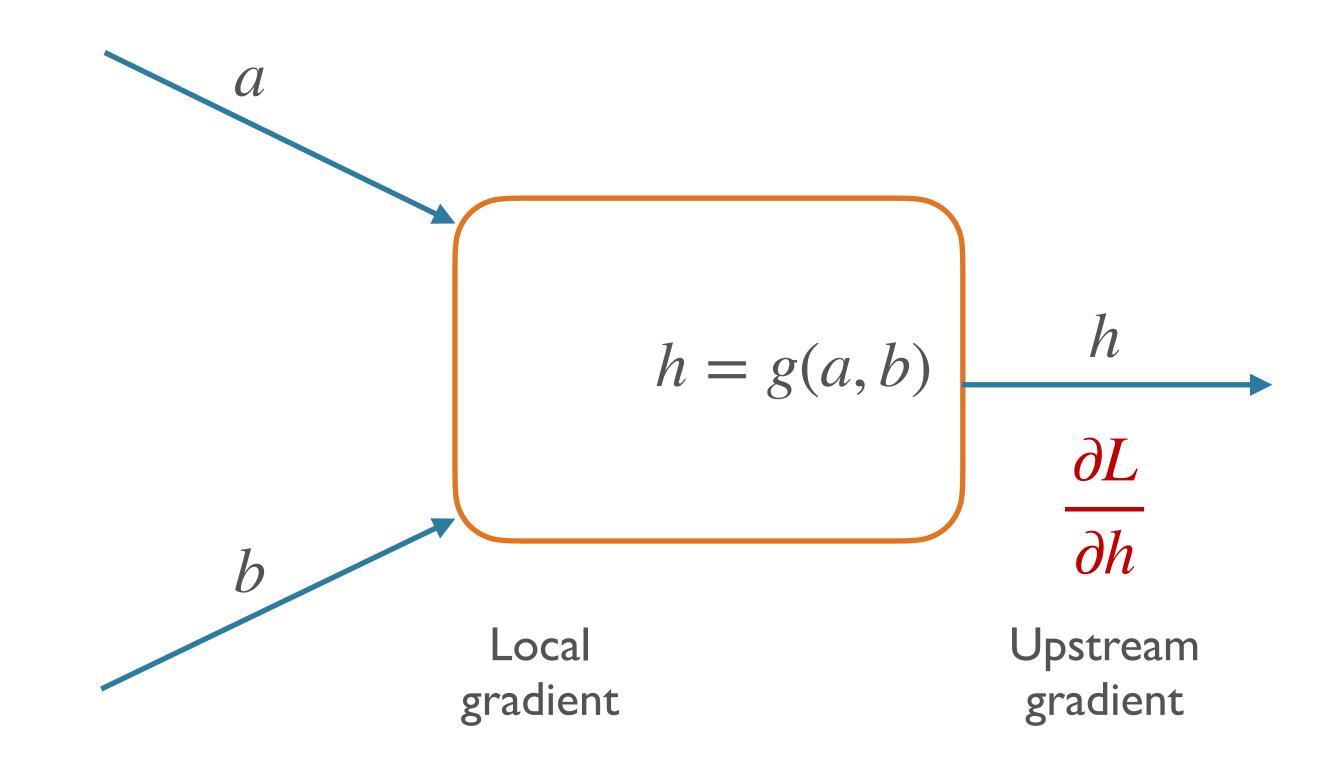
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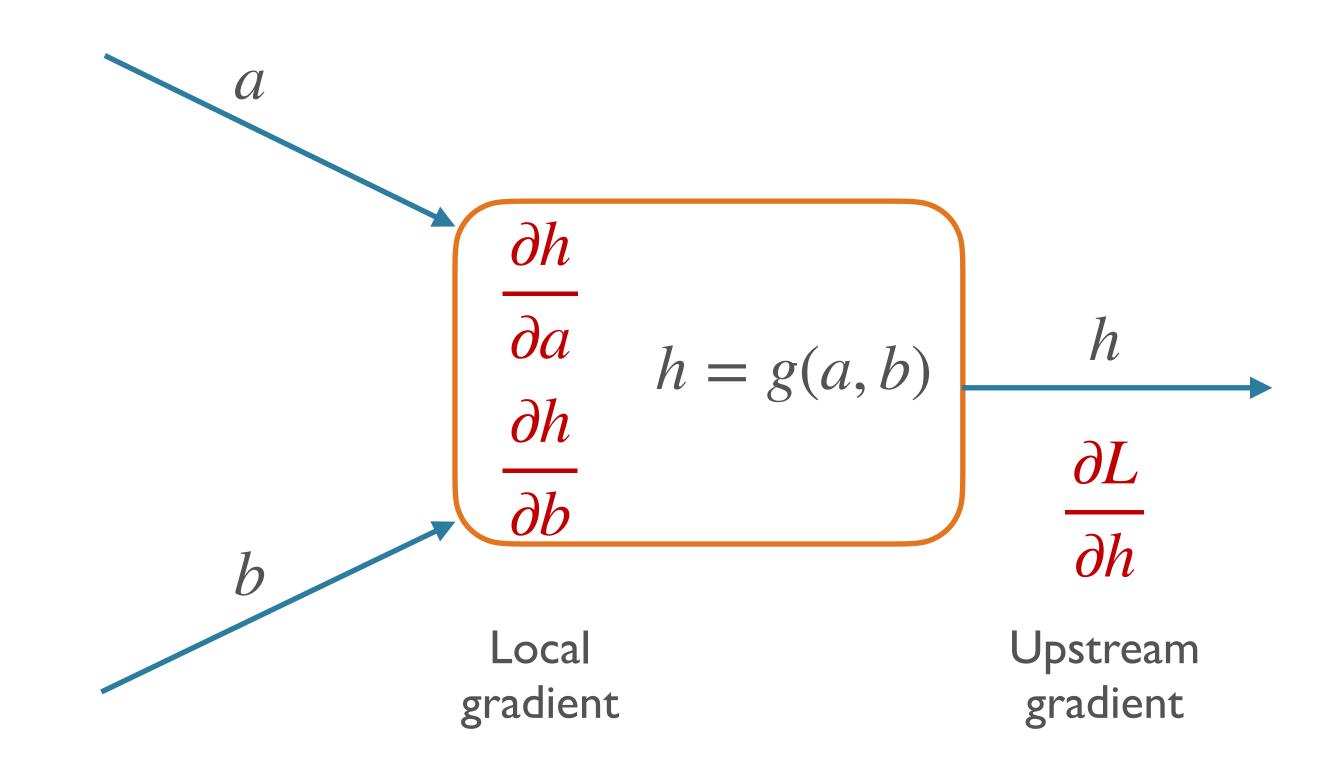
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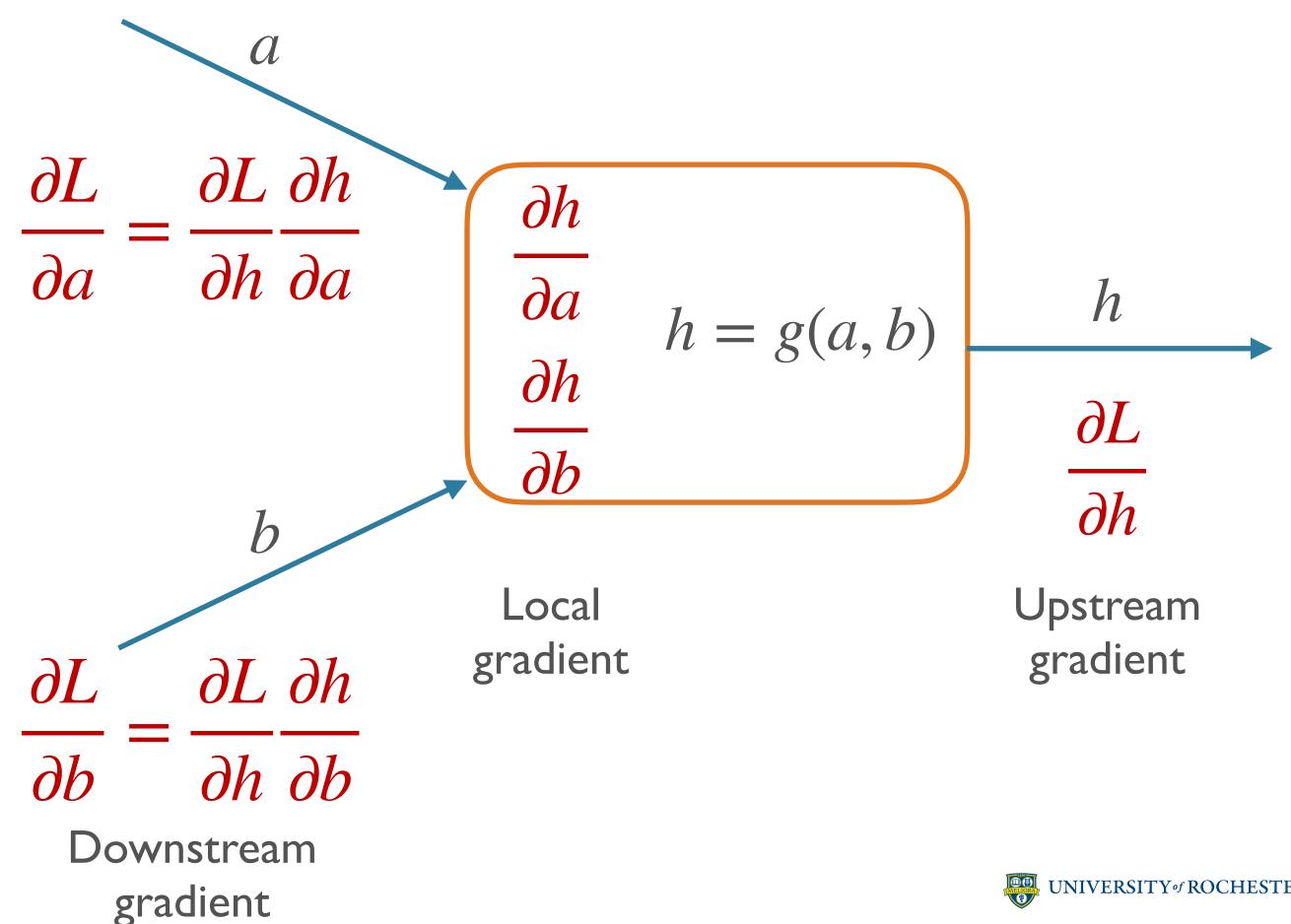
Downstream

gradient

- Forward pass:
 - Compute value given parents' values
- Backward pass:
 - Compute parents'
 gradients given
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- Forward pass:
 - Compute value given parents' values
- Backward pass:
 - Compute parents' gradients given children's



Forward/Backward API

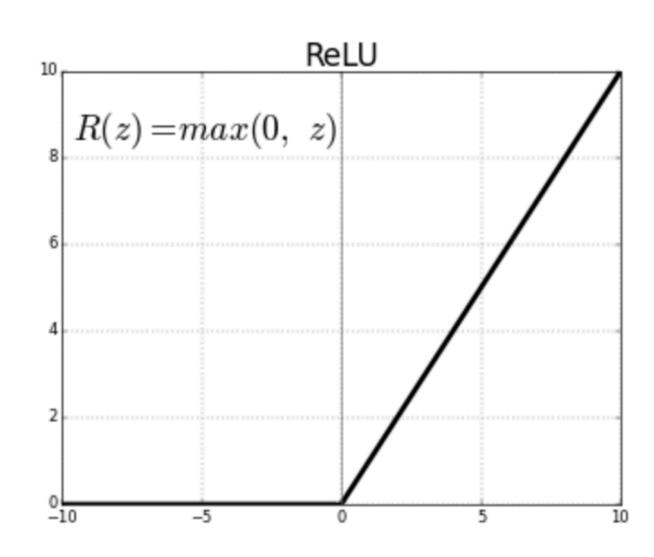
```
class Operation:
    @staticmethod
    def forward(
        ctx: List[np.ndarray], *inputs: List[np.ndarray], **kwargs
    ) -> np.ndarray:
        """Forward pass of an operation.
        Args:
            ctx: empty list of arrays; can be used to store values for backward pass
            inputs: arguments to this operation
        Returns:
            output of the operation, assumed to be one numpy array
        raise NotImplementedError
    @staticmethod
    def backward(ctx: List[np.ndarray], grad_output: np.ndarray) -> List[np.ndarray]:
        """Backward pass of an op, returns dL / dx for each x in parents of this op.
        Args:
            ctx: stored values from the forward pass
            grad_output: dL/dv, where v is output of this node
        Returns:
            a _list_ of arrays, dL/dx, for each x that was input to this op
        raise NotImplementedError
```

From <u>edugrad</u> mini-library, which you will use

Example: Addition

```
@tensor_op
class add(Operation):
    @staticmethod
    def forward(ctx, a, b):
        return a + b
    @staticmethod
    def backward(ctx, grad_output):
        return grad_output, grad_output
```

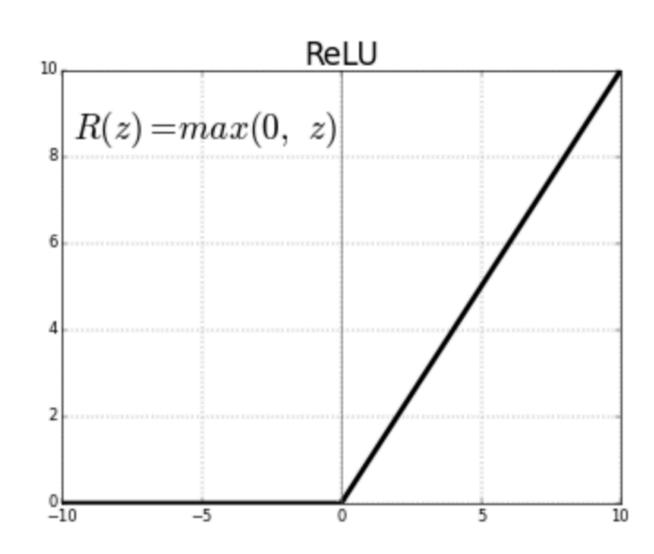
$$\frac{\partial L}{\partial a}$$
 $\frac{\partial L}{\partial b}$



```
ReLU(x) = max(0,x)
```

```
class relu(Operation):
  def forward(ctx, x):
    return np.maximum(0, x)

def backward(ctx, grad_output):
```

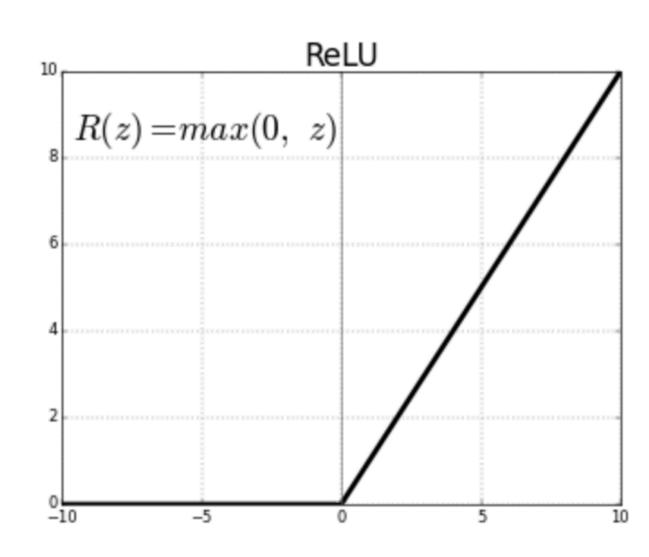


$$ReLU(x) = max(0,x)$$

$$\frac{\partial R}{\partial x} = \begin{cases} 1 & x > 0 \\ 0 & \text{otherwise} \end{cases}$$

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   def forward(ctx, x):
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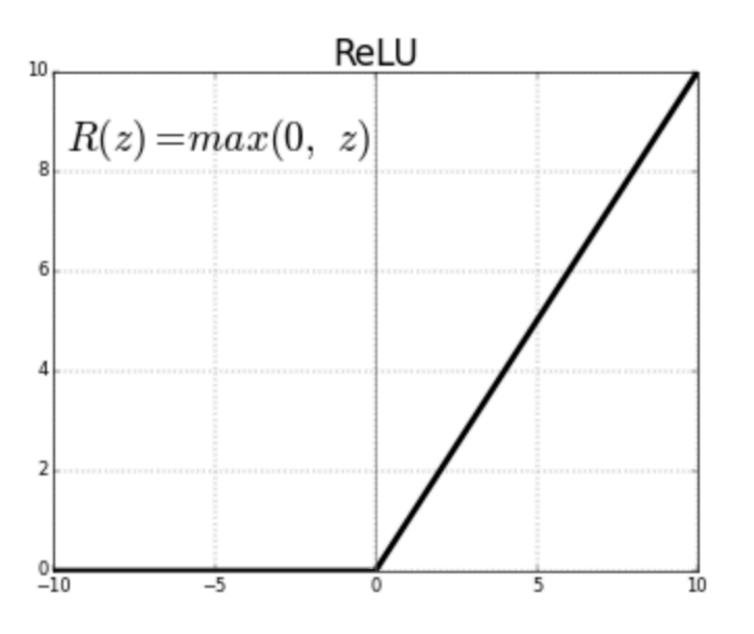
def backward(ctx, grad_output):
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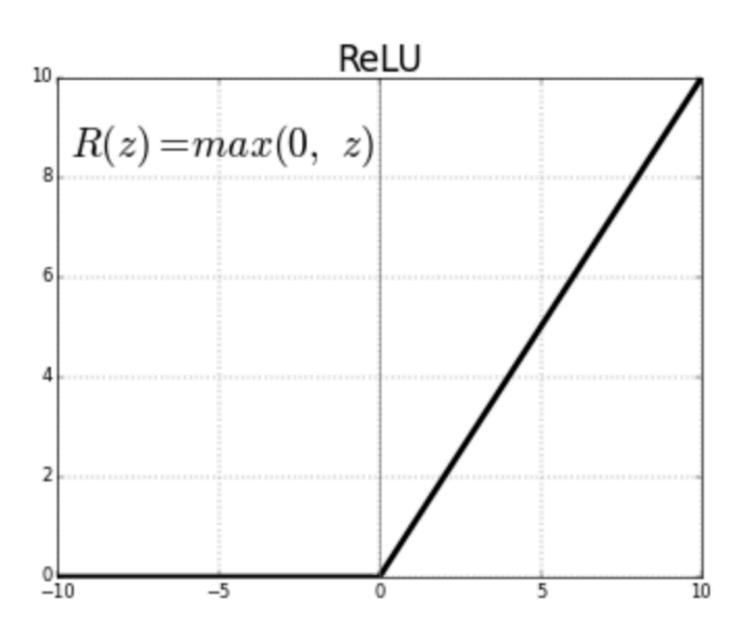
$$ReLU(x) = max(0,x)$$

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```
@tensor_op
class relu(Operation):
    @staticmethod
   def forward(ctx, value):
        new_val = np.maximum(0, value)
        ctx.append(new_val)
        return new_val
   @staticmethod
   def backward(ctx, grad_output):
        value = ctx[-1]
        return [(value > 0).astype(float) * grad_output]
```

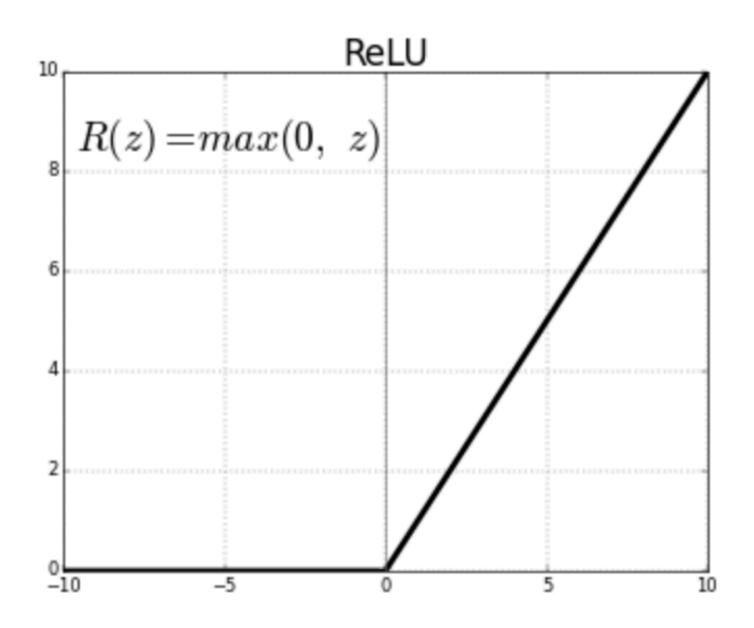


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```



Save and retrieve the input value!

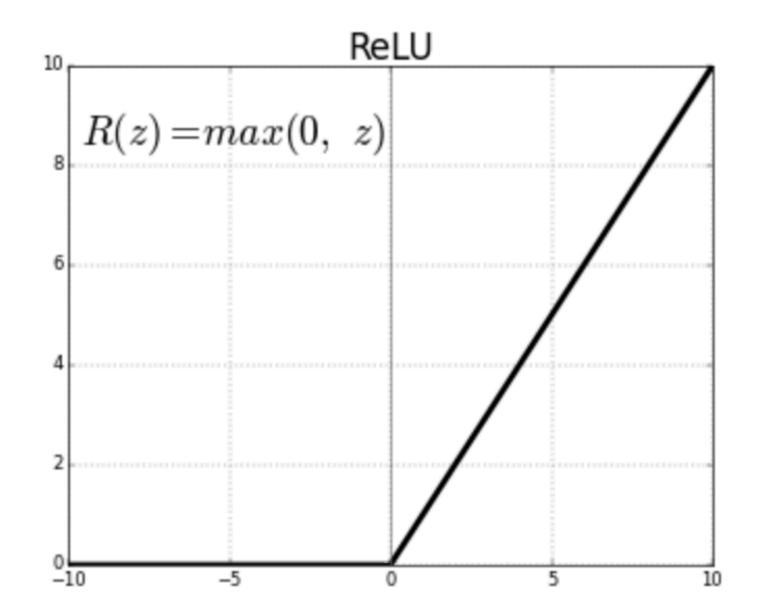
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                  local gradient
```



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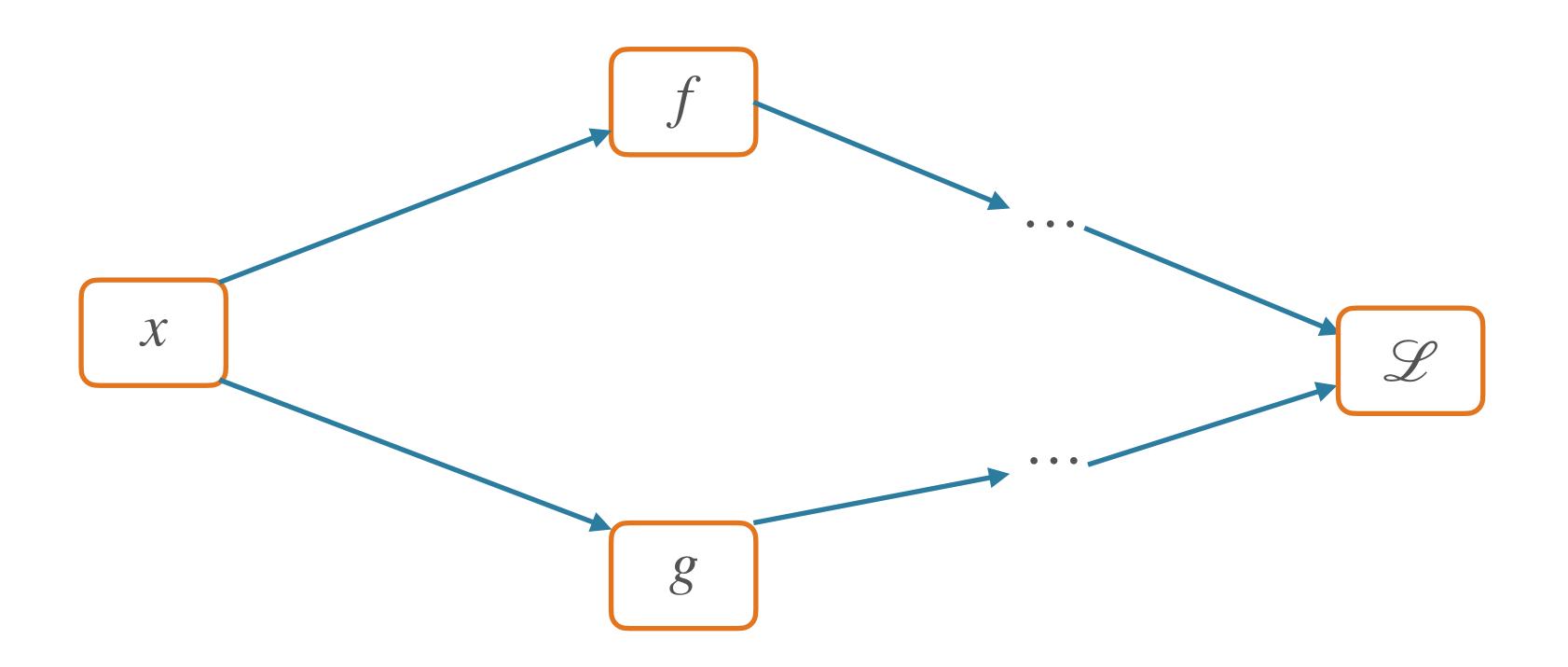
times upstream gradient

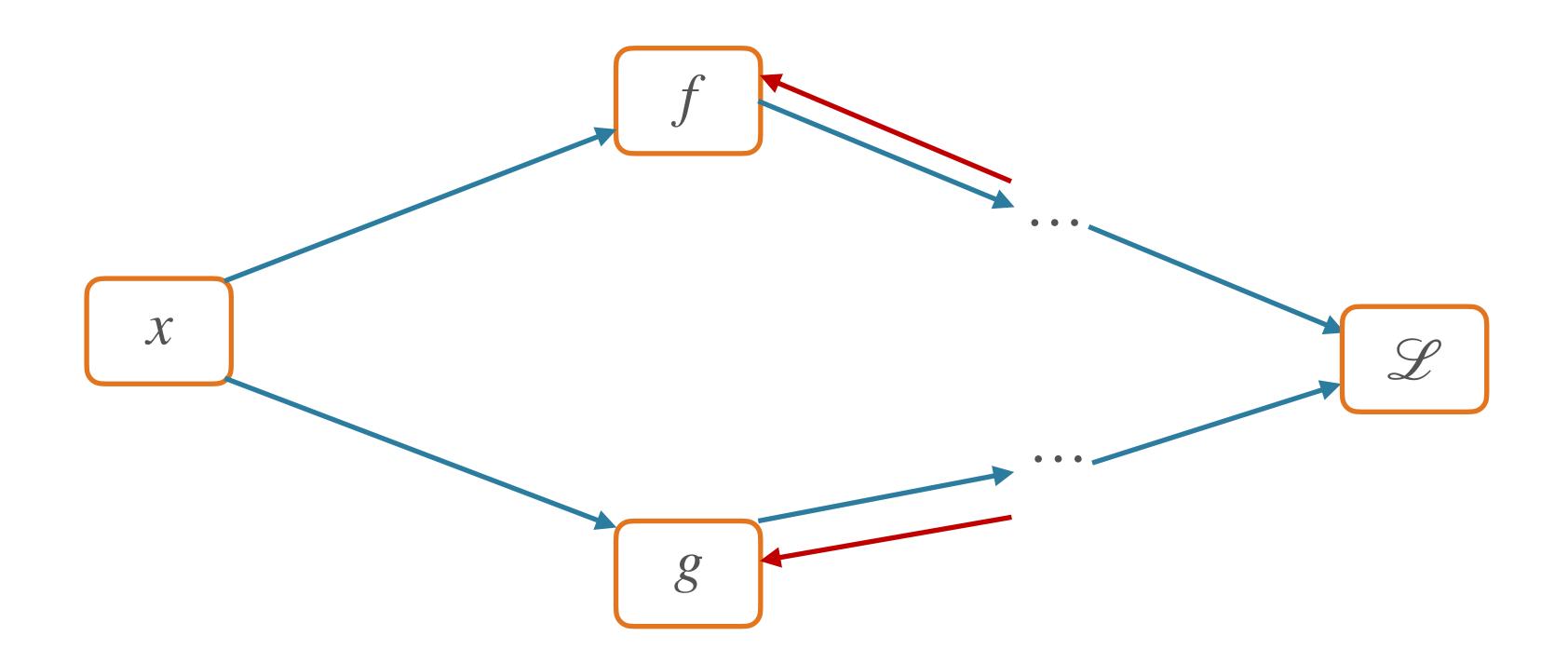
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                  local gradient
                                             upstream
                                      times
                                              gradient
```

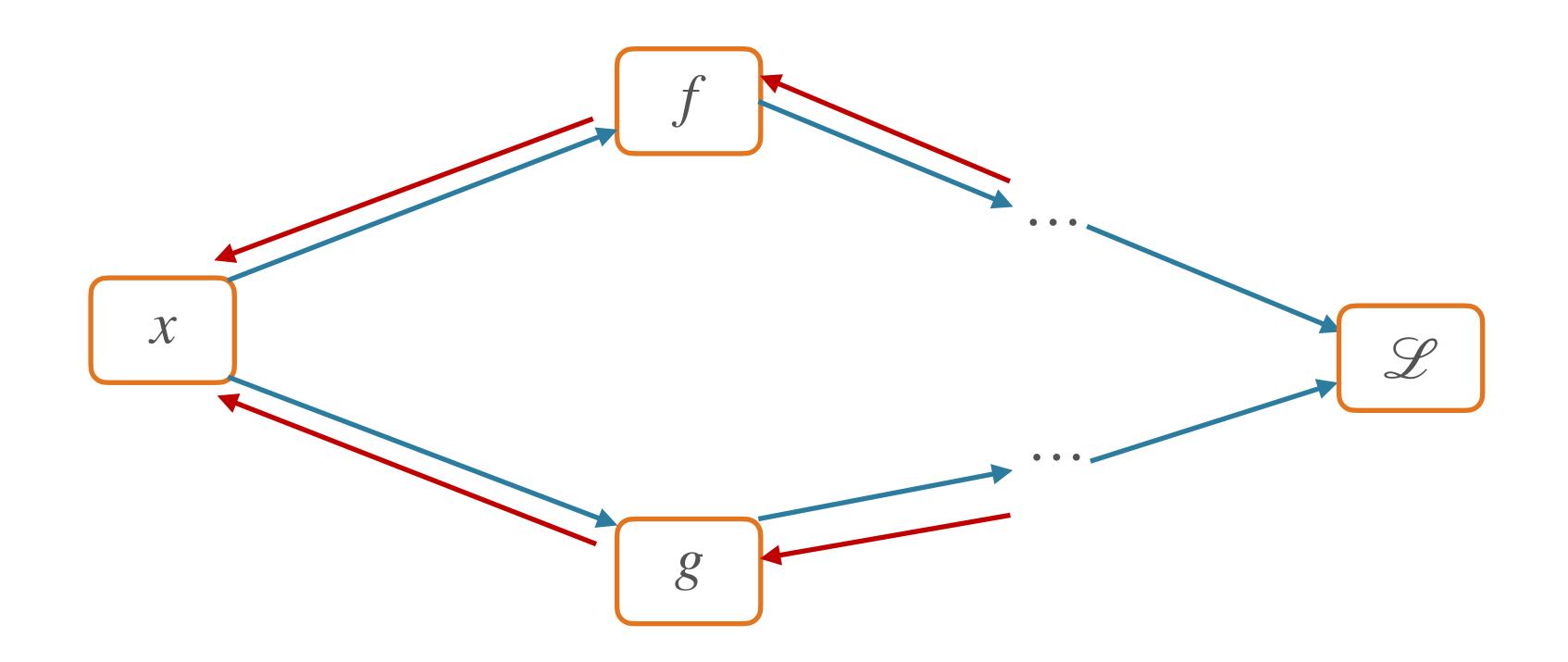


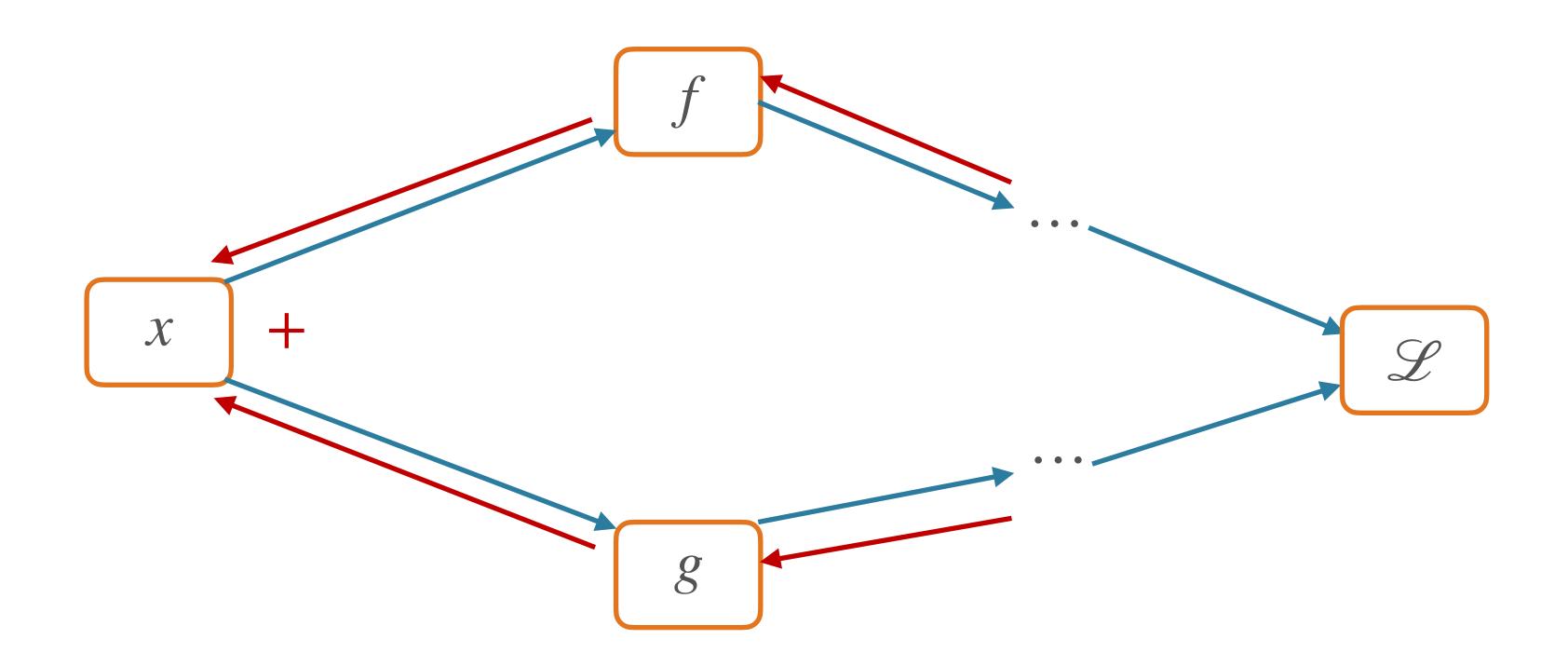
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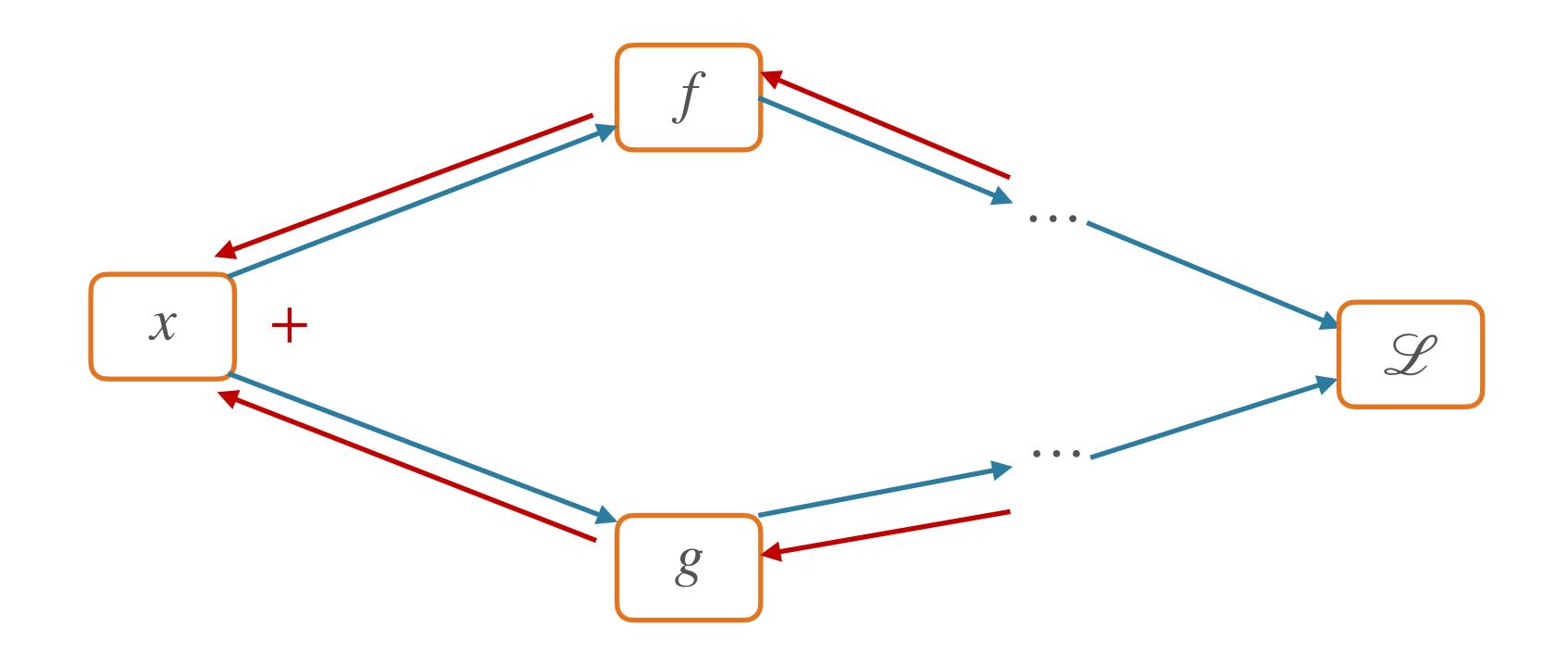
list, one downstream gradient per input (in this case, one)











Multivariable chain rule:

$$\frac{\partial L}{\partial x} = \frac{\partial L}{\partial f} \frac{\partial f}{\partial x} + \frac{\partial L}{\partial g} \frac{\partial g}{\partial x}$$

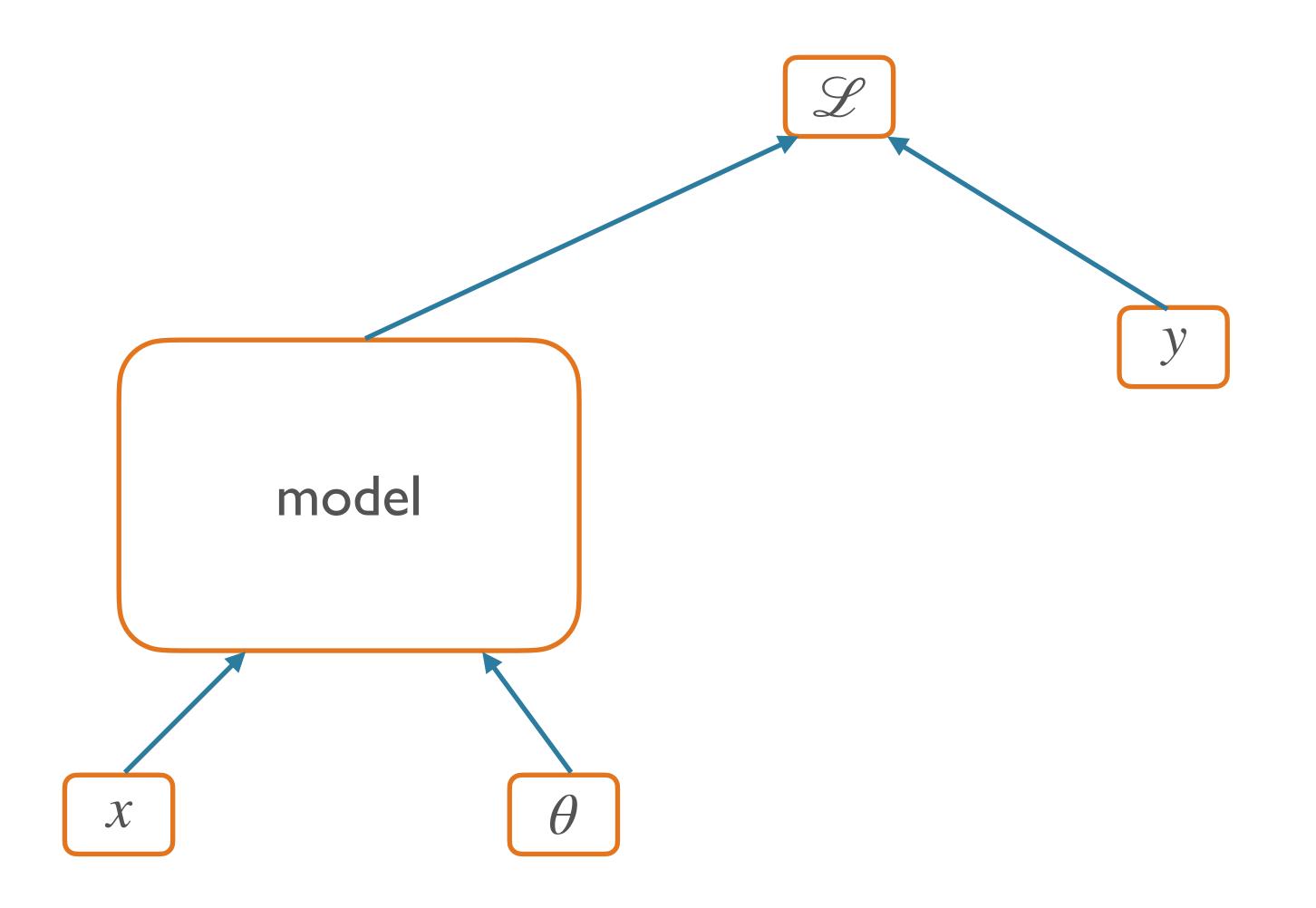
$$f(x) = x^2 \times 3x$$

Live demo and/or exercise!

```
def _backward():
    grads = op.backward(ctx, new_tensor.grad)
    for idx in range(len(inputs)):
        inputs[idx].grad += grads[idx]
```

Adding over paths handled implicitly in auto-grad libraries; more power to the forward/backward API

Schematic of Graph for Training



Two Modes of Graph Construction

- Static (e.g. TensorFlow <2.x)
 - First: define entire graph structure
 - Then: pass in inputs, execute nodes
 - (session.run, feed_dicts, and other nonsense)
- Dynamic (e.g. PyTorch, TensorFlow 2.x)
 - The graph is defined dynamically in the forward pass
 - E.g. operators on Tensors store the links to their input Tensors, thus building a graph

Training Loop

• Define (now, dynamically) computation graph, get backprop "automatically"

```
for epoch in range(2): # loop over the dataset multiple times

running_loss = 0.0
for i, data in enumerate(trainloader, 0):
    # get the inputs; data is a list of [inputs, labels]
    inputs, labels = data

# zero the parameter gradients
    optimizer.zero_grad()

# forward + backward + optimize
    outputs = net(inputs)
    loss = criterion(outputs, labels)
    loss.backward()
    optimizer.step()
```

Training Loop

Define (now, dynamically) computation graph, get backprop "automatically"

```
for epoch in range(2): # loop over the dataset multiple times

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Backprop the loss

Training Loop

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```

optimizer.step()

Backprop the loss

Update the parameters

More Resources

- Debugging:
 - Symbolic gradient computation; f(x + h) f(x h)/2h
 - Shapes! Gradients should be same shape as values [b/c scalar outputs]
- Computing vector/matrix derivatives
 - Work with small toy examples, compute for a single element, generalize
 - http://cs231n.stanford.edu/vecDerivs.pdf
 - http://web.stanford.edu/class/cs224n/readings/gradient-notes.pdf

Next Time(s)

- HW2 / Github Codespaces walk-through
- Perceptrons and Feedforward Neural Networks
- Language Modeling