

# Project 4 – Calcudoku

# Section: CPE101 – 03

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funcs.py template

#creates the cages

#input → list

create\_cages()

- Take input value representing number of boxes in cage and what the boxes should add to
- If the count is less than the num add a cage item to the list
- Input the numbers into the individual cage
- Return list(cages)

#return true if all 3 validation functions below return True and False otherwise

#list list → boolean

validate\_all(grid, cages)

- Call validate\_rows(grid)
- Call validate\_cols(grid)
- Call validate\_cages(grid, cages)
- If all the functions above return True, return True
- Else return false

grid1 = [1, 2, 3, 4, 1]

cage1 = [[2, 3], [4]]

self.assertFalse(validate\_all(grid1, cage1))

#return true if all rows contain no duplicate positive numbers and False otherwise

#list → boolean

validate\_rows(grid)

- Read the list
- Take the first index in the row and compare it to the rest
- if it has a duplicate in the row return False
- go onto next index and compare it to the rest of the row
- if none are duplicates return True

```
rows = [2, 3, 1, 5, 4]
```

```
self.assertTrue(validate_rows(rows))
```

```
#return true if all columns contain no duplicate positive number and False otherwise
```

```
#list → boolean
```

```
validate_columns(grid)
```

- read the list
- take the first index in the column and compare it the rest
- if it has a duplicate in the column return False
- go onto the next index and compare it to the rest of the column
- if none are duplicates return True

```
cols = [2, 1, 4, 3, 2]
```

```
self.assertFalse(validate_columns(cols))
```

```
#return true if the sum of values in a fully populated cage equals the required sum or the sum values in a  
#a partially populated cage is less than the required sum and False otherwise
```

```
#list list → boolean
```

```
validate_cages(grid, cages)
```

- take the grid list
- take the cage list
- add the first index in the cage to the total (starting at 0)
- move onto the next index and add it to the total
- if the cage is fully populated and the sum is equal to the required sum, return True
- else if the cage is not fully populated and the sum is less than the required sum, return True
- else return False

```
grid1 = [2, 3, 4, 5, 0]
```

```
cage1 = [[2, 3, 4], [13]]
```

```
self.assertFalse(validate_cages(grid1, cage1))
```